## Unix workshop: The Basics

### Zaki Mughal

Computational Biomedicine Lab University of Houston

2013 Nov 13

Slides are at http://bit.ly/csgsa\_unix\_f2013.

Introduction

• Unix: operating system developed at Bell Labs in 1969

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability
- response to Multics OS project

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability
- response to Multics OS project
- developed officially for text processing

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability
- response to Multics OS project
- developed officially for text processing (but really games)

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability
- response to Multics OS project
- developed officially for text processing (but really games)
- multi-user (time-sharing)

- Unix: operating system developed at Bell Labs in 1969
- written in C and assembly portability
- response to Multics OS project
- developed officially for text processing (but really games)
- multi-user (time-sharing)
- distributed to anyone that wanted it

ullet BSD o FreeBSD, NetBSD, OpenBSD

- ullet BSD o FreeBSD, NetBSD, OpenBSD
- HP-UX, Solaris, AIX, Irix, Xenix

- ullet BSD o FreeBSD, NetBSD, OpenBSD
- HP-UX, Solaris, AIX, Irix, Xenix
- Linux

- ullet BSD o FreeBSD, NetBSD, OpenBSD
- HP-UX, Solaris, AIX, Irix, Xenix
- Linux
- Mac OS X

- BSD  $\rightarrow$  FreeBSD, NetBSD, OpenBSD
- HP-UX, Solaris, AIX, Irix, Xenix
- Linux
- Mac OS X

POSIX, SUS — standardisation of API and environment between Unix systems

## Concepts

- (almost) everything is a file
- single tree (no concepts of multiple drives)
- top is / (root directory)

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin
- /usr/bin, /usr/sbin, /usr/lib same as above, but not system critical

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin
- /usr/bin, /usr/sbin, /usr/lib same as above, but not system critical
- /usr/include header files (.h)

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin
- /usr/bin, /usr/sbin, /usr/lib same as above, but not system critical
- /usr/include header files (.h)
- /tmp temporary storage (cleaned up at boot)
- /dev device files (tty0, lp0, hda)
- /mnt other filesystems (another partition, hard drive, CD-rom)

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin
- /usr/bin, /usr/sbin, /usr/lib same as above, but not system critical
- /usr/include header files (.h)
- /tmp temporary storage (cleaned up at boot)
- /dev device files (tty0, lp0, hda)
- /mnt other filesystems (another partition, hard drive, CD-rom)
- /home home directories of users

- /bin binaries essential for the system (used by everyone)
- /sbin binaries for managing the system (usually for sysadmin)
- /lib libraries used for /bin, /sbin
- /usr/bin, /usr/sbin, /usr/lib same as above, but not system critical
- /usr/include header files (.h)
- /tmp temporary storage (cleaned up at boot)
- /dev device files (tty0, lp0, hda)
- /mnt other filesystems (another partition, hard drive, CD-rom)
- /home home directories of users /home/user1 /home/user2

• each directory has two filenames: . and ...

- each directory has two filenames: . and ...
- . is the current directory

- each directory has two filenames: . and ...
- . is the current directory
- .. is the directory above the current directory

- each directory has two filenames: . and ...
- . is the current directory
- .. is the directory above the current directory
- e.g. /usr/lib/. is another name for /usr/lib

- each directory has two filenames: . and ...
- . is the current directory
- .. is the directory above the current directory

e.g. /usr/lib/. is another name for /usr/lib and /usr/lib/.. is another name for /usr

## The Prompt

- command line interface
- scriptable automation
- short commands for fast entry
- managed by a shell
   (on Linux, we'll be using a shell called bash)

## The Prompt

- command line interface
- scriptable automation
- short commands for fast entry
- managed by a shell
   (on Linux, we'll be using a shell called bash)
- bash has tab-complete

### The Prompt

- command line interface
- scriptable automation
- short commands for fast entry
- managed by a shell
   (on Linux, we'll be using a shell called bash)
- bash has tab-complete please use it :-)

 $File system\ commands$ 

#### echo

echoes arguments to stdout this is built-in to bash, but /bin/echo also exists

```
$ Is # what's in the current directory?
test.c test.h
note contrib/
```

```
$ Is  # what's in the current directory?
test.c  test.h
note  contrib/
$ Is contrib # what's in contrib/ ?
data.txt
$
```

```
$ Is # what's in the current directory?
test.c test.h
note contrib/
$ Is contrib # what's in contrib/?
data.txt
$
list files and directories
options:
```

- -a : all files (including hidden files)
- -l : long format (shows extra information)

## hidden files

In Unix, hidden files are any files that begin with a dot.

e.g.

- .
- ..
- .bashrc
- vimrc
- git/

usually used for configuration

# cd and pwd

```
$ cd contrib # change directory
$ ls
data.txt
$ pwd # path to working directory
/home/user1/project/contrib
$
```

\$ cd .. # go back up to /home/user1/project

```
$ cd .. # go back up to /home/user1/project
$ mkdir data
$ cd data
```

```
$ cd .. # go back up to /home/user1/project
$ mkdir data
$ cd data
$ ls
$ # it's empty
make a directory
```

```
$ cd .. # go back up to /home/user1/project
$ mkdir data
$ cd data
$ ls
$ # it's empty
make a directory
options:
```

-p: make any parents as well mkdir -p a/b/c

\$ touch more\_data.txt

```
$ touch more_data.txt
$ ls
more data.txt
```

```
$ touch more_data.txt
$ ls
more_data.txt
$ cat more_data.txt # new file is empty
```

```
$ touch more_data.txt
$ ls
more_data.txt
$ cat more_data.txt # new file is empty
$ echo "Some data" > more data.txt
```

```
$ touch more_data.txt
$ ls
more_data.txt
$ cat more_data.txt # new file is empty
$ echo "Some data" > more_data.txt
$ cat more_data.txt
$ cat more_data.txt
```

```
$ touch more_data.txt
$ ls
more_data.txt
$ cat more_data.txt # new file is empty
$ echo "Some data" > more_data.txt
$ cat more_data.txt
Some data
$ echo "Extra data" > extra data.txt
```

```
$ touch more_data.txt
$ ls
more_data.txt
$ cat more_data.txt # new file is empty
$ echo "Some data" > more_data.txt
$ cat more_data.txt
Some data
$ echo "Extra data" > extra_data.txt
$ ls
more data.txt extra data.txt
```

```
$ touch more data.txt
$ Is
more data.txt
$ cat more data.txt # new file is empty
$ echo "Some data" > more data.txt
$ cat more data.txt
Some data
$ echo "Extra data" > extra data.txt
$ Is
more data.txt extra data.txt
```

touch creates a file if it doesn't exist or updates timestamp of file

touch creates a file if it doesn't exist or updates timestamp of file cat outputs contents of files

touch creates a file if it doesn't exist or updates timestamp of file cat outputs contents of files (Be careful with binary files. They can mess up your terminal. Use reset to fix that.)

\$ cp more\_data.txt more\_data.txt.old
# copy file

#### cp, mv

```
$ cp more_data.txt more_data.txt.old
# copy file
$ ls
more data.txt extra data.txt more data.txt.old
```

#### cp, mv

```
$ cp more_data.txt more_data.txt.old
# copy file
$ ls
more_data.txt extra_data.txt more_data.txt.old
$ mv extra_data.txt more_data.txt.old
# move/rename file
```

#### cp, mv

```
$ cp more_data.txt more_data.txt.old
# copy file
$ ls
more_data.txt extra_data.txt more_data.txt.old
$ mv extra_data.txt more_data.txt.old
# move/rename file
$ ls
more data.txt more data.txt.old
```

```
$ cp more_data.txt more_data.txt.old
# copy file
$ ls
more_data.txt extra_data.txt more_data.txt.old
$ mv extra_data.txt more_data.txt.old
# move/rename file
$ ls
more_data.txt more_data.txt.old
options for cp:
```

- -p : preserve timestamp
- -r, -R : recursively copy (needed for directories)

My own habit for copying directories is to use cp -puvR.

\$ cd ...

```
$ cd ..
$ ls
test.c test.h
note contrib/
data/
```

```
$ cd ..
$ ls
test.c test.h
note contrib/
data/
$ rm note
```

```
$ cd ..
$ ls
test.c test.h
note contrib/
data/
$ rm note
$ ls
test.c test.h
contrib/ data/
```

```
$ rm data/*
# use wildcard to remove all files inside
$ ls data
$ rmdir data # remove empty directory
$ ls
test.c test.h contrib/
```

```
$ rm data/*
# use wildcard to remove all files inside
$ ls data
$ rmdir data # remove empty directory
$ ls
test.c test.h contrib/
$ rm -R contrib
```

```
$ rm data/*
# use wildcard to remove all files inside
$ ls data
$ rmdir data # remove empty directory
$ ls
test.c test.h contrib/
$ rm -R contrib
$ ls
test.c test.h
```

```
$ rm data/*
# use wildcard to remove all files inside
$ ls data
$ rmdir data # remove empty directory
$ ls
test.c test.h contrib/
$ rm -R contrib
$ ls
test.c test.h
```

options for rm:

• -r, -R : recursively delete (needed for directories)

I use  $-\mathbb{R}$  instead of  $-\mathbf{r}$  because it stands out more. There is no built-in trash can in Unix.

# du, df

```
$ du
[... outputs file sizes
for the current directory ... ]
$ df
[... outputs disk info ... ]
```

Documentation

```
5 man Is
[documentation for Is]
5 man printf
[documentation for the printf command]
5 man 3 printf
[documentation for printf() in stdio.h]
6 man man
```

```
Soman Is

[documentation for Is]

Soman printf

[documentation for the printf command]

Soman 3 printf

[documentation for printf() in stdio.h]

Soman man
```

man pages have a standard layout to make navigating them easier

```
Soman Is

[documentation for Is]

Soman printf

[documentation for the printf command]

Soman 3 printf

[documentation for printf() in stdio.h]

Soman man
```

man pages have a standard layout to make navigating them easier Some commands are shell built-ins. Use help to see the documentation for these

#### Conventions

$$\$$
 Is  $-a$  # short option

```
\ Is -a \# short option \ Is -Ia \# short options can be combined
```

```
\ Is -a \# short option 
\ Is -Ia \# short options can be combined 
\ Is -I -a \# or separate
```

```
$ Is -a  # short option
$ Is -la  # short options can be combined
$ Is -l -a # or separate
$ Is -all # long options have two hyphens
```

```
$ | s -a # short option
$ | s -la # short options can be combined
$ | s -l -a # or separate
$ | s --- a | # long options have two hyphens
$ | s --- a | l --- full - time # must be separate
```

Most commands display their usage if you use a help option: -help, -h, or -?

Access control

• root user (admin)

- root user (admin)
- su, sudo (change user)

- root user (admin)
- su, sudo (change user)
- whoami (who is the current user?)

- root user (admin)
- su, sudo (change user)
- whoami (who is the current user?)
- w (who is logged in?)

# Groups

• groups (get the groups of a user)

• Each file is owned by a single user and a single group

- Each file is owned by a single user and a single group
- shown in 1s -1 listing

- Each file is owned by a single user and a single group
- shown in 1s -1 listing
- we can set the group that a file belongs to
  - \$ chgrp mygroup project.txt

- Three kinds of permissions
  - r read
  - w write
  - x execute

- Three kinds of permissions
  - r read
  - w write
  - x execute
- we can set these settings for the owner of the file, the group the file is in, and anyone else

#### Next time

- processes
- more on I/O redirection
- screen (terminal multiplexer)
- advanced scripting
- network