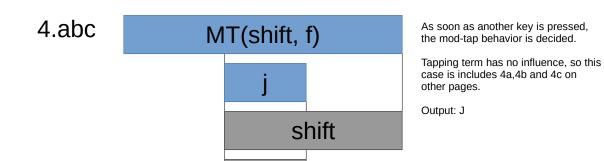


MOD-preferred behavior

Similar in outcome to QMK's default behavior, but the timing is much faster



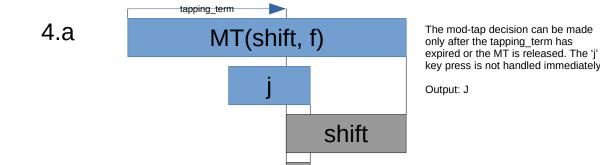
Balanced behavior

Similar in outcome to QMK's IGNORE_MOD_TAP_INTERRUPT and PERMISSIVE_HOLD

legend

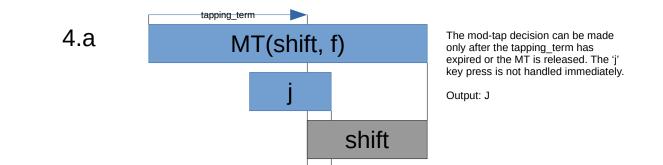
'input' keypress

'output' keypress



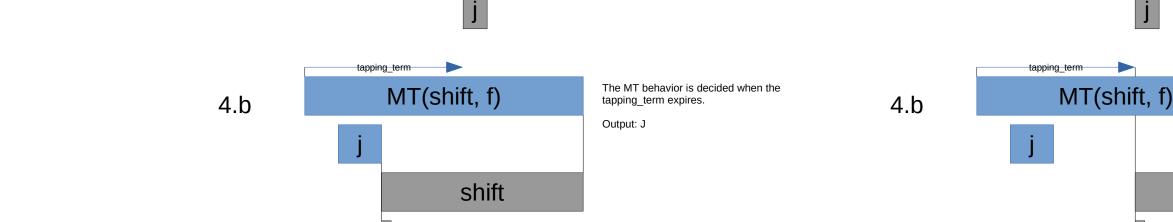
TAP-preferred behavior

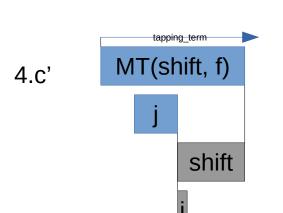
Similar in outcome to QMK's IGNORE_MOD_TAP_INTERRUPT



j

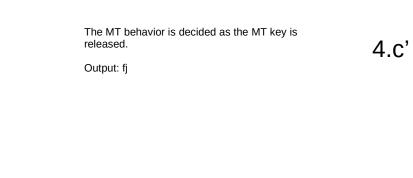
shift



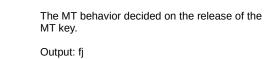


Output: J Or Jjjjjjj depending on how long j key is held

4.ď







The MT behavior is decided as the MT key is

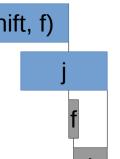
The MT behavior is decided when the

tapping_term expires.

Output: J

released.

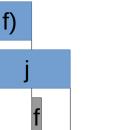
Output: fj

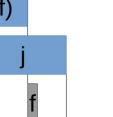


tapping_term

MT(shift, f)

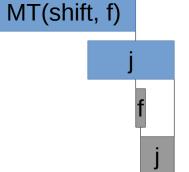
j







MT key. Output: fj



tapping_term

MT(shift, f) 4.d shift