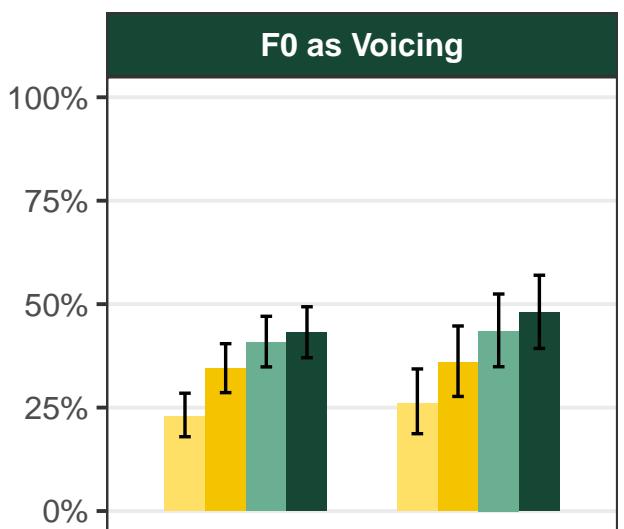


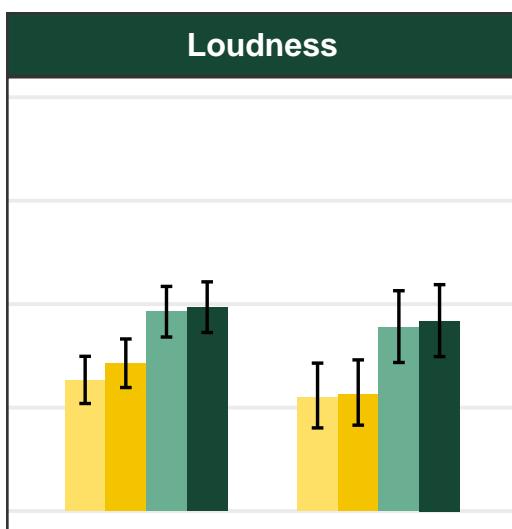
Sound Category ■ Low ■ Medium ■ High ■ Superhigh

Proportion Chosen

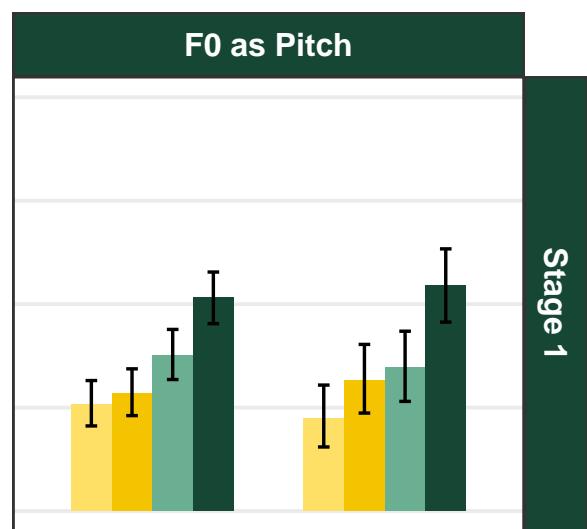
F0 as Voicing



Loudness

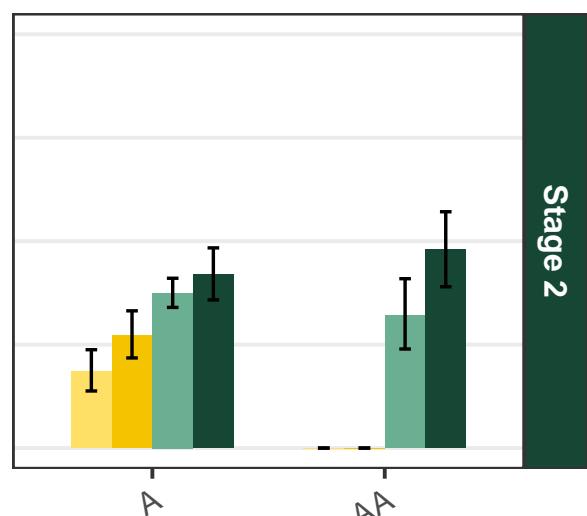
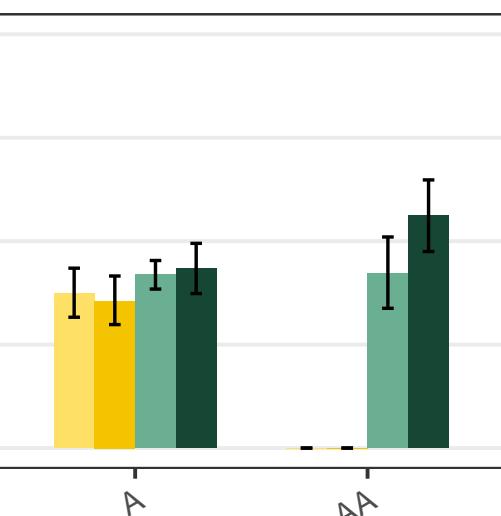
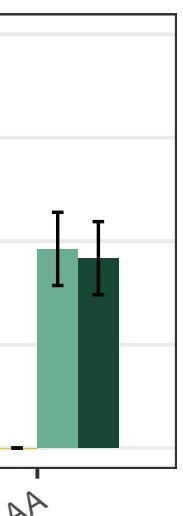


F0 as Pitch



Stage 1

Stage 2



Creature Type