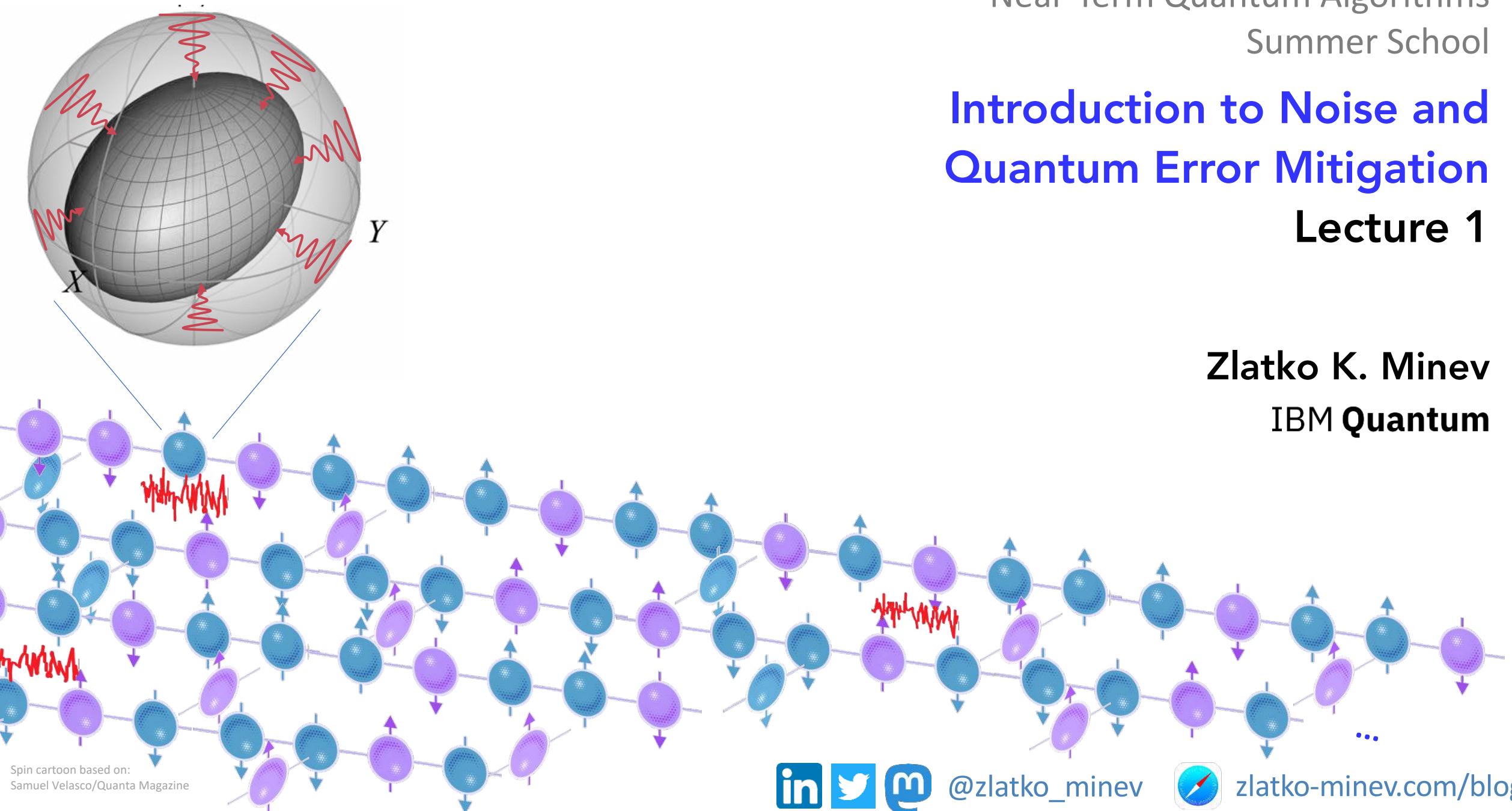


Introduction to Noise and Quantum Error Mitigation

Lecture 1

Zlatko K. Minev
IBM Quantum



Spin cartoon based on:
Samuel Velasco/Quanta Magazine

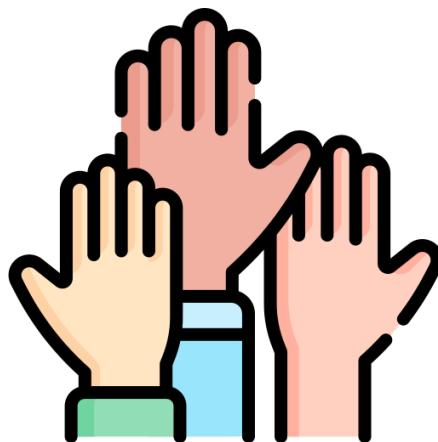


@zlatko_minev



zlatko-minev.com/blog

Have you used
a quantum computer?



Quantum Noise and Error Mitigation

Lecture 1

Big picture

Quantum computers status

Why error mitigation?

Noise in quantum computers

Overview of error mitigation

Mitigation fundamentals

Probabilistic error cancelation (PEC)

Introduction

One qubit example

Next lecture

Learning noise

State-of-art mitigation experiments

Hardware

Outlook



Where?

Slides from lecture

See school slack

Will also post here zlatko-minev.com/education

Related

Lectures qiskit.org/learn

Tutorials zlatko-minev.com/blog

(Twirling, Measurements, Walsh-Hadamard, ...)

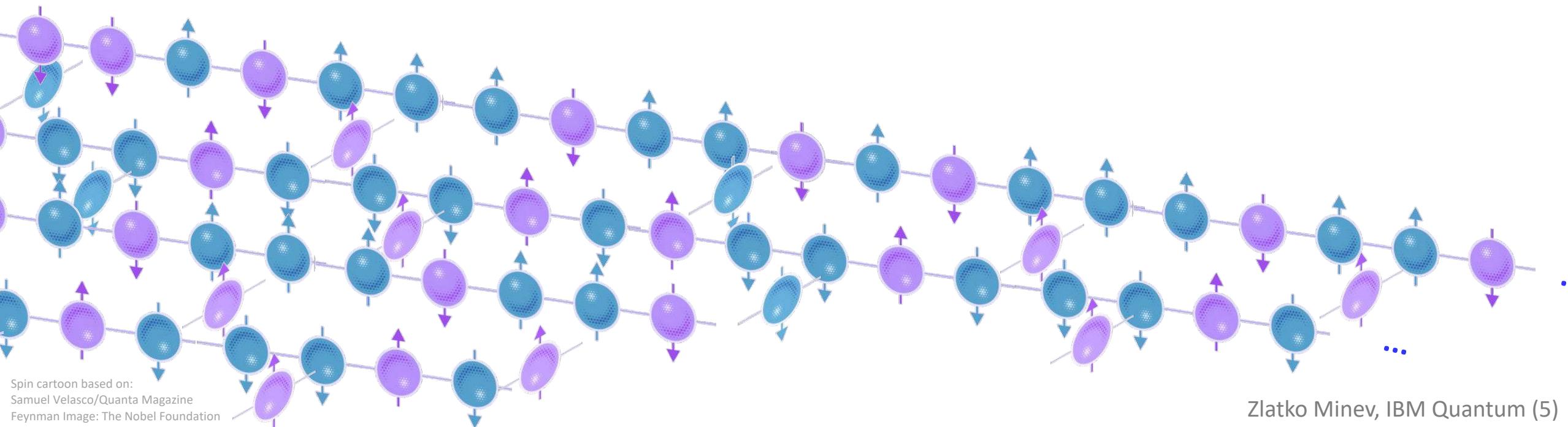
Weekly seminars

qiskit.org/events/seminar-series

The collage includes:

- A section titled "7. Digital quantum circuits (pictorial)" showing basic elements like Quantum wire, Classical wire, and various gate symbols.
- A "Primer on Pauli Twirling" section featuring a circuit diagram with gates P_a , Λ , and P_a^\dagger , and a 2D grid of colored squares representing a qubit's state.
- A snippet about "learn and cancel quantum noise cancellation with sparse Pauli-Lindblad models on quantum processors" by Zlatko K. Minev.
- A "Cheat sheet: Digital quantum circuits - pictorial 101" section with the text "Making a qubit cheatsheet, On this festive Christmas day".
- A "A tutorial on tailoring quantum noise - Twirling 101 (Parts I-IV)" section with the text "Nutshell introduction to tailoring quantum noise by twirling into stochastic Pauli or".
- A group photo of several people standing together.
- A banner for "#Quantum Seminar Qiskit" with a globe icon.
- A grid of many small portrait photos of quantum computing experts.

How is it going for quantum computers?



Spin cartoon based on:
Samuel Velasco/Quanta Magazine
Feynman Image: The Nobel Foundation

Zlatko Minev, IBM Quantum (5)

This year 2023

A 127-qubit quantum computer installed in the lobby cafeteria of a research building dutifully executing jobs almost all the time.

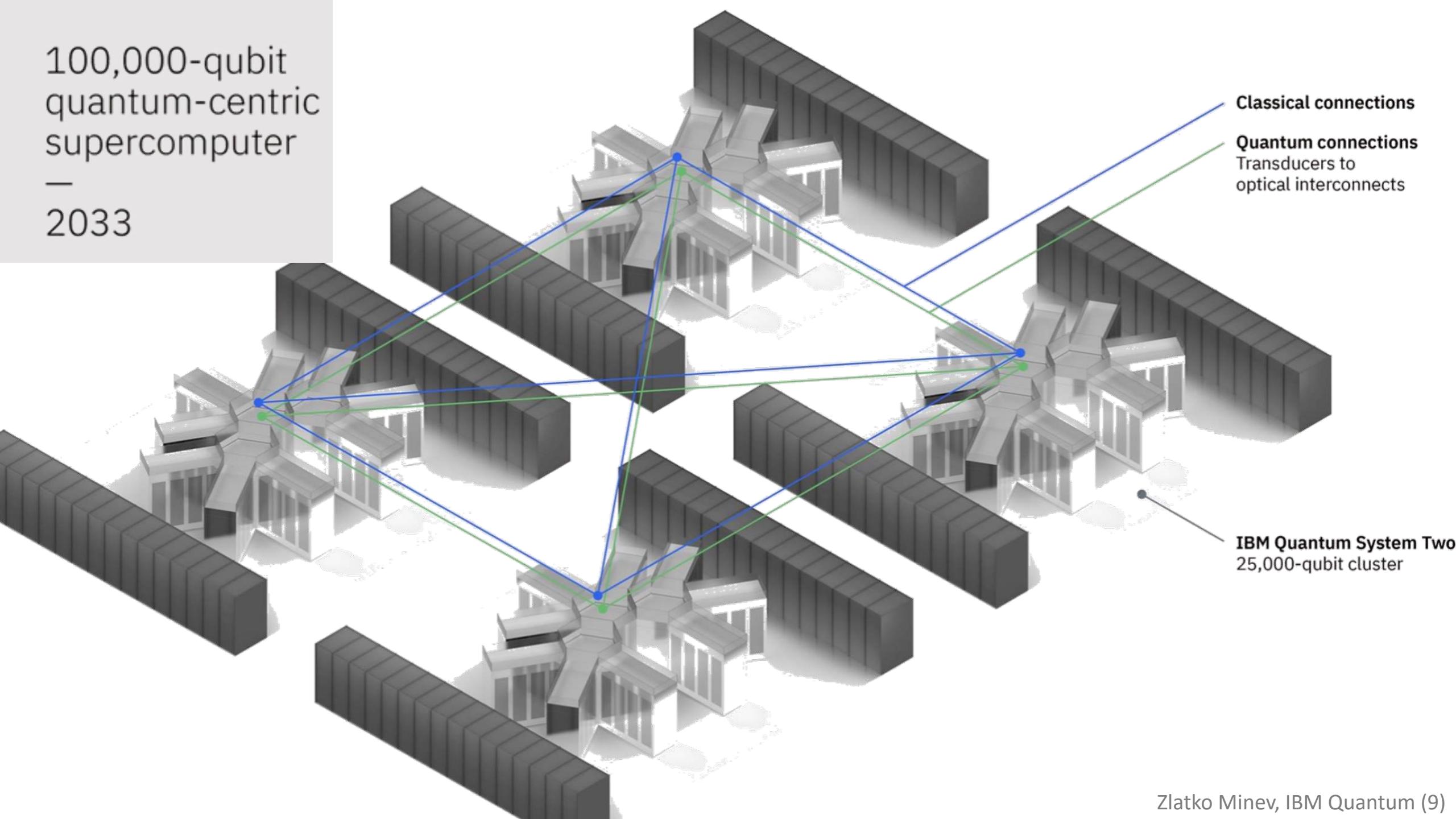




Credit: Connie Zhou for IBM



100,000-qubit
quantum-centric
supercomputer
—
2033

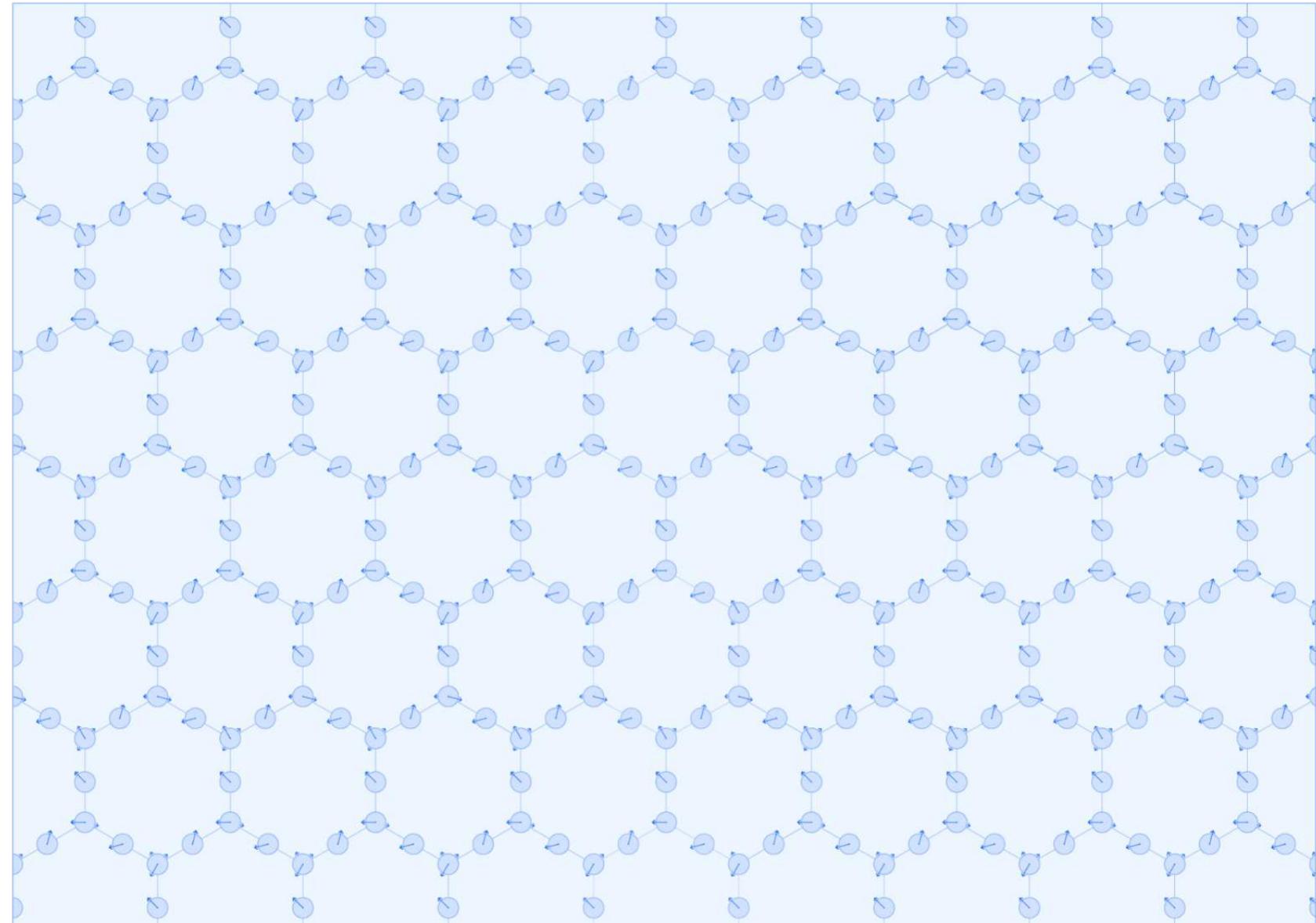


Back to today ...

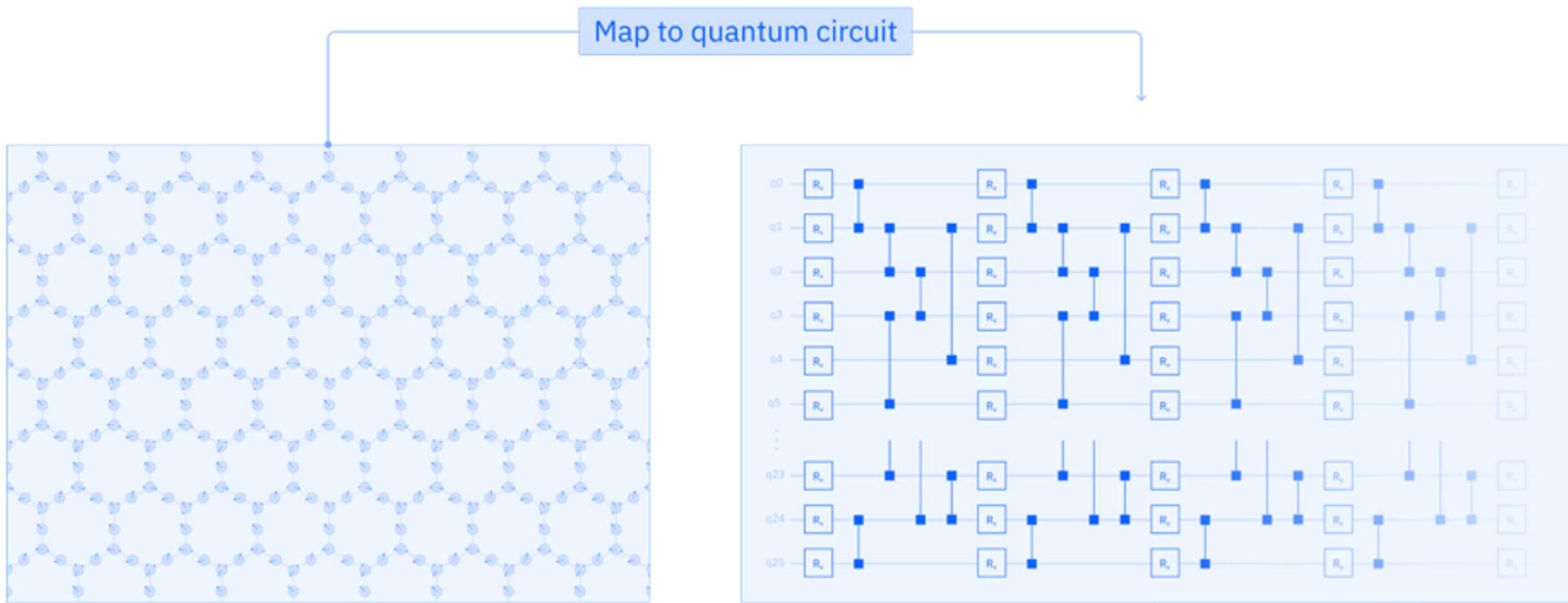
Example: Quantum simulation

Example task:

Simulate the out-of-equilibrium quantum dynamics of a 2D spin chain lattice to find the evolution of the global and local magnetization.

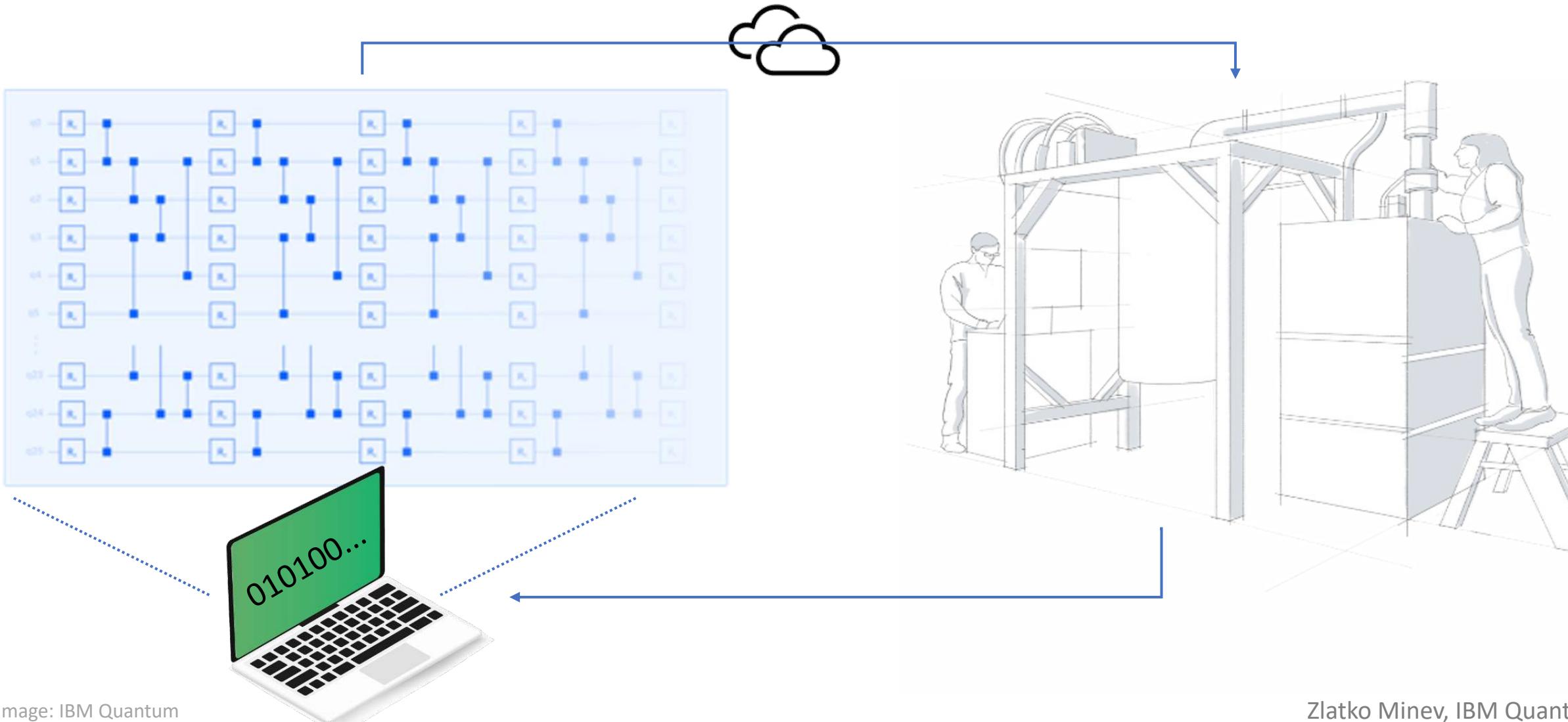


Quantum simulation on a quantum computer



Quantum simulation on a quantum computer

Execute on a real quantum computer device and obtain results as classical data



Biggest challenge?

Please do share

Biggest challenge?

Noise
(Errors)

hardware
development

decoherence

loss

stability

error correction
overheads

heat

algo
development

scalability

high error rates

engineering

importance of
N in NISQ

modularization

need CS/EE
talent

material
quality

gravity

hype

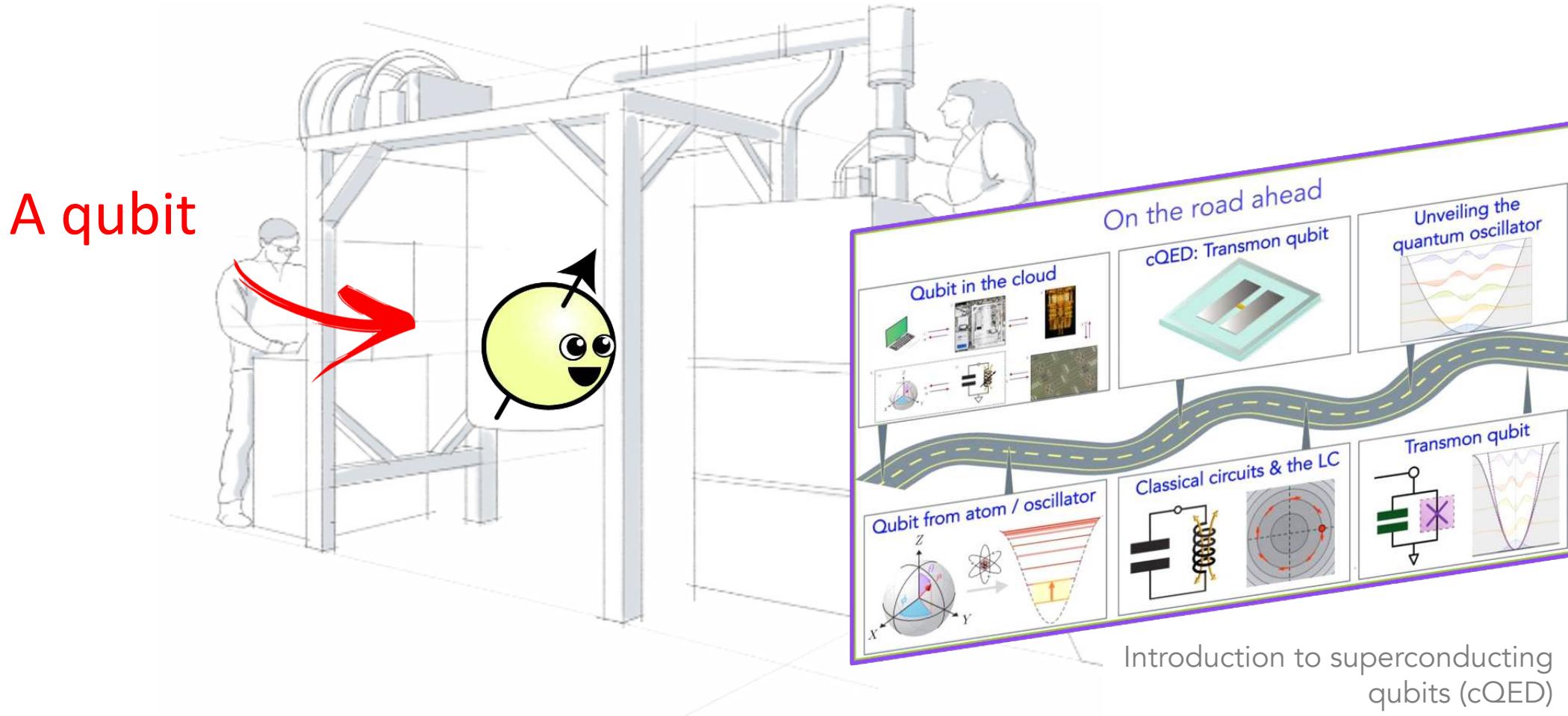
expectations

Biggest challenge

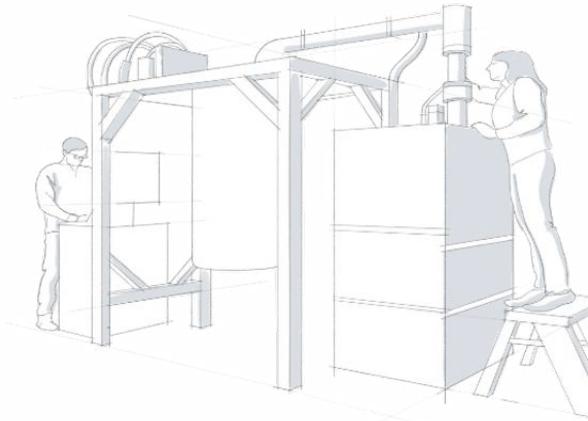
Noise
(Errors)



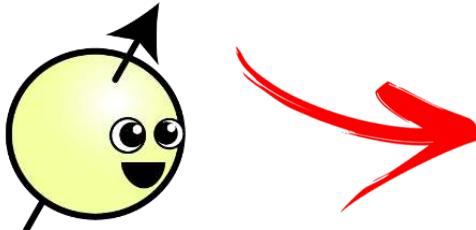
Hello World with a real experiment!



Hello World! building blocks

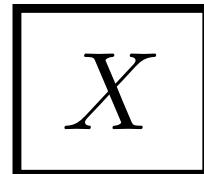


A qubit

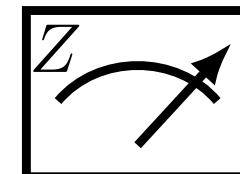
 $|1\rangle$ $|0\rangle$

Computational
basis states

Operations: qubit gate



Measurements: qubit observable



refresher:

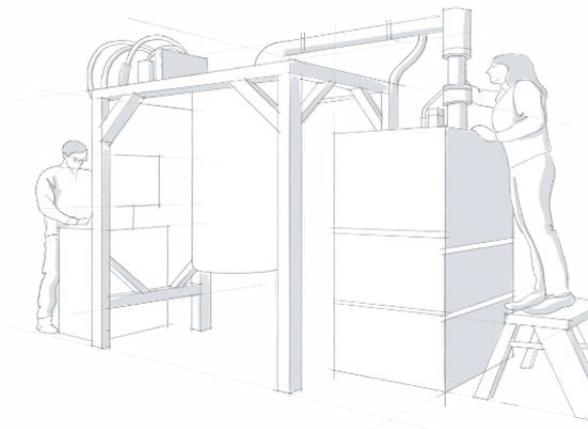
$$X |0\rangle = |1\rangle$$

$$X |1\rangle = |0\rangle$$

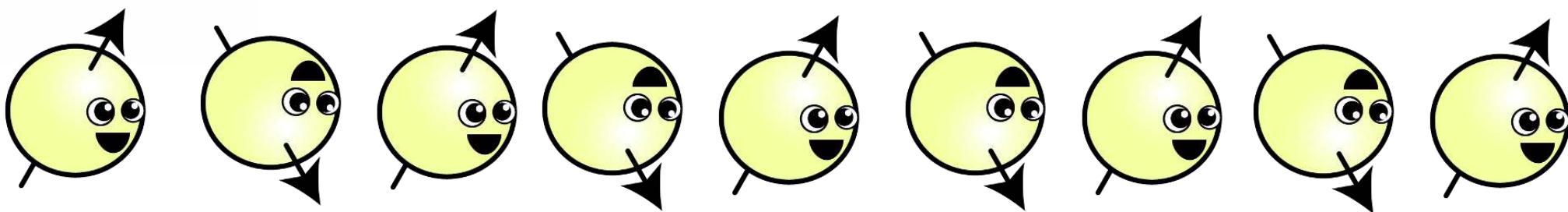
$$Z |0\rangle = +1 |0\rangle$$

$$Z |1\rangle = -1 |1\rangle$$

Hello World! Even-odd algo: qubit flipper



Task: Classify or report if a classical positive integer d is even or odd.



flip spin d times, measure polarization

refresher:

$$X |0\rangle = |1\rangle$$

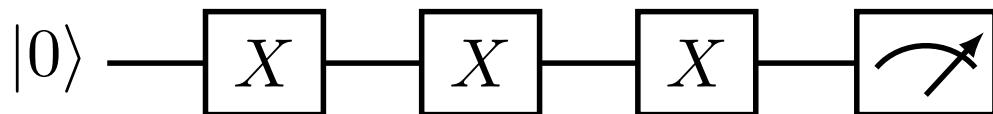
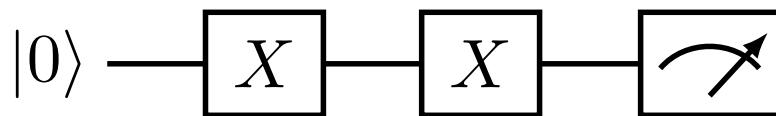
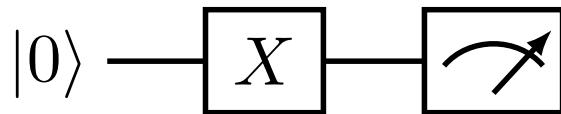
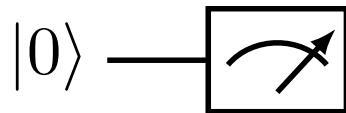
$$X |1\rangle = |0\rangle$$

$$Z |0\rangle = +1 |0\rangle$$

$$Z |1\rangle = -1 |1\rangle$$

Hello World! qubit flipper quantum circuits

depth



:

refresher:

$$X |0\rangle = |1\rangle$$

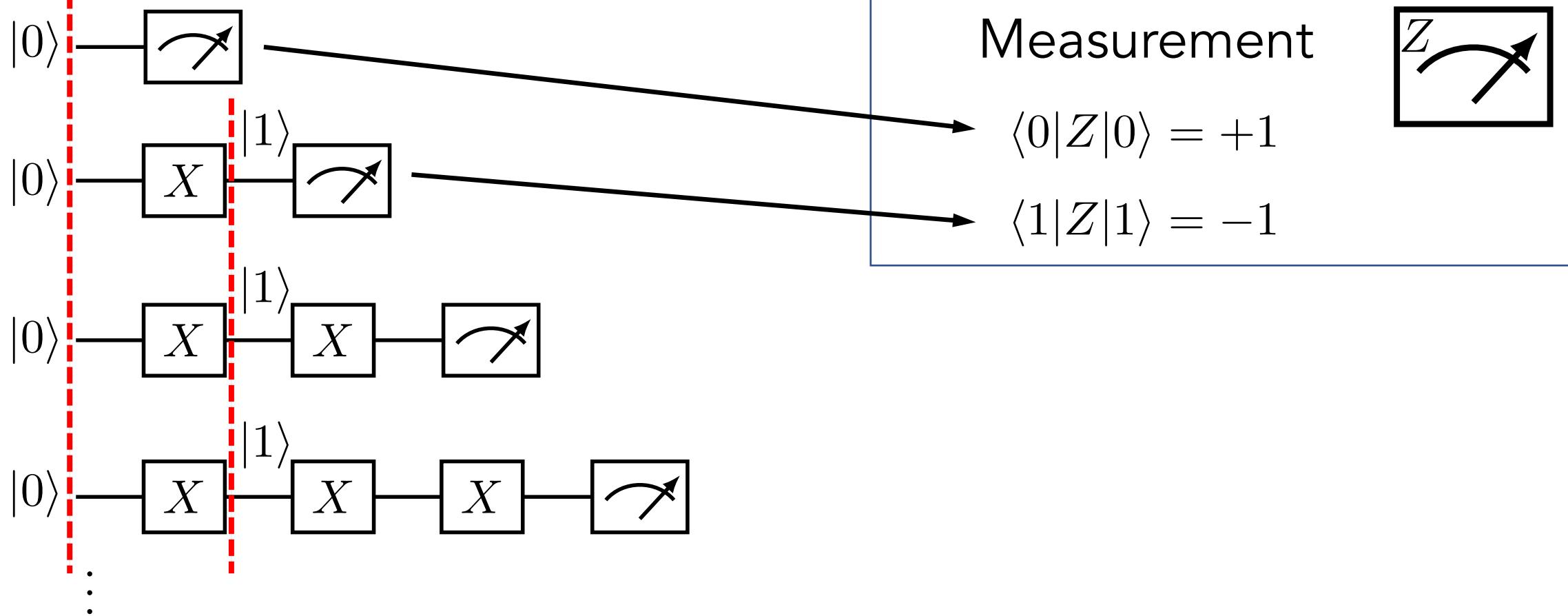
$$X |1\rangle = |0\rangle$$

$$Z |0\rangle = +1 |0\rangle$$

$$Z |1\rangle = -1 |1\rangle$$

Hello World! “debugger” step through

depth



refresher:

$$X |0\rangle = |1\rangle$$

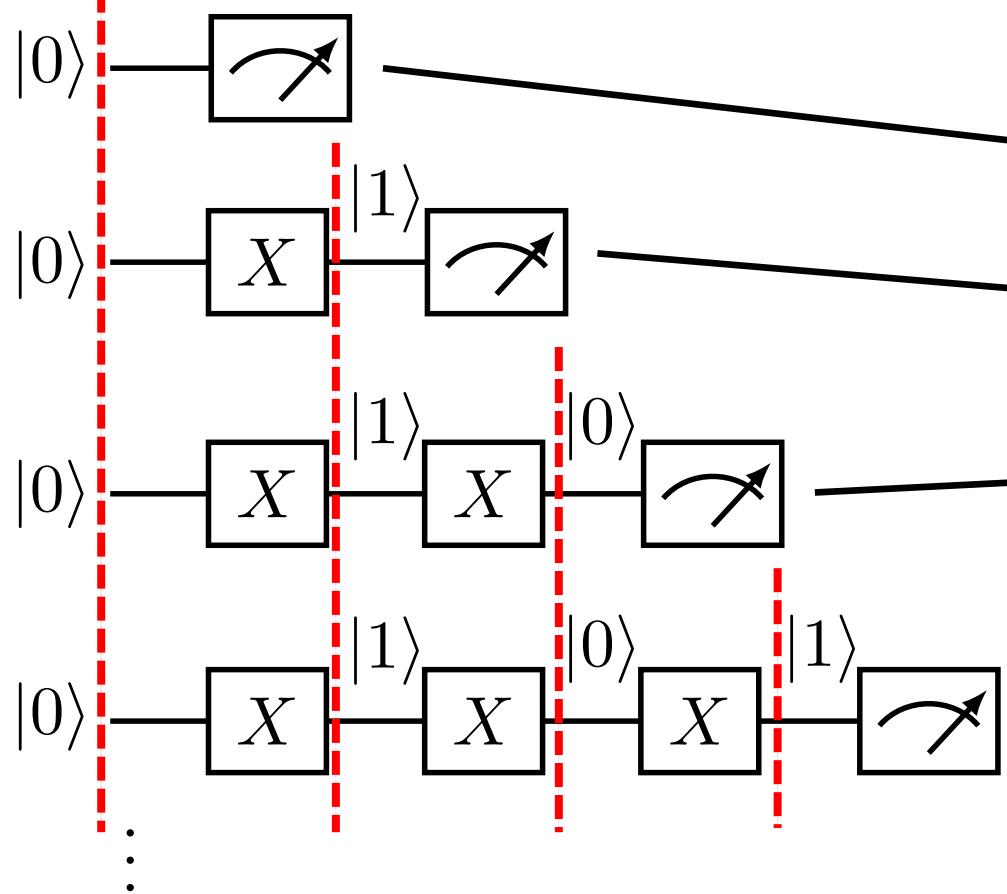
$$X |1\rangle = |0\rangle$$

$$Z |0\rangle = +1 |0\rangle$$

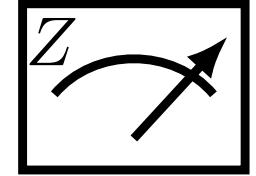
$$Z |1\rangle = -1 |1\rangle$$

Hello World! “debugger” step through

depth



Measurement



$$\langle 0|Z|0\rangle = +1$$

$$\langle 1|Z|1\rangle = -1$$

$$\langle 0|Z|0\rangle = +1$$

$$\langle Z \rangle = (-1)^d$$

where d is the circuit depth

refresher:

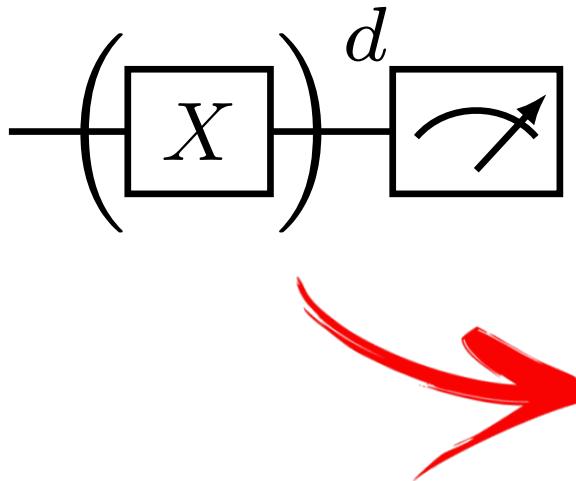
$$X |0\rangle = |1\rangle$$

$$X |1\rangle = |0\rangle$$

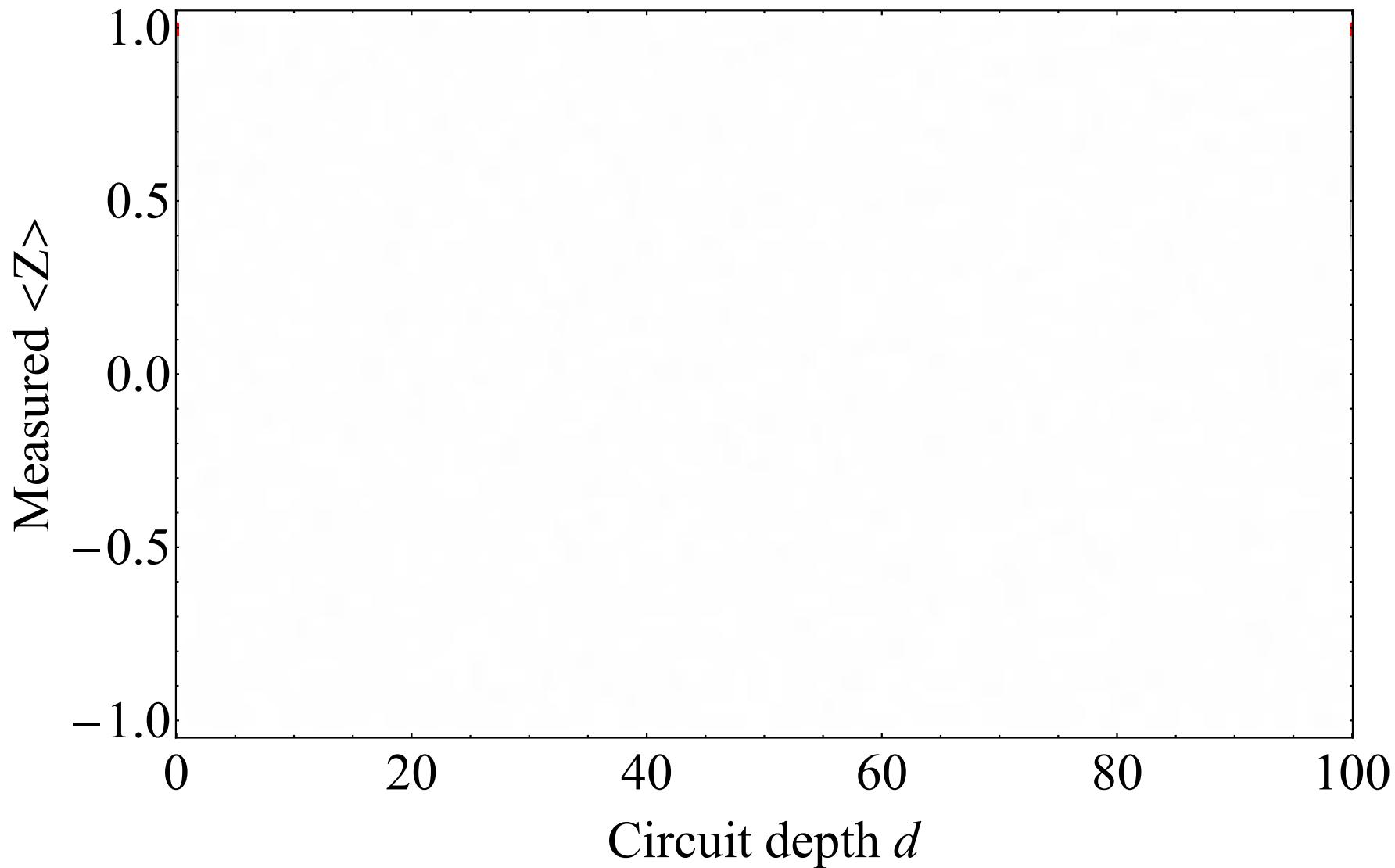
$$Z |0\rangle = +1 |0\rangle$$

$$Z |1\rangle = -1 |1\rangle$$

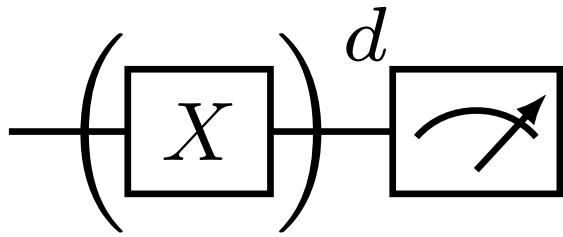
Hello World! Ideal expectation results



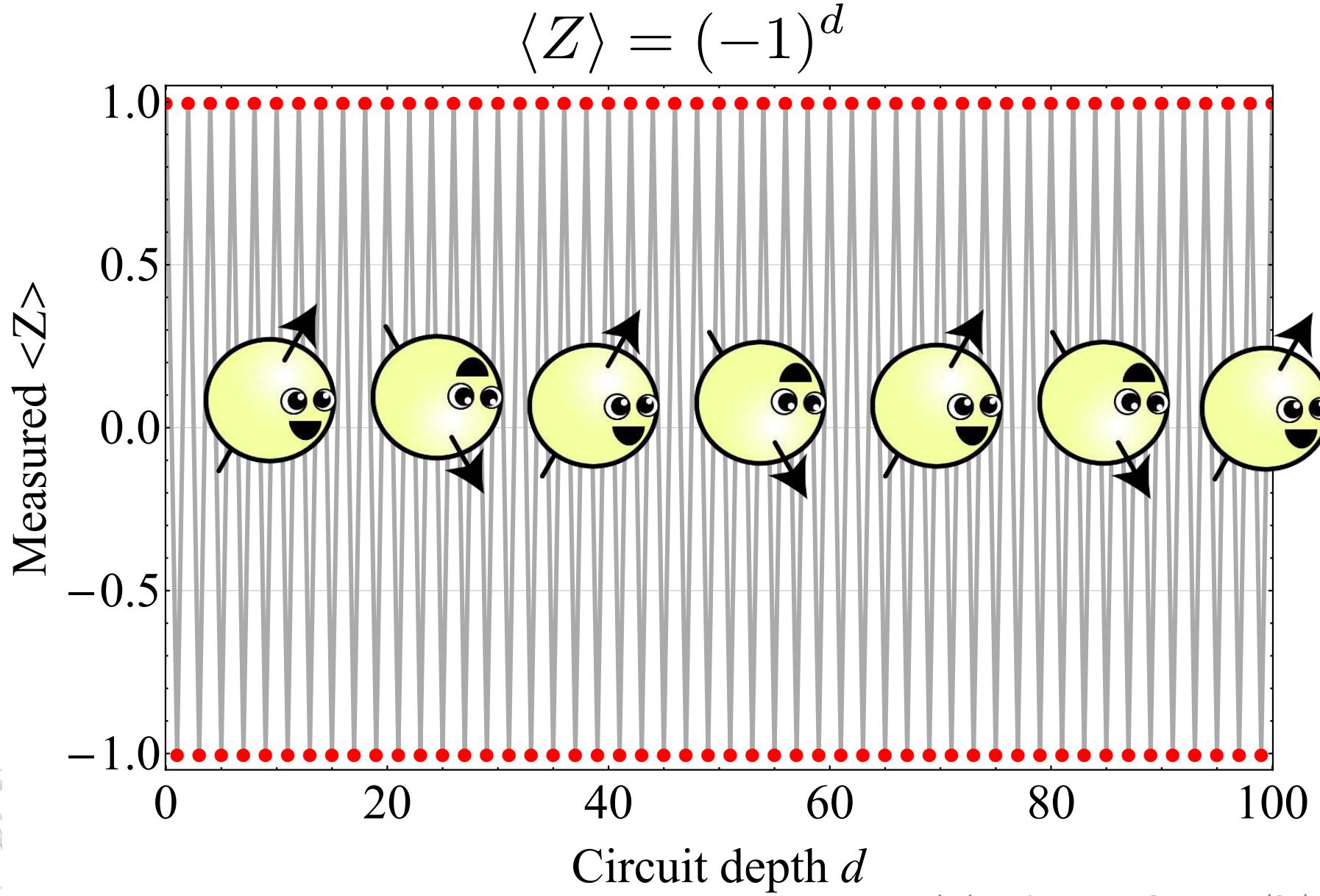
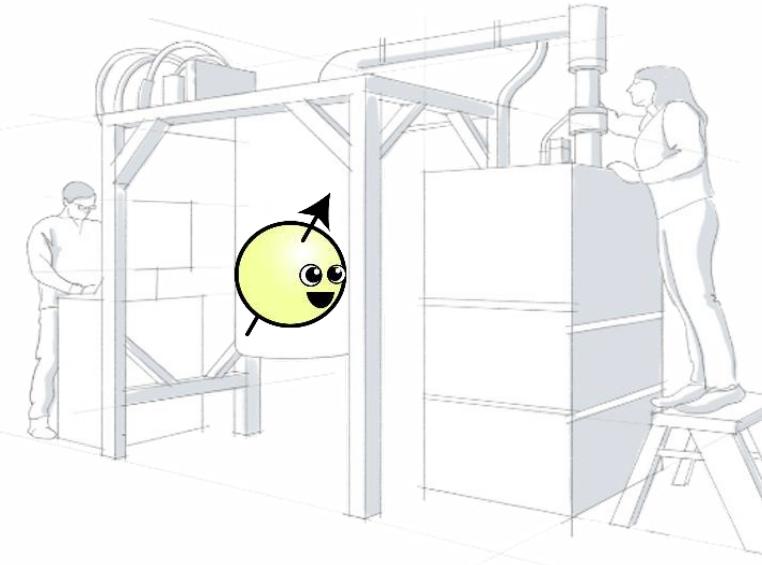
$$\langle Z \rangle = (-1)^d$$



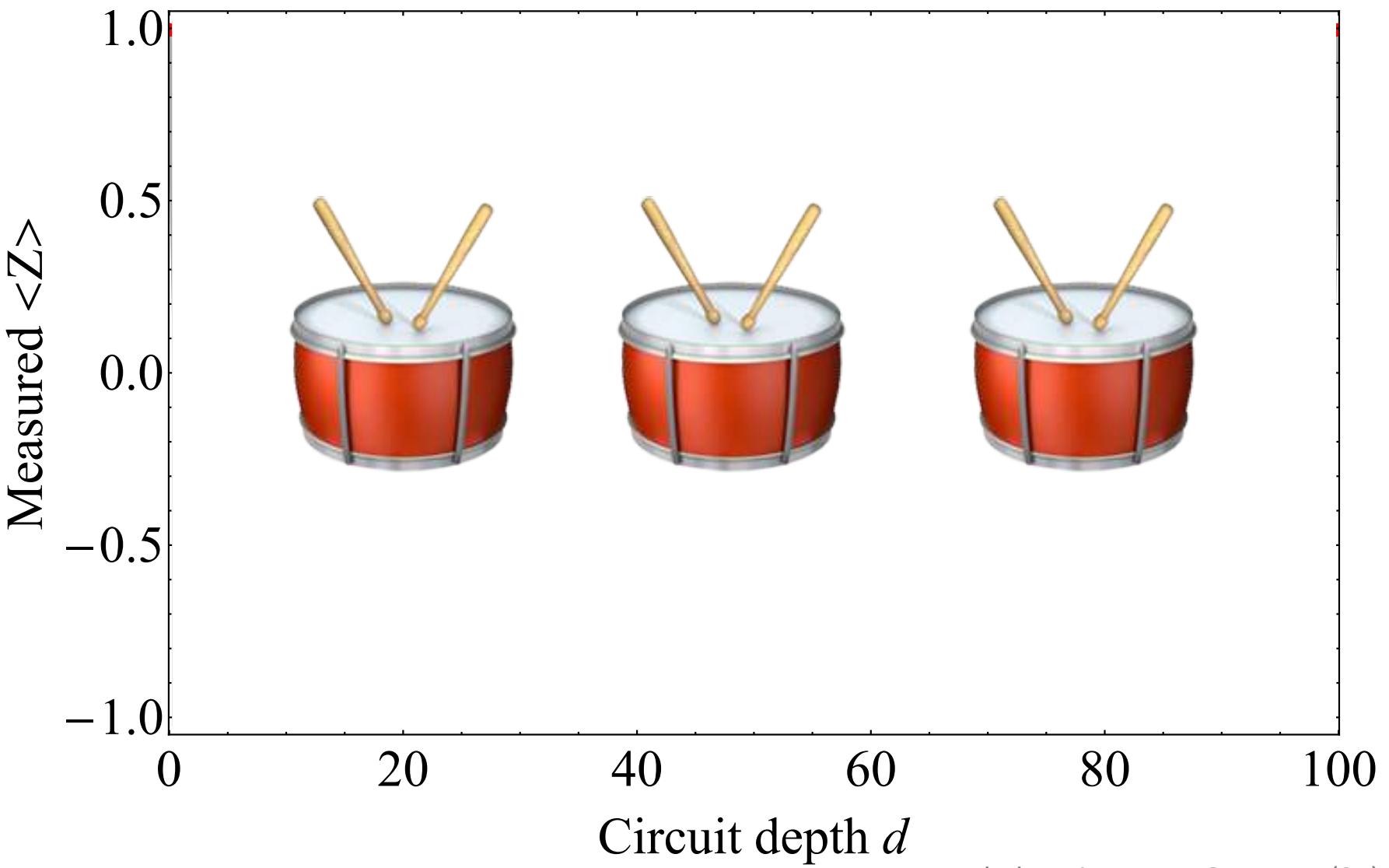
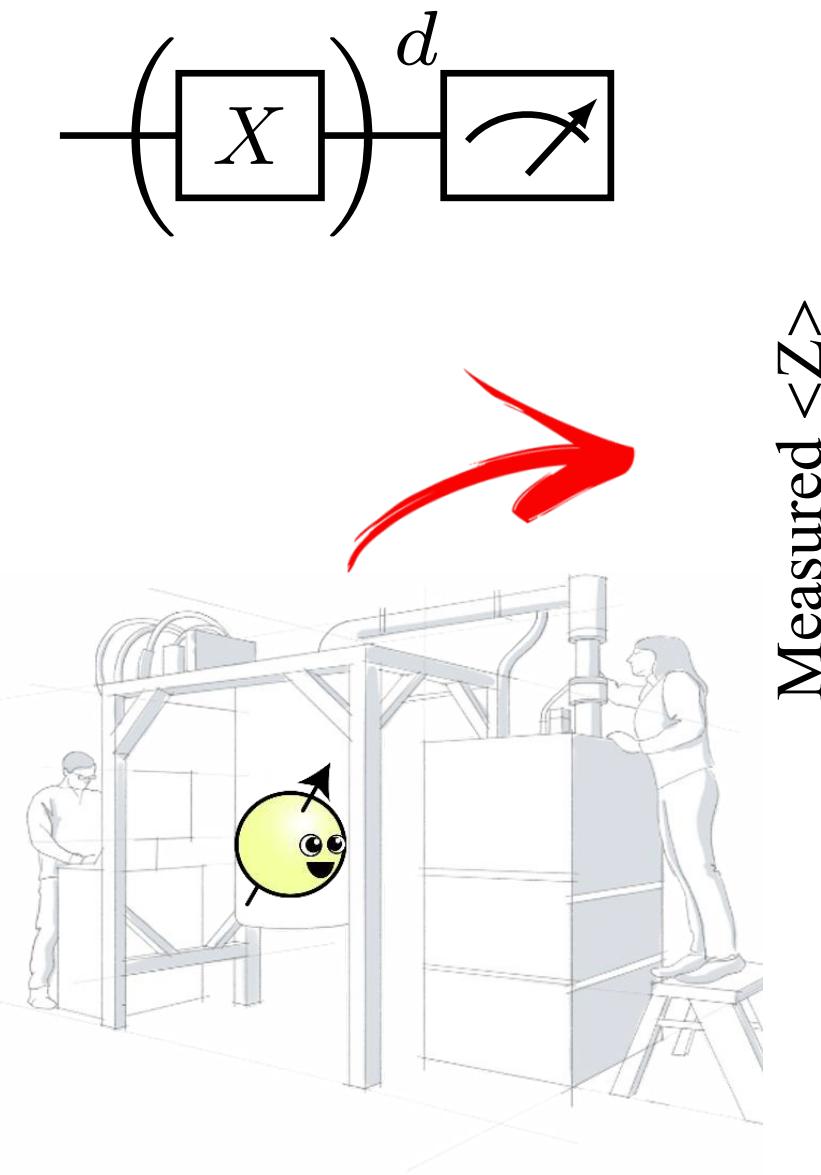
Hello World! Ideal expectation results



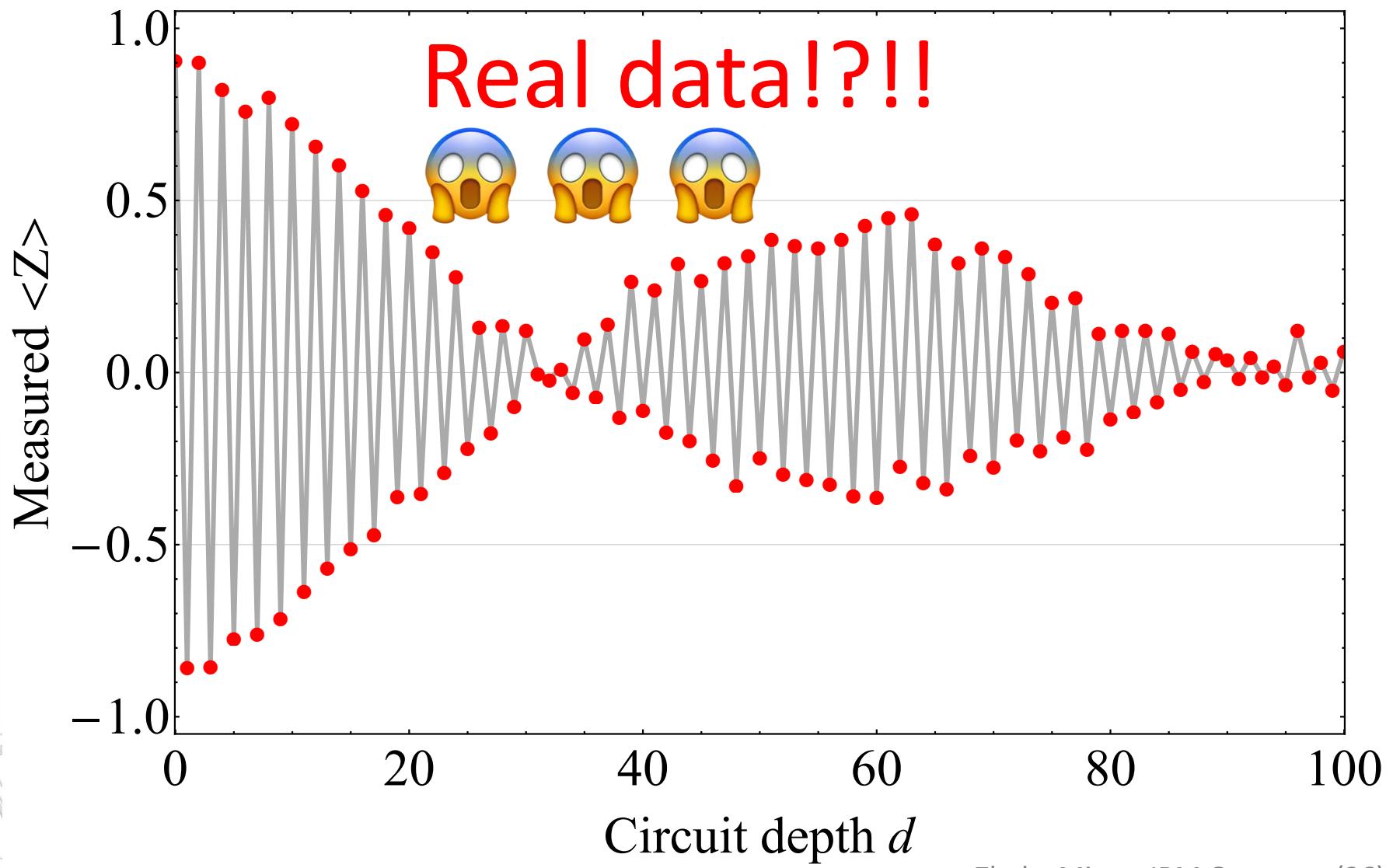
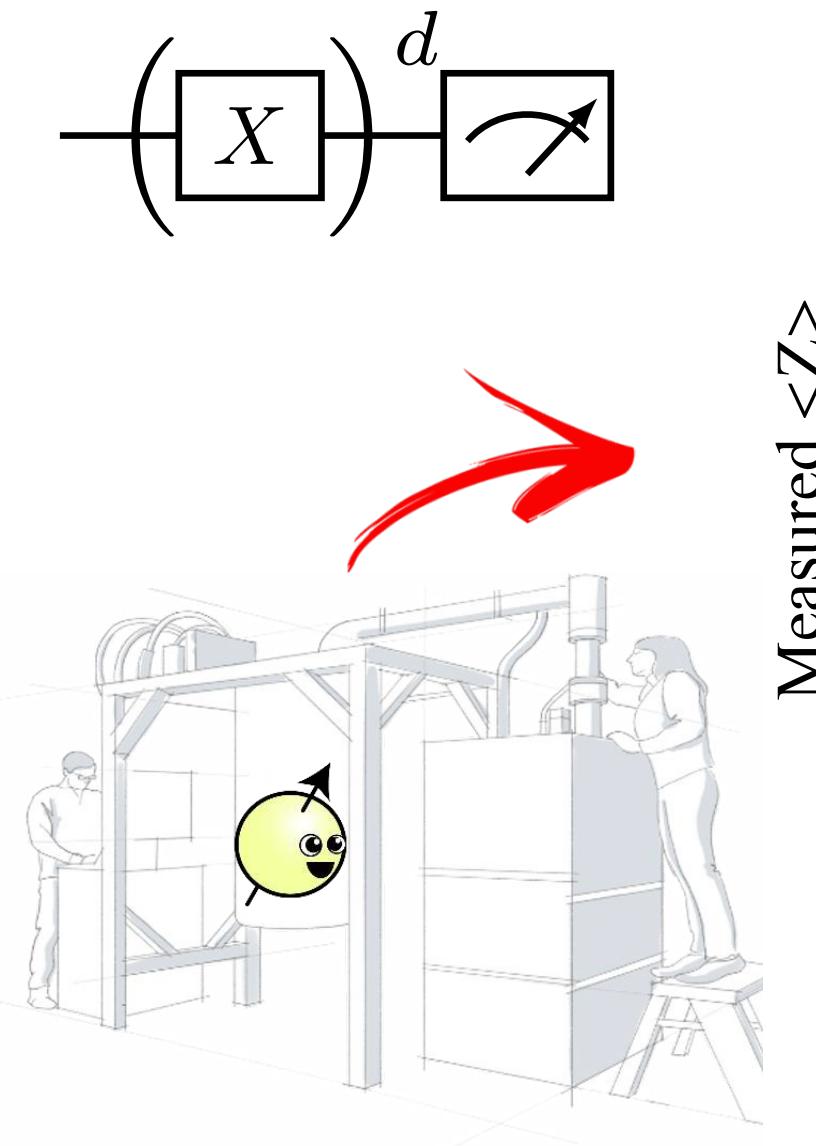
Let's run on a real device!



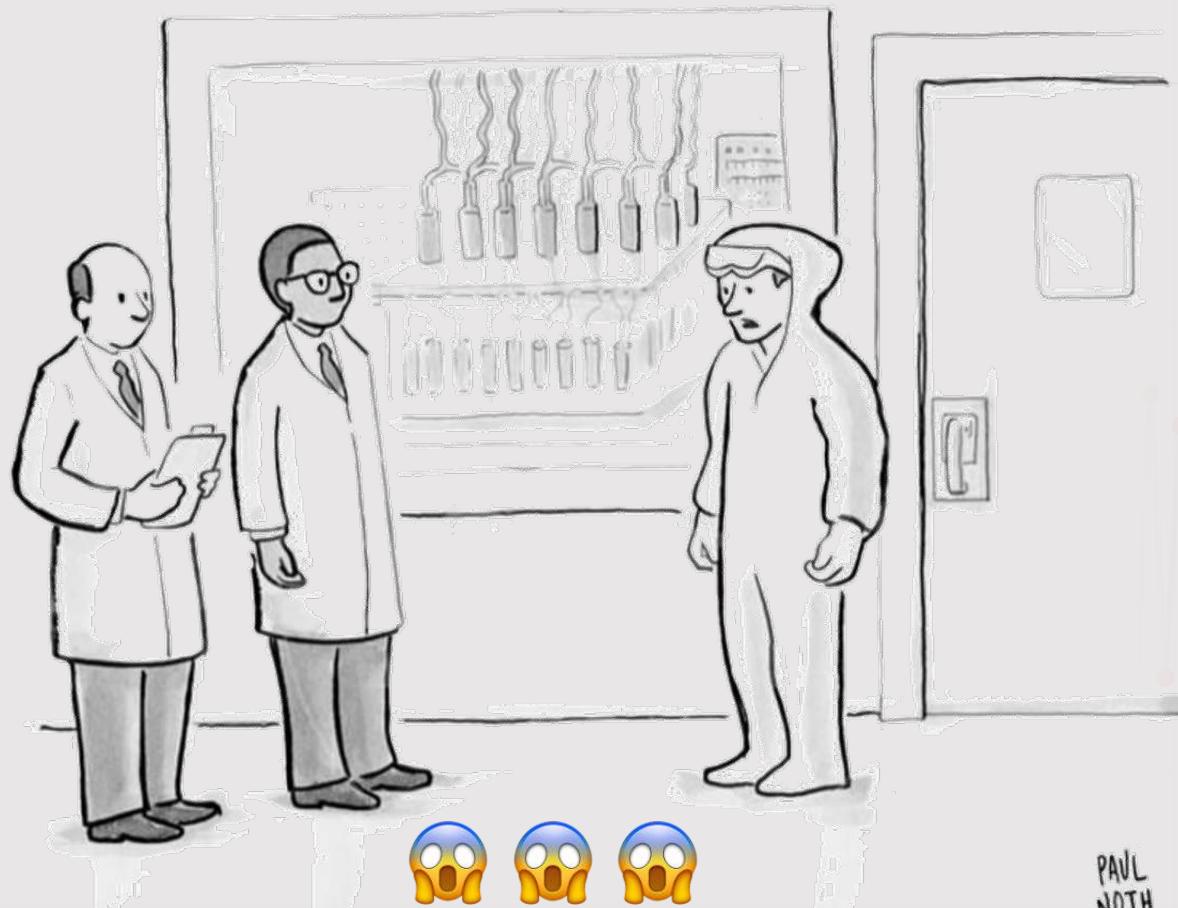
Hello World! Running



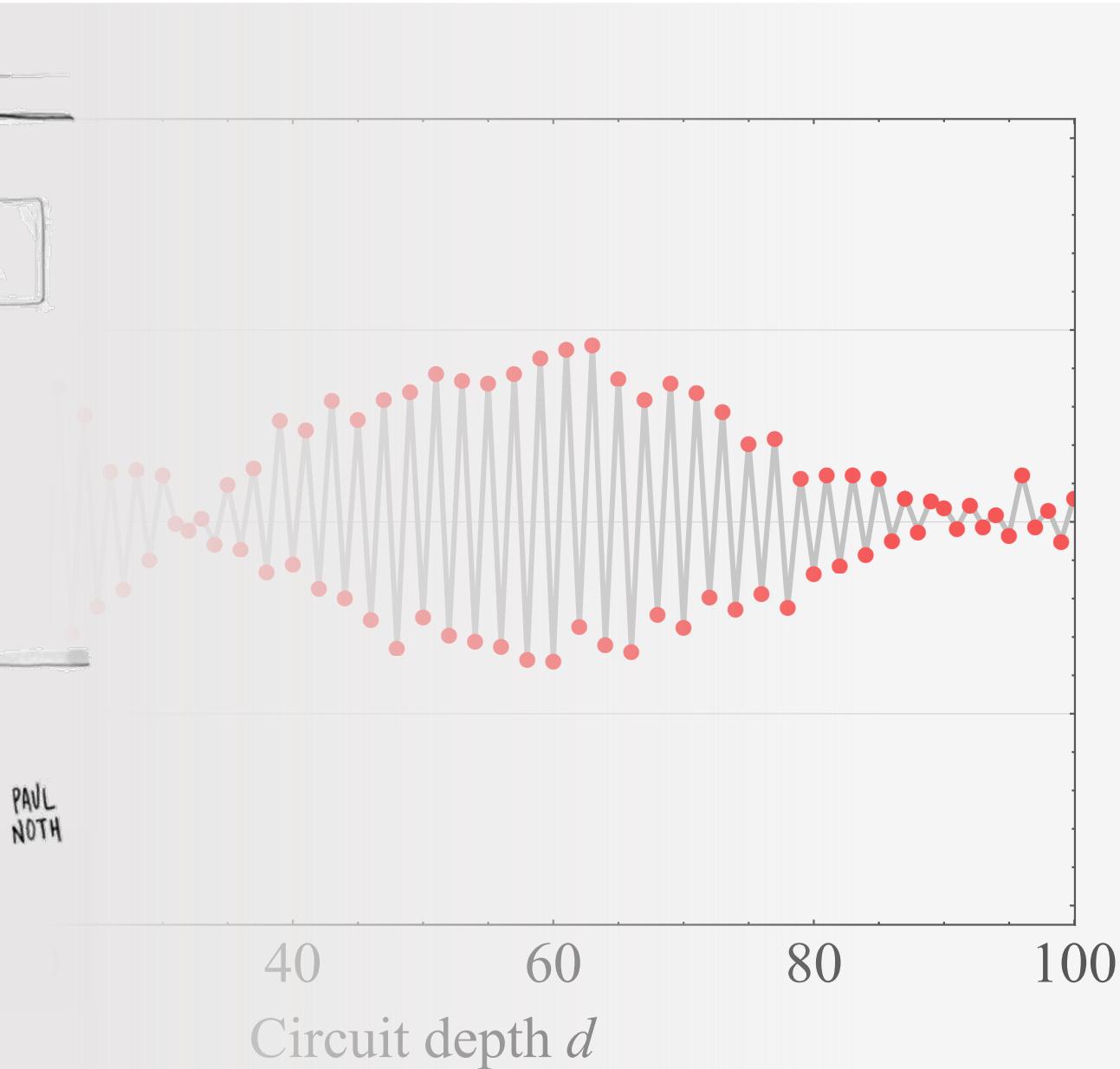
Hello World! Real expectation results

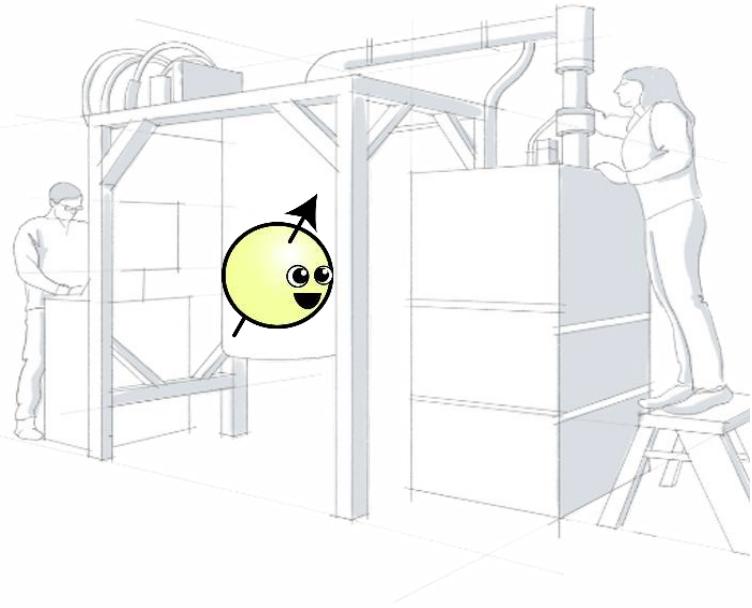


Real & noisy quantum processors: Why study noise?



*"Well, your quantum computer is broken in
every way possible simultaneously."*

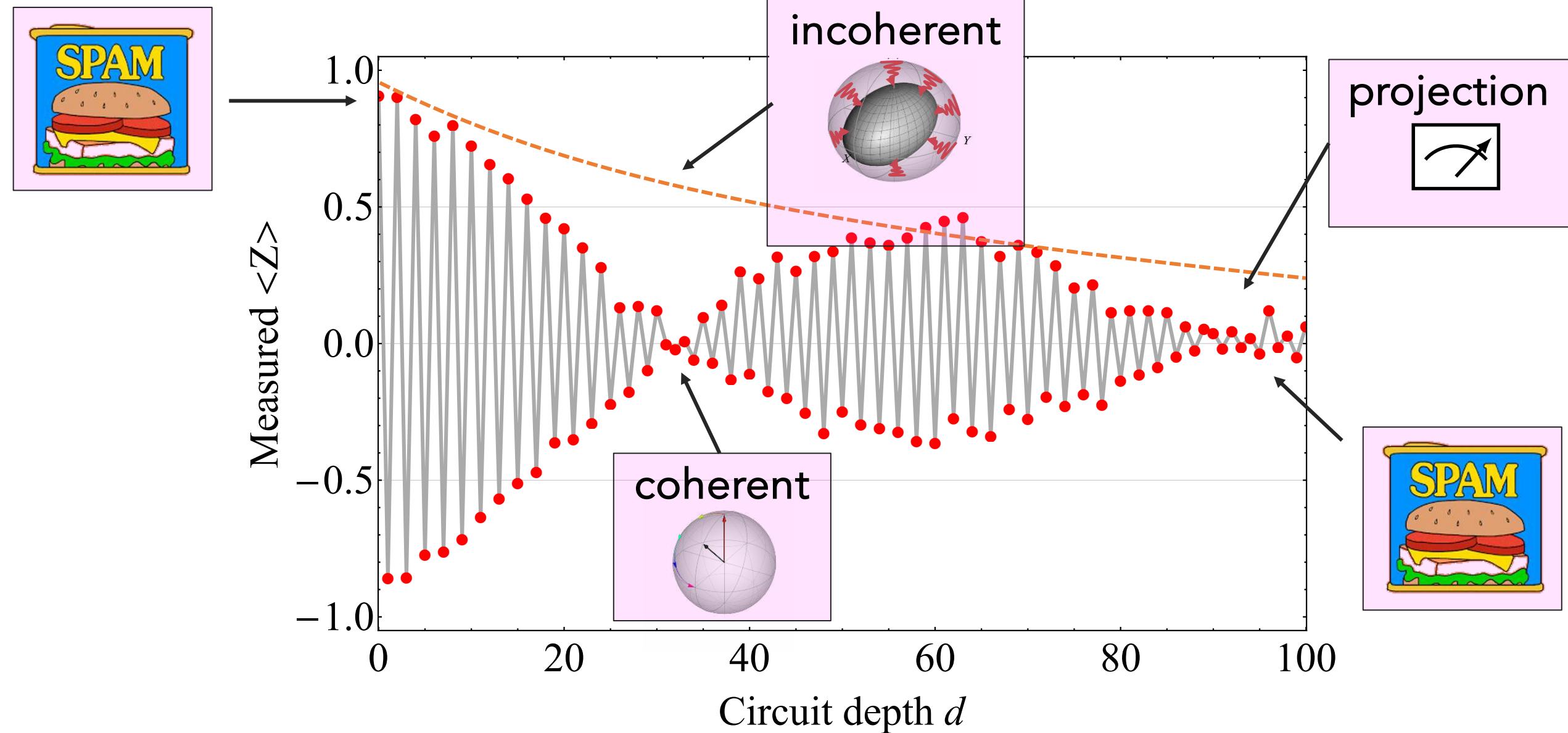




**“Quantum phenomena
do not occur in a Hilbert space,
they occur in a laboratory.”**

Asher Peres

Elements of 😱 noise



How to deal with errors due to noise?

Monitor

Error occurs
Error detect



Quantum error correction

Shor, PRA (1995), ...

Monitor

Error anticipated
Tell signal detected



Catch and reverse

Minev, Nature (2019), ...

No monitor

Error occurs
Error undetected

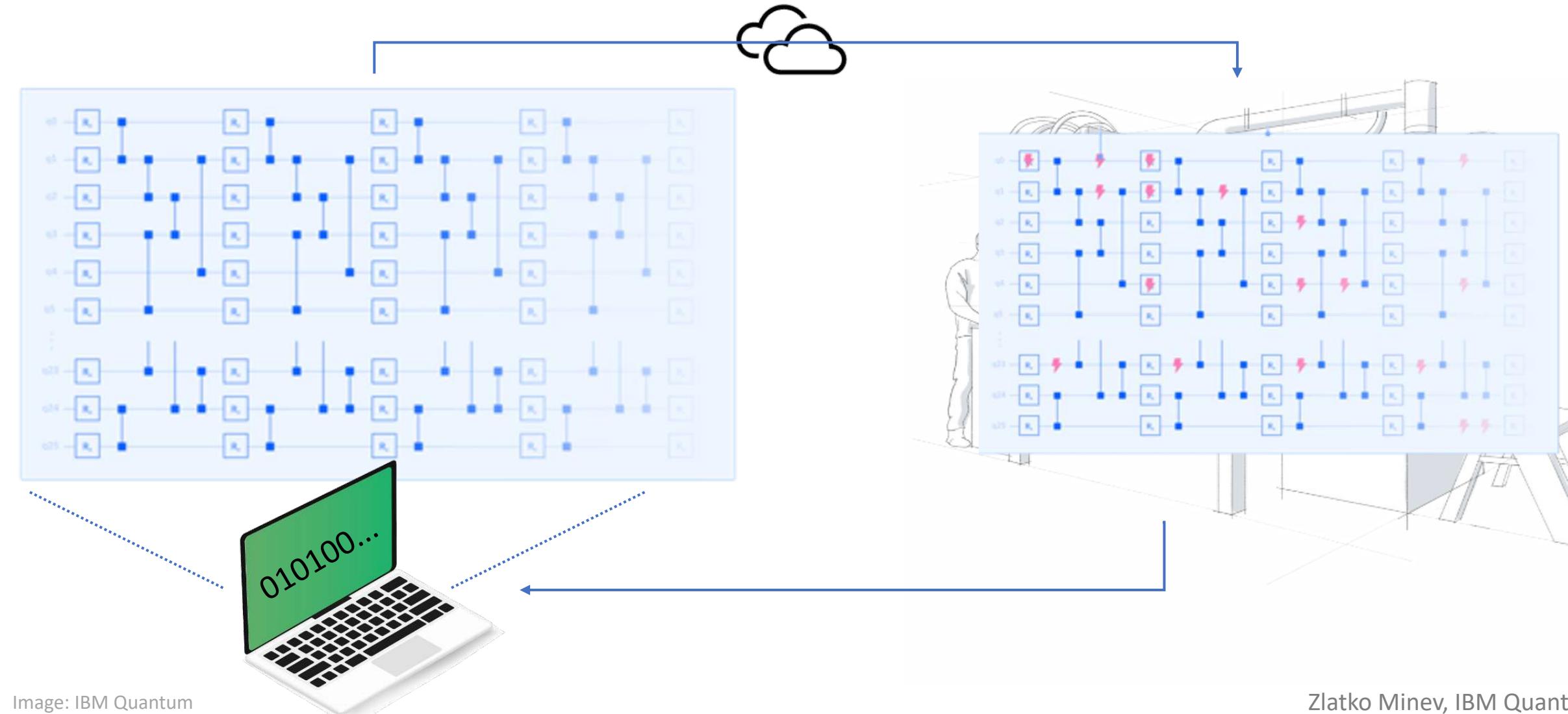


Error mitigation

... subject of today

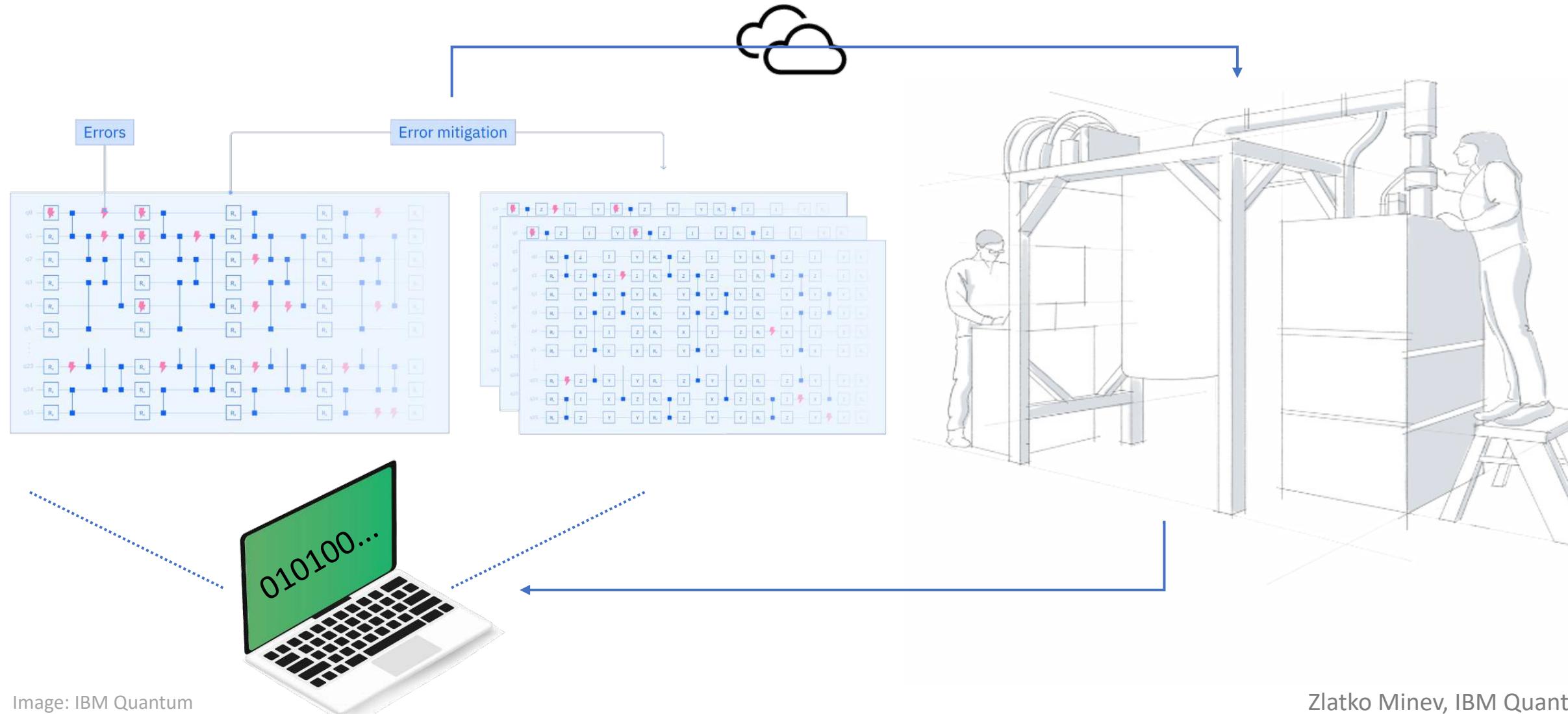
Quantum simulation on a noisy quantum computer

Execute on a real quantum computer device and obtain results as classical data

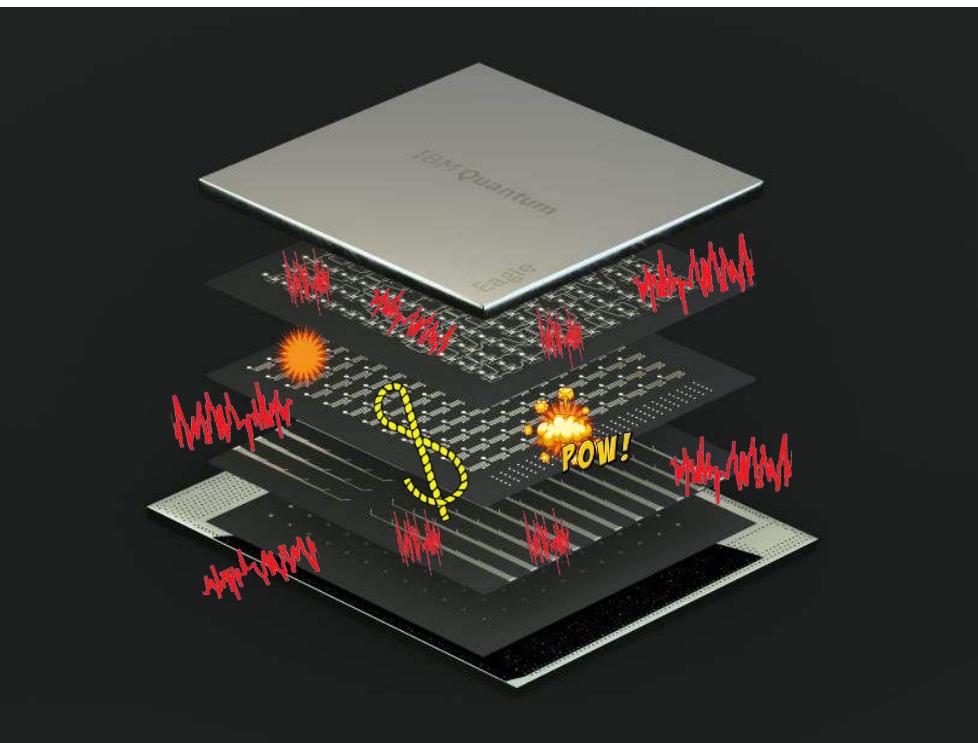


Quantum error mitigation overview

Execute on a real quantum computer device and obtain results as classical data



Error mitigation and error correction



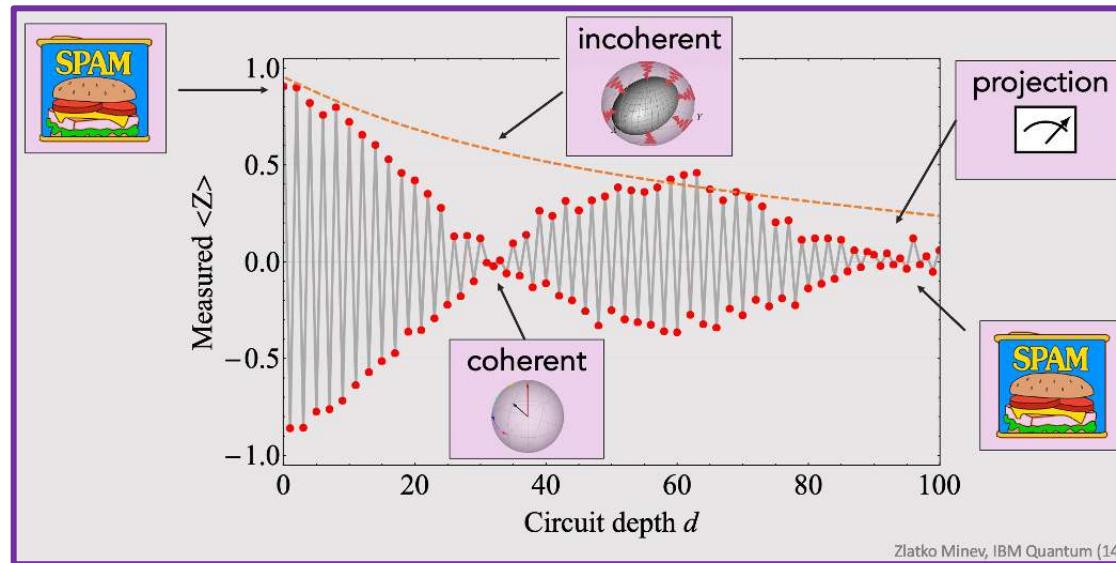
Error mitigation: working with what you have

- **benefit** suppress errors on classical results (expectation values)
- **q-cost** no extra qubits or hardware resources needed
- **c-cost** trades classical resources (post-processing) for lower error
- **limitation** bad asymptotic scaling: high number of samples & circuits

Error correction: protecting quantum information

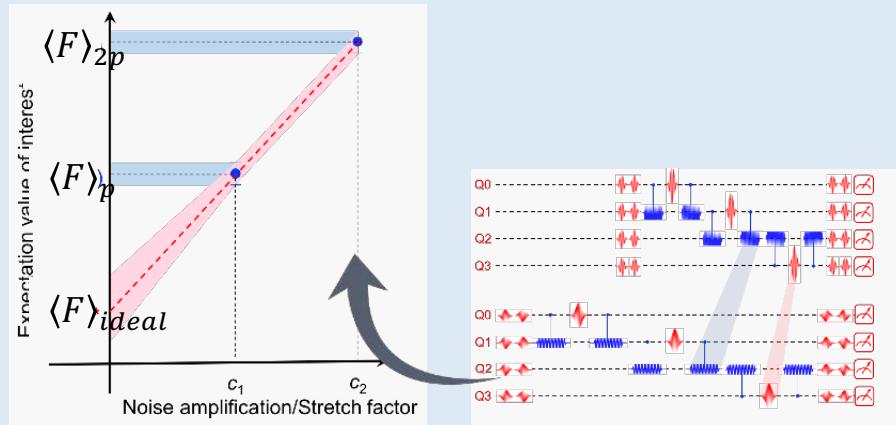
- **benefit** suppress & correct errors to arbitrarily small level
- **q-cost** very large qubit and hardware overhead
- **c-cost** decoding and encoding can be classically costly
- **challenge** requires fault-tolerant operations and readout

Error mitigation landscape



Error mitigation landscape

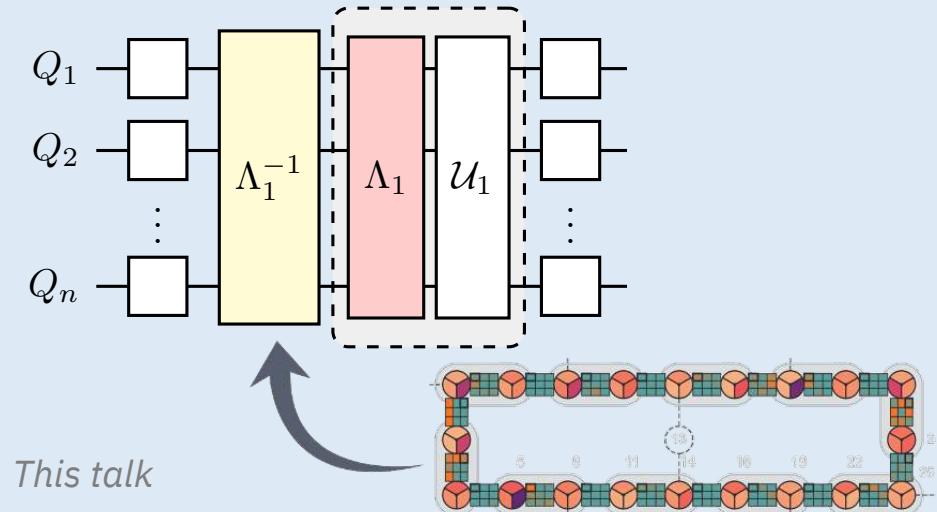
Zero-noise extrapolation (ZNE)



Nature 567, 491 (2019)

...

Probabilistic error cancellation (PEC)



This talk

more speed



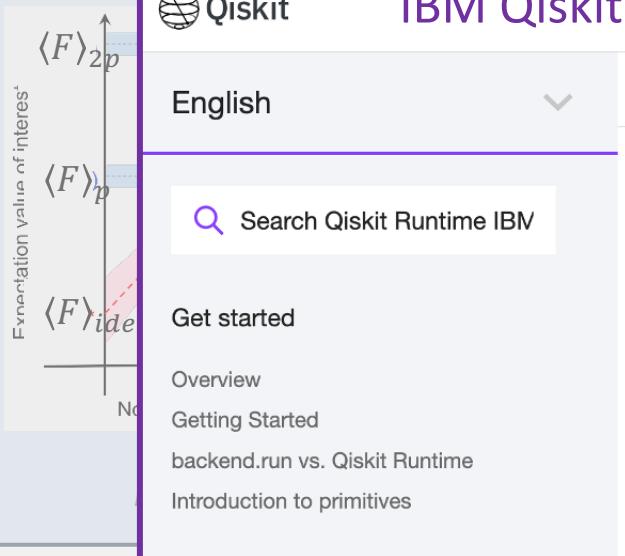
more information, accuracy



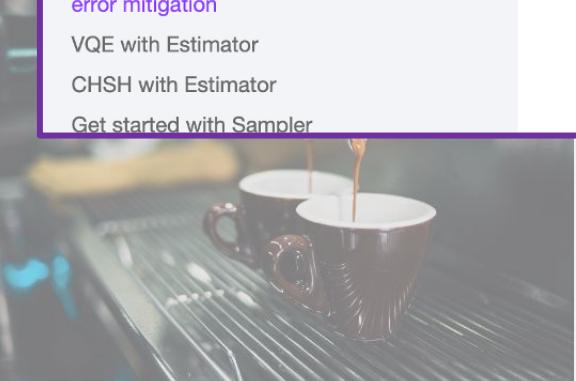
Zlatko Minev, IBM Quantum (35)

Error mitigation landscape

Zero-noise extrapolation (ZNE)



more speed

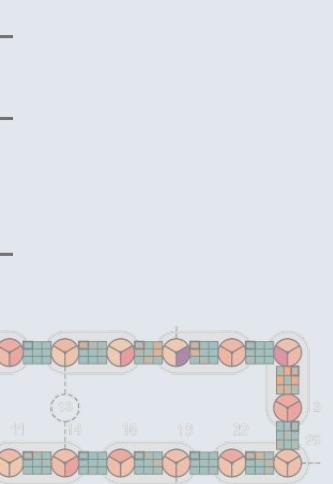


Probabilistic error cancellation (PEC)

The screenshot shows the Qiskit Runtime IBM Client documentation page titled "Error suppression and error mitigation with Qiskit Runtime". It includes a "NOTE" section stating "This page was generated from [docs/tutorials/Error-Suppression-and-Error-Mitigation.ipynb](#)". Below the note, there is a code snippet:

```
[1]: import datetime
import numpy as np
import matplotlib as mpl
import matplotlib.pyplot as plt
plt.rcParams.update({"text.usetex": True})
plt.rcParams["figure.figsize"] = (6,4)
mpl.rcParams["figure.dpi"] = 200

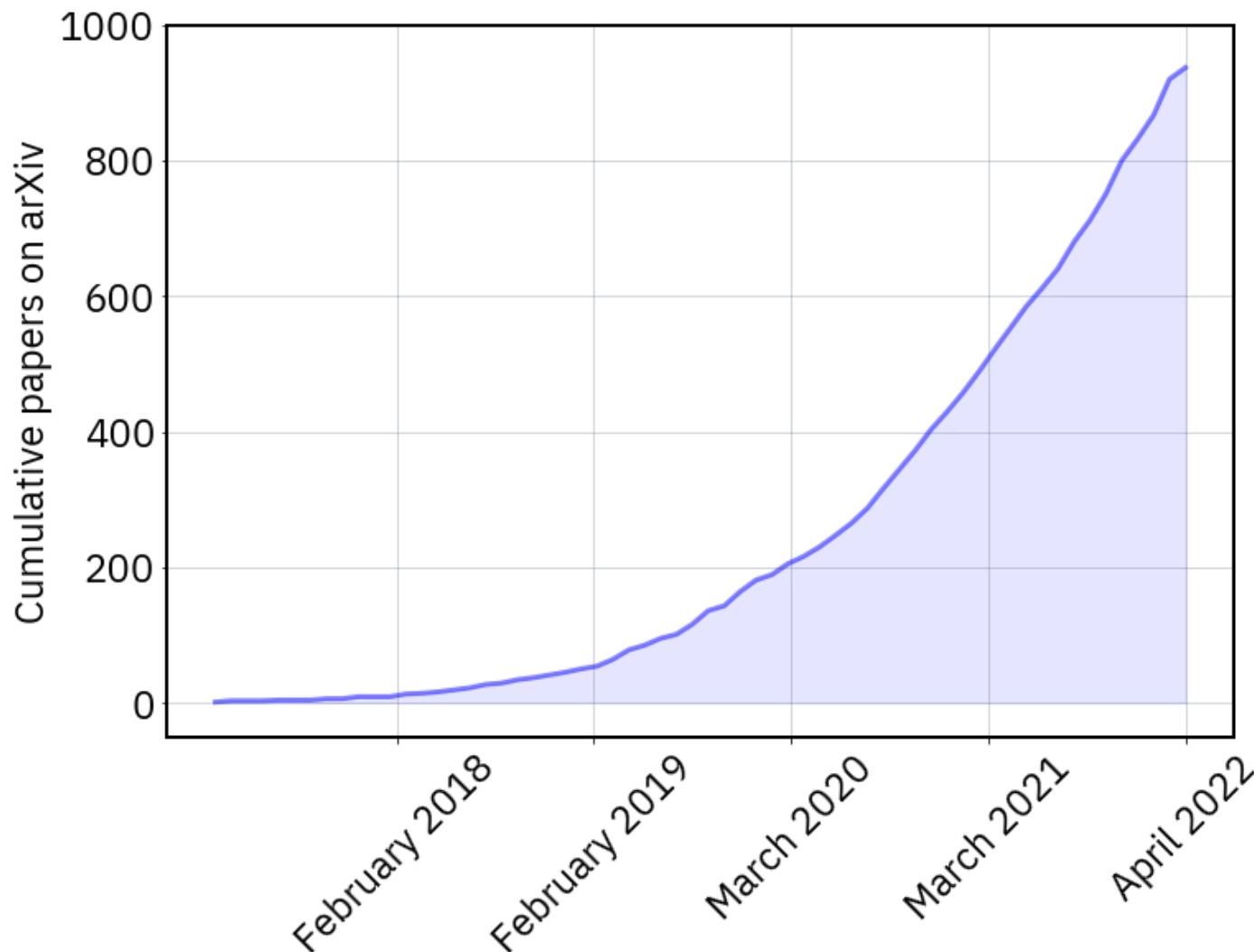
from qiskit_ibm_runtime import Estimator, Session, QiskitRuntimeService,
Options
from qiskit.quantum_info import SparsePauliOp
```



more information,
accuracy

Adoption of error mitigation

Papers involving error mitigation over time



Examples

ARTICLE
<https://doi.org/10.1038/s41467-020-14376-z> OPEN

Error-mitigated quantum gates exceeding physical fidelities in a trapped-ion system

Shuaining Zhang¹, Yao Lu¹, Kuan Zhang^{1,2}, Wentao Chen¹, Ying Li^{3*}, Jing-Ning Zhang^{1,4*} & Kihwan Kim^{1*}

Article | Published: 08 May 2023

Probabilistic error cancellation with sparse Pauli–Lindblad models on noisy quantum processors

Ewout van den Berg, Zlatko K. Minev, Abhinav Kandala & Kristan Temme

Nature Physics (2023) | Cite this article

npj quantum information

ARTICLE OPEN

Fundamental limits of quantum error mitigation

Ryuji Takagi¹, Suguru Endo², Shintaro Minagawa¹ and Mile Gu^{1,4}

PHYSICAL REVIEW LETTERS 127, 200505 (2021)

Error Mitigation for Universal Gates on Encoded Qubits

Christophe Piveteau
IBM Quantum, IBM Research—Zurich, 8803 Rüschlikon, Switzerland

Model-free readout-error mitigation for quantum expectation values

Ewout van den Berg, Zlatko K. Minev, and Kristan Temme
Phys. Rev. A **105**, 032620 – Published 30 March 2022

Matrix product channel: Variation to mitigate noise and reduce errors

Sergey Filippov,^{*} Boris Sokolov, Mauro Borrelli, Daniel Cavalcanti, Sabrina Alaghiniq Ltd, Kanavakkat

Quantum Error Mitigation

Zhenyu Cai,^{1,2,*} Ryan Babbush,³ McLean,³ and Thomas E. O'Brien¹
¹Department of Materials, University of California, Berkeley, Berkeley, CA 94720, USA
²Quantum Motion, 9 Sterling Way, San Francisco, CA 94103, USA
³Google Quantum AI, Venice, California 90253, USA

⁴NTT Computer and Data Science, Kyoto, Japan
⁵Graduate School of China Academy of Chinese Medical Sciences, Beijing, China

(Dated: July 3, 2023)

Single-shot error mitigation

Ewout van den Berg, Sergey B. Dmittleko, and Dmitri Maslov
IBM Quantum, IBM Research—Zurich, 8803 Rüschlikon, Switzerland

Dece

Is science with noisy devices of
broad interest today?



Some of these ideas covered
in other lectures at the
school

Zlatko M.

Deep dive: Probabilistic error cancellation (PEC) To learn and cancel quantum noise



Got Slides?



Ewout van den Berg, Zlatko K. Minev, Abhinav Kandala, Kristan Temme
Nature Physics (2023)

Cancel quantum noise



High-level message

Learn

accurate, efficient, scalable



Cancel

noise with noise,
practical



Cost

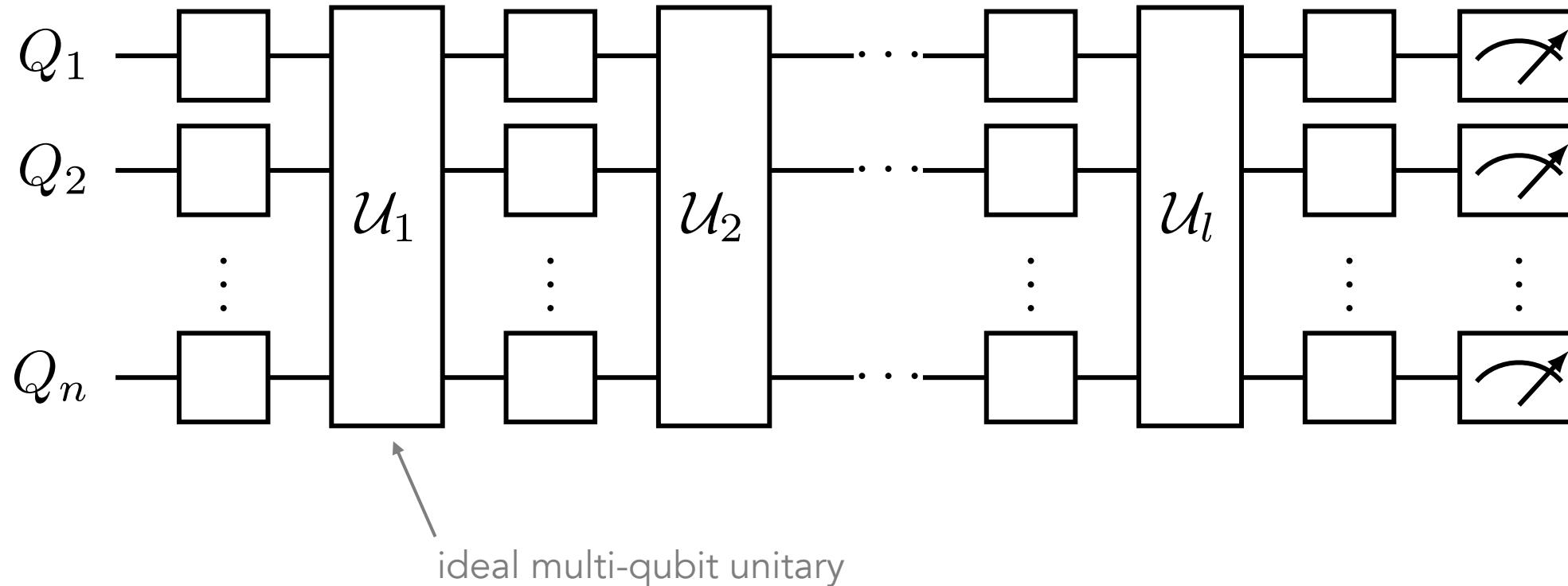
more noise more cost





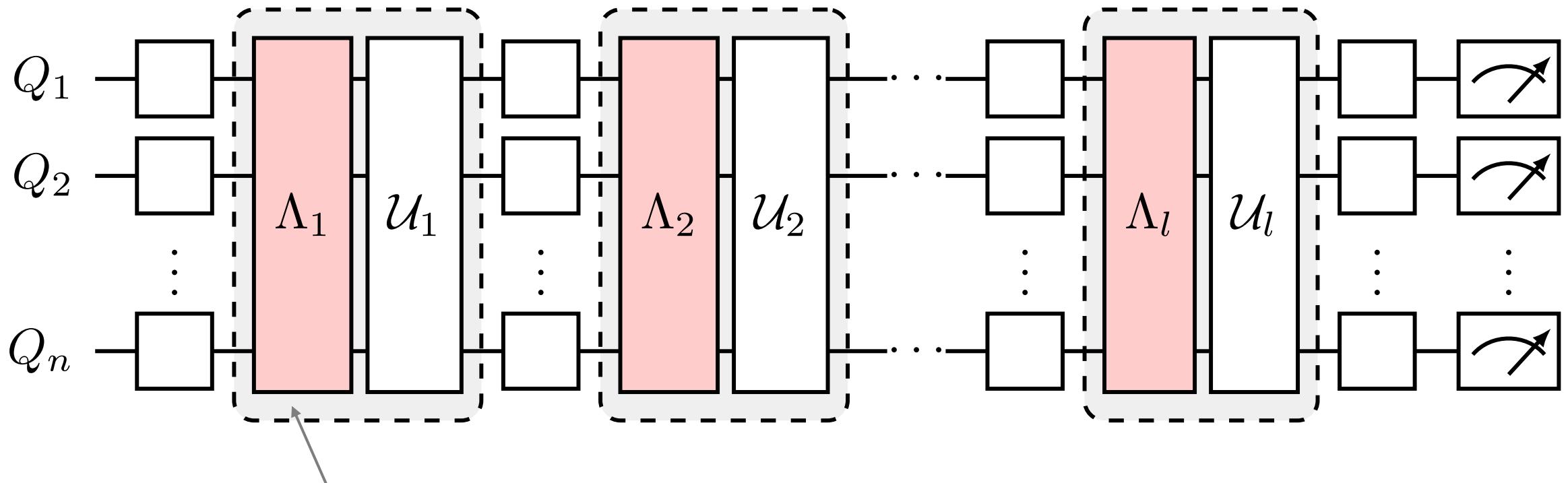
Idea

Ideal (noise-free) quantum circuit



A circuit can be decomposed into a layer construction
Example: Trotterization of Ising model simulation

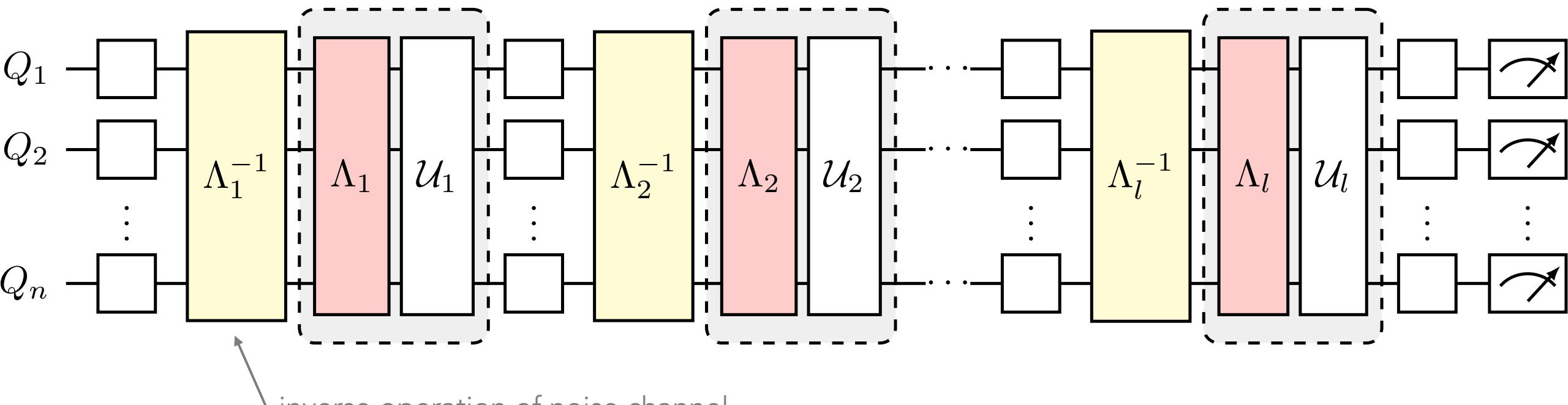
Real (noisy) quantum circuit



multi-qubit noise channel
inseparable from gate

completely positive and trace preserving (CPTP)
representable by a $4^n \times 4^n$ matrix

Why not invert noise?

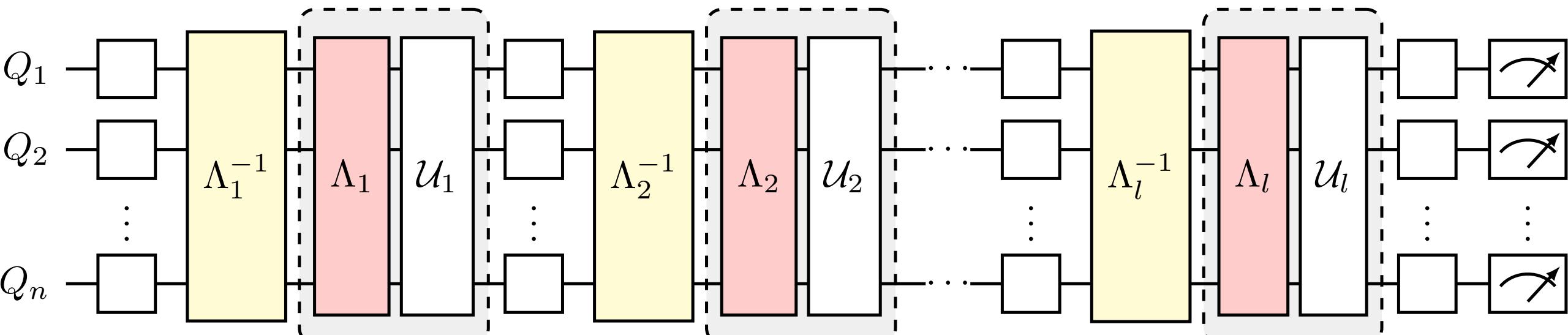


Not possible?

inverse operation of noise channel
unphysical
would need to know lost information due to noise
non CPTP map
has negative eigenvalues

...

Probabilistic error cancellation

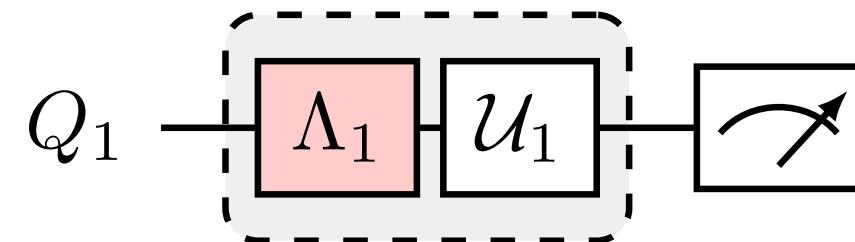
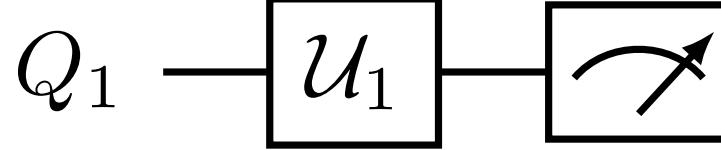


inverse operation of noise channel
implement on average

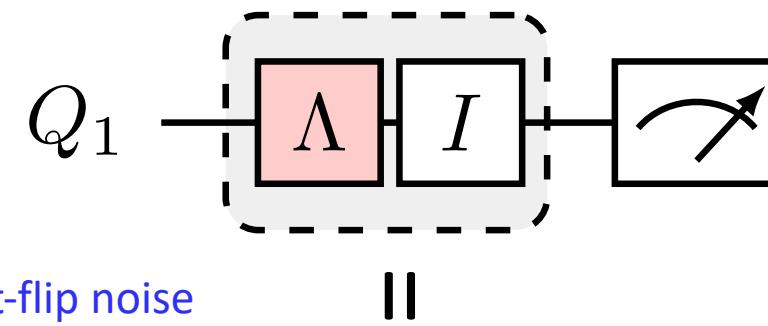
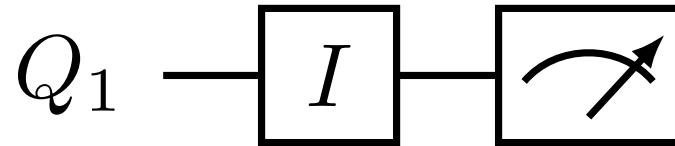
K. Temme, S. Bravyi, and J. M. Gambetta
PRL 119, 180509 (2017)

See also S. Endo, S. Benjamin, and Y. Li
Phys. Rev. X 8, 031027 (2018)

Toy model

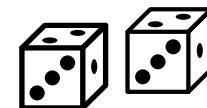


Toy model: noise unraveling into quantum trajectories

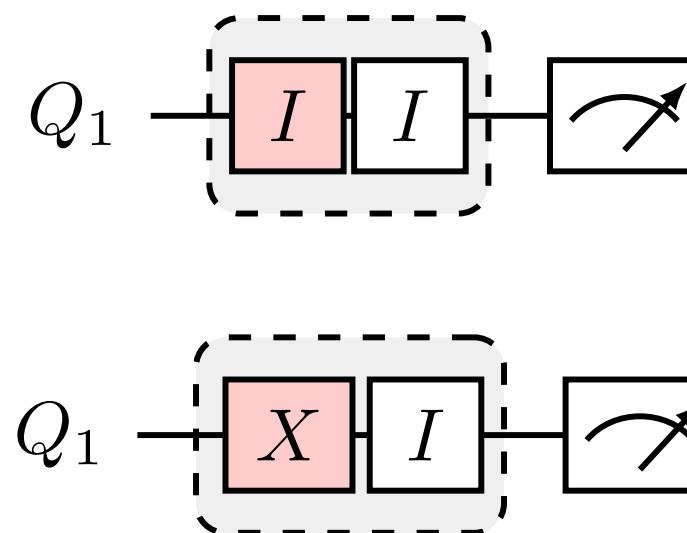


unraveling
(quantum trajectories)

probability $1-p$

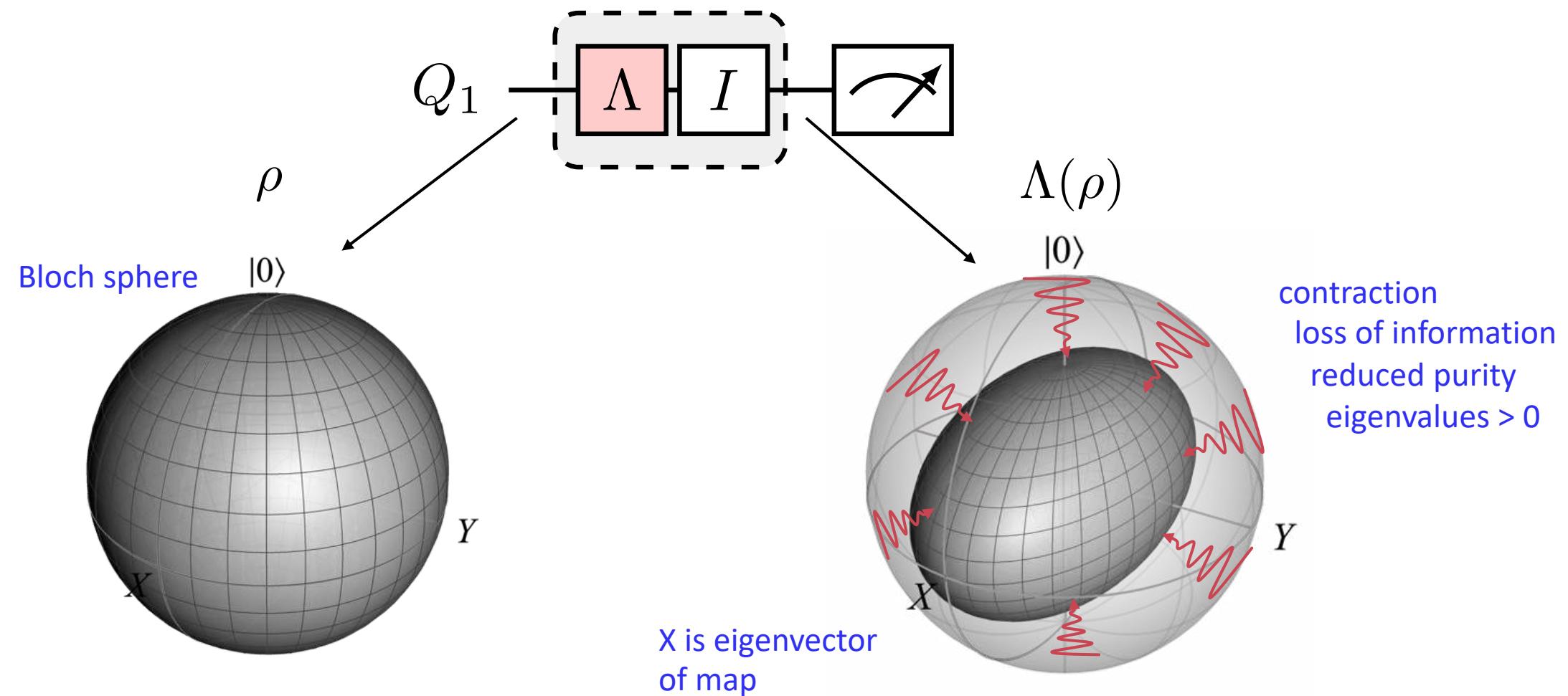


probability p

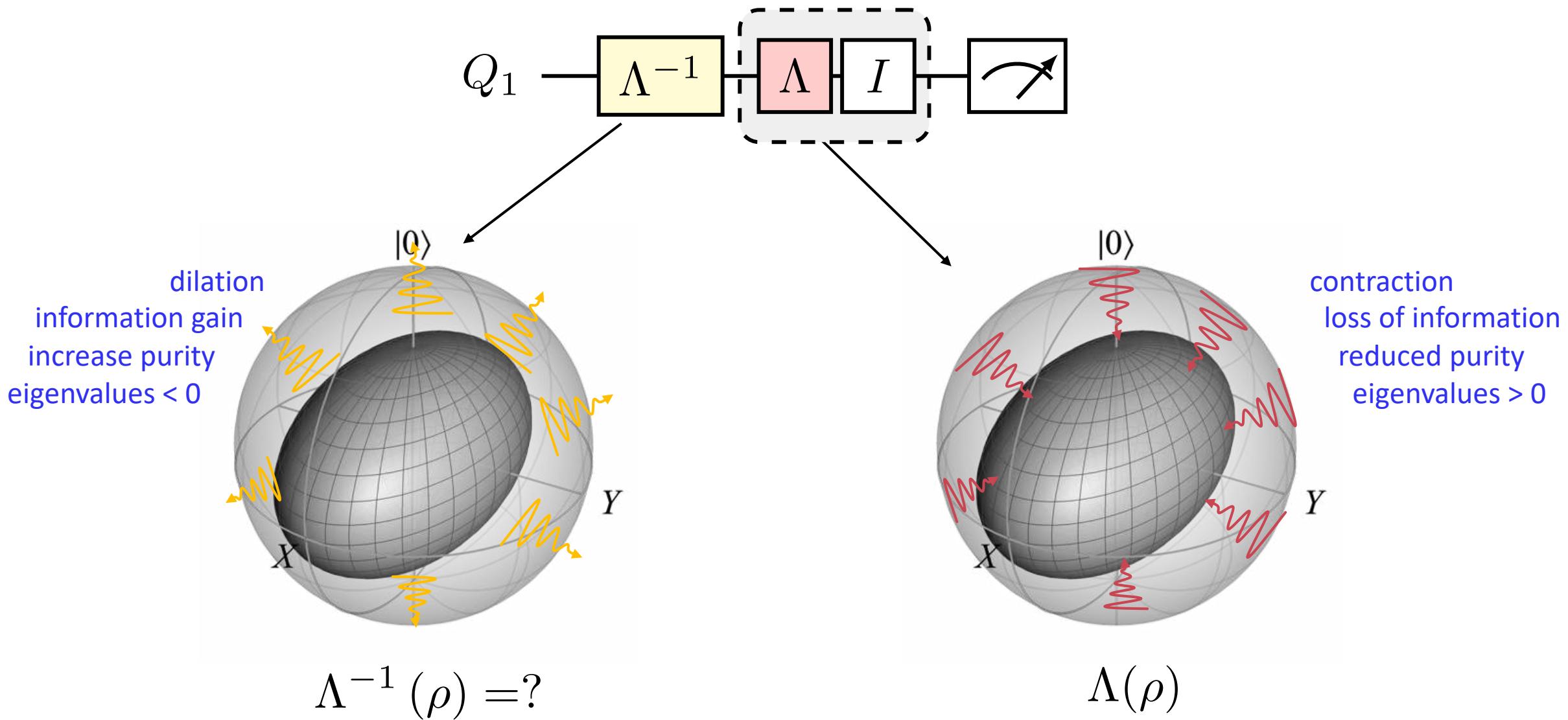


$$\Lambda(\rho) = (1 - p)I\rho I + pX\rho X$$

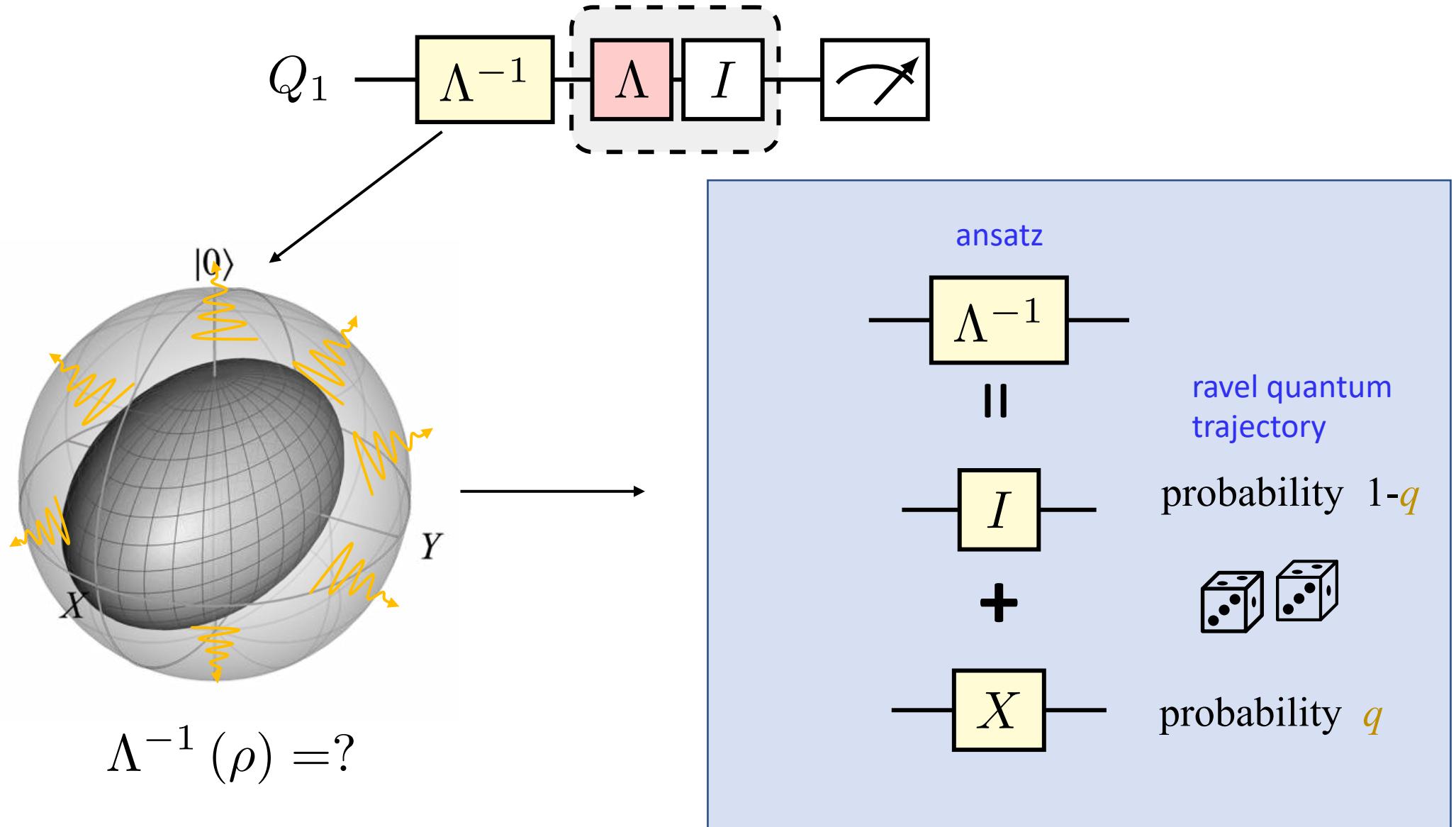
Toy model: noise unraveling into quantum trajectories



Inverse of noise map is not physical

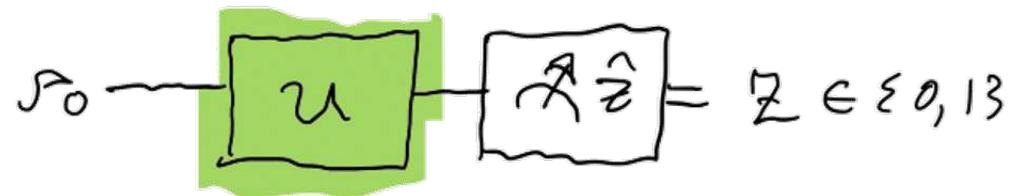


Inverse of noise map is not physical



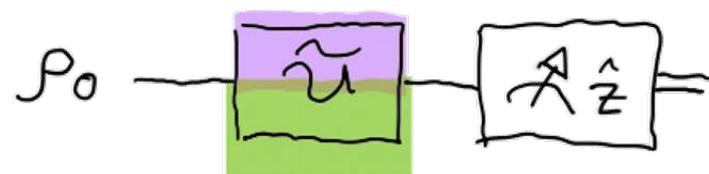
Blackboard derivation

Setup

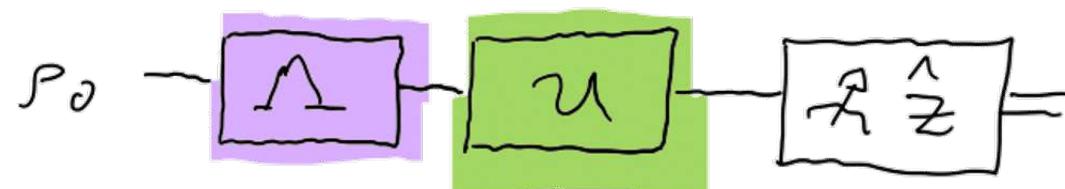


Details on notation:

- Quantum register alphabet $\Sigma = \{0, 1\}$
Hilbert space $\mathcal{H} = \mathbb{C}^\Sigma$
Initial state $\rho_0 \in D(\mathcal{H}) \subset L(\mathcal{H})$
Ideal unitary $U \in U(\mathcal{H}) \subset L(\mathcal{H})$
Ideal u-channel $U(f) = U_f \rho U^\dagger$
 $U \in C(\mathcal{H}) \subset L(L(\mathcal{H}))$



Noisy gate / circuit $\tilde{U} \in L(L(\mathcal{H}))$



Decompose noisy gate $\tilde{U} = U A$

Blackboard derivation

Simple Example

Keeping it simple and illustrative, let's do a simple case

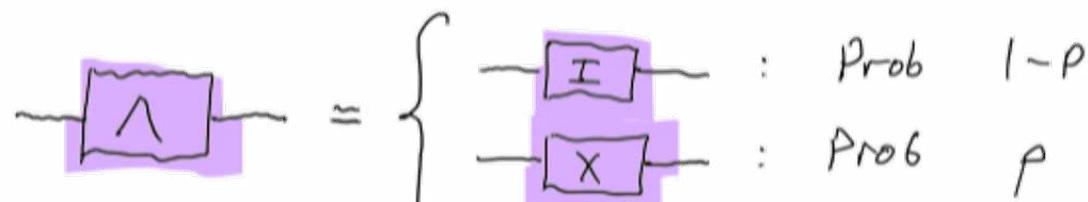
Let $U = I$
 $U = I \cdot I$

For the noise, let's play with the simplest bit-flip channel

$$N(p) = \underbrace{(1-p)}_{\text{prob of no error}} F_p I + \underbrace{p X_p X}_{\text{prob of a bit flip error}}$$

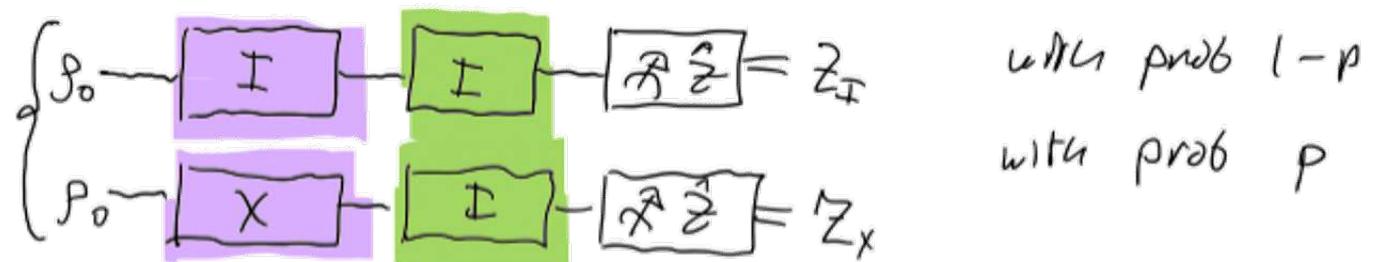
$$\left(N_p = (1-p) Z_p + p X_p \quad \begin{array}{l} \text{Equivalent superoperator} \\ \text{channel representation} \end{array} \right)$$
$$X_p = X_p X$$
$$Z_p = I_p I = p$$

Equivalent trajectory unraveling



Blackboard derivation

Our circuit then is equivalent to either



Simple Example

Keeping it simple and illustrative, let's do a simple case

$$\begin{aligned} U &= I \\ U &= I \cdot I \end{aligned}$$

For the noise, let's play with the simplest bit-flip channel

$$N(p) = \underbrace{(1-p)I_p I}_{\substack{\text{prob of} \\ \text{no error}} \atop \text{superoperator}} + pX_p X \atop \substack{\text{prob of a bit flip} \\ \text{error}}$$

$$\left. \begin{aligned} N_p &= (1-p)Z_p + pX_p \\ &\quad \text{Equivalent superoperator} \\ &\quad \text{channel representation} \\ &\quad Z_p = X_p X \\ &\quad X_p = I_p I = p \end{aligned} \right)$$

Equivalent trajectory unravelling

$$\boxed{\Delta} = \left\{ \begin{array}{ll} \boxed{I} : & \text{Prob } 1-p \\ \boxed{X} : & \text{Prob } p \end{array} \right.$$

The ideal expectation value is

$$Z_{\text{ideal}} = \langle \hat{Z} \rangle = \text{Tr}(Z Z_{\rho_0}) = \text{Tr}(Z \rho_0) = \rho_Z$$

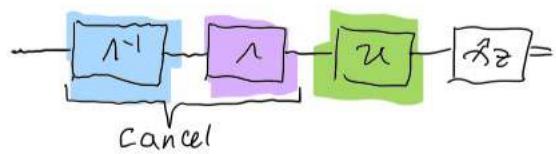
When the channel introduces an error however,

$$\begin{aligned} \text{IE}[Z_X] &= \text{Tr}(Z X \rho X) \approx \text{Tr}(X Z X \rho) \\ &= \text{Tr}(-Z \rho) \\ &= -\rho_Z \end{aligned}$$

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Noise Inverse

To undo the noise, we'd like to introduce the inverse noise

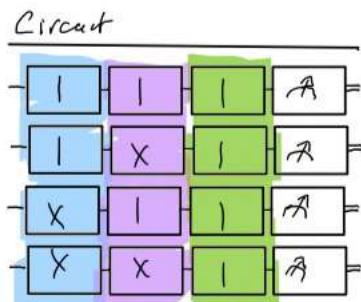


$$A^\dagger A = A A^\dagger = I$$

Taking the ansatz $A^\dagger(p) = (1-r)I \cdot I + r(X \cdot X)$

we see 4 cases of unravelling

<u>inverse</u>	<u>noise</u>	<u>no error</u>	<u>prob</u>
I	I	✓	$(1-r)(1-p)$
I	X	X	$(1-r)p$
X	I	X	$r(1-p)$
X	X	✓	$r p$



ideally, we want to interfere trajectories so that the no-error ones will coherently add to unity probably, and the ones with an error will cancel.

$$\begin{aligned} \therefore \textcircled{A} \quad (1-r)(1-p) + r \cdot p &= 1 & \textcircled{B} \quad (1-r)p + r(1-p) &= 0 \\ 1 - r - p + 2rp &\approx 1 & p + r - 2rp &\approx 0 \\ r + p - 2rp &= 0 & \text{same condition} \\ \Rightarrow r(1-2p) &= -p \end{aligned}$$

$$r = \frac{-p}{1-2p}$$

Recall p is a probability $0 \leq p \leq 1$,

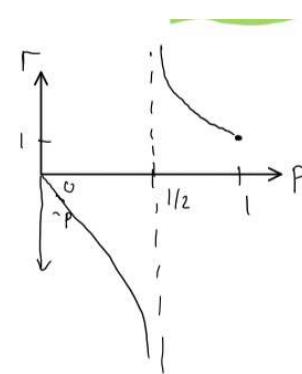
$$p=0 \Rightarrow r=0$$

$$p=1 \Rightarrow r=1$$

$$p=1/2 \Rightarrow r=\infty$$

$$p \ll 1 \Rightarrow r \approx -p$$

no noise, no need to do anything
deterministic bit-flip, requires deterministic bit flip usually for A^{-1}
singular value, since at $p=1/2$, we'll scramble the state



Blackboard derivation

Note that we could equivalently have used the algebraic condition and solved for r

$$\Lambda(\Lambda^{-1}(\rho)) = \mathcal{I}(\rho) = \rho \quad \text{Solve for } r$$

$$= \Lambda((1-r)\rho + rX_{\neq}X)$$

$$= \underbrace{(1-p)(1-r)\rho}_{\text{no error}} + prX_{\neq}X + \underbrace{(1-p)rX_{\neq}X + (1-r)pX_{\neq}X}_{\text{error}}$$

$$= [(1-p)(1-r) + pr]\rho + [(1-p)r + (1-r)p]X_{\neq}X$$

Same conditions as above! solutions $r = \frac{-p}{1-2p}$

Blackboard derivation

How to implement? Quasi-Probability

$$\begin{aligned}\Lambda^{-1} &= (1-r)I_P I + r X_P X \\ &= \left[\frac{|1-r|}{|1-r| + |r|} sgn(1-r) I_P I + \frac{|r|}{|1-r| + |r|} sgn(r) X_P X \right] (|1-r| + |r|) \\ &= \gamma \left[S_I P_I I_P I + S_X P_X X_P X \right]\end{aligned}$$

with

$$\gamma = |1-r| + |r|$$

$$P_I = \frac{|1-r|}{\gamma} \quad S_I = sgn(1-r)$$

$$P_X = \frac{|r|}{\gamma} \quad S_X = sgn(r)$$

valid prob distribution

$$0 \leq P_I, P_X \leq 1 \quad \text{and} \quad |P_I| + |P_X| = 1$$

Blackboard

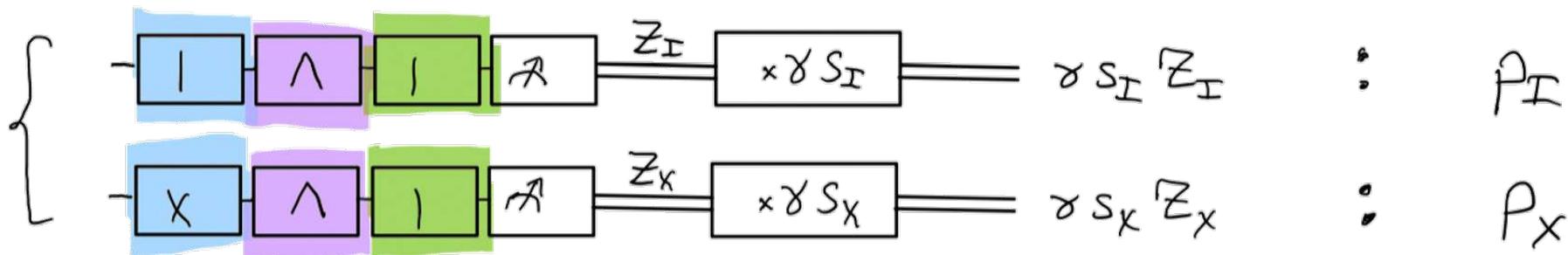
How to sample?

$$\begin{aligned}
 \langle Z \rangle &= \text{Tr}(Z \tilde{\gamma} \Lambda \Lambda^{-1} \rho_0) \\
 &= \text{Tr}(Z \tilde{\gamma} [s_I P_I \rho_0 + s_X P_X \rho_0 X]) \\
 &= s_I P_I \text{Tr}(Z \tilde{\gamma} \rho_0) + s_X P_X \text{Tr}(Z \tilde{\gamma} X \rho_0 X) \\
 &= s_I [s_I P_I \langle Z \rangle_I + s_X P_X \langle Z \rangle_X]
 \end{aligned}$$

↓
 quantum
 circuit eval val we can find

Equivalent interpretation:

Sample prob



Blackboard

Estimator

$$E_{\text{mit}_g} = \gamma s_I Z_I + \gamma s_X Z_X$$

$$\mathbb{E}[E_{\text{mit}_g}] = \langle \hat{Z} \rangle_{\text{ideal}}$$

$$\mathbb{V}[E_{\text{mit}_g}] = \mathbb{V}[\gamma s_I Z_I] + \mathbb{V}[\gamma s_X Z_X]$$

$$= \gamma^2 \mathbb{V}[Z_I] + \gamma^2 \mathbb{V}[Z_X]$$

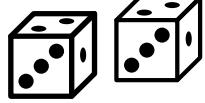
$$= \gamma^2 (2 \sigma_{\text{ideal}}^2)$$

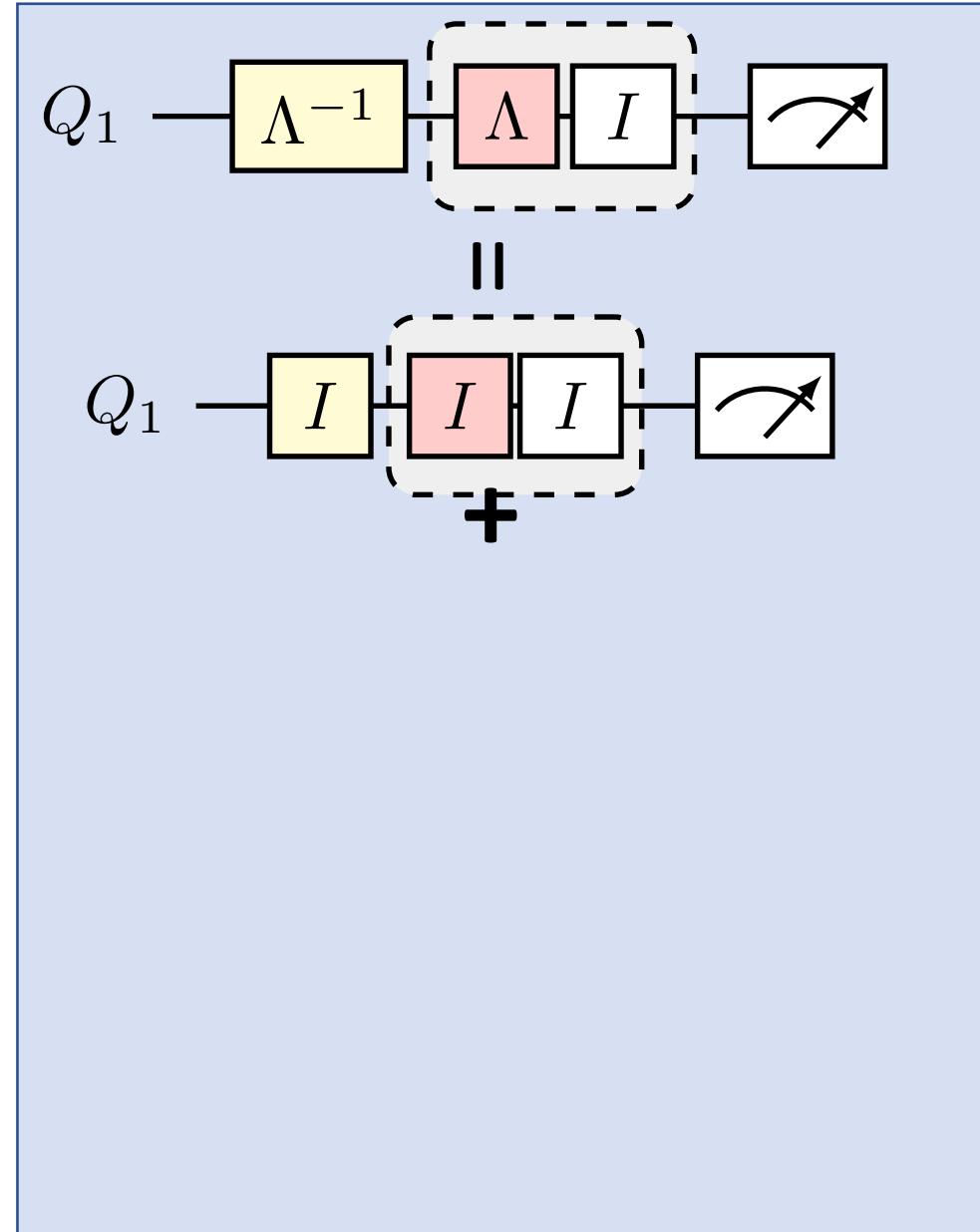
$$\sigma_{\text{ideal}}^2 = \mathbb{V}[Z_I] = 4q(1-q)$$

$$q = 1 - 2 \cdot p_Z = \langle \frac{1-\hat{Z}}{2} \rangle$$

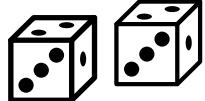
Since the X just flip $Z \rightarrow -Z$ or p_Z , it follows
that the variance is the same, since symmetric

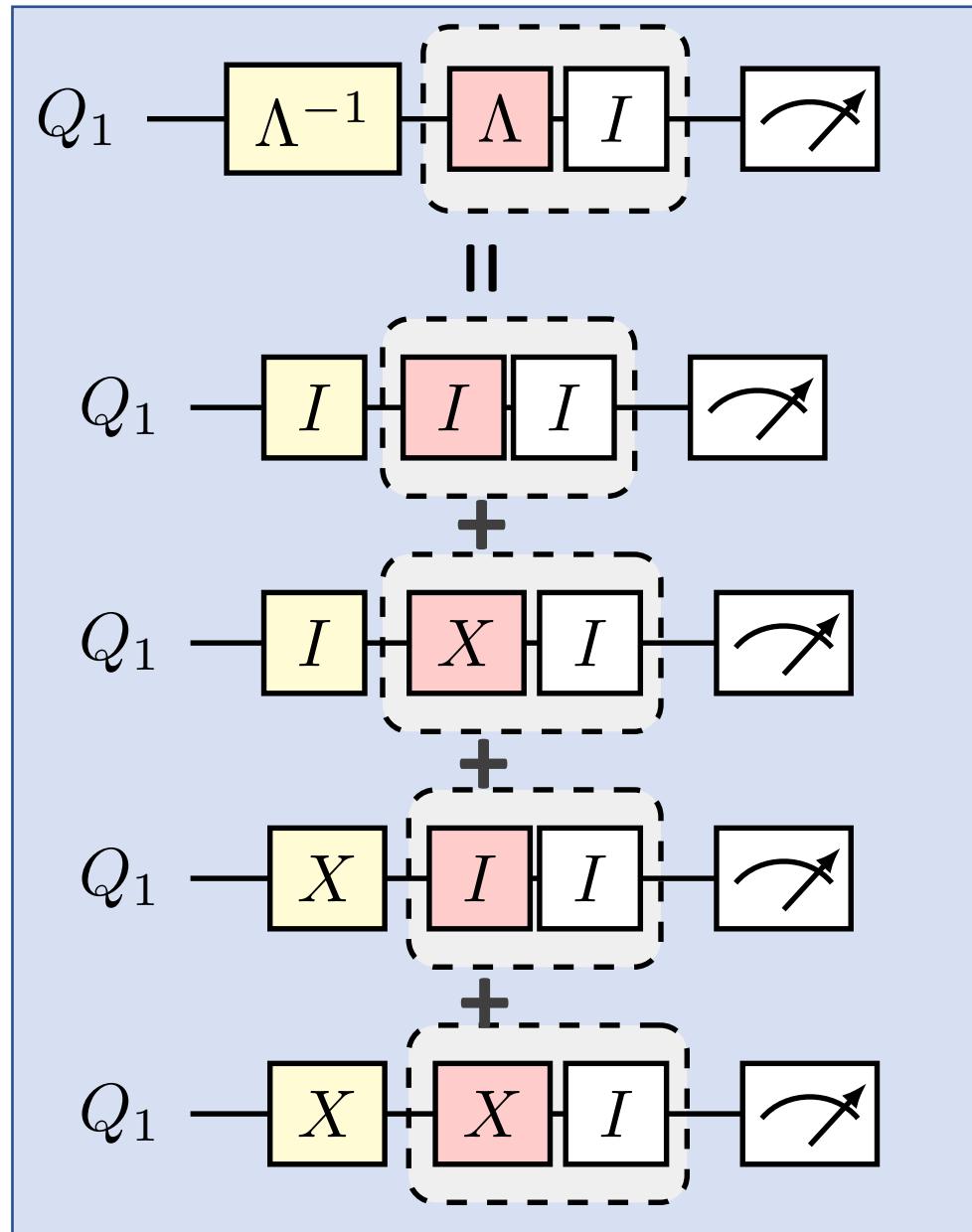
Raveling quantum trajectories to undo noise

No error probability
 $(1-q)(1-p)$




Raveling quantum trajectories to undo noise

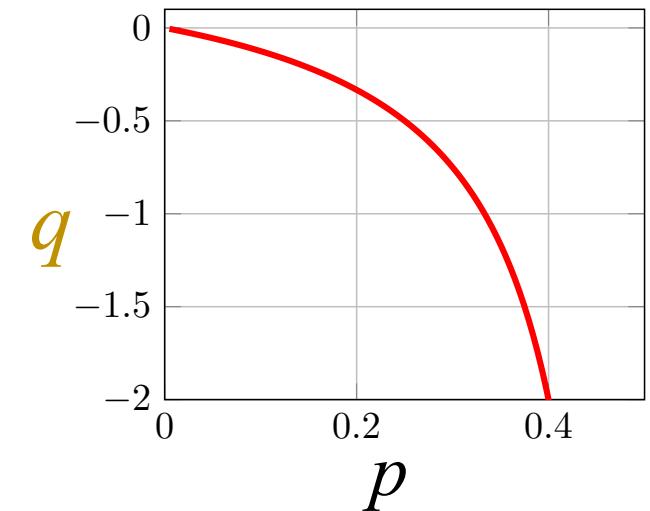
No error	probability $(1-q)(1-p)$	
ERROR!	$(1-q)p$	
ERROR!	$q(1-p)$	
Error CANCELED!	qp	



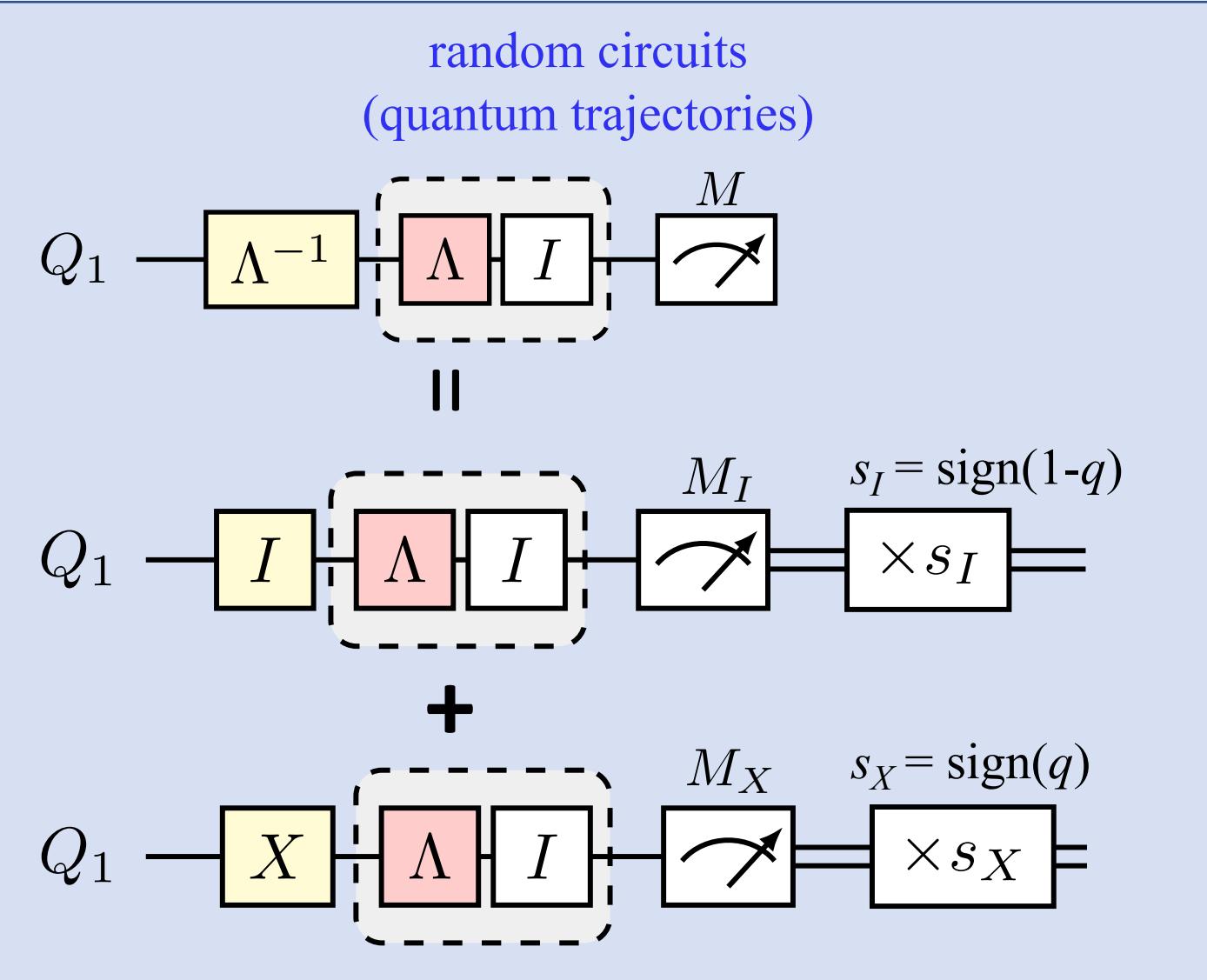
Solution to noise free!

$$q = \frac{-p}{1 - 2p}$$

Sign & scale:
quasi-probability

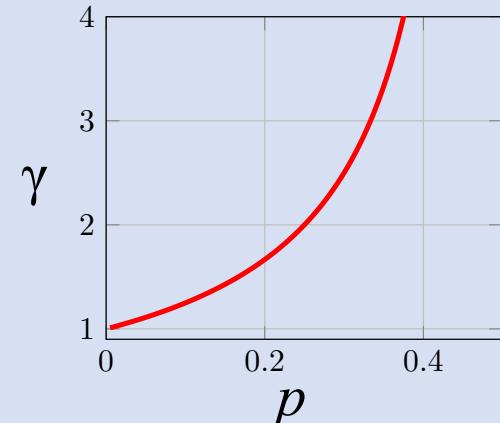


How to implement?



sampling overhead

$$\gamma = |1-q| + |q|$$



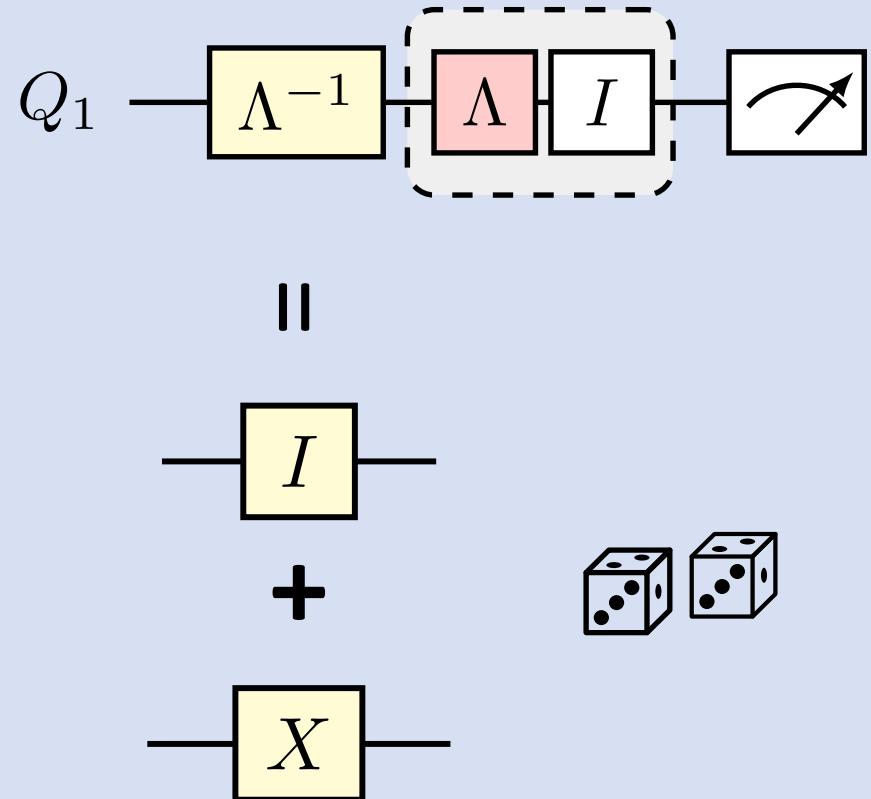
mitigated expectation

$$\langle M \rangle = \gamma(s_I P_I M_I + s_X P_X M_X)$$

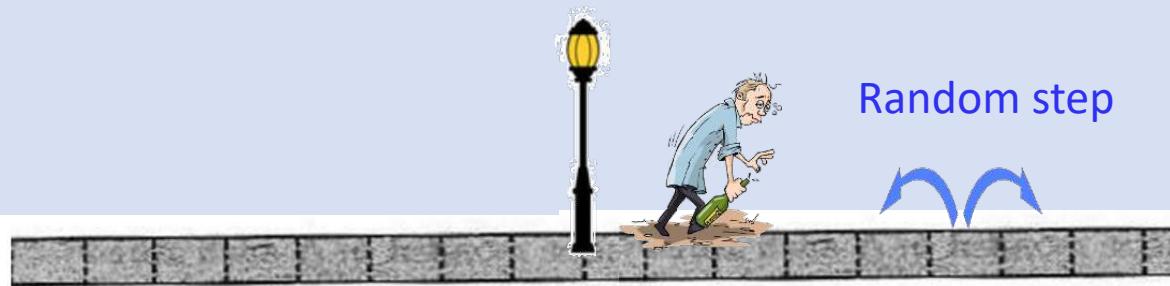
Gain: Bias-free estimate!

Cost: Variance

Cancelling noise with noise



Cancelling noise with noise: Drunkard's classical random walk analogy



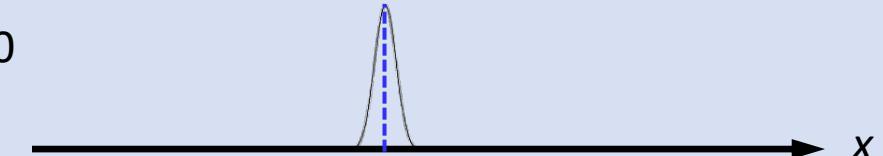
$$P(1 \text{ step left}) = \frac{1}{2} - p$$

$$P(1 \text{ step right}) = \frac{1}{2} + p$$

Random step

Distribution of random walk

$t = 0$



$t > 0$



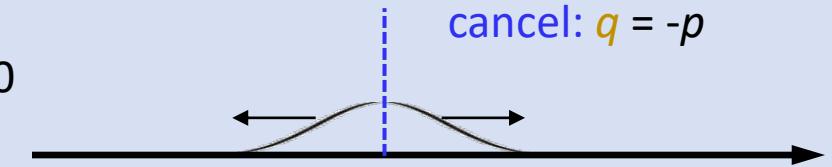
add 2nd random process
wind blows

$$P(1 \text{ step left}) = \frac{1}{2} + q$$

$$P(1 \text{ step right}) = \frac{1}{2} - q$$

Distribution of random walk with wind

$t > 0$



Gain: Bias-free estimate!
Cost: Variance

Quantum Noise and Error Mitigation

Lecture 1

Big picture

Quantum computers status

Why error mitigation?

Noise in quantum computers

Overview of error mitigation

Mitigation fundamentals

Probabilistic error cancelation (PEC)

Introduction

One qubit example

Next lecture

Learning noise

State-of-art mitigation experiments

Hardware

Outlook

