

**Title:**

UF-HO?

**Style:**

Joan Cornella

**Logline:**

A woman's boring day at work comes to an abrupt halt, when she is abducted by aliens and forced to choose between life or death.

**Story Breakdown:**

WOMAN works in an office as a customer support agent. Life is boring and predictable for WOMAN, until one day when a UFO comes crashing through the office ceiling. She is abducted and beamed up to their spaceship. She is informed that she must choose an alien mate, or all of humanity will be destroyed. She is presented with 3 prospective alien mates. The viewer can click each alien, who then does an over-the-top seductive funny dance. The viewer must then either choose an alien mate for the WOMAN, or to end humanity.

**Ending 1 Viewer chooses to end humanity:**

The woman explodes

**Ending 2 Viewer chooses an alien mate:**

CUT TO the alien pregnant with the woman's child on earth.

**Genre:**

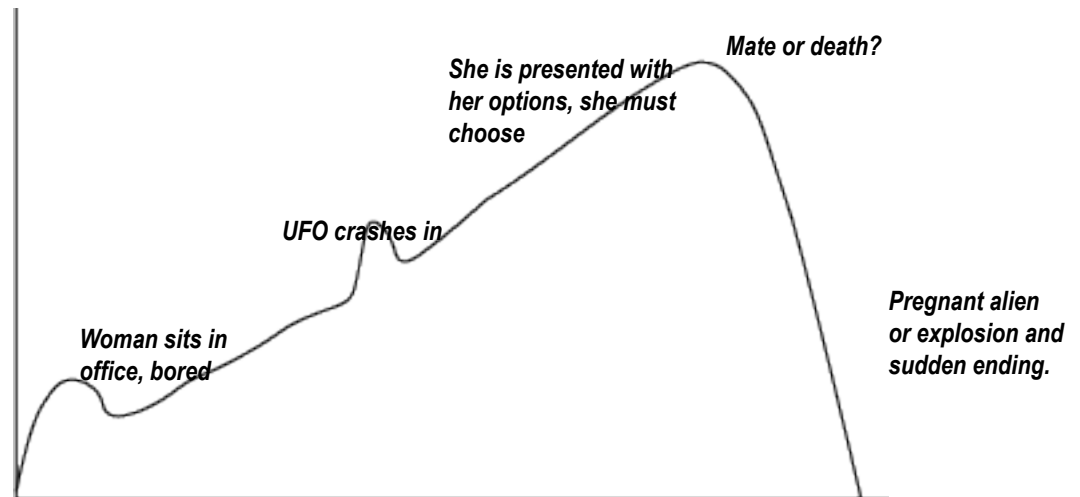
Dark comedy / Absurd / Surreal

**Structure:**

**SETUP:** Woman is kidnapped by UFO

**CONFRONTATION:** Must choose between death or alien mate

**RESOLUTION:** Sudden explosion OR back on earth with pregnant alien



# STYLE TILE

STYLE: *Joan Cornellà*

Joan is a Catalan artist known for his absurd and surreal comic strips. They are filled to the brim with dark humor, nudity and offensive images - told in 6 frames or less. I tried to match his surreal and dark story style both in images and in the narrative.



STROKE/OUTLINE:

Everything in the style is outlined by a similar but darker color stroke. Humans are mostly outlined with a red line on their exposed skin (head, hands, naked bodies,) except for their eyes and eyebrows which are almost always black.

CHARACTERS/BACKGROUND RELATIONSHIP:

The backgrounds are extremely minimal and simple. They are often just one bright colour, sometimes with a prop if needed. Sometimes there is a stroke/line that gives perspective and indicates that there is a wall/floor relationship there. Sometimes there is a window or other simple background elements. This simplicity allows the characters to stand out.



SPECIFIC CHARACTERISTICS OF THE STYLE AND TYPOGRAPHY:

One of the characteristics of the style is that the stories are (mostly) told without words and in only 6 frames. From time to time there are a few handwritten words, to get the point across. The characters are absurd and aggressively tell the stories through facial expressions and body language. Each comic strip has a punch line, which comes across through the very last frame. The shapes are organic and fluid, with very few hard angles.

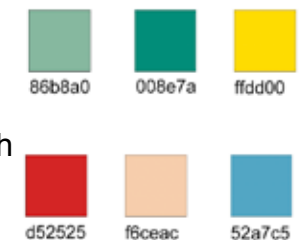


I have found a font called “Cartoonist Kooky” (<https://www.dafont.com/cartoonist-kooky.font>). The font is in all caps, and is sans serif. It’s bold, playful and kooky, which matches the style and story.

ABCDEFGHIJKLMNOPQRSTUVWXYZ123456789

COLOURS AND COLOUR PALLETTE:

The style makes use of bright and often complimentary colors, both in the characters and in the background. I have chosen to work with blues, yellows, greys and greens. This is to match the traditional alien look which is often grey/blue and cold colors. My main alien character wears a yellow suit, which gives a warm/cold and complimentary contrast between the blue background.



COMPOSITION:

The compositions are very simple, as there is often just one action happening on screen with a single character. I have a lot of mid shots, which puts the character front and center. I will be working with a lot of asymmetry, but still taking the rule of thirds into account.

UF-HO

Written by

Zoe Kenndal Shafir

Based on the art work of Joan Cornellá

INT. OFFICE, DAY

WOMAN (40's) is sat in front of her computer typing away. She is clearly very bored. There is clicking and clacking all around her, typical office noises. Phones ringing in the distance. The walls are grey and dull, as is everyone around her.

CRASH, BANG, BOOM!

Woman looks up in shock at the noise, as the ceiling crumbles around her. She stands up and looks into a bright light.

CUT TO:

EXT. SKY, DAY

Woman is suspended in midair from a beam of light, at the top of which is a gigantic UFO. She smiles, and allows her body to succumb to the calming light.

INT. UFO, SPACETIME

Woman blinks a few times as she adjusts to the bright light around her.

In front of her stands a big green alien in a suit, STEVE. Steve makes a gesture and three aliens appear in front of them, each as if they are being presented in a beauty pageant.

Steve gestures to two signs. One sign shows earth exploding and the other shows a pregnant woman's belly.

We understand that we must choose a mate or humanity will die.

Each alien performs a seductive (funny) dance to Woman, they are all extremely happy to be in the running.

ENDING 1:

BOOM. Woman explodes violently.

ENDING 2:

CUT TO:

INT. LIVING ROOM, DAY

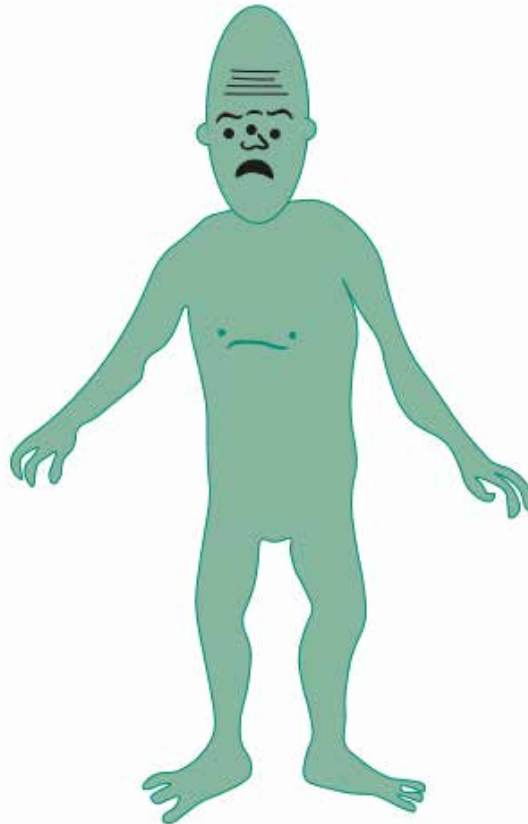
Woman stands next to her pregnant alien husband.

# Work sheet

## Character sheet

Story name: UF-HO

Character names: WOMAN, STEVE & PROSPECTIVE MATE #1



2-3 characters (front) side by side

Your name: Zoe

# Work sheet

## Pose sheet

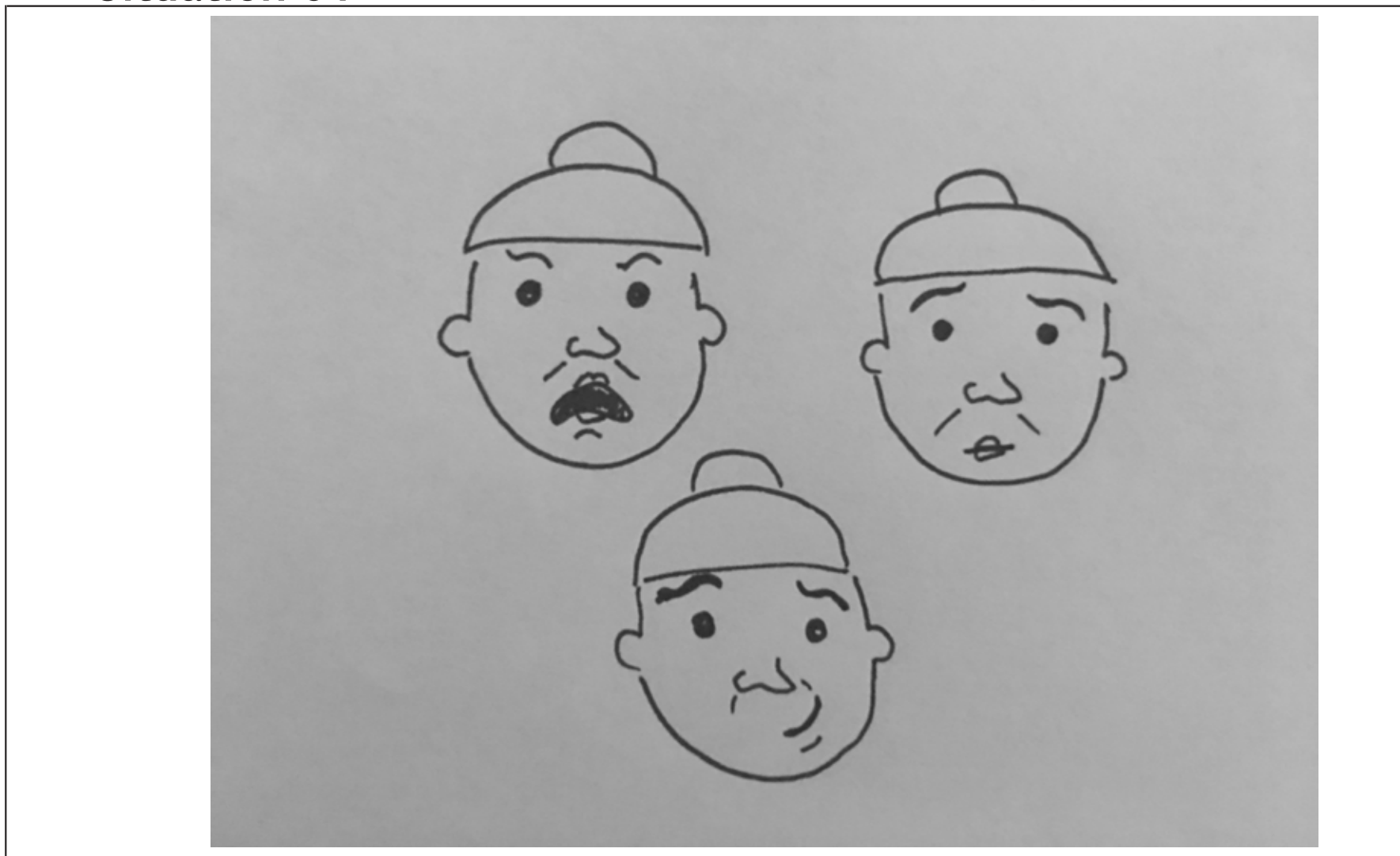
Main character: WOMAN

Core situations incl. props: Upset, bored, sly.

Situation 01

Situation 02

Situation 03



Your name: Zoe

# Work sheet

Story name: UF-HO

Character name: WOMAN

**What drives the main character:**

(Choose one: survival, safety and security, love and to “belong”, need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

Self realization / survival

**Character's main goal:**

WOMAN is missing excitement in her life, and finds it through a supernatural experience. It is up to the viewer whether the goal is survival or saving her dignity.

**Character's friends and enemies:**

WOMAN has friends in her office life, but they are all boring office workers. She has no enemies in her daily life, but when she is kidnapped by Aliens the leader is sort of an enemy depending on the choices you make.

**What is at stake for the character:**

Life or death. Excitement or boredom.

**What the character needs to fulfill the goal/ mission:**

WOMAN needs to make a huge decision that will either impact everything and everyone she knows, or will change the rest of her life. Survival or death.

Your name: \_\_\_\_\_

# Work sheet Physical - Psychological 02 - Sociological 01

Main Character name: \_\_\_\_\_

Beliefs No particular beliefs.

Superstitions She believes in the supernatural world.

Fears Being stuck in the same job for the rest of her life.

Prefers groups or solitary life Solitary life.

Planned-out or spontaneous Very planned-out.

Hobby Very boring person. She goes to work and then home.

Prejudices N/A

Stressors Boredom.

Ambitions Making something of herself.

Addictions Coffee and gossip.

Journal entries(keep diary) N/A

Leader or follower Follower.

Music & book preferences Whatever everyone else is listening to.

Sleeping habits Exactly 8 hours a day.

How does x relax N/A

Recreation Squash.

What excites Gossip.

Obsessions Gossip and coffee.

As seen by others She is boring.

As seen by self Boring.

Special memories Brenda's office birthday.

Nightmares Brenda's office birthday.

## Clothes

Costume Same outfit everyday: green skirt and blazer.

colors Shades of green.

style Office attire.

uniform/specific outfit Office attire.

Rank Low-down customer service agent.

Embroidery N/A

Belt, hat N/A

Decoration N/A

Your name: \_\_\_\_\_

# Work sheet

## second character

Story name: UF-HO

Character name: Steve

**Characters role/part in the story:**

The antagonist to WOMAN.

**Characters main goal:**

Make sure his alien race survives.

**What is at stake for the character:**

Extinction of his race, if he can't convince woman to choose a mate.

**Characters friends and enemies:**

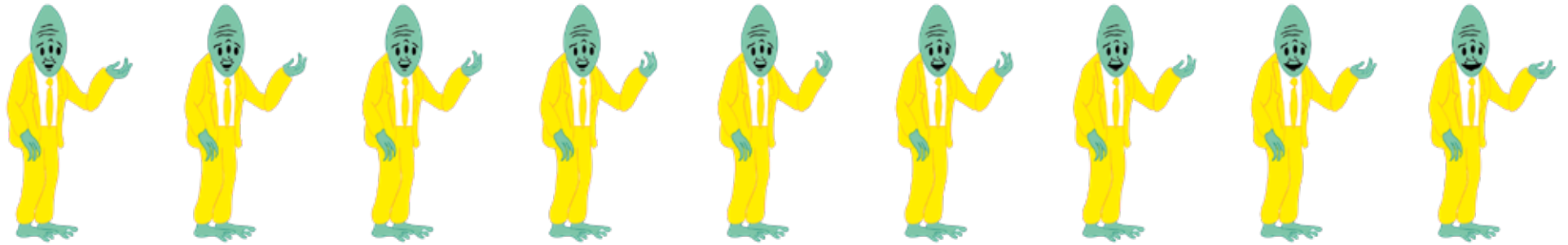
He is unsure if Woman is friend or foe.

**What the character needs to fullfill goal/ mission:**

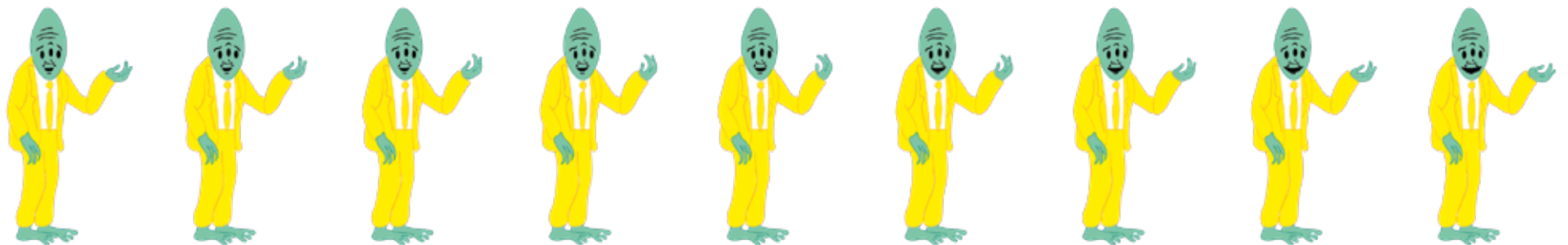
He needs woman to cooperate.

Your name: \_\_\_\_\_





Link to my sprite animation: <http://zoekenndal.dk/sprite.html>





#### SCENE 1: Mid shot

##### Action/Plot:

WOMAN sits at her desk typing away.  
Life is dull.

##### Sound:

Clicking and clacking from computers,  
office noises, muffled chatter,  
phones ringing etc.

##### Interaction:

No interaction.

Time: 5 seconds



#### SCENE 1: Wide shot

##### Action/Plot:

UFO comes crashing through ceiling

##### Sound:

Crashes and bangs, people screaming.

##### Interaction:

No interaction.

Time: 5 seconds



SCENE 1: Wide shot

Action/Plot:

Woman is beamed up to the space ship

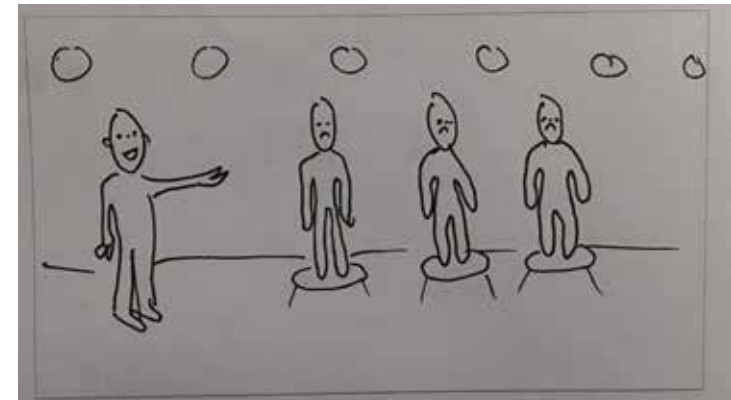
Sound:

Alien bleeps and bloops, zapping noises.

Interaction:

No interaction.

Time: 5 seconds



SCENE 2: Wide shot

Action/Plot:

Steve presents 3 alien suitors for the woman. Each dance seductively for her.

Sound:

Alien bleeps and bloops, when they dance they make funny little alien noises.

Interaction:

You can click and make each alien dance for you.

Time: 20 seconds



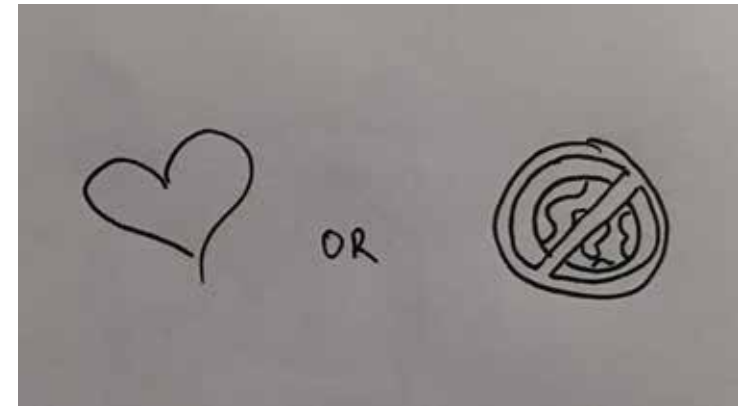
SCENE 2: Closeup

Action/Plot:  
Woman ponders her choices.

Sound:  
Alien bleeps and bloops

Interaction:  
No interaction.

Time: 5 seconds



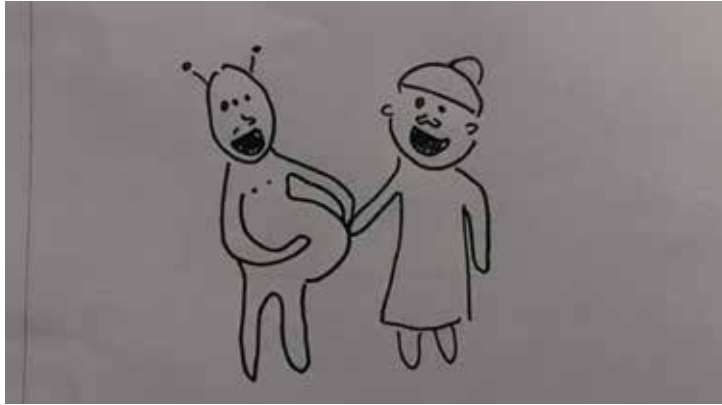
SCENE 2:

Action/Plot:  
Viewer must decide

Sound:  
Alien bleeps and bloops

Interaction:  
Choice between love or the world ending

Time: As long as it takes the viewer to decide.



#### ENDING 1: Wide shot

##### Action/Plot:

Alien is pregnant with woman's baby. They both have wild grins.

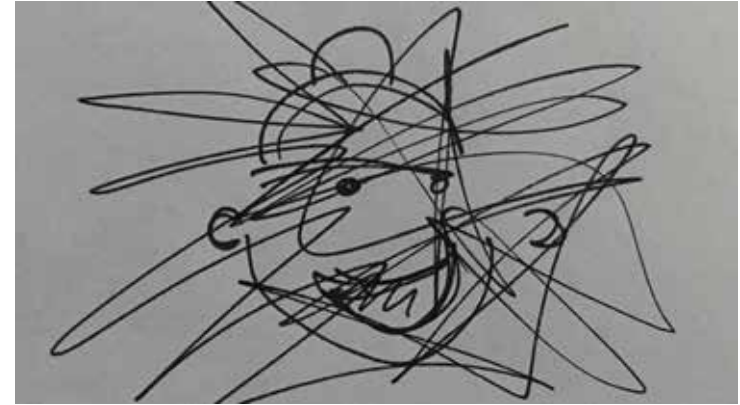
##### Sound:

Romantic music

##### Interaction:

No interaction.

Time: 5 seconds



#### ENDING 2: Closeup

##### Action/Plot:

Woman's head explodes.

##### Sound:

Explosion noises

##### Interaction:

No interaction.

Time: 3 seconds

## BACKGROUND:

I have made a background for scene 2, inside the UFO. There is space to the left for the animated character, which you can see in the animated sprite sheet. The background is simple, just like Joan Cornellá's style. There is a darker blue line around the lighter wall.

I have added in the little yellow windows, which gives a pop of color against the complimentary blue.

