

# Zhikang QIU

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## EDUCATION

**Shanghai Jiao Tong University** | School of Electronic Information and Electrical Engineering, Shanghai, China

Master of Engineering

GPA: 3.7 / 4.3

Sep. 2018 – Mar. 2021

**Shanghai Jiao Tong University** | School of Mechanical Engineering, Shanghai, China

Bachelor of Engineering

GPA: 3.8 / 4.3

Sep. 2014 – Jun. 2018

**Awards:** Outstanding Graduate of Shanghai Jiao Tong University

**Courses:** Algorithm | Operation System | Computer Network | Machine Learning | Computer Vision | Data Mining

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## WORK EXPERIENCE

**TikTok, Senior Machine Learning Engineer**

May. 2025 – present.

- I work on the AI Search team, specializing in Tako, TikTok in-app AI agent, where I drive projects that strengthen the search stack's location-based intelligence and freshness.

**Microsoft, Machine Learning Engineer 2**

Nov. 2021 – May. 2025

- Worked on the Bing Multimedia team at Microsoft AI, where I applied advanced AI technologies to enhance search quality and create innovative user experiences within the Bing search engine.

**Baidu, Machine Learning Engineer**

Apr. 2021 – Aug. 2021

- Worked on the Video Search team, specializing in deep learning-based models to improve ranking quality.

**SenseTime, Intern**

Dec. 2019 – May. 2020

- Contributed to the Autonomous Driving (AD) team by building vision models deployed within AD systems.
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## PROJECTS

**Tako Global Expansion, TikTok**

2025 – 2026

- Goal: Strengthen destination search within local services to better align with user intent and enhance user experience.
- Conducted analysis to identify gaps in destination recognition and retrieval within the search engine, and proposed an end-to-end optimization plan with new evaluation standards. Built destination recognition capability using GPT and SLM, achieving 0.90/0.90 precision/recall in key countries. Collaborated across teams to develop an independent index and optimize recall and ranking, resulting in a 15% absolute lift in local results and a 24% increase in video orders per search, with ongoing iterations.

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**Tako Agent Reply Style Optimization, TikTok**

2025 – 2025

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**Location-Aware Search Optimization, TikTok**

2025 – 2025

- Goal: Strengthen destination search within local services to better align with user intent and enhance user experience.
- Optimized destination recognition and retrieval in the search engine by conducting gap analysis and designing an end-to-end solution. Leveraged GPT and SLM, augmented with Google search results via RAG, to build destination recognition achieving 0.90/0.90 precision/recall in key countries. Partnered with cross-functional teams to create an independent index and enhance recall and ranking, driving a 15% absolute lift in local search results and a 12% increase in video orders per search.

**Video Moment Search, Microsoft, [Demo]**

2023 – 2024

- Goal: Enable users to instantly locate specific chapters or transcript sections within a video.
- Worked with other teams to build a large-scale chapter and transcript index using a custom chapter generation model, along with GPT and Whisper models. Designed and implemented a ranker to prioritize chapters and transcripts based on user queries. Implemented different ranking methods tailored to different query types. Resulting in a +1.2% improvement in Video CI and a +3.8% increase in PCR. Acquired extensive experience in taking a project from concept to release, cross-team collaboration as well as deep understanding of Bing search stack.

**Video Chapter Generation Model, Microsoft, [\[Demo\]](#)**

2023 – 2023

- Goal: Develop a text generation model to split videos into timestamped chapters and generate title for each.
- Built an automated pipeline using Few-Shot Chain-of-Thought (CoT) prompting in GPT-4 to generate video chapters, each with precise start and end timestamps and a descriptive title. Finetuned multi-lingual LongT5 and LLaMA models with GPT-4-generated data, using video metadata and transcripts as inputs. Upgraded model for iterative generation on long videos. Employed GPT-4 to evaluate model performance based on Defect Rate (DR), achieving a DR of less than 7%. Deployed the model to GPU and CPU clusters, scaling throughput to over 10 million daily inferences. Gained extensive experience in LLMs.

**Multi-modality Based Ranking Models for Bing Multimedia Search, Microsoft**

2022 – 2023

- Goal: Continuously improve the re-ranking model of Bing Multimedia Search for better results.
- The ranking model is a BERT based multi-modality model that leveraged query, doc and visual embedding as inputs. I built a new, more representative test set based on the latest Bing logs, improving evaluation precision. Fine-tuned teacher models with large scale parameters and implemented an ensemble of multiple teacher models to boost performance, then distilled it into a compact student model optimized for large-scale online inference training on billions of data points. Optimized the student model by TensorRT for large scale inference, enabling efficient online deployment. Achieved a +0.4% gain in Video DCG and +0.3% gain in Image DCG, enhancing overall search ranking performance.

**Video Result Page Side-By-Side, Microsoft**

2024 – 2025

- Goal: Build a Side-By-Side metric to compare Bing Video and YouTube search result.
- Built an end-to-end configurable pipeline on Azure Data Factory to fetch and process Bing and YouTube search results, and automated the generation of evaluation tasks, reducing development cost by 90%. Maintained UHRS annotation quality to ensure fast and reliable metric production, and planned a next-generation evaluation system leveraging large language models.

**Vehicles Key Points Detection and Direction Recognition, SenseTime**

2019 – 2020

- Developed a keypoint and direction detection model for tracking vehicles and estimating their intent. Built training datasets and designed a detection model using ResNet and FPN. Optimized the model by reducing channels to minimize latency while preserving performance. Serialized and deployed the compressed model in the AD system.

**Video Action Recognition, SJTU**

2019 – 2019

- Proficient in commonly used deep learning algorithms for video action recognition, including TSN, I3D, and SlowFast, as well as related datasets. Trained a multi-modality model incorporating RGB frames, optical flow, and audio inputs, achieving top-5 accuracy of 86.6% on the Kinetics-600 dataset.

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**PUBLICATIONS**

**Zhikang Qiu**, Xu Zhao, and Zhilan Hu. "Efficient temporal-spatial feature grouping for video action recognition." 2020 IEEE International Conference on Image Processing (ICIP). IEEE, 2020.

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**SKILLS & OTHERS**

**Programming:** Python, C++, C#, JavaScript, Bash, PowerShell, SQL, HTML, Matlab

**Machine Learning:** CV, NLP, LLM, MLLM, RAG, RLHF, GBDT, PyTorch, TensorFlow, HuggingFace

**Tools:** TensorRT, vLLM, DeepSpeed, OpenCV, Microsoft Azure, Azure ML, Azure Data Factory, Linux, Git, Vim, Grafana

**Interests:** Sports, Music, Electronics, Reading, Self-Driving Road Trips