

# ZACHARY KRAMER

SOFTWARE DEVELOPER

## SKILLS

Ruby	JavaScript
Java	TypeScript
C#	React
C++	Redux
Rails	Babel
RSpec	Angular
Node	Bootstrap
SQL	CSS3
ORMs	HTML5
AWS	jQuery
Git	Adobe Suite

## CONTACT



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## EXPERIENCE

### Frontend Developer

GSW ADVERTISING | OCT 2018 – PRESENT

- design and develop content-rich web pages, interactive UI solutions, animated advertisements, and more for various clients in pharmaceutical marketing space.
- collaborate with remote dev teams and art design teams

### Frontend Developer

ONE MAGNIFY | JUL 2018 - OCT 2018

- develop variety of frontend UI solutions, landing pages, marketing emails, etc. using JavaScript, HTML5, CSS3
- work collaboratively with graphic designers to deliver projects in a timely manner to high profile clients

### FileMaker Developer

THE TRICON GROUP, INC. | NOV 2016 - DEC 2017

- build custom database solutions for businesses in order to automate daily workflow, manage projects, track inventory, and generate invoices & document templates

## PROJECTS

SpotiFLY (Rails, React, Redux) [live](#) | [github](#)  
*single page music-streaming app with a Spotify-inspired UX*

- Leveraged ActiveRecord query interface to implement a lightning-fast fuzzy search of polymorphic associations
- Designed custom audio playbar controls with vanilla JavaScript and CSS3 -- React / Redux allow for smooth navigation of the site while music continues to play

Zenscillator (JavaScript, jQuery) [live](#) | [github](#)  
*browser-based synthesizer and visualizer*

- Tone.js library powers a keyboard and mouse playable synthesizer with variable instruments and effects
- Canvas 2D animation for colorful visualizers

## EDUCATION

APP ACADEMY NYC | JAN 2018 - MAY 2018

- 1000-hour software engineering bootcamp with <3% acceptance rate. Topics include: test-driven development, algorithms, big O, database design, UI/UX principles, Ruby, Javascript, React, Redux, HTML5, CSS3

PENN STATE UNIVERSITY | 2012 - 2015

- B.A. Audio Engineering / Film Production