

Υλοποίηση ενός διερμηνέα για Λάμβδα Λογισμό

Ζωή Παρασκευοπούλου
Νίκος Γιανναράκης

Σχολή Ηλεκτρολόγων Μηχανικών και Μηχανικών Υπολογιστών
Εθνικό Μετσόβιο Πολυτεχνείο

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The Syntax

$e := e_1 e_2$
| “ λ ” id “.” e
| “*let*” [“*rec*”] id “=” e_1 “*in*” e_2
| “[” e_1 “,” e_2 “]”
| id
| “*true*” | “*false*”
| “*if*” e_1 “*then*” e_2 “*else*” e_3
| e_1 op e_2
| e_1 rop e_2
| e_1 bop e_2

$op :=$ “+” | “−”
| “*”
| “**”
 $rop :=$ “=” | “<”
| “<=” | “>”
| “>=”
 $bop :=$ “&&”
| “||”

Type System

- ▶ Strongly typed
- ▶ Hindley-Milner Type System
- ▶ Types are implicit in the source (à la Curry) and they are reconstructed using the algorithm W for type inference

Hindley-Milner typing

- ▶ A restriction of system F
- ▶ Features let polymorphism
- ▶ Extensive use in modern functional programming languages (ML, Haskell, ...)
- ▶ Unlike system F , in which type reconstruction is undecidable, the types can be inferred using the algorithm W .

Significant Limitation: Let-polymorphism is rank-1 polymorphism, that means that functions cannot take as arguments polymorphic functions.

Hindley-Milner typing

Examples

```
> ./jebus annot
let const = \x. \y. x in
[const 1 true, const false 42]
-----
let const : a1 -> a2 -> a1 =
  \x. : a1. \y. : a2 . x
in
  [const 1 true, const false 42]
```

Figure 1 : Here *const* has type
 $\forall a. \forall b. (a \rightarrow b \rightarrow a)$

```
> ./jebus annot
let id = \x. x in
let f = \g. [g 1, g true] in
  f id
Type error: Could not match type
Nat with type Bool
```

Figure 2 : *g*'s type cannot be a
polymorphic function!

Hindley-Milner typing

Types

The type language is layered into two levels, types and type schemes. A type scheme is a type with the possibility of universal quantification of type variables at the outermost.

We will use τ for simple types, σ for type schemes and α for type variables.

$$\tau := \tau_1 \rightarrow \tau_2$$

$$| \tau_1 \times \tau_2$$

$$| \text{Nat}$$

$$| \text{Bool}$$

$$| \alpha$$

$$\sigma := \forall \alpha. \sigma_1$$

$$| \tau$$

$$\alpha := \alpha_1 | \alpha_2 | \dots$$

Hindley-Milner typing

Typing Rules

$$\frac{}{\Gamma, x : \sigma \vdash x : \sigma} \text{var}$$

$$\frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2} \lambda$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2} @$$

$$\frac{\Gamma \vdash e_1 : \sigma \quad \Gamma, x : \sigma \vdash e_2 : \tau}{\Gamma \vdash \text{let } [rec] \ x = e_1 \text{ in } e_2 : \tau} \text{let}$$

$$\frac{\Gamma \vdash e : \sigma \quad \alpha \notin FV(\Gamma)}{\Gamma \vdash e : \forall a. \sigma} \text{gen}$$

$$\frac{\Gamma \vdash e : \forall a. \sigma}{\Gamma \vdash e : \sigma[\alpha \rightarrow \tau]} \text{inst}$$

$$\frac{\Gamma \vdash e : \text{Bool} \quad \Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \text{if } e \text{ then } e_2 \text{ else } e_3 : \tau} \text{ite}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash [e_1, e_2] : \tau_1 \times \tau_2} \text{pair}$$

Hindley-Milner typing

Typing Rules (cont.)

$$\frac{\Gamma \vdash e_1 : Nat \quad \Gamma \vdash e_2 : Nat}{\Gamma \vdash e_1 \diamond e_2 : Nat \quad \diamond \in \{+, -, *, /, **\}}^{op}$$

$$\frac{\Gamma \vdash e_1 : Nat \quad \Gamma \vdash e_2 : Nat}{\Gamma \vdash e_1 \diamond e_2 : Bool \quad \diamond \in \{<, <=, ==, >, >=\}}^{rop}$$

$$\frac{\Gamma \vdash e_1 : Bool \quad \Gamma \vdash e_2 : Bool}{\Gamma \vdash e_1 \diamond e_2 : Bool \quad \diamond \in \{\&\&, ||\}}^{bop}$$

$$\frac{\Gamma \vdash e : Bool}{\Gamma \vdash not\ e : Bool}^{not}$$

The Core Language

After the type reconstruction, if a program is well typed and no errors have occurred, it is translated in an internal language. This internal representation is actually a pretty small language. Most of the language's expressions are defined as syntactic sugar

$$\begin{aligned} e &:= e_1 \ e_2 \\ &| \ \lambda \textit{id} . e \\ &| \ \textit{Fix} \ e_1 \end{aligned}$$

The Core Language

Syntactic Sugar

- **Integers** are represented internally with church encoding

$$n \equiv \lambda s. \lambda z. \underbrace{s(s \dots (s z) \dots)}_{n \text{ times}}$$

- **Arithmetical Operations**

$$e_1 + e_2 \equiv (\lambda x. \lambda y. x \text{ succ } y) e_1 e_2$$

$$e_1 - e_2 \equiv (\lambda x. \lambda y. y \text{ pred } x) e_1 e_2$$

$$e_1 * e_2 \equiv (\lambda x. \lambda y. \lambda z. x y z) e_1 e_2$$

$$e_1 ** e_2 \equiv (\lambda x. \lambda y. y x) e_1 e_2$$

The Core Language

Syntactic Sugar

- ▶ **Boolean Constants**

$true \equiv \lambda x. \lambda y. x$ $false \equiv \lambda x. \lambda y. y$

- ▶ **Pairs** $[e_1, e_2] \equiv \lambda x. x e_1 e_2$

- ▶ **Provided functions for pairs**

$fst \equiv \lambda x. x true$ with type $\forall a. \forall b. a \times b \rightarrow a$

$snd \equiv \lambda x. x false$ with type $\forall a. \forall b. a \times b \rightarrow b$

- ▶ **Provided functions for Integers**

$succ \equiv \lambda x. \lambda s. \lambda z. s (n s) z$ with type $Nat \rightarrow Nat$

$iszero \equiv \lambda x. x (true false) true$ with type $Nat \rightarrow Bool$

$pred \equiv \lambda x. snd (x next [0, 0])$ with type $Nat \rightarrow Nat$

where $next \equiv \lambda x. [succ (fst x), (fst x)]$

The Core Language

Syntactic Sugar

► Boolean Operators

$not \equiv \lambda x. x \text{ false } true$

$e_1 \&\& e_2 \equiv (\lambda x. \lambda y. x \ y \text{ false}) \ e_1 \ e_2$

$e_1 || e_2 \equiv (\lambda x. \lambda y. x \text{ true } y) \ e_1 \ e_2$

► Relative Operators

$e_1 \leq e_2 \equiv (\lambda x. \lambda y. \text{iszero } (n \text{ pred } m)) \ e_1 \ e_2$

$e_1 < e_2 \equiv (\lambda x. \lambda y. \text{not } (y \text{ leq } x)) \ e_1 \ e_2$

$e_1 == e_2 \equiv (\lambda x. \lambda y. (y \text{ leq } x) \&\& (x \text{ leq } y)) \ e_1 \ e_2$

$e_1 \geq e_2 == e_2 \leq e_1$

$e_1 > e_2 == e_2 < e_1$

The Core Language

Syntactic Sugar

- ▶ **Let Definitions**

$let\ x = e_1\ in\ e_2 \equiv (\lambda\ x.\ e_2)\ e_1$

- ▶ **Let rec is more tricky**

$let\ rec\ x = e_1\ in\ e_2 \equiv (\lambda\ x.\ e_2)\ (Y(\lambda\ x.\ e_1))$

remember that $Y \equiv \lambda\ f.\ (\lambda\ x.\ f(xx))\ (\lambda\ x.\ f(xx))$

Alternatively, we can add a new construct to simulate Y 's behavior: $let\ rec\ x = e_1\ in\ e_2 \equiv (\lambda\ x.\ e_2)\ (Fix(\lambda\ x.\ e_1))$

In both cases e_1 is allowed to refer to x . The difference is that, unlike Y , **Fix** can be typed with the following rule:

$$\frac{\Gamma \vdash e : \tau \rightarrow \tau}{\Gamma \vdash Fix\ e : \tau} fix$$

The Core Language

Evaluation Strategies

Currently Jebus supports two different evaluation strategies: normal order and applicative order, with the former being a non-strict evaluation strategy and the later a strict one.

In general:

- ▶ **Normal Order** The leftmost outermost redex is always reduced first
- ▶ **Applicative Order** The leftmost innermost redex is always reduced first

Both strategies evaluate the body of an unapplied function.

Evaluation Strategies

Normal Order

The normal order reduction will always produce a normal form, if one exists!

$$\overline{(\lambda x. e_1) e_2 \rightarrow e_1[e_2/x]}$$

$$\frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2}$$

$$\frac{e \rightarrow e'}{v e \rightarrow v e'}$$

$$\frac{e \rightarrow e'}{\lambda x. e \rightarrow \lambda x. e'}$$

Evaluation Strategies

Applicative Order

Applicative order reduction is not normalizing!

$$\overline{(\lambda x. v_1) v_2 \rightarrow v_1[v_2/x]}$$

$$\frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2}$$

$$\frac{e \rightarrow e'}{v e \rightarrow v e'}$$

$$\frac{e \rightarrow e'}{\lambda x. e \rightarrow \lambda x. e'}$$

Evaluation Strategies

Semantics for fix

We can think *fix* as function that takes a function and computes its fixed point.

$$\overline{(fix \ \lambda x. e) \rightarrow e[fix \ \lambda x. e/x]}$$

$$\frac{e \rightarrow e'}{fix \ e \rightarrow fix \ e'}$$

Note that $fix \ \lambda x. e \equiv e[fix \ \lambda x. e/x] \equiv_{\beta} (\lambda x. e) (fix \ \lambda x. e)$, just like $Y f \equiv f (Y f)$.

Evaluation Strategies

Fix: Example

```
let rec fact = λ x. if iszero x then 1 else x * fact (x - 1) in fact 3
→ (λ fact. fact 3) (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1)))
→ (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) 3
→ (λ x. if iszero x then 1 else x * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (x - 1)) 3
→ if iszero 3 then 1 else 3 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (3 - 1)
→ 3 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) 2
→ 3 * (λ x. if iszero x then 1 else x * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (x - 1)) 2
→ 3 * if iszero 2 then 1 else 2 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (2 - 3)
→ 3 * 2 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) 1
→ 3 * 2 * (λ x. if iszero x then 1 else x * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (x - 1)) 1
→ 3 * 2 * if iszero 1 then 1 else 1 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (1 - 1)
→ 3 * 2 * 1 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) 0
→ 3 * 2 * 1 * (λ x. if iszero x then 1 else x * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (x - 1)) 0
→ 3 * 2 * 1 * if iszero 0 then 1 else 0 * (fix (λ fact. λ x. if iszero x then 1 else x * fact (x - 1))) (0 - 1)
→ 3 * 2 * 1 * 1
```

Alpha Conversion

Avoid Capturing

Problem

If we try to evaluate the term $\lambda x. (\lambda y. \lambda x. y x) x$ using any of the above strategies then the resulting term is $\lambda x. (\lambda x. x x)$. This is obviously wrong as the first occurrence of x must be binded by the first abstraction.

Solution

Perform alpha renaming when needed. In other words before making a substitution of the form $(\lambda x. e_1)[e_2/y]$ check if x occurs free in the term e_2 . If so, rename the binder x and all the occurrences of x that are binded by this abstraction with a **fresh** variable name. The variable name needs to be fresh so the abstraction does not capture any other free variables in e_1 .

Evaluation Strategies

Normal Order vs. Applicative Order

Consider the following programs:

```
> cat ite.lam
let f = \x.
  if (iszero x) then x + 3
  else x * 3
in
  f 0
```

Figure 3 : ite.lam

```
> cat fact.lam
let rec fact = \x.
  if (iszero x) then 1
  else x * fact (x-1)
in
  fact 4
```

Figure 4 : fact.lam

Evaluation Strategies

Normal Order vs. Applicative Order

Applicative order needs 4 more beta reductions. Applicative order is a strict reduction strategy so both the then and the else parts will be evaluated.

```
> ./jebus eval -e=normal -t < ite.lam  
(\f . f (\f . \x . x)) ..... =>  
... =>  
...  
... =>  
\f . \x . f (f (f x))  
Performed 11 beta reductions.
```

Figure 5 : Evaluate ite.lam with normal order strategy. Only 11 beta reductions needed.

```
> ./jebus eval -e=applicative -t < ite.lam  
(\f . f (\f . \x . x)) ..... =>  
... =>  
...  
... =>  
\f . \x . f (f (f x))  
Performed 15 beta reductions.
```

Figure 6 : Evaluate ite.lam with applicative order strategy. 15 beta reductions needed.

Normal Order vs. Applicative Order

Figure 7 : Evaluate `fact.lam` with normal order strategy. The program terminates after 9236 reductions.

Evaluation Strategies

Normal Order vs. Applicative Order

```
> ./jebus eval -e=applicative -t < fact.lam  
((\ . fac (\f . \x . f (f (f (f x)))))) ..... =>  
... =>  
...  
...
```

Figure 8 : Evaluate fact.lam with applicative order strategy. The program does not terminate.

How to use Jebus

Jebus reads a program from the standard input and can print the type annotated version of the program after the type inference or evaluate the program with the selected strategy. You can also trace the evaluation and count the number of reduction steps.

```
jebus [COMMAND] ... [OPTIONS]
```

Common flags:

-h -help	Display help message
-V -version	Print version information

jebus annot

Print an explicitly typed version of the program

jebus eval [OPTIONS]

Interpret the program

-t -trace	show each beta reduction
-e -eval=EVALMODE	specify evaluation strategy: normal (default) or applicative

Useful links

- ▶ [Notes](#) from NTUA's Applications of Logic in Computer Science course
- ▶ [Chapter 5](#) from the book Formal Syntax and Semantics of Programming Languages, Kenneth Slonneger, Barry L. Kurtz
- ▶ [Hindley-Milner Typing and Algorithm W](#) from Compiler Construction course notes, Utrech University
- ▶ [lamdba library](#) from NYU lamdba Seminar
- ▶ [Simply typed lamdba calculus extensions](#) from Programming Languages course notes, University of Washington

The end!

Demo

Fork here!