

# Sprint 1 Backlog

## Overview

Sprint 1 focuses on implementing the core user management and basic fitness tracking functionalities required for the FitLife application. The goal is to establish a foundation for user authentication, member registration, workout planning, and primary gym operations.

## Tasks

### 1. Register New Member

- Implement member registration page
- Create personal details collection form
- Build information validation system
- Implement membership plan selection
- Develop account creation and member ID generation
- Create welcome email functionality

### 2. User Login (Secure)

- Implement authentication system with password hashing
- Enable session management
- Create secure login interface
- Build password reset functionality
- Implement role-based access control

### 3. Create Workout Plan

- Implement workout plan creation interface
- Create member selection functionality
- Build fitness profile display
- Develop workout design tools
- Implement plan submission and notification system

### 4. Manage Gym Equipment

- Create equipment inventory management interface

- Implement equipment addition, update, and removal functionality
- Build information validation system
- Develop inventory update mechanism
- Create maintenance tracking

## **5. Assign Locker**

- Implement locker assignment interface
- Create available locker display
- Build locker selection functionality
- Develop locker status updating
- Implement member notification system

## **6. Profile Management**

- Create profile editing interface
- Implement fitness metrics tracking
- Build profile picture upload functionality
- Develop trainer view for member profiles
- Create fitness goal management

## **7. Admin Verification**

- Implement admin dashboard
- Create trainer verification system
- Build status field management
- Develop notification system for verification status
- Implement admin user management

## **8. Basic User Interface**

- Create responsive dashboard layout
- Implement navigation system
- Build user interface components
- Develop mobile-friendly design
- Create consistent styling across the application

## **9. Service Selection**

- Implement service category display
- Create service details view
- Build service selection functionality
- Develop service scheduling options
- Implement trainer specialization filtering

## **10. Database Foundation**

- Design and implement user data schema
- Create equipment inventory database
- Build workout plans storage
- Develop locker management data structure
- Implement secure data access patterns