

# CSE 2017 Data Structures and Lab Lecture #14: Wrap up

**Eun Man Choi** 

#### **Review for Final Exam**

- Date: 2015. 12. 10(Thr) 1:00~2:30 PM
  Room 6114(New Eng. Bld)
- Exam will cover Chap 7~10
- Question style
  - Type 1: True/False(12 questions)
  - Type 2: Short answer(5 Questions)
  - Type 3: Coding(4 Questions)
- Don't remember to answer essay type questions. Try to understand basic concept of each data structure types and study all primitive operations of data structures covered after mid-term exam.



# **Chapter 7. Recursion**

- What is recursion?
- Recursive routines.
  - Base case
  - General case
- Write recursive programs(examples)
- Difference between recursive and iterative program.



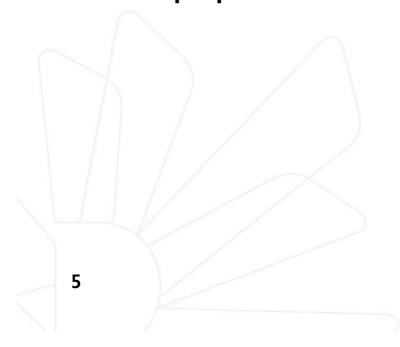
#### **Chapter 8. Binary Search Tree**

- Definition and Terminology
  - Binary tree, Root, Descendant, Subtree, BST, Parent, Level, Ancester, Child, Height
  - Full binary tree and complete binary tree
- Characteristics of BST
- Tree representation
  - array, link
- Traversal methods
- Operations(insert, delete, etc) of BST
- Big-O efficiency of BST operations
- Expression tree
  - Definition
  - Traversal



# Chapter 9. Heap, Priority Queue

- Shape and order properties of a heap
- Heap implementation in array
- Priority queue
  - Enqueue
- Compare implementations of a priority queue using a heap, a linked list
- Reheap down
- Reheap up





# Chapter 9. Graph

- Definition of graph
  - Directed graph, complete graph, undirected graph, weighted graph, vertex, edge, path, etc
- Representation of graph
  - Adjacency matrix
  - Adjacency list
- DFS/BFS
- Spanning tree
- Finding shortest-path



# Chapter 10. Sorting and Hashing

- Sorting algorithm
  - Selection sort
  - Bubble sort
  - Insertion sort
  - Quick sort
  - Heap sort
  - Merge sort
- Compare the efficiency of the sorting algorithms in terms of Big-O
- Hashing
  - Hashing funcitons
  - Linear probing
  - Collision



# Next steps after taking Data Structure

- Program = Class(data+operations) + Class + ......
- System knowledge
  - Operating system
  - Database management system
  - Computer network
- Engineering knowledge
  - Design knowledge
  - Experience of software project
  - Applications
    - Graphics
    - Robotics
    - AÍ
    - Data mining
    - etc



# **Engineering Education**

- Learning by doing
- Learning by making
- Learning by design
- Learning by coding
- Learning by testing
- Learning by tinkering
- Learning by engineering









# After graduation

10





#### Job

- Architecture programmer
  - More study on computer system inside
  - Advanced system programming
  - Data administration
  - Managing computer network/security
- Idea programmer
  - Web programming
  - Embedded programming
  - Mobile programming
  - More research on linking to application(bank, automobile, insurance, factory automation, electronic devices and appliance, etc)



### Lack of programmer in all world



