

# REGE: A Method for Incorporating Uncertainty in Graph Embeddings

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### Preliminaries

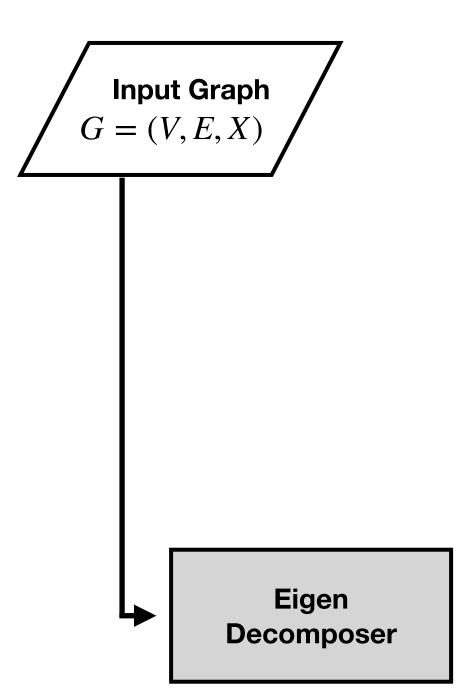
- Graph embedding
  - Let G = (V, E, X) be a graph with |V| = n nodes and |E| = m edges.
  - $X \in \mathbb{R}^{n \times r}$  is a node feature matrix with r features per node.
  - $f(G(V, E, X)) = Z \in \mathbb{R}^{n \times d}$  is a graph embedding function. It maps each node onto a d-dimensional space.
- Uncertainty
  - Data: Uncertainty due to noisy or incomplete data
  - Model: Uncertainty due to parameters, optimization strategy, lack of training knowledge, etc.

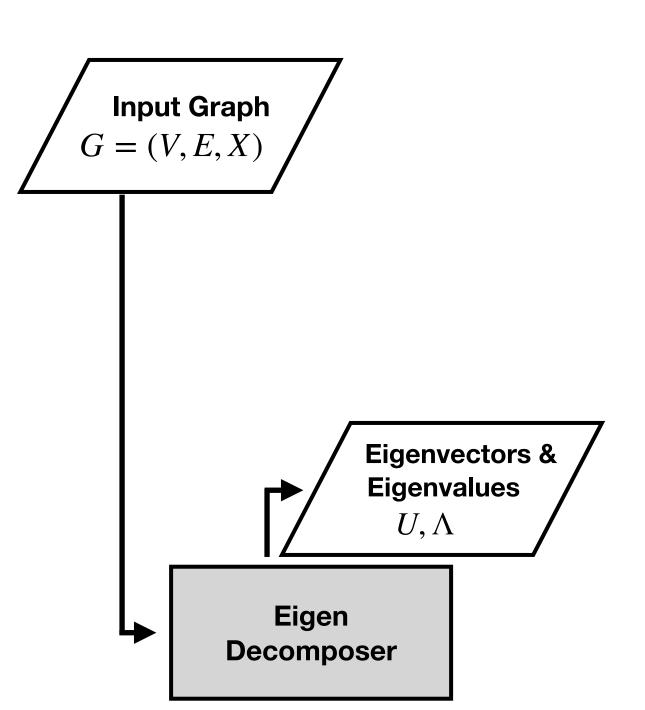
### Motivation

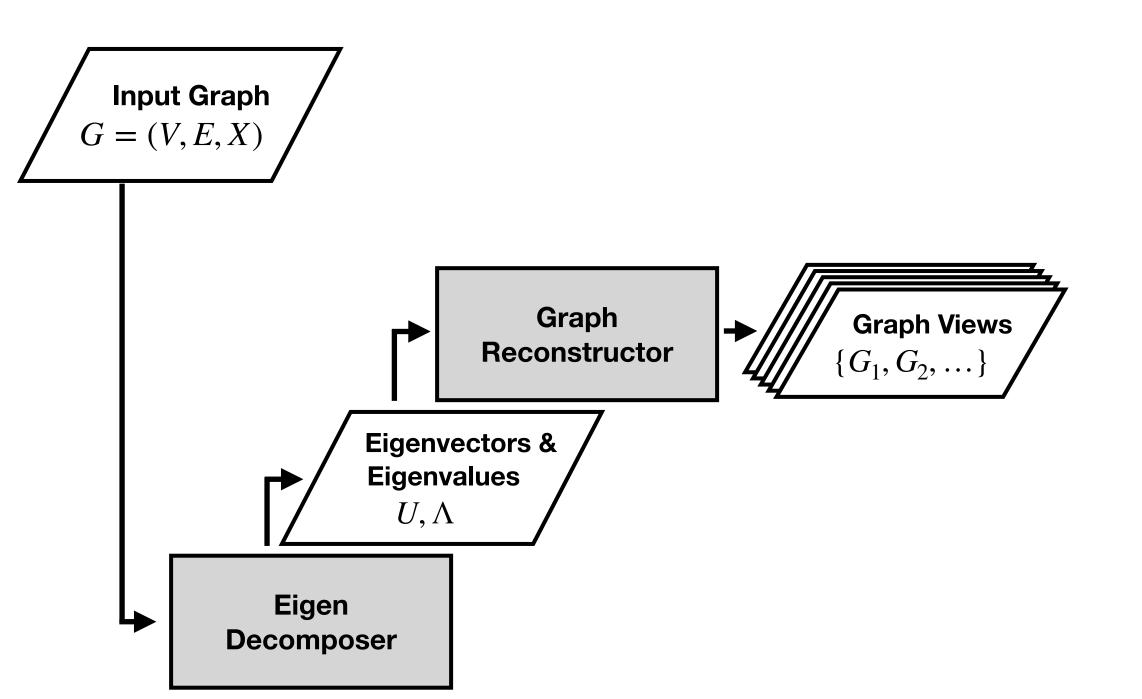
- Why should we expect a node to embed in an exact spot in a d-dimensional space?
- Can we create a notion of a "radius" around each node where the node may embed?
- Could this "radius" help make node embeddings more robust to adversarial attacks?

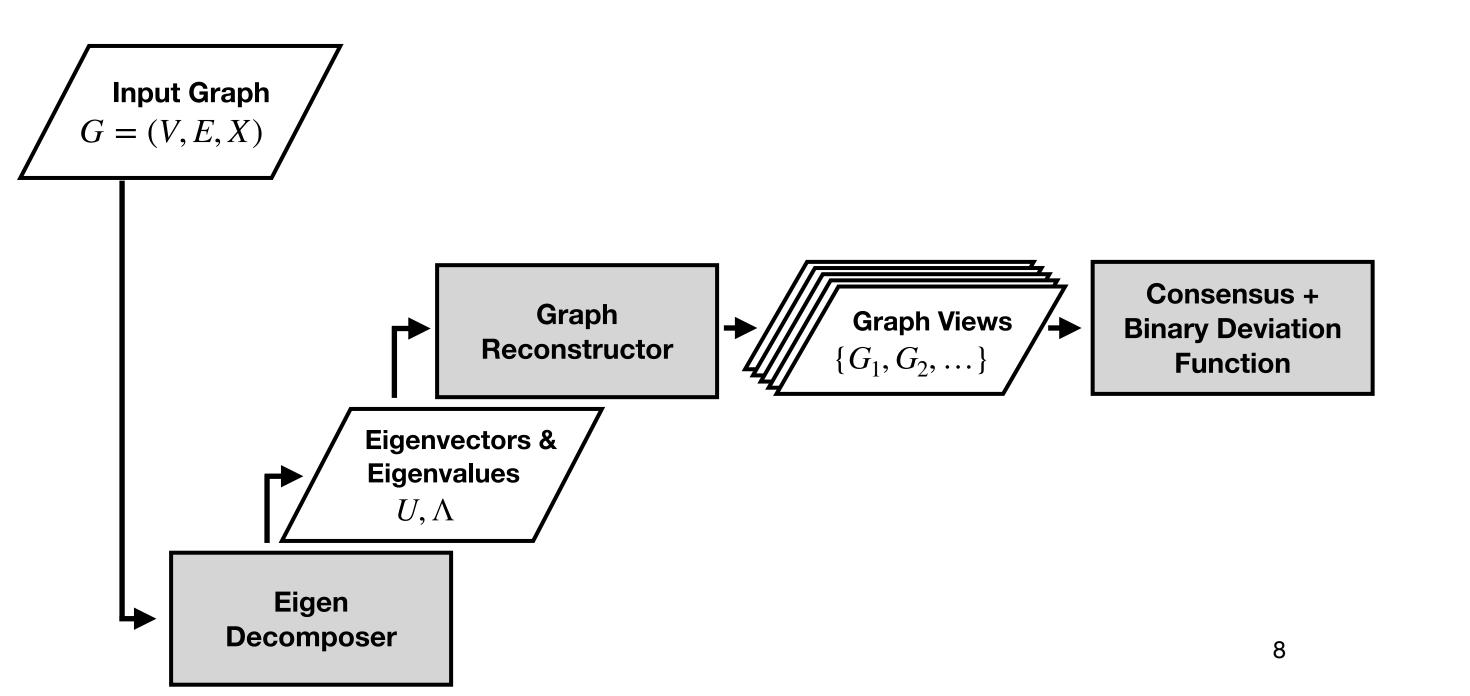
### REGE: Radius Enhanced Graph Embeddings

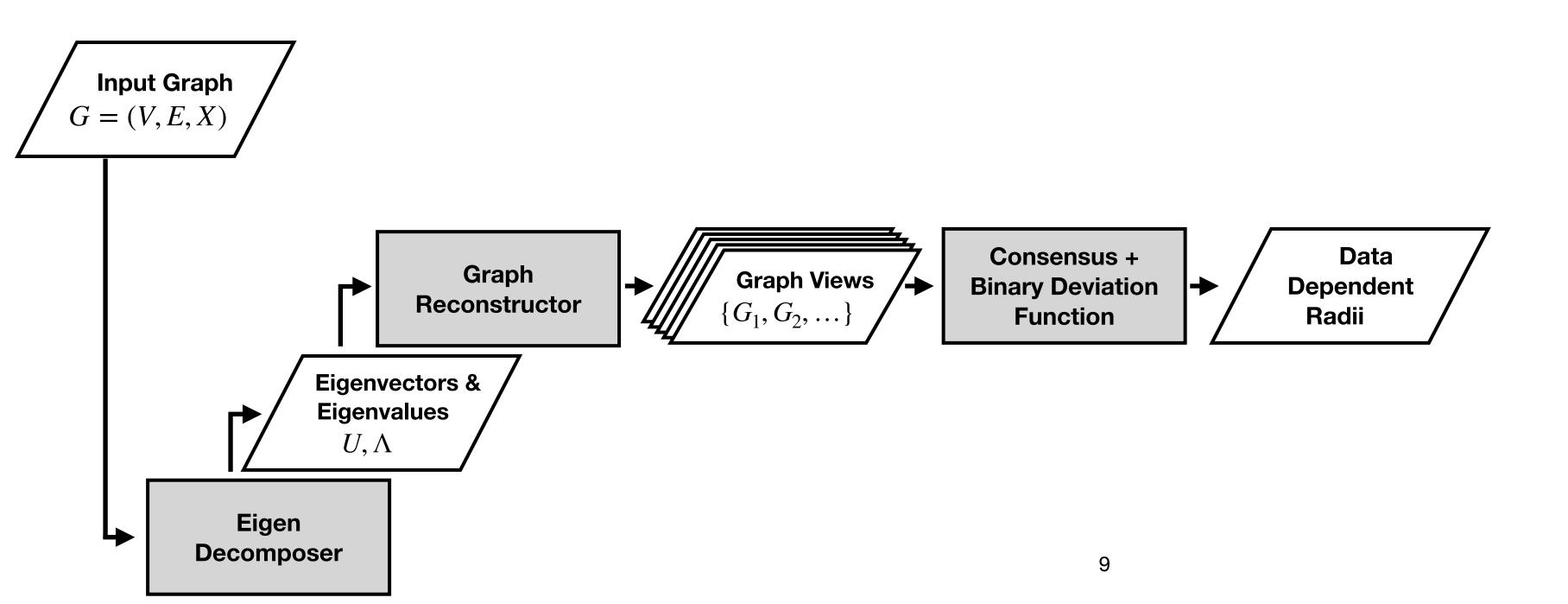
- What does REGE do?
- How does it measure uncertainty in data?
- How does it measure uncertainty in the model?
- How does it incorporate uncertainty?
- How effective is it?





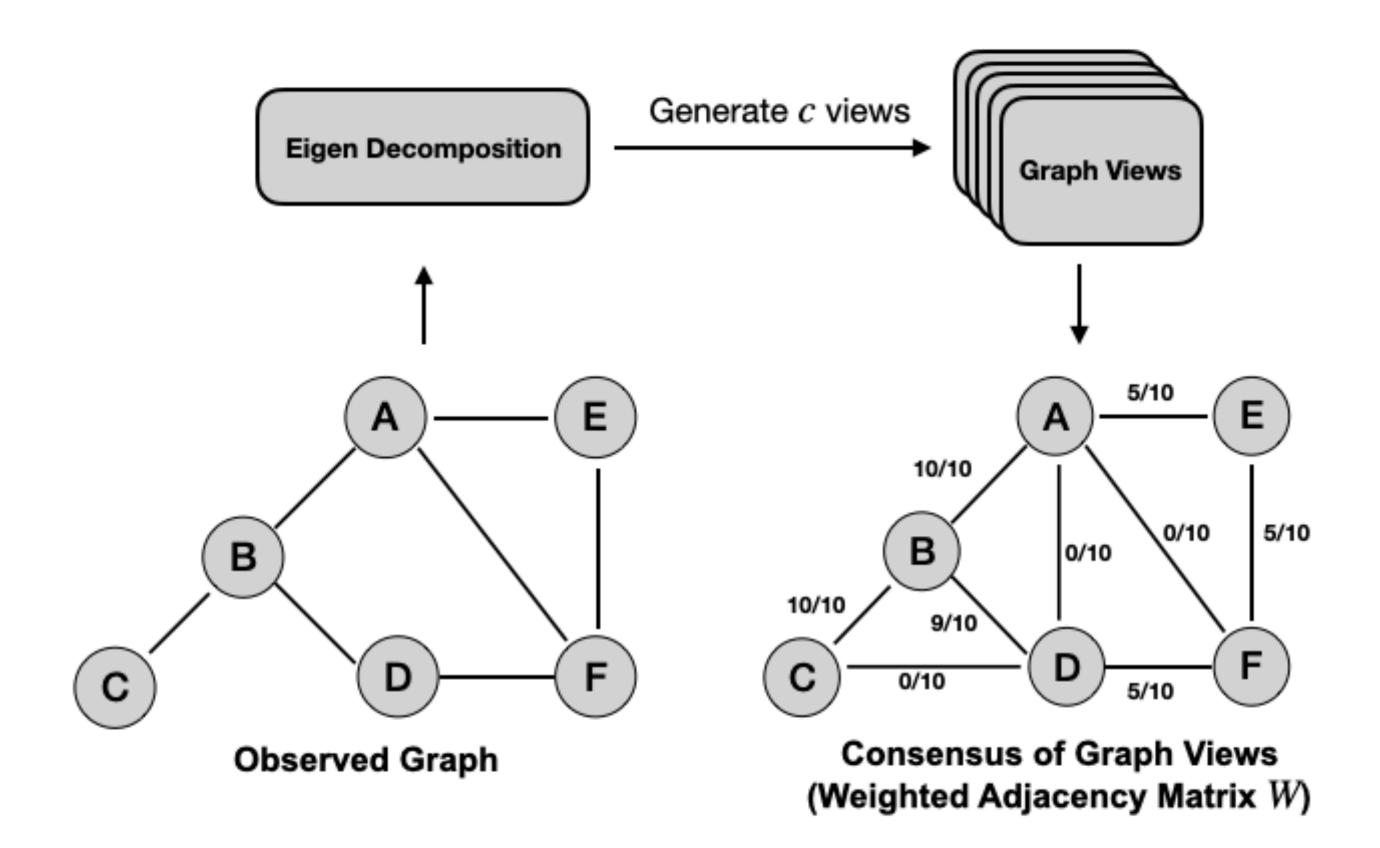






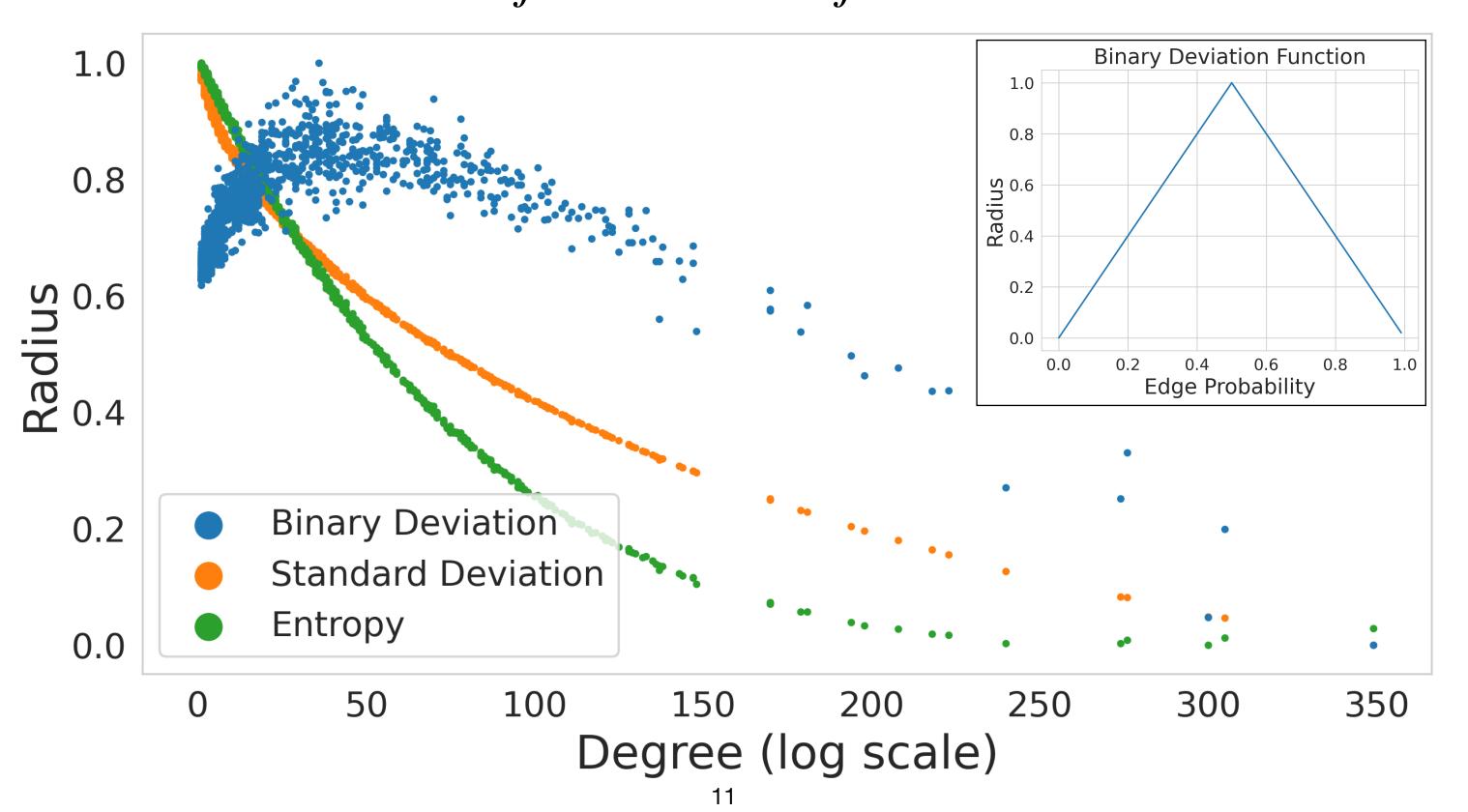
# Data-dependent Radii (1/2)

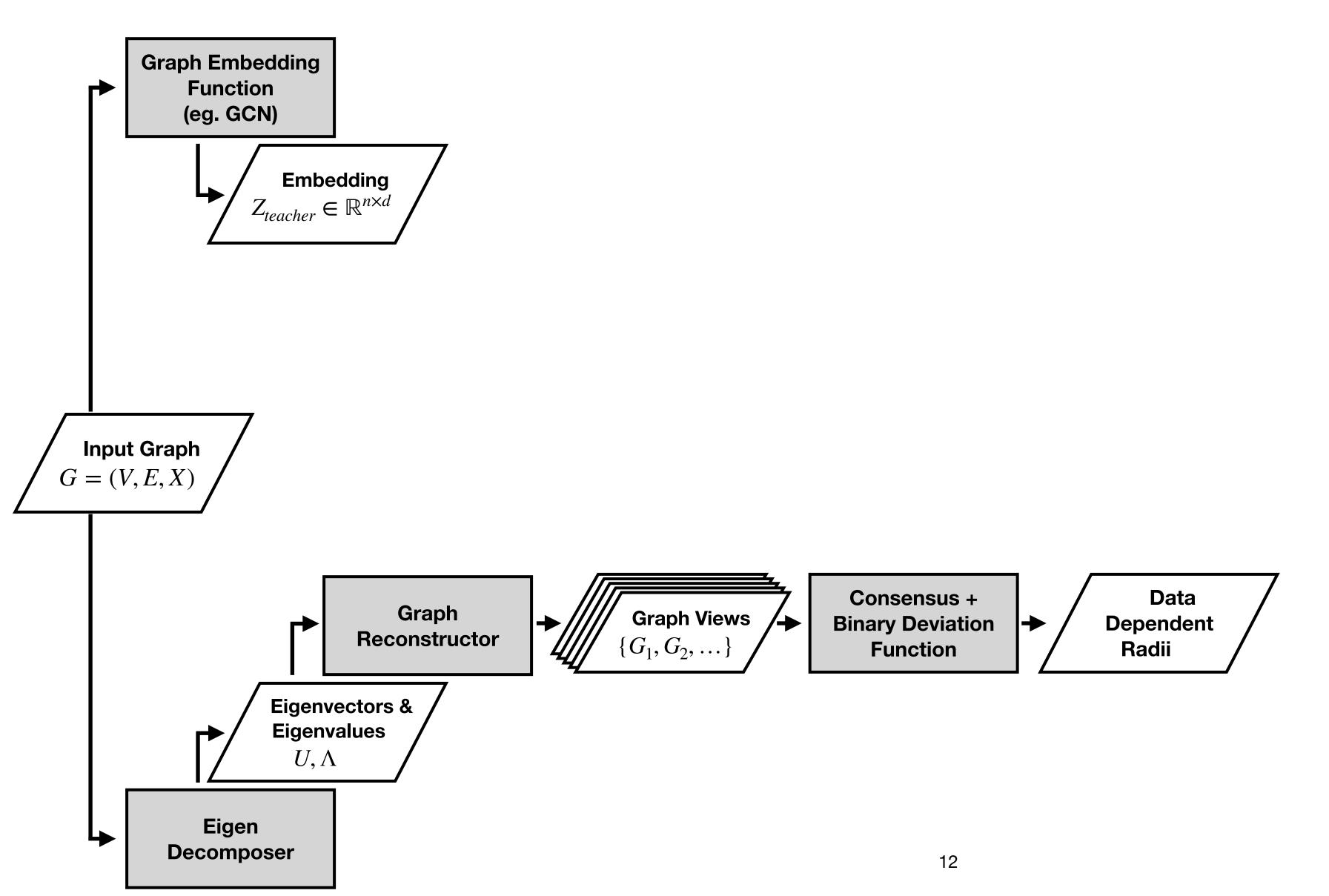
- Given a graph G, compute its eigen-decomposition
- Reconstruct views of the graph  $(G_1, G_2, G_3, ...)$
- Compute weighted adjacency matrix W, by averaging the adjacency matrices of each reconstructed graph

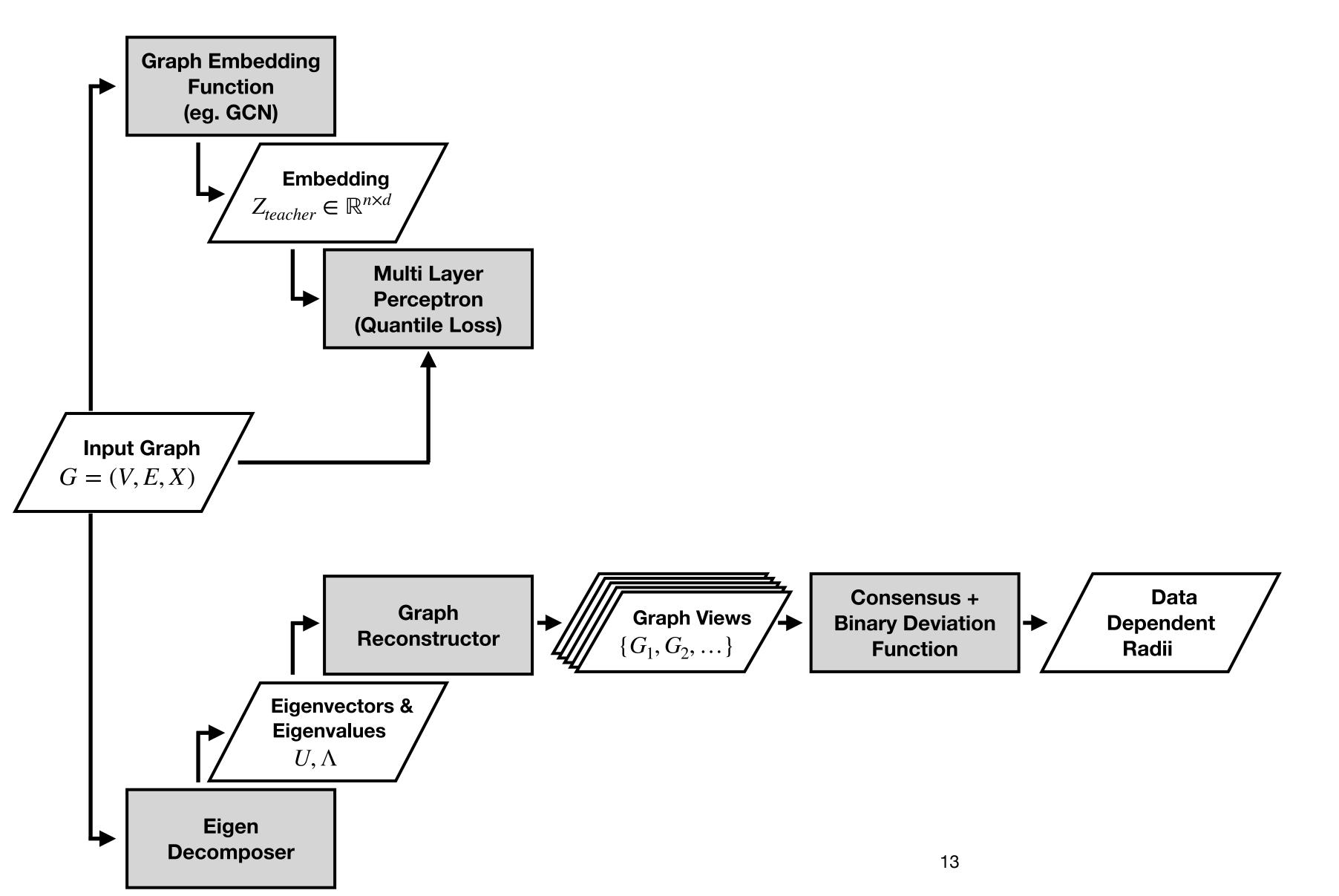


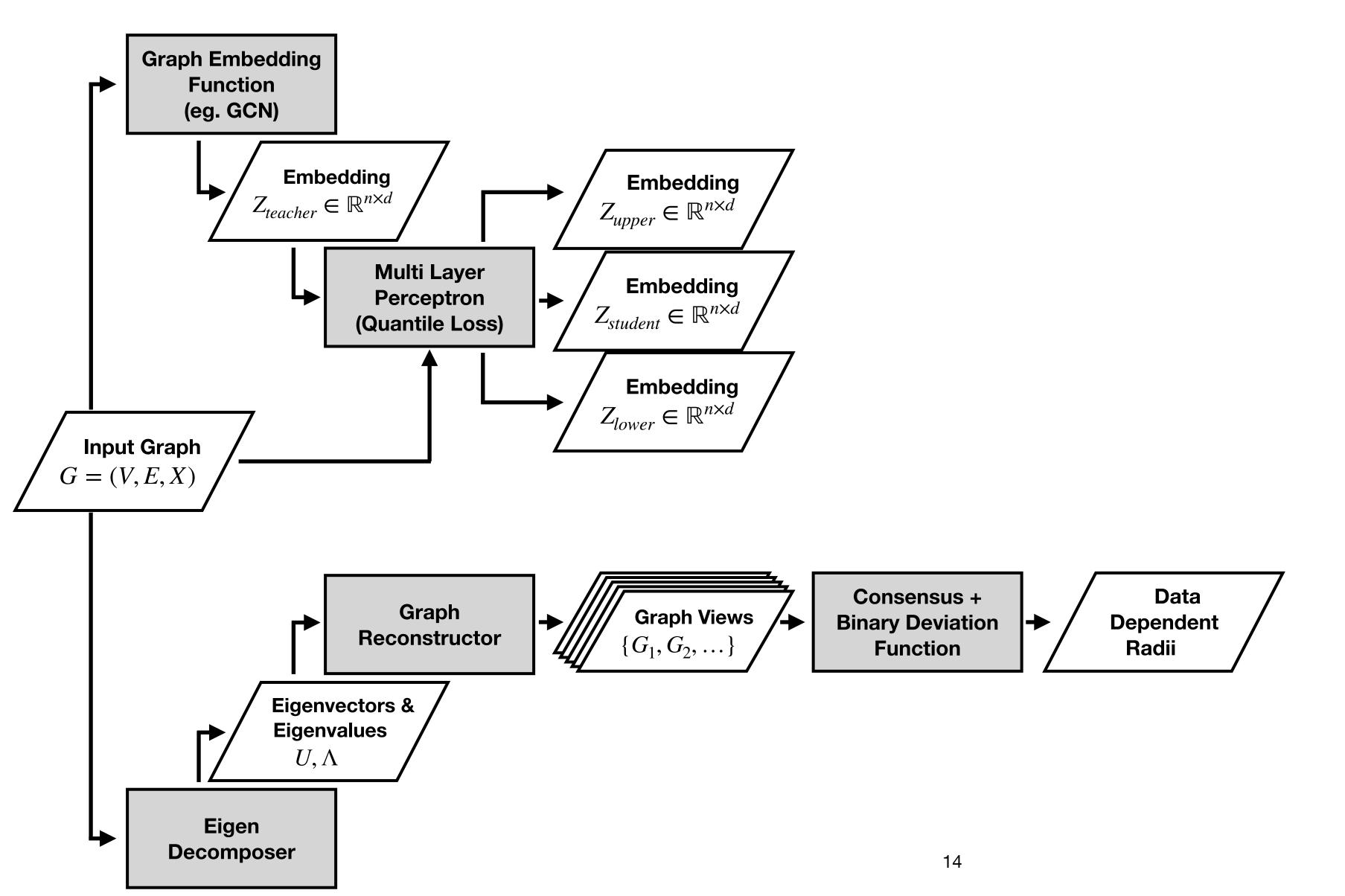
# Data-dependent Radii (2/2)

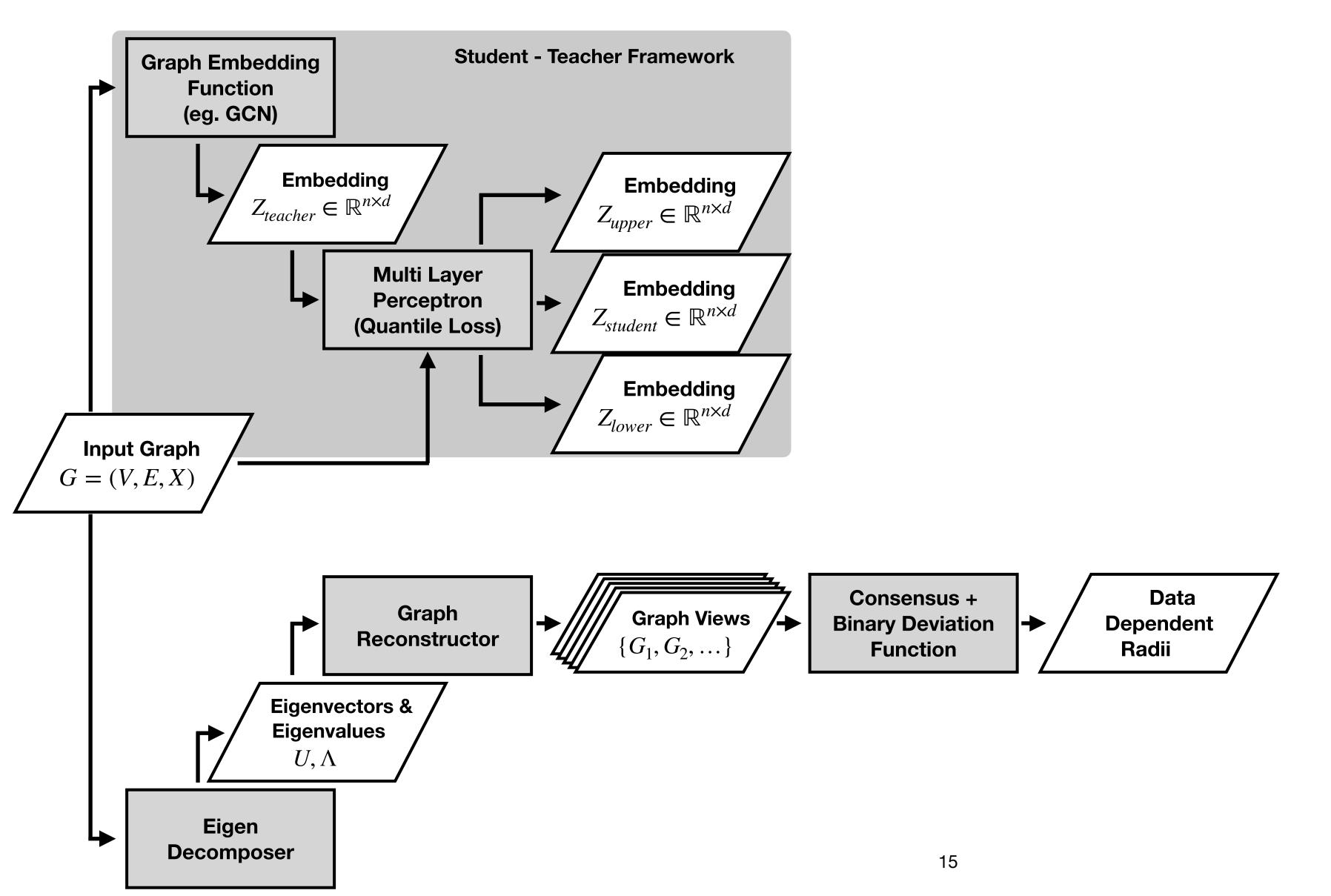
Given W, compute uncertainty for each edge e between nodes i,j using the binary deviation function:  $u_e = 1 - |W_{ij} - (1 - W_{ij})|$ 

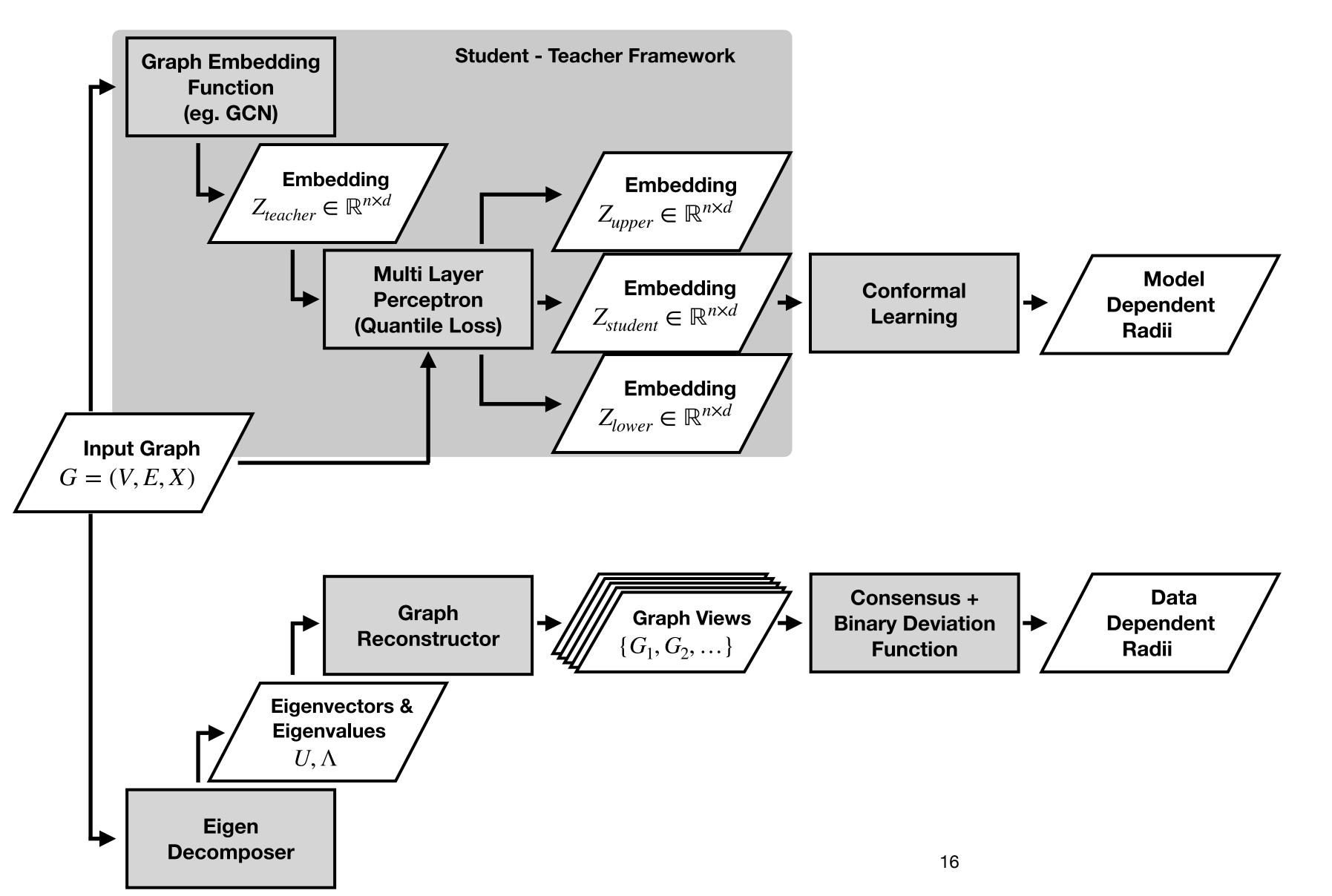








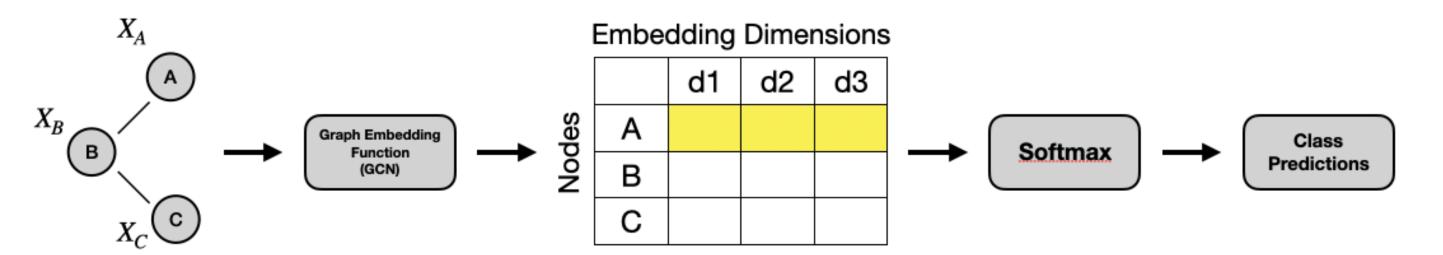




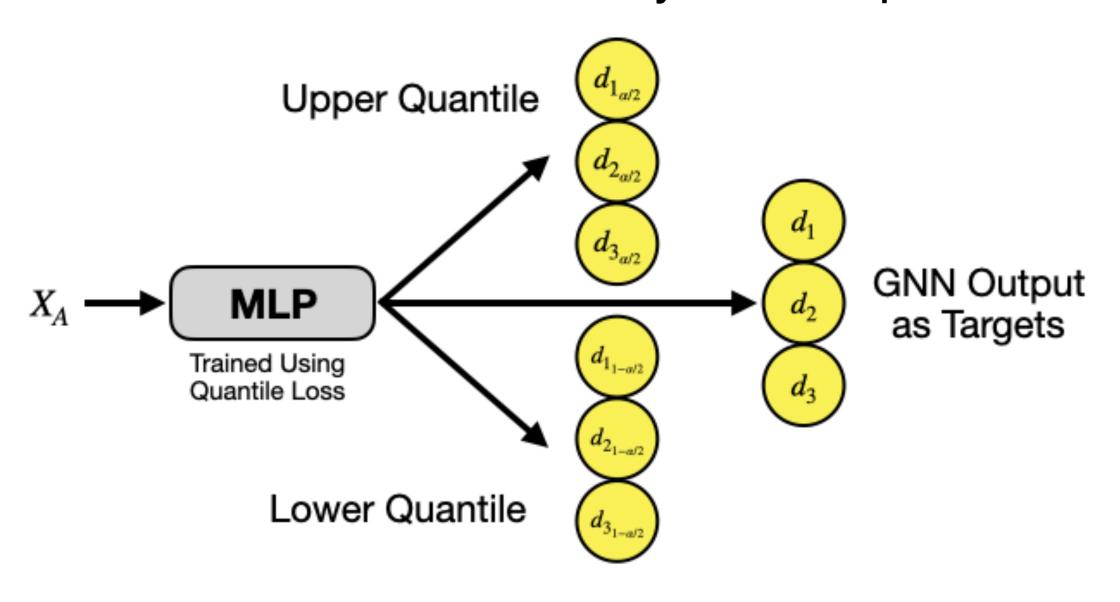
# Model-dependent Radii

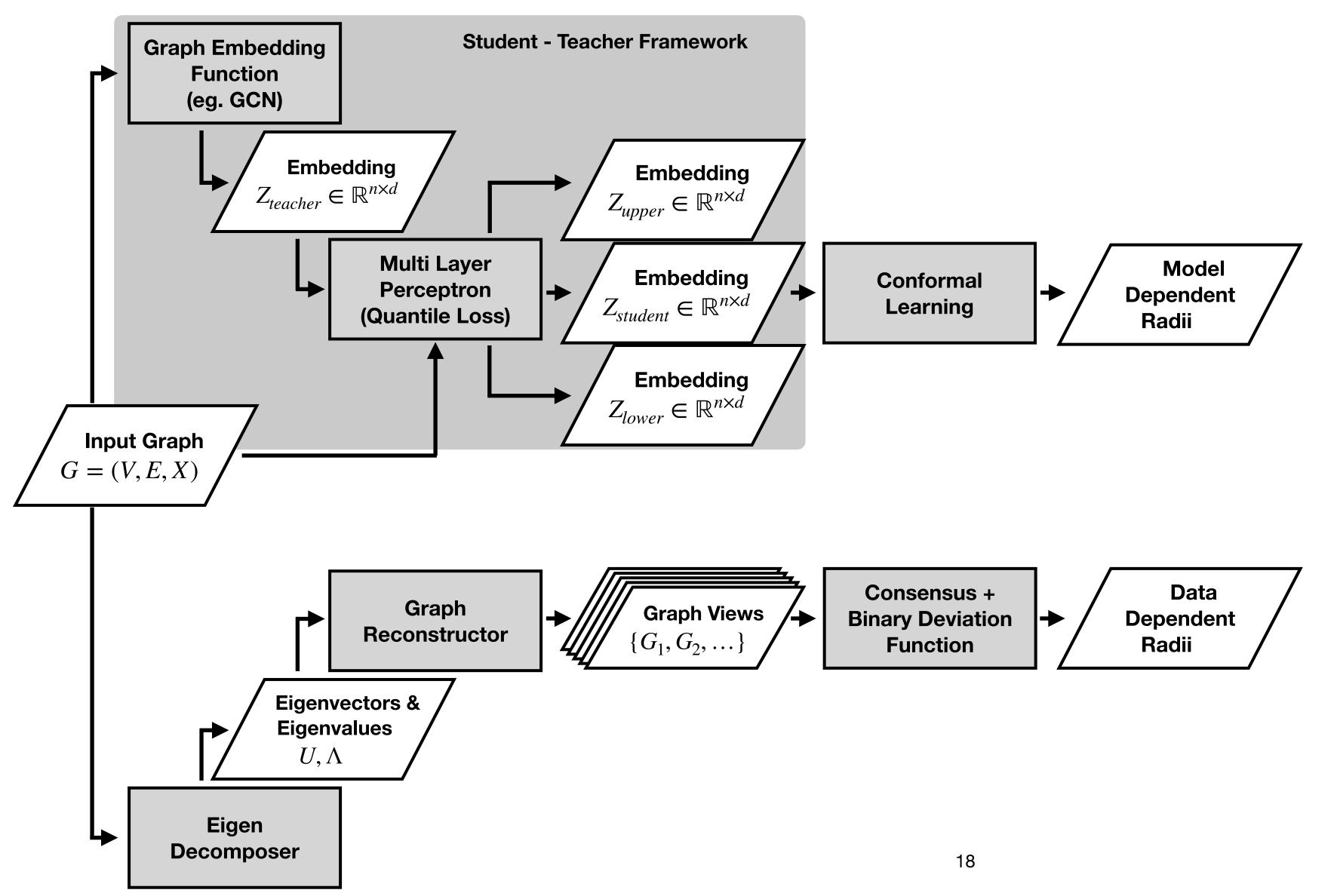
- Capture uncertainty around <u>each</u>
   <u>embedding dimension</u>
- Student-Teacher Framework
  - Learn an MLP to predict dimensions of a pre-trained GCN using quantile regression
  - This MLP predicts <u>upper</u> and <u>lower</u> quantiles
- Conformal learning used to <u>refine distance</u> between quantiles
- Distance between upper and lower quantile is considered as the uncertainty for that dimension

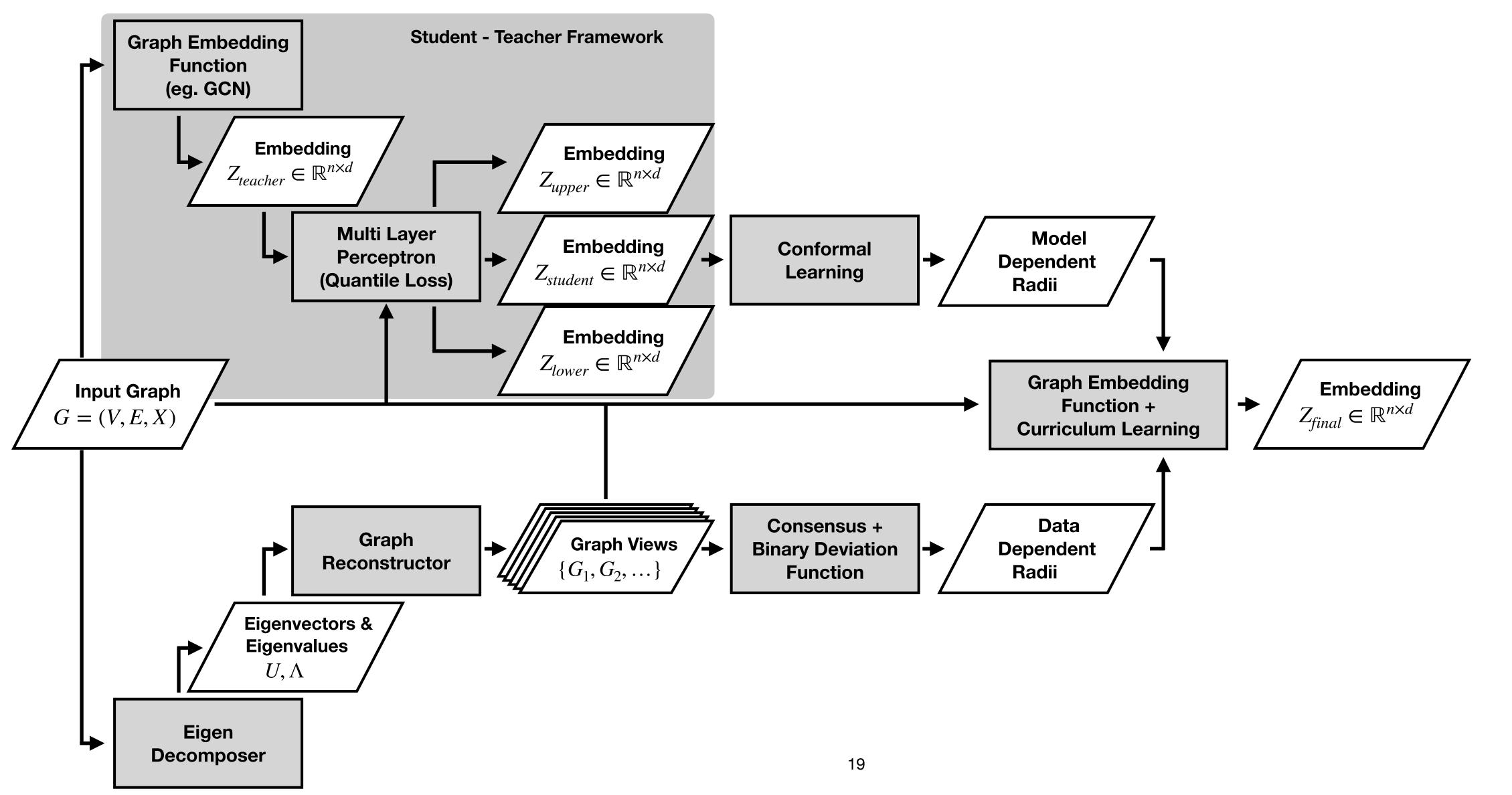
#### Teacher Model - A Standard GNN



#### Student Model - Multi-layer Perceptron







#### Noise

- REGE <u>adds noise</u> to hidden layer representations of each node.
- This noise is proportional to the radius value of each node.
  - Nodes with <u>low radius values have relatively</u> <u>stable embeddings</u>.
  - Nodes with <u>large radii have relatively unstable</u> <u>embeddings</u>.
- This controlled instability makes the model learn robust representations for the nodes.

$$x_i^l \leftarrow x_i^l + \mathcal{N}(0, r_i)$$

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### **Curriculum Learning**

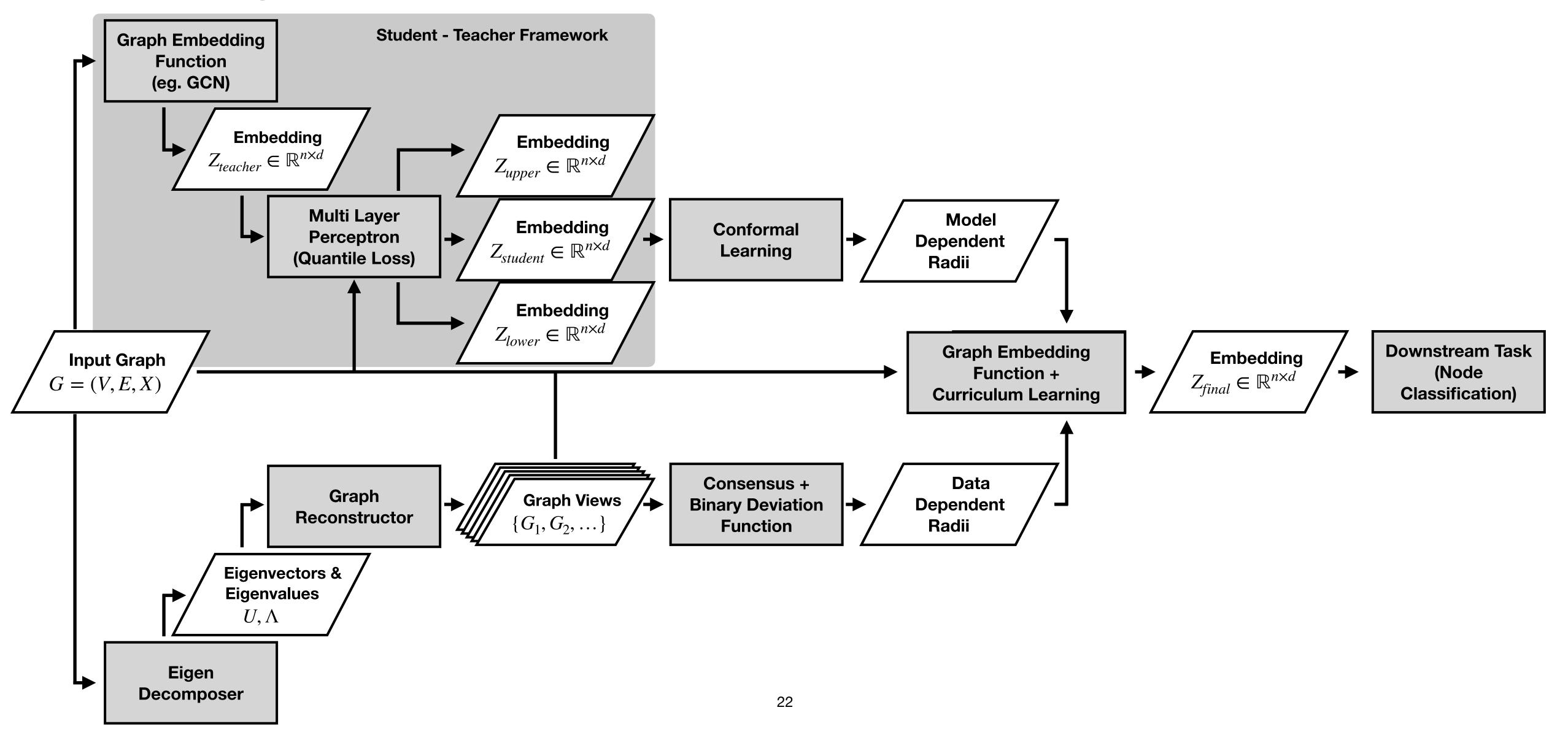
- Recall that we reconstruct multiple views of a graph.
- Graph  $G_1$  is reconstructed by using the <u>fewest</u> components is the simplest graph with edges with high certainty
- As more components are added, so is more detail and smaller communities [1][2][3].
- We train the model starting on the simplest graph  $G_1$  followed by  $G_2$  and so on.

[1] S. Sawlani, L. Zhao, and L. Akoglu, "Fast attributed graph embedding via density of states," in ICDM (2021)

[2] M. Cucuringu and M. W. Mahoney, "Localization on low-order eigenvectors of data matrices," arXiv preprint arXiv:1109.1355 (2011)

[3] M. Mitrovi´c and B. Tadi´c, "Spectral and dynamical properties in classes of sparse networks with mesoscopic inhomogeneities," *Physical Review E: Statistical, Nonlinear, and Soft Matter Physics* (2009)

# All together



### REGE: Radius Enhanced Graph Embeddings

- What does REGE do?
- How does it measure uncertainty in data?
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REGE (M): Model-dependent Radii

# Evaluation on PolBlogs

(See paper for more results.)

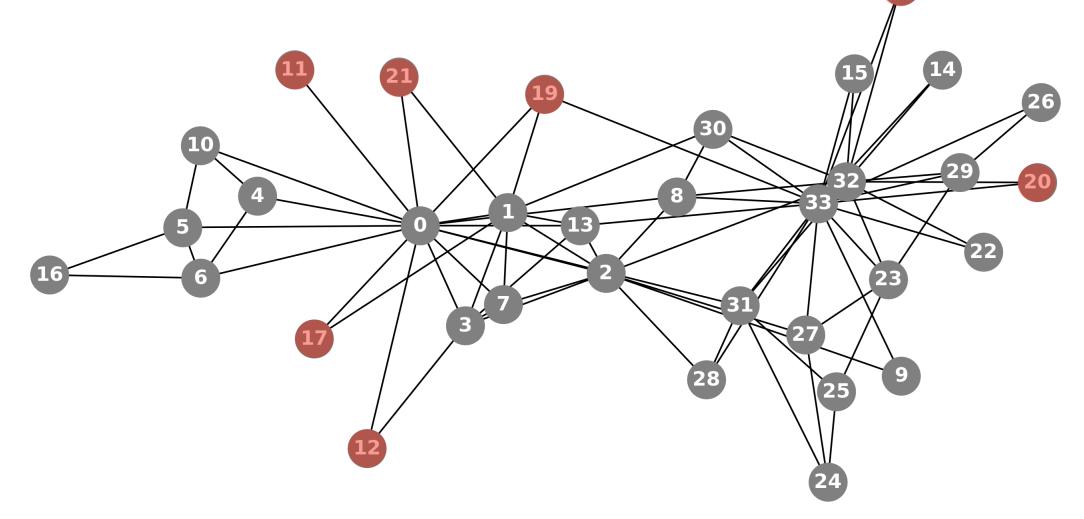
- Methods in the red box are some of the well-established defense methods
- Highlighted in blue are recent methods
- Best results are shown in bold, with second best underlined.

Method	MinMax (1%)	MinMax(10%)	Meta (1%)	Meta(10%)	GraD (1%)	GraD (10%)
GCN	$.944 \pm .001$	$.871 \pm .002$	$.859 \pm .002$	$.726 \pm .004$	$.876 \pm .005$	$.795 \pm .002$
$\operatorname{RGCN}$	$.936 \pm .002$	$.854\pm.002$	$.850 \pm .002$	$.699 \pm .007$	$.866 \pm .003$	$.811 \pm .003$
$\operatorname{GCN-SVD}$	$.939 \pm .005$	$.885 \pm .002$	$.926 \pm .002$	$.894\pm.007$	$.883 \pm .004$	$\boldsymbol{.865 \pm .003}$
$\operatorname{GNNGuard}$	$\boldsymbol{.950 \pm .004}$	$.861 \pm .001$	$.854 \pm .002$	$.707\pm.014$	$.855\pm.005$	$.812 \pm .002$
$\operatorname{ProGNN}$	$.935 \pm .017$	$.869\pm.029$	$.936 \pm .023$	$.823\pm .055$	$.829 \pm .029$	$.859 \pm .005$
$\operatorname{GADC}$	$.512 \pm .008$	$.512\pm.008$	$.512 \pm .008$	$.512\pm.008$	$.498 \pm .009$	$.497\pm.014$
$\operatorname{GraphReshape}$	$.935 \pm .007$	$.847\pm.002$	$.850 \pm .006$	$.694\pm.002$	$.851 \pm .003$	$.803 \pm .004$
Ricci-GNN	$.941 \pm .004$	$.874 \pm .004$	$.932 \pm .003$	$.928 \pm .010$	$.875 \pm .011$	$\boldsymbol{.865 \pm .008}$
REGE (D)	$.946 \pm .004$	$\textbf{.890} \pm \textbf{.004}$	$\textbf{.946} \pm \textbf{.007}$	$\textbf{.950} \pm \textbf{.005}$	$.887 \pm .002$	$\textbf{.865} \pm \textbf{.003}$
REGE (M)	$.929 \pm .009$	$.880 \pm .006$	$.931 \pm .017$	$.942 \pm .017$	$\textbf{.889} \pm \textbf{.002}$	$.861 \pm .004$

### REGE on Karate Club Network

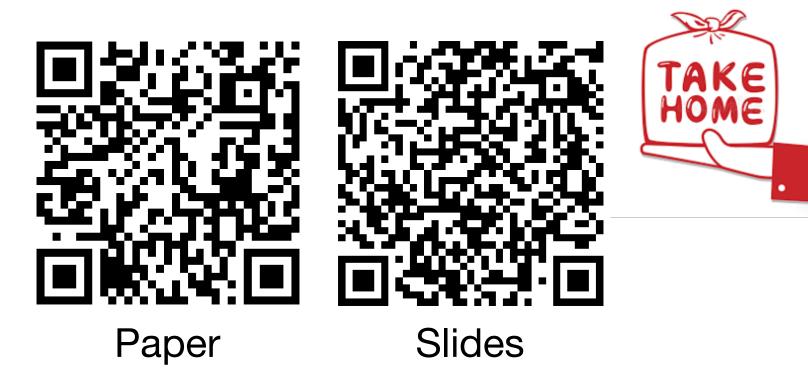
### Data vs. Model Dependent Radii

- DDR Data-dependent radii
- MDR Model-dependent radii
- Low degree nodes (red) show
   low DDR possibly due to
   consistent edge reconstruction
- The same nodes show high MDR - indicating that GNNs may not do as well for low degree nodes



$\operatorname{Node}$	Degree	DDR	MDR
0	16	1.0	0.25
1	9	0.41	0.13
2	10	0.5	0.21
3	6	0.45	0.55
4	3	0.16	0.33
5	4	0.22	0.42
6	4	0.19	0.37
7	4	0.24	0.1
8	5	0.29	0.06
9	2	0.0	0.0
10	3	0.16	0.4
11	1	0.01	<b>0.34</b>
<b>12</b>	2	0.02	<b>0.26</b>
13	5	0.31	0.19
14	<b>2</b>	0.07	0.24
15	2	0.08	0.3
16	2	0.12	0.39
<b>17</b>	2	0.0	0.3
<b>18</b>	2	0.0	<b>0.27</b>
<b>19</b>	3	0.06	<b>0.23</b>
<b>20</b>	2	0.04	<b>0.35</b>
<b>21</b>	2	0.03	<b>0.32</b>
22	2	0.06	0.0
23	5	0.25	0.12
24	3	0.13	0.06
25	3	0.02	0.03
26	2	0.08	0.12
27	4	0.21	0.16
28	3	0.1	0.09
29	4	0.23	0.55
30	4	0.26	0.22
31	6	0.2	0.12
32	12	0.73	1.0
33	17	0.98	0.71

# REGE: Takeaway points



- REGE improves the robustness of graph embeddings.
- How?
  - It incorporates <u>data and model uncertainty</u> during training.
- How effective is it?
  - It outperforms state of the art methods in terms of <u>node classification</u> accuracy on adversarially attacked datasets.