ETL Plus Development Roadmap & Plans

© Project Overview

ETL Plus is a comprehensive C++ backend application for Extract, Transform, Load operations with HTTP REST API, authentication, job management, and data transformation capabilities.

Current Status

Completed (Phase 1)

- Project structure and CMake build system
- Configuration management (JSON-based)
- **V** Database manager foundation (PostgreSQL ready)
- V HTTP server with Boost.Beast
- Authentication system (users, sessions, roles)
- Z ETL job manager with scheduling
- **V** Data transformation engine
- ✓ REST API endpoints structure
- V Multi-threaded architecture
- **V** Basic compilation and execution

Known Issues

- CRITICAL: Segmentation fault in HTTP server when handling requests
- Config file copying not automated in CMake
- Database connections are simulated (not real PostgreSQL)
- No proper error handling for malformed JSON requests
- Memory management needs review

Development Phases

Phase 2: Core Stability & Bug Fixes (Week 1-2)

Priority: HIGH

2.1 Fix HTTP Server Issues

- Debug and fix segmentation fault in Boost.Beast implementation
- Add proper request/response lifecycle management
- Implement connection pooling
- Add request timeout handling
- Memory leak detection and fixes

2.2 Database Integration

PROFESSEUR: M.DA ROS

 Integrate real PostgreSQL with libpqxx
Implement connection pooling
 Add database schema creation scripts
Transaction management improvements
Database health checks
2.3 Enhanced Error Handling
Structured error responses
Input validation for all endpoints
Proper exception handling
 Logging system implementation
Request/response middleware
Phase 3: Feature Enhancement (Week 3-4)
Priority: MEDIUM
3.1 Advanced Authentication
JWT token implementation
 Password hashing with bcrypt
OAuth2 integration
API key authentication
Session persistence in database
3.2 Data Connectors
CSV file reader/writer
JSON data processor
XML parser integration
REST API data source connector
Database-to-database connectors
File system monitoring
3.3 Enhanced ETL Pipeline
Visual pipeline builder (config-based)
Data validation rules engine
Custom transformation plugins
Parallel processing capabilities
Pipeline versioning
Rollback mechanisms

Phase 4: Production Features (Week 5-6)

Priority: MEDIUM

4.1 Monitoring & Observability • Prometheus metrics integration • Health check endpoints expansion Performance monitoring • Dob execution statistics Resource usage tracking • Alerting system 4.2 Web Dashboard React/Vue.js frontend Real-time monitoring • Pipeline visualization • User management UI • Configuration management 4.3 Security Hardening HTTPS/TLS support Rate limiting Input sanitization Security headers Audit logging • Uulnerability scanning Phase 5: Deployment & Scaling (Week 7-8) **Priority: LOW** 5.1 Containerization • Docker containerization Docker Compose setup • Nubernetes manifests Helm charts • Multi-stage builds 5.2 CI/CD Pipeline GitHub Actions workflows Automated testing Code quality checks • Security scans

Automated deployments

5.3 Documentation

- API documentation (OpenAPI/Swagger)
 User manual
 Developer guide
 Deployment guide
- Architecture documentation

Technical Debt & Improvements

Code Quality

- Unit test coverage (target: 80%+)
- Integration tests
- Code style enforcement (clang-format)
- Static analysis (cppcheck, clang-tidy)
- Memory profiling (valgrind)

Performance Optimization

- Request handling optimization
- Memory usage optimization
- Database query optimization
- Caching mechanisms
- Load testing

Architecture Improvements

- Plugin architecture for data sources
- Event-driven architecture
- Microservices decomposition
- Message queue integration (RabbitMQ/Kafka)
- Distributed processing support

Success Metrics

Phase 2 Goals

- Zero segmentation faults
- 100% uptime during testing
- · Real database integration working
- All API endpoints responding correctly

Phase 3 Goals

- Support for 5+ data source types
- JWT authentication working
- Pipeline execution time < 10s for 1MB data

Web dashboard functional

Phase 4 Goals

- Production-ready deployment
- 99.9% uptime
- Comprehensive monitoring
- · Security audit passed

Phase 5 Goals

- · Kubernetes deployment ready
- Full CI/CD pipeline
- Complete documentation
- Open source release ready

X Development Environment Setup

Requirements

- C++20 compiler (GCC 10+ or Clang 12+)
- CMake 3.16+
- Boost 1.70+
- PostgreSQL 12+
- Docker (for containerization)
- Node.js 16+ (for frontend)

Development Workflow

- 1. Feature branch development
- 2. Unit tests required
- 3. Code review process
- 4. Integration testing
- 5. Performance validation
- 6. Documentation update

Decision Log

Technology Choices

• C++20: Modern features, performance

• Boost.Beast: HTTP server library

• PostgreSQL: Primary database

• CMake: Build system

JWT: Authentication tokensReact: Frontend framework

Architecture Decisions

- RESTful API design
- Multi-threaded job processing
- Plugin-based data connectors
- Configuration-driven pipelines
- Microservices-ready design

Iteration Process

Weekly Sprints

• Monday: Sprint planning

• Tuesday-Thursday: Development

• Friday: Testing & review

• Weekend: Documentation

Reviews

- Code review for all changes
- Architecture review for major features
- Security review for auth changes
- Performance review for core components

Support & Maintenance

Post-Release

- Bug fix releases (monthly)
- Feature releases (quarterly)
- Security updates (as needed)
- Documentation updates (ongoing)
- Community support (GitHub issues)

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Version: 1.0

Status: Active Development

PROFESSEUR : M.DA ROS ♦ 6 / 6 ♦
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