NAZLA RAHMA

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Jakarta, Indonesia

A fresh graduate of Vocational High School with a concentration in Software Engineering, experienced in Graphic Design and UI/UX, combining design aesthetics with an understanding of layout and user psychology. Actively participated in various activities for 3 years, enhancing communication and teamwork skills. Additionally, proficient in office administration, data management, and software tools such as Microsoft Office and Google Workspace. Interested in developing a career in business by leveraging both technical and administrative skills.

Education

SMK Negeri 46 Jakarta - East Jakarta, Jakarta   Jul 2022 - May 2025

Senior High School, Software Engineering

- Active in learning activities
- Participation in several internal and external competition activities
- Participation as a member of the 22-24 Literacy Club at school
- Being in charge of one of the subjects

Internship Experiences

PT. Hexagon Karyatama Indonesia (Hexagon Inc.) - Bandung, West Java   Aug 2024 - Dec 2024

Data Analyst & UI/UX Designer

- Analyze the features of the web-based school finance application for the purposes of creating TeFa school products.
- Redesign some features in the web-based school finance application.

PT. Reska Multi Usaha (KAI Services) - Central Jakarta, Jakarta   Sep 2024 - Nov 2024

UI/UX Designer & Graphic Designer

- Created some ideas in developing the company with the internship team.
- Designing a UI/UX for an internship project in website development.
- Design all the needs in graphic design to develop enterprise software.

PT. INDI Teknokreasi Indonesia (INDI Technology) - East Jakarta, Jakarta   Jan 2025 - Mar 2025

UI/UX Designer

- Analyse the needs of the customers through discussions and data study to understand what they need from the product.
- Liaise with development and product teams to ensure the design is implemented properly.
- Create aesthetic UI elements based on brand guidelines.

Organisational Experience

School Literacy Club   Oct 2022 - Dec 2024

Coordination Member

- Helped organize literacy activities
- Develop literacy-related activities

Skills, Achievements, & Other Experiences

- **Languages**: Indonesia (Native), English, Korean
- **Soft Skills**: Communication, Teamwork, Leadership, Problem Solving, Creativity, Adaptability
- **Hard Skills**: Adobe Photoshop, Adobe Illustrator, Figma, Canva, Microsoft Office (Word, Excel, PPT), Google Workspace
- **Certifications & Training**: UI/UX Competition COMPSPHERE 2024 President University (2024), TRELOGY (Tradevis Education Technology Competition) Website (2024), Sagasitas AWS Healthy School Movement Micro Influencer Competition - National (2024), Sagasitas AWS Cloud Computing Club Competition Jakarta Province (2024), Airlangga Infographic Competition (2023), Udinus (Universitas Dian Nuswantoro) National Business Plan Competition (2024), MySkill Short Class (2023), and Gemawira (2023)
- **Projects**: Final Projects 3d design in Blender (2024), Web-based cashier (2024), and Static website (2023)
- **Achievements**: 1st Place of UI/UX Competition COMPSPHERE 2024 President University, 2nd Place of "TRELOGY (Tradevis Education Technology Competition) Website", 1st Runner-up & Best Design of "Sagasitas AWS Healthy School Movement Micro Influencer Competition - National 2024", 2nd Place & Best Design of "Sagasitas AWS Cloud Computing Club Competition - Jakarta Province 2024", 3rd Runner-up of "Airlangga Infographic Competition", and TOP-20 of "Udinus (Universitas Dian Nuswantoro) Nasional

Business Plan Competition 2024"