

CS 300 Pseudocode Document

Function Signatures

Below are the function signatures that you can fill in to address each of the three program requirements using each of the data structures. The pseudocode for printing course information, if a vector is the data structure, is also given to you below (depicted in bold).

```
OpenFile()
     If return value is -1
           Print file not found
Else
     File is found
     While it is not EOF
           Read every line
                If line < 2 tokens
                      Return ERROR
                Else read tokens
Close file
// Vector pseudocode
int numPrerequisiteCourses(Vector<Course> courses, Course c) {
     totalPrerequisites = prerequisites of course c
     for each prerequisite p in totalPrerequisites
           add prerequisites of p to totalPrerequisites
     print number of totalPrerequisites
}
void printSampleSchedule(Vector<Course> courses) {
     for all courses
           print course name
     if course has prerequisites
           for each prerequisite
                print prerequisite
}
void printCourseInformation(Vector<Course> courses, String
courseNumber) {
     for all courses
           if the course is the same as courseNumber
                print out the course information
                for each prerequisite of the course
                      print the prerequisite course information
}
```



```
void addPrerequisites(Vector<Course> courses, String courseNumber,
Vector<String> prerequisites) {
     for each course in courses:
           if course.courseNumber == courseNumber:
                course.prerequisites.addAll(prerequisites)
}
// Hashtable pseudocode
int numPrerequisiteCourses(Hashtable<Course> courses) {
     totalPrerequisites = Hashtable[c]
     for each prerequisite p in totalPrerequisites
           add prerequisites of Hashtable[p] to totalPrerequisites
     print number of totalPrerequisites
}
void printSampleSchedule(Hashtable<Course> courses) {
     for each (key, value) course in courses
     print key course name
     if value has prerequisites
           for each prerequisite in course
                print prerequisite
}
void printCourseInformation(Hashtable<Course> courses, String
courseNumber) {
   for all courses:
     if courseNumber == courses
           print out the course information of courseNumber
           for each prerequisite of Hashtable[course]
                print prerequisite course info
}
void addPrerequisites(Hashtable<Course> courses, String courseNumber,
Vector<String> prerequisites) {
     courses[courseNumber].prerequisites.addAll(prerequisites)
}
// Tree pseudocode
int numPrerequisiteCourses(Tree<Course> courses) {
     totalPrerequisites = prerequisites of course c
```



```
recurse each prerequisite p in totalPrerequisites
           add prerequisites of p to totalPrerequisites
     return the size of totalPrerequisites }
}
void printSampleSchedule(Tree<Course> courses) {
     print course name
     if course has prerequisites
           recurse each prerequisite p of the course
                print p
void printCourseInformation(Tree<Course> courses, String courseNumber)
locate courseNumber
if courseNumber is found
     print out the course information of courseNumber
     recurse each prerequisite of courseNumber
           print the prerequisite course information
}
void addPrerequisites(Tree<Course> courses, String courseNumber,
Vector<String> prerequisites) {
     courses.find(courseNumber).prerequisites.addAll(prerequisites)
}
                          2.) Creating a menu
Void Menu(Vector<Course>vectorCourses, Hashtable<Course>
hashtableCourses, Tree<Course> treeCourses)
```

```
userInput = 0
while userInput != 4:
    cout << ("----Menu----")
    cout << ("1. Load Data Struct")
    cout << ("2. Print Course List")</pre>
```



```
cout << ("3. Print Course")</pre>
     cout << ("4. Exit")</pre>
     cin >> userInput
case 1:
     loadCourses(vectorCourses, hashtableCourses, treeCourses)
     break;
case 2:
     printAlphaNumericOrder(vectorCourses)
     break;
case 3:
     printCourse(vectorCourses, hashtableCourses, treeCourses)
     break;
case 4:
     cout << "Good-bye"</pre>
     END
     Break;
Default:
     Cout << ("Incorrect Input")</pre>
     Break;
      3.) Alphanumeric order pseudocode for all 3 data structures
Vector:
Sort(vectorCourses.begin(), vectorCourses.end(),
compareByCourseNumber)
```



Hashtable:

```
Vector<String> courseIndex
For each key in hashtableCourses:
        courseIndex.push_back(key)
sort(courseIndex.begin(), courseIndex.end(), compareByCourseNumber)
for each key in courseIndex:
    print hashtableCourses[key]
```

Tree:

```
Vector<Course> inOrderCourses
inOrderTraverse(treeCourses.root, inOrderCourses)
sort(inOrderCourses.begin(), inOrderCourses.end(),
compareByCourseNumber)
for each course in inOrderCourses:
    print course
```

Runtime Evaluation Vector

<u>Code</u>	Cost per line	Times executed	Big O value
Reading a file	1	n	0(n)
Creating course objects	1	n	O(n)
Sorting courses	1	n	0(n log n)



Runtime Evaluation HashTable

<u>Code</u>	Cost per line	Times executed	Big O value
Reading a file	1	n	0(n)
Creating course objects	1	1	0(1)
Sorting keys	1	n	0(n log n)

Runtime Evaluation Tree

<u>Code</u>	Cost per line	Times executed	Big O value
Reading a file	1	n	0(n)
Creating course	Log n	n	O(log n)
objects			
Sorting courses	1	n	0(n)

<u>Advantages and Disadvantages</u>

Vectors are great for their simplicity and easy access of indexes however the searching can take quite a large amount of time if your vector has a lot of data.

```
/ Simple implementation
/ Efficient for small data sets
```

Hashtables are great for printing courses on their own so long as they don't have too much data and do not need sorting for such, however hashtables use a lot more memory.

```
/ Quick retrieval
/ Efficient for small data sets
/ Additional memory
```

Binary Seach Trees are great for searching for courses fast and its traversal is good for printing in order n. However the sorting process can also be seen as a burden since it's not one step typically requiring ways to check if a number is less than or greater than so it can traverse.



```
/ Efficient for search and sorted data
/ Efficient for large data sets
/ Additional Memory
/ Slow insertions
```

Recommendation for project 2:

I think based on the big O analysis I would recommend NOT using a binary tree and possibly using a hashtable for its fast access to the courses if keeping a hashtable quick and concise we may not use that much memory.

After further investigation a BST could pose as a useful data structure that would benefit the advisors for sorting classes in alphanumeric order. The reason being that a Binary Seach Tree maintains a sorted order when performing inOrder traversal. This keeps data sorted such as courseNumbers. The runtime complexity of this would be equal to O(n).

