**CS 1632 - DELIVERABLE 5: Performance Testing Conway's Game of Life**

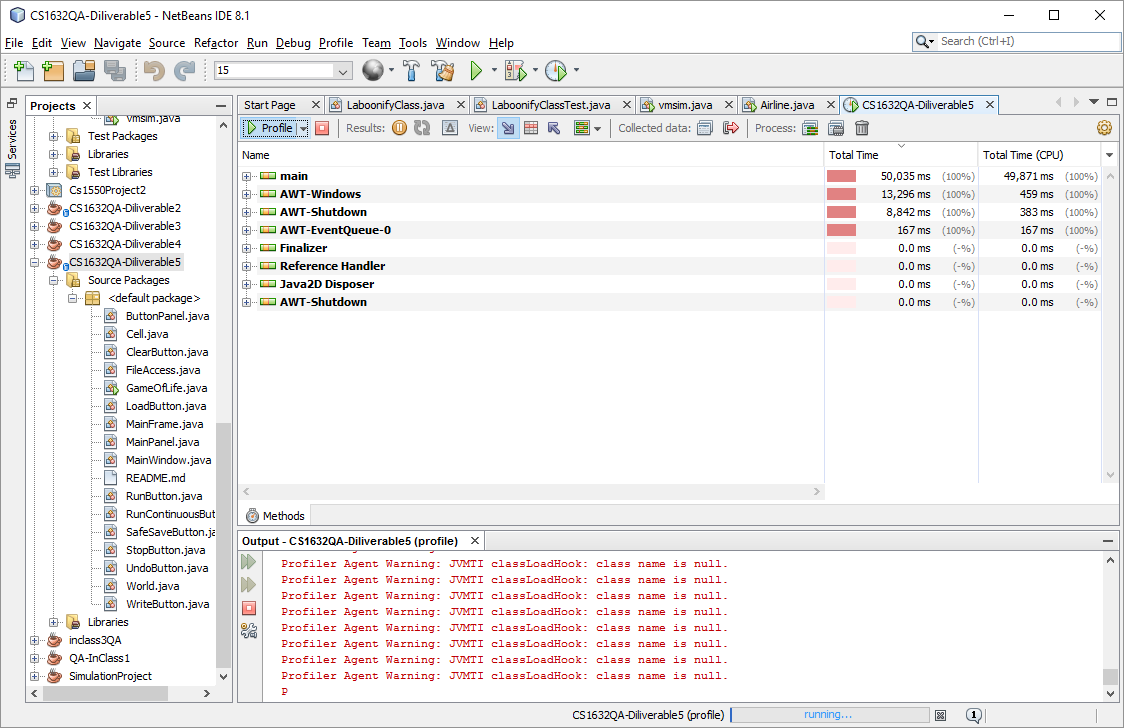
Benjamin Nimchinsky

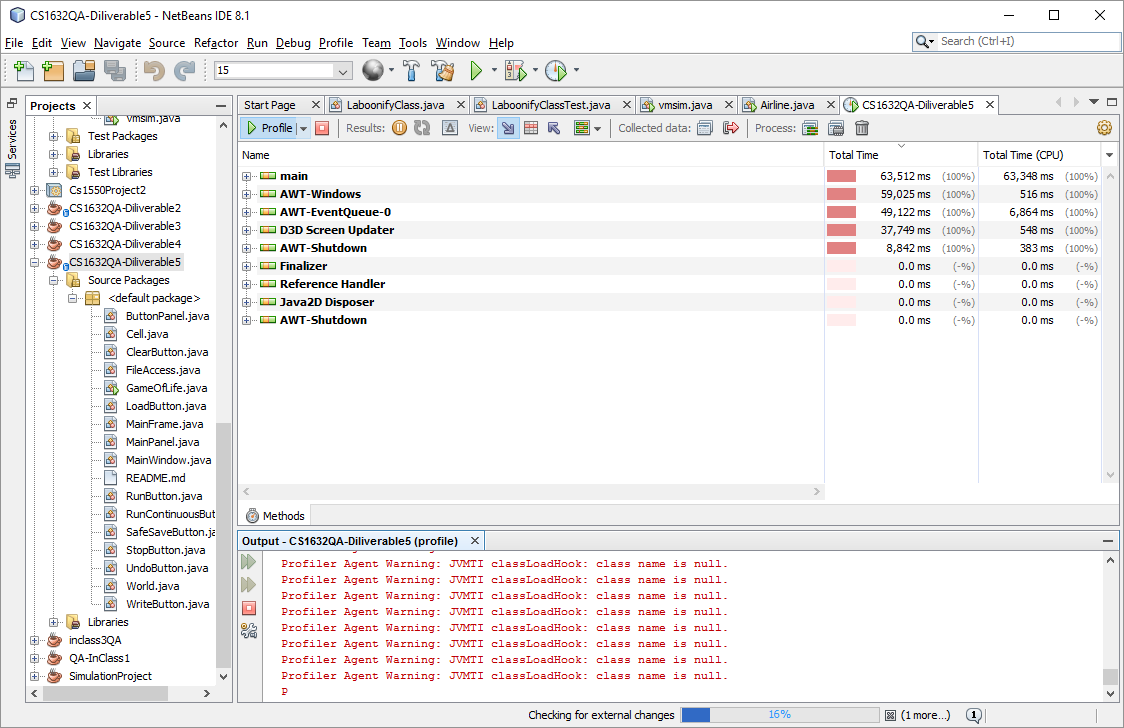
https://github.com/znaeb/SlowLifeGUI

Summery:

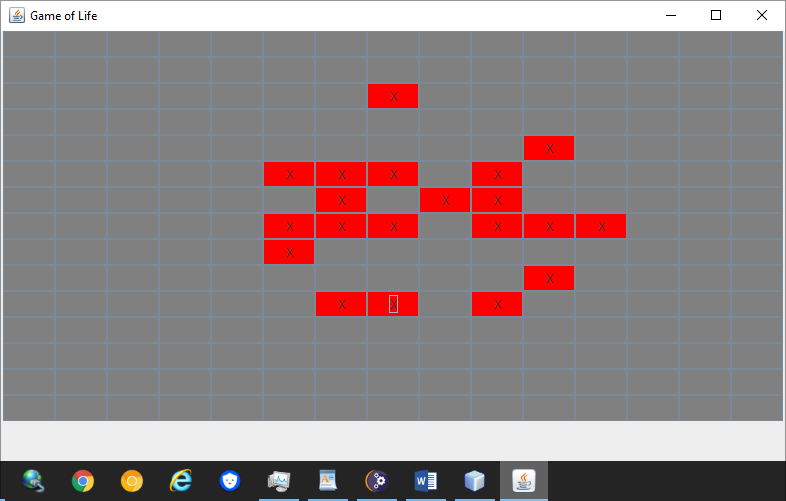
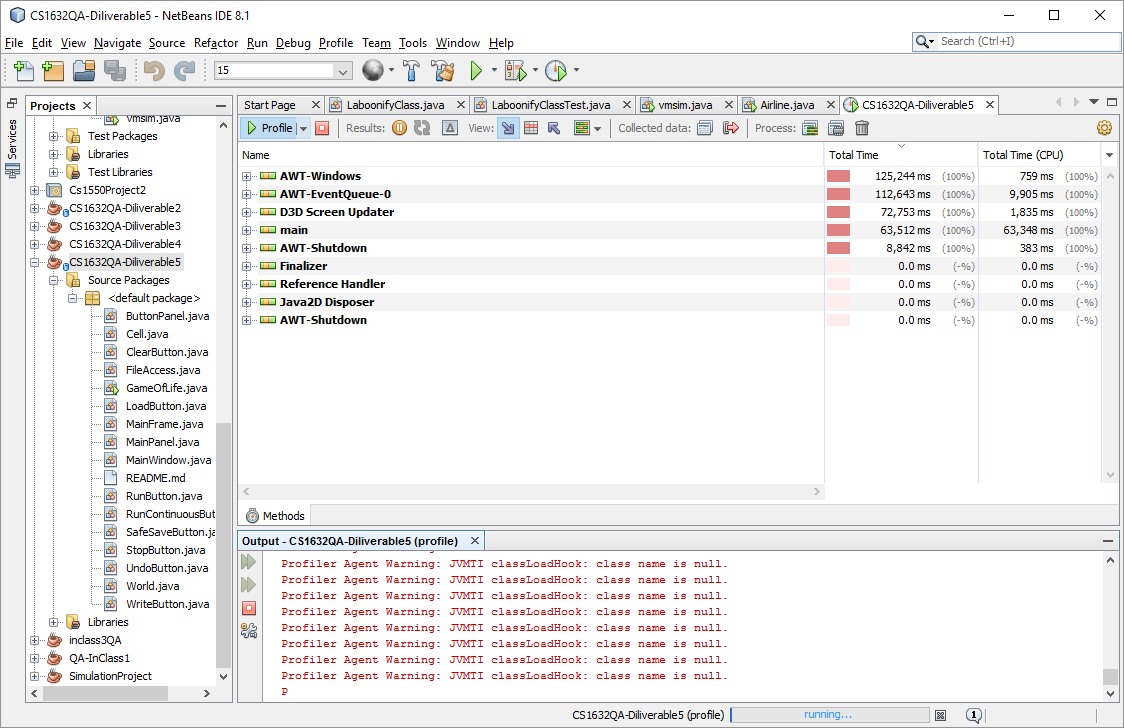
ORIGINAL profile Results Image:

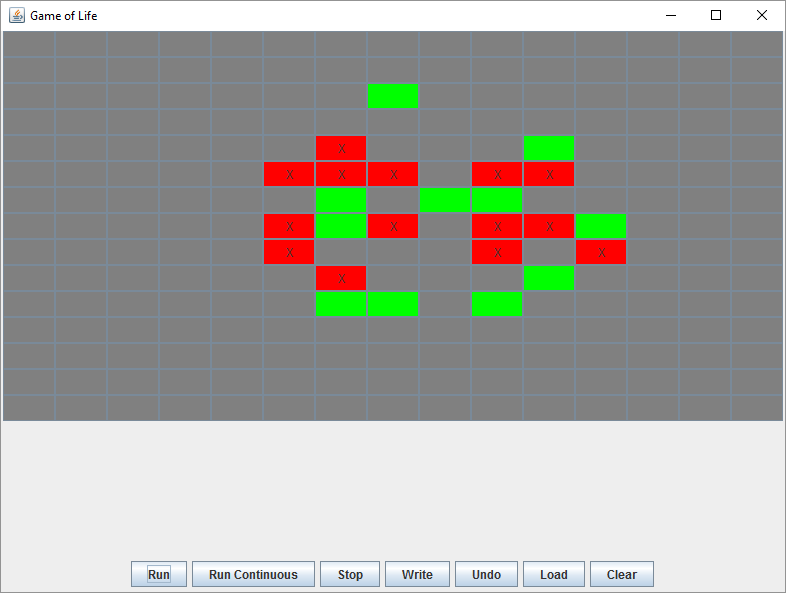
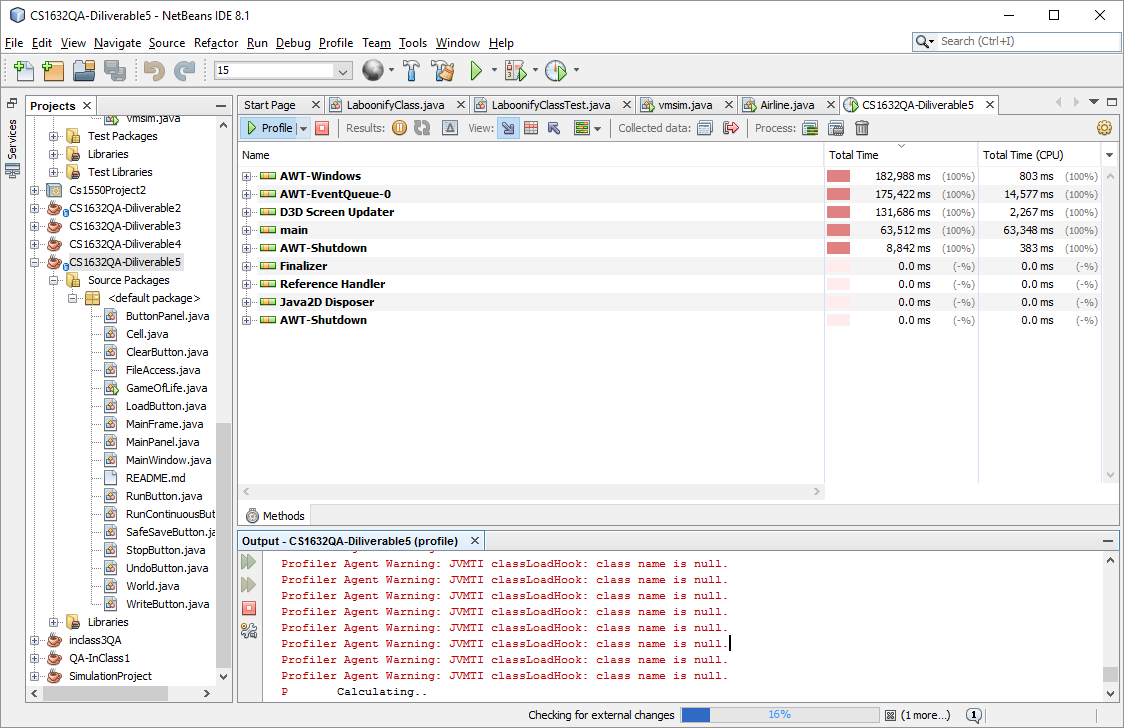
Starting up

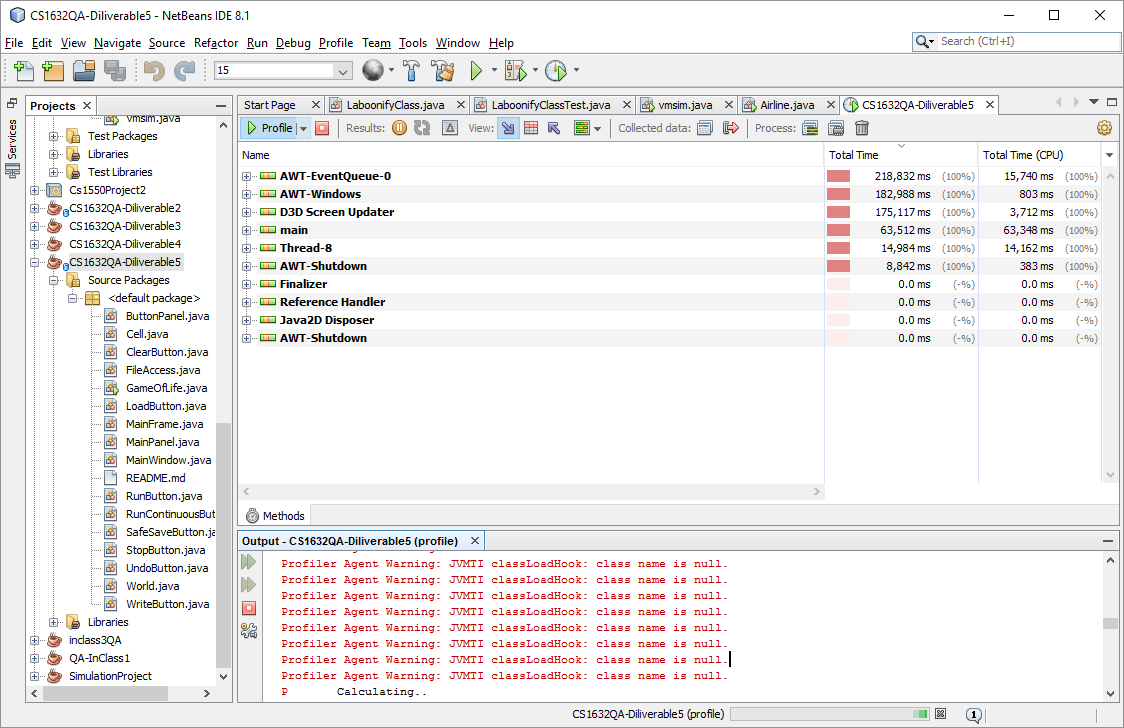
Done starting up:

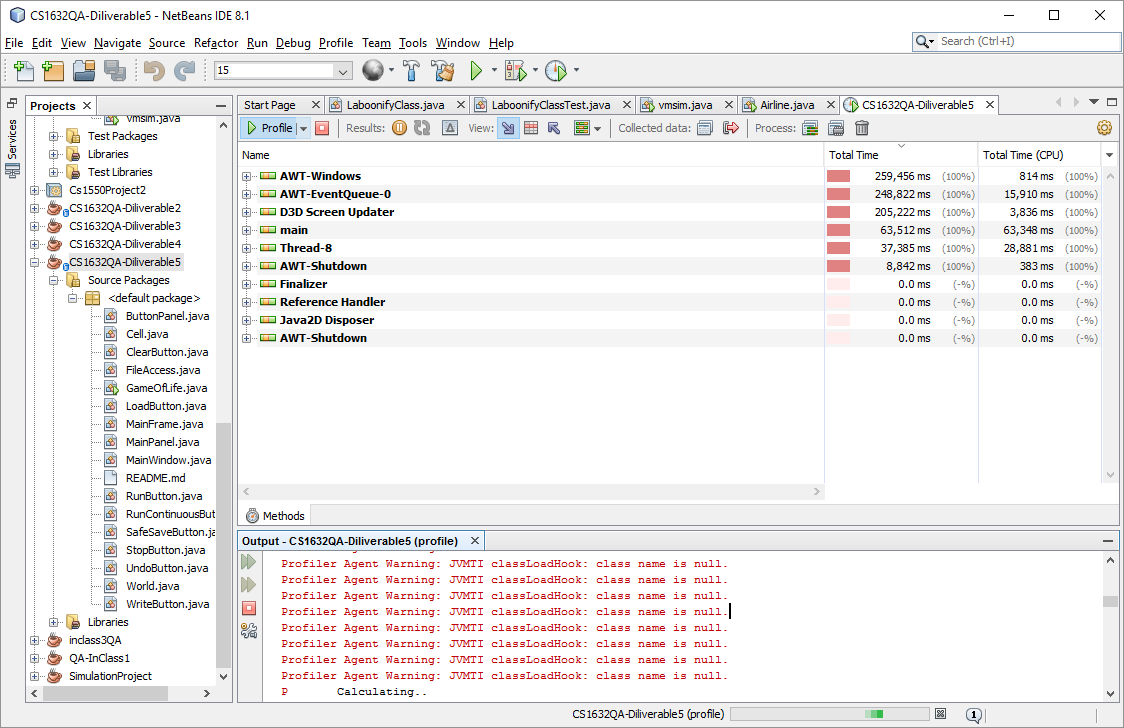


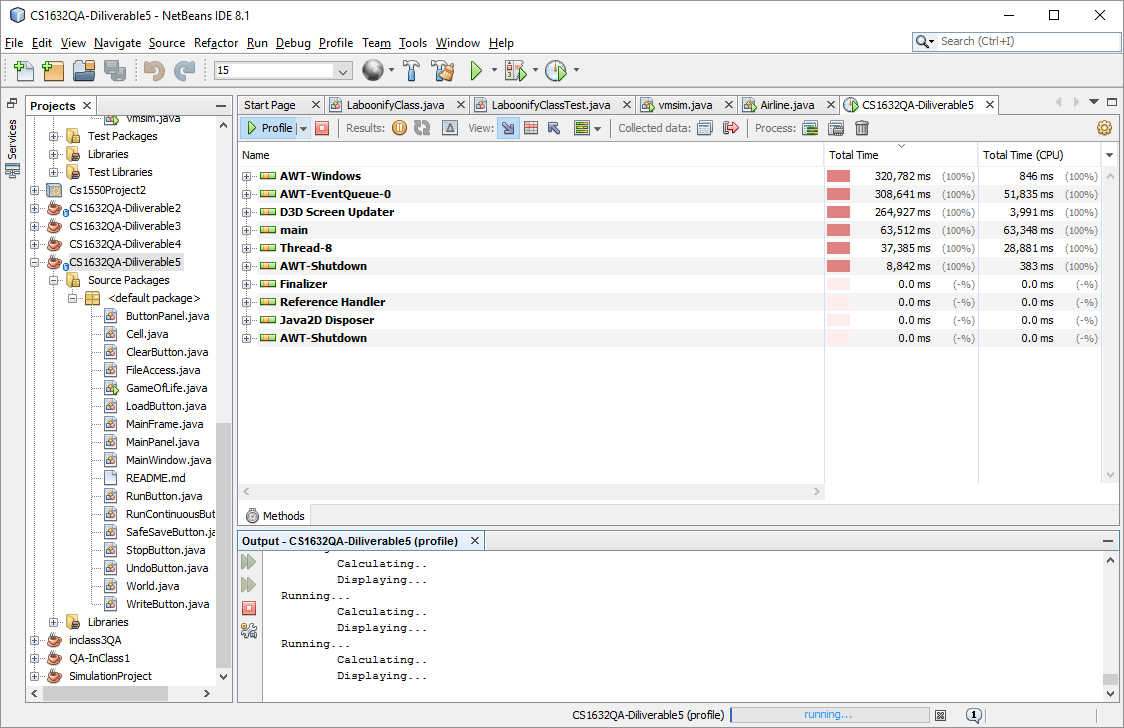
Random setup:

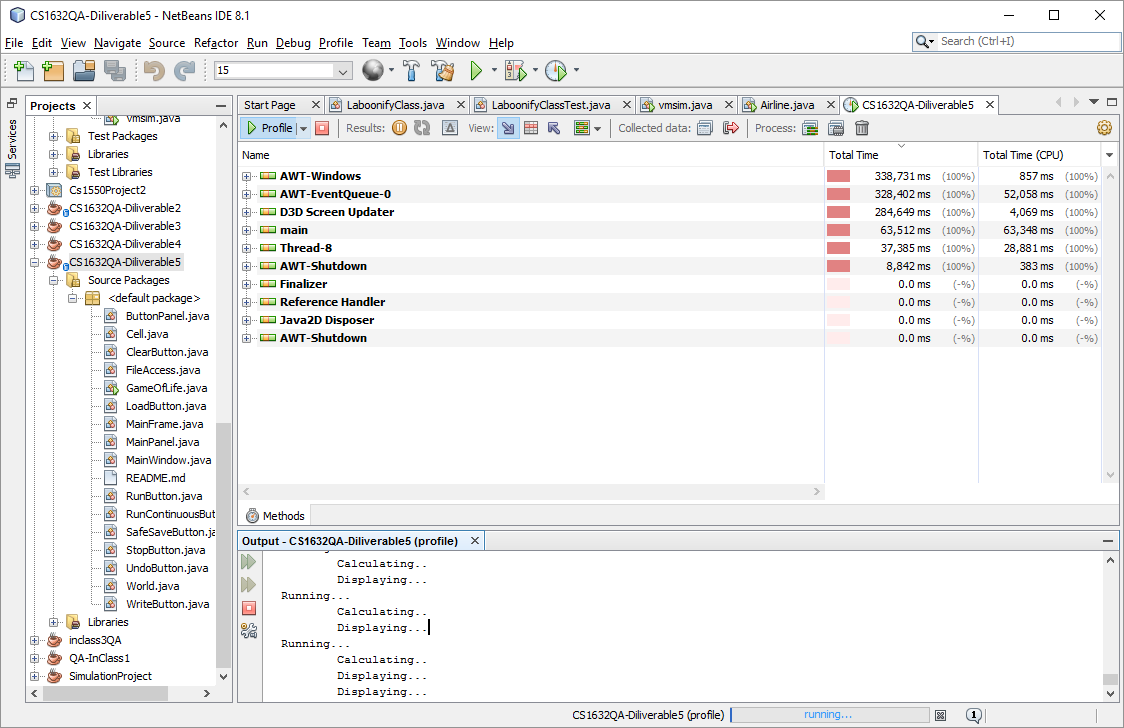
Run:

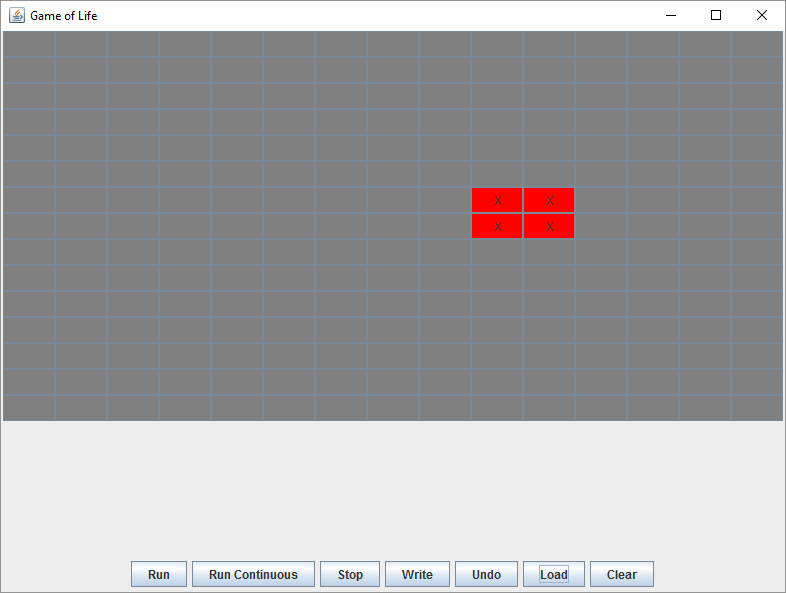
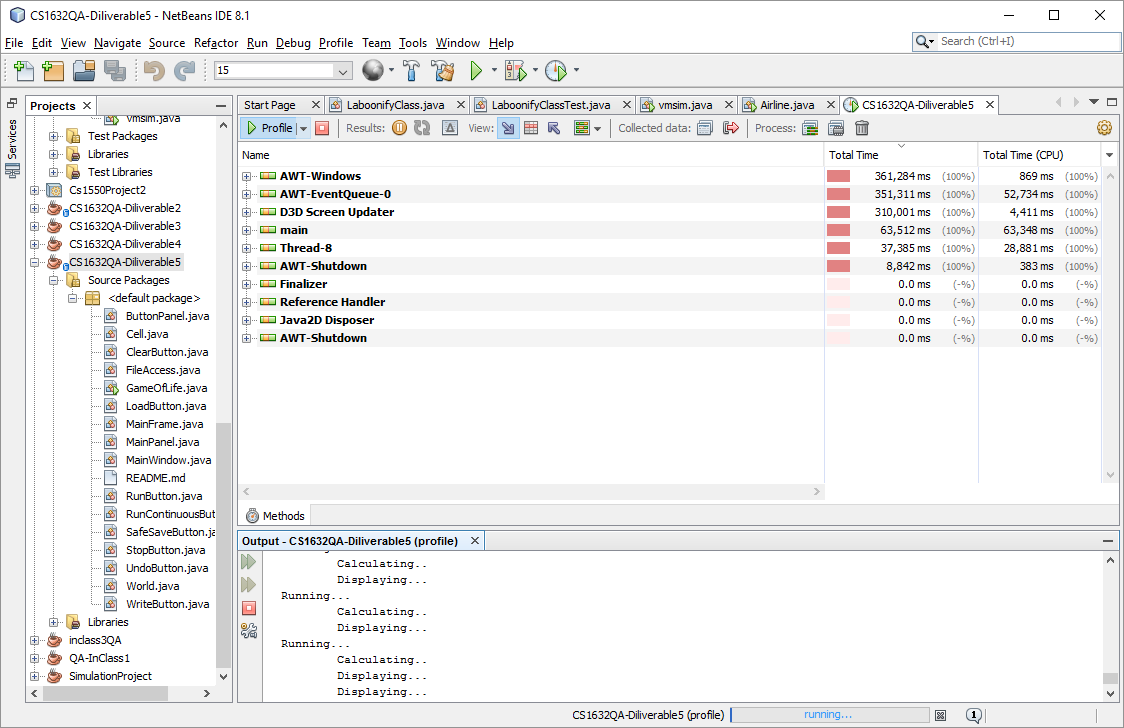
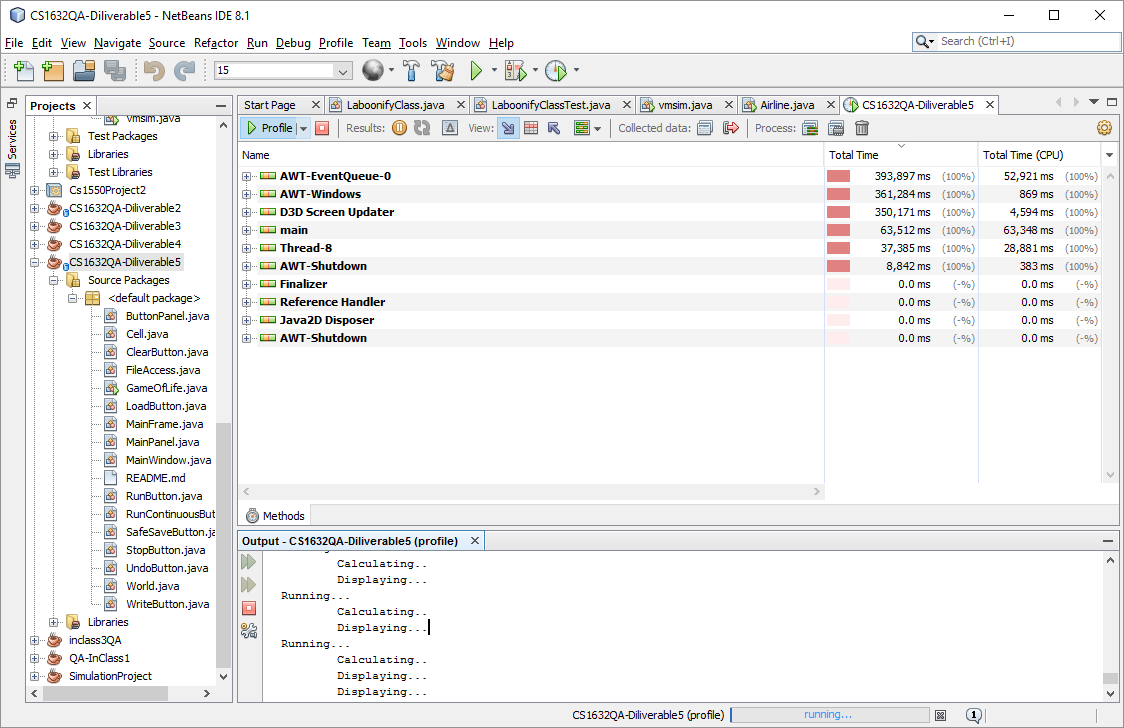
Run continuous:

Stop:

Write:

Undo:

Load:

Clear: 

Modified profile results: