

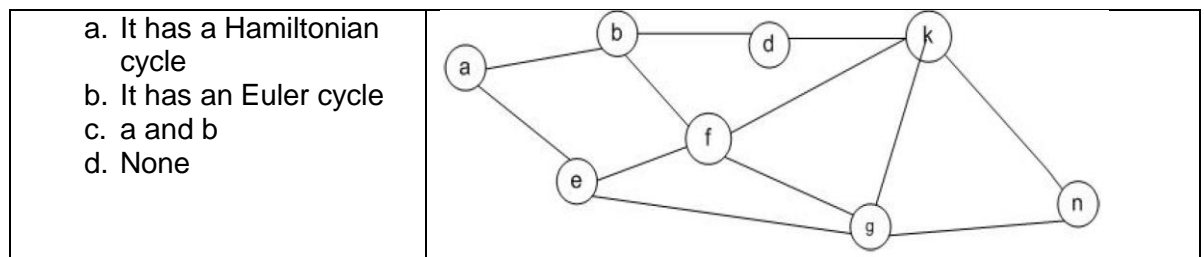
CS146
Sample Final Exam

1. Which of the following problems has no polynomial time algorithm
 - a. Minimum spanning tree
 - b. Shortest simple path in a graph
 - c. Longest simple path in a graph
 - d. Fraction Knapsack
2. Which of the following basic algorithms can be used to most efficiently determine the number of connected components in a graph:
 - a. Kruskal's algorithm
 - b. Bellman and Ford's algorithm
 - c. Depth-first search algorithm
 - d. Breadth First search algorithm
3. A problem is said to be NP-Complete
 - a. A non-polynomial time algorithm has been discovered
 - b. A polynomial time algorithm can exist but needs a parallel computer
 - c. There is Greedy solution to the problem
 - d. If it is as 'hard' as any problem in NP
4. What do you know about $P=NP$
 - a. It is true
 - b. It is false
 - c. It is open
 - d. a and c
5. Which of the following is not a technique for designing algorithms
 - a. greedy
 - b. exhaustive search
 - c. divide and conquer
 - d. dynamic programming
 - e. bouncing
6. If you want to prove that problem A is NP-hard which of the following is the correct way to prove it
 - a. $ShortestPath \leq_p A$
 - b. $A \leq_p 3 - SAT$
 - c. $LongestPath \leq_p A$ (known NP-complete HC is no harder than A)
 - d. None of the above
7. Consider the 0-1 knapsack problem. What is the best solution, with 4 items and $W=10$, such that $w=(6, 3, 4, 2)$ -weights- and $b=(\$30, \$16, \$28, \$18)$ -values
 - a. 76
 - b. 68
 - c. 62
 - d. none

8. The distance matrix of a (directed) graph with vertices x, y, u and v is given by the shortest path from x to u consists of edges

	X	Y	U	V
X	0	7	∞	2
Y	8	0	10	5
U	3	∞	0	2
V	10	5	3	0

- xu
 - xy and yu
 - xv and vu
 - there is no path
9. Which of the following problems is known to have a polynomial time solution
- Longest simple path problem for a given graph
 - The 3-colorability problem in graphs
 - The Euler cycle in a graph
 - The Hamiltonian Cycle in a graph
10. For the following graph what is true (*note that nodes b and e have odd degree=> no Euler cycle*):



11. Let $G = (V, E)$ be a connected, undirected graph with edge weights $w : E \rightarrow \mathbb{Z}$. Suppose G has a unique minimum spanning tree. What can you conclude about G ?

- G contains no cycles
- G contains at most one cycle
- All edge weights are different
- None of the above

12. If there exists an NP-complete problem which is in P then $P = NP$

- True
- False

13. state whether the following statement is true or false for Single Source Shortest Paths

- The problem is to determine the shortest paths from a source vertex s to all the remaining vertices of G .

- ii. The way to generate the shortest paths from s to the remaining vertices is to use relaxation
 - iii. it is assumed that all the weights are positive
 - iv. graph is complete
 - b. True, true, true, false
 - c. True, false, true, true
 - d. True, true, false, false
 - e. False, true, false, true
14. state whether the following statement is true or false for Spanning Trees
- i. A tree T is said to be a spanning tree of a connected graph G if T is a sub graph of G and T contains all the vertices of G
 - ii. The minimum spanning tree is unique
 - iii. Spanning is defined only for a connected graph
- a. True, true, true
 - b. True, false, true
 - c. True, false, false
 - d. False, true, true
15. Which of the following problems has no polynomial time algorithm
- a. Sorting
 - b. Shortest simple path in a graph
 - c. Hamiltonian
 - d. cycle in a graph
 - e. Graph Searching
16. Which of the following basic algorithms can be used to most efficiently determine the presence of a cycle in a given graph
- a. Prim's algorithm
 - b. Bellman and Ford's algorithm
 - c. Floyd and Warshal's algorithm
 - d. Depth-first search algorithm
17. A problem is said to be NP-Complete
- a. A non-polynomial time algorithm has been discovered
 - b. A polynomial time algorithm can exist but needs a parallel computer
 - c. There is Greedy solution to the problem
 - d. If it is as 'hard' as any problem in NP

18. For the following graph what is true:

<ul style="list-style-type: none"> a. It has a Hamiltonian cycle b. It has an Euler cycle c. a and b d. None 	
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19. What do you know about $P=NP$
- a. It is true

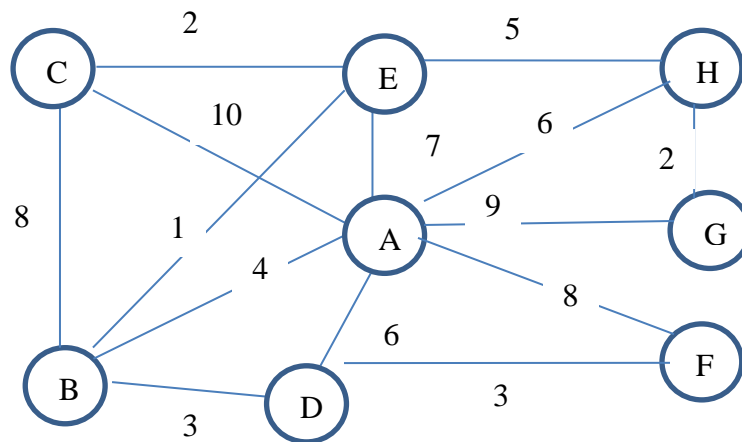
- b. It is false
 - c. It is open
 - d. a and c
20. We employ greedy approach when
- a. It gives optimal solution
 - b. The solution has optimal substructure
 - c. It is faster than dynamic programming
 - d. The problem is NP-complete
21. What is the asymptotic complexity of $T(n) = 3T(\frac{n}{2}) + n^2$:
- a. $\Theta(n^2 \lg n)$
 - b. $\Theta(\lg n)$
 - c. $\Theta(n^2)$
 - d. None of the above
22. Which problem can be solved optimal by a dynamic programming algorithm
- a. Sorting
 - b. Single source shortest path
 - c. All-pairs shortest path (Floyd-Warshall)
 - d. Clique
23. If you want to prove that problem A is NP-hard which of the following is the correct way to prove it
- a. $Vertex\ Cover \leq_p A$ (known NP-complete VC is no harder than A)
 - b. $Shortest\ Path \leq_p A$
 - c. $A \leq_p 3 - SAT$
 - d. None of the above
24. The array 1 4 2 5 8 6 10 is organized into a min heap (priority queue). Which array represents the heap after two deleteMin operations have been performed?
- a. 10 8 6 5 4
 - b. 4 6 5 10 8
 - c. 4 5 6 10 8
 - d. 4 10 6 5 8
25. Consider the 0-1 knapsack problem. What is a good example, with 3 items and $W=50$, that shows that being greedy does not provide the optimum profit
- a. $w=(10,20,30)$ and $b=(40,100,150)$
 - b. $w=(10,20,30)$ and $b=(70,100,60)$
 - c. $w=(10,20,30)$ and $b=(60,100,120)$
 - d. none
26. The $(\log n)$ -th smallest number of n unsorted numbers can be determined in
- a. $O(n \log n)$ worst-case time
 - b. $O(n)$ worst-case time (select algorithm – order statistic problem)
 - c. $O(\log n)$ worst-case time
 - d. $O(n^2)$ worst-case time

27. You are driving alone from San Jose to Las Vegas in a Porsche 911 Carrera on a fixed 530 mile route. Assume that you can go 35 miles on one tank of gas and that you have a map showing every gas station on the route. What methodology for designing efficient algorithms would you choose to determine which gas stations to stop at and how much gas to get at each station?

- a. Divide and conquer
- b. Greedy
- c. Dynamic programming
- d. None of the above

SECTION II – Short Answer– Write a short answer to each question. [20 points each]

28. [20 pts] LuxuryForAll Construction is in the process of installing power lines to a large housing development. The owner wants to minimize the total length of wire used, which will minimize her costs. The housing development is shown as a graph in the next figure. Each house has been numbered, and the distance between the houses are given in hundreds of feet. What do you recommend? (Total length of wires and also which will be installed.) How would you solve it efficiently? Show all the steps.



29. [10pts] Suppose you must take n specified courses to earn a college degree, and each course has a set of required prerequisite courses. Design an efficient greedy algorithm that determines the fewest number of semesters that would be needed to take all n courses, assuming that there is no limit to the number of courses you can take simultaneously. What is the running time?

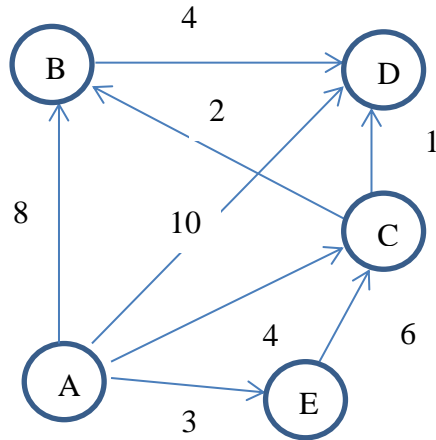
30. First determine the worst-case running time of algorithm A as a θ function of n . Next determine the total running time of algorithm B as a θ function of n . Justify each answer.

A(n)	B(n)
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if (n mod 2 == 1) return n; else return A(n/2);	for k ← 1 to n do print A(k);
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Hint: Half of the n numbers are odd. Rest half are multiple of two, Rest half are multiples of 4 etc. Closed form needed for B(n): $\sum_{i=0}^{\infty} \frac{j}{2^i} \leq 2$

31. Use the following graph for this problem. Where needed and not determined by the algorithm, assume that any algorithm begins at node A.



- a. Which algorithm would you use to calculate the single source shortest path from A to every other vertex? You need to show your steps in a table for full credit.

KEY:

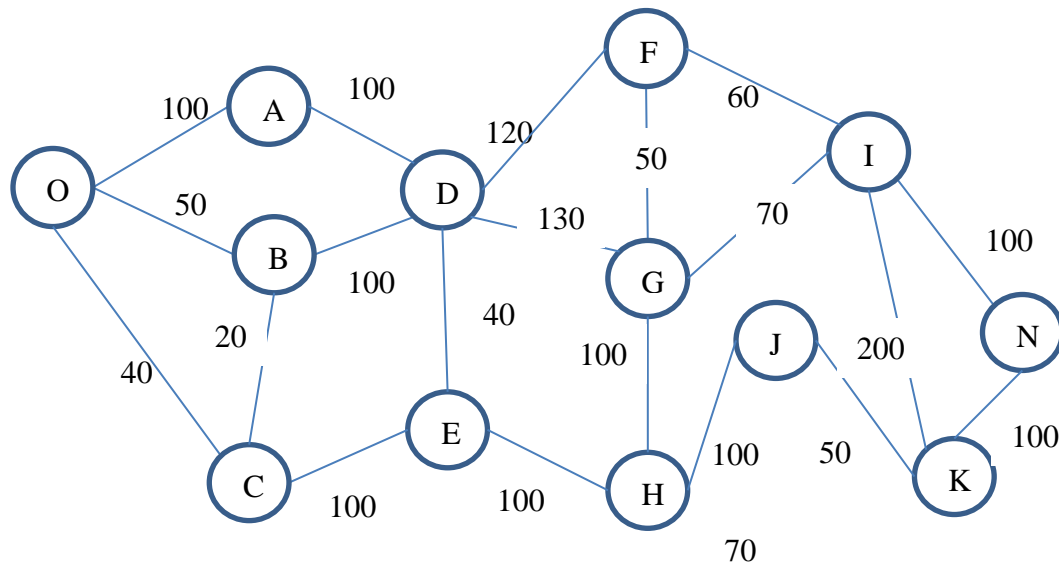
Use Dijkstra all weights positive

- b. Imagine that the graph is undirected (i.e., ignore the directions of the edges). Find the minimum spanning tree (MST) of the graph. Give the name of the algorithm that you will use and give the edge that is added to the MST in each step.

32. You have n houses which you want to connect by fiber-optic cables. Your goal is to make sure that there is a route (possibly indirect, such as sending from house A to B then from B to C). For each pair of houses i, j , you know the cost $c(i, j)$ for putting a cable between the two houses (cables allow two way traffic and $c(i, j) = c(j, i)$). You want a minimum cost collection of cables (minimize the sum of the costs of the cables selected) that allows routes between all the cities. How would you solve it efficiently? What is the running time?

33. You have a collection of 100 text files on your computer ranging in size from 100K bytes to several megabytes. The total size of all files is about 20 megabytes (so you can assume everything easily fits in main memory). Some files may be exact duplicates of each other. You want to identify any such duplicate files (so you can remove them). Describe how to find such files quickly (data structure, running time etc).

34. Hermes Moving Agency. Hermes Moving has been hired to move the office furniture and equipment of Aphrodite Properties to their new headquarters (vertex N) from their old headquarters (vertex O). What route do you recommend? What is the algorithm that you use? Give all steps of your solutions in a table. The network of roads is shown next.



35. A matching in a graph is a set of disjoint edges, i.e. edges which do not share any vertices in common.
- a. A complete bipartite graph $K_{3,3} = (V_1 + V_2, E)$, is a bipartite graph such that for any two vertices v in V_1 and u in V_2 , (v,u) is in E and $|V_1| = |V_2| = 3$. Give a simple example of a matching in a complete bipartite graph $K_{3,3}$ and highlight the edges that should be included in a maximum matching. Can you think of an application for this problem?
 - b. Give an efficient algorithm to find a maximum matching in a tree. What is the running time of your algorithm
36. Suppose that we have already computed a minimum-weight spanning tree M in a weighted undirected graph G . Now suppose we want decrease the weight of one of the edges of G not in M . In this case M may no longer be of minimum weight, and we may have to compute a new minimum-weight spanning tree. Describe a linear-time ($O(n + m)$) algorithm for this problem. Assume that the edges not in M are sorted by weight.