NAZLA RAHMA

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Jakarta, Indonesia

A student of State Vocational High School 46 Jakarta who has interest and talent, as well as experience in Graphic Design and UI/UX Design. Designing by combining captivating design aesthetics with an understanding of layout and user psychology to produce content that suits the intended audience. Active in several internal and external competition activities and can communicate well. In addition, I am also interested in business and will develop it.

Education

State Vocational High School 46 Jakarta   Jul 2022 - May 2025 (Expected)

High School Diploma in Software Engineering

- Active in learning activities
- Participation in several internal and external competition activities
- Participation as a member of the 22-24 Literacy Club at school
- Being in charge of one of the subjects

Competition Experiences

2nd Place & Best Design, Cloud Computing Club Competition Website Sagasitas AWS 2024   Feb 2024 -

Graphic Designer & UI/UX Designer

- Designing the User Interface and User Experience to be comfortable to look at
- Adding animations to make the website interactive
- Set the colors layout so that the website is comfortable to look at
- Create vectors or illustrations

3rd Runner-up, Airlangga Infographic Competition 2023   Nov 2023 -

Graphic Designer

- Create an attractive infographic layout
- Laying out elements in a structured manner according to the idea of creativity
- Organize sentences or content accordingly

TOP-20, Udinus (Universitas Dian Nuswantoro) Nasional Business Plan Competition 2024   Jun 2024 -

Business Analyst and Graphic Designer

- Analyze a business plan
- Assemble all activities to achieve the company's business goals
- Create a business planning proposal
- Design BMC and other purposes

Contestant, LKS SMK Graphic Design Technology (District/ City Level) 2024   Apr 2024 -

Graphic Designer

- Working on all modules that have been given by the judges
- Designed many types, such as mind map, mood board, matrix logo, vector logo, stylescape and landing page on the theme that has been determined, namely "12th World Water Forum"
- Utilizing the maximum time in the process

Contestant, Cloud Computing Club Competition Website Sagasitas AWS 2023   Feb 2023 -

Graphic Designer & UI/UX Designer

- Designing the User Interface and User Experience to be comfortable to look at
- Adding animations to make the website interactive
- Set the colors layout so that the website is comfortable to look at

Contestant, Poster Competition UI Islamic Book Fair   Dec 2023 -

Graphic Designer

- Create an attractive poster layout
- Organize elements in a structured way according to the idea of creativity
- Create an element manual by setting the coloring

Organisational Experience

School Literacy Club   Oct 2022 - Present
Coordination Member
- Helped organize literacy activities
- Develop literacy-related activities

Skills, Achievements, & Other Experiences

- **Languages**: Indonesia (Native), English, Korean
- **Technical Skills**: Adobe Photoshop, Adobe Illustrator, Figma, Canva, Microsoft Office (Word, Excel, PPT)
- **Achievements**: 2nd Place & Best Design of "Cloud Computing Club Competition Website Sagasitas AWS 2024", 3rd Runner-up of "Airlangga Infographic Competition 2023", and TOP-20 of "Udinus (Universitas Dian Nuswantoro) Nasional Business Plan Competition 2024"
- **Certifications & Training**: Cloud Computing Club Competition Website Sagasitas AWS (2024), Airlangga Infographic Competition (2023), Udinus (Universitas Dian Nuswantoro) Nasional Business Plan Competition (2024), MySkill Short Class (2023), and Gemawira (2023)
- **Projects**: Final Projects 3d design in Blender (2024), Web-based cashier (2024), and Static website (2023)