

# Zach Lind

Web Developer / Software Engineer / Game Developer

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## EXPERIENCE

### Software Engineer Intern — *Infinite Options*, San Jose, CA

MARCH 2020 - OCTOBER 2020

- Front end web development using HTML, CSS, Javascript
- Back end support with Python and DynamoDB
- Worked as a part of a group on various projects

## EDUCATION

### University of California, Santa Cruz — *B.S. Computer Science*

SEPTEMBER 2017 - JUNE 2021

Java, C++, Python, Algorithms, Web Apps, Machine Learning, Databases

## PROJECTS

### Serving Now — *Infinite Options*

Application connecting farmers to customers. Implemented using Flask templates and DynamoDB backend.

- Notifications: website to send push notifications or sms messages to customers

### Feed the Hungry — *Infinite Options*

Service for hungry people to get free food delivered from food banks. Built using React.

- Admin: display charts and tables to give information about donations, orders, and customers

### RecomMedia — *UC Santa Cruz*

Group project to display recommendations for TV shows, movies, music, etc. Backend recommendation algorithm, frontend list of media and interface to rate different media

- Frontend: login page, media list, pagination
- Backend: pagination routes

## SKILLS

Web Frontend:

- HTML, CSS, Javascript
- React, Bootstrap, Material

Web Backend:

- Python, Flask
- Node.js, Express.js

Databases:

- DynamoDB, RDS
- MySQL, PostgreSQL

Cloud Services:

- AWS, Google Cloud
- Netlify, Heroku

Programming languages:

- Java, C++, C#

Game Development:

- Blender, Unity

## CERTIFICATIONS

Oracle Certified Associate,  
Java SE 7 Programmer

