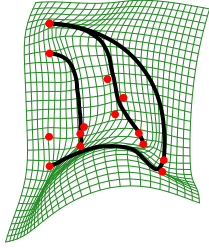
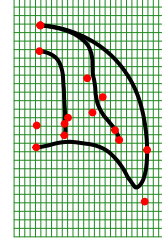


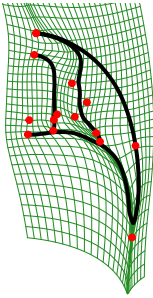
PC1 = -0.2



PC1 = 0



PC1 = 0.2



PC1 = 0.4

