web端环境搭建

#vue init webpack star

#npm install

#npm run dev

#本项目需要安装的包

{

"axios": "^0.18.0",

"babel-polyfill": "^6.26.0",

"element-ui": "^2.5.4",

"font-awesome": "^4.7.0",

"mockjs": "^1.0.1-beta3",

"node-sass": "^4.11.0",

"postcss": "^7.0.14",

"sass-loader": "^7.1.0",

"vue": "^2.5.2",

"vue-router": "^3.0.1"

}

#打包成js

#修改config/index.js文件为如下：

|  |
| --- |
| 'use strict'  // Template version: 1.3.1  // see http://vuejs-templates.github.io/webpack for documentation.  const path = require('path')  module.exports = {  dev: {  // Paths  assetsSubDirectory: 'static',  assetsPublicPath: '/',  proxyTable: {},  // Various Dev Server settings  host: 'localhost', // can be overwritten by process.env.HOST  port: 8080, // can be overwritten by process.env.PORT, if port is in use, a free one will be determined  autoOpenBrowser: false,  errorOverlay: true,  notifyOnErrors: true,  poll: false, // https://webpack.js.org/configuration/dev-server/#devserver-watchoptions-  // Use Eslint Loader?  // If true, your code will be linted during bundling and  // linting errors and warnings will be shown in the console.  useEslint: true,  // If true, eslint errors and warnings will also be shown in the error overlay  // in the browser.  showEslintErrorsInOverlay: false,  /\*\*  \* Source Maps  \*/  // https://webpack.js.org/configuration/devtool/#development  devtool: 'cheap-module-eval-source-map',  // If you have problems debugging vue-files in devtools,  // set this to false - it \*may\* help  // https://vue-loader.vuejs.org/en/options.html#cachebusting  cacheBusting: true,  cssSourceMap: true  },  build: {  // Template for index.html  index: path.resolve(\_\_dirname, '../dist/index.html'),  // Paths  assetsRoot: path.resolve(\_\_dirname, '../dist'),  assetsSubDirectory: 'static',  assetsPublicPath: '/',  /\*\*  \* Source Maps  \*/  productionSourceMap: true,  // https://webpack.js.org/configuration/devtool/#production  devtool: '#source-map',  // Gzip off by default as many popular static hosts such as  // Surge or Netlify already gzip all static assets for you.  // Before setting to `true`, make sure to:  // npm install --save-dev compression-webpack-plugin  productionGzip: false,  productionGzipExtensions: ['js', 'css'],  // Run the build command with an extra argument to  // View the bundle analyzer report after build finishes:  // `npm run build --report`  // Set to `true` or `false` to always turn it on or off  bundleAnalyzerReport: process.env.npm\_config\_report  }  } |

#npm run build