Control Scheme Diagram

GAMEPAD 1 (Driver)   GAMEPAD 2 (Operator)
â   â
LEFT STICK (Field-centric drive)   Y button
 â â Y-axis: forward/back   â â Toggle Flywheel (mFW)
 â â X-axis: strafe   (on/off each press)
RIGHT STICK X
 â â Turn / rotate robot   Right Bumper
                          â â Toggle Intake (sI)

Right Bumper
 â â Toggle Ramp Wheel 1 (sRW1)   A button
  (on/off each press)   â â Toggle Ramp Wheel 2 (sRW2)
                      (forward on/off)

                  X button
                  â â Reverse Ramp Wheels:
                    sRW2 and sRW1 at -0.25
                    (toggle on/off)