

# 移植 U-BOOT-1.1.6 到 TQ2440

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### 一、移植相关说明

#### 1、移植背景

天嵌公司的TQ2440 没有提供u-boot 的移植文档，移植源代码倒是有，参考U-boot1.1.6的移植(TQ2440)，自己做了这一份移植文档，详细记录了移植步骤，修改了原文中的错误。

#### 2、移植环境

交叉编译器：crosstools\_3.4.5\_softfloat

CPU：S3C2440

SDRAM：64M

Nor Flash：2M

NAND Flash：64M

网卡：DM9000

#### 3、移植源代码

u-boot-1.1.6.tar.bz2

<ftp://ftp.denx.de/pub/u-boot/>

#### 4、文件的删减

- 删除 board/下除 smdk2410 以外的所有其它目标板文件夹
- 删除 cpu/下除 arm920t 以外的所有其它 cpu 目录
- 删除根目录下 lib\_XXX 的库文件目录,只留下 lib\_arm 和 lib\_generic
- 删除 include/目录下 asm-XXX 的文件目录,只留下 asm-arm
- 删除 include/configs 目录下除 smdk2410.h 以外的所有其它配置头文件

### 二、编译测试

任务：建立自己的目标板系统，并测试编译

#### 1、解压源码包

tar -jxvf u-boot-1.1.6.tar.bz2 -C /opt/EmbedSky/

解压后在/opt/EmbedSky 目录下生成 u-boot-1.1.6 目录

#### 2、建立自己的目标板

- 进入 u-boot-1.1.6 目录。
- ? 将 board/smdk2410 目录复制为 dong2440 目录

- `cp -rf board/smdk2410/ board/dong2440`
- 修改 `smdk2410.c` 为 `dong2440.c`  
`mv board/dong2440/smdk2410.c board/dong2440/dong2440.c`
- ? 修改 Makefile 文件中 28 行的 COBJS 改为：

```
COBJS := dong2440.o flash.o
```

- 建立目标板配置文件：进入 `include/configs` 目录下，将 `smdk2410.h` 复制为 `dong2440.h`  
`cp include/configs/smdk2410.h include/configs/dong2440.h`
- 修改顶层（`u-boot-1.1.6` 目录）Makefile 文件 1881 行，增加：

```
dong2440_config : unconfig  
@$(MKCONFIG) $(@:_config=) arm arm920t dong2440 NULL s3c24x0
```

各项的意思如下：

`arm`: CPU 的架构(ARCH)

`arm920t`: CPU 的类型(CPU),其对应于 `cpu/arm920t` 子目录。

`dong2440`: 开发板的型号(BOARD),对应于 `board/dong2440` 目录。

`NULL`: 开发者/或经销商(vender)。(此处没加 `vender`,为 `NULL`。)

`s3c24x0`: 片上系统(SOC)。

- 配置交叉编译器：修改顶层（`u-boot-1.1.6` 目录）Makefile 文件 128 行，修改：

```
ifeq ($(ARCH),arm)  
CROSS_COMPILE=/opt/EmbedSky/crosstools_3.4.5_softfloat/gcc-3.4.5-glibc-2.3.6/arm-linux/bin  
/arm-linux-  
endif
```

也可以选择自己的默认交叉编译器，此时路径不用修改。

### 3、编译测试

进入 `u-boot-1.1.6` 目录

`#make mrproper` //(或`#make distclean` 修改顶层 Makefile 等相关文件必须执行此步骤)

`#make dong2440_config`

`#make all`

如果没有错误，则会生成 `u-boot.bin` 文件。

至此，自己的目标板已经建立，下面要做的是修改一些配置，增加一些驱动。

## 三、增加对 S3C2440 的支持

任务：加入 S3C2440 相关代码，使得 `u-boot` 可以在 `s3c2440` 上正常工作。

### 1、修改 SDRAM 配置

- 进入 `board/dong2440` 目录修改 `lowlevel_init.S` 文件 54 行如下：

```
#define B1_BWSCON (DW16) //(DW32) (IDE)  
#define B2_BWSCON (DW16) // (IDE)  
#define B3_BWSCON (DW16 + WAIT + UBLB) //CS8900  
#define B4_BWSCON (DW16) //DM9000  
#define B5_BWSCON (DW8) //(DW16)  
#define B6_BWSCON (DW32)  
#define B7_BWSCON (DW32)
```

- 修改 `lowlevel_init.S` 文件 126 行如下：

```
#define REFCNT 0x4f4  
/*period=7.8125us,HCLK=100Mhz,(2048+1-7.8125*100)=0x4F4 */
```

```
//1113 /* period=15.6us, HCLK=60Mhz, (2048+1-15.6*60) */
```

## 2、时钟设置

S3c2440 的时钟计算公式和 s3c2410 不一样，对于 s3c2440 开发板，将 PCLK 设为 400Mhz，分频比为 FCLK:HCLK:PCLK=1:4:8。

- 首先屏蔽原来 s3c2410 的时钟设置，修改 cpu/arm920t/目录下 start.S 文件 148 行如下：

```
#if 0
/* FCLK:HCLK:PCLK = 1:2:4 */
/* default FCLK is 120 MHz ! */
ldr r0, =CLKDIVN
mov r1, #3
str r1, [r0]
#endif
```

下面的修改可以有两种方法

### 方法一：

- 然后在 board\_init 函数中重新配置时钟，修改 board/dong2440/dong2440.c 文件中的 68 行的 board\_init 函数，并增加一些声明：

```
/* S3C2440: Mpll = (2*m * Fin) / (p * 2^s), UPLL = (m * Fin) / (p * 2^s)
* m = M (the value for divider M)+ 8, p = P (the value for divider P) + 2
*/
/* Fin = 12.0000MHz */
#define S3C2440_MPLL_400MHZ ((0x5c<<12)|(0x02<<4)|(0x01)) //HJ 400MHz
#define S3C2440_UPLL_48MHZ ((0x38<<12)|(0x02<<4)|(0x02)) //HJ 100MHz
#define S3C2440_CLKDIV 0x05 /* FCLK:HCLK:PCLK = 1:4:8, UCLK = UPLL */
//HJ 100MHz
/* S3C2410: Mpll,Upll = (m * Fin) / (p * 2^s)
* m = M (the value for divider M)+ 8, p = P (the value for divider P) + 2
*/
#define S3C2410_MPLL_200MHZ ((0x5c<<12)|(0x04<<4)|(0x00))
#define S3C2410_UPLL_48MHZ ((0x28<<12)|(0x01<<4)|(0x02))
#define S3C2410_CLKDIV 0x03 /* FCLK:HCLK:PCLK = 1:2:4 */
```

以上代码针对 s3c2410、s3c2440 分别定义了 MPLL、UPLL 寄存器的值。开发板输入时钟为 12Mhz（这在 include/configs/dong2440.h 中的宏 CONFIG\_SYS\_CLK\_FREQ 中定义），读者可以根据代码中的计算公式针对自己的开发板修改系统时钟。下面是针对 s3c2410、s3c2440 分别使用不同的宏设置系统时钟

```
int board_init (void)
{
    S3C24X0_CLOCK_POWER * const clk_power = S3C24X0_GetBase_CLOCK_POWER();

    S3C24X0_GPIO * const gpio = S3C24X0_GetBase_GPIO();

    /* set up the I/O ports */
    gpio->GPACON = 0x007FFFFFFF;
```

```

gpio->GPBCON = 0x00044555;
gpio->GPBUP = 0x000007FF;
gpio->GPCCON = 0xAAAAAAAA;
gpio->GPCUP = 0x0000FFFF;
gpio->GPDCON = 0xAAAAAAAA;
gpio->GPDUP = 0x0000FFFF;
gpio->GPECON = 0xAAAAAAAA;
gpio->GPEUP = 0x0000FFFF;
gpio->GPFCON = 0x000055AA;
gpio->GPFUP = 0x000000FF;
gpio->GPGCON = 0xFF95FFBA;
gpio->GPGUP = 0x0000FFFF;
gpio->GPHCON = 0x002AFAAA;
gpio->GPHUP = 0x000007FF;
/* support both of S3C2410 and S3C2440 */
if ((gpio->GSTATUS1 == 0x32410000) || (gpio->GSTATUS1 == 0x32410002))
{
    /* FCLK:HCLK:PCLK = 1:2:4 */
    clk_power->CLKDIVN = S3C2410_CLKDIV;

    /* change to asynchronous bus mod */
    __asm__(
        "mrc    p15, 0, r1, c1, c0, 0\n"    /* read ctrl register */
        "orr    r1, r1, #0xc0000000\n"      /* Asynchronous */
        "mcr    p15, 0, r1, c1, c0, 0\n"    /* write ctrl register */
        ::: "r1"
    );

    /* to reduce PLL lock time, adjust the LOCKTIME register */
    clk_power->LOCKTIME = 0xFFFFFFFF;

    /* configure MPLL */
    clk_power->MPLLCON = S3C2410_MPLL_200MHZ;

    /* some delay between MPLL and UPLL */
    delay (4000);

    /* configure UPLL */
    clk_power->UPLLCON = S3C2410_UPLL_48MHZ;

    /* some delay between MPLL and UPLL */
    delay (8000);

    /* arch number of SMDK2410-Board */
    gd->bd->bi_arch_number = MACH_TYPE_SMDK2410;

```

```

}
else
{
    clk_power->CLKDIVN = S3C2440_CLKDIV;           //HJ 1:4:8

    /* change to asynchronous bus mod */
    __asm__(    "mrc    p15, 0, r1, c1, c0, 0\n"      /* read ctrl register */
               "orr    r1, r1, #0xc0000000\n"        /* Asynchronous */
               "mcr    p15, 0, r1, c1, c0, 0\n"      /* write ctrl register */
               ::: "r1"
            );

    /* to reduce PLL lock time, adjust the LOCKTIME register */
    clk_power->LOCKTIME = 0xFFFFFFFF;

    /* configure MPLL */
    clk_power->MPLLCON = S3C2440_MPLL_400MHZ;        //fin=12.000MHz

    /* some delay between MPLL and UPLL */
    delay (4000);

    /* configure UPLL */
    clk_power->UPLLCON = S3C2440_UPLL_48MHZ;         //fin=12.000MHz

    /* some delay between MPLL and UPLL */
    delay (8000);

    /* arch number of SMDK2440-Board */
    gd->bd->bi_arch_number = MACH_TYPE_S3C2440;
}
/* adress of boot parameters */
gd->bd->bi_boot_params = 0x30000100;

icache_enable();
dcache_enable();
return 0;
}

```

最后一步，获取系统时钟的函数需要针对 s3c2410、s3c2440 的不同进行修改。

在后面设置串口波特率时需要获得系统时钟，就是在 U-Boot 的第二阶段,lib\_arm/board.c 中 start\_armboot 函数调用 serial\_init 函数初始化串口时,会调用 get\_PCLK 函数。它在 cpu/arm920t/s3c24x0/speed.c 中定义,与它相关的还有 get\_HCLK、get\_PLLCLK 等函数。

前面的 board\_init 函数在识别出 S3C2410 或 S3C2440 后,设置了机器类型 ID:gd? bd? bi\_arch\_number,后面的函数可以通过它来分辨是 S3C2410 还是 S3C2440。首先要在程序的开头增加如下一行,这样才可以使用 gd 变量。

首先要在程序的开头增加如下一行,这样才可以使用 gd 变量。

在 `cpu/arm920t/s3c24x0/speed.c` 中修改：

在程序开头 40 行增加一行：**DECLARE\_GLOBAL\_DATA\_PTR**;这样才可以使用 gd 变量

➤ 修改 get\_PPLCLK 函数：

```
static ulong get_PLLCLK(int pllreg)
{
    S3C24X0_CLOCK_POWER * const clk_power = S3C24X0_GetBase_CLOCK_POWER();
    ulong r, m, p, s;
    if (pllreg == MPLL)
        r = clk_power->MPLLCON;
    else if (pllreg == UPLL)
        r = clk_power->UPLLCON;
    else
        hang();
    m = ((r & 0xFF000) >> 12) + 8;
    p = ((r & 0x003F0) >> 4) + 2;
    s = r & 0x3;
    /* support both of S3C2410 and S3C2440 */
    if (gd->bd->bi_arch_number == MACH_TYPE_SMDK2410)
        return((CONFIG_SYS_CLK_FREQ * m) / (p << s));
    else
        return((CONFIG_SYS_CLK_FREQ * m * 2) / (p << s)); /* S3C2440 */
}
```

由于分频系数的设置方法也不一样，get\_HCLK、get\_PCLK 也需要修改。对于 s3c2410，沿用原来的计算方法，else 分支中是 s3c2440 的代码，如下所示：

➤ 修改 get\_HCLK、get\_PCLK：

```
/* for s3c2440 */
#define S3C2440_CLKDIVN_PDIVN      (1<<0)
#define S3C2440_CLKDIVN_HDIVN_MASK (3<<1)
#define S3C2440_CLKDIVN_HDIVN_1   (0<<1)
#define S3C2440_CLKDIVN_HDIVN_2   (1<<1)
#define S3C2440_CLKDIVN_HDIVN_4_8 (2<<1)
#define S3C2440_CLKDIVN_HDIVN_3_6 (3<<1)
#define S3C2440_CLKDIVN_UCLK      (1<<3)

#define S3C2440_CAMDIVN_CAMCLK_MASK (0xf<<0)
#define S3C2440_CAMDIVN_CAMCLK_SEL (1<<4)
#define S3C2440_CAMDIVN_HCLK3_HALF (1<<8)
#define S3C2440_CAMDIVN_HCLK4_HALF (1<<9)
#define S3C2440_CAMDIVN_DVSEN      (1<<12)

/* return HCLK frequency */
ulong get_HCLK(void)
{
```

```

S3C24X0_CLOCK_POWER * const clk_power = S3C24X0_GetBase_CLOCK_POWER();
unsigned long clkdiv;
unsigned long camdiv;
int hdiv = 1;

/* support both of S3C2410 and S3C2440 */
if (gd->bd->bi_arch_number == MACH_TYPE_SMDK2410)
    return((clk_power->CLKDIVN & 0x2) ? get_FCLK()/2 : get_FCLK());
else
{
    clkdiv = clk_power->CLKDIVN;
    camdiv = clk_power->CAMDIVN;

    /* work out clock scalings */

    switch (clkdiv & S3C2440_CLKDIVN_HDIVN_MASK) {
        case S3C2440_CLKDIVN_HDIVN_1:
            hdiv = 1;
            break;

        case S3C2440_CLKDIVN_HDIVN_2:
            hdiv = 2;
            break;

        case S3C2440_CLKDIVN_HDIVN_4_8:
            hdiv = (camdiv & S3C2440_CAMDIVN_HCLK4_HALF) ? 8 : 4;
            break;

        case S3C2440_CLKDIVN_HDIVN_3_6:
            hdiv = (camdiv & S3C2440_CAMDIVN_HCLK3_HALF) ? 6 : 3;
            break;
    }
    return get_FCLK() / hdiv;
}
}

```

```

/* return PCLK frequency */
ulong get_PCLK(void)
{
    S3C24X0_CLOCK_POWER * const clk_power = S3C24X0_GetBase_CLOCK_POWER();
    unsigned long clkdiv;
    unsigned long camdiv;
    int hdiv = 1;
    /* support both of S3C2410 and S3C2440 */

```

```

if (gd->bd->bi_arch_number == MACH_TYPE_SMDK2410)
    return((clk_power->CLKDIVN & 0x1) ? get_HCLK()/2 : get_HCLK());
else
{
    clkdiv = clk_power->CLKDIVN;
    camdiv = clk_power->CAMDIVN;

    /* work out clock scalings */

    switch (clkdiv & S3C2440_CLKDIVN_HDIVN_MASK) {
        case S3C2440_CLKDIVN_HDIVN_1:
            hdiv = 1;
            break;

        case S3C2440_CLKDIVN_HDIVN_2:
            hdiv = 2;
            break;

        case S3C2440_CLKDIVN_HDIVN_4_8:
            hdiv = (camdiv & S3C2440_CAMDIVN_HCLK4_HALF) ? 8 : 4;
            break;

        case S3C2440_CLKDIVN_HDIVN_3_6:
            hdiv = (camdiv & S3C2440_CAMDIVN_HCLK3_HALF) ? 6 : 3;
            break;
    }
    return get_FCLK() / hdiv / ((clkdiv & S3C2440_CLKDIVN_PDIVN)? 2:1);
}
}

```

- 在 include/s3c24x0.h 中重新定义 S3C24X0\_CLOCK\_POWER 结构体，在 include/s3c24x0.h 中，S3C24X0\_CLOCK\_POWER 结构体中增加:129 行

```
S3C24X0_REG32    CAMDIVN; /* for s3c2440*/
```

至此，对 s3c2440 的支持(时钟配置部分)就算做好了，为了方便调试，可以利用开发板自带的 u-boot 文件烧写到内存中运行，此时还要修改一些配置：

- 修改 cpu/arm920t/start.S 文件的 162 行如下：

```

#ifndef CONFIG_SKIP_LOWLEVEL_INIT
    @blcpu_init_crit
#endif

```

- 修改 board/dong2440/config.mk 文件如下：

```

TEXT_BASE = 0x33000000
#TEXT_BASE = 0x33F80000

```

- 进入 u-boot-1.1.6 目录
- #make distclean
- #make dong2440\_config



#make all

如果没有错误，则会生成 u-boot.bin 文件。载入内存运行出现如下信息：

```
U-Boot 1.1.6 (Sep  4 2010 - 13:11:07)

DRAM:  64 MB
Flash: 512 kB
*** Warning - bad CRC, using default environment

In:     serial
Out:    serial
Err:    serial

SMDK2410 #
```

## 方法二：

此处修改时钟配置还有另一种改法，就是另外写一个时钟初始化函数，现在将其方法介绍如下。

修改方法和上面的类似，区别有以下几点：

➤ 修改 cpu/arm920t/start.S 文件时

在屏蔽原来的时钟后将 **stack\_setup** 子程序搬到 **relocate** 子程序之前(这步别忘了)，并在 **stack\_setup** 子程序后加一条跳转指令调用到 **clock\_init** 子函数，进行时钟初始化：

增加跳转指令：

```
/* Set up the stack */
stack_setup:
    ldr r0, _TEXT_BASE      /* upper 128 KiB: relocated uboot */
    sub r0, r0, #CFG_MALLOC_LEN /* malloc area */
    sub r0, r0, #CFG_GBL_DATA_SIZE /* binfo */
#ifdef CONFIG_USE_IRQ
    sub r0, r0, #(CONFIG_STACKSIZE_IRQ+CONFIG_STACKSIZE_FIQ)
#endif
    sub sp, r0, #12 /* leave 3 words for abort-stack */
    bl clock_init
#ifdef CONFIG_SKIP_RELOCATE_UBOOT
relocate: /* relocate U-Boot to RAM */
    adr r0, _start /* r0 <- current position of code */
    ldr r1, _TEXT_BASE /* test if we run from flash or RAM */
    cmp r0, r1 /* don't reloc during debug */
    beq clear_bss
    ldr r2, _armboot_start
    ldr r3, _bss_start
    sub r2, r3, r2 /* r2 <- size of armboot */
    add r2, r0, r2 /* r2 <- source end address */
```

为什么这么换呢？可能是因为所调用的 **clock\_init** 函数需要用到堆栈。

➤ 编写 **clock\_init** 函数

在 board/dong2440 目录下建议一个名为 boot\_init.c 的文件，编写 colck\_init 函数，同时加上一些声明和延时子函数，如下：

```
#include <common.h>
#include <s3c2410.h>
#define GSTATUS1 (*(volatile unsigned int *)0x560000B0)

static inline void delay (unsigned long loops)
{
    __asm__ volatile ("1:\n"
        "subs %0, %1, #1\n"
        "bne 1b": "=r" (loops): "0" (loops));
}

/* S3C2440: Mpll = (2*m * Fin) / (p * 2^s), UPLL = (m * Fin) / (p * 2^s)
 * m = M (the value for divider M)+ 8, p = P (the value for divider P) + 2
 */
#define S3C2440_MPLL_400MHZ    ((0x5c<<12)|(0x01<<4)|(0x01))
#define S3C2440_MPLL_200MHZ    ((0x5c<<12)|(0x01<<4)|(0x02))
#define S3C2440_MPLL_100MHZ    ((0x5c<<12)|(0x01<<4)|(0x03))
#define S3C2440_UPLL_96MHZ     ((0x38<<12)|(0x02<<4)|(0x01))
#define S3C2440_UPLL_48MHZ     ((0x38<<12)|(0x02<<4)|(0x02))
#define S3C2440_CLKDIV         (0x05) // | (1<<3)) /* FCLK:HCLK:PCLK = 1:4:8,
UCLK = UPLL/2 */
#define S3C2440_CLKDIV188      0x04 /* FCLK:HCLK:PCLK = 1:8:8 */
#define S3C2440_CAMDIVN188     ((0<<8)|(1<<9)) /* FCLK:HCLK:PCLK = 1:8:8 */

/* S3C2410: Mpll,Upll = (m * Fin) / (p * 2^s)
 * m = M (the value for divider M)+ 8, p = P (the value for divider P) + 2
 */
#define S3C2410_MPLL_200MHZ    ((0x5c<<12)|(0x04<<4)|(0x00))
#define S3C2410_UPLL_48MHZ     ((0x28<<12)|(0x01<<4)|(0x02))
#define S3C2410_CLKDIV         0x03 /* FCLK:HCLK:PCLK = 1:2:4 */

void clock_init(void)
{
    S3C24X0_CLOCK_POWER *clk_power = (S3C24X0_CLOCK_POWER *)0x4C000000;
    /* support both of S3C2410 and S3C2440, by www.arm9.net */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        /* FCLK:HCLK:PCLK = 1:2:4 */
        clk_power->CLKDIVN = S3C2410_CLKDIV;
        /* change to asynchronous bus mod */
        __asm__ ("mrc    p15, 0, r1, c1, c0, 0\n" /* read ctrl register */
            "orr     r1, r1, #0xc0000000\n" /* Asynchronous */

```

```

        "mcr    p15, 0, r1, c1, c0, 0\n" /* write ctrl register */
        ::: "r1"
    );
    /* to reduce PLL lock time, adjust the LOCKTIME register */
    clk_power->LOCKTIME = 0xFFFFFFFF;
    /* configure UPLL */
    clk_power->UPLLCON = S3C2410_UPLL_48MHZ;
    /* some delay between MPLL and UPLL */
    delay (4000);
    /* configure MPLL */
    clk_power->MPLLCON = S3C2410_MPLL_200MHZ;
    /* some delay between MPLL and UPLL */
    delay (8000);
}
else
{
    /* FCLK:HCLK:PCLK = 1:4:8 */
    clk_power->CLKDIVN = S3C2440_CLKDIV;
    /* change to asynchronous bus mod */
    __asm__( "mrc    p15, 0, r1, c1, c0, 0\n" /* read ctrl register */
            "orr     r1, r1, #0xc0000000\n" /* Asynchronous */
            "mcr    p15, 0, r1, c1, c0, 0\n" /* write ctrl register */
            ::: "r1"
            );
    /* to reduce PLL lock time, adjust the LOCKTIME register */
    clk_power->LOCKTIME = 0xFFFFFFFF;
    /* configure UPLL */
    clk_power->UPLLCON = S3C2440_UPLL_48MHZ;
    /* some delay between MPLL and UPLL */
    delay (4000);
    /* configure MPLL */
    clk_power->MPLLCON = S3C2440_MPLL_400MHZ;
    /* some delay between MPLL and UPLL */
    delay (8000);
}
}

```

➤ 然后修改 board/dong2440/dong2440.c 文件中的 board\_init 函数，修改如下：

```

int board_init (void)
{
    S3C24X0_CLOCK_POWER * const clk_power = S3C24X0_GetBase_CLOCK_POWER();
    S3C24X0_GPIO * const gpio = S3C24X0_GetBase_GPIO();

    /* set up the I/O ports */

```

```

gpio->GPACON = 0x007FFFFFFF;
gpio->GPBCON = 0x00055555;
gpio->GPBUP = 0x000007FF;
gpio->GPCCON = 0xAAAAAAAA;
gpio->GPCUP = 0x0000FFFF;
gpio->GPDCON = 0xAAAAAAAA;
gpio->GPDUP = 0x0000FFFF;
gpio->GPECON = 0xAAAAAAAA;
gpio->GPEUP = 0x0000FFFF;
gpio->GPFCON = 0x000055AA;
gpio->GPFUP = 0x000000FF;
gpio->GPGCON = 0xFF94FFBA;
gpio->GPGUP = 0x0000FFEF;
gpio->GPGDAT = gpio->GPGDAT & ~(1<<4) | (1<<4);
gpio->GPHCON = 0x002AFAAA;
gpio->GPHUP = 0x000007FF;

/*support both of S3C2410 and S3C2440*/
if ((gpio->GSTATUS1 == 0x32410000) || (gpio->GSTATUS1 == 0x32410002))
{
    /* arch number of SMDK2410-Board */
    gd->bd->bi_arch_number = MACH_TYPE_SMDK2410;
}
else
{
    /* arch number of SMDK2440-Board */
    gd->bd->bi_arch_number = MACH_TYPE_S3C2440;
}
/* adress of boot parameters */
gd->bd->bi_boot_params = 0x30000100;
icache_enable();
dcache_enable();
return 0;
}

```

➤ 然后修改 board/dong2440/目录下的 Makefile 文件 28 行，修改如下：

```
COBJS := dong2440.o flash.o boot_init.o
```

并在 board/dong2440/u-boot.lds 文件中 35 行添加如下内容：

```

.text
{
    cpu/arm920t/start.o    (.text)
    board/dong2440/boot_init.o (.text)
    *(.text)
}

```

以增加对 boot\_init.o 的连接。

其它 include/s3c24x0.h , cpu/arm920t/s3c24x0/speed.c 的修改同上面的方法一样。

最后 make 一下，没有错误，加载到内存中运行正常。我的运行结果如下：

```
U-Boot 1.1.6 (Sep  4 2010 - 13:50:20)
```

```
DRAM:  64 MB
```

```
Flash: 512 kB
```

```
*** Warning - bad CRC, using default environment
```

```
In:      serial
```

```
Out:     serial
```

```
Err:     serial
```

```
SMDK2410 # ?
```

```
?          - alias for 'help'
```

```
autoscr - run script from memory
```

```
base     - print or set address offset
```

u-boot 中的提示符“SMDK2410 #”可以在/include/configs/dong2440.h 中修改成自己喜欢的提示符，操作如下：`#define CFG_PROMPT "[dong2440]# "` /\* Monitor Command Prompt \*/

#### 四、配置 Nor Flash

但是，现在还无法通过U-Boot命令烧写Nor Flash。本开发板中的Nor Flash型号为EN29LV160AB，而配置文件include/configs/dong2440.h中默认型号为AM29LV400。因为本开发板Nor Flash为 2MB，和AM29LV800 很相似，所以对Nor Flash配置修改如下：

```
/*-----
 * FLASH and environment organization
 */
#if 0
#define CONFIG_AMD_LV400 1 /* uncomment this if you have a LV400 flash */
#endif
#define CONFIG_AMD_LV800 1 /* uncomment this if you have a LV800 flash */

#define CFG_MAX_FLASH_BANKS 1 /* max number of memory banks */
#ifdef CONFIG_AMD_LV800
#define PHYS_FLASH_SIZE 0x00200000 /* 1MB */
#define CFG_MAX_FLASH_SECT (19) /* max number of sectors on one chip */
#define CFG_ENV_ADDR (CFG_FLASH_BASE + 0x1F0000) /* addr of environment */
#endif
#ifdef CONFIG_AMD_LV400
```

```

#define PHYS_FLASH_SIZE      0x00080000 /* 512KB */
#define CFG_MAX_FLASH_SECT   (11)/* max number of sectors on one chip */
#define CFG_ENV_ADDR         (CFG_FLASH_BASE + 0x070000) /* addr of environment */
#define

/* timeout values are in ticks */
#define CFG_FLASH_ERASE_TOUT(5*CFG_HZ) /* Timeout for Flash Erase */
#define CFG_FLASH_WRITE_TOUT(5*CFG_HZ) /* Timeout for Flash Write */

#define CFG_ENV_IS_IN_FLASH   1
#define CFG_ENV_SIZE          0x20000 /* Total Size of Environment Sector */

```

本例中Nor Flash的操作函数在board/dong2440/flash.c中实现，它支持AM29LV400 和 AM29LV800。

最后make一下，没有错误，加载到内存中运行正常。我的运行结果如下：

```

U-Boot 1.1.6 (Sep  4 2010 - 14:13:42)

DRAM:  64 MB
Flash:  2 MB
*** Warning - bad CRC, using default environment

In:     serial
Out:    serial
Err:    serial

[dong2440]#

```

Flash: 2 MB 表示已经对Nor Flash支持了。

## 五、增加Nand Flash读写驱动

任务：移植nand-flash驱动，让 u-boot 可以操作读写 nand flash。由于s3c2410 和s3c2440 nand flash控制器有区别，所以修改以下代码，让u-boot可以操作读写nand flash。

1、增加 nand\_flash.c 文件:cpu/arm920t/s3c24x0/nand\_flash.c

```

/*
 * Nand flash interface of s3c2410/s3c2440, by www.arm9.net
 * Changed from drivers/mtd/nand/s3c2410.c of kernel 2.6.13
 */
#include <common.h>
#if (CONFIG_COMMANDS & CFG_CMD_NAND) && !defined(CFG_NAND_LEGACY)
#include <s3c2410.h>
#include <nand.h>
DECLARE_GLOBAL_DATA_PTR;
#define S3C2410_NFSTAT_READY (1<<0)
#define S3C2410_NFCONF_nFCE (1<<11)
#define S3C2440_NFSTAT_READY (1<<0)
#define S3C2440_NFCONT_nFCE (1<<1)
/* select chip, for s3c2410 */

```

```

static void s3c2410_nand_select_chip(struct mtd_info *mtd, int chip)
{
    S3C2410_NAND * const s3c2410nand = S3C2410_GetBase_NAND();
    if (chip == -1)
    {
        s3c2410nand->NFCONF |= S3C2410_NFCONF_nFCE;
    }
    else
    {
        s3c2410nand->NFCONF &= ~S3C2410_NFCONF_nFCE;
    }
}

/* command and control functions, for s3c2410
 *
 * Note, these all use tglx's method of changing the IO_ADDR_W field
 * to make the code simpler, and use the nand layer's code to issue the
 * command and address sequences via the proper IO ports.
 *
 */

static void s3c2410_nand_hwcontrol(struct mtd_info *mtd, int cmd)
{
    S3C2410_NAND * const s3c2410nand = S3C2410_GetBase_NAND();
    struct nand_chip *chip = mtd->priv;
    switch (cmd)
    {
        case NAND_CTL_SETNCE:
        case NAND_CTL_CLRNCE:
            printf("%s: called for NCE\n", __FUNCTION__);
            break;
        case NAND_CTL_SETCLE:
            chip->IO_ADDR_W = (void *)&s3c2410nand->NFCMD;
            break;
        case NAND_CTL_SETALE:
            chip->IO_ADDR_W = (void *)&s3c2410nand->NFADDR;
            break;
        default:
            chip->IO_ADDR_W = (void *)&s3c2410nand->NFDATA;
            break;
    }
}

/* s3c2410_nand_devready()
 *
 * returns 0 if the nand is busy, 1 if it is ready
 */

```

```

static int s3c2410_nand_devready(struct mtd_info *mtd)
{
    S3C2410_NAND * const s3c2410nand = S3C2410_GetBase_NAND();
    return (s3c2410nand->NFSTAT & S3C2410_NFSTAT_READY);
}
/* select chip, for s3c2440 */
static void s3c2440_nand_select_chip(struct mtd_info *mtd, int chip)
{
    S3C2440_NAND * const s3c2440nand = S3C2440_GetBase_NAND();
    if (chip == -1)
    {
        s3c2440nand->NFCONT |= S3C2440_NFCONT_nFCE;
    }
    else
    {
        s3c2440nand->NFCONT &= ~S3C2440_NFCONT_nFCE;
    }
}
/* command and control functions */
static void s3c2440_nand_hwcontrol(struct mtd_info *mtd, int cmd)
{
    S3C2440_NAND * const s3c2440nand = S3C2440_GetBase_NAND();
    struct nand_chip *chip = mtd->priv;
    switch (cmd)
    {
        case NAND_CTL_SETNCE:
        case NAND_CTL_CLRNCE:
            printf("%s: called for NCE\n", __FUNCTION__);
            break;
        case NAND_CTL_SETCLE:
            chip->IO_ADDR_W = (void *)&s3c2440nand->NFCMD;
            break;
        case NAND_CTL_SETALE:
            chip->IO_ADDR_W = (void *)&s3c2440nand->NFADDR;
            break;
        default:
            chip->IO_ADDR_W = (void *)&s3c2440nand->NFDATA;
            break;
    }
}
/* s3c2440_nand_devready()
 *
 * returns 0 if the nand is busy, 1 if it is ready
 */

```



```

static int s3c2440_nand_devready(struct mtd_info *mtd)
{
    S3C2440_NAND * const s3c2440nand = S3C2440_GetBase_NAND();
    return (s3c2440nand->NFSTAT & S3C2440_NFSTAT_READY);
}
/*
 * Nand flash hardware initialization:
 * Set the timing, enable NAND flash controller
 */
static void s3c24x0_nand_inithw(void)
{
    S3C2410_NAND * const s3c2410nand = S3C2410_GetBase_NAND();
    S3C2440_NAND * const s3c2440nand = S3C2440_GetBase_NAND();
    #define TACLS    0
    #define TWRPH0    4
    #define TWRPH1    2
    if (gd->bd->bi_arch_number == MACH_TYPE_SMDK2410)
    {
        /* Enable NAND flash controller, Initialize ECC, enable chip select, Set flash memory
timing */
        s3c2410nand->NFCONF =
(1<<15)|(1<<12)|(1<<11)|(TACLS<<8)|(TWRPH0<<4)|(TWRPH1<<0);
    }
    else
    {
        /* Set flash memory timing */
        s3c2440nand->NFCONF = (TACLS<<12)|(TWRPH0<<8)|(TWRPH1<<4);
        /* Initialize ECC, enable chip select, NAND flash controller enable */
        s3c2440nand->NFCONT = (1<<4)|(0<<1)|(1<<0);
    }
}
/*
 * Called by drivers/nand/nand.c, initialize the interface of nand flash
 */
void board_nand_init(struct nand_chip *chip)
{
    S3C2410_NAND * const s3c2410nand = S3C2410_GetBase_NAND();
    S3C2440_NAND * const s3c2440nand = S3C2440_GetBase_NAND();
    s3c24x0_nand_inithw();
    if (gd->bd->bi_arch_number == MACH_TYPE_SMDK2410)
    {
        chip->IO_ADDR_R = (void *)&s3c2410nand->NFDATA;
        chip->IO_ADDR_W = (void *)&s3c2410nand->NFDATA;
        chip->hwcontrol = s3c2410_nand_hwcontrol;
    }
}

```

```

        chip->dev_ready = s3c2410_nand_devready;
        chip->select_chip = s3c2410_nand_select_chip;
        chip->options = 0;
    }
    else
    {
        chip->IO_ADDR_R = (void *)&s3c2440nand->NFDATA;
        chip->IO_ADDR_W = (void *)&s3c2440nand->NFDATA;
        chip->hwcontrol = s3c2440_nand_hwcontrol;
        chip->dev_ready = s3c2440_nand_devready;
        chip->select_chip = s3c2440_nand_select_chip;
        chip->options = 0;
    }
    chip->eccmode = NAND_ECC_SOFT;
}
#endif

```

## 2、同时修改该目录下的 Makefile:29 行

```

COBJS = i2c.o interrupts.o serial.o speed.o \
        usb_ohci.o nand_flash.o

```

## 3、在 include/s3c24x0.h 中定义 S3C2440\_NAND 结构体:168 行

```

/* NAND FLASH (see S3C2440 manual chapter 6, www.arm9.net) */
typedef struct {
    S3C24X0_REG32 NFCONF;
    S3C24X0_REG32 NFCONT;
    S3C24X0_REG32 NFCMD;
    S3C24X0_REG32 NFADDR;
    S3C24X0_REG32 NFDATA;
    S3C24X0_REG32 NFMECCD0;
    S3C24X0_REG32 NFMECCD1;
    S3C24X0_REG32 NFSECCD;
    S3C24X0_REG32 NFSTAT;
    S3C24X0_REG32 NFESTAT0;
    S3C24X0_REG32 NFESTAT1;
    S3C24X0_REG32 NFMECC0;
    S3C24X0_REG32 NFMECC1;
    S3C24X0_REG32 NFSECC;
    S3C24X0_REG32 NFSBLK;
    S3C24X0_REG32 NFEBLK;
} /* __attribute__((__packed__)) */ S3C2440_NAND;

```

## 4、同时在 include/s3c2410.h 中添加:100 行

```

static inline S3C2440_NAND * const S3C2440_GetBase_NAND(void)
{
    return (S3C2440_NAND * const)S3C2410_NAND_BASE;
}

```

5、修改配置文件 include/configs/dong2440.h,修对 Flash 的配置和增加 NAND 设置:178 行。

```
//#define CFG_ENV_IS_IN_FLASH 1
#define CFG_ENV_IS_IN_NAND 1
#define CFG_ENV_OFFSET 0x40000
#define CFG_ENV_SIZE 0xc000/* 64M NAND FLASH Total Size of Environment Sector
*/
/*-----
* NAND flash settings
*/
#define CFG_NAND_BASE 0
#define CFG_MAX_NAND_DEVICE 1
#define NAND_MAX_CHIPS 1
```

6、修改配置文件 include/configs/dong2440.h,增加 NAND 命令,81 行

```
#define CONFIG_COMMANDS \
    (CONFIG_CMD_DFL | \
    CFG_CMD_CACHE | \
    CFG_CMD_NAND | \
    /*CFG_CMD_EEPROM | \
    /*CFG_CMD_I2C | \
    /*CFG_CMD_USB | \
    CFG_CMD_REGINFO | \
    CFG_CMD_DATE | \
    CFG_CMD_ELF)
```

最后

make clean

make all

编译成功后加载到 0x33000000 SDRAM 中运行会有 NAND 信息,输入 saveenv(或save) 命令后保存没有错误,输入 help 命令会多了 nand 和 nboot 命令,如下所示。

U-Boot 1.1.6 (Sep 4 2010 - 14:45:26)

DRAM: 64 MB

Flash: 2 MB

NAND: 64 MiB

In: serial

Out: serial

Err: serial

Hit any key to stop autoboot: 0

[dong2440]# save

Saving Environment to NAND...

```
Erasing Nand...Writing to Nand... done
[dong2440]# ?
?          - alias for 'help'
autoscr - run script from memory
base     - print or set address offset
bdinfo  - print Board Info structure
boot     - boot default, i.e., run 'bootcmd'
bootd    - boot default, i.e., run 'bootcmd'
bootelf - Boot from an ELF image in memory
bootm    - boot application image from memory
bootp    - boot image via network using BootP/TFTP protocol
bootvx   - Boot vxWorks from an ELF image
cmp      - memory compare
coninfo - print console devices and information
cp       - memory copy
crc32    - checksum calculation
date     - get/set/reset date & time
dcache   - enable or disable data cache
echo     - echo args to console
erase    - erase FLASH memory
flinfo   - print FLASH memory information
go       - start application at address 'addr'
help     - print online help
icache   - enable or disable instruction cache
iminfo   - print header information for application image
imls     - list all images found in flash
itest    - return true/false on integer compare
loadb    - load binary file over serial line (kermit mode)
loads    - load S-Record file over serial line
loady    - load binary file over serial line (ymodem mode)
loop     - infinite loop on address range
md       - memory display
mm       - memory modify (auto-incrementing)
mtest    - simple RAM test
mw       - memory write (fill)
nand     - NAND sub-system
nboot    - boot from NAND device
nfs      - boot image via network using NFS protocol
nm       - memory modify (constant address)
printenv- print environment variables
protect - enable or disable FLASH write protection
rarpboot- boot image via network using RARP/TFTP protocol
reset    - Perform RESET of the CPU
run      - run commands in an environment variable
```

```
saveenv - save environment variables to persistent storage
setenv - set environment variables
sleep - delay execution for some time
tftpboot- boot image via network using TFTP protocol
version - print monitor version
[dong2440]#
```

## 六、支持网卡 DM9000

任务：能够用 tftp 命令下载程序到内存中运行。

u-boot 自带网卡驱动,所以只要做些设置即可

1、增加网卡的 DM9000 的配置,include/configs/dong2440.h 的 56 行和 96 行

```
/*
 * Hardware drivers
 */
#define CONFIG_DRIVER_DM9000 1 //去掉了原来 CS8900 的配置
#define CONFIG_DM9000_BASE 0x20000300
#define DM9000_IO CONFIG_DM9000_BASE
#define DM9000_DATA (CONFIG_DM9000_BASE + 4)
#define CONFIG_DM9000_USE_16BIT

#define CONFIG_ETHADDR 10:23:45:67:89:AB
#define CONFIG_NETMASK 255.255.255.0
#define CONFIG_IPADDR 10.21.17.110
#define CONFIG_SERVERIP 10.21.17.85
```

2、driver/Makefile 里修改:30 行

```
COBJS = dm9000x.o
```

```
make clean
```

```
make
```

加载到内存中运行，如下所示。

```
[dong2440]# tftp 0x30000000 TQ2440_Test.bin
dm9000 i/o: 0x20000300, id: 0x90000a46
MAC: 00:80:00:ff:ff:ff
operating at unknown: 15 mode
TFTP from server 10.21.17.85; our IP address is 10.21.17.110
Filename 'TQ2440_Test.bin'.
Load address: 0x30000000
Loading: T #####
          #####
done
Bytes transferred = 444480 (6c840 hex)
[dong2440]#
```

出现 operating at unknown: 15 mode 错误,不过不影响使用,这是因为在网卡驱动中 drivers/dm9000x.c,有一段程序试图连接网卡的 MII接口,而实际上 MII 接口并未使用,所以报错,将此段程序注释掉即可。且发现网卡物理地址 MAC 不对,这是因为在显示 MAC 之前没有获取 envaddr 这个环境变量。

1、修改 drivers/dm9000x.c

303 行

将

```
for (i = 0; i < 6; i++)
    ((u16 *) bd->bi_enetaddr)[i] = read_srom_word(i);
```

改为:

```
//start
    char *tmp = getenv("ethaddr");
    char *end;
    for (i = 0; i < 6; i++)
    {
        bd->bi_enetaddr[i] = tmp ? simple_strtoul(tmp, &end, 16) : 0;
        if(tmp)
            tmp = (*end) ? end+1 : end;
    }
//end
```

331 行

```
#if 0
i = 0;
while (!(phy_read(1) & 0x20)) { /* autonegation complete bit */
    udelay(1000);
    i++;
    if (i == 10000) {
        printf("could not establish link\n");
        return 0;
    }
}
/* see what we've got */
lnk = phy_read(17) >> 12;
printf("operating at ");
switch (lnk) {
case 1:
    printf("10M half duplex ");
    break;
case 2:
    printf("10M full duplex ");
    break;
case 4:
    printf("100M half duplex ");
    break;
case 8:
    printf("100M full duplex ");
    break;
default:
```

```

        printf("unknown: %d ", lnk);
        break;
    }
    printf("mode\n");

```

**#endif**

最后

make clean

make

加载.bin 文件到内存中并运行，显示如下：

```

[dong2440]# tftp 0x30000000 TQ2440_Test.bin
dm9000 i/o: 0x20000300, id: 0x90000a46
MAC: 10:23:45:67:89:ab
TFTP from server 10.21.17.85; our IP address is 10.21.17.110
Filename 'TQ2440_Test.bin'.
Load address: 0x30000000
Loading: T #####
          #####
done
Bytes transferred = 444480 (6c840 hex)

```

发现没有 operating at unknown: 15 mode 错误,且 MAC 显示正常。

## 七、支持 NAND Flash 启动

任务：让 u-boot 支持从 nand-flash 启动(也就是同时支持 Nor Flash 和 NAND Flash 启动)(注:本阶段修改是在“时钟设置”的第二种方法修改前提进行的)。

1、修改 cpu/arm920t/start.S ,修改代码搬移程序

```

#ifndef CONFIG_SKIP_RELOCATE_UBOOT
relocate:                /* relocate U-Boot to RAM */
    adr r0, _start        /* r0 <- current position of code */
    ldr r1, _TEXT_BASE     /* test if we run from flash or RAM */
    cmp r0, r1            /* don't reloc during debug */
    beq clear_bss

    ldr r2, _armboot_start
    ldr r3, _bss_start
    sub r2, r3, r2        /* r2 <- size of armboot */

    #if 1
        bl CopyCode2Ram
    #else
        add r2, r0, r2    /* r2 <- source end address */

copy_loop:
    ldmbia r0!, {r3-r10}  /* copy from source address [r0] */
    stmbia r1!, {r3-r10}  /* copy to target address [r1] */
    cmp r0, r2            /* until source end address [r2] */
    ble copy_loop

```

```
#endif
```

```
#endif /* CONFIG_SKIP_RELOCATE_UBOOT */
```

- 2、增加 CopyCode2Ram 函数及其支持子函数,修改 board/dong2440/boot\_init.c 增加如下代码

```
#include <common.h>
#include <s3c2410.h>
#define GSTATUS1 (*(volatile unsigned int *)0x560000B0)
#define BUSY 1
#define NAND_SECTOR_SIZE 512
#define NAND_BLOCK_MASK (NAND_SECTOR_SIZE - 1)
#define NAND_SECTOR_SIZE_LP 2048
#define NAND_BLOCK_MASK_LP (NAND_SECTOR_SIZE_LP - 1)
/* 供外部调用的函数 */
void nand_init_ll(void);
void nand_read_ll(unsigned char *buf, unsigned long start_addr, int size);
/* NAND Flash 操作的总入口, 它们将调用 S3C2410 或 S3C2440 的相应函数 */
static void nand_reset(void);
static void wait_idle(void);
static void nand_select_chip(void);
static void nand_deselect_chip(void);
static void write_cmd(int cmd);
static void write_addr(unsigned int addr);
static unsigned char read_data(void);
/* S3C2410 的 NAND Flash 处理函数 */
static void s3c2410_nand_reset(void);
static void s3c2410_wait_idle(void);
static void s3c2410_nand_select_chip(void);
static void s3c2410_nand_deselect_chip(void);
static void s3c2410_write_cmd(int cmd);
static void s3c2410_write_addr(unsigned int addr);
static unsigned char s3c2410_read_data(void);
/* S3C2440 的 NAND Flash 处理函数 */
static void s3c2440_nand_reset(void);
static void s3c2440_wait_idle(void);
static void s3c2440_nand_select_chip(void);
static void s3c2440_nand_deselect_chip(void);
static void s3c2440_write_cmd(int cmd);
static void s3c2440_write_addr(unsigned int addr);
static unsigned char s3c2440_read_data(void);
/* S3C2410 的 NAND Flash 操作函数 */
/* 复位 */
static void s3c2410_nand_reset(void)
{
    s3c2410_nand_select_chip();
```



```

    s3c2410_write_cmd(0xff); // 复位命令
    s3c2410_wait_idle();
    s3c2410_nand_deselect_chip();
}
/* 等待 NAND Flash 就绪 */
static void s3c2410_wait_idle(void)
{
    int i;
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2410nand->NFSTAT;
    while(!(*p & BUSY))
        for(i=0; i<10; i++);
}
/* 发出片选信号 */
static void s3c2410_nand_select_chip(void)
{
    int i;
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    s3c2410nand->NFCONF &= ~(1<<11);
    for(i=0; i<10; i++);
}
/* 取消片选信号 */
static void s3c2410_nand_deselect_chip(void)
{
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    s3c2410nand->NFCONF |= (1<<11);
}
/* 发出命令 */
static void s3c2410_write_cmd(int cmd)
{
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2410nand->NFCMD;
    *p = cmd;
}
/* 发出地址 */
static void s3c2410_write_addr(unsigned int addr)
{
    int i;
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2410nand->NFADDR;
    *p = addr & 0xff;
    for(i=0; i<10; i++);
    *p = (addr >> 9) & 0xff;
    for(i=0; i<10; i++);
}

```

```

        *p = (addr >> 17) & 0xff;
        for(i=0; i<10; i++);
        *p = (addr >> 25) & 0xff;
        for(i=0; i<10; i++);
    }
    /* 读取数据 */
static unsigned char s3c2410_read_data(void)
{
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2410nand->NFDATA;
    return *p;
}
/* S3C2440 的 NAND Flash 操作函数 */
/* 复位 */
static void s3c2440_nand_reset(void)
{
    s3c2440_nand_select_chip();
    s3c2440_write_cmd(0xff); // 复位命令
    s3c2440_wait_idle();
    s3c2440_nand_deselect_chip();
}
/* 等待 NAND Flash 就绪 */
static void s3c2440_wait_idle(void)
{
    int i;
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2440nand->NFSTAT;
    while(!(*p & BUSY))
        for(i=0; i<10; i++);
}
/* 发出片选信号 */
static void s3c2440_nand_select_chip(void)
{
    int i;
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    s3c2440nand->NFCONT &= ~(1<<1);
    for(i=0; i<10; i++);
}
/* 取消片选信号 */
static void s3c2440_nand_deselect_chip(void)
{
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    s3c2440nand->NFCONT |= (1<<1);
}

```

```

/* 发出命令 */
static void s3c2440_write_cmd(int cmd)
{
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2440nand->NFCMD;
    *p = cmd;
}

/* 发出地址 */
static void s3c2440_write_addr(unsigned int addr)
{
    int i;
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2440nand->NFADDR;
    *p = addr & 0xff;
    for(i=0; i<10; i++);
    *p = (addr >> 9) & 0xff;
    for(i=0; i<10; i++);
    *p = (addr >> 17) & 0xff;
    for(i=0; i<10; i++);
    *p = (addr >> 25) & 0xff;
    for(i=0; i<10; i++);
}

/* 发出地址 */
static void s3c2440_write_addr_lp(unsigned int addr)
{
    int i;
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2440nand->NFADDR;
    int col, page;
    col = addr & NAND_BLOCK_MASK_LP;
    page = addr / NAND_SECTOR_SIZE_LP;
    *p = col & 0xff; /* Column Address A0~A7 */
    for(i=0; i<10; i++);
    *p = (col >> 8) & 0x0f; /* Column Address A8~A11 */
    for(i=0; i<10; i++);
    *p = page & 0xff; /* Row Address A12~A19 */
    for(i=0; i<10; i++);
    *p = (page >> 8) & 0xff; /* Row Address A20~A27 */
    for(i=0; i<10; i++);
    *p = (page >> 16) & 0x03; /* Row Address A28~A29 */
    for(i=0; i<10; i++);
}

/* 读取数据 */
static unsigned char s3c2440_read_data(void)

```

```

{
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    volatile unsigned char *p = (volatile unsigned char *)&s3c2440nand->NFDATA;
    return *p;
}
/* 在第一次使用 NAND Flash 前,复位一下 NAND Flash */
static void nand_reset(void)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_nand_reset();
    }
    else
    {
        s3c2440_nand_reset();
    }
}
static void wait_idle(void)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_wait_idle();
    }
    else
    {
        s3c2440_wait_idle();
    }
}
static void nand_select_chip(void)
{
    int i;
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_nand_select_chip();
    }
    else
    {
        s3c2440_nand_select_chip();
    }
    for(i=0; i<10; i++);
}

```

```

static void nand_deselect_chip(void)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_nand_deselect_chip();
    }
    else
    {
        s3c2440_nand_deselect_chip();
    }
}

static void write_cmd(int cmd)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_write_cmd(cmd);
    }
    else
    {
        s3c2440_write_cmd(cmd);
    }
}

static void write_addr(unsigned int addr)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_write_addr(addr);
    }
    else
    {
        s3c2440_write_addr(addr);
    }
}

static void write_addr_lp(unsigned int addr)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        s3c2410_write_addr(addr);
    }
    else

```

```

    {
        s3c2440_write_addr_lp(addr);
    }
}
static unsigned char read_data(void)
{
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        return s3c2410_read_data();
    }
    else
    {
        return s3c2440_read_data();
    }
}
/* 初始化 NAND Flash */
void nand_init_ll(void)
{
    S3C2410_NAND * s3c2410nand = (S3C2410_NAND *)0x4e000000;
    S3C2440_NAND * s3c2440nand = (S3C2440_NAND *)0x4e000000;
    #define TACLS    0
    #define TWRPH0    3
    #define TWRPH1    0
    /* 判断是 S3C2410 还是 S3C2440 */
    if ((GSTATUS1 == 0x32410000) || (GSTATUS1 == 0x32410002))
    {
        /* 使能 NAND Flash 控制器, 初始化 ECC, 禁止片选, 设置时序 */
        s3c2410nand->NFCNF =
(1<<15)|(1<<12)|(1<<11)|(TACLS<<8)|(TWRPH0<<4)|(TWRPH1<<0);
    }
    else
    {
        /* 设置时序 */
        s3c2440nand->NFCNF = (TACLS<<12)|(TWRPH0<<8)|(TWRPH1<<4);
        /* 使能 NAND Flash 控制器, 初始化 ECC, 禁止片选 */
        s3c2440nand->NFCNT = (1<<4)|(1<<1)|(1<<0);
    }
    /* 复位 NAND Flash */
    nand_reset();
}
/* 读函数 */
void nand_read_ll(unsigned char *buf, unsigned long start_addr, int size)
{

```

```

int i, j;
if ((start_addr & NAND_BLOCK_MASK) || (size & NAND_BLOCK_MASK))
{
    /* 地址或长度不对齐 */
    return ;
}
/* 选中芯片 */
nand_select_chip();
for(i=start_addr; i < (start_addr + size);)
{
    /* 发出 READ0 命令 */
    write_cmd(0);
    /* Write Address */
    write_addr(i);
    wait_idle();
    for(j=0; j < NAND_SECTOR_SIZE; j++, i++)
    {
        *buf = read_data();
        buf++;
    }
}
/* 取消片选信号 */
nand_deselect_chip();
return ;
}
/* 读函数
 * Large Page
 */
void nand_read_ll_lp(unsigned char *buf, unsigned long start_addr, int size)
{
    int i, j;
    if ((start_addr & NAND_BLOCK_MASK_LP) || (size & NAND_BLOCK_MASK_LP))
    {
        /* 地址或长度不对齐 */
        return ;
    }
    /* 选中芯片 */
    nand_select_chip();
    for(i=start_addr; i < (start_addr + size);)
    {
        /* 发出 READ0 命令 */
        write_cmd(0);
        /* Write Address */
        write_addr_lp(i);

```

```

        write_cmd(0x30);
        wait_idle();
        for(j=0; j < NAND_SECTOR_SIZE_LP; j++, i++)
        {
            *buf = read_data();
            buf++;
        }
    }
    /* 取消片选信号 */
    nand_deselect_chip();
    return ;
}
int bBootFrmNORFlash(void)
{
    volatile unsigned int *pdw = (volatile unsigned int *)0;
    unsigned int dwVal;
    /*
    * 无论是从 NOR Flash 还是从 NAND Flash 启动,
    * 地址 0 处为指令"b Reset", 机器码为 0xEA0000B,
    * 对于从 NAND Flash 启动的情况,其开始 4KB 的代码会复制到 CPU 内部 4K 内存
    中,
    * 对于从 NOR Flash 启动的情况,NOR Flash 的开始地址即为 0。
    * 对于 NOR Flash,必须通过一定的命令序列才能写数据,
    * 所以可以根据这点差别来分辨是从 NAND Flash 还是 NOR Flash 启动:
    * 向地址 0 写入一个数据,然后读出来,如果没有改变的话就是 NOR Flash
    */
    dwVal = *pdw;
    *pdw = 0x12345678;
    if (*pdw != 0x12345678)
    {
        return 1;
    }
    else
    {
        *pdw = dwVal;
        return 0;
    }
}
int CopyCode2Ram(unsigned long start_addr, unsigned char *buf, int size)
{
    unsigned int *pdwDest;
    unsigned int *pdwSrc;
    int i;
    if (bBootFrmNORFlash())

```



```

{
    pdwDest = (unsigned int *)buf;
    pdwSrc = (unsigned int *)start_addr;
    /* 从 NOR Flash 启动 */
    for (i = 0; i < size / 4; i++)
    {
        pdwDest[i] = pdwSrc[i];
    }
    return 0;
}
else
{
    /* 初始化 NAND Flash */
    nand_init_ll();
    /* 从 NAND Flash 启动 */
    nand_read_ll(buf, start_addr, (size +
NAND_BLOCK_MASK_LP)&~(NAND_BLOCK_MASK_LP));
    return 0;
}
}

```

修改cpu/arm920t/start.S 162 行

```

#ifndef CONFIG_SKIP_LOWLEVEL_INIT
    bl cpu_init_crit
#endif

```

最后

make clean

make all

生成 u-boot.bin 文件

然后烧到 NAND Flash 中,从 NAND Flash 启动,能够看到正常启动信息,如下所示。

U-Boot 1.1.6 (Sep 4 2010 - 15:54:13)

DRAM: 64 MB

Flash: 2 MB

NAND: 64 MiB

\*\*\* Warning - bad CRC or NAND, using default environment

In: serial

Out: serial

Err: serial

[dong2440]#

## 八、引导 Linux 内核

任务：让 u-boot 引导内核。

1、添加 u-boot 给 Linux 传递参数所需要的宏定义和环境变量配置,

```

include/configs/dong2440.h
#include <cmd_confdefs.h>

/* for tag(s) to transfer message to kernel */
#define CONFIG_SETUP_MEMORY_TAGS 1
#define CONFIG_CMDLINE_TAG 1
#define CONFIG_INITRD_TAG 1

#define CONFIG_BOOTDELAY 3
#define CONFIG_BOOTARGS "noinitrd root=/dev/mtdblock2 init=/linuxrc console=ttySAC0"
#define CONFIG_ETHADDR 10:23:45:67:89:AB
#define CONFIG_NETMASK 255.255.255.0
#define CONFIG_IPADDR 10.21.17.110
#define CONFIG_SERVERIP 10.21.17.85
/*#define CONFIG_BOOTFILE "elinos-lart" */
#define CONFIG_BOOTCOMMAND "nand read 0x32000000 0x200000 0x300000; bootm 0x32000000"

```

2、更改 mach\_type 参数,修改 include/asm-arm/mach\_types.h, 377 行

```

#define MACH_TYPE_S3C2440 168

```

将数值改为和内核的 mach\_type 一至。至于内核的 mach\_type 可以在内核 linux 源代码下的 arch/arm/tools 中的 mach\_types 文件查看到。如果 mach\_types 参数不匹配,会出现加载内核时到 done, booting the kernel.停止的问题

3、用 mkzImage 给 zImage 加头信息

如果将内核加载到内存中,用 bootm XXX 命令时出现 Bad Magic Number 错误时,这表明 Linux 内核缺少头信息,这就要用 mkzimage 给内核镜像加上头信息,方法如下:

将 zImage 文件拷到 u-boot-1.1.6/tools/目录下,输入命令:

```

#mkimage -n 'linux-2.6.25.8' -A arm -O linux -T kernel -C none -a 0x30008000 -e 0x30008000 -d zImage zImage.img

```

则出现如下信息:

```

Image Name:   linux-2.6.25.8
Created:      Sat Sep  4 16:18:24 2010
Image Type:   ARM Linux Kernel Image (uncompressed)
Data Size:    1728280 Bytes = 1687.77 kB = 1.65 MB
Load Address: 0x30008000
Entry Point:  0x30008000

```

这里解释一下参数的意义:

- A ==> set architecture to 'arch'
- O ==> set operating system to 'os'
- T ==> set image type to 'type'
- C ==> set compression type 'comp'
- a ==> set load address to 'addr' (hex)
- e ==> set entry point to 'ep' (hex)
- n ==> set image name to 'name'

-d ==> use image data from 'datafile'

-x ==> set XIP (execute in place)

最后

make clean

make all

生成 u-boot.bin 文件

然后烧到 NAND Flash 中。

U-Boot 1.1.6 (Sep 4 2010 - 16:21:40)

DRAM: 64 MB

Flash: 2 MB

NAND: 64 MiB

In: serial

Out: serial

Err: serial

Hit any key to stop autoboot: 0

[dong2440]# tftp 0x30000000 zImage.img

dm9000 i/o: 0x20000300, id: 0x90000a46

MAC: 10:23:45:67:89:ab

TFTP from server 10.21.17.85; our IP address is 10.21.17.110

Filename 'zImage.img'.

Load address: 0x30000000

Loading: T #####  
#####  
#####  
#####  
#####  
#####  
#####

done

Bytes transferred = 1728344 (1a5f58 hex)

[dong2440]# bootm 0x30000000

## Booting image at 30000000 ...

Image Name: linux-2.6.25.8

Created: 2010-09-04 8:18:24 UTC

Image Type: ARM Linux Kernel Image (uncompressed)

Data Size: 1728280 Bytes = 1.6 MB

Load Address: 30008000

Entry Point: 30008000

Verifying Checksum ... OK

OK

Starting kernel ...

Uncompressing Linux.....

Linux version 2.6.25.8 (root@dong) (gcc version 3.4.5) #6 Thu Sep 2 20:06:48 CS0

CPU: ARM920T [41129200] revision 0 (ARMv4T), cr=c0007177

Machine: SMDK2440

Memory policy: ECC disabled, Data cache writeback

CPU S3C2440A (id 0x32440001)

S3C244X: core 400.000 MHz, memory 100.000 MHz, peripheral 50.000 MHz

S3C24XX Clocks, (c) 2004 Simtec Electronics

CLOCK: Slow mode (1.500 MHz), fast, MPLL on, UPLL on

CPU0: D VIVT write-back cache

CPU0: I cache: 16384 bytes, associativity 64, 32 byte lines, 8 sets

CPU0: D cache: 16384 bytes, associativity 64, 32 byte lines, 8 sets

Built 1 zonelists in Zone order, mobility grouping on. Total pages: 16256

Kernel command line: noinitrd root=/dev/mtdblock2 init=/linuxrc console=ttySAC0

irq: clearing pending ext status 00080000

irq: clearing subpending status 00000003

irq: clearing subpending status 00000002

PID hash table entries: 256 (order: 8, 1024 bytes)

timer tcon=00500000, tcnt a2c1, tcfg 00000200,00000000, usec 00001eb8

Console: colour dummy device 80x30

console [ttySAC0] enabled

Dentry cache hash table entries: 8192 (order: 3, 32768 bytes)

Inode-cache hash table entries: 4096 (order: 2, 16384 bytes)

Memory: 64MB = 64MB total

Memory: 61312KB available (3144K code, 298K data, 124K init)

Mount-cache hash table entries: 512

CPU: Testing write buffer coherency: ok

net\_namespace: 152 bytes

NET: Registered protocol family 16

S3C2410 Power Management, (c) 2004 Simtec Electronics

S3C2440: Initialising architecture

S3C2440: IRQ Support

S3C24XX DMA Driver, (c) 2003-2004,2006 Simtec Electronics

DMA channel 0 at c4800000, irq 33

DMA channel 1 at c4800040, irq 34

DMA channel 2 at c4800080, irq 35

DMA channel 3 at c48000c0, irq 36

S3C244X: Clock Support, DVS off

SCSI subsystem initialized

usbcore: registered new interface driver usbfs

usbcore: registered new interface driver hub

usbcore: registered new device driver usb

```

NET: Registered protocol family 2
IP route cache hash table entries: 1024 (order: 0, 4096 bytes)
TCP established hash table entries: 2048 (order: 2, 16384 bytes)
TCP bind hash table entries: 2048 (order: 1, 8192 bytes)
TCP: Hash tables configured (established 2048 bind 2048)
TCP reno registered
NetWinder Floating Point Emulator V0.97 (double precision)
JFFS2 version 2.2. (NAND) © 2001-2006 Red Hat, Inc.
fuse init (API version 7.9)
yaffs Sep  2 2010 12:02:54 Installing.
io scheduler noop registered
io scheduler anticipatory registered (default)
io scheduler deadline registered
io scheduler cfq registered
Console: switching to colour frame buffer device 30x40
fb0: s3c2410fb frame buffer device
lp: driver loaded but no devices found
ppdev: user-space parallel port driver
Serial: 8250/16550 driver $Revision: 1.90 $ 4 ports, IRQ sharing enabled
s3c2440-uart.0: s3c2410_serial0 at MMIO 0x50000000 (irq = 70) is a S3C2440
s3c2440-uart.1: s3c2410_serial1 at MMIO 0x50004000 (irq = 73) is a S3C2440
s3c2440-uart.2: s3c2410_serial2 at MMIO 0x50008000 (irq = 76) is a S3C2440
brd: module loaded
loop: module loaded
dm9000 Ethernet Driver
eth0: dm9000 at c485e000,c4860004 IRQ 51 MAC: 10:23:45:67:89:ab
Uniform Multi-Platform E-IDE driver
ide: Assuming 50MHz system bus speed for PIO modes; override with idebus=xx
Driver 'sd' needs updating - please use bus_type methods
Driver 'sr' needs updating - please use bus_type methods
S3C24XX NAND Driver, (c) 2004 Simtec Electronics
s3c2440-nand s3c2440-nand: Tacls=2, 20ns Twrph0=3 30ns, Twrph1=2 20ns
NAND device: Manufacturer ID: 0xec, Chip ID: 0x76 (Samsung NAND 64MiB 3,3V 8-bi)
Scanning device for bad blocks
Creating 3 MTD partitions on "NAND 64MiB 3,3V 8-bit":
0x00000000-0x00040000 : "TQ2440_uboot"
0x001f0000-0x003f0000 : "TQ2440_kernel"
0x003f0000-0x03ff8000 : "TQ2440_yaffs2"
usbmon: debugfs is not available
s3c2410-ohci s3c2410-ohci: S3C24XX OHCI
s3c2410-ohci s3c2410-ohci: new USB bus registered, assigned bus number 1
s3c2410-ohci s3c2410-ohci: irq 42, io mem 0x49000000
usb usb1: configuration #1 chosen from 1 choice
hub 1-0:1.0: USB hub found

```

```

hub 1-0:1.0: 2 ports detected
Initializing USB Mass Storage driver...
usbcore: registered new interface driver usb-storage
USB Mass Storage support registered.
mice: PS/2 mouse device common for all mice
S3C24XX RTC, (c) 2004,2006 Simtec Electronics
s3c2440-i2c s3c2440-i2c: slave address 0x10
s3c2440-i2c s3c2440-i2c: bus frequency set to 390 KHz
s3c2440-i2c s3c2440-i2c: i2c-0: S3C I2C adapter
S3C2410 Watchdog Timer, (c) 2004 Simtec Electronics
s3c2410-wdt s3c2410-wdt: watchdog inactive, reset disabled, irq enabled
usbcore: registered new interface driver hiddev
usbcore: registered new interface driver usbhid
drivers/hid/usbhid/hid-core.c: v2.6:USB HID core driver
TCP cubic registered
NET: Registered protocol family 1
RPC: Registered udp transport module.
RPC: Registered tcp transport module.
drivers/rtc/hctosys.c: unable to open rtc device (rtc0)
yaffs: dev is 32505858 name is "mtdblock2"
yaffs: passed flags ""
yaffs: Attempting MTD mount on 31.2, "mtdblock2"
yaffs_read_super: isCheckpointed 0
VFS: Mounted root (yaffs filesystem).
Freeing init memory: 124K
eth0: link down
/etc/rc.d/init.d/httpd: line 16: /sbin/boa: not found

Please press Enter to activate this console. eth0: link up, 100Mbps, full-duplex1

[root@EmbedSky /]#

```

如上所示,u-boot可以正常引导系统,前提是NAND FLASH中已经烧录好对应的文件系统。

下面我们把内核固化在NAND FLASH中,上电后自动引导系统。

#### 1. 下载内核到SDRAM

```

[dong2440]# tftp 0x30000000 zImage.img
dm9000 i/o: 0x20000300, id: 0x90000a46
MAC: 10:23:45:67:89:ab
TFTP from server 10.21.17.85; our IP address is 10.21.17.110
Filename 'zImage.img'.
Load address: 0x30000000
Loading: checksum bad
T #####
#####

```

```
#####  
#####  
#####  
#####
```

done

Bytes transferred = 1728344 (1a5f58 hex)

## 2. 擦除NAND FLASH, 擦除地址为 0x200000, 大小为 0x300000 的NAND FLASH

```
[dong2440]# nand erase 0x200000 0x300000
```

NAND erase: device 0 offset 0x200000, size 0x300000

Erasing at 0x4fc000 -- 100% complete.

OK

## 3. 写入NAND FLASH, 将地址 0x30000000 的SDRAM的数据写入到地址 0x200000, 大小 0x300000 的NAND FLASH

```
[dong2440]# nand write 0x30000000 0x200000 0x300000
```

NAND write: device 0 offset 0x200000, size 0x300000

3145728 bytes written: OK

## 4. 重新启动开发板可看到正常引导信息

## 九、支持 Yaffs2 文件系统

任务: u-boot- 1.1.6 已经可以通过 "nand write"、"nand write.jffs2" 等命令来烧写 cramfs、jffs2 文件系统映像文件, 下面增加 "nand write.yaffs" 命令

### 1、修改 include/configs/dong2440.h, 加入 CFG\_CMD\_JFFS2 命名的定义

```
#define CONFIG_COMMANDS \  
    (CONFIG_CMD_DFL      | \  
    CFG_CMD_CACHE | \  
    CFG_CMD_JFFS2      | \  
    CFG_CMD_NAND      | \  
    /*CFG_CMD_EEPROM | \  
    /*CFG_CMD_I2C      | \  
    /*CFG_CMD_USB      | \  
    CFG_CMD_REGINFO | \  
    CFG_CMD_DATE      | \  
    CFG_CMD_ELF)
```

### 2、增加 JFFS2 命令行宏定义

```
/* input clock of PLL */  
#define CONFIG_SYS_CLK_FREQ 12000000 /* the SMDK2410 has 12MHz input clock */  
  
#define CONFIG_JFFS2_CMDLINE 1  
#define CONFIG_JFFS2_NAND 1  
  
#define MTDIDS_DEFAULT "nand0=nandflash0"  
  
#define MTDPARTS_DEFAULT "mtdparts=nandflash0:256k@0(bios),\"
```

```

"48k(params)," \
"144k(eboot)," \
"1536k(logo)," \
"2m(kernel)," \
"-(root)"

```

```

#define USE_920T_MMU      1
#undef CONFIG_USE_IRQ      /* we don't need IRQ/FIQ stuff */

```

3、在 commom/cmd\_nand.c 中增加"nand write.yaffs" 的使用说明,代码添加如下:458 行

```

U_BOOT_CMD(nand, 5, 1, do_nand,
    "nand      - NAND sub-system\n",
    "info      - show available NAND devices\n"
    "nand device [dev]      - show or set current device\n"
    "nand read[.jffs2]      - addr off|partition size\n"
    "nand write[.jffs2]      - addr off|partiton size - read/write `size' bytes starting\n"
    "    at offset `off' to/from memory address `addr'\n"
    "nand read.yaffs addr off size - read the `size' byte yaffs image starting\n"
    "    at offset `off' to memory address `addr'\n"
    "nand write.yaffs addr off size - write the `size' byte yaffs image starting\n"
    "    at offset `off' from memory address `addr'\n"
    "nand erase [clean] [off size] - erase `size' bytes from\n"
    "    offset `off' (entire device if not specified)\n"
    "nand bad - show bad blocks\n"
    "nand dump[.oob] off - dump page\n"
    "nand scrub - really clean NAND erasing bad blocks (UNSAFE)\n"
    "nand markbad off - mark bad block at offset (UNSAFE)\n"
    "nand biterr off - make a bit error at offset (UNSAFE)\n"
    "nand lock [tight] [status] - bring nand to lock state or display locked pages\n"
    "nand unlock [offset] [size] - unlock section\n");

```

4、在 nand 命令的处理函数 do\_nand 中增加对"nand yaffs"的支持。do\_nand 函数仍在 commom/cmd\_nand.c 中实现,代码修改如下: 354 行

```

if (s != NULL &&
    (!strcmp(s, ".jffs2") || !strcmp(s, ".e") || !strcmp(s, ".i"))) {
    if (read) {
        /* read */
        nand_read_options_t opts;
        memset(&opts, 0, sizeof(opts));
        opts.buffer      = (u_char*) addr;
        opts.length      = size;
        opts.offset      = off;
        opts.quiet        = quiet;
        ret = nand_read_opts(nand, &opts);
    } else {
        /* write */

```



```

        nand_write_options_t opts;
        memset(&opts, 0, sizeof(opts));
        opts.buffer      = (u_char*) addr;
        opts.length      = size;
        opts.offset      = off;
        /* opts.forcejffs2 = 1; */
        opts.pad          = 1;
        opts.blockalign = 1;
        opts.quiet        = quiet;
        ret = nand_write_opts(nand, &opts);
    }
} else if ( s != NULL && !strcmp(s, ".yaffs")){
    if (read) {
        /* read */
        nand_read_options_t opts;
        memset(&opts, 0, sizeof(opts));
        opts.buffer = (u_char*) addr;
        opts.length = size;
        opts.offset = off;
        opts.readoob = 1;
        opts.quiet    = quiet;
        ret = nand_read_opts(nand, &opts);
    } else {
        /* write */
        nand_write_options_t opts;
        memset(&opts, 0, sizeof(opts));
        opts.buffer = (u_char*) addr;
        opts.length = size;
        opts.offset = off;
        /* opts.forceyaffs = 1; */
        opts.noecc = 1;
        opts.writeoob = 1;

        opts.blockalign = 1;
        opts.quiet        = quiet;
        opts.skipfirstblk = 1;
        ret = nand_write_opts(nand, &opts);
    }
}
else {
    if (read)
        ret = nand_read(nand, off, &size, (u_char *)addr);
    else
        ret = nand_write(nand, off, &size, (u_char *)addr);
}

```

```

    }
    printf(" %d bytes %s: %s\n", size,
        read ? "read" : "written", ret ? "ERROR" : "OK");
return ret == 0 ? 0 : 1;

```

上述代码中,opts.skipfirstblk 是新增加的项,表示烧写时跳过第一个可用的逻辑块, 这是由 yaffs文件系统的特性决定的。下面给opts.skipfirstblk 新增加项重新定义 nand\_write\_options\_t 结构,并在下面调用的 nand\_write\_opts 函数中对他进行处理。

5、在 include/nand.h 中进行如下修改,增加 skipfirstblk 成员: 81 行

```

struct nand_write_options {
    u_char *buffer;        /* memory block containing image to write */
    ulong length;          /* number of bytes to write */
    ulong offset;          /* start address in NAND */
    int quiet;             /* don't display progress messages */
    int autoplace;         /* if true use auto oob layout */
    int forcejffs2;         /* force jffs2 oob layout */
    int forceyaffs;        /* force yaffs oob layout */
    int noecc;             /* write without ecc */
    int writeoob;          /* image contains oob data */
    int pad;               /* pad to page size */
    int blockalign;        /* 1|2|4 set multiple of eraseblocks
                           * to align to */
    int skipfirstblk;
};

```

6、在 drivers/nand/nand\_util.c 修改 nand\_write\_opts 函数,增加对 skipfirstblk 成员的支持

301 行

```

int nand_write_opts(nand_info_t *meminfo, const nand_write_options_t *opts)
{
    int imglen = 0;
    int pagelen;
    int baderaseblock;
    int blockstart = -1;
    loff_t offs;
    int readlen;
    int oobinfochanged = 0;
    int percent_complete = -1;
    struct nand_oobinfo old_oobinfo;
    ulong mtdoffset = opts->offset;
    ulong erasesize_blockalign;
    u_char *buffer = opts->buffer;
    size_t written;
    int result;
    int skipfirstblk = opts->skipfirstblk;
    if (opts->pad && opts->writeoob) {

```

```

        printf("Can't pad when oob data is present.\n");
        return -1;
    }

```

428 行

```

/* skip the first good block when wirte yaffs image, by www.embedsky.net */
    if (skipfirstblk) {
        mtdoffset += erasesize_blockalign;
        skipfirstblk = 0;
        continue;
    }
    readlen = meminfo->oobblock;
    if (opts->pad && (imglen < readlen)) {
        readlen = imglen;
        memset(data_buf + readlen, 0xff,
            meminfo->oobblock - readlen);
    }

```

进行上面移植后,u-boot 已经支持 yaffs 文件系统映象的烧写,由于前面设"opts.noecc=1"不使用 ECC 校验码,烧写时会提示很多提示信息。

7、修改 drivers/nand/nand\_base.c 文件中的 nand\_write\_page 函数, 将其注释掉。

910 行

```

case NAND_ECC_NONE:
    //printk (KERN_WARNING "Writing data without ECC to NAND-FLASH is not
recommended\n");
    this->write_buf(mtd, this->data_poi, mtd->oobblock);
    break;

```

8、完善 do\_go 函数 , 编辑 common/cmd\_boot.c 函数即可。

```

#include <common.h>
#include <command.h>
#include <net.h>

#if defined(CONFIG_I386)
DECLARE_GLOBAL_DATA_PTR;
#endif

void call_linux(long a0, long a1, long a2)
{
    __asm__ (" mov r1, #0\n"
        " mov r1, #7 << 5\n" /* 8 segments */
        "1: orr r3, r1, #63 << 26\n" /* 64 entries */
        "2: mcr p15, 0, r3, c7, c14, 2\n" /* clean & invalidate D index */
        " subs r3, r3, #1 << 26\n"
        " bcs 2b\n" /* entries 64 to 0 */
        " subs r1, r1, #1 << 5\n"
        " bcs 1b\n" /* segments 7 to 0 */

```

```

        " mcr p15, 0, r1, c7, c5, 0\n" /* invalidate I cache */
        " mcr p15, 0, r1, c7, c10, 4\n" /* drain WB */
    );
    __asm__(
        "mov r0, #0\n"
        "mcr p15, 0, r0, c7, c10, 4\n" /* drain WB */
        "mcr p15, 0, r0, c8, c7, 0\n" /* invalidate I & D TLBs */
    );
    __asm__(
        "mov r0, %0\n"
        "mov r1, #0x0c1\n"
        "mov r2, %2\n"
        "mov ip, #0\n"
        "mcr p15, 0, ip, c13, c0, 0\n" /* zero PID */
        "mcr p15, 0, ip, c7, c7, 0\n" /* invalidate I,D caches */
        "mcr p15, 0, ip, c7, c10, 4\n" /* drain write buffer */
        "mcr p15, 0, ip, c8, c7, 0\n" /* invalidate I,D TLBs */
        "mrc p15, 0, ip, c1, c0, 0\n" /* get control register */
        "bic ip, ip, #0x0001\n" /* disable MMU */
        "mcr p15, 0, ip, c1, c0, 0\n" /* write control register */
        "mov pc, r2\n"
        "nop\n"
        "nop\n"
        : /* no output */
        : "r" (a0), "r" (a1), "r" (a2)
    );
}

static void setup_linux_param(ulong param_base)
{
    struct param_struct *params = (struct param_struct *)param_base;
    char *linux_cmd;
    //linux_cmd = "noinitrd root=/dev/mtdblock/2 init=/linuxrc console=ttyS0";
    linux_cmd = getenv("bootargs");
    memset(params, 0, sizeof(struct param_struct));
    params->u1.s.page_size = 0x00001000;
    params->u1.s.nr_pages = (0x04000000 >> 12);
    /* set linux command line */
    memcpy(params->commandline, linux_cmd, strlen(linux_cmd) + 1);
}

int do_go (cmd_tbl_t *cmdtp, int flag, int argc, char *argv[])
{
    ulong    addr, rc;
    int      rcode = 0;

```

```

if (argc < 2) {
    printf ("Usage:\n%s\n", cmdtp->usage);
    return 1;
}

addr = simple_strtoul(argv[1], NULL, 16);
printf ("## Starting application at 0x%08lX ...\n", addr);
setup_linux_param(0x30000100);
call_linux(0,0x0c1,0x30008000);
printf("ok\n");
printf ("## Starting application at 0x%08lX ...\n", addr);
/*
 * pass address parameter as argv[0] (aka command name),
 * and all remaining args
 */
#ifdef CONFIG_I386
/*
 * x86 does not use a dedicated register to pass the pointer
 * to the global_data
 */
argv[0] = (char *)gd;
#endif
#ifdef CONFIG_NIOS
rc = ((ulong (*)(int, char *[]))addr) (--argc, &argv[1]);
#else
/*
 * Nios function pointers are address >> 1
 */
rc = ((ulong (*)(int, char *[]))(addr>>1)) (--argc, &argv[1]);
#endif
if (rc != 0) rcode = 1;

printf ("## Application terminated, rc = 0x%lX\n", rc);
return rcode;
}

```

最后

make

没有错误。至此,Uboot 的移植就已经移好了。

## 十、烧写 Yaff2 文件系统

### 1. 下载文件系统到SDRAM

```

[dong2440]# tftp 0x30000000 root_2.6.25.8.yaffs
dm9000 i/o: 0x20000300, id: 0x90000a46
MAC: 10:23:45:67:89:ab

```

[illegible]

```
#####  
#####  
#####  
#####
```

done

Bytes transferred = 14923920 (e3b890 hex)

2.擦除NAND FLASH, 擦除地址为 0x500000,大小为 0x3b00000 的NAND FLASH

```
[dong2440]# nand erase 0x500000 0x3b00000
```

NAND erase: device 0 offset 0x500000, size 0x3b00000

Erasing at 0x3ffc000 -- 100% complete.

OK

3.写入NAND FLASH,将地址 0x30000000 的SDRAM的数据写入到地址 0x500000,大小 0xe3b890 的NAND FLASH

```
[dong2440]# nand write.yaffs 0x30000000 0x500000 0xe3b890
```

NAND write: device 0 offset 0x500000, size 0xe3b890

Writing data at 0x12d1000 -- 100% complete.

14923920 bytes written: OK

4.重新启动板子, 内核启动后出现如下信息

```
page 2251 in gc has no object: 0 0 0  
page 2252 in gc has no object: 0 0 0  
page 2253 in gc has no object: 0 0 0  
page 2254 in gc has no object: 0 0 0  
page 2255 in gc has no object: 0 0 0  
page 2256 in gc has no object: 0 0 0  
page 2257 in gc has no object: 0 0 0  
page 2258 in gc has no object: 0 0 0  
page 2259 in gc has no object: 0 0 0
```

在u-boot命令模式下输入, 即可解决

```
[dong2440]# mtdparts default
```

```
[dong2440]# save
```

Saving Environment to NAND...

Erasing Nand...Writing to Nand... done