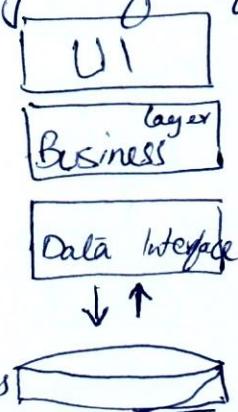


C N C CLOUD NATIVE COMPUTING

INTRODUCTION By Aamir Pinger

- MONOLITHIC ARCHITECTURE :-

- A unified model for the design of software.
- Component/layer of the program are interconnected and interdependent.
- Tightly coupled architecture
- Application is too large and complex to fully understand and make changes fast and correctly.
- Redeploy on each update.
- Size of the app can slow down the start up time.



- MICRO SERVICE :-

- The micro service architecture is an approach to develop a single application as a suite of small services.
- Better organization.
- Decoupled
- Performance

- CLOUD

- Private
- Public
- Hybrid

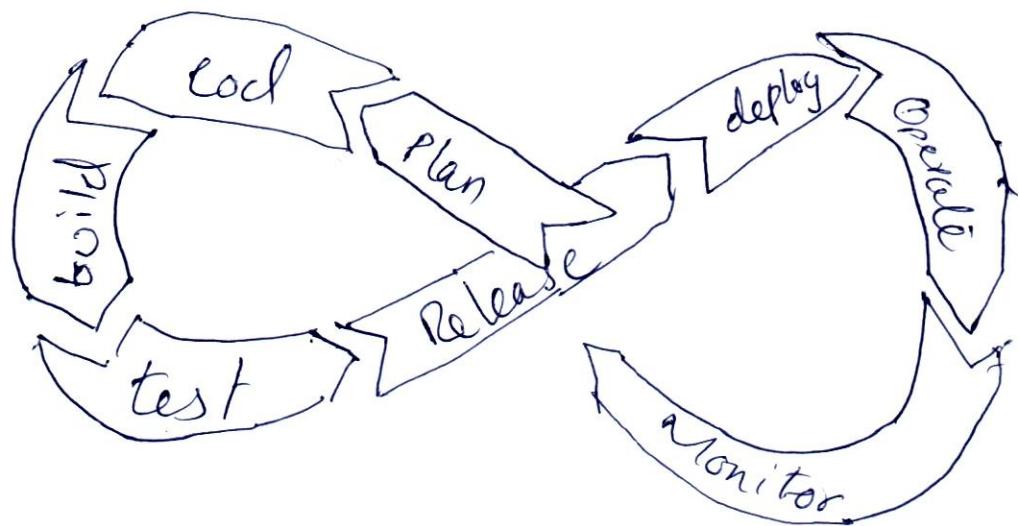
- CLOUD NATIVE COMPUTING FOUNDATION

An approach that build software application as micro services and runs them on a containerized and dynamically orchestrated platform to utilize the advantages of the cloud computing model.

- DevOps.
- Agile methodology.
- Micro service.
- Cloud computing platforms.
- Containerize application
- Orchestration system.
- Continuous delivery. (CICD Continuous Integration
continuous development)

- DEVOPS :-

- Plan
- Code
- build
- test
- Release
- deploy
- Operate
- Monitor.



AGILE DEVELOPMENT

Iterative and incremental means we build then deploy and same repeat in incremental fashion.

we get feedback to improve the quality of product.

- initiate project.
- review
- feedback
- Release to market (Yes/No)
- Record & Incorporate changes
- Adjust & track.
- Next Iteration .

CONTAINER :-

• A runtime instance of an image.
• An image is an executable package that include everything to run an application.

- the code
- a runtime
- libraries.
- environment variables
- and configuration file.

- Flexible
- lightweight
- Interchangeable.
- Portable.
- Scalable
- Stakeable.

ORCHESTRATION (KUBERNETES) :-

- Scaling app based on the current load of your system isn't that easy.
- Monitor your system.
- trigger the startup or shutdown of a container configuration
- Make sure that all required configuration are in place.
- balance the load b/w the active application instances.
- share authentication secrets b/w your containers

CICD :- Continuous Integration & Continuous deployment

- CI : is an automation process for developer successful CI means new code changes to an app are regular build, tested and merged to a shared repository.
- Continuous Delivery : changes to an app is automatically bug or tested and uploaded to a repository (^{git hub}) where they can be deployed.

PREVIOUSLY

- One app for one server.
- Unable to judge ~~resource~~ requirement.
- Different architecture and dependencies like Linux & Window

DISADV.

- 1) Very costly.
- 2) Resource wastage.
- 3) Many servers to manage

VMWARE:

based on virtualization

ADV:

- multiple app on single server.
- Diff. OS and dependencies on same server using VM.
- Much better ~~as~~ old one.
- Save lot of resources.

DISADV:

- OS consumes lots of resources
- licensing cost of every OS instance.

(1)

docker --version.

(2)

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CONTAINERS

- To package an app so it can be with its dependencies, isolated from other processes.
- For major difference
 - Single OS
 - less hardware resource.
 - Reduced license fee.
 - Portable and fast.

TYPES OF CONTAINER

- 1) LINUX
- 2) WINDOWS.

L These container designed to run on a window kernel will not run on linux host.
- But linux containers can run windows machine

Is DOCKER A CONTAINER

NO

- Docker is a software that run on linux & windows
 - Enterprise Edition
 - Community

CONTAINER ECOSYSTEM :-

Batteries are removable means you can swap out lot of the docker stuff and replace it with stuff from 3rd parties like networking stack

OCI (OPEN CONTAINER INITIATIVE)
for standardizing the most fundamental comp.

- The image spec.
- The runtime spec.

DOCKER INSTALLATION :-

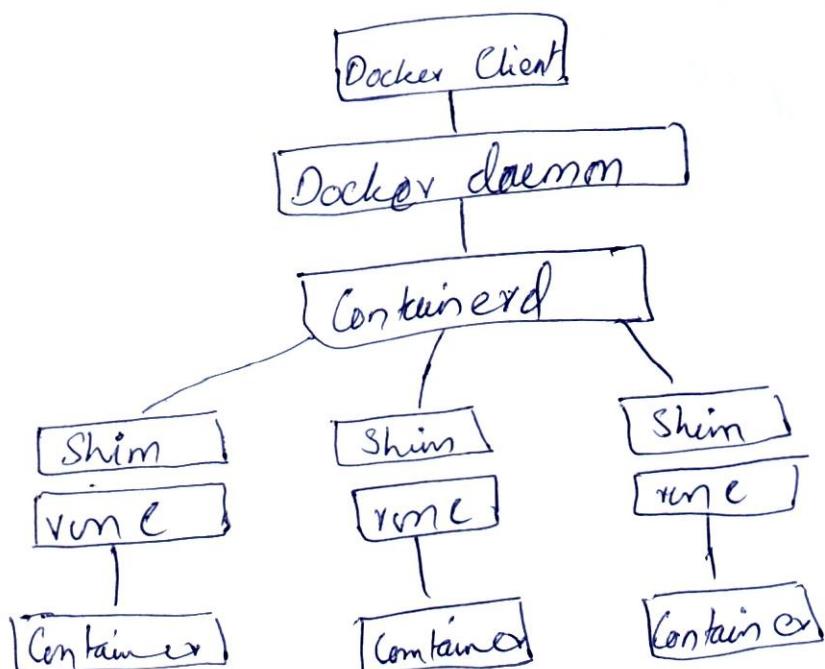
- Update the package index
`# sudo apt-get update`
- Install latest version of Docker and containerd.
`# sudo apt-get install docker-ce docker-ce-cli containerd.io`
- To check docker is installed
`# docker --version`

docker Info

Docker info is to show no. of containers, running, paused, stopped, images, version etc.

Docker Engine :-

is the core software that run and manage containers.



Docker Daemon
it listen for Docker API requests and manages Docker objects such as images, container

CONTAINER D

- act as a bridge b/w daemon and runc
- Starting and stopping containers
 - Pausing and unpauseing.
 - Destroying the container

Runc

- runc often refer as a container runtime
- It has a single purpose in life is to create containers

SHIM

- The shim is integral to the implementation of daemon containers.
- Maintenance and upgrades on the docker without impacting running container.

* IMAGE

- It is a lightweight standalone executable package of software that includes everything needed to run an application.
- Code
- Runtime
- System tools
- System libraries
- Settings
- Image become containers when they run on Docker engine.

- Images are made up of multiple layers that get stacked on top of each other and represented as a single object.
- Inside of the image a Cut down (OS) and all the files and dependencies required to run an application.
- Common layers among different images are downloaded only once and are stored only once and get re-use in all images.
- Once a container is up and running made from an image, they are dependent on each other and you cannot delete the image until the last container using it has been stopped and destroyed.
 - fast & lightweight.

IMAGE REGISTRIES

- Docker images are stored in Image registry
- Docker Hub. (Room as Registry)
 - Official
 - Unofficial

* IMAGE NAMING & TAGGING

docker image pull nginx: latest

From unofficial repository is almost

docker image pull aamirpinger/helloworld
:latest.

Note:

latest tag does not mean that the image is latest but with the tag latest.

docker pull aamirpinger/helloworld

* IMAGE LISTING :-

docker image ls

OR

docker images

* IMAGE REMOVING :-

docker image rm alpine: latest

* RUNNING A CONTAINER :-

docker run -it aamirpinger/helloworld sh

① -it for interactive mode

② sh / bash for shell.

docker container ls

* To list all the containers

docker container ls -a

Ctrl + P + Q to quit from container without stopping it.

* To list all running containers

docker container ps.

* To list all containers (state)

docker ps -a

* To come into interactive mode of any running container.

docker exec -it container_id or name

* STOPPING A CONTAINER :-

docker container stop container_id or name.

* STARTING A CONTAINER :-

docker container start container_id or name

* REMOVING A CONTAINER :-

docker container rm container_id or name ②

* CONTAINER IN DETACHED MODE

docker container run -d aamirpingeर flag

* PUBLISHING PORT :-

docker container run -d -p 5010:80
aamirpingeर/helloworld:latest

* CUSTOM NAME :-

docker container run -d --name docker
app -p 5020:80 aamirpingeर/flag

* CONTAINERIZING AN APP :-

To make a container from a image
which we called Containerization or Dockerizing

- Start with your application code.
- Create a dockerfile that describes your app, its dependencies and how to run it.
- feed this dockerfile with docker build command to create an image.

DOCKER FILE :-

- Example 1 :-

```
FROM nginx
COPY . /usr/share/nginx/html
```

- Example 2 :-

```
FROM ALPINE
LABEL maintainer= "email address"
RUN apk add --update nodejs nodejs-npm
COPY . /src
WORKDIR /src
RUN npm install
ENV CREATED_BY = "Aamir Pingex"
EXPOSE 8080
ENTRYPOINT [ "node", "-app.js" ]
```

BUILDING AN CONTAINER IMAGE

docker build -t node-app-image.

docker container run --name=first-node-cont
-d -p 8350:8080 node-app-image

* PUSHING IMAGES :-

docker push amiripinger/node-app-image

* TAG

docker tag node-app-image amiripinger/node-app-image

* DOCKER HISTORY & INSPECTS :-

docker history container name (node-app.js)

docker inspect node-app.js

* BIND MOUNTS :-

docker container run -it --name=test-app
-v source_location:destination image_name sh

* To move container like an image:
docker commit container ID name-image
docker save name-image image.tar
Move by SCP/WNSCP

On exported system

docker load -i .\image.tar
docker run -d -P port:port

STORAGE:-
- Volumes - space managed by Docker container only
- Bind Mount - stores on host file system
- TMPFS Mount - like RAM

VOLUMES:
docker volume create batman
docker volume rm batman.
docker volume prune " - clean all or remove all volumes
docker run -it -d --name docker-name --mount source
= /batman, target= /apps ubuntu
docker run -it -d --name avengers --volume
ironman: /app ubuntu
docker run -it -d --mount source= spiderman, target= /app, readonly

DOCKER

Remaining

BIND MOUNT :-

docker run -it -d --mount type=bind, source=/home/zohaib/project, target=/app ubuntu.

TMPFS :- (LINUX ONLY) NOT PERSISTENT

docker run -it -d --name flag --mount type = tmpfs, destination=/app ubuntu.

STORAGE DRIVER :-

In situations where you have to write in the Docker's writable layer you can make use of specific storage drivers. These will allow you to maintain control over how docker images & containers are managed and stored.

Overlay2, aufs, devicemapper, btrfs, vfs.

DOCKER NETWORK TYPES

- Bridge
- Host
- Overlay
- Macvlan
- None

Bridge Networks :-

Containers that are connected by the means of a bridge network can communicate with each other. This also creates a layer of isolation

between the docker containers that are connected to each other through a bridge

BRIDGE NETWORK :-

```
# docker network create --driver bridge  
network-name
```

```
# docker run -it -d --network batman-net  
name mycontainer1 -p 80:80 ubuntu.
```

To connect two containers with bridge networks

```
# docker network connect batman-net mycontainer2
```

To disconnect:

```
# docker network disconnect batman-net mycontainer1
```

HOST

```
# docker run -it -d --network host --name  
mycontainer ubuntu
```

OVERLAY NETWORK

Docker daemon Hosts that are connected by the means of an overlay network can communicate with each other. This means that containers present in docker host can communicate with each other with overlay network. This is useful when we need a set of docker hosts to communicate with each other.

in a docker swarm.
docker swarm init
docker network create --driver overlay
flash-net.

```
# docker service create --name yourservice --  
network flash-net --replica 2 ubuntu.
```

NONE NETWORK :- (To DISABLE NW)

```
# docker run -it -d --network none --name  
hello httpd
```

DOCKER COMPOSE :-
- Make a directory like /compose, Create a yaml file

version: '3'

networks:

services: batman: driver: bridge

web:

image: "nginx:latest"

build:

ports:

"5000: 5000"

networks:

- batman

database:

image: "mysql" networks: - batman

To install docker compose:

Check internet

docker-compose --version

To run docker compose:

docker-compose up

DEPLOY A WORDPRESS WEBSITE:

version: '3.3'

services:

db:

image: mysql:5.7

volumes:

- db data: /var/lib/mysql/

restart: always

environment:

MYSQL_ROOT_PASSWORD: any password

MYSQL_DATABASE: wordpress

MYSQL_USER: wordpress

MYSQL_PASSWORD: wordpress

wordpress:

depends_on:

- db

image: wordpress:latest

ports:

- "8000:80"

restart: always

environment:

WORDPRESS_DB_HOST: db:3306

WORDPRESS_DB_USER: wordpress

WORDPRESS_DB_PASSWORD : wordpress
WORDPRESS_DB_NAME : wordpress.

volumes:

db-data : { }

docker-compose up

DOCKER SWARM :- (ORCHESTRATION)

① To init docker swarm:

sudo docker swarm init --advertise-addr

ip-address manager

② To check docker node listing:

docker node ls

③ To Show docker token

docker swarm join-token worker.

④ docker info

docker info

⑤ To leave:

docker swarm leave

⑥ To remove old

docker node rm id_name

To leave manager

```
# docker swarm leave --force
```

```
# docker service create --name ourservice  
--replicas 3 -p 80:80 httpd
```

```
# docker service ls.
```

```
# docker service ps ourservice.
```

To inspect

```
# docker service inspect ourservice --pretty
```

DOCKER STACK:-

```
# docker stack deploy -c docker-compose.yml  
ourstack
```

```
# docker service scale outstack_wordpress=3
```

```
# docker node ls
```

```
docker node rm node_id
```

```
# docker node update --availability drain  
node_id
```

If you have any maintenance activity then to remove that machine from docker swarm you may use drain.

To upgrade network

docker service update --network-add
batman ovstack-db

docker service update --mount-add
type=volume, target=batman, destination=/app,
readonly ovstack-db.