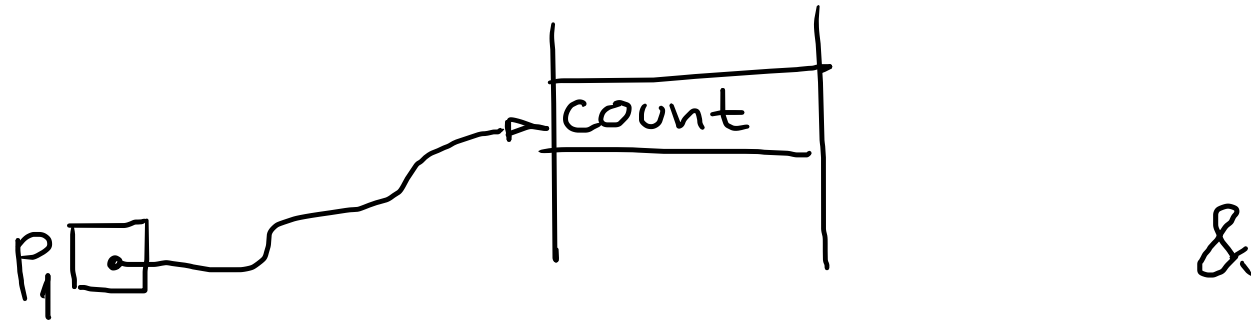


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PUNTORI



tipo * nome;

int * p1;

int count;

p1 = &count;

*p1