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Master Thesis

Design and Implementation a Web-Based Software for OPC UA Communication Protocol Integrated into a Semantic Question Answering System

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Sperrvermerk

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Abstract

The OPC Unified Architecture works according to the server-client principle through which a server usually represents one or more machines with a static and dynamic data models. For the reason that this information model is not standardized, the internal structure can be changed individually for each server implementation. As a result, querying static or dynamic (real-time) data requires knowledge of the internal structure of manufacturing devices.

The service set of the OPC UA allows to load, query and edit the data model, but relationships between nodes cannot be interpreted. This lack of semantic is recognized as one of the current challenges in "OPC Unified Architecture Pioneer of 4th Industrial (R) Evolution".

The goal of this thesis is to create a web application which is providing loading, browsing and editing internal structures with regards to OPC UA Protocol to interpret relationships between nodes and to implement a Semantic Question Answering connected to an internal Semantic Data Platform (Enilink [1]). By doing so, this work provides an implementation to a human operator or experts using the system with limited knowledge of internal OPC UA structure. In terms of Semantic Question Answering, main keywords which resides in Enilink Platform might be known to utilize semantic question answering, e.g. "linkedfactory" or "fofab". In order to connect with the semantic web, a Semantic Question Answering System performs on a different layer of

the web application and comparing it to other solutions currently existed in the market. A semantic question answering provides information to an end-user, a human operator or an expert with natural questions convert into SPARQL in order to use linked data source of Fraunhofer IWU.

In the practical part of this thesis assessed the state-of-the-art toolkits and frameworks that are planning to use for implementation. In order to provide the best integration of question answering and OPC UA Web Service, Frontend and Backend technologies have been assessed with regards to the interoperability, scalability, loosely-coupled and synchronous/asynchronous development. A semantic question answering system is integrated into main web server software that can use linked data sources created by servers using OPC UA Protocol or real-time data source created by Fraunhofer IWU.

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List of Abbreviations

NLP	Natural Language Processing
HMI	Human Machine Interface
REST	Representational State Transfer
JSON	JavaScript Object Notation
JWT	JSON Web Token
OPC UA	Open Platform Communication Unified Architecture
Fraunhofer IWU	Fraunhofer Institute for Machine Tools and Forming Technology
VDMA	Mechanical Engineering Industry Association
MVP	Minimum Viable Product
RFC	Request For Comments
RDF	Resource Description Framework
SOA	Service Oriented Architecture
OLE	Object Linking and Embedding
SDK	Software Development Kit
CLR	Common Language Runtime
RDF	Resource Description Framework
SPARQL	SPARQL Protocol and RDF Query Language
W3C	World Wide Web Consortium

XML   Extensible Mark-up Language

DOM   Document Object Model

KOMMA   Knowledge Modelling and Management Architecture

1 Introduction

1.1 Motivation

Industrial production characterized by the increasing interconnection of machines and devices (e.g. Industrial Internet of Things, IIoT). The IEC 62541 (OPC Unified Architecture) protocol is one of the most important representatives in the heterogeneous view of available communication protocols, which are also recommended by the Mechanical Engineering Industry Association (VDMA) as preferable M2M communication. Manufacturing technologies and systems that connected with them have been evolved according to the business world's requirements. These requirements such as interconnection elements of a factory, a distribution source of data, a continuous process planning etc. requires a concept that enacted by the German Government as "Industrie 4.0" [2].

In light of Industry 4.0, it embodies all of the control networks and the network of Cyber-Physical System that is controlled and monitored by predefined algorithm. Industry 4.0 as an initiative paradigm to take the manufacturing industry forward through a digitalization by using various new technologies. Human Machine Interaction (HMI) provides interoperability of Industry 4.0; hence, the production system of factories chiefly leverages a set of technologies such as Big Data, Internet of Things and Semantic Linked Data. In Fraunhofer Institute for Machine Tools and Forming Technology (Fraunhofer IWU), the department of digitalization in production aims to increase the efficiency of output processes of all manufacturing devices by implementing a Semantic Linked Data relevant to different factory processes.

Having obtained a better quality in various manufacturing processes, we can benefit a state-of-the-art protocol named OPC Unified Architecture (OPC UA) Protocol to fetch data from real-time environments such as sensors and save it into extensible markup language to convert into a semantic data. To facilitate interaction between end-users, human operators and machines, we present a question answering system that takes as input of questions or keywords a natural language query to return a comprehensive answer. The problem that this work solves is important an aspect of integration a platform independent, scalable, flexible and robust solution into Human Machine Interface in

context of limited architectural information aspect of user. By using this tool, the thesis shows a clear indicative solving step of restricted-domain question answering to the other researchers by means of an artificial intelligence method. In addition, pre-existed solutions of a service-oriented protocol (OPC UA) evaluated and this work provides a better solution to us with a user interface.

The difficulty of the area is a data scarcity issue in terms of question answering system. In order to overcome this issue, data is used created by the company's manufacturing devices and OPC UA protocol. The findings of this study suggest that the company provides a time-series data or semantic data that collects from sensors and actuators to send a query against semantic endpoints. Human operators have difficulty in understanding of data source when they call for achieving daily tasks. Both OPC UA Web Service and Integrated Semantic Question Answering envision that can be carried out by knowing limited information underlying structure. Evaluation criterions are used which are different from open-domain question answering. The criterion numbers are improved such as accuracy, user interface suitability, question formulations etc. to prove key points of restricted-question answering the viewers. Not also, question answering is evaluated with criterions, but also OPC UA web-based software and semantic representation tools are given by assessing with criterion regarding the thesis.

The results of this thesis exemplify combined web based application of OPC UA with a restricted domain question answering in the area of Smart Factories. Previous studies show document-centered or keyword-based question answering system in a restricted-domain can be existed, and yet the gap between semantic data and question answering is still opened topic as shown in overview of studies.

1.2 Problem Statement

Communication Protocols evolves continuously in accordance with interoperability and sustainability. Automation industry requires a next-generation standard such as OPC UA, which uses a scalable platform, multiple security models, multiple transport layers and a sophisticated information model to allow the smallest dedicated controller [1]. Real-time sensors and actuators' data should present in a semantic environment. By our research, we will investigate better applicability in Human-Machine Interface by using OPC UA Platform with unstructured and structured data. Not only we will create a solution of web service, which works under OPC UA Protocol, but also we create a solution

a question answering system communicates to an end user who knows limited information about a company's data structure. An end-user or a human operator can use the question answering that gives restricted information regarding the manufacturing system of Fraunhofer IWU. Any knowledge about a system architecture is required. A noteworthy gap is how to transform OPC UA Address Model of Servers from unstructured information into structured information. Furthermore, it is not clear how to integrate a question answering system that harnesses semantic data resources from natural language questions. Many solutions exist in the research world that shown in the chapter "Overview of the Studies", however, Restricted Data Resource such as Fraunhofer IWU's Domain can partially utilize the researches that have defined. Thus, our priority produces a solution by utilizing company-specific data resource. Due to limited structured data in Fraunhofer IWU, we also evaluate practical algorithms and give a comparison in the conclusion and evaluation chapter. The experience of implementing is helping other researchers who want to enhance the scope of their works in a suitable manner. OPC UA Web Service will be evaluated with the following parameters end-to-end productivity, interoperability, version ability, testability, and learnability. Integrated Question Answering will be evaluated questions and their answers. Due to the purpose of research, the question datasets like SQuAD, TREC QA or QALD Dataset can not be used to evaluate restricted domain question answering. Working papers which studied evaluation of restricted domain question answering states that act of ascertaining the results should set apart with dissimilar criterions than open-domain question answering [3].

1.3 Scope and Methods

This thesis reviews past literature to indicate the gap in knowledge and possible limitation while linking of an OPC UA Information Model with Semantic Web technologies. This work evaluates that allows querying a structured information from an OPC UA Server and bringing time-series values from a remote server named EniLink [1] with natural language commands.

As a part of this work, we need to clarify the current state of research on scientific publications regarding meaningful researches that guide clearly in a literature review. Within the context of computer science, this work performs with informative theories and detailed implementations for a better understanding. The main objective of this

work to assess pertinence of a web service for OPC Unified Architecture (OPC UA) Protocol and connecting to a Semantic Data Source which can be obtained from a server of OPC UA, placed device such as Siemens Step S7 or time-series data generated by eniLINK Platform. To focus is finding a way to connect a web service to a question answering system where a user can also send a natural language query even if a user does not have any prior knowledge about an architecture of the protocol or semantically linked data. This topic is required to evaluate how to implement lowest level communication with OPC UA Open Source SDK. Since a web-based software that properly works in common operating systems, a semantic data source might be created from an OPC UA Server to evaluate compatibility. In spite of simulated data in OPC UA Protocol, we utilize static and real-time eniLINK Platform's Data [1]. The overall goal is not to develop all-in-one web service suite, which can be integrated to Fraunhofer IWU Human Machine Interaction (HMI) System, rather showing a Minimum Viable Product (MVP) that might be used for the end user or experts of Fraunhofer IWU who benefits with results of real-time or static data.

Initially, we should define the requirements of our project. These requirements provide results upon which the goals that we want to achieve.

Requirements 1: OPC UA Unified Architecture Specification Analysis

Firstly, the architecture of the work should dissect OPC UA Unified Architecture and OPC Legacy Architecture concisely. The international specifications defined by RFC and other sources define OPC UA Unified Architecture's members. When analyzed, Information Model, Address Space, Discovery and Subscription Services are most important specifications, which need to be used by the proposed software solution.

Requirement 2: OPC UA Web-Based Software Solution Analysis and Evaluation

Web-based Software mainly is broken down into two parts named REST – Based and SOA Based Architectures. Conceptual and practical differences should be dissected with this requirement and this work should embrace drawbacks both the aforementioned methods and advantages of them. Evaluation criteria will be created mainly depends on load testing, unit testing, and REST API functionality.

Requirement 3: OPC UA Address Space Representation in Linked Data

In this scope, over the last couple of years, there are not many researches have been done. OPC UA Address Space Representation used to model a server structure rather than exporting into a semantic data source. In that case, semantic data can be created from a modelling language that represents an internal structure of any server. OPC UA Address Space Model mainly used for modelling in other address spaces; besides, an address space model can be converted its structure into a semantic language with all necessary details with sensors, actuators and internal structures.

Requirement 4: Research over Time Series Serialization into Linked Data

Time-series data obtained by internet of things, sensors or actuators often cause a variety of problems when the time-series data used with RDF sources. RDF sources require ontology representation in external real time data and it is not possible to use without integration RDF sources into time-series data. It should be analyzed previous researches the Question Answering Systems that uses real-time data by means of an application that has written by Fraunhofer IWU. The software uses a service called KVIN, which is used to reach real time data in the Smart Factory of Fraunhofer IWU without mapping RDF sources. Unfortunately, RDF does not map into real-time data of sensors and actuators. By having this requirement, the results will be written about mapping real-time data to RDF so as to have a better usage in future works.

Requirement 5: Semantic Question Answering System Evaluation for Restricted Domain

A Question answering system that uses semantic data sources will be created and evaluated by predefined criteria. Upon the research of restricted-domain, closed-domain and open-domain, there are some criteria that we cannot use in semantic question answering such as TREC 100 questions.

Requirement 6: Literature Review existing studies and for comparisons of algorithms, solutions and target domain

The thesis breaks down into two parts, which connected one another. The first part is conducted assessment and drawing conclusions of existing OPC-UA Web Service, which has studied, by other teams. The second part we will examine the gap between

OPC UA Address Space transforming into Semantic Data. Regarding research evaluates that the usability of Address Space Mark-up Language in the context of Semantic Data Model.

Thirdly, we pursue a conclusion about question answering system applied on restricted-domain resources with regards to generated source from OPC UA Server or Enilink Platform [1].

The objectives of the thesis can be summarized with the following research questions:

1) What are the benefits of OPC UA Web Based Software to the industry?

2) What are drawbacks of OPC UA Web Based Software ?

3) How can we implement web-based software? (Result: a loose-coupled)

4) Which technologies should I use?

5) Why these technologies have been used?

6) How can I assess the Web-based Software of OPC UA Protocol?

7) How can I represent OPC UA Addressing Space and Information Model in Semantic World?

8) Why do we use real-time data taken by actuators or sensors and how can we map from the time series data into the semantic data model?

9) Would it be useful to implement a Question Answering System and how one can evaluate in terms of the usability of generated data?

10) Why do we need a Restricted-Domain Question Answering System?

11) How can we evaluate our Question Answering System?

1.4 **Main Contributions**

This thesis contributes to both the OPC UA Web-based Software and Question Answering research area in the following ways:

- We introduce a new research topic in a combined way OPC UA web-based software with Authentication Control and evaluate the suitability of a generated source data of web-based software to a Semantic Question Answering. Moreover, this study evaluates overall system in the sense of a Human Machine Interface Solution.

- We study a generated semantic data from an OPC UA Server, an embedded controller such as S7-Controller, real-time and semantic data based-on Fraunhofer IWU (Enilink) and assess their performance against a Semantic Question Answering System.

- We employ state-of-art research about Semantic Question Answering with natural language processing tools and assess generated data by OPC UA Servers against the Semantic Question Answering.

- We increase the performance of the OPC UA System as compared to previous studies by designing. (Discovery Server, Load Balancer, Faster Frontend Environment)

1.5   Structure of the work

//This section will be defined again

This work structured as follows. Chapter 1 presents motivation, problem definition, scope and related works. In Chapter 2, we organizing the structure with Industry 4.0 and OPC Unified Architecture. In Chapter 3, we will explain our development technologies in Practical Development. In Chapter 4, Implementation Details of OPC UA web-based software will be introduced and technical definitions will be enlightened to viewers. Chapter 6 conducts an experimental development phase for a web-based software both OPC UA Protocol and Semantic Question Answering by comparing existing frameworks of Back-End and Front-End. Chapter 7 evaluates the application performance and compares it to the existing solutions that presented by previous chapters. Chapter 8 identifies a problem about how to represent semantic data which is extracted from OPC UA Address Space. Moreover, this chapter gives succinct details about the process of converting and transforming to better format in order to use with Question Answering System.

2 Overview of Studies – State of the Art

2.1 Requirements

This thesis requires to conduct a literature review providing novel methods a web service of OPC UA, serialization of OPC UA Data and Semantic Question Answering. This literature review comprises of the state-of-art development of OPC Unified Architecture Applications, Time Series Data Mapping into Semantic Data, Address Space Representation, types of Semantic Question Answering and regarding developed applications aspect of various types of Question Answering

2.2 Detailed Inspection

2.2.1 OPC Unified Architecture Concept and Existing Applications

OPC Unified Architecture (OPC UA) was developed by taking into consideration the drawbacks of traditional OPC Classic Platform. Microsoft conceptualized OPC Framework with Component Object Model (COM) [4]. However, OPC Classic did not purpose for connecting end-user devices to the underlying protocol. To remedy this drawback, OPC UA Platform, which is a platform-independent service-oriented architecture that integrates all the functionality of the individual OPC Classic into one extensible framework was standardized and released in 2008 [5]. In the thesis, we will discuss the OPC UA Architecture in conjunction with the definition of layers of a schema, their usages and impact of our conclusion part.

[Salvatore Cavalieri, Marco Guiseppe Salafia, Marco Stefano Scroppo] [6] make an effort to enhance interoperability with web technologies to comply with Web Service using Representational State Transfer mechanism. The system purposed for the end user who does not know technical information about OPC UA Protocol and one can use by means of a web service which provides a token-based authentication[7]. The architecture of system [8] sets apart from other solution platform independence, loosely-coupling and monitoring of message-broker protocol such as MQTT, AMQP, and SignalR. According to the authors of the paper, main differences between the proposal and the solutions available in the literature is that all these solutions require, on the Front-End side, the

knowledge of communication services and the data modeling provided by OPC UA Standard [6]. Moreover, by holding a variety of username-password pair, or X509 certificates, this platform assures granting of the services. Services split up in a distinct manner such as SecureAccess, GetDataSources, ReadInfo, WriteInfo, and Monitoring. [Tatu Paronen] [8] states that examines the requirements for the generic client and concerned with the specific technology choices, architecture, interfaces between different components, and other technical decisions related to the implementation [8]. The author organized the structure with a tiered architecture such as Presentation Layer, which consists of Server Connections, Address-Space Browser, Subscriptions, and Monitored Item Services [8]. It has composed with Service Layer and OPC UA Servers Layer concerning low-level communication as well.

2.2.2 Time Series Data Mapping into Semantic Data

Previous studies mostly defined Semantic Representation as a challenge that is supposed to map from the data based on Time Series or Internet of Things defined to linked data forms. Raw sensor data is useless unless without being properly annotated. Real-time data annotation is another problem when annotating data at the same time processing it. [Xiang Su Et al.] offers a mark-up language for representing device parameters and measurements [9]. Standardization is a solution for representing data in Semantic World; however, a mark-up language is challenging to define because different vendors uses different standardization methods. [Xiang Su Et al.] defines two main rules to implement a semantic annotation, which is transformability to multiple RDF sources such as N3, Turtle and automatic assignment of a namespace to be defined on the Internet of Thing applications [9]. (Xiang Wang, 2015) defined semantic sensor networks characteristics that overlap requirement of this study. (Xiang Wang, 2015) emphasized the sensor data is to be annotated is improved interoperability, the context information of time and space for sensor data should be integrated and support multi-type sensor data [10]. One major drawback of this approach is that the overall system should comply with a new standardized semantic sensor network. However, thanks to the data integration layer of this study [10], the proposed system can be detached easily from the sensor data source layer. The study points out that a semantic sensor network can create a three-tier architecture with a loosely-coupled and coarse-grained way in which can incorporate the application layer [10]. Establishing a way to extract automatically from unstructured time series data into structured data is a challenging problem. (Katrin Rodriguez Llanes, 2016) states that the real-time approaches of linked data suffer from main limitations which are [11]:

1) Triple storage cannot efficiently handle high update rates

2) Numeric reading has performance issues with complex SPARQL queries.

3) Extracting sensor data into triples are inefficient

As being a survey paper, (Katrin Rodriguez Llanes Et al., 2016) categorized real time series into linked data with a selection of ontologies, defining the mapping language, selection of continuous queries languages, choosing related datasets in Linked Open Data cloud and creating data linkages [11]. Each chapter have given a definition and current research in the market, and it can be summarized as below:

Selection of ontologies: Ontology selection is a crucial step to perform a continuous linked data stream from time series. Every platform has own specifics and it should be handled with proper RDF datasets such as OWL, Turtle or N3. This thesis uses mostly Turtle datasets. Lack of scalability from one semantic data source to another, platforms should use a standard semantic data sets and annotations. (Katrin Rodriguez Llanes Et al., 2016) offers to use Semantic Sensor Networks that can describe capabilities, measurements, and resultant from sensor and actuators [11].

Defining the mapping language: To convert sensor data from time series into RDF needs extra layer by customizing mappings from relational or non-relational databases to RDF datasets [11]. (Katrin Rodriguez Llanes Et al., 2016) demonstrates two approaches which are: R2O (Calbimnonte Et al.) and SASML (Zhang et. al. , 2015) [11]. In the context of R2O[1], it is an extension of S2O is to utilize reifying from Relational or Non-Relational Objects to RDF. A platform works in real time data series should have a mapping layer in order to send a SPARQL request.

Selection of continuous queries language: The authors stated that languages such as SPARQL are designed to execute RDF triples in a static way, however SPARQL query has no effect on continuously linked RDF triples so that a new RDF Stream Processors are implementing in the market by [Barbieri Et al., 2009], [Calbimonte Et al. 2011], [Anicic and Fodor, 2011] and [Phuoc, 2013] called C-SPARQL, Event Processing-SPARQL, Continuous Query Execution over Linked Stream (CQELS) respectively [11].

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[1] http://oa.upm.es/5678/1/Workshop14.SWDB2004.pdf

Large scale federated linked continuous data extractor may provide a RESTful archi-tecture exposing necessary annotations and semantic data. Our scope is implement-ing a web service so that this thesis examines which studies were conducted by (Hen-ning Hasemann Et al., 2018) and (Heiko Müller Et al., 2013). (Henning Hasemann et. al. , 2018) proposed a RDF tuple store named Wiselib that attaches into sensors to collect data by means of RESTful architecture that can connect to Semantic Data [12]. The Wiselib on the lowest level, it uses a set of protocol that a sensor can understand at the same level. On the highest level, it uses HTTP protocol to understand semantic web documents as a proxy server. As an extra feature, tuple store can behave as a SPARQL endpoint by basic query parameters such as query and insert[12].

// From Restful to SPARQL : A Case Study on Generating Semantic Sensor Data will
// be examined

(Heiko Müller et. al., 2013) created an ontology which can be used with cloud frame-works. After created ontology, the authors decided to create a transforming tool by using a set of JSON documents to convert into RDF documents. At the final stage, generated RDF graph with links to the resource was enhanced in order to create pur-pose-built functions in linked open data cloud [13]. The main goal of the work se-mantically augments the Sensor Cloud that enables the automated generation of RDF triples from sensor data [13].

2.2.3 OPC UA Address Space Representation in Semantic Data (Static Representa-tion)

There is a research gap between OPC UA Web Service and Semantic Question Answer-ing. To elucidate the research about OPC UA Information Model mapped into Semantic Data Link, it appears that researchers' communities have not conducted enough surveys, researches or statements. [Eero Laukkanen] [14] has conducted research about source code generations from OPC UA Servers to create a Source Code Generator in Java by using instances of metamodels and templates with metadata [6]. [Badarinath Katti, Christiane Plociennik and Michael Schweitzer] [15] emphasized the absence of stand-ardization of information model for machines and this can lead us to each vendor has produced on their own standardization. The authors introduced a concept of a semantic markup language called OWL-S to the OPC-UA protocol particularly [7]. On the subject of research, a remarkable tool that has published by Python-FreeOpcUA used to create an extensible markup language of its address space [16]. Researchers of Fraunhofer IOSB

implemented a tool which supports OPC UA Address Space Extensible Markup Language Export and Import to substantiate Computer Aided Design in Manufacturing Execution System (MES) [17] This is one of the closest research which complies with our purpose except that they intend to create a semantic data format such as RDF/XML, RDF or Turtle. Although they published an article with definite goals, the research states limited usage with OPC UA Server to another, on the contrary, it is not related to a semantically represented data.

2.2.4 Open-Domain, Closed-Domain, and Semantic Question Answering System

Regarding Semantic Question Answering, researchers mostly focus on algorithms how to transform from a natural language query to Structured Query Language (SQL) and SPARQL Protocol and Resource Description Framework Query Language (SPARQL). Principally, a question answering system is a system to answer a question by human interaction with respect to information retrieval and natural language processing theories. Two types of main question answering systems were briefly introduced in this work, which are:

Open-Domain Question Answering: The question can be asked to a general type of data sources such as DBpedia, Freebase, and Wikidata. Not only a specific topic can be asked but also a user may ask in any type of question so as to get an answer from a data source.

Closed-Domain Question Answering: A user can ask a question against a restricted type of data source which has defined in which a commercial domain resides. A user may not ask all type of questions so as to get an answer from a data source.

[Victor Zhang, Caiming Xiong, Richard Socher] [18] created a model to leverage the structure of SQL queries to significantly reduce the output space of generated queries by using reinforcement learning method [6]. SQL Queries used for a relational data source but the paper significantly important to understand how to transform a natural language query into a query language. Their algorithm Seq2SQL [18] requires a large number of question schemas, which need to be retrieved by the author. Seq2SQL takes input as a question and columns of a table. It generates the corresponding SQL query during a

training phase, thus it executes against a database. The output space is representing via a Softmax Function, which is a way of representation in a probabilistic view of the Machine Learning. However, the author [6] stated that the output space should be limited in order to do so. For the sake of brevity, Seq2SQL produces three basic structure for SQL query such as Aggregation classifier, SELECT column pointer and WHERE clause pointer. Aggregated input encoding such as COUNT, MIN, MAX is applied by Softmax Function to obtain the distribution over the set of possible aggregation operations [6]. The authors have tested their system WikiSQL which is a large crowd-sourced dataset for developing natural language interfaces for relational databases [18]. Towards solving the problem, the SQLNet Algorithm is an approach to employ a sequence-to-sequence style model. In particular, [Xiaojun Xum Chang Lie, Dawn Song] employ a sketch-based approach where the sketch contains a dependency graph so that one prediction performs by taking into consideration only the previous predictions that it depends on [19]. Main contributions of the SQLNet Algorithm express as below:

Avoiding "order-matters" problems in a sequence-to-sequence model and thus avoids the necessity to employ a reinforcement learning algorithm [19].

A novel attention structure is called column attention, and show that this helps to further boost the performance over a raw sequence-to-set model [19]. To handle with column names, Stanford CoreNLP Tokenizer used for parsing the sentence [20]. Shortly, each token represents a vector and inserts into bi-directional Long Short-Term Memory. [F.F. Luz, M. Finger] used an LSTM encoder-decoder model capable of encoding natural language (English) and decoding query language (SPARQL) [21]. The algorithm uses a new type of encoder-decoder model that implements an alignment model in a feedforward neural network, which is concurrently trained with all of the components [21]. In the approach of [F.F. Luz, M.Finfer] is used to learn word vector representation and an LSTM neural network is used to encode natural language sentences and decode SPARQL Query [21]. The main contribution in the algorithm part that they used a novel approach in Recurrent Neural Network (RNN) with Neural Attention. Mainly, the researchers attempted to solve the long-range dependency problem and the approach broken into two steps, which are described as follows:

- The first step is to find a good vector representation for the target language lexicon.

- The second step, [F.F. Luz, M. Finger] concerned with implementing and finding the settings so that the architecture can translate from natural language to SPARQL [21].

Most question answering systems translate questions into triples which are matched against the similarity metric. However, in many cases, triples do not represent a faithful representation of the semantic structure of the natural language question, with the result that complicated queries may not be answered [22]. [Christina Unger, Lorenz Bühnmann, Jens Lehnmann, Axel Cyrille Ngonga, Daniel Geber, Philipp Cimano] adopt the parsing and meaning construction mechanism of a question answering system which consists of two algorithms used Lexicalized Tree Adjoining Grammar and Underspecified Discourse Representation Theory respectively [22]. The authors used Stanford Part of Speech (POS) Tagger on the fly while parsing to sentences. Nouns entities are noun phrases and are usually modeled as resources, thus a lexical entry is built comprising a syntactic noun phrase representation together with a corresponding semantic representation containing resource slot [22]. Both algorithms serves one single purpose to identify light verbs (to be, to have and imperatives like give me), question words (what, which, how many, when, where) and other determiners (some, all, at least, more/less than, the most/least), together with negation words, coordination and the like [22]. [Christina Unger et. al.] mainly contributed to this paper as below:

- Pure comparisons categorized in natural language specific tools and broken into correct stages while creating SPARQL Query.
- In particular, an active learning method was implemented for end users to give feedback on the presented query results [22].
- Clearly defined goals of a question answering system and designed for a large-scale heterogeneous knowledge base.

[Tommaso Soru, Edgard Marx, Diego Moussalle, Gustavo Publio] have implemented an architecture Neural Machine Translation (NMT) approach that relies on three main components: a generator, a learner and an interpreter [23]. The generator takes inputs to create a query template. A query template is an alignment between a natural language query and its corresponding SPARQL Query [23]. At the final step, the learner obtains a natural language question to encode SPARQL queries. The authors have published a preliminary result in accordance with epochs on the training phase. They planned to

address current limitations by investigating how to generate domain-independent templates and minimize the burden on the end user [23]. [Shanthi Palaniappan, U.K. Sridevi, Jayasudha Subburaj] focused on a question answering system by improving the semantic similarity with Javascript Object Notation (JSON) – Linked Data (JSON-LD) [24]. This work aims at a different type of questions with different patterns which have to be matched with the ontology tree structure [24]. Chiefly, they specified an architecture in a clear manner to reach their goals. The main drawback of this architecture of ontology mapping part is not outlined. As for the main contributions of this paper, it can be taken into consideration that the authors provide a clear-cut step that entirely can carry out with a specific semantic data source such as JSON-LD.

Hidden Markov Model (HMM) is discovered by [Cristina Giannone, Valentina Bellomaria and Roberto Basili] in conjunction with QALD-3 Question Answering Contest [25]. The authors clearly indicate how to parse an RDF Data Source with HMM method in order to create a precise SPARQL Query. The architecture comprises of HMM Initialization, Modeling, Decoding and Query Computation [25]. They have clearly indicated the combinations of sentences with dependency parse tree how affected from changes of an order of items. Mainly, HMM Methods used for assigning properties of DBpedia source into their states and compilation of SPARQL queries [25].

[Diego Molla et. al] overview a main characteristic of question answering in restricted domains is the integration of domain-specific information that is either developed for question answering or disclosed for other purposes [26]. [Diego Molla, Jose Luis Vicedo] defines main characteristics of question answering system over limited domains as below [27]:

- It should be circumscribed

- It should be complex

- It should be practical

The authors have compared between open-domain and restricted-domain question answering by figuring out key points. According to their paper, they have defined three clear-cut subjects which are:

- The size of data

- Domain Context

- Resources

- Use of Domain-Specific Resources

[Sebastian Ferre] has published one of the detailed reports that express common pitfalls of natural language processing, essential points while consolidating SPARQL query and morphological definitions [28]. SQUALL is a solution for querying and updating RDF graphs by exploiting a controlled natural language which restricts grammar structures of a sentence in order to diminish complexities [28]. It has grouped all substantial features of a morphological language and pointed out what type of features in a natural language harnesses with regarding priorities and orders. The main contribution of SQUALL is categorizing ambiguities of natural languages and how turned out an advantage when using a controlled natural language [28]. The authors sketched a translation from their intermediate language to SPARQL to gain more accuracy with their system [28].

2.2.5   Existing Applications in Question Answering

In this section, existing applications are surveyed without distinguishing of open-domain, closed-domain or restricted domain. AquaLog is a portable question-answering system which takes queries to express in natural language and an ontology as input, and returns answers drawn from one or more knowledge bases (KB). By using NLP Platform, [Vanessa Lopez Garcia, Enrico Motta, Victoria Uren] aimed to choose an ontology and then ask queries with respect to its universe of discourse [29]. AquaLog uses a Relation Similarity Service which is purposed for dealing with the various sources of ambiguity. The authors give explicitly a comparison between open-domain question answering and AquaLog. The main contribution of AquaLog is capable of learning the user's jargon in order to improve the quality of the result [29]. The approach of NLP-Reduce is simple and does not use any complex natural language processing technologies [30]. Principally, it utilizes a synonym expansion and stemming techniques. NLP-Reduce contains a user interface, query generator, and ontology mapper to send a query against open-domain resources. In the preliminary evaluation part the more NLP query is trained by NLP-Reduce, in order to get precise results from associated to a geographical dataset. [Danica Damljanovic, Milan Agatonovic, and Hamish Cunningham] developed a system named FREyA, which combines syntactic parsing with the knowledge encoded in ontol-

ogies in order to reduce the customization effect [31]. In the research world, main contributions with FREyA can be broken into improving understanding of the question's semantic meaning, providing the concise answer to the user's question and communication the system's interpretation of the query to the user [31]. As the authors stated, they evaluated the FREyA with Mooney Geoquery Dataset[2] in accordance with correctness, ranked suggestions and learning mechanism [31]. Bio2RDF is creating a network of coherent linked data and linking together with semantic life science resources [32]. Bio2RDF initiates a full-text search in the graph resources, in that case the server returns a graph containing the searched literally with matched resources [32]. The main contribution in the paper, Bio2RDF offers a reverse link service to determine whether a Uniform Resource Identifier (URI) has used in other sources [32]. This feature is significantly important while creating a SPARQL re-quest with prefixes that use URI tags. One of the brilliant research was published by [Vanessa Lopez, Enrico Motta] and they implemented a solution named PowerAqua [33]. PowerAqua follows the system architecture of AquaLog, and address its main limitation to leverage future properties in order to develop a better mechanism. PowerAqua's paper explains that all bottlenecks of the architecture of AquaLog, drawbacks which should be remedied and how to use the existed architecture of AquaLog in PowerAqua. The main contribution of the paper provides information on how to implement a Question Answering System against multi-ontologies based on In-formation Retrieval Sources. GFMed is another Biomedical Question Answering System that we are going to discuss contributions, benefits, and drawbacks. GFMed used to create a SPARQL request from a natural language with a specific English-Biology Lexion by concreting SPARQL Grammar with Sparql Lexicon [34]. English to SPARQL Algorithm has been clearly elaborated and supplied the question answering with a concrete SPARQL grammar built on top of a library [34]. The authors of the paper evaluate results in conjunction with Processed, Right, Partially, Recall, Precision and F-measure. Multilingualism (syntax, lexicon, and inflections in 36 languages [34]) is one of the contributions of the algorithm that taken into consideration. Pythia compositionally constructs meaning representations using a vocabulary aligned to the vocabulary of a given ontology [35]. The primary contribution of Pythia is generating a grammar from a given ontology (ontology-based grammar) to enrich a natural language query that shapes a formal query [35].

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[2] http://www.cs.utexas.edu/users/ml/nldata/geoquery.html

3   Smart Factories and OPC Unified Architecture

3.1   Towards Smart Factories

The definition of smart factories has evolved over the past few years. In the present study, a smart factory is defined aspect of boosted technologies named Industry 4.0 and Human Machine Interaction. Impact of manufacturing development affected the economic growth over the last decade in Germany. Continuously improvement of Industry 4.0 brought the researchers to find cutting-edge technologies such as Question Answering System, Manufacturing Augmented Reality etc. The key aspect aspects of Smart Factories can be list as follows: Towards Smart Factories, Industry 4.0 and Human Machine Interface in Smart Factories. Within the key aspects, this study informs the readers how contributed in Industry 4.0 area and what will be the benefits when using by Smart Factories.

A smart factory is a highly digitized and connected production facility that relies on smart manufacturing [36]. This concept one of the key outcome of Industry 4.0, which intelligently changes manufacturing technologies. Smart manufacturing is a term coined by a bunch of departments of United States [2]. Central power of the smart factory that makes data collection possible. Additionally, sensors enables the monitoring of specific processes throughout the factory which increases awareness of what is happening on multiple levels [37].

3.2   Industry 4.0

In the era of smart manufacturing systems, Industry 4.0 is a necessity that need to standardize all communication structures in the smart factories. The primary objective of Industry 4.0 makes the manufacturing technologies of factories more intelligent, optimizing the chain of processes and enhancing capabilities of communication one to another. Possible solutions emerge through all manufacturing processes in Fraunhofer IWU and any other smart factories. The development towards Industry 4.0 has a big influence on manufacturing industry. Furthermore, the development towards an Industry 4.0 provides a vast of opportunities for realizing sustainable manufacturing using big data analytics in the context with Information and Communication Technologies [38]. Industry

4.0 enforces end-to-end digital integration of engineering throughout the entire value chain to facilitate highly customized products, thus reducing internal operating costs [39]. Industry 4.0 is a new concept comes out a necessity, which is co-operating between machine and people. It is therefore necessary to digitally integrated the value chain by using cyber physical systems is required [39]. A cyber physical system describes the relationship between humans and a Cyber-Physical System, which is again divided into a physical component and a virtual, digital component [40]. Taken as a whole, physical components and virtual representations should standardize from the bottom to the top. The Cyber Physical System embraces complex networking, integration of embedded systems and application systems, enabled by Human Machine Interface [2].

3.3   Human Machine Interface in Smart Factories

Manufacturing one of the key areas that should communicate to the humans clearly to increase overall efficiency of a factory. Industry 4.0 could be a process increasingly complex, which it should stay in touch with people properly to manage task efficiently. A Human Machine Interface is a term utilizing for associating any device to a machine, which can be controlled by a smartphone, terminal device or monitoring device. The input can be taken via keypad, keyboard or touch screen, however, the new concept of input is giving as a voice control or natural language queries. A well-designed HMI solution not only increases the productivity of the human operator but also provides the system control or maintenance of a machine [41]. HMI Systems are responsible for interaction between a human operator and a machine. A good example of importance of interaction is monitoring disturbances in HMI Systems Alarms in an assembly line shows a human operator which part should be intervened to prevent fatal damages. Web based solution has an advantage over developing a smartphone application or tablet application in accordance with scalability. Since a mobile device can reach to server, HMI system can connect all device according to web server's configuration. Hence, the system may enhance user experience with HMI legacy devices in order to interact with the data of industrial processes [42].

With the improvement in OPC Legacy Standard, the Industrial World achieved the interoperability between heterogeneous devices at communications level, regardless the manufacturer [42]. Question Answering System increases the capability of transforming query languages. Semantic structured or relational data using to show result by means of a particular query language such as SQL, SPARQL. Owing to the difficulty of learning

query language, the HMI system should provide a mechanism for entering input as a natural language or a quasi-natural language. The role of human operators or experts are facilitated by language queries, in addition it diminishes time-squandering error which happened in elements of machine in an efficient manner. Task-specific Human-Machine Interfaces provides a set of information with specific user interfaces such as condition monitoring, energy management, predictive maintenance or diagnosis [43]. In our case, experts may employ average value of a specific sensor which resides in a machine to predict future maintenance or repair. The system can also provide an error situation with a threshold value when querying into time series data. Because of domain-dependent data, a question answering system complies with the factory specific data. The data may contain a lot of specialized term that experts use a keyword or plain text to search for an item that related to a machine.

3.4 Overview of Open Platform Communication Unified Architecture

The following section gives a brief information about historical development process of OPC Unified Architecture. On the path of development OLE OPC formerly known as OLE for Process Control has been widely dispersed at industry scale. The term Object Linking and Embedding for Process Control traced back to initial development which was founded by Microsoft in order to communicate objects with Component Object Model (COM). By intruding the following chapter, the thesis provides comparative information each technological steps in terms of drawbacks and benefits. It is also necessary here to clarify exactly what is meant by security, scalability, service oriented architecture of OPC UA communication protocol. In context of service oriented architecture,

3.4.1 Object Linking and Embedding for Process Control (OPC)

Object Linking & Embedding is a collection of operating system services that allow you to include component objects in an application or allow you to package component objects for use in other applications [44]. It is a communication standard based on Microsoft's OLE technology that fosters a great support of interoperability in the industrial process control [45]. The principle of OLE is to develop modular applications which refers to a very important step named loose-coupling in object oriented programming. The use of object-oriented techniques encourage to provide applications which are reusable and easy to maintain [44]. OLE uses component objects, which can be referenced with

another objects. Furthermore, the objects belongs to OLE Model can support interfaces to deploy abstraction layer for other objects. Each interface is a collection of related functions that can be invoked when a user need to interact with component [44]. Main drawbacks of OLE components does not support inheritance to increase the integrity of the run-time development[44]. This issue led another issue such a multiple vendors can create multiple types of objects and releases, however, OPC-UA development demanded to solve multiple releases issue by means of data integrity in the protocol layer.

OPC defines standard objects, methods, and properties built on OLE technologies that support data exchange in a real-time information such as PLC and client-server software applications [45]. If any OPC based system want to transmit a data to another, OLE technology should be activated in both systems. Absence of interoperability requirements of real-time process automation applications prompted creating a solution for addressing information model by means of OPC UA.

3.4.2 OPC Classic

The OPC Foundation has defined a number of software interfaces to standardize the information flow from the process stages to the management stages [46]. Chiefly, OPC Foundation has created this standardization to implement Industrial automation application like HMIs and SCADA systems to consume current data from devices [46]. OPC Classic constructed in an architecture using client-server model for information exchange. An OPC Client can connect to an OPC Server to consume data which resides in the server. The advantage of approach that used in OPC Classic works to the definition of different APIs for different specialized needs without a network protocol definition for inter-process communication [46]. The biggest issue about OPC UA Classic is security and how to enhance security in industrial networks when OPC UA Classic used. On the one hand, OPC Classic is based on Microsoft's Distributed Component Object Model (DCOM) technology, on the other hand it is purely based on OPC-UA Standards [47]. DCOM uses Remote Procedure Call (RPC) to generate packets that can be shared across the networks. Basically, RPC was designed for the distributed networks because RPC can execute a routine in a remote address space. It is a type of inter-process communication which is a principle term for communication systems. Despite disadvantages of DCOM such hard to reconfigure, long timeouts and unpractical usage with Internet Technologies [46]. With OPC Classic, the first data access modelling has been developed for reading, writing and monitoring the value changes. When an expert requires to insert

a simulative model with metadata modelling, OPC Classic support this feature in a limited way. Taking into consideration that modelling limitation of OPC Classic, OPC UA was a result to solve the issue.

3.4.3 Migration to OPC UA and Service Oriented Architecture (OPC UA – SOA)

"Service-Oriented Architecture (SOA) is an architectural style for building systems based on interactions of loosely coupled, coarse-grained, and autonomous components called services." [48]. Each service discoverable addressed called endpoints and transmit composed messages to each other [48]. Services separates business function to provide a coarse-grained task implementation. Service performs as a coarse-grained task handler which provides breaking large tasks, low communication and synchronization and assignment tasks into a large processor cores. However, service-oriented architectures suffer from load misbalancing, which loads of data is not assigned equally on business logics. A Service Oriented Architecture should communicate business functions in the manner of having asynchronous request/response. An endpoint is a universal resource identifier where the service can be found [48]. The primary motivation for migrating from OPC Classic is that its message protocol based on Microsoft's COM/DCOM (Mention about DCOM before), OPC UA supports multiple communication protocols and operating systems [49]. OPC UA Security is more enhanced and easier to configure. Updated security protocols and hash methods empower the data transmission between OPC UA Client and Servers. OPC UA application authenticity is provided by X509 certificates that assign to each application uniquely [49].

3.5 Services of OPC Unified Architecture

3.5.1 Overview

OPC Unified Architecture is breaking into several services that should be investigated. Our scope is to study over services that might be an important point for the thesis. For instance, this study does not examine Historical Data Access Service because the web-based software only utilize current values by means of OPC UA Data Access Interface. Our goal is to evaluate Data Access Interface and implement with Asp.Net Core and

Angular 6 frameworks. In the following pages, this thesis will present the most important services that used by the web service.

3.5.2   Address Space Model

Primary objective of the address space in OPC UA provide a standard way to the clients in the terms of elements of OPC UA. More specifically, Address Space provides a space of objects which can realize to exchange information. To exchange information, the address space act as a temporary storage transforming from binary data to high-level objects. In the very beginning, OPC UA has specified as an object oriented model and every elements of OPC UA need to correspond for objects. OPC UA has to comply with this standard. Clients can browse, read and write by means of denoting of AddressSpace.

The smallest item in AddressSpace is called Nodes which belongs to Objects [50]. A node comprises Attributes and References which can be reached by Node Class Browse Name [50]. Attributes defines Nodes and a node can connect to other nodes with the interconnected information of References. OPC UA Nodes have several classes such as Object, Variable, Method, View, ObjectType, VariableType, Reference Type and DataType [51]. When a user is attempted to obtain a values of node, the address of node in Address Space of OPC UA should be activated. Mainly, a browse name and node id shows to clients in the address space. In order to access attributes or other elements, clients must know a name of browsing and a related node ID. Due to a real-time data processor, the address space has a breakthrough feature where process data saved previously. This thesis is a review of a preliminary attempt to explain items of address space which are [52]:

View: All Nodes lives in a View when browsing in Address Space.

Object: It represents real-word objects and software components and it may use additionally References to define relationships of Nodes.

Variable: The purpose of a Variable is to provide a real-time value when a client is browsing in it.

Method: Method item correspond a callable events by returning a state

The above-mentioned items are defined general aim of OPC UA Address Space. There must be data containment when we use these items. Mandatory and Optional selection are contained in type definition so that one can decide how to apply a type.

Object Type: It consists of definition for Objects

Reference Type: This type used for meta-modelling providing an inheritance of objects and defines meanings of relationship among nodes.

Variable Type: It defines some types such as Historization of Variables, Minimum Sampling Interval, Access Level, User Access Level, Array Dimensions, Value, Object Type. Variable Type has a vital role in the practical implementation because the definitions of Variable Type enables browsing, reading, writing, and subscription how to make them possible.
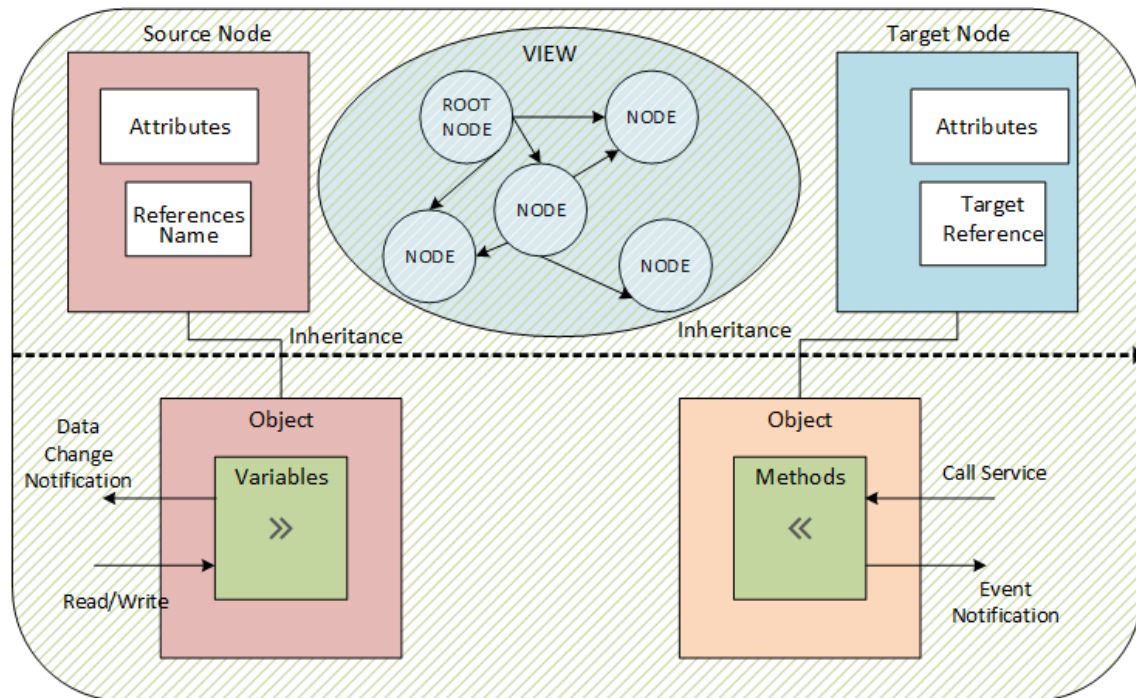
Figure 3-1: OPC UA Address Space [50] [53]

As shown above, an address space consists of nodes. Each nodes have fundamental attributes and references. Object classes have variables and methods to embody object oriented architecture. Nodes are connected each other in an address space through a service called View. Upper space that has separated by dashed arrow shows an address space

and below one demonstrates an information model that inherits from and links into address space. The View Service in OPC UA helps to navigate hierarchical references to search for information about nodes, attributes and objects of nodes.

3.5.3 Information Model Service

The primary objective of Information Model is to represent structure of any object which consists of Variables, Methods and Events and provides a set of predefined types and rules which can be expandable [52]. Beyond this concept, it is a semantic modelling tool that provides two-way standardized communication version of an Address Space. Strictly speaking, it is a way of object-oriented representation of servers which can be reached by clients. The main difference between Address Space and Information Model is being suitable with meta-modelling language such as UML and SysML. Information Model has higher abstraction layer to simulate Object-Oriented Paradigm of OPC UA Protocol.

As indicated previously, OPC UA is a protocol based on Service Oriented Architecture so that every objects can communicate related service so as to exchange corresponding data. ObjectTypes defines types of object dependent on the object and these types can be customized with multiple definitions. Variables are main components of objects and it represents data values in the objects. A structure of variable is defined by VariableType and its DataType. The main challenge of any OPC UA Software shows all data types which are related to Scalar (Fundamental Data Type) or User-Defined Data Type. Our method is a clear improvement when a user requires to reach a structured type or built-in type objects.

Information Model defines objects, variables, events, and references relationship between them or inner structures.
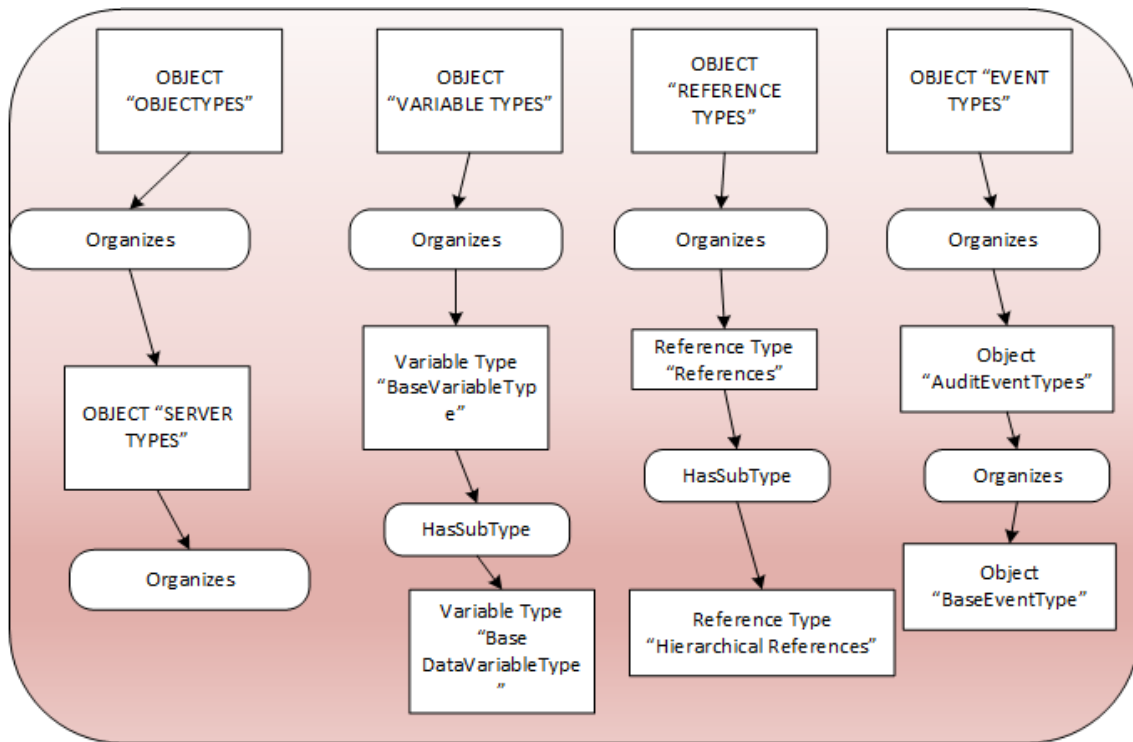
Figure 3-2: OPC UA Information Model [54]

3.5.4   Publish/Subscribe Service

Publish/Subscribe model has same architecture with message broker such MQTT, AMPP. Publishers and Subscribers are loosely coupled. This service defines the way of communication by means of message oriented architecture or standard transmission protocol of Open Systems Interconnection. Subscriber or Publisher can be a OPC UA Server to transmit information to clients, however, a serious weakness with this method is a need to write values temporarily to address space. Due to installation of broker infrastructure, message oriented service brings more cost to any architecture. In the literature, middleware of Publish/Subscribe Service breaks up two, which are Broker-Based Middleware and Broker-less Middleware [55]. The following figure shows benefits and drawbacks as below.

//Put a publish subscribe architecture for Dynamic Server
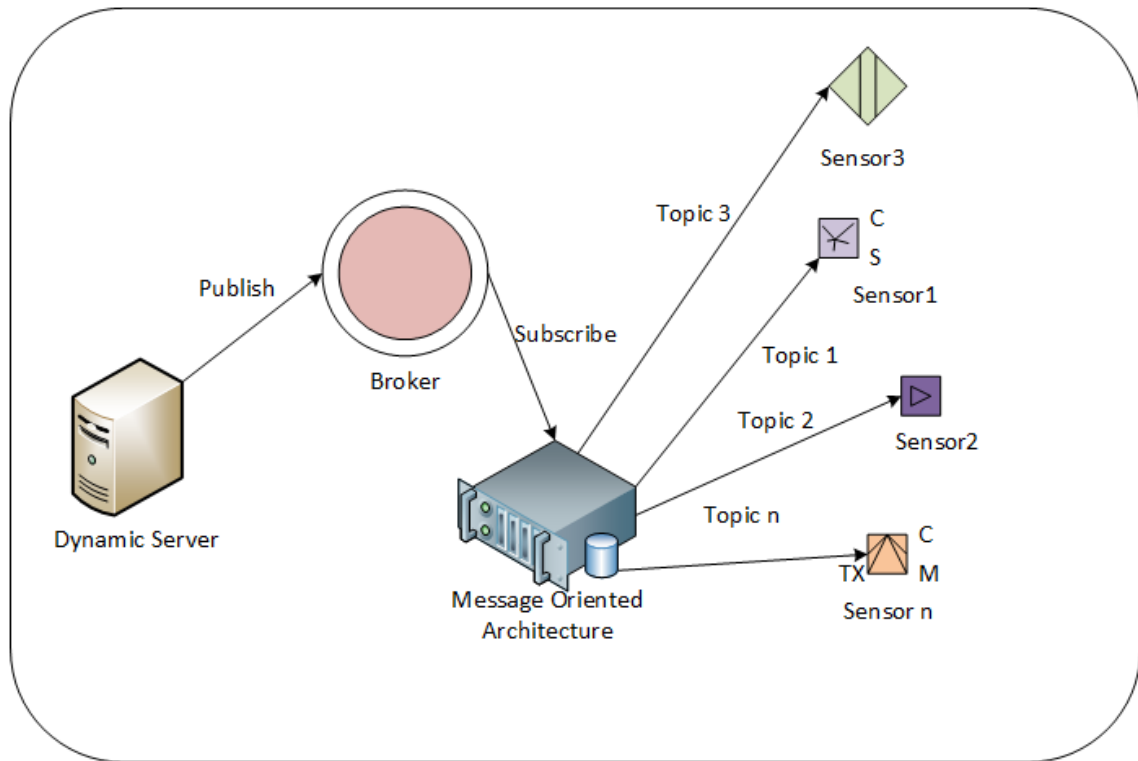
Figure 3-3: Dynamic Server Publish/Subscribe Model

Types of Middleware	Advantages	Disadvantages
Broker-less Middleware	• No Central Point of Failure, • Legacy Devices Support • No additional software components like Broker	• Protocol Dependency because of non-existence a Broker

Broker-based Middleware	• Broker reduces latency and overhead generally	• A network bottleneck could be disasterous

Table 3-1: Types of Middleware Publish/Subscribe

3.5.5   Discovery And Aggregation Service

In the discovery process of any network, a discovery service allows to locate items of network by specified device of a network. For instance, a client can find a server via proxy server without knowing any details except the address of proxy server. OPC UA Discovery Services work with same principle by using endpoints to establish a communication between OPC UA Clients and Servers. Discovery Service in OPC UA Standard can be divided into two main topics in terms of application domain where application lodged in. These are "LocalDiscoveryServer" (LDS) maintains discovery information for all applications if clients and servers are on the same domains and "GlobalDiscoveryServer" (GDS) preserves discovery information for all applications if clients and servers are on the remote domains [53]. In this work, a local discovery server will be analysed in terms of benefits and drawbacks on the existing architecture. A client that wants to connect to a real server through a discovery server should use a set of service sets which are "RegisterServer", "FindServers", "GetEndpoints" and "FindServersOnNetwork" [53]. When a client requires to establish a connection, a session is not supposed to be created. To achieve that, every servers have a Discovery Endpoint to connect clients without creating a Session [53].

A Discovery Server has two types of endpoints, which are discovery endpoint and registration endpoint. While A discovery endpoint provides a connection to clients, registration endpoint awaits a result from discovery endpoint whether it has a connection with client or not. After a client obtains a "GetEndPoints" service set from a discovery process, it can open a secure channel by providing a certificate, hashed authentication or anonymous way to perform opening a communication channel.

Types of Middle-ware	Advantages	Disadvantages
OPC UA C++ Uni-fied Architecture	Very fast while register-ing server and find end-points, Legacy Devices Support, Automatically initialized by Windows Service Man-ager	Only windows based ser-vice setup,
Unified Automation Discovery Service	Strong support for variety of languages	Central Point of Failure, Bottleneck if there is not enough maintenance
Node OPC UA Dis-covery Service	Easy to use with web plat-form technologies	Dependency on Node Vir-tual Machine and npm package manager

Table 3-2: OPC UA Discovery Services

The other way bringing together OPC UA Clients and Servers is to use an aggregation server. "The aggregating server establishes a separate session to its underlying servers for each of its servers for each of its users." [53]. Aggregation Server solves complexity problem of a mesh topology by diminishing complexity of the design of system. An aggregated server suffers from single point of failure. Main drawback is that aggregation may change code size and complexity of OPC UA Server. There are two ways to implement aggregation server which are transparent and non-transparent [3]. Transparent aggregation only detach the requests from client to the server. Unlike transparent way, non transparent aggregation import relevant part of address space regarding OPC UA Server and traverse in a recursive way. "Dynamic Server" is our main OPC UA Server, which is not implementing any aggregation concept. This research gives information with advantages and drawbacks rather than implementing an aggregation server.

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[3] https://forum.unified-automation.com/topic1744.html

Aggregated OPC Server can be used as a client to fetch data from OPC UA Server which resides in external domain. Aggregated Server can behave as a proxy server to connect other servers and fetch data from external domain within a blob of address space. This kind of server may utilizes different Sessions as a proxy server against monitorable nodes that works under different OPC UA servers.

3.5.6 Subscription and Monitoring Node Service

The aim of this work also implementing a set of features for Subscription concept by examining Subscription and Monitoring Node in OPC UA. OPC UA provides set of functions like reading a node from an address space. To get a simulated data which changes continuously its value has a great overload when sending a read request over again. OPC UA Protocol presents a service set called Subscription Request to monitor these items and to subscribe corresponding Nodes. This service reduces time and space complexity of read request by showing all changes in a single subscription. Three types of changes can be observed in OPC UA Protocol to simulate data, which are data changes of Variable Values, Events of Objects or Aggregated Values (mostly user-defined) [4]

Sampling Interval one of the key component of Monitoring Node to detect changes in a time interval. After setting a Sampling Interval, a user can notify changes of nodes as he wish within time intervals. The implementation of web service will send a boolean indicator of monitorable nodes, thus the web service sends a general subscription request without monitoring nodes' topics and ID. Unlike other research carried out this area, this works provide limited subscription to gain simulated variables in OPC UA Servers. Major restriction of monitorable nodes are not all of them that support reading changes of variables. Another drawback is that Minimum Sampling Interval can be changeable for every variable, methods or object in an OPC UA Server ensuring read-only values. Whether a smallest order of Minimum Sampling Interval has been chosen, it can create maximum load of traffics for OPC UA Server and has led to produce a bug in terms of malicious attackers.

Publishing Interval is another point to evaluate when creating a Subscription with Monitoring Nodes.

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[4] http://documentation.unified-automation.com/uasdkc/1.4.0/html/L2UaSubscription.html
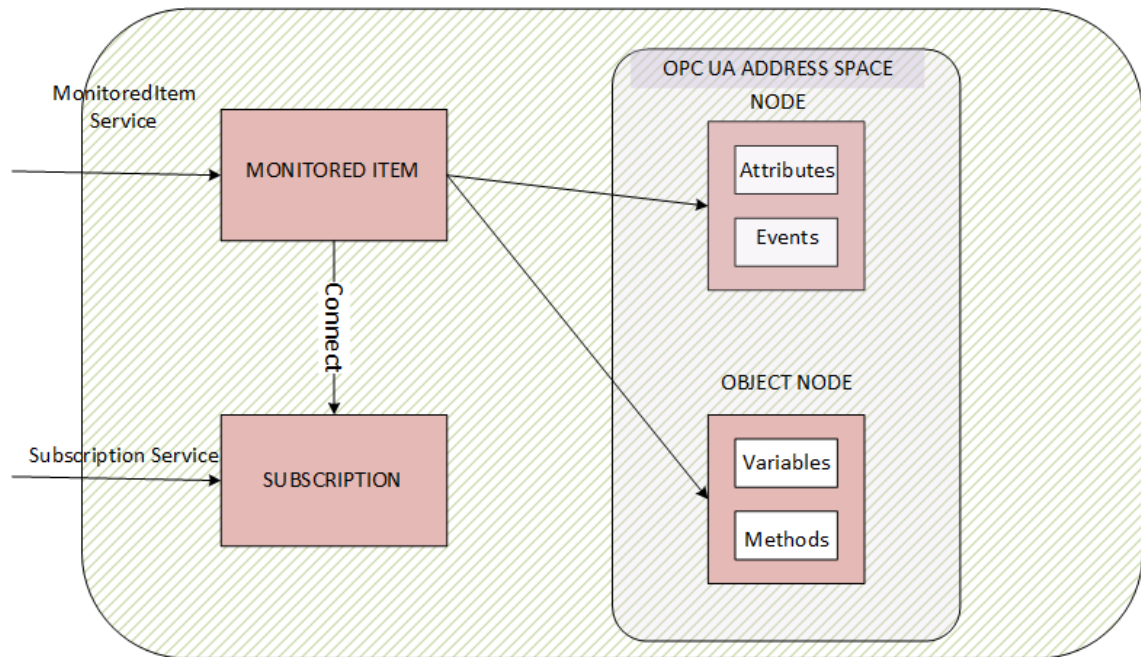
Figure 3-4: Subscription and Monitoring Item Services [53]

4 Serialization from Non-linked Data into Linked Data in Industry 4.0

4.1.1 Overview

When this research has been conducted, one of the research problem was serialization and representation of non-linked data in a linked way. This research comprises time-series and static data values of Enilink and evaluation of the linked data sources. Time series or real time values from sensors, software logs or business packages are supposed to be converted into resource description framework in order to use their linkages. Time-Series Data Source from devices of Internet of Thing make a disadvantage situation as for real time environment. The major drawback is to extract meaning from a network of deployed sensors. Because raw sensor data is useless unless properly annotated. While transforming raw sensor data, another drawback comes up limited resources in terms of processing, storage capabilities and bandwith of network. Chapter 2.2.3 remarks establishing ways to automatically process of raw sensor data has been studied by previous researches. Limitation of storage can be alleviated with public or private clouds.

4.1.2 Resource Description Framework

RDF stands for Resource Description Framework that is a data model for interchanging web based information. All of members in RDF represents as triples and each triple might have connected to other triples. As understood from its name, it is a framework for supporting resource description and metadata in the Web. First RDF version provides a set of features that can be used interoperable with the extensible markup language (XML). RDF specifications are controlled by the authority of W3C in terms of update and maintenance of new requirements [5]. RDF consists of several types of models which currently used in industry. Main part of an RDF data is a prefix so called International Resource Identifier (IRI)[6]. Resource Identifier is rarely not feasible to every generated documents from extensible markup language. Main purpose of Resource Description Framework is to integrate data in the web. Algorithmic representation of RDF is a graph data structure which has a set of vertices and edges. Navigational movement of

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[5] https://www.w3.org/standards/techs/rdf#w3c_all

[6] https://www.w3.org/TR/2014/REC-rdf11-mt-20140225/#introduction-1

RDF is allowed by graph traversal algorithm such as Breadth First Search or Depth First Search[7]. Fundamental property of RDF data that navigates internal structure with IRIs

Serialization stands for converting an RDF Format to another to use a variety of syntax notations, so the particular encoding can produce a variety of triples. After serialized an RDF resource, one can obtain the following formats. The consortium named World Wide Web (W3C) inspect RDF Serialization format observing the following goals [8]:

- All rules should be integrated smoothly to RDF

- URI Abbreviation should be complied with namespace rules

- Repetition of another object for the same subject should divided with special Unicode characters

- All languages need to be readable, natural and extendible scope of languages

//Put an image and explain more over the RDF structure

Turtle: Besides being a strong alternative for RDF/XML, syntax of Turtle Semantic is similar to SPARQL queries. Turtle Notation is compact and clear structure. Predicates and subjects can be marked as block

Notation 3: N3 triples are similar to Turtle RDF unlike it is supporting underscored namespaces. N3 triples syntactically is a subset of Turtle RDF because it was designed to be a simple format than Turtle RDF. As much as there are similar syntactic definitions, a variety of differences than Turtle RDF has been observed. Triples follows the pattern "subject-predicate-object" and terminal notation. Notation 3 has enlarged grammar structure with extra features more than Turtle RDF and NTriples.

N-Triples: Parsers and serializers can parse this format in an easy way because of simplicity. There is no complicated grammar rules with NTriples but it is not a good format as human-readable. NTriples has a trade-off to increate machine readability over human-readability. The simplest triple statement is a sequence of subject-predicate-object containing with white spaces and dot-separated values. It has a tedious format has not abbreviation feature that makes hard to read by humans.

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[7] https://www.geeksforgeeks.org/graph-data-structure-and-algorithms/
[8] https://www.w3.org/TeamSubmission/n3/

JSON-LD: To provide a lightweight linked data format, objects should be converted as human-readable format. This format is a compact format that has a compliance with JSON data. JSON-LD format has compact dependency on JSON format and it can be used without prior information about RDF. Typically, JSON-LD contains same structure as compared to RDF like primitive types for nodes and IRIs definition for edges. Standard parsing methods for JSON can be used for JSON-LD interchangeably.

//Explain types, aliasing, nesting, language

OWL: OWL stands for Web Ontology Language represents clear and compact way among relationships of data.

4.1.3 SPARQL

In the previous section, RDF was explained and detailed in order to analyse SPARQL. RDF has a collection of graphs and these graphs are directed and labelled. As a result, triples of graphs can be obtained with a query language from databases or files. The SPARQL Query Language is a declarative query language for performing data manipulation from RDF datasets [9]. The structure of SPARQL resembles Structured Query Language (SQL) very much but the SPARQL was designed using for semantic structured triples not for relational datasets. Additionally, SPARQL is a definition of a protocol working with HTTP Request by defining "User-Agent", "Content-Type" and "Schema".

PREFIX, SELECT and WHERE are three basic operators of SPARQL Protocol. PREFIX makes the serialization steps easier referencing IRIs. Prefixes are used for abbreviating of IRIs in a query. SELECT and WHERE clause have same features such as SQL language to locate objects. IRIs has wider range of characters to be used in order to accommodate wider range of languages than URIs [56].

Mainly, SPARQL Requests are characterised with Remote Queries or Native Queries. Remote Queries define as sending a query against a remote SPARQL endpoint. Remote Queries needs an endpoint definition provided by Linked Data Source. As for Native

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[9] https://medium.com/virtuoso-blog/what-is-a-sparql-endpoint-and-why-is-it-important-b3c9e6a20a8b

Queries, they work mostly in a local database such as graph databases or files and need a query processor to carry on a query against local sources.

The SERVICE keyword reduces complexity of queries and hand the complex query duty over the SPARQL Service. Real Time Data Annotation Service "KVIN" uses this keyword prevent making a complex annotation by users.

Sometimes one needs to fetch multiple values in one single query with integrity known as Federated Query. UNION can help at this situation to provide federate property into queries. What can be clearly seen is working principle of UNION is similar to Outer Join in SQL. It takes all Cartesian Product Multiplication, so one can say affect results of answer in terms of redundancy. To reduce redundancy, UNION can be used with OPTIONAL or query can be optimized with only an OPTIONAL statement. OPTIONAL is used for allocating particular portion of SPARQL into results of triples. OPTIONAL reduces redundancy of data and gives every match in any triples. It is a common usage OPTIONAL query with FILTER that allows measuring up a couple of criteria.

One of the biggest problem is searching with blank nodes among triples without clear IRIs information. A generated Turtle RDF can define blank nodes which have no clear identification while using with a SPARQL query. To solve this problem, RDF file can be pre-processed assigning with traversed property. A traversed property is a linkage between two properties to connect triples each other.

4.1.4   Serialization of Address Space Model into RDF Triples

Most of RDF Sources in the web has typed with RDF/XML. RDF/XML was a step from XML language to RDF and it has not even namespaces which are a vital roles of semantic data. XML Schemas are another problems because of complex encoding and enlargement. In XML or XML-based documents such as RDF/XML, all items have a strong hierarchies, hence this leads to heavy parsing overload. On the contrary, RDF has collections of relations to traverse inside of documents or through documents in an efficient way. When creating an XML from OPC UA Server, first task should be converting of namespaces. With browse name property of namespace, all initial base of nodes are inserting in an XML document. Second task is to browse among nodes with references and node ID. Display Name and Description will be inserted under OPC UA Objects or Variables in the XML Schema. References is converting as a sub element of UA. Values of Variables are used for object in semantic data such as Turtle RDF. While sending a

SPARQL Query, a query attempt to obtain are using values in order to give a result to the Semantic Question Answering. XLST can be used for serialization from XML to RDF
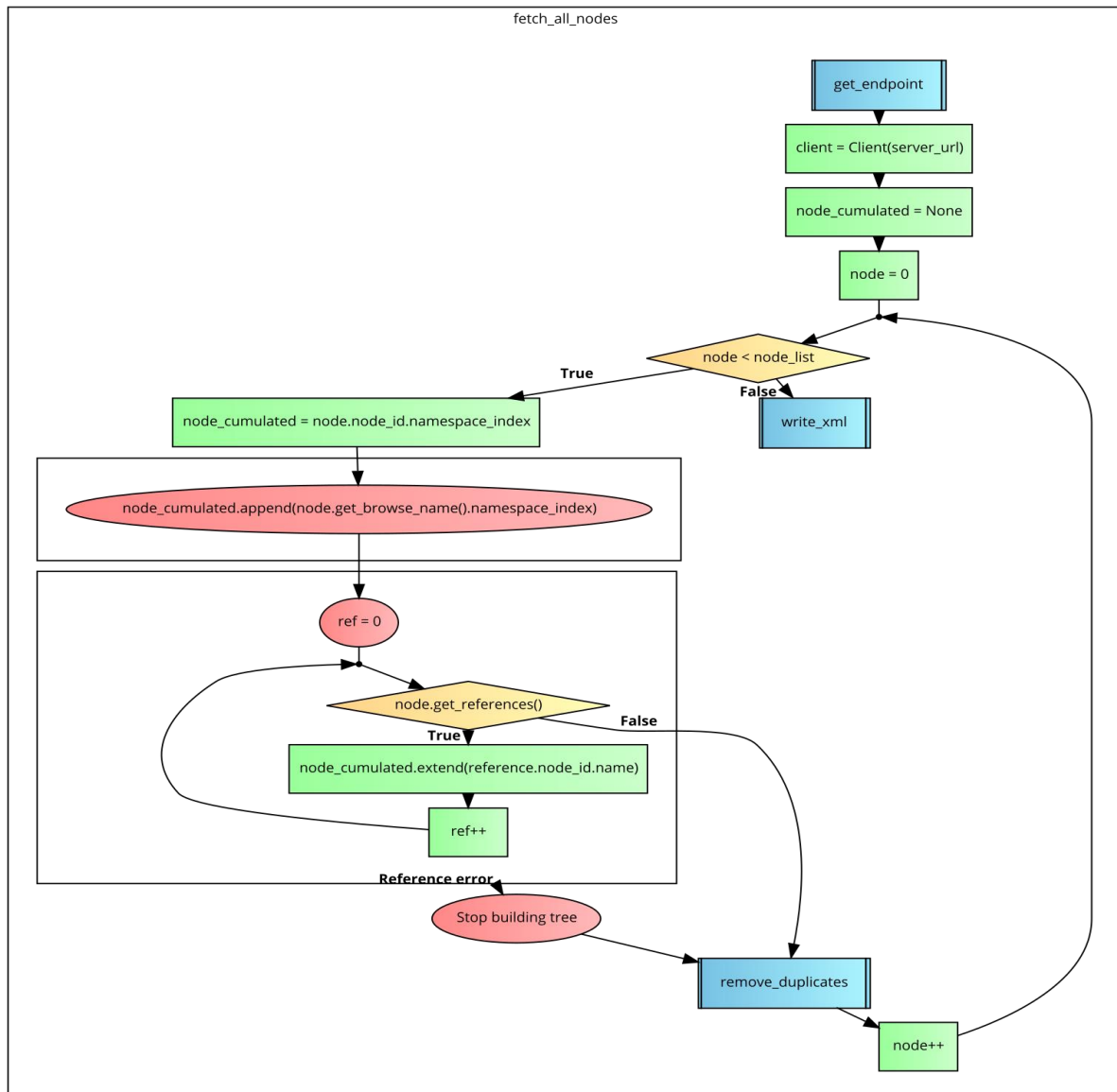
Figure 4-1: Extraction Algorithm of OPC UA Address Space [16] [57]

As shown in Figure 1.1, algorithm of extraction from OPC UA Address Space has been defined as a flowchart. Once a node list defined by OPC UA Address Space, all node-ids and namespaces might be saved into the list.

//Explain algorithm briefly

```
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#> .
@prefix : <http://opcfoundation.org/UA/2011/03/UANodeSet.xsd#> .

<unknown:namespace> :UANodeSet <unknown:namespace#UANodeSet> .

<unknown:namespace#UANodeSet> :NamespaceUris
<unknown:namespace#UANodeSet/NamespaceUris> .

<unknown:namespace#UANodeSet/NamespaceUris> :Uri
<unknown:namespace#UANodeSet/NamespaceUris/Uri> .

<unknown:namespace#UANodeSet/NamespaceUris/Uri> rdf:value
"http://opcfoundation.org/iwu/DynamicServer" .

<unknown:namespace#UANodeSet/NamespaceUris> rdf:_1
<unknown:namespace#UANodeSet/NamespaceUris/Uri> ;
    :Uri <unknown:namespace#UANodeSet/NamespaceUris/Uri_2> .

<unknown:namespace#UANodeSet/NamespaceUris/Uri_2> rdf:value
"http://opcfoundation.org/UA/Diagnostics" .

<unknown:namespace#UANodeSet/NamespaceUris> rdf:_2
<unknown:namespace#UANodeSet/NamespaceUris/Uri_2> .
```

Listing 4-1: Preview of Generated Sematic Data from an OPC UA Server

As shown above, meaningful predicate names are crucial steps to employ with SPARQL queries. Converting from natural language question into triples, verbs often are mapping into predicates. Predicates are also edge labels that connects two nodes in graph data structure. A missing predicate of a node stands for blank node. Blank node is one of the evaluation method while creating a semantic data. Although a blank node is not a single evaluation method theoretically, nevertheless it is an essential measurement to evaluate for applicability of question answering with semantic data. Unknown namespace

In this study SPARQL queries used with Turtle Data Source. The following SPARQL query has been used to fetch triples from generated data.

```
""" SELECT DISTINCT ?property
                    WHERE {
                       ?s ?property ?o .
                       OPTIONAL { ?s ?p rdfs:label. }
                    }
                """
```

Listing 4-2: Sample SPARQL against a generated local source

```
(rdflib.term.Literal(u'linkedfactory.iwu.fraunhofer.de/linkedfactor
y/demofactory/machine1/sensor5'),)
(rdflib.term.Literal(u'AnonymousIdentityToken'),)
(rdflib.term.Literal(u'When the action triggering the event
occurred.'),)
(rdflib.term.Literal(u'linkedfactory.iwu.fraunhofer.de/linkedfactor
y/IWU/Rollex/PowerMeter'),)
(rdflib.term.Literal(u'Reports diagnostics about the server.'),)
(rdflib.term.Literal(u'ns=1;s=root_Demo_Scalar_SByte'),)
(rdflib.term.Literal(u'A numeric identifier for an object.'),)
(rdflib.term.Literal(u'i=2403'),)
(rdflib.term.Literal(u'Pure Python Client'),)
(rdflib.term.Literal(u'ns=2;i=1075791275'),)
(rdflib.term.Literal(u'i=11891'),)
(rdflib.term.Literal(u'i=3181'),)
(rdflib.term.Literal(u'i=290'),)
(rdflib.term.Literal(u'i=3094'),)
(rdflib.term.Literal(u'ns=1;s=root_linkedfactory.iwu.fraunhofer.de_
linkedfactory_demofactory_machine2_sensor7_value'),)
(rdflib.term.Literal(u'The type for non-looping hierarchical
references that are used to define sub types.'),)
(rdflib.term.Literal(u'i=11737'),)
(rdflib.term.Literal(u'An object that represents a file that can be
accessed via the server.'),)
(rdflib.term.Literal(u'i=298'),)
```

Listing 4-3: An answer from generated OPC UA Semantic Data

4.1.5   Serialization of Real Time Sensor Data into RDF Triples

Continuous sensor data should be converted instantaneously into semantic data to be utilized with SPARQL endpoint. Chapter 2.2.3 examines a couple of studies how to accomplish with dynamic data. Mainly, one of the way is extracting all RDF continuously and store into a non-relational database such as MongoDB[10] or NoSQL[11]

```
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>.
@prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#>.
@prefix xsd: <http://www.w3.org/2001/XMLSchema#>.
@prefix : <http://example.org/data/values.csv#>.

<http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=1>
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-
28T06:49:16.9230000+00:00"^^xsd:dateTime;
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value>
8.142857142857142.
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=10>
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-
28T06:49:43.9260000+00:00"^^xsd:dateTime;
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value>
8.166666666666666.
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=100>
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-
28T06:54:13.9650000+00:00"^^xsd:dateTime;
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value>
8.166666666666666.
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=1000
>
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-
28T07:39:14.3010000+00:00"^^xsd:dateTime;
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value>
4.16666666666667.
<http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=101>
```

Listing 4-4: Generated RDF from Real Time Data Source

---

[10] https://docs.mongodb.com/

[11] http://nosql-database.org/

As shown above Figure 4-5, a generated file was obtained from eniLINK without making extra IRI processing. Lack of clearly defined IRI complied with eniLINK, it is partly useful to send a SPARQL query with Semantic Question Answering.

```
@prefix : <enilink:model:users#> .
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#> .
@prefix owl: <http://www.w3.org/2002/07/owl#> .
@prefix xsd: <http://www.w3.org/2001/XMLSchema#> .
@prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#> .
```

Listing 4-5: Enilink Sample Prefixes

As demonstrated in the Figure 1.1, it is possible to customize according to necessities of at the top line.

4.1.6   KVIN Continuous SPARQL Service

This thesis utilizes an API that has implemented as a service known as KVIN to send a SPARQL request into a specified endpoint. This service is an internal development that is based on a combination of triple store (RDF4J) and a key-value storage library named LevelDB compatible with time-series data. Continuous SPARQL Service was examined with Chapter 2.2.3 which analysed reviewing past literature with architectural differences in the market. KVIN is a continuous data stream service that holds limited annotated semantic data so that we could use streaming for the purpose of fast prototyping. Annotated sensor data is used for semantic question answering system. Due to data scarcity, our functions of question answering is limited, however the platform proves any kind of system utilize natural query to get semantic data. Instead of using a continuous SPARQL language, KVIN is mapping semantic data with properties internal structure. A namespace is added in KVIN Service for the sake of clearness to convert easily SPARQL triples. To send a SPARQL query, a system requires an endpoint, e.g. "localhost:10080/sparql". A SPARQL endpoint process a request on HTTP protocol that is wrapping up SPARQL protocol that verifies the structure of query as syntactical correctness. Syntactical correctness has provided by a SPARQL validator so that a SPARQL endpoint should have a validator. In the practical work, the architecture of Semantic Question Answering uses SPARQL Endpoint with validator but query is not sending with the address of endpoint. Instead of direct-endpoint setup, KVIN tool uses a testing

framework "Selenium" with Python language to get triples. A sample SPARQL as shown below:

Figure 4-2: Enilink Sample SPARQL Query

Figure 4-3: A result from a continuous data

Relationships with other components of KVIN can be seen as below in Figure 1.1 "KVIN Service General"
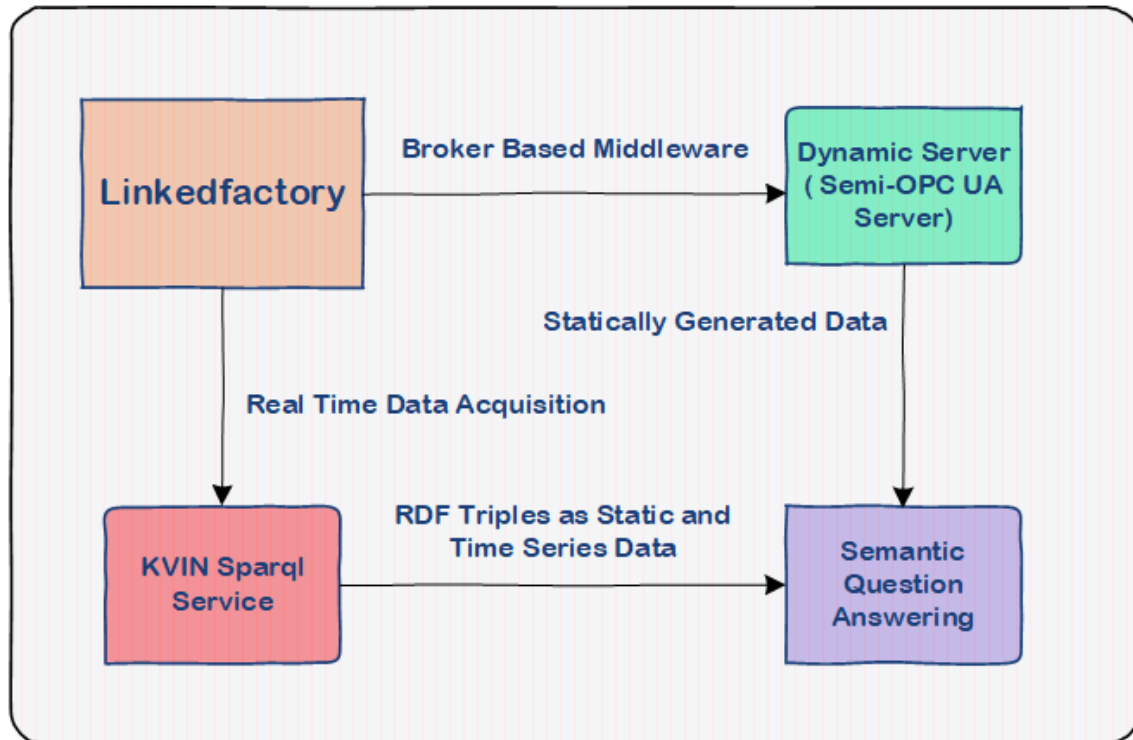
Figure 4-4: KVIN Service General

5 Semantic Question Answering System

5.1 Overview of a Question Answering System

Question Answering is a combination of natural language understanding and information retrieval theories. On the one side, a question answering performs a task on natural queries to observe syntactically and semantically, on the other side it is an activity to obtain relevant information model that has been searched. So the major aim of a semantic question answering is to identify an answer from a collections of semantic data such as RDF, RDF/XML, JSON-LD or N3. Question Answering is similar to Information Retrieval and Information Extraction. Since these keywords have perplexed definitions that one should examine with similar and dissimilar points, in order to better understand the question answering process. Information Retrieval is term used for locating a document which is required by a user, but a user defines relevant answer after obtaining a document. Information Extraction is a term for extracting a set of information from an user input so as to learn relationships between searched keywords and documents [12]. Broadly speaking, question answering is a balance process with natural language understanding between natural language understanding and information retrieval. According to domain type of question answering as shown below:

Open Domain Question Answering: A user can ask any topic that he want to reach a result from a general domain.

Closed-Domain Question Answering: A user can only ask questions against domain-dependent document-based architectures. For instance, one can ask general questions against a specific text document which have collaborated by online sources.

Restricted-Domain Question Answering: It is more likely one can ask a question against semantic documents in order to obtain results. Main characteristics of restricted-domain is that data sources can be different from closed-domain and open-domain. In this domain, the answer and result sets are circumscribed and complex, so information retrieval capability is strictly relevant to natural language processing capabilities.

---

[12] https://www.ontotext.com/knowledgehub/fundamentals/information-extraction/

Question Answering System is broken into question types which will be explained within this chapter.

Question types handling is an essential step for any question answering. On the one side, closed-domain and restricted domain question answering systems used for eliminating unrelated type of questions, on the other side open domain question answering system takes types of questions to formulate with rule-based architecture. According to types of questions will be shown as below:

Factoid Questions: A factoid question is about providing concise facts. For instance, "What is the population of Berlin?" is a factoid question that should be narrowed down from a general topic into specific one. Otherwise, an open domain question answering system would be ineffective against a factoid question.

Keyword Questions: Keywords are one of the basic search items which is used in search engines. In the early phase of Internet, researches has been focused on how to extract documents from keywords. Simplicity of grammatical and semantical structures, keyword based search always been a prominent topic for question answering. This work can use keyword to extract information from Turtle RDF data format with specialized keyword. Verbs or more specifically predicates and objects counterpart nouns in RDF are based on Fraunhofer IWU's data source. So one needs to have limited information about internal system.

Indicative Questions: An expert can make a sentence through request words in the sentences, e.g. "I would like to know what does linkedfactory contain?"

Reasoning and Notional Questions [13]: A user might asked a question defining by notional keywords , e.g. "Is the system health in trouble?" or "Can our system stay alive?". These are special queries that this work did not implement. : "Why" and "How" questions also show reasoning to induce a result from a series of events. The main reason that this research did not implement is that the types of questions require a number of data than we have.

Indirect Requests: A user can ask a question like "I would like to list all of members in linkedfactory?" or "Give me the value of sensor1 in machine1".

---

[13] https://www.fer.unizg.hr/_download/repository/TAR-09-QA.pdf

Boolean Questions: Answer must be yes or no. We have used this type of question to understand system status.

5.2 Natural Language Understanding

Natural Language Processing has two subsets which are Natural Language Understanding and Natural Language Generation. Natural Language Generation is a concept to create from a language description to another description which may constitute a set of formal rules, rules of syntax and semantics. For instance, a machine translation system provides a language exchange interface to perform a set of linguistic rules by words and sentences transforming into another language. The scope of this work does not cover Natural Language Generation, consequently this work examines normative methods of Natural Language Understanding.

Natural Language Understanding has a key role for Human Machine Interaction Systems. It enables computers to understand a natural query or voice input without formulating any computer language in the form of binary representation and for computers to allow communication with humans with their own language. In this thesis, variety of methods have been used to parse sentences and identify main items of natural queries. Statistical Natural Language Processing is one of the research topic in Natural Language Understanding.

Natural Language Understanding is starting with corpus. A corpus stands for body of texts or collections of documents. Multiple source of collections named corpora [58]. Generally, closed-domain question answering works with collections of texts which can be from books, manuscripts or offline-scripted sources such as electronic publications. Natural Language Understanding Methods has to understand over these texts to draw a conclusion to a machine. This thesis uses general methods of Natural Language Understanding with Semantic Data Sources. Characters of data sources do not change the result of knowledge-extraction except the methods.

Statistical Natural Language Processing explores a statistical and a model-based approach with corpus-driven data sets. This study will use main methods of NLP such as Part-Of-Speech Tagging, Syntactic Parsing and supply supervised learning methods such as SVM and Logistic Regression in terms of question classification.

A question answering system which work under a restricted-domain should be good at making clear the complexities of natural language word-sense disambiguation by using

//Explain Statistical Natural Language Processing

5.3   Statistical Natural Language Understanding

Natural Language Processing is the critical part of Question Answering System cause of deploying natural languages to any type of queries.

//The following methods will be filled up with theory and practical aspects

Stop word removal: It is one of the most common task in NLP across different implementations in order to simplify the input structures given a set of rules for stop-words. Stop-words are different and unique aspect of every language, so libraries of NLP should give a new stop-word list in every different language. For example, NLTK has a large of list for stop-words while using English Language. This could bring the NLP a drawback that makes usability lower stop-word sources from one language to another.

Language Modeling: //Extract all formula

$$\text{PP}(W) \;=\; \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i|w_{i-1})}}$$

Figure 5-1: Perplexity formula of a language modeling [59]

Bigram Modelling and Bag of Words: Bigram Modelling or Bag of Words can be used in any natural language processing, however purpose of any model

Tokenization:

Penn Treebank Tokenization: Tokenization with Penn-Treebank Dataset is an updated version of Tokenization which can parse tokens into items firmly and accurately.

Normalization Process: Normalization used for eliminating low-level frequently usage of the words with regards to applications. Unnecessary words are supposed to be eliminated seeing the way clear to doing a less-overloaded applications. Every corpora or any data sources should be refined before a process has implemented in natural language processing.

Stemming and Lemmatization:

Part of Speech Tagger: A sentence consists of a couple of structure including words like noun, verb, pronoun, preposition, adverb, conjunction, participle and article that are main categories of part of speech processing [59]. Part of Speech Tagger mostly uses a Markov Model that is a part of statistical natural language understanding. Markov model stands for a state can be depend on a previous step but there is no dependency on states of historical steps more than one. For instance, a noun or a verb tells us about its neighbours, e.g. nouns are preceded by determiners, adjectives, verbs [59]. For example, a chess player makes a movement according to the last movement of a rival rather than guessing from the first movement of the rival. In this step, pre-saved corpora which has million words has to be tagged by POS Taggers. One of the common list that has identifier for POS is named Penn Treebank. A treebank used for annotating syntactic and semantic structure of a sentence with million words of part-of-speech tagged text. Selection of a corpora equally important to achieve a result with a parsing process.

A major concern of the Penn Treebank is to provide multiple syntactic bracketing if necessary [60]. Multiple brackets are important for example Brown Corpus tags "one" and "the one" as Cardinal Numbers but it "the one" case could be an important determiner in any sentence. However, it is important to annotate as a common noun (NN) for detecting head of noun phrase in a sentence. So "the linkedfactory" and "linkedfactory" are assigned as a common noun or an adjective phrase but those could be identified different with tagger according to Markov Model of the item in a sentence.

// Explain tagger types

A simplest tagger uses a method called by NLTK library as NN_CD_Tagger which assigns tag to each token on its basis type but it has a quite low performance because this method tagging only as Noun Phrase(NN) and Cardinal Numbers(CD) [61]. A sequential tagger could give us a better performance such as Unigram and N-gram tagger.

Parsing: When a natural query is given, a question answering system should understand the grammar behind of it. POS tagger is not enough to identify grammatical structure

for complex natural queries. Relationships among noun phrases, adjective phrases, adverb phrases, and verb phrases should be examined in order to map correctly subject-predicate-object triples in linked data. The approach of parsing separated into two main sections, which are the rule-based approach and the probabilistic approach [62]. The rule-based approach is a top-down approach to solve problems via predefined rules such as the way of Regex-parsing. Therefore, a question answering system should define rules precisely to get a correct answer. Open-domain question answering systems use this approach because of complexity of bottom-up approach and broadened question types. Nevertheless, rule-based approach could give an undesirable results in restricted domain question answering or semantic question answering and could be time-wasting parse approach. The probabilistic

Parsing starts to parse sentences with chunking that is a shallow parsing without analysing deepest element of the parsing tree. Items can be assigned as noun phrase and verb phrase. In our case, this method could be practicable, for instance, "linkedfactory" keyword might combined as an adjective "linked" and a noun "factory". If the parser would go into deepest leaf, it would have been relatively faster operation.

Various types of probabilistic parser have been prevailed since the natural language processing research started. It depends on grammar of English language and how much profoundly information source that required by a question answering system. Formal Grammars of English defines a constituency parse approach, which can identify noun, verb or adjectives in a big chunk like shallow parsing. This approach eliminates of item relationship among nouns, verbs and adjectives by providing an abstraction method. If a question answering system needs a relationship between subjects and objects, constituency approach is not suitable to utilize because of shallow parsing. In the case of syntactic parsing, the task of recognizing sentence and its grammatical structure [59]. Syntactic parsing suffers from "word-sense disambiguity" problem. This problem denotes that a word can represent different meaning in the sense of location in a sentence. For instance, "What does linkedfactory contains" could be differentiated "Could you give me the members a factory which has linked?". Both sentences are semantically similar but hard to recognize by lemmatization and sentence similarity methods.

The method in practical implementation is partial parsing known as chunking. Parsing can check the grammar of language according to correctness. To handle with the ambiguity better, the system utilizes a probabilistic parser provided by Standord Core NLP, Spacy, NLTK, Textacy, and TextBlob libraries.

Spell Checking and Abbreviation Correction: Spell checker is an evaluation criteria for restricted question answering system. It is not necessary to provide advanced spell checker controlling all aspect of morphogical, semantical and syntactical rather preferring at least a simple checker. Industrial based spell checker is hard to implement due to some restrictions such as … .

As for abbreviation correction, it is difficult to find an acronym because of punctuation at the end of acronym. Domain dependency could be another issue such as computer science, medical, or currency domain. Types of domain mainly used in open-domain question answering system due to variety of questions. To infer an acronym, a system requires to use a well-formed dictionary overlapping the domain of semantic question answering. A smart factory entirely have different vocabularies and acronyms than a medical domain. In this case, the best way to classify properly an acronym using a simple look-up dictionary or hash table. A Bayes Theorem and Levensthein Distance Algorithm would be useful to find both spell correction and abbreviation checker. However, the spell correction gives better results than the abbreviation checker does under the Bayes Algorithm (given a result set)

Named Entity Recognition: It is a subtask of information extraction to locate and classify named entities with pre-classified labels such as names of people, organizations, locations, quantities etc. One of the poorest performance has been observed in the phase of named-entity recognition. Named-entity recognition is a method that identifies the item of a sentences as a domain-specific. It parses all structures mainly as person, location, organization, and entity. As shown Figure 5-2,
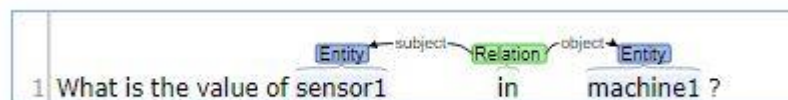
Figure 5-2: Named-Entity Recognition by Stanford CoreNLP

Figure 5-3: Person and Organization assignment by AllenNLP

Sentence Similarity: Sentence similarity used for comparing two string inputs in order to achieve indicative questions like "Is the system health good?". Mainly, this method leverages averaging word vectors such word2vec or glove implementing Euclidian, Manhattan Distances or Cosine Similarity algorithm.

Jaccard Similarity: This algorithm uses a procedure to calculate similarity between sets of data defining as the size of intersection divided by the size of union of two sets [63].

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|} = \frac{|A \cap B|}{|A| + |B| - |A \cap B|}$$

Figure 5-4: Jaccard Similarity Formula [63]

Jaro Winkler: This algorithm calculates transposition of matrix t, and the number of common characters by putting into a formula as below:

$$sim_{jaro}(s_1, s_2) = \frac{1}{3}\left(\frac{c}{|s_1|} + \frac{c}{|s_2|} + \frac{c-t}{c}\right)$$

Figure 5-5: Jaro Formula [64]

The Winkler algorithm increases the Jaro similarity by means of initial characters and gives a similarity measurement [64]. For example, Jaro Winkler takes head characters of a string such as "health" and "heal" to perform the Winkler formula.

Levenshtein: Levenshtein algorithm has a variety of application area such as spell checking, acronym finder or sentence similarity. This algorithm calculates cosine distance of given two strings and divided by the maximum value of absolute value of given two strings.

$$sim_{ld}(s_1, s_2) = 1.0 - \frac{dist_{ld}(s_1, s_2)}{max(|s_1|, |s_2|)}$$

Figure 5-6: Levensthein formula [64]

Wordnet Analysis: Wordnet is a one of largest database for English lexicon that can be used for word and sentence similarity analysis. Depends on the domain of question answering, Wordnet Analysis could be used for sentence similarity or verb – noun analysis. Basically, it is a combination of two major algorithms as known Wu-Palmer Similarity and Leacock-Chodorow Similarity.

Wu-Palmer Similarity (wup_similarity): This measure calculates relatedness by considering the depths of the two synsets in the WordNet taxonomies, along with the depth of Least Common Subsumer [65]. With the following formula as shown Figure 5-7,

$$\delta_{\text{Wu\_Palmer}}(c_p, c_q) = \frac{2d}{L_p + L_q + 2d}.$$

Figure 5-7: Wu Palmer Formula [66]

After defining Least Common Subsumer, which is a tree-based semantic relatedness measure extracting from "is-a" relationship of a tree. For example, "contain" and "incorporate" synsets are identical according to Wu Palmer algorithm. First of all, WordNet finds the first Tree with categories like [65] :

```
1) Tree1 = ROOT → Include → Contain
2) Tree2 = ROOT → Include → Incorporate
3) Least Common Subsumer(s) = argmax(depth(subsumer(Tree1,
   Tree2)))
4) Depth of Least Common Subsumer = depth(*ROOT*) = 1
5) Depth1 = min(depth({tree in T1 | tree contains LCS} )) = 3
6) Depth1 = min(depth({tree in T1 | tree contains LCS} )) = 3
7) Score = 2 * Depth of Least Common Subsumer / (Depth1 +
   Depth2) = 2 * 1 / (3 + 3) = 0.3333333333
```

Listing 5-1: Wu Palmer Sample Calculation[65]

Leacock-Chodorow Similarity (lch_similarity): This algorithm is very similar to Wu-Palmer Algorithm except it calculates a negative logarithm of the path similarity. Let's give the same example comparing to "contain" with "incorporate":

```
1) Tree1 = ROOT -> <include> -> <contain>
2) Tree2 = ROOT -> <include> -> <incorporate>
3) Lowest Common Subsumer(s) = argmin(length(subsumer(Tree1,
   Tree2))
4) Length(incorporate) = 1 and MaxDepth (v) = 14
5) Score = -log(length(Lowest Common Subsumer) / (2 *
   max_depth(LCS.pos)) = -log( 1 / (2 * 14)) = 3.332204510175204
   > lch_threshold (equal to 2.15)
```

Listing 5-2: Leacock-Chodorow Sample Calculation[65]

Syntactic Parsing: This is the stage of recognizing syntactic structure of inputs (sentence, keywords) by means of shallow or deep parsing.

Dependency Parser and Constituency Parser: Explain Parsing with mathematical methods

Question Classification: A question answering system regardless of domain type needs a question classification algorithm to choose best answer match.

Logistic Regression with newton-cg:

Logistic Regression with lbfgs:

Logistic Regression with Cross Validation:

Linear Support Vector Classification:

Word2Vec and Glove Data:

5.4   Software Packages for Natural Language Processing

TextBlob: TextBlob is a tool based NLTK to process a natural query without providing NLTK's function overhead. It was written in Python 2 but also compatible with Python

3 version. It provides a simple API for diving into common tasks of Natural Language Processing such as part-of-speech tagging, sentiment anaylsis, classification etc. [14]

Stanford CoreNLP: One of the most fast and robust library for Natural Language Processing provided by Stanford University. Only drawback of this library is limited support for Python programming language. However, it has been solved this problem with Rest – Compatible Web service by sending external HTTP queries from Python programming language. Stanford CoreNLP works based on Java Virtual Machine so that it can be conceptualized as model-view-controller pattern. As shown in Figure 1.1, Stanford CoreNLP supports variety of implementation which is vital for natural language processing. Stanford CoreNLP provides an API which annotation-based that suitable underlying models or resource are available for the different languages [20]. The main drawback of CoreNLP is that one needs to use other programming languages except Java by wrapping up Java compiled packages to specific languages. This reduces supports of full-feature such as sentiment analysis, dcoref, regexner [15].
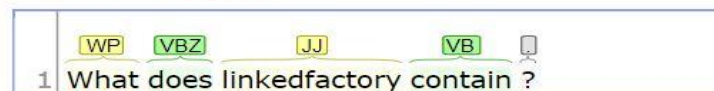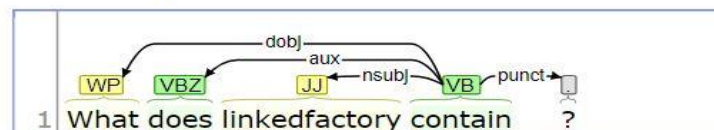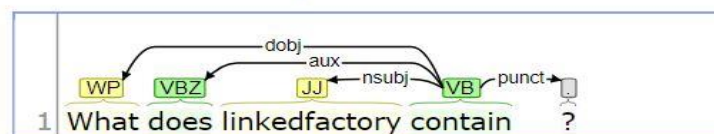
Figure 5-8: RESTful NLP of Stanford CoreNLP

Spacy: It is an open source library for Natural Language Processing which is written in Python and C-counterpart Cython [16] It utilizes convolutional neural model for tagging, parsing and entity recognition to increase precision of findings in natural language processing

AllenNLP: It is a scientific based NLP library compatible with Python. AllenNLP also provides a demo tool which has used in this work to demonstrate development steps of NLP. AllenNLP has advanced features to use that not only industrial scale application but also scientific purpose tools such as coreference resolution, semantic role labelling, open information extraction or textual entailment.

SyntaxNet: It is a library provided by Google that works with a deep neural network based on Tensorflow. The main purpose of this library is to serve as a syntactic parser. Moreover, this library focuses on dependency parsing more than constituency parser.

//Comparison of toolkits

Libraris	Advantages	Disadvantages
TextBlob		Only windows based service setup,
Stanford CoreNLP	Strong support for variety of languages	Central Point of Failure, Bottleneck if there is not enough maintenance
Spacy	Easy to use with web platform technologies	Dependency on Node Virtual Machine and npm package manager
AllenNLP		
SyntaxNet		

---

[16] https://spacy.io/api/

Table 5-1: NLP Toolkits Advantages and Drawbacks

6 Details of an Experimental Development

Based on the extensive support of software development kit aspect of OPC UA, Frontend and Backend of OPC UA Web Based Software can be developed in any programming language. Moreover it should be evaluated in terms of End to End Productivity, Interoperability, Versionability, Testability and Mockability, Learnability. In this chapter OPC UA SDK (Software Development Kit) will be discussed. Both open source and commercial, there are extensive support to develop OPC UA Stack and its applications. Not only SDK will be evaluated aspect of essential properties related to SDK, and also will be assessed extensibility of SDK regarding the feature itself.

6.1 Back-End Development

6.1.1 Overview

The following section is a brief description of back-end development process in terms of framework that has used in experimental development of OPC UA, Address Space Mapper for Semantic Data and Semantic Question Answering. All of these development cycles are examined with comparison between frameworks, languages, libraries and toolkits. Regarding OPC UA Web Application, frameworks, languages, and software toolkits are taken into account. As far as Semantic Question Answering and Address Space Extractor of OPC UA will be taken into account libraries and their performance.

6.1.2 Open Source Software Development Kits

As commercial or open source software development kits (SDK), OPC UA world provides many opportunities to developers. In this part, we will evaluate those SDK in terms of speed, scalability, supported features. Toolkits or Software Development Kits are fastest way to produce a prototype with wide-range of programming languages.

UA.Net Standard OPC UA Stack [17]: The implementation of UA .Net Standard based on C# language supported by Microsoft Incorporate. Architecture of Net provides a scalable solution between languages which also use this architecture. Thus, Microsoft company targeted a great uniformity among high-level languages such as Visual Basic, C#, C++ etc. .NET framework provides a virtual machine to establish garbage collection, security, exception handling, low-level (bare metal) thread management and asynchronous messaging based on Events. Common Language Runtime (CLR) is a set of technologies support implementing Web Services, Web Forms and Windows Application. The Standard Platform of .NET endorses intermediate language such as Java Runtime Environment in order to obtain cross-platform support. Furthermore, by using UA .NET Standard, all applications can be ported to cloud architectures (Azure, Google Cloud, Amazon Web Services) which has established by software companies. Many samples can be used to develop a new application such as Global Discovery Server, Simple Server and Client [67].

FreeOPCUA and Python-OPCUA [18] [19]: A python implementation of OPC UA Stack can be used various types of development. This work uses a library of Python-OPCUA to fetch address space model into an extensible markup language. Later the extensible markup language that we generated is using for creating a semantic data file such as Turtle, RDF/XML, N3. Another version of Python-OPC UA Library is freeopcua which is written C++ at the base level and it works with Python language on above levels. The main advantage of this method is performing tasks in an effective manner as compared with that of the Pure Python (Python-OPCUA) library.

Open62451 C ANSI Stack : It has been developed with old C standard which named C99 ANSI Standard. According to features, a developer can use this library as per his/her requirements such as multi-thread management, event-based architecture, publish/subscribe sor cross platform support [68].

Node-OPCUA [20]: This library uses extensive asynchronous library support that presented by event-based threaded programming language named Node-Js. It supports variety of features which are essential on any OPC UA Stack. Main advantage of the library is fully-integrated Node.js library and it might be used with other asynchronous library

---

[17] https://github.com/OPCFoundation/UA-.NETStandard

[18] https://github.com/FreeOpcUa

[19] https://github.com/FreeOpcUa/python-opcua

[20] https://github.com/node-opcua

such as Javascript-based Promises library. Beyond as an extension of Javascript language, Nodejs uses also a virtual machine provided by Google. This library has an extracurricular characteristic is being an event loop based thread management. In Nodejs, only a single thread works, however, this single thread creates multiple event loops by means of event triggers. Asynchronous communication is widely considered to be the most important infrastructure for client-server communication.

Eclipse Milo:

6.1.3   Commercial OPC UA Toolkits

Unified Automation OPC UA Software Development Kit [21]**:** Software Development Kit provided by Unified Automation is a commercial and restricted to use core function without commercial licence. The central problem of using commercial licence is not suitable for research purpose.

Quick OPC [22]: It is a type of commercial toolkit works with a wide range of programming languages. It also supports for asynchronous and synchronous reads and writes internally, subscription and browsing for access details of nodes.

Prosys OPC UA Development Kit [23]**:** Prosys is another commercial toolkit which provides variety set of tools to implement OPC UA Server, Client and Discovery Server. The pitfall of Prosys tool is that the licence requirements are very strict which could be intervene the development process. Prosys company provides a stack that is interoperable OPC UA communication.

Matrikon OPC UA Development Kit: This is a commercial development kit produced by Matrikon. Matrikon has limited support for development kit

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[21] https://www.unified-automation.com/
[22] http://www.opclabs.com/products/quickopc
[23] https://www.prosysopc.com/

6.1.4 Comparison of OPC UA Software Development Kits

Tookit Name	Advantages	Disadvantages
UA .Net OPC UA Stack	B2	B3
UA .NET OPC UA Legacy	A1	A2
FreeOPCUA and Python-OPCUA	C2	C3
Open62451 C ANSI	D2	D3
Node OPC UA	E1	E2
Quick OPC UA	D1	D2
Eclipse Milo		
Prosys OPC UA	A set of tools to implement OPC UA Server/Client and Discovery Server	Licence requirements very strict
Unified Automation OPC UA SDK	C1	C2
Matrikon OPC		

Table 6-1: OPC UA Software Development Kits

6.1.5 Asynchronous and Synchronous Communication in Web Services

Web services use two types of communication method where a communication endpoint is reached. When a client invokes a web service synchronously, the client application should wait until it gets a result from the web service. Otherwise, the client application fallen into a timeout of session or frozen application. There is a solution for those issues named asynchronous communication. In this way, a user can send a request to a web service without waiting the result of queries. The Asynchronous communication is implementing by multi-thread management, finite state machine or event-based callback functions. Event-based callback functions are the fundamental elements of script lan-

guages such as Javascript, Typescript etc. Callback functions have a nature of being asynchronous. asynchronous feature has more overhead than synchronous nature. If a developer want to implements an asynchronous web service, the framework should save the state of each request to continue from which a service left.

In this work, synchronous communication for web user to get an JSON Web Token authentication access. When a user has a right access, all requests are sending in an asynchronous way. Due to nature of JSON Data parsing and Publish / Subscribe architecture, the usage of asynchronous requests are necessary for return of requests inner architecture.

6.1.6   Model-View-Controller

Model-View-Controller (MVC) one of the architectural pattern that used for building up a web service. Basically, the client application is a view, back-end application which provides details of Rest Interface and Data Mapping is a controller and database application is a model [24]. The web application composed of view and controller purely and partly provides a model. Model has been used in the work handled the way of in-memory mapping. ASP.NET Core MVC has model binding, routing, dependency injection, filters model validation

ASP.Net Core MVC and Java MVC comparative study are provided in this works by explaining the afore-mentioned context such as model binding, routing etc. ASP.Net Core. Model-View-Controller is comprised a Model, a View and a Controller used to separate application's logic.

Model: This layer encapsulate business logic and data. In computer science, business logic is the part of a program that encodes real world requirements in terms of create, read, and update. All of items have dynamic nature in an application so that other layer of an application may concerns changes which are presented by a model.

View: This layer demonstrate a view of modelling of data that presented by same data. It also closely revelant to visualization, beyond that it has a purpose for showing multiple views regarding same data modelling.

---

[24] https://www.futurice.com/blog/api-services-mvc/

Controller: This layer acts on both model and view. It also cope with data changes and provide an endpoint for view to visualize data's content. Main features of ASP.Net Core used with Controller in this thesis and the Controller base class for an MVC Controller with view support [25].

6.1.7 Back-End Frameworks and Languages

ASP.Net Framework: ASP .NET Framework one of the oldest framework that has been used by developers to implement web applications. Besides continuously improvement of this technology, Microsoft Company decides scaling this framework Unix-based architectures. Therefore name of the technology changed as ASP.NET Core, which brings to the developer worlds lightweight features.

ASP.NET Core: One of the most prominent feature of ASP.NET Core is routing framework to control Rest API calls. When a HTTP call arrives, it should be parsed as schema and host path. Schema path decides which protocol used underlying structure to deploy a call. Aspect of query string to understand specific element, host part contains path and query structure so as to distinguish a http call from each other. ASP.NET Core is not used mainly used for production environment because of immature step of development like ASP.NET Framework (Think about). To deploy a web application rapidly, ASP.NET Core is a better choice thanks to its lightweight functions, code size of virtual machine, open source code, and interoperability with Unix-based operating systems.

Node.js: Node.js is a framework based on Javascript language that leverages a virtual machine developed by Google Inc. [26]

Java Spring Framework: Java Spring Framework is closest architecture to ASP.NET Core in terms of package management, virtual machine based garbage collection, routing and dependency injection. It has an object mapper such as Entity Framework in ASP.NET Core that an ability to connection with databases mapping object into database objects. By supporting modular development, the code can be splitted into modules and it is getting easier to handle with code size when a project source code's size increased.

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[25] https://docs.microsoft.com/en-
us/dotnet/api/microsoft.aspnetcore.mvc.controller?view=aspnetcore-2.1

[26] https://www.w3schools.com/nodejs/nodejs_intro.asp

Python Flask: Python Flask is a micro-library using by many software developers for the purpose of rapid prototyping.

Python Django: It is a high-level Python Web framework that complies with Model-View-Presenter Schema.

Criteria	ASP.NET Core	Spring	Django	PHP Zend
Licensing Cost	Free	Free	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Plafform	Every	Every	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Hardware Cost	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Staffing	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Security	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Performance	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Scalability	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed
Compatibility	Difficult to Scale	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed	Lorem ipsum dolor amed bin amed

Table 6-2: Backend Development Framework

6.2 Front-End Development

6.2.1 Script Languages

Basically, script languages are subset of programming languages. However, there is a crucial step that sets script languages apart programming languages, which is at compilation level. Script languages rather interprets where implemented. https://github.com/ahejlsberg

Javascript: JavaScript is an entry point for Rich Internet Application which provide a content-rich application to an end-user.

Typescript: Typescript is an object-oriented version of JavaScript and pretty much closer to JavaScript language. According to essential characteristics of JavaScript, it should provide a functional language that supports callback functions without object and class. Javascript libraries can be compiled within Typescript language without occurring any problem.

CoffeeScript: It is kind of similar context with JavaScript but it gives concise and compact structure when compared to JavaScript. CoffeeScript reduces coding time thanks to short-cut version of its language property but the drawback of CoffeeScript is that needs a step to compile from CoffeeScript to Javascript. After conversion Coffescript makes look complicated than Javascript because of pre-processor codes. As shown in Figure 1.1, Coffeescript reduces code complexity as compared to Figure 1.2 (Counterpart stuff) but it makes harder syntactic structure for a JavaScript Developer. While Coffeescript is suitable for small module development which can easily integrated to bigger module, JavaScript and TypeScript can handle with large scale of code base. It makes available to enable an object-oriented script development like TypeScript contrary to JavaScript language.

```
SDNEntity = require('./SDNEntity.js')
_ = require('underscore')
uuid = require('uuid')
config = require('../config.js')
request = require('request')

class SDNController extends SDNEntity
  controllers = []

  constructor: (@uReg) ->
    @controllerID = 2000
```

Listing 6-1: A sample from Coffeescript

```
 (function() {
  var SDNController, SDNEntity, config, request, uuid, _,
    __bind = function(fn, me){ return function(){ return
fn.apply(me, arguments); }; },
    __hasProp = {}.hasOwnProperty,
    __extends = function(child, parent) { for (var key in
parent) { if (__hasProp.call(parent, key)) child[key] =
parent[key]; } function ctor() { this.constructor = child; }
ctor.prototype = parent.prototype; child.prototype = new
ctor(); child.__super__ = parent.prototype; return child; };

  SDNEntity = require('./SDNEntity.js');

  _ = require('underscore');

  uuid = require('uuid');

  config = require('../config.js');

  request = require('request');

  SDNController = (function(_super) {
    var controllers;

    __extends(SDNController, _super);

    controllers = [];
```

Listing 6-2: Counterpart of sample CoffeeScript in Figure 1.1

PureScript: It is one of the largest cross-compiler support as compared to last three. It seems like a future o Haskell Programming Language.

Optimizing to multiple targets, machine code, C, Javascript, even FPGAs

More advanced type system

Excellent multi-threaded runtime

Powerful concurrency tools like STM

Lazy Evaluation

Colloquially Haskell for JavaScript. // Then we should overview Haskell Language.

6.2.2   Front-End Frameworks

Angular 2: Angular 2 is an extension framework that develops a variety of properties of Angular JS. Major drawback of Angular 2 or any Angular Framework is not suitable for legacy usage of old features known as backward-compatibility.

Major updates: // You should fill up major updates in terms of angular 2

By using "ng" command, Angular platform has a new CLI command that extracts essential information from "package.json".

Angular.IO extensively allows embedding dynamic bootstrapping features into a pure HTML Page. The biggest drawback of angular is that is not backward compatible and the differences between versions can be immense. Angular 2 follows MVC pattern

Ember.Js: Ember.JS is a Javascript MVC Framework that helps organizing large web applications. The structure of Ember.js is based on micro-libraries [69]. Main MVC features fully comply with Ember.Js in terms of bindings, computed properties and automatically updated templates [69]. Bindings enables the change of a variable propagating to another variable. Computed Properties and Automatically Updated Templates ensure the framework stay up to date with regarding data source of Ember.js. One of the major advantange of Ember.js is Ember Data Library which stores all values of process by means of caching into an In-Browser Store [69]. Ember.js supports all end-to-end testing tool such as Karma and Mocha. Testability is an important step to develop bug-free codes so that one can state Ember.js has a variety of compliance with test tools.

Main purpose of Ember.JS is to support a Single Page Application, thus it has no architectural layer for server-side rendering. Server-Side Rendering is an old transfer technology for HTML Websites and brings a big overhead in case of minor changes. In addition, Server Side Rendering works with static sites that needs to load entire structure of web pages. However, initial page loading time of Server Side Rendering is shorter than Client Side Rendering does. Ember.Js is fully backward compatible that means one can use a function from an old version in a new version.

React: React framework has a purpose to server as a full-viewer of a front-end library. React is primarily concerned with the view aspect of UI and it is not suitable to use as a framework or library in a large scaled applications [70]. React does not enlarged support for the following necessities: HTTP Calls, Routing, Dependency injection are robust components when implementing a Web Service, so React cannot be taken into account a good solution for full-scale web service but viewer. This could be big drawback while comparing with AngularJS framework. React has been posited that front-end developers can leverage its features to create the part of viewer in MVC. React does not follow MVC Pattern. Reacts works with a virtual Document Object Model (DOM) which is

//Component based architecture

//React.js focused on view of part of model view controller

MeteorJS: MeteorJS is an open source project which has built on a stack of MongoDB, Node.js, Angular, and Express.js have a consistent client-server applications, reactive modules, and rapid prototyping [71]. Underlying structure is based on Node.js and its virtual box named Google V8 Engine. Underlying mechanism of MeteorJS detects the

changes of object and automatically set the results before a developer made. Angular2 and React have observables to ensure this set of property.

KnockoutJS: //Describe it

Feature	Angular 2	React	Ember.js	MeteorJS	KnockoutJS
Dynamic UI Binding	B2	B3			
Reusable Component	C2	C3			
Routing					
Data binding					
Performance					
Feature Advantage					
Dependent Pattern	MVC				

Table 6-3: Script Languages

6.3 Details of Implementation

6.3.1 Architecture Overview of OPC UA Web Application
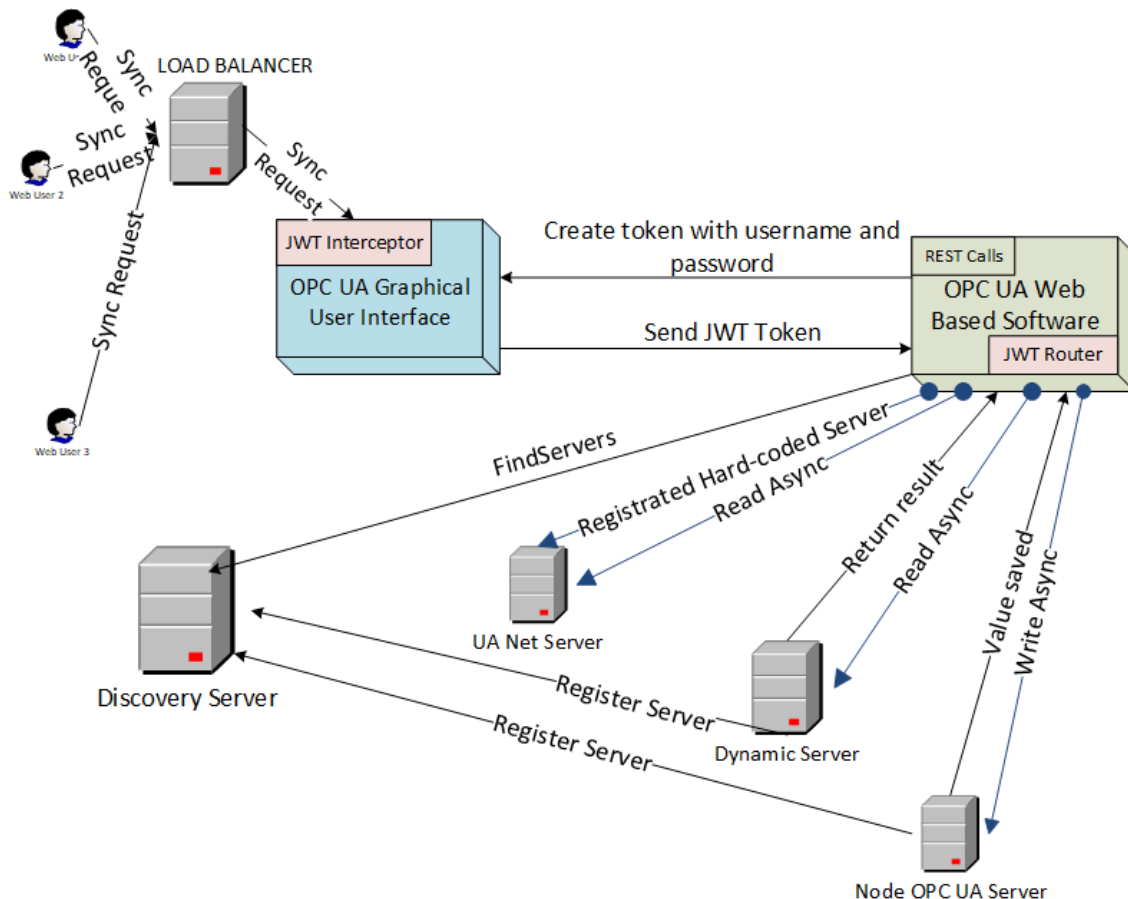
Figure 6-1: General Architecture of OPC UA Web Application //Add Question Answering

At this chapter, OPC UA Web and Integrated Semantic Question Answering Architectures are giving to examine structure that comprises software elements and relations among them. JSON Web Token (JWT) is an open standard (RFC 7519) that defines a compact way to transmit information among generated JSON Objects. Before all requests are taken from web users, a load balancer can balance the volume of requests

and split up the resource of system regarding queries. The practical work of thesis provides a load balancer to give an ability assigning multiple resources into equal space of cores regardless of the domain and scope of the web-based software. The architecture resembles a monolithic application that contains all modules connected to one single load-balanced endpoint unlike Microservices. This thesis uses the approach of API gateway which improves the usability of libraries contains more complex structure with a simple API entry point.

As shown in Figure 1.1, the architecture of this thesis comprises authentication mechanism, RESTful service handler. OPC UA Protocol handler and Semantic Question Answering. OPC UA web-based software can support every type of data structure which is used in communication stack defined by an XSD document.

ASP.NET Core commences the API entry point with "API" keyword. All regardless sort of requests are sent with "api".

```
[HttpGet("api/authenticate/) Body of Request {username, password}
```

Listing 6-3: HTTP Get Request for token-based authentication

As show Listing 6-3, the system has a get request for authentication with user name and password. The practical implementation consists of a hard-coded username and password, but ASP.Net Core can implement a temporary user name-password pairs with in-memory database. Authentication HTTP Request is an initial point to get an access from API Gateway. A sample request of authentication as shown Listing 6-3. After matching username-password pair, a JWT token is being created to direct other requests into a controller. A developer can define the JWT Token for a short duration unless the time to live value (TTL) of server expires. Other routings of ASP.NET Core are protected with ASP.Net Core Headers such as [Authenticate] and [Allow Anonymous]. A malicious request without a proper JWT token cannot be sent that way. After an HTTP Request authenticated with a token, the request bypass the Header named [Authenticate] by letting the request anonymously.

An HTTP GET request for node information has been reformatted again from the work of [Scroppo Et al., 2017] [7]. In this work, expiration time of a JWT token restricted with minutes; however, when the practical implementation has been tested under heavy load testing, a point of failure could create a bottleneck because of JWT token authentication.

So expiration date of the JWT Authentication has been prolonged in the practical implementation. In particular, a node-id is a mandatory field in the request

```
[HttpGet("api/serverconf/DataSetID/allnodes/{node_id}) Authentication Bearer
{JWT}
```

Listing 6-4: Http Get Request [7] [6]

//You should explain

```
[HttpPost("api/serverconf/DataSetID/allnodes/{node_id}) Authentication Bearer
{JWT}
```

Listing 6-5: Http Post Request [7] [6]

//You should explain

6.3.2   Authentication and Authorization of the Web-Based Application

A Web Service must have a compliance with an authentication standard anyhow. One can mainly observer two kind of authentication, which are certificate-based authentication and token-based authentication. Authorization is a higher-level representation so that one can implement a role-based authentication after authenticating a system. These roles can be broken into administrative and user roles. A system can assign different rights to these roles in order to provide system's security or integrity. OPC UA Protocol introduces a certificate-based authentication before establishing a session. A Web-based software may perform a security between its platform and end user. This called mainly API security and OPC UA Web-Based Software provides a JWT Authentication. With JWT Authentication, a token created by the back-end application of web-based software and is sent to the client side after a client performed a HTTP Request to an endpoint. A client or front-end application should send this token with every request that he want to authorize while a process performing. The carrier system called Authentication Bearer, which is carrying out body of request in HTTP Protocol. A user types a username and a

password to get access a token to fetch data from a web-based system. After initiated username-password pair check, JwtSecurityTokenHandler creates a handler of token and SecurityTokenDescriptor initiates a description of token. The latter called SecurityTokenDescriptor defines expiration date and type of credentials such as Aes128, HmacSha384 or RsaSha256Signature. In our case, the practical implementation a symmetric key has with Hmac Sha1 256 Bit Cipher.

JWT Authentication may work with Claim-Based Authentication that allows users to authenticate with claims. For instance, OAuth2 and OAuth Single-Sign On Authentication Methods leverage Claim-Based Authentication by routing to an external layer of a software. An Issuer envelopes information such as Roles, User Domain or Account Name with token by means of an Issuer Server. In order to authenticate multiple time with same token, a system requires an Issue Server with simple information about a user to distinguish domain of application to be granted. In the general case, claims identify an expiration time of a token in the view of the fact that the system calculates the interval between the current value of time and token-validation time.

A compact way to provide a security is to implement an authentication method within low-level protocol area. Sessions have a variety of service set in OPC UA to create Session between a server and a client. Before calling a service set from a Server, OPC UA Client should create a session for the integrity of the communication. Firstly, a Session Service Set should provide an endpoint and a security mode for constructing a session management. A session can close secure channel with timeouts to protect from unnecessary idle state of servers. Sessions should have encrypted natively before they sends information into upper level. With respect to cater a protocol-level security, OPC UA Client employ a certificate-based authentication through an X509 Certificate to Certification Routing. This routing system prepares an authentication initiative to decrypt parameters of certificate. At the same time OPC UA Client send a secret message through Open Secure Channel initiated by a Session and message-certificate item pairs are verified with an asymmetric signature.
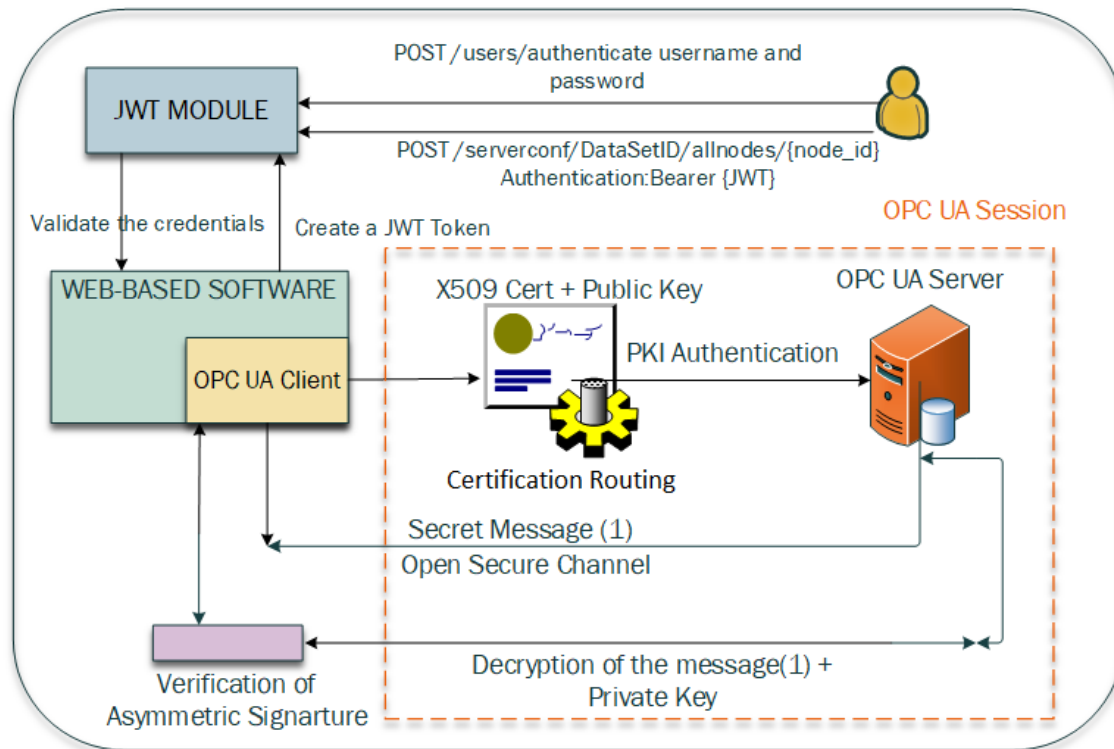
Figure 6-2: Authentication System in the Practical Implementation [72]

6.3.3 Data Manipulation through OPC UA Protocol

For the part of Data Manipulation in OPC UA, previous study has been used that has published by [6] [7] and Free OPCUA [16]. OPC UA utilizes tree-based hierarchical architecture to traverse among nodes with their references. Folders organizes Address Space and they can abstract objects into Information Model. Complex type as predefined structs should comprise primitive type that can be reachable by OPC UA Client.

//How did we manipulate data . BuiltINType – Classical Data Types such as Integer, Boolean, Float, Double

OPC UA Protocol defines its own data structures that breaks up into two main sections: BuiltIn and Structured Data Structure.

Hierarchical and Non-Hierarchical might be classified by Reference relationships so that one needs to handle with data manipulation [7].

When an OPC UA Client wants to navigate OPC UA Server, he should start from a root folder that consists of a root node. By sending a browse request to root note id that is equally for all standard OPC UA Server is id=85, OPC UA Client reach the terminal nodes of the tree structure in OPC UA Server. Generally, leaf nodes gives a standard information about folder, object and variables and continuous simulated data is saved into the leaf nodes of OPC UA Server. OPC UA supports various data types up until top-level nodes in terms of object-oriented network design. There might be a misconception-send a Read Request without parameter such as namespace = 0 and root node id = 85. (Scroppo et. al. , 2017) stated that an OPC UA Client can send a read request without parameter, so the client will connect the object root node [7]. The practical implementation follows other way around like there is no hard-coded root node and namespace pairs for the sake of brevity. In the web-based each user can send separate requests by creating a new session. Serialization idea for reading and writing requests have been taken from the studies [7] [6].

The idea behind of serialization is converting OPC UA Server built-in types into JSON Schemas or Values. By way of JSON format, a web-based service can use the information via HTTP Request Payload to communicate between front-end and back-end architectures. Even though the features of built-in data such as description, binary schema, field type etc. saved as a XML schema in OPC UA Protocol, XML format is not suitable for neither OPC UA Web-based software communication among modules nor a semantic question answering. By this means, overhead of conversion of syntactic XML is not a problem while developing a web-based application or a semantic question answering. The approach comprises of Structured Data Type and Built In Data Type which are converting into a JSON Format through serialization to send a proper response from OPC UA Servers [7] [73]. To navigate between Structure Types used an XPath navigation includes over 200 built-in functions for string values, numeric values, Booleans and node manipulations [74].

//Navigational Data will be overviewed here – Navigation of Nodes with XPath

//How did we navigate the nodes?

6.3.4   Development of Monitoring Application in the OPC UA

//How did we implement subscription

//You should explain

```
[HttpGet("/api/serverconf/DataSetID/subscribeNodes/monitor_id) Authentication
Bearer {JWT}
```

Listing 6-6: HTTP Get Request for Monitoring Node (Should be post)

This study handles a subscription request with minimum sampling time interval of monitoring node id to register either a variable, method or object.

6.3.5 Implementation of Semantic Question Answering
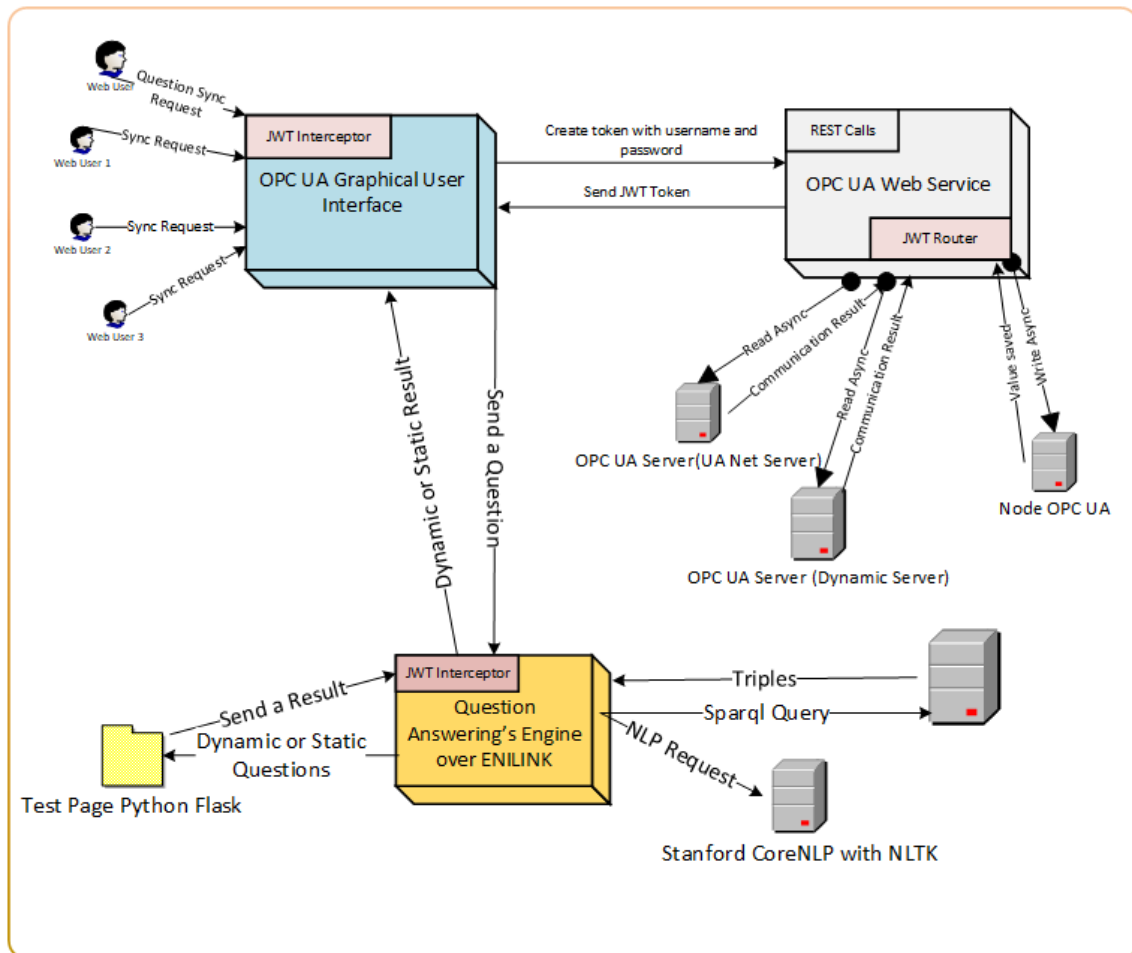
Figure 6-3: RESTful SemanticQuestion Answering System

Semantic Question Answering System is a detached module that complies with Model-View-Controller Pattern. In a similar manner of OPC UA Web-Service, a platform can send a rest request independently unless they have a proper token created by the service. A Test Page for Question Answering System works with the link under "http://lo-localhost:5000". Semantic Question Answering System can take HTTP Request from OPC UA Web Service so as to have an integration through modules. Python Flask handles with all request coming from users with daemon threads. With respect to daemon threads, the system presents a multi-thread environment without paying attention to termination of threads. For instance, when two of HTTP Request into both module OPC

UA Web Service and Semantic Question Answering, the system without daemon threads should take care of termination manually. This causes a bottleneck for a system known as multi-thread resource termination. Daemon threads make respectively stop all threads after exiting with their resource from HTTP Requests. As shown Figure 1.1, Semantic Question Answering has multiple steps to achieve a result from its resources such as stop word removal, tokenization, lemmatization and stemming, WordNet analysis, question classification. Chapter 5.3 explains the theoretical treatise of every steps and this chapter will introduce the practical implementations with different libraries. Many applications of question answering uses answer scoring method before taking answer with SPARQL queries. Mainly, natural understanding part of this thesis used a bunch of libraries such as spacy, textblob, nltk, standard corenlp with annotater and rest service.

NLTK mostly used for tokenization part in order to handle inputs without overload of library functions
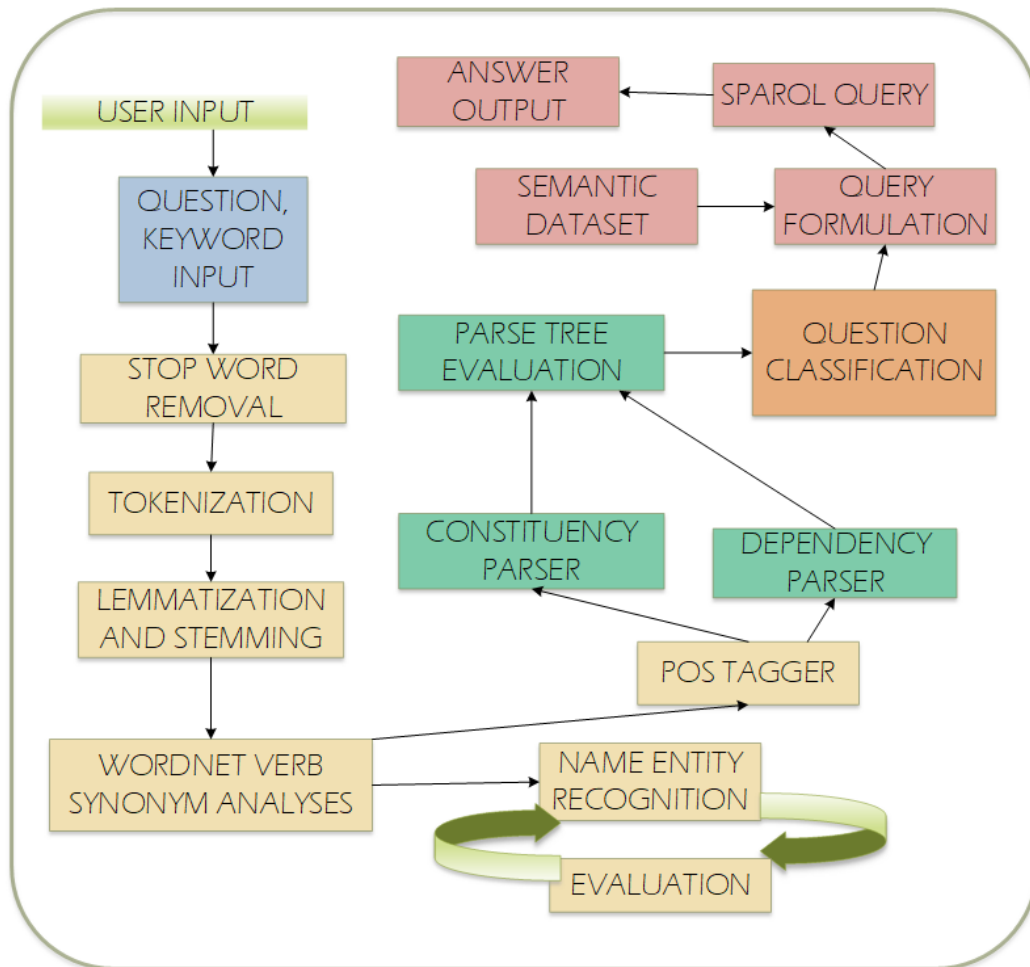
Figure 6-4: Semantic Question Answering Algorithm

// Explain Chunk based Keyword Extraction

7 Evaluation

End to End Productivity:

Interoperability:

Versionability:

Testability and Mockability:

Learnability:

a) Monitoring of the service performance and availability

b) Test Service Scalability

c) Assessment of the generated data quality from the service

■ Comments on your results

■ Explains what your result mean

■ Interprets your results in a wider context; indicates which results were expected or unexpected

■ Provides explanations for unexpected results.

7.1 Evaluation of the Web-Based Software OPC UA

Compare the web-based software the aspect of monolithic and microservices framework. Main testing methods are load testing and unit testing

End to End Productivity:

Interoperability: Evaluate in different operating system to show result

Versionability: I don't know how to evaluate

Testability and Mockability: Evaluate in terms of unit test, integration test and mock test both ASP.NET Core and Python

//Unittest in Flask

//Unittest in ASP.NET Core

//Mock Test in ASP.NET Core

//Load Testing for both

7.2 Evaluation of Integrated Semantic Question Answering

1) System Performance

    a. Speed:

    b. Availability/Reliability/Upness:

2) Database Content

    a. Authority / Provenance / Source Quality

    b. Scope / Extensiveness / Coverage

    c. Size

    d. Updatedness

    e. Output

        i. Organization

        ii. Feedback Solicitation

User Interaction: Voice Recognition or another way of evaluation

1) Answers

    a. Completeness

b. Accuracy

c. Relevance

d. Applicability to task / utility / usefulness

Types of Questions	What	Who	Which	Affirma-tion	Unknown	Overall
Accuracy	A	A	A	A	A	?
Precision	B	B	B	B	B	
F1	C	C	C	C	C	
Recall	D	D	D	D	D	

Listing 7-1: Classified with Logistic Regression

Who and unknown types are unnecessary to get an answer from a question answering. So, the semantic question answering should distinguish the variety of answers.

Types of Questions	Newton-cg	lbfgs	LogisticCV
Accuracy	?	?	?
Precision	0.955572797343861016	0.94212231795845491	0.95639422812125086
F1	0.95531625487917382	0.9417299038904507	0.95597135042340065
Recall	0.9557640750670241	0.94235924932975867	0.95643431635388743

Listing 7-2: Question Classification with Logistic Regression Methods

Li & Roth Taxonomy	Ab-brevi-ation	Description	Entity	Human	Location	Nu-meric	Overall
Accuracy	?	?	?	?	?	?	?
Precision	B	B	B	B	B	B	%65
F1	C	C	C	C	C	C	%45.5
Recall	D	D	D	D	D	D	%35

Listing 7-3: Question Classification of Li&Roth Taxonomy through SVM

Question Answer-ing	Correct Answer	Wrong Answer	Precision	Recall	F1	Accu-racy
Total Ques-tions	31	14	Calculate	Calculate	Calcu-late	%68.82

Listing 7-4: Total answers from Semantic Question Answering

Named Entity Recognition Evaluation should be done

1) Display (UI)

   a. Input

      i. Question understanding / info need understanding

      ii. Querying style

      iii. Keywords

      iv. Browsing (Could be a future work)

      v. Question Formulation Assistance (Future Works)

1. Spell Checker

2. Abbreviation recognition

Querying style with keywords or browsing.

7.3 Research Questions

7.4 Discussion

8 Conclusion

1) What should (and should not) be in the conclusion?

2) How long should it be?

3) What am I trying to say in my conclusion?

What should be in the conclusion?

1) Conclusions: concise statements about your main findings, related to your aims/objectives/hypothesis

2) Contributions to your field of research, stating / restating the significance of what you have discovered. Can include limitations. (You can add your limitation mainly here)

3) Future Research: Where to go from here (can include where NOT to go, if your research demonstrated that a particular approach or avenue was not useful)

What should not be in the conclusion?

1) Discussion: This should be in the Discussion section. If your thesis combines the two, use sub-headings to distinguish between them

2) Any points that have not been mentioned in the Discussion section; your conclusions should be based only on points already raised.

3) References: It is quite unusual to include references in this section, as it is mainly a review of what has already been said.

4) Unnecessary information: your conclusion should be concise.

How long should my conclusion be?

The length of your conclusion will depend on a number of variables,

Check with your supervisor and with highly regarded past theses.

What am I trying to say in my conclusion?

What are you trying to say ?

What I did learn?

What am I proudest of ?

What was the hardest part?

How did I solve the difficulty?

Or, in other words:

1) To what extent you achieved your aims/objectives OR not; if not, why not?

2) How important and significant your results are, as well as any limitations of your research (e.g. small sample size, other variables)

3) Where the research should go from here: what are some interesting further areas to be explored based on what you discovered or proven?

//All research questions in the section named Scope and Methods. Answer all of them

8.1 Summary

8.2 Future Works

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Appendix A

A.1 Generated Linked Data from Time Series


```
1    @prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>.
2    @prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#>.
3    @prefix xsd: <http://www.w3.org/2001/XMLSchema#>.
4    @prefix : <http://example.org/data/values.csv#>.
5
6    <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=1> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:49:16.9230000+00:00"^^xsd:dateTime;
7        <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 8.142857142857142.
8    <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=10> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:49:43.9260000+00:00"^^xsd:dateTime;
9        <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 8.166666666666666.
10   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=100> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:13.9650000+00:00"^^xsd:dateTime;
11       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 8.166666666666666.
12   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=1000> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T07:39:14.3010000+00:00"^^xsd:dateTime
13       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 4.166666666666667.
14   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=101> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:16.9650000+00:00"^^xsd:dateTime;
15       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 8.333333333333334.
16   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=102> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:19.9650000+00:00"^^xsd:dateTime;
17       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.333333333333333.
18   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=103> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:22.9660000+00:00"^^xsd:dateTime;
19       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.25.
20   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=104> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:25.9660000+00:00"^^xsd:dateTime;
21       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
22   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=105> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:28.9670000+00:00"^^xsd:dateTime;
23       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
24   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=106> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:31.9670000+00:00"^^xsd:dateTime;
25       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.25.
26   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=107> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:34.9670000+00:00"^^xsd:dateTime;
27       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
28   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=108> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:37.9680000+00:00"^^xsd:dateTime;
29       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.333333333333333.
30   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=109> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:40.9680000+00:00"^^xsd:dateTime;
31       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
32   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=11> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:49:46.9260000+00:00"^^xsd:dateTime;
33       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 8.333333333333334.
34   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=110> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:43.9680000+00:00"^^xsd:dateTime;
35       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
36   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=111> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:46.9690000+00:00"^^xsd:dateTime;
37       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.142857142857143.
38   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=112> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:49.9690000+00:00"^^xsd:dateTime;
39       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.25.
40   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=113> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:52.9690000+00:00"^^xsd:dateTime;
41       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.25.
42   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=114> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:55.9700000+00:00"^^xsd:dateTime;
43       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.2.
44   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=115> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:54:58.9700000+00:00"^^xsd:dateTime;
45       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.2.
46   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=116> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:55:01.9700000+00:00"^^xsd:dateTime;
47       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
48   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=117> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:55:04.9710000+00:00"^^xsd:dateTime;
49       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.2.
50   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=118> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:55:07.9710000+00:00"^^xsd:dateTime;
51       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.166666666666667.
52   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=119> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:55:10.9710000+00:00"^^xsd:dateTime;
53       <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#value> 6.2.
54   <http://linkedfactory.iwu.fraunhofer.de/linkedfactory/values.csv#row=12> <http://linkedfactory.iwu.fraunhofer.de/linkedfactory#time> "2018-09-28T06:49:49.9270000+00:00"^^xsd:dateTime;
```

Listing 0-1 Generated Linked Data from Time Series

```xml
<xml>
    <element id="guid">example</element>
</xml>
```

Listing 0-2 Mit Alt+ F9 bearbeiten (hängt von Heading 4 statt von 1 ab)

Glossary

Softmax Layer: It is a regression-based result to assign a multi-classification machine learning problem.

Machine Learning: It is the science of getting computers to act without being explicitly programmed.

Reinforcement Learning: It is ta type of Machine Learning Algorithms which allows software agents and machines to automatically determine the ideal behavior within a specific context, to maximize its performance.

Long Short Term Memory: LSTM is a unit of recurrent neural network which composed of a cell, an input gate, an output gate and a forget gate.

Bi-directional Long Short Term Memory: A bidirectional LSTM layer learns bidirectional long-term dependencies between time steps of time series or sequence data.

Word Vector Representation: It is a word vector in a row of real valued numbers

Recurrent Neural Network: It is a subclass of artificial neural network where connections between nodes from a directed graph or directed acyclic graph along a sequence.

Stanford CoreNLP Tokenization: It provides a tool that tokenizes a text snippet or blob of text

Stanford CoreNLP Part of Speech Tagger (POS Tagger): It provides a tool of which labels tokens with their part of speech tag

Neural Machine Translation: It is an end-to-end learning approach for automated translation, with the potential to overcome many of the weaknesses of conventional phrase-based translation systems.

Epoch: This term explains that is single pass through whole training dataset.

Index

No index entries found.

Selbstständigkeitserklärung

Hiermit erkläre ich, dass ich die vorliegende Arbeit selbstständig angefertigt, nicht anderweitig zu Prüfungszwecken vorgelegt und keine anderen als die angegebenen Hilfsmittel verwendet habe. Sämtliche wissentlich verwendete Textausschnitte, Zitate oder Inhalte anderer Verfasser wurden ausdrücklich als solche gekennzeichnet.

Chemnitz, den 22. January 2019

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[Comments] Orcun Oruc

TODO: Es wird empfohlen die offizielle Selbständigkeitserklärung des ZPAs zu verwenden: http://www.tu-chemnitz.de/verwaltung/studentenamt/zpa/formulare/Allgemein/allgemein/selbststaendigkeitserklaerung.pdf
Für weitere Hinweise siehe Abschnitt **Error! Reference source not found. „Error! Reference source not found."**