

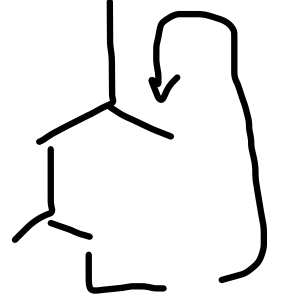
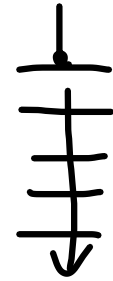
# Istruzioni per il controllo del programma.

C

1. Selezione . if / switch

2. iterazione

while for  
do-while



.....

3. salto ... break continue goto return

4. etichette ... case / default

5. espressioni ...

6. blocchi ... { ... }

if ~

TRUE / FALSE

VERO                  diverse de  $\emptyset$

FALSO                  .  $\longrightarrow \emptyset$