```
%0:
%1 = alloca i32, align 4
%i = alloca i32, align 4
\%j = alloca i32, align 4
%k = alloca i32, align 4
%sink = alloca i32, align 4
%source = alloca i32, align 4
store i32 0, i32* %1
store i32 0, i32* %i, align 4
store i32 1, i32* %j, align 4
store i32 2, i32* %k, align 4
store i32 123, i32* %sink, align 4
store i32 1234567, i32* %source, align 4
%2 = load i32* % source, align 4
store i32 %2, i32* %i, align 4
\%3 = \text{load i}32*\%i, align 4
%4 = icmp sgt i32 \%3, 1
br i1 %4, label %5, label %6
         Т
                                 F
                    %6:
%5:
                     \%7 = \text{load i} 32*\% i, align 4
 br label %8
                     store i32 %7, i32* %k, align 4
                     br label %8
   %8:
    \%9 = \text{load i} 32* \% \text{k, align } 4
    store i32 %9, i32* %sink, align 4
    %10 = load i32* %1
    ret i32 %10
```

CFG for 'main' function