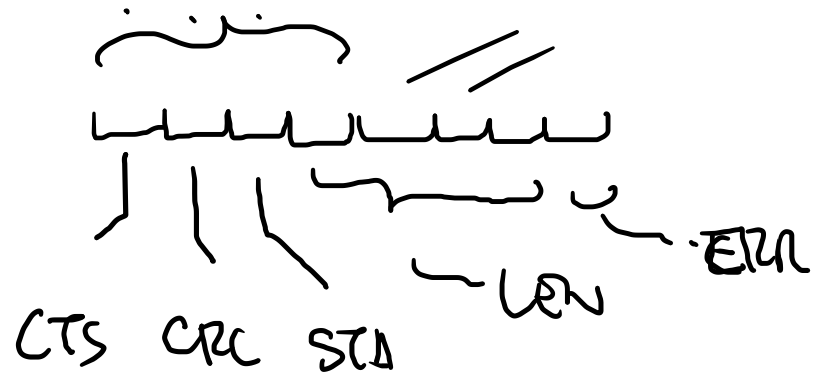


BIT FIELD,



```
struct newstruct {  
    unsigned CTS: 1;  
    :  
    unsigned len: 4;  
    unsigned : 4;  
} register;
```