



Name: Muhammad Zohaib khan

Reg# BSE203003

Subject: OOP LAB

Lab #3

Instructor: Sir Qaisar Manzoor

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Practice Task 1:

```
#include<iostream>
#include<string>
using namespace std;
class PopSalon {
    string Flavoer;
    string Size;
    string Additional_Topping;
    string Wrapper;
    int price;
    string name;
    double mobile_no;
    string email;
    string quality;
public:
    void setFlavour()
    {
        int option;
        cout << "\t\t\t\t\tWELCOME TO POPSALON";
        cout << "\nNOTE::PLEASE SELECT OPTIONS BY PRESSING THIER SERIAL NUMBER";
        cout << endl;
        cout << "\nPlease select flavour";
        cout << "\n1: Chocolate";
        cout << "\n2: English toffee";
        cout << "\n3: Salted Caramel";
        cout << "\n4: Caramel";
        cout << "\n5: Jalapeno";
        cout << "\n6: Cheese";
        cout << "\n7: Spiced Cheese";
        cout << "\n8: Plain Sated";
        cout << "\n9: Buttered,";
        cout << "\n10: Salt and Pepper";
        cout << "\n11: Garlic";
        cin >> option;
        switch (option)
        {
            case 1:
                Flavoer = "Choclote";
                break;
            case 2:
                Flavoer = "English toffee";
                break;
            case 3:
                Flavoer = "Salted Caramel";
                break;
            case 4:
                Flavoer = "Caramel";
                break;
            case 5:
                Flavoer = "Jalapeno";
                break;
            case 6:
                Flavoer = "Cheese";
                break;
            case 7:
                Flavoer = "Spiced Cheese";
                break;
            case 8:
                Flavoer = "Plain Sated";
                break;
            case 9:
                Flavoer = "Buttered";
```

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        break;
    case 10:
        Flavoer = "Salt and Pepper";
        break;
    case 11:
        Flavoer = "Garlic";
        break;
    default:
        cout << "\n Wrong Input";
    }
}

void setSize()
{
    int choice;
    cout << "\nPlease select size of the pack";
    cout << "\n1:Large";
    cout << "\n2:Medium";
    cout << "\n3:Small";
    cout << "\n4:Large Size Tin";
    cin >> choice;
    switch (choice)
    {
    case 1:
        Size = "Large";
        price = 500;
        break;
    case 2:
        Size = "Medium";
        price = 250;
        break;
    case 3:
        Size = "Small";
        price = 100;
        break;
    case 4:
        Size = "Large Size Tin";
        price = 750;
        break;
    default:
        cout << "\n Wrong Input";
    }
}

void SetWrapper()
{
    int choice;
    cout << "\n Do you want to purchase Gift Wrapper? ";
    cout<<"\n1:YES";
    cout << "\n2:NO!!!";
    cin >> choice;
    switch (choice)
    {
    case 1:
        Wrapper = "YES";
        price = price + 50;
        break;
    case 2:
        Wrapper = "NO!!!";
        break;
    default:
        cout << "\n Wrong Input";
    }
}

```

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    }
}
void setTopping()
{
    int option;
    cout << "\nWhich type of Additional Toppings you want";
    cout << "\n1:Chocolate Toppings";
    cout << "\n2:Caramel Toppings";
    cout << "\n3:Melted Cheese";
    cout << "\n4:NO! I DON'T WANT TOPPINGS";
    cin >> option;
    switch (option)
    {
    case 1:
        Additional_Topping = "Chocolate";
        price = price + 50;
        break;
    case 2:
        Additional_Topping = "Caramel";
        price = price + 30;
        break;
    case 3:
        Additional_Topping = "Cheese";
        price = price + 80;
    case 4:
        Additional_Topping = "NO!!!";
        break;
    default:
        cout << "\n Wrong Input";
    }
}
void set_CustomersDetails()
{
    int option;
    cout << "\nPlease Enter your Name:";
    cin >> name;
    cout << "\nPlease enter your mobile number";
    cin >> mobile_no;
    cout << "\n Please enter your email addres";
    cin >> email;
    cout << endl;
    cout << endl;
    cout << "\nHow will you rank servivce quality";
    cout << "\n1:GOOD";
    cout << "\n2:Nuetral";
    cout << "\n3:BAD";
    cin >> option;
    switch (option)
    {
    case 1:
        quality = "GOOD";
        break;
    case 2:
        quality = "Nuetral";
        break;
    case 3:
        quality = "BAD!!";
        break;
    default:
        cout << "\n Wrong Input";
    }
}

```


