

# 1. Logic: Propositional - 1<sup>st</sup> Order - Modal

IA 301  
Symbolic AI

## I. Propositional Logic:

- Syntax:
  - variables:  $p, q, r, \dots$
  - connectives:  $\wedge, \vee, \neg, \rightarrow, \leftrightarrow$
  - Formulas: combo of vars with conn.
- Semantics:
  - Interpretation of a Formula  
 $v: F \rightarrow \{0, 1\}$   
 $v$ : truth value
- World:
  - Assignment to all variables
- $A \equiv B \leftrightarrow A, B$  have the same truth tables
- T: Tautology: always true  
 ⊥: Antilogy: always false
- For Truth Value of a  $F$ , use decomposition tree
- Other Connectives:
  - NOR:  $p \downarrow q: \neg(p \vee q)$
  - NAND:  $p \uparrow q: \neg(p \wedge q)$
  - XOR:  $p \oplus q: (p \wedge \neg q) \vee (\neg p \wedge q)$   
 $\neg(p \leftrightarrow q)$
- DNF: Disjunctive Normal Formula:  $\vee q_i$   
 CNF: Conjunctive Normal Formula:  $\wedge q_i$ 
  - \*  $(p \vee q) \wedge r$ : CNF
  - \*  $(p \wedge r) \vee (q \wedge r)$ : DNF
- Knowledge Representation: In real words  
 Knowledge Base: Set of sentences  
 Models: Setting of vars that satisfy KB
- Axioms & Inference Rules
  - (A<sub>1</sub>):  $A \rightarrow (B \rightarrow A)$
  - (A<sub>2</sub>):  $A \rightarrow (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)$
  - (A<sub>3</sub>):  $(\neg B \rightarrow \neg A) \rightarrow (A \rightarrow B)$   
 $A \vee B \equiv \neg A \rightarrow B$   
 $A \wedge B \equiv \neg(A \rightarrow \neg B)$
- (MODUS PONENS)  $\frac{A, A \rightarrow B}{B}$   
 "Having A and  $A \rightarrow B$ , we deduce B"
- Consequence Relation  $\vdash$   
 $H \vdash C \Leftrightarrow C$  can be deduced from H
- Theorem:  $A \models B \Leftrightarrow \vdash (A \rightarrow B)$

## Satisfiability:

- $m \models A \leftrightarrow A$  is true in world  $m$   
 $\leftrightarrow m$  is a model for  $A$   
 $\leftrightarrow m$  satisfies  $A$
- KB is satisfiable:  
 $\leftrightarrow \exists m, \forall \varphi \in KB, m \models \varphi$
- A tautology  $\leftrightarrow \forall m, m \models A$   
 $A \rightarrow B$  tautology  $\leftrightarrow \forall m, m \models A \rightarrow m \models B$   
 $A \vdash B \leftrightarrow m \models A \rightarrow m \models B$
- Consistent formulas  
 $A$  consistent w.  $B \leftrightarrow A \not\vdash \neg B$   
 $A \wedge B$  satisfiable  
 $\exists m, m \models B \wedge m \models A$   
 $B$  consistent w.  $A$

## II Predicate / 1<sup>st</sup> order Logic:

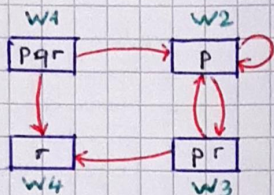
- Syntax:
  - Constants:  $a, b, \dots$
  - Variables:  $x, y, z, \dots$
  - Function:  $f(\dots), g(\dots), \dots$
  - Logical Connectives:  $\vee, \wedge, \neg, \rightarrow, \dots$
  - Quantifiers:  $\exists, \forall$ 
    - \* Universal:  $\forall x P$ : P holds for all  $x$
    - \* Existential:  $\exists x P$ : P holds for some  $x$
    - \*  $\neg(\forall x P) \equiv \exists x \neg P$
    - \*  $\neg(\exists x P) \equiv \forall x \neg P$
- Prenex Form: All quantifiers on debut  
 $\forall x F \rightarrow \exists x G \leftrightarrow \exists x (F \rightarrow G)$
- Axioms & Inference Rules:
  - (A4):  $\forall x F(x) \rightarrow F(t/x)$
  - (A5):  $\forall x (F \rightarrow G) \rightarrow F \rightarrow \forall x G$
  - (MP):  $\frac{F, A \rightarrow B}{B}$   
 $\forall x F$
- Free var: has at least 1 non quantified  
 Bound var: has at least 1 quantified  
 Closed  $F$ : has no free vars.
- Interpretation
  - $\mathcal{M} = (D, I)$ : Structure
  - $D$ : non empty domain
  - $I$ : Interpretat<sup>n</sup> in  $D$  of the symbols.



### III. Modal Logics

- Modalities; modal operators:
  - $\Box$ : necessity
  - $\Diamond$ : Possibility
- Syntax: Same as propo logic
- Duality Constraint:  $\Diamond A \equiv \neg \Box \neg A$
- Semantics:
  - P: Atoms of modal language
  - Structure  $\mathcal{F} = (W, R)$ 
    - \* W: Universe of possible worlds
    - \* R: Relationship
  - Model  $\mathcal{M} = (W, R, V)$ 
    - $V: P \rightarrow \mathcal{P}(W)$
    - $V(p)$ : Subset of W where p is true
  - $\mathcal{M} \models_w A$ : A is true at w in  $\mathcal{M}$

#### Example



- $P = \{p, q, r\}$
- $W = \{w_1, w_2, w_3, w_4\}$
- $V$  as in figure
- $R = \{(w_1, w_2), (w_1, w_4), (w_2, w_3), (w_3, w_2), (w_3, w_4)\}$
- $\mathcal{M} = (W, R, V)$

\*  $\mathcal{M} \models_{w_2} \Box p$ : " $\forall w, \text{ if } w R w_2 \text{ then } \mathcal{M} \models_w p$ "  
 $w_2 R w_2$ ,  $w_2 R w_3$   
 $V(p) = \{w_1, w_2, w_3\}$   
 $w_2, w_3 \in V(p)$   
 OK

\*  $\mathcal{M} \models_{w_1} \Diamond (r \wedge \Box q)$

" $\exists w, w R w_1 \text{ tq } \mathcal{M} \models_w r \wedge \Box q$ "

" $\exists w, w R w_1 \text{ tq } [\mathcal{M} \models_w r, \mathcal{M} \models_w \Box q]$ "

- $w_1 R w_2$  and  $w_1 R w_4$
- $\mathcal{M} \not\models_{w_2} r$ ,  $w_2$  eliminated
- $\mathcal{M} \models_{w_4} r$ , OK, Qu'est de l'autre
- $\mathcal{M} \models_{w_4} \Box q$ ?
- Vu qu'aucun monde accessible de  $w_4$ , donc forcément

### Schemas

- T: Reflexive:  $\forall s, s R s$
- B: Symmetric:  $\forall s, t: s R t \rightarrow t R s$
- D: Preproductive:  $\forall s, \exists t: s R t$
- 4: Transitive:  $\forall s, t, u: s R t, t R u \rightarrow s R u$
- 5: Euclidean:  $\forall s, t, u: s R t, s R u \rightarrow t R u$
- S4: KT4, S5: KT45

Normal Logics: Inference Rule RN:  $\frac{A}{\Box A}$

#### Examples

- $A \rightarrow \Box A$  is a theorem of S5.
- T:  $\Box A \rightarrow A$  applied to  $\neg A$
- $\Box \neg A \rightarrow \neg A \Leftrightarrow \neg \Box \neg A \vee \neg A$
- $\Leftrightarrow \neg \Box \neg A \vee \neg A$
- $\Leftrightarrow A \rightarrow \Box A$

### Decidability

- Propositional: YES
- 1st order: NO IN GENERAL
- MODAL: YES if finite modal



## 2 - Decision Trees / Association Rules / Formal Concept Analysis / Revision Merging Abduction

IA 301

Symbolic AI

### I - Decision Trees:

- Objective:
  - Find a model describing rules { attribute classes }
  - Assign new items based on attributes
  - Interpretable by user
- Definition
  - Tree like graph
  - Vertices: Pick attribute and ask Q?
  - Edges: Answers to the Q?
  - Leaves: Actual output depending on edge
- How to choose best attribute?
  - Split based on purity.
  - Usual measures:
    - \* GINI (node) =  $1 - \sum p(j/t)^2$   
 $p(j/t)$ : relative frequency of class  $j$  at node  $t$   
 Should be minimized
    - \* ENTROPY:  $-\sum p(j/t) \log(p(j/t))$
    - \* CLASSIF ERROR:  $1 - \max p(j/t)$
  - Best split
    - \* Gain =  $G$  = Purity Bef - Purity After  
 Should be maximized  
 normalize  $G$  by entropy

### • Association Rule: " $X \Rightarrow Y$ "

- Support of Rule:
 
$$S(X \Rightarrow Y) = \frac{\sigma(X, Y)}{T}, T = \# \text{Obs}$$
 "Relative frequency of co-occurrence of  $X, Y$ "
- Confidence in a Rule
 
$$C(X \Rightarrow Y) = \frac{\sigma(X, Y)}{\sigma(X)}$$
 "How often items in  $Y$  appear in records containing  $X$ "
- EX: \*  $\{NP, Film\} \Rightarrow \{Comics\}$  "R"
 
$$S(R) = \frac{2}{5}, C(R) = \frac{2}{3}$$

### • Rule mining

- Either Brute Force, but hard  
 $d \text{ items} \rightarrow 2^d \text{ itemsets} \rightarrow R = \sum_{i=1}^d C_d^i \left( \sum_{j=1}^d C_d^j \right)$   
 $6 \text{ items} \rightarrow 64 \text{ itemsets} \rightarrow 602 \text{ Rules}$
- Either Based on frequent itemsets  
 Still computationally expensive
- Use the A-Priori Algorithm  
 "If an item is frequent, so must be its subsets"  
 Results of the monotony rule:  
 $X \subseteq Y \Rightarrow S(X) \geq S(Y)$
- Or if an item is infrequent, we drop all subitemsets containing it  
 NB. Frequency is given in Exam

### II - Association Rules

- Objective: Data-mining, Freq. Patterns  
Automatic rule construction...
- Example:
 

1	Novel, Newspaper
2	Novel, Film, Comics, Music
3	NP, Film, Comics, Music
4	Novel, NP, Film, Comics
5	Novel, NP, Film, Music
- $\Rightarrow$ : co-occurrence  
 $X \Rightarrow Y$ : "if we have  $X$ , we'll have  $Y$ "  
 $\{Comics\} \Rightarrow \{Film\}, \{Music\} \Rightarrow \{Film\}$
- Definitions:
  - Itemset: Collection of items
  - $k$ -itemset: Itemset with  $k$  items
  - $\sigma$ : Support count: # Occurrences of item
  - $S$ : Support:  $\sigma / \# \text{ observations}$
  - Frequent itemset: Itemset,  $S \geq \text{threshold}$
- EX \* Itemset =  $\{NP, Novel, Film\}$   
 $\sigma(\text{Itemset}) = 2$   
 $S(\text{Itemset}) = 2/5$

### III - Formal Concept Analysis

- Objective: Symbolic Learning / Datamining...
- Input: Table: objects  $\times$  attributes
- Output: Concept Lattice  
Attribute implications
- Example:
 

	$y_1$	$y_2$	$y_3$
$x_1$	X	X	X
$x_2$	X		X
$x_3$		X	X
- Formal Concept:  $\{x_1, x_2\}, \{y_1, y_3\}$
- Attribute Implication  $\{y_1\} \Rightarrow \{y_3\}$
- $(X, Y)$  is a formal concept if  
 $\alpha(X) = Y, \beta(Y) = X$
- Galois Connexion  
 $(\alpha, \beta)$  G.N. b/w  $(P(G), \subseteq)$  and  $(P(M), \subseteq)$   
 if  $\forall X, Y, X \subseteq \beta(Y) \Leftrightarrow Y \subseteq \alpha(X)$
- Equivalence:  $X_1 \subseteq X_2 \Rightarrow \alpha(X_2) \subseteq \alpha(X_1)$   
 $Y_1 \subseteq Y_2 \Rightarrow \beta(Y_2) \subseteq \beta(Y_1)$   
 $X \subseteq \beta(\alpha(X)), Y \subseteq \alpha(\beta(Y))$   
 $\alpha(X) = \alpha(\beta(\alpha(X))), \beta(Y) = \beta(\alpha(\beta(Y)))$



- $\alpha$  and  $\beta$  are closure operators increasing, extensive & idempotent
- $\alpha(U, X_i) = A_i$  ;  $\alpha(X_i)$   
 $\beta(U, Y_i) = B_i$  ;  $\beta(Y_i)$
- Classification: Remove redundant columns
- Construction of lattice
  - Start at  $(\{A\}, \alpha(\{A\}))$
  - Singletons, Duplets, Triplets
  - (Whole I have set,  $\alpha(WI)$ )
- Attribute Implication:
  - Description of dependencies between data

## IV - Aggregating, Revision, Merging, Abduction

### 1 - Revision