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ROLL_NO: 022

SUBJECT: DSA LAB

LAB NO 1

1. Create a program that declares an integer variable and a pointer to it. Modify the value of the variable using the pointer and display both the variable and pointer values.

```
#include <iostream>
using namespace std;
int main() {
   int num = 10, *ptr = &num;
   cout << "Initial - num: " << num << ", *ptr: " << *ptr << endl;
   *ptr = 20;
   cout << "After - num: " << num << ", *ptr: " << *ptr << endl;
   return 0;
}</pre>
```

1. int *ptr = &num: Declares a pointer and assigns the address of num.

- 2. cout: Used for displaying output.
- 3. *ptr = 20: Modifies the value of num using the pointer.