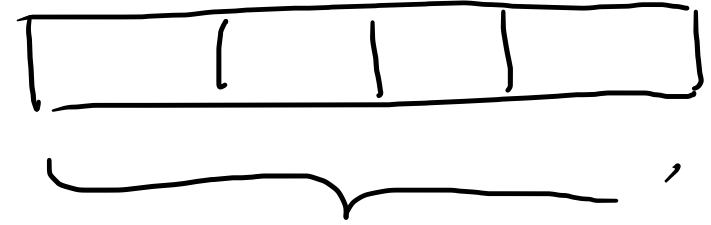


Unioni — Union

```
union name {  
    int n;      2 byte  
    long l;     ~ 4 byte  
};
```



Union name x; ~ x.h
 x.l