

Homework #1 Solution

1. (4p)

(a) takes a positive integer and prints that many dots.

Solution:

Recursive:

```
(defun rdot(x)
  (format t ".")
  (if (> x 1)
      (rdot (- x 1))))
```

Iterative:

```
(defun idot(x)
  (do ((i 0 (+ i 1)))
      ((= i x) (format t "~%"))
      (format t ".")))
```

OR

```
(defun idot(x)
  (do ((i x (- i 1)))
      ((< i 1))
      (format t ".")))
```

(b) takes a list and returns the number of times the symbol a occurs in it.

Recursive:

```
(defun ntimes(lst a)
  (if (null lst)
      0
      (if (eql a (car lst))
          (+ 1 (ntimes (cdr lst) a))
          (+ 0 (ntimes (cdr lst) a)))))
```

Iterative:

```
(defun ntimes (lst a)
  (do ((z 0) (l lst (cdr l)))
      ((null l) z)
      (if (eql a (car l))
          (setf z (+ 1 z))
          z)))
```

2. (3p)

(a) (defun summit (lst)
 (remove nil lst)
 (apply #'+ lst))

Solution:

Remove returns the list with nil's, if the list is not updated so we need to use setf

```
(defun summit (lst)
  (setf lst (remove nil lst))
  (apply #'+ lst))
```

OR

```
(defun summit (lst)
  (apply #'+ (remove nil lst)))
```

```
(b) (defun summit (lst)
      (let ((x (car lst)))
        (if (null x)
            (summit (cdr lst))
            (+ x (summit (cdr lst)))))))
```

Solution:

It never ends because it never checks if lst is null.

```
(defun summit (lst)
  (if (null lst)
      0
      (let ((x (car lst)))
        (if (null x)
            (summit (cdr lst))
            (+ x (summit (cdr lst)))))))
```

OR

```
(defun summit (lst)
  (let ((lst (remove nil lst)))
    (let ((x (car lst)))
      (if (null x)
          0
          (+ x (summit (cdr lst)))))))
```

3. (3p)

```
a) (defun pos+recursive (n lst)
    (if (null lst)
        nil
        (let ( (head-of-list (car lst))
                (rest-of-list (cdr lst)))
          (cons (+ n head-of-list) (pos+recursive (+ n 1) rest-of-list)))))
    (defun pos+ (lst)
      (pos+recursive 0 lst))
```

b) Iteration –

```
(defun pos++ (lst)
  (let ((current-index 0)
        (new-list '()))
    (dolist (value lst)
      (progn
        (setf new-list (append new-list (list (+ value current-index))))
        (setf current-index (+ current-index 1))))
    new-list))
```

c) Using mapcar

```
(defun pos+++ (lst)
  (let ((current-index -1))
    (mapcar #'(lambda (x)
                (+ x (setf current-index (+ 1 current-index)))) lst)))
```

4. (3p)

```
(let ((max 0))
  (defun f (x)
    (cond ((< max x) (setq max x))
          (t max))))
```

5. Tree traversals (6p):

```
1) (defun inorder-nested (tree)
    (cond ((null tree) '())
          ((listp tree)
           (append (inorder-nested (second tree))
                   (append (inorder-nested (first tree))
                           (inorder-nested (third tree))))))
    (t (cons tree '()))))

2) (defun preorder-nested (tree)
    (cond ((null tree) '())
          ((listp tree)
           (append (preorder-nested (first tree))
                   (append (preorder-nested (second tree))
                           (preorder-nested (third tree))))))
    (t (cons tree '()))))

3) (defun postorder-nested (tree)
    (cond ((null tree) '())
          ((listp tree)
           (append (postorder-nested (second tree))
                   (append (postorder-nested (third tree))
                           (postorder-nested (first tree))))))
    (t (cons tree '()))))
```

6. Dictionary (3p):

Iterative:

```
(defun findall (el dict)
  (let ((l nil))
    (dolist (e dict l)
      (if (compare el e) (setf l (cons e l))))))

(defun compare (x x1) (equal x (subseq x1 0 (length x))))
```

Recursive:

```
(defun lookup (symbol dict)
  (cond ((null dict) '())
        ((equal symbol (subseq (car dict) 0 (length symbol)))
         (cons (car dict) (lookup symbol (cdr dict))))
        (t
         (lookup symbol (cdr dict)))))
```

7) Occurrences

```
(defun occurrences (lst)
  (setq alist '())
  (dolist (x lst)
    (if (not (assoc x alist))
        (push (list x (count x lst)) alist)))
  (sort alist #'> :key #'second))
```