Scenario 2 Feedback

Disclaimer: this feedback document does not constitute a points-based rubric. It only encapsulates the formatting and project guidelines described on the course deliverables page and in lectures.

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**Group: 8**

**Project Implemented: Quest Game**

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FORMAT DETAILS:

|  |  |
| --- | --- |
| **On-Time Submission** | Y |
| **Uploaded to Correct Directory** | Y |
| **Titles Highlighted and larger size** | Y |
| **Group Number and Member Names Under Title in 11/12pt** | Y |
| **1-Inch Margins** | Y |
| **Maximum 2 Pages** | Y |
| **Filename Includes Group Number, Descriptive Title, and “Scenario 2”** | Y |
| **Either PDF, .doc, or .docx Format** | Y |

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**Scenario tells a clear narrative of the program’s use / function:** Y

**Scenario includes helpful diagrams / visual aides (optional):** Y

**Scenario renders testable predictions for second release: Y**

**Predictions and features constitute a ‘complete’ prototype of the product, demonstrating some core ideas and functionalities:** Y

**Scenario describes a reasonable implementation of the project: Y**

**Overall clear writing:** Y

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**Notes:**  The scenario describes good number of testable conditions for second release.

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**Final** **Grade: 90/100**