

UNIX command line

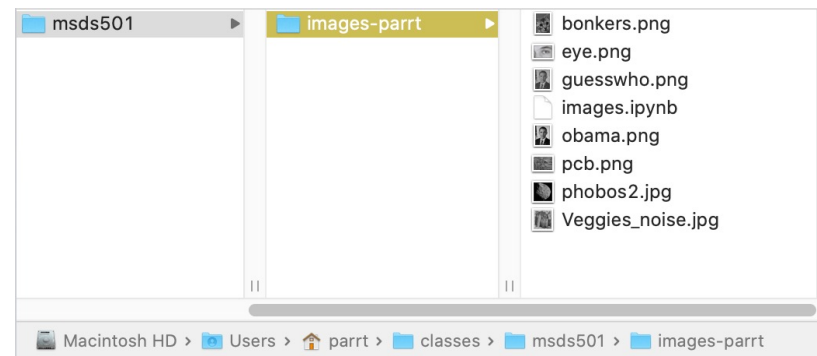
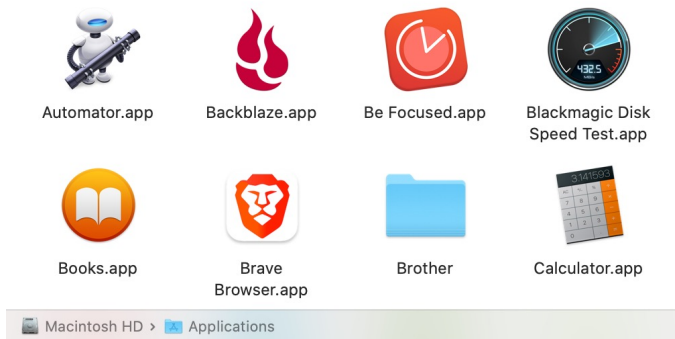
Also called terminal, shell, etc...

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MSDS program
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See also [Videos from Philip Guo \(pythontutor guy\) on terminal](#)

Controlling your machine w/o a GUI

- The Mac "Finder" is a graphical way to launch and control programs as well as manipulate files and folders on the disk



- But, the "terminal" is an old-school text-based interface that has a number of advantages

The terminal is running a *shell*



Terminal.app

- The UNIX shell is an interactive domain-specific language used to control and monitor the UNIX operating system (Mac OS)
- It is also a programming language, though we'll use it mostly to move files around, execute commands, ...
- You need to get comfortable on the UNIX command line because, at minimum, you will control cloud computing facilities using the command line
- We type commands at the **\$** *prompt* and hit return to execute

```
beast:~ $
```

(Note: OS X changed the default shell to be zsh not bash.)

Commands are analogous to Python function calls, including arguments

- In Python we say **print("hello")**, but in the shell we don't use parentheses around arguments and use spaces not commas

```
beast:~ $ echo "hello"
hello
beast:~ $ ls /Users/parrrt/classes/msds501/images-parrrt/
Veggies_noise.jpg  guesswho.png      pcb.png
bonkers.png        images.ipynb       phobos2.jpg
eye.png            obama.png
```

- Notation: *command arg1 arg2 arg3*
vs python: *command(arg1, arg2, arg3)*

Executing programs by opening files

- Instead of double-clicking on an image file, for example, we can tell the terminal to open it

```
beast:master:~/classes/msds501/images-parrt $ ls  
Veggies_noise.jpg  guesswho.png      pcb.png  
bonkers.png        images.ipynb       phobos2.jpg  
beast:master:~/classes/msds501/images-parrt $ open obama.png  
beast:master:~/classes/msds501/images-parrt $
```



Looking at file contents

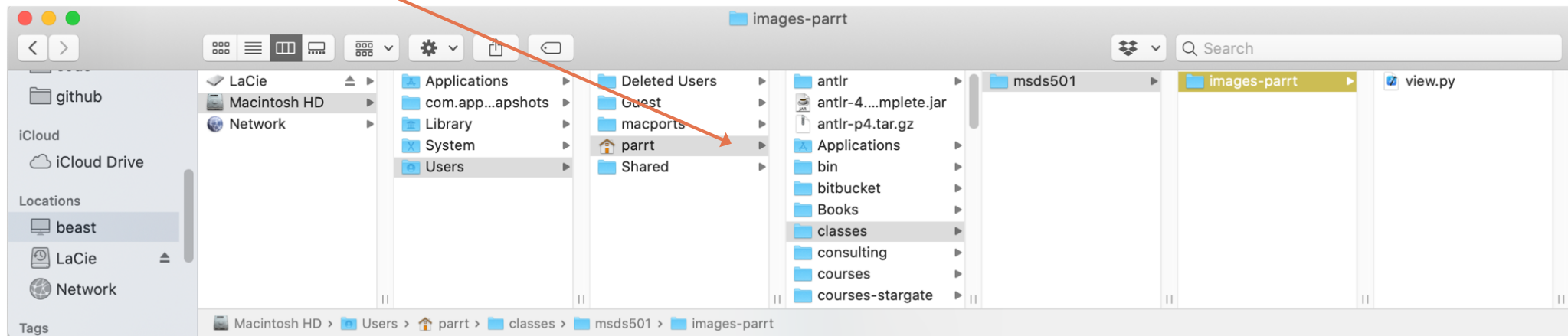
- **cat** *filename*: show entire file
- **head** *filename*: show first n lines of file
- **tail** *filename*: show last n lines of file

```
$ head -5 hours-worked.csv
"LOCATION","INDICATOR","SUBJECT","MEASURE","FREQUENCY","TIME","Value","Flag Codes"
"AUS","HRWKD","TOT","HR_WKD","A","1979",1834,
"AUS","HRWKD","TOT","HR_WKD","A","1980",1836,
"AUS","HRWKD","TOT","HR_WKD","A","1981",1820,
"AUS","HRWKD","TOT","HR_WKD","A","1982",1802,
```

```
beast:~ $ pwd                # print current working directory
/Users/parrt
beast:~ $
```

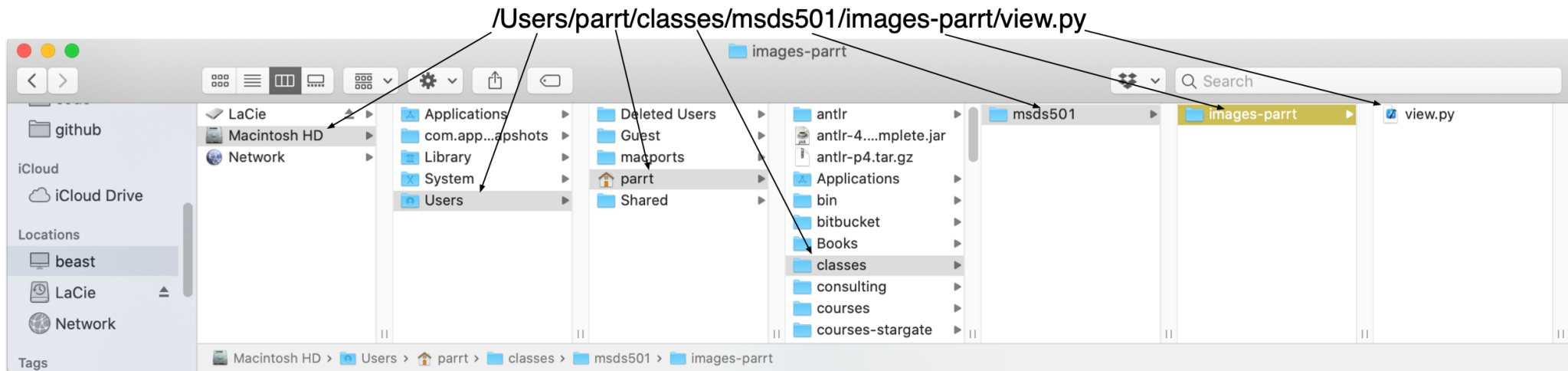
Current working directory

- The shell has a number of state variables, one of which is the *current working directory*, and it is by far the most important
- Most commands execute relative to this working directory
- When terminal opens, working directory is set to your user home directory abbreviated as "~"



Path specifications

- As we saw previously, the folders or directories on your disk represent a tree; files in a folder represent leaves of the tree
- A *fully-qualified* path to a file starts with "/" and consists of the directories used to reach the file from the root of the disk; root is "/" and we separate path elements with "/"
- *Relative pathnames* do not start with "/" and are relative to WD



Useful directories to know about

- Other than your home directory, **/Users/youruser**, you should know about:
 - /Applications
 - /tmp
 - /usr/local (such as brew's install area /usr/local/Cellar)
 - /bin, /usr/local/bin
- Also to configure zsh (your shell), see file **~/.zshrc**

cd: change working directory

- To "move" around the disk hierarchy/tree, use **cd** command to change the current working directory (i.e., where am I?)

```
[beast:~ $ cd classes
[beast:~/classes $ ls
msds501/
[beast:~/classes $ cd msds501/
[beast:~/classes/msds501 $ ls
images-parrt/
[beast:~/classes/msds501 $ cd ~/data
[beast:~/data $ ls
HCoV-19-Genomics/      flights-train.csv
SFPD.csv               foo.fasta
Source.gv              glove.42B/
Source.gv.pdf           glove.6B/
Train.csv              higgs.csv
Untitled1.png           higgs1000.csv
```

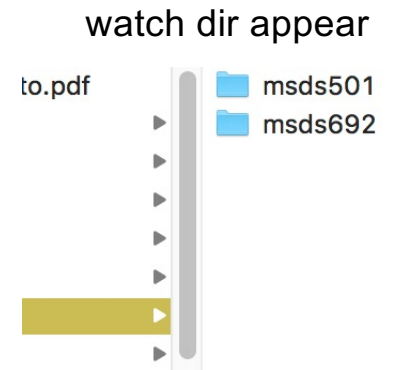
Dot, Dot-Dot

- Dot "." means current working directory
- Dot-Dot ".." means directory above current working directory

```
[beast:~/classes/msds501 $ pwd
/Users/parrt/classes/msds501
[beast:~/classes/msds501 $ ls
images-parrt/
[beast:~/classes/msds501 $ ls .
images-parrt/
[beast:~/classes/msds501 $ ls ..
msds501/ msds692/
beast:~/classes/msds501 $
```

Manipulating files and directories

- **mkdir** *newdirname*: make directory
- **cp** *source target*: copy file or directory
- **mv** *oldname newname*: rename or move files/dirs



```
beast:~ $ cd classes
beast:~/classes $ ls
msds501/
beast:~/classes $ mkdir msds692
beast:~/classes $ ls
msds501/ msds692/
beast:~/classes $ cd msds692
beast:~/classes/msds692 $ ls
beast:~/classes/msds692 $ cp ../msds501/images-parrt/bonkers.png .
beast:~/classes/msds692 $ ls
bonkers.png
beast:~/classes/msds692 $ mv bonkers.png crazycat.png
beast:~/classes/msds692 $ ls
crazycat.png
beast:~/classes/msds692 $
```

Removing files and directories

- **rm** *filename*: remove file
- **rmdir** *dirname*: remove empty directory
- **rm -rf** *dirname*: remove directory and everything underneath it

```
[beast:~/classes/msds692 $ ls
crazycat.png
[beast:~/classes/msds692 $ rm crazycat.png
[beast:~/classes/msds692 $ ls
[beast:~/classes/msds692 $ cd ..
[beast:~/classes $ ls
msds501/ msds692/
[beast:~/classes $ rmdir msds692
[beast:~/classes $ ls
msds501/
beast:~/classes $
```

Removing files and directories Cont'd

- **rm** *filename*: remove file
- **rmdir** *dirname*: remove empty directory
- **rm -rf** *dirname*: remove directory and everything underneath it

```
beast:~/classes $ ls  
msds501/  
beast:~/classes $ cp -r msds501 /tmp  
beast:~/classes $ ls /tmp/msds501  
images-parrt/  
beast:~/classes $ rm -rf /tmp/msds501  
beast:~/classes $ ls /tmp/msds501  
ls: /tmp/msds501: No such file or directory  
beast:~/classes $
```

Wildcards

- Star "*" means roughly "any word that matches", such as all files
- Good example of something that's impossible with a GUI; imagine that you have 1000 datafiles and you need to delete all files whose names have the word "old"
- Here are some examples listing various image files

```
$ ls
Veggies_noise.jpg  guesswho.png      pcb.png
bonkers.png        images.ipynb      phobos2.jpg
eye.png            obama.png
$ ls *
Veggies_noise.jpg  guesswho.png      pcb.png
bonkers.png        images.ipynb      phobos2.jpg
eye.png            obama.png
$
```

```
$ ls *.png
bonkers.png  guesswho.png  pcb.png
eye.png      obama.png
$ ls *.jpg
Veggies_noise.jpg  phobos2.jpg
$ ls *e*
Veggies_noise.jpg  eye.png      images.ipynb
bonkers.png        guesswho.png
$ ls *e*.png
bonkers.png  eye.png      guesswho.png
$
```

Manual pages; Getting help

- Google search (your shell is called **zsh**)
- [Stackoverflow](#)
- Often you can type the command without arguments and it will give a help line:

```
$ rm
usage: rm [-f | -i] [-dPRrvW] file ...
        unlink file
```

- Or, type “**man rm**” to get the manual page:

```
RM(1)                                BSD General Commands Manual
RM(1)

NAME
    rm, unlink -- remove directory entries

SYNOPSIS
    rm [-dfiPRrvW] file ...
    unlink file

DESCRIPTION
    The rm utility attempts to remove the non-direc-
```


Installing more terminal commands

- There are lots of useful UNIX programs available that are not currently installed on your machine
- The [homebrew](#) program installs new code for you
- For example, we'll likely install a Python library that requires an open source graphing tool called graphviz:

```
$ brew install graphviz
```

Python-related commands

(Hit Ctrl-D to exit python, go back to shell)

Interactive Python console from terminal

- Pythontutor gives us a text box to edit code and a run button to visualize the execution

Write code in Python 3.6

```
1 print("hello")
```

- Can also execute Python interactively line by line from the shell

```
$ which python
/Users/parrt/opt/anaconda3/bin/python
$ python
Python 3.8.8 (default, Apr 13 2021, 12:59:45)
[Clang 10.0.0 ] :: Anaconda, Inc. on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> print("hello")
hello
>>>
```

Warning: there are multiple copies of Python on your Mac possibly

Executing python scripts

- All of the code we type into the Python console disappears when we exit and return to the command line
- Save python into a .py file, using your favorite editor, such as **nano**

```
$ nano hello.py  
$ cat hello.py  
print("hello")  
$ python hello.py  
hello  
$
```



```
GNU nano 2.0.6      File: hello.py  
print("hello")
```

*(To Save, hit Ctrl-X then "Y" to save changes
then hit return at "File Name to Write: ...")*

- We call this a Python script, program, or simply a Python file
- Use "**python** *file.py*" from terminal to execute the script in "batch mode"
- NOTE: *file.py* must be a TEXT file, w/o formatting like in M\$ Word files

Warning: interactive console vs scripts

- In the console or Jupyter lab, typing an expression evaluates it and displays the result
- In a script file, no output is generated unless you use **print()**
- Compare console:

```
>>> 3+4  
7
```

 to script:

```
varmint:/tmp $ cat add.py  
3+4  
varmint:/tmp $ python add.py  
varmint:/tmp $
```
- Must use **print()** to get output:

```
varmint:/tmp $ cat add.py  
print(3+4)  
varmint:/tmp $ python add.py  
7  
varmint:/tmp $
```

Passing arguments to python scripts

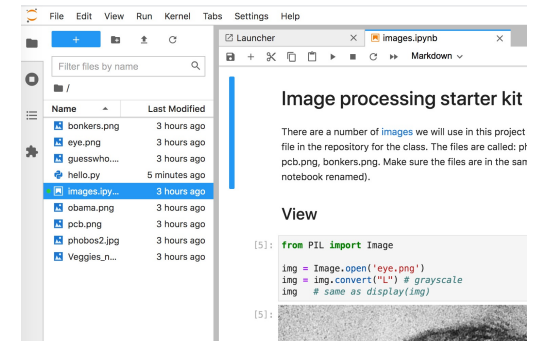
- Sometimes python scripts need information about their environment, such as where to find data files
- The executing script can access arguments from the command line used to launch it using the **sys** package:

```
$ cat args.py
import sys
print("args:", sys.argv)
print("first arg: ", sys.argv[1])
$ python args.py hi mom
args: ['args.py', 'hi', 'mom']
first arg:  hi
$ █
```

This is a very good reason why you should never use spaces in your directory or file names

Launch Jupyter Lab (notebooks)

- A “notebook” is a sequence of “cells” that can contain code, output, notes, etc.
- A notebook is stored like a script but into a *file.ipynb* file not *.py*
- A server that we launch from the command line starts up a Python interpreter and connects to a browser window where we can make notes and execute code snippets interactively



```
$ jupyter lab
[I 2021-06-08 15:00:28.933 ServerApp] jupyterlab | extension was successfully linked.
[I 2021-06-08 15:00:28.944 ServerApp] Writing notebook server cookie secret to /Users/parrrt/Library/Jupyter/runtime/jupyter_cookie_secret
[I 2021-06-08 15:00:29.225 ServerApp] jupyterlab | extension was found and
```

Tutorials:

<https://www.youtube.com/watch?v=RFabWieskak>

<https://www.dataquest.io/blog/jupyter-notebook-tutorial/>