

Quadruped Robot

This is V1.1 of my animated quadruped robot.

V.1.1 changes

- Added awesome realistic PBR textures!

Demo Video - https://www.youtube.com/watch?v=l8_4ngRn0DI

A rigged and animated quadruped robot.

Includes an example scene (See video demo)

Comes with 10 animations

- Idle
- Walk (3 versions with slightly different movement)
- Run
- Sit
- Stand
- Idle/Look around
- Jump
- Gun barrel rotate/spin

Model details

- Verts 5,790
- Faces 10,258
- Tris 11,089

Bone count

- 17

Comes with 4 realistic PBR Textures (see video demo)

These include albedo, metallic smoothness, normal and ambient occlusion maps

Textures provided in 2048x2048 and 4096x4096

For any other questions please feel free to email me at 'jpholmes122@gmail.com'