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Main objective of the course:

Presenting the Finite Element Method (FEM) and its formulations applied to Scilab.

Assessment methods:

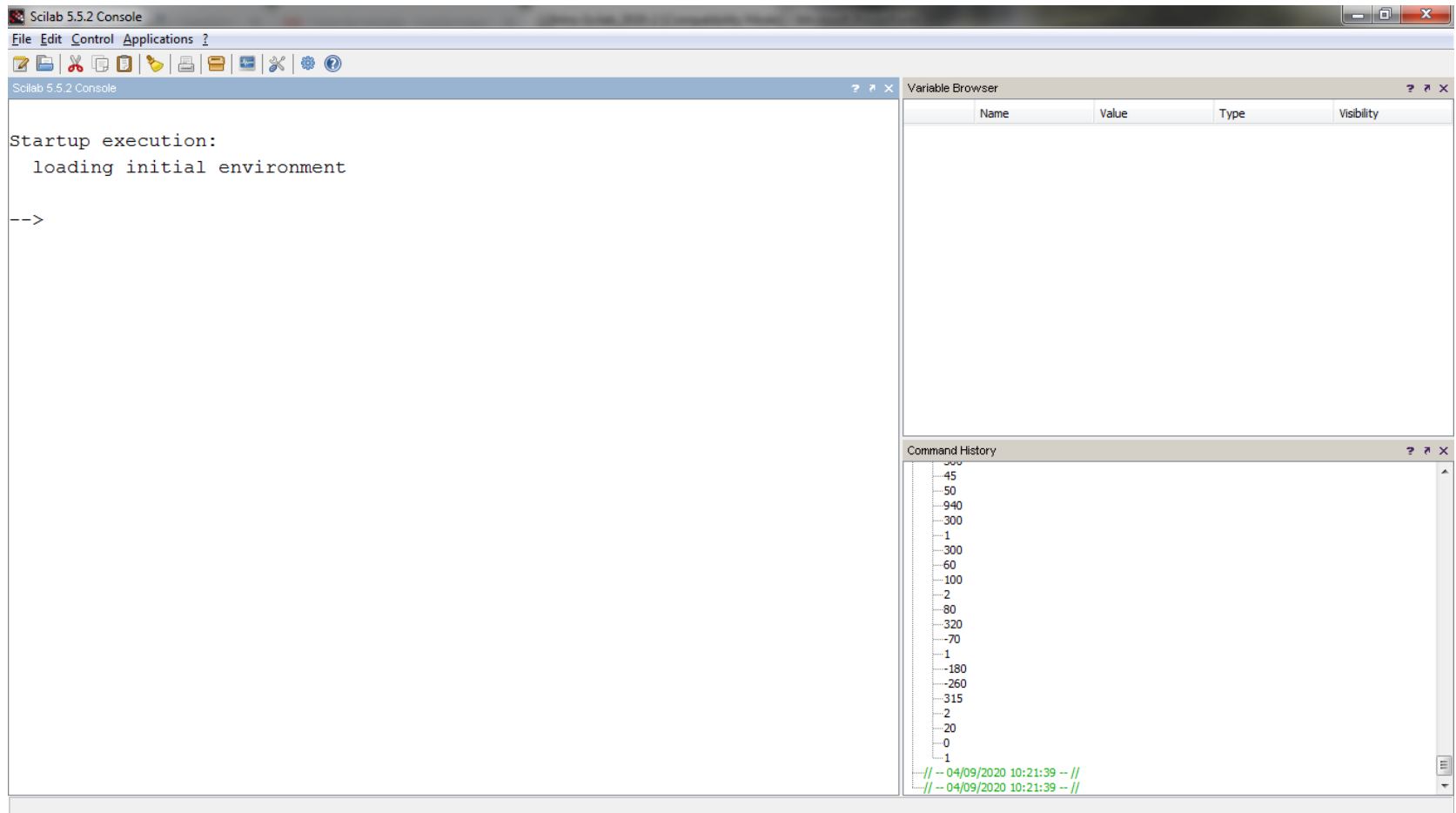
Programming proof (40%)

Exercise lists (30%)

Seminar presentation (30%)

Open source software for numerical computation - Scilab

<https://www.scilab.org/download>



## Assigning values to variables

Scilab 5.5.2 Console

File Edit Control Applications ?

Scilab 5.5.2 Console

```
-->a=1
a =

    1.

-->b=2
b =

    2.

-->c=a+b
c =

    3.

-->
```

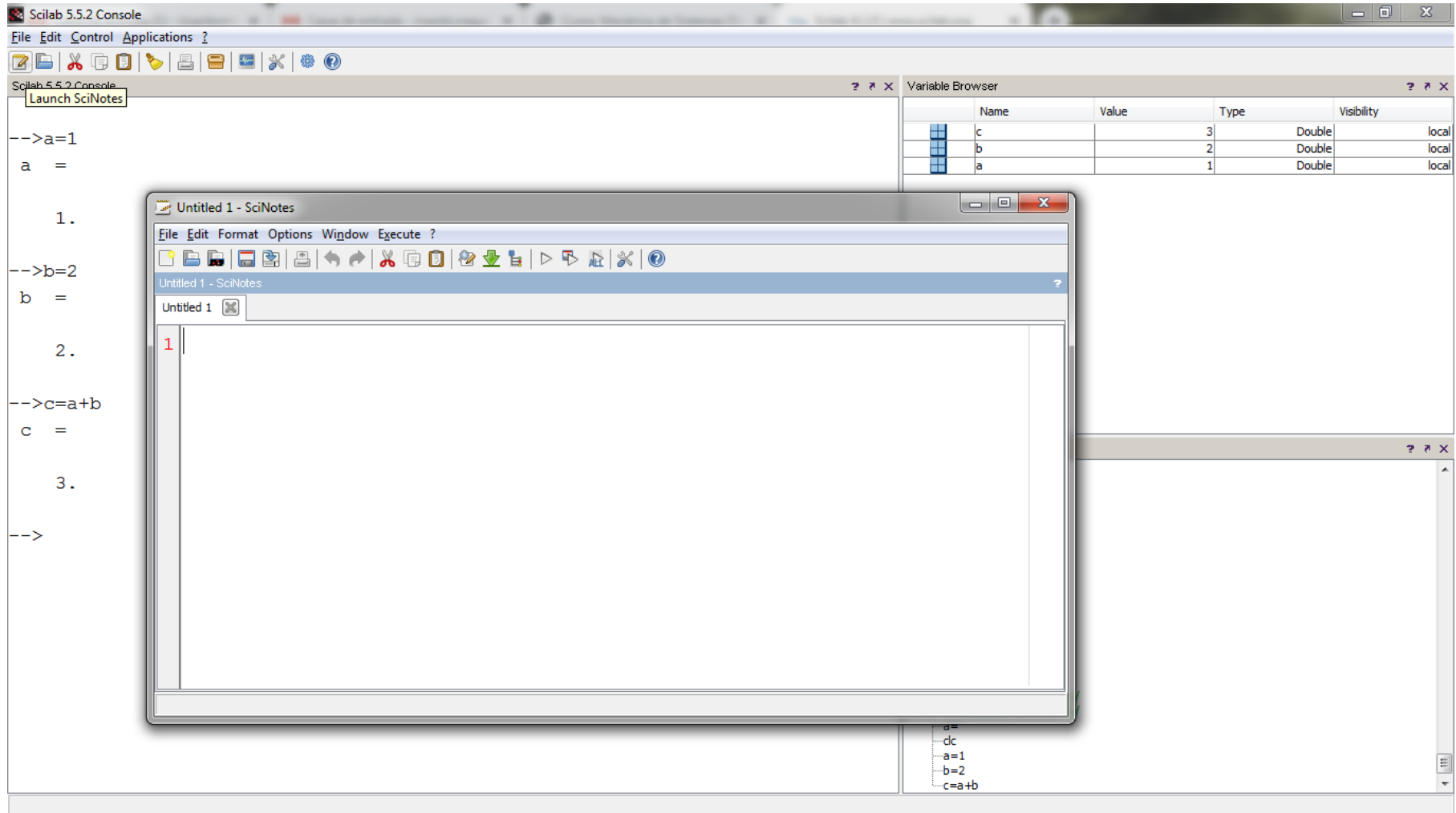
Variable Browser

	Name	Value	Type	Visibility
	c	3	Double	local
	b	2	Double	local
	a	1	Double	local

Command History

```
-- 300
-- 60
-- 100
-- 2
-- 80
-- 320
-- 70
-- 1
-- 180
-- 260
-- 315
-- 2
-- 20
-- 0
-- 1
-- // -- 04/09/2020 10:21:39 -- //
-- // -- 04/09/2020 10:21:39 -- //
a=
dc
a=1
b=2
c=a+b
```

## Files extensions (.sci ou .sce)



## Vectors

### Declaration:

$X = [x_1 \ x_2 \ x_3 \ \dots]$  row vector

$X = [x_1; x_2; x_3; \dots]$  column vector

Vector transposition:  $X'$

`setdiff(A,B)`: returns values of vector A that are not in B

$$\mathbf{x} = (x_1, x_2, \dots, x_n)$$

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \cdot \\ \cdot \\ \cdot \\ x_n \end{bmatrix}$$

### Exercise:

Given the vectors:  $A = [2 \ 3 \ 4 \ 6 \ 7]$  e  $B = [1 \ 6 \ 3]$  ;

$X = [1; 2; 3; 4; 5]$  e  $Y = [2; 4; 6; 8; 10]$

- Find elements from vector A that are not in B
- Calculate  $Z = X + Y$ ;
- Calculate  $W1 = A * X$  and  $W2 = Y * A$ ;
- Calculate the transpositions of A and B;
- Given  $Z1 = X * Y'$  and  $Z2 = X' * Y$ , print Z1 and Z2 on screen.

## Solution

```
1 clear; clc
2 A=[2 3 4 6 7];
3 B=[1 6 3];
4 X=[1;2;3;4;5];
5 Y=[2;4;6;8;10];
6 C=setdiff(A,B)
7 disp(C)
8 Z=X+Y;
9 disp(Z)
10 W1=A*X; W2=Y*A;
11 disp(W1); disp(W2)
12 At=A'; Bt=B';
13 disp(At); disp(Bt)
14 Z1=X*Y'; Z2=X'*Y
15 disp(Z1); disp(Z2)
```

## Vectors declaration

- $A = \text{Initial\_value} : \text{increment} : \text{Final\_value}$

## Examples:

- $A = 1:10;$
- $B = 1:2:10;$
- $C = 1:0.2:10;$
- $D = 10:-1:1;$
- $E = 1:\pi:20;$
- $F = 20:-2*\pi:-10$

## Vector operations

- Dimension: `length(x)`
- Use “`size (A)`” to identify the dimensions of the matrix. The largest dimension is given by the command “`length(A)`”
- Vectors with all elements equal to one: `x = ones(N,1)`
- Vectors with all elements equal to zero: `x = zeros(N,1)`
- Vectors with **N** random elements between **0** and **1**: `X = rand(N,1)`

PS: For vectors with **N integer** elements, use:

```
C = int((rand(1,N)*100))
```

**Exercise:** Create a row vector (A) with 10 elements equal to zero, a column vector (B) with 5 elements equal to one, and a row vector (C) with 10 random integers between 0 and 100.



## Solution

Variable Browser

File Filter ?

Scilab 5.5.2 Console

```
57.    5.    12.    1.    2.    84.    43.    46.    41.    80.
```

-->

Variable Browser

Name	Value	Type	Visibility
C	1x10	Double	local
B	5x1	Double	local
A	1x10	Double	local

exemplo1.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab(tudo)\_2020-1\exemplo1.sce) - SciNotes


File Edit Format Options Window Execute ?

exemplo1.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab(tudo)\_2020-1\exemplo1.sce) - SciNotes

Execute

```
1 clear
2 clc
3 A = zeros(1,10)
4 B = ones(5,1)
5 C = int((rand(1,10)*100))
6 disp(C)
7
```

Execute File Into Scilab

 You need to save your modifications before executing this file into Scilab.

Cancel Save and execute

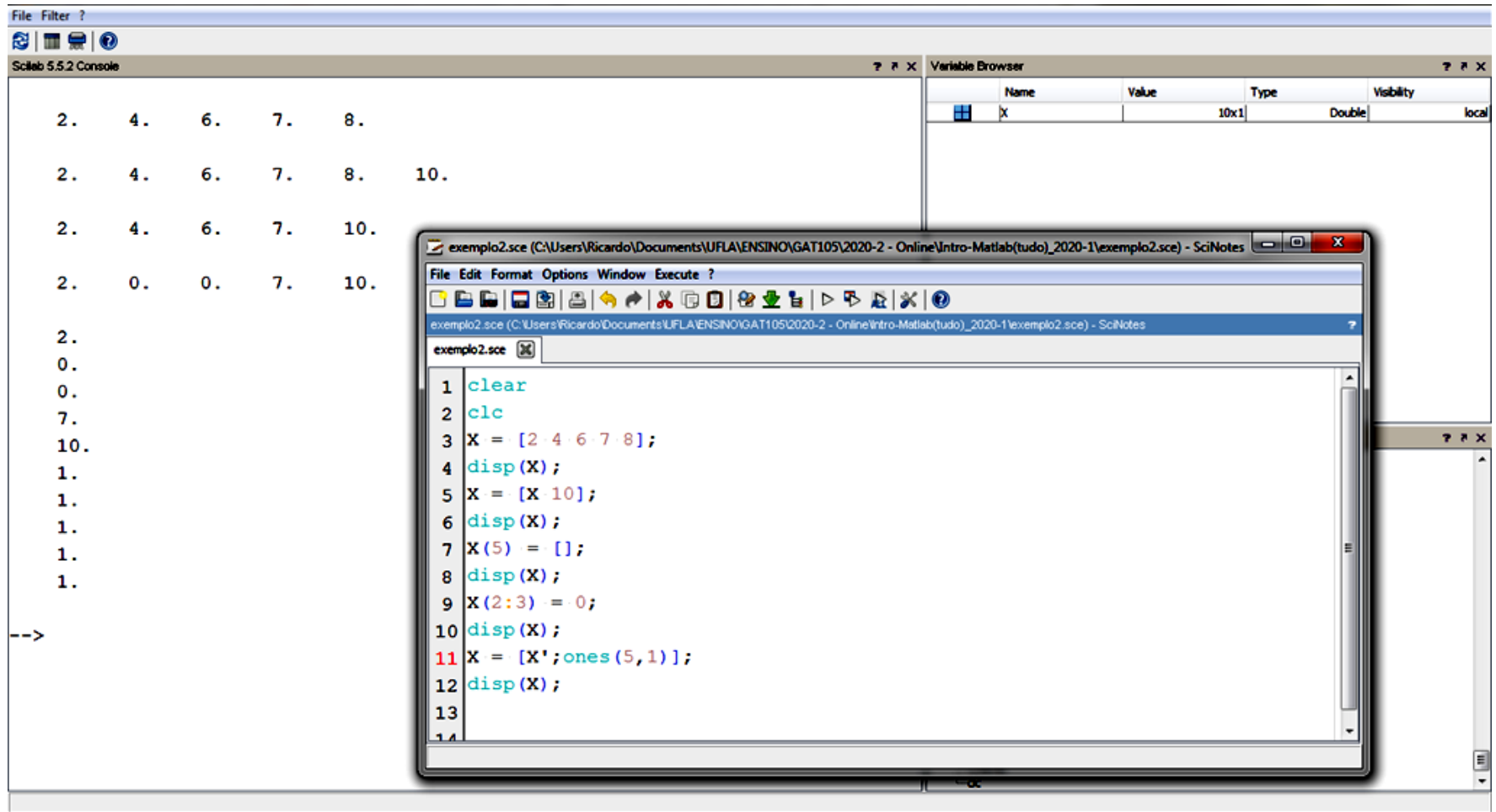
## Vector operations

- Delete a given element in the position  $i$ :  $X(i) = []$
- Add element  $i$  at the end of a vector:  $X = [X \ i]$
- Access elements between  $n$  and  $m$ :  $X(n:m)$
- Groups two vectors  $X$  and  $Y$ :  $A = [X \ Y]$

**Exercise:** Given the vector  $X = [2 \ 4 \ 6 \ 7 \ 8]$ ;

- Add the value 10 at the end of a vector  $X$
- Delete the fifth element from the vector  $X$
- Assign number zero to elements between positions 1 and 4
- Group the vectors:  $X' \text{ e } C = \text{ones}(5,1)$

## Solution



The screenshot displays the MATLAB SciLab 5.5.2 environment. The main console window shows the output of the script 'exemplo2.sce', which consists of a 10x1 matrix of values: 2, 4, 6, 7, 8, 10, 2, 4, 6, 7, 10, 2, 0, 0, 7, 10, 2, 0, 0, 7, 10, 1, 1, 1, 1, 1, 1. The Variable Browser on the right shows a variable 'X' of type 'Double' with a size of '10x1' and visibility 'local'.

The script 'exemplo2.sce' is shown in the foreground window, containing the following code:

```

1 clear
2 clc
3 X = [2 4 6 7 8];
4 disp(X);
5 X = [X 10];
6 disp(X);
7 X(5) = [];
8 disp(X);
9 X(2:3) = 0;
10 disp(X);
11 X = [X'; ones(5,1)];
12 disp(X);
13
14

```

## Matrices

A general matrix consists of  $m \times n$  elements arranged in  $m$  rows and  $n$  columns, according to example below:

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

## Example

$$\mathbf{M} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

On Scilab:

```
M = [1 2 3; 4 5 6; 7 8 9]
```

To access specific row or column (i):

M(i , :) ou M(:, i)

## Operations with matrices

- Arrays with all elements equal to one:  $A = \text{ones}(M,N)$
- Arrays with all elements equal to zero:  $B = \text{zeros}(M,N)$
- Identity matrix:  $A = \text{eye}(N)$

### Exercise:

Given the matrices

$A = [1 \ 2 \ 3 ; 4 \ 5 \ 6]; \quad B = [7; 8; 9];$

Calculate:

- $A*B$
- $B*A(1,:)$
- $A*\text{zeros}(\text{dimension of } A')$
- $A' * \text{ones}(\text{dimension of } A)$
- $A*\text{ones}(\text{dimension of } A' ) + \text{Identity}(2)$

## Solution

Scilab 5.5.2 Console

```

50.
122.

7.    14.    21.
8.    16.    24.
9.    18.    27.

0.    0.
0.    0.

5.    5.    5.
7.    7.    7.
9.    9.    9.

7.    7.
16.   16.

-->

```

Variable Browser

Name	Value	Type	Visibility
G	[7, 7; 16, 16]	Double	local
F	3x3	Double	local
E	[0, 0; 0, 0]	Double	local
D	3x3	Double	local
C	[50; 122]	Double	local
B	[7; 8; 9]	Double	local
A	2x3	Double	local

exemplo4.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab(tudo)\_2020-1\exemplo4.sce) - SciNotes

```

1 clear; clc
2 A = [1 2 3 ; 4 5 6];
3 B = [7; 8; 9];
4 C = A*B;
5 disp(C)
6 D = B*A(1, :);
7 disp(D)
8 E = A*zeros(A')
9 disp(E)
10 F = A' * ones(A);
11 disp(F)
12 G = A*ones(A') + eye(2)
13 disp(G)
14

```

## Operations with matrices

- To access specific row  $i$ :  $A(i,:)$
- To access specific column  $j$ :  $A(:,j)$
- Add a **row** at the end of the matrix:  $A = [A; \text{row}]$
- Add a **column** at the end of the matrix:  $A = [A, \text{column}]$

**Exercise:** Given the matrix  $A = [2 \ 4 \ 6; 8 \ 10 \ 12; 1 \ 2 \ 3]$

- Assign zero to third line;
- Second row times ten;
- Remove the third row from Matrix A
- Add vector  $B = [4 \ 6 \ 8]$  to the last row of matrix A



## Solution

Scilab 5.5.2 Console

```
File Edit Control Applications ?
```

Scilab 5.5.2 Console

```
2.  4.  6.
8.  10. 12.
0.  0.  0.

2.  4.  6.
80. 100. 120.
0.  0.  0.

2.  4.  6.
80. 100. 120.
4.  6.  8.
```

-->

Variable Browser

Name	Value	Type	Visibility
C	3x3	Double	local
B	[4, 6, 8]	Double	local
A	2x3	Double	local

exemplo5.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab\tudo\_2020-1\exemplo5.sce) - SciNotes

```
File Edit Format Options Window Execute ?
```

exemplo5.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab\tudo\_2020-1\exemplo5.sce) - SciNotes

```
exemplo5.sce
1 clear; clc
2 A = [2 4 6; 8 10 12; 1 2 3]
3 A(3,:) = 0;
4 disp(A)
5 A(2,:) = A(2, :)*10;
6 disp(A)
7 A(3,:) = [];
8 disp(A)
9 B = [4 6 8];
10 C = [A; B]
11 disp(C)
12
13
14
```

Line 12, Column 0.

c=a+b  
dc

## Operations with Matrices

- Sum:  $C = A + B$
- Multiplication:  $C = A * B$
- Multiplication by a scalar  $\alpha$ :  $B = \alpha * A$
- Transpose the matrix:  $C = A'$
- Determinant from a matrix:  $d = \det(A)$
- Diagonal matrix:  $d = \text{diag}(A)$ .

## Operations with Matrices

**Exercise:** Since A and B are two square matrices of order 5 with random elements ranging from 1 to 10, calculate:

$$C = A + B$$

$$D = A * B'$$

$$E = 10 * A + 5 * B$$

$$F = \det(A) - \det(B)$$

## Solution

Scilab 5.5.2 Console

File Edit Control Applications ?

Scilab 5.5.2 Console

```

7.   7.   6.   3.
3.   1.   0.   8.
1.   5.   2.   4.
4.   3.   8.   8.

1.   0.   6.   8.
8.   0.   6.   0.
2.   0.   1.   8.
5.   5.   2.   5.

8.   7.   12.  11.
11.  1.   6.   8.
3.   5.   3.   12.
9.   8.   10.  13.

90.  15.  96.  119.
51.  40.  40.  64.
65.  20.  46.  44.
84.  40.  66.  136.

75.  70.  90.  70.
70.  10.  30.  80.
20.  50.  25.  80.
65.  55.  90.  105.

3398.
  
```

Variable Browser

Name	Value	Type	Visibility
F	3.4e+03	Double	local
detB	-1.84e+03	Double	local
detA	1.56e+03	Double	local
E	4x4	Double	local
D	4x4	Double	local
C	4x4	Double	local
B	4x4	Double	local
A	4x4	Double	local

exemplo5.sce (C:\Users\Ricardo\Documents\UFLA\ENSINO\GAT105\2020-2 - Online\Intro-Matlab(tudo)\_2020-1\exemplo5.sce) - SciNotes

File Edit Format Options Window Execute ?

exemplo5.sce

```

1 clear; clc
2 A = int((rand(4,4)*10))
3 disp(A)
4 B = int((rand(4,4)*10))
5 disp(B)
6 C = A + B
7 disp(C)
8 D = A*B
9 disp(D)
10 E = 10*A + 5*B
11 disp(E)
12 detA = det(A)
13 detB = det(B)
14 F = detA - detB
  
```

## Matrices: special operators

Considering the linear system equation ( $Ax = b$ ) in a matrix form, being  $A$  the matrix of coefficients,  $x$  the vector of the unknowns variables and “ $b$ ” the vector of the independent terms.

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}_{n \times n}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \cdot \\ \cdot \\ \cdot \\ x_n \end{bmatrix}$$

$$b = \begin{bmatrix} b_1 \\ b_2 \\ \cdot \\ \cdot \\ \cdot \\ b_n \end{bmatrix}$$

## Operator \

The solution of the system ( $Ax = b$ ) is equal to  $x = A^{-1}b$ .

This means that it is just to obtain the inverse matrix from  $A$  and multiply the result by vector  $b$  as example showed below.

$$\begin{cases} 1x + 3y = 5 \\ 3x + 4y = 2 \end{cases}$$

$$A = [1 \ 3; 3 \ 4];$$

$$b = [5; 2];$$

$$x = \text{inv}(A) * b$$

The solution can also be obtained by the “left division” operator whose symbol is  $\backslash$ :

$$x = A \backslash b$$

**Exercise:** Solve the linear system:

$$\begin{cases} 2X + 3y + 3z = 2 \\ 4x + 3y + 2z = 1 \\ 3x + 7y + 9z = 5 \end{cases}$$

## Solution

Scilab 6.0.1 Console

```
-0.7142857  
1.5714286  
-0.4285714
```

-->

exemplo6.sce (C:\Users\MSI GT73VR TITAN SLI\Documents\UFLA\ENSINO

Arquivo Editar Formatar Opções Janela Executar ?

exemplo6.sce (C:\Users\MSI GT73VR TITAN SLI\Documents\UFLA\ENSINO\GAT105\20

exemplo6.sce

```
1 clear; clc  
2 A=[2 -3 -3; 4 -3 -2; -3 -7 -9]; b=[2; 1; 5];  
3 x=inv(A)*b  
4 disp(x)  
5
```

## Sparse matrices

Sparse is a matrix when it presents a lot of elements equal to zero. The sparse matrix is implemented through a set of linked lists that point to non-zero elements.

On Scilab :

```
A = [0 0 1; 2 0 0; 0 3 0]
```

```
-->sparse(A)
```

```
ans =
```

```
( 1, 3)    1.
```

```
( 2, 1)    2.
```

```
( 3, 2)    3.
```



## Operations with sparse matrices

```
A = [0 0 1; 2 0 0; 0 3 0] ;
```

```
A= sparse(A);
```

```
B = [0 1 0; 2 0 2; 3 0 0];
```

```
B = sparse(B);
```

```
C = A*B
```

To turn back matrix C in the full form:

```
D= full(C)
```


On scilab:

Scilab 6.0.1 Console

```
( 3, 3) sparse matrix


( 1, 1)      3.
( 2, 2)      2.
( 3, 1)      6.
( 3, 3)      6.

3.  0.  0.
0.  2.  0.
6.  0.  6.
```

-->  exemplo7.sce (C:\Users\MSI GT73VR TITAN SLI\Documents\UFLA\)

Arquivo Editar Formatar Opções Janela Executar ?

exemplo7.sce (C:\Users\MSI GT73VR TITAN SLI\Documents\UFLA\ENSINO\GA)

exemplo7.sce 

```
1 clear; clc
2 A = [0 0 1; -2 0 0; 0 3 0];
3 A = sparse(A);
4 B = [0 1 0; -2 0 2; -3 0 0];
5 B = sparse(B);
6 C = A*B
7 disp(C)
8 D = full(C)
9 disp(D)
```

## Iteration commands

- The loop **for**  
for variable = start : increment : end  
instruction 1  
instruction 2 ...  
instruction  $n$   
end

- Example:

```
a = 0;  
for i=1:3  
    a = a+i;  
end
```

- The loop **while**

Allowed operators :

- == or = (equals to)
- < (less than)
- > (bigger then)
- <= (less or equal)
- >= (Bigger or equal)
- ~= (different)

- Example:

```
x =1;  
while x <= 16;  
x = x*2  
end
```

## if – elseif – else

```
if condition_1
    sequence_1
elseif condition_2
    sequence_2
else
    sequence_3
end
```

- if condition\_1 is true, execute sequence\_1;
- if condition\_1 is false it evaluates condition\_2 and so on
- if all conditions are false, execute sequence\_3.

## Examples:

```
1) x = input('x=');  
if x < 0  
    y = 2*x;  
else  
    y = x;  
end  
fprintf('y = %.0f\n',y);
```

```
2) x = input('x=');  
if x < 0  
    y = -x  
elseif x == 1  
    y = x  
elseif x == 2  
    y = 2*x  
else  
    y = 5*x  
end
```

\*\* Results output on the screen (example):

// Given the matrix F with values in Newton (N)

```
F = [ 2 7 -4 0 3 ];
```

```
printf('The lowest F value is % .2f N and the highest F value is %.2f N\n ',min(F),  
max(F)); // .2f represents the number of decimals place, in this case, two.
```

## Functions

```
function[y1,...,yn] = function_name(x1,...,xm)  
    instruction_1  
    instruction_2  
    ...  
    instruction_n  
endfunction
```

where:

- $x_1, \dots, x_m$  are the input arguments,
- $y_1, \dots, y_n$  are output arguments and
- `instrução_1, ..., instrucao_n` are the instructions performed by the function.

## Functions

**Example:** Define a function that calculates values of x and y from two inputs (a e b).

```
1 clear; clc
2
3 a = input('type a value for the variable a = ');
4 b = input('type a value for the variable b = ');
5
1 function [x, y]=myfct(a, b)
2     x=a+b
3     y=a-b
4 endfunction
10
11 [x,y]=myfct(a,b)
12 printf('The value of x is %f and the value of y is %f\n',x,y)
```



## Exercise

Write an algorithm that calculate the roots of a second degree equation using functions. At the main, user must input the coefficients and the function return solutions for  $\Delta = 0$ ,  $\Delta > 0$  and  $\Delta < 0$ .

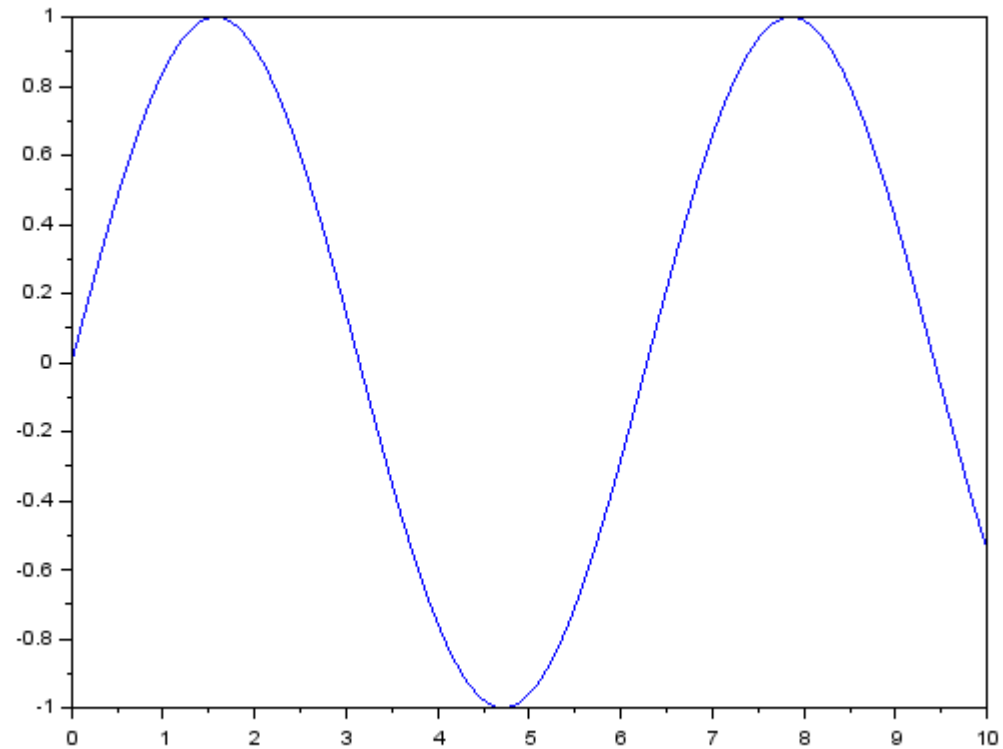
**PS:** When  $\Delta < 0$ , insert two random values for  $x_1$  and  $x_2$  and omit from the main program screen in order to avoid output errors for this specific case.

## Graphics

```
t=0:0.01:10;
```

```
y=sin(t);
```

```
plot(t,y)
```



## Lines and colors examples

Lines type	
-	_____
--	-----
-.	-.-.-.-.-
.	.....

Dots type	
.	.....
*	* * * * *
o	o o o o o o o o
+	+ + + + + + + +
x	x x x x x x x x

Colors	
y	yellow
m	magenta
c	light blue
r	red
g	green
b	dark blue
w	white
k	black

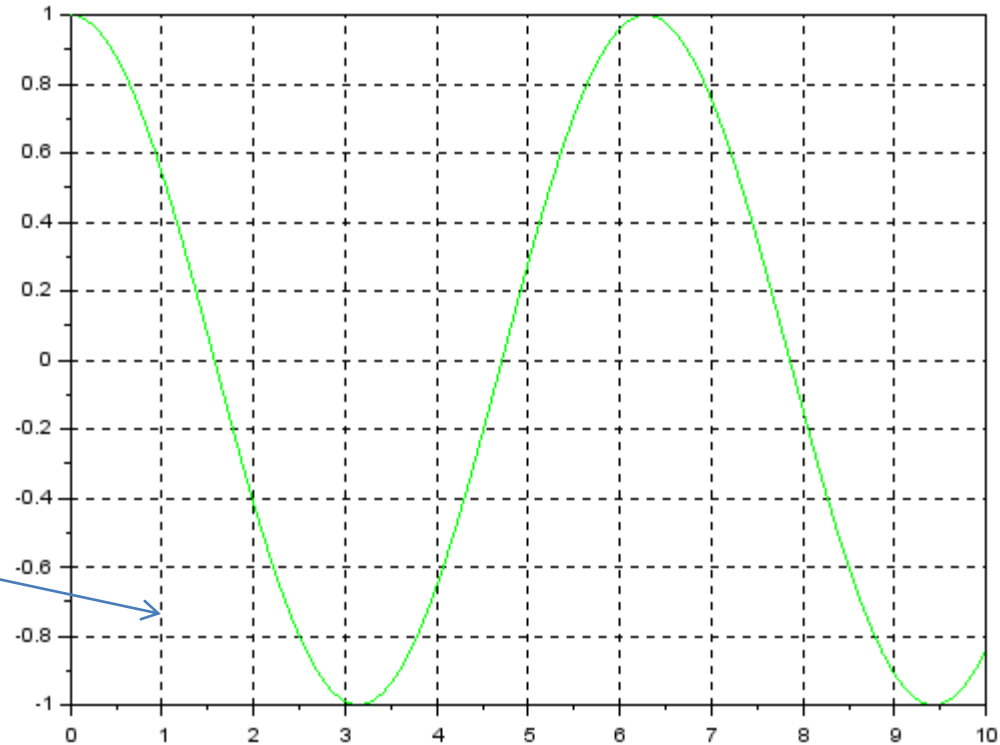
## Graphics

```
t=0:0.01:10;
```

```
z=cos(t);
```

```
plot(t,z,'g-')
```

```
xgrid
```



## Simultaneous graphics

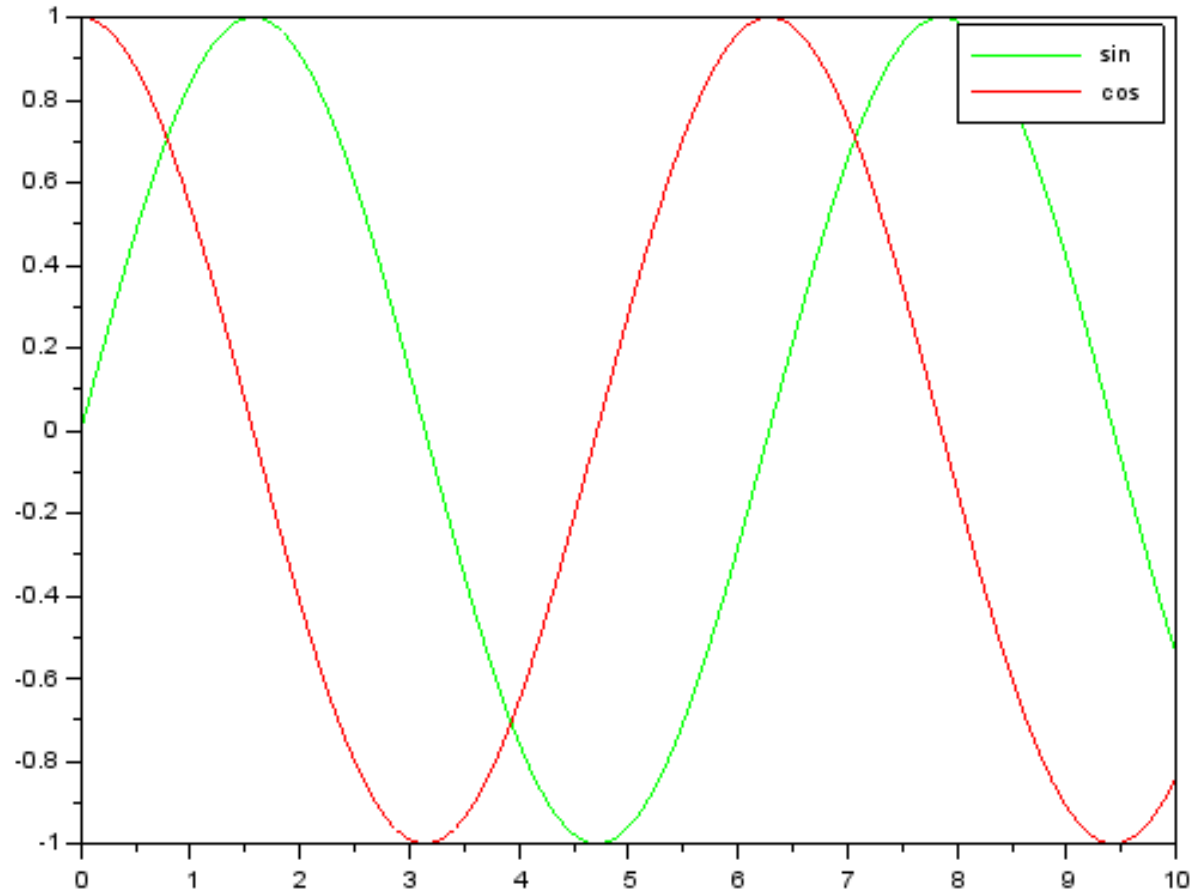
```
t=0:0.01:10;
```

```
y=sin(t);
```

```
z=cos(t);
```

```
plot(t,y,'g-',t,z,'r-')
```

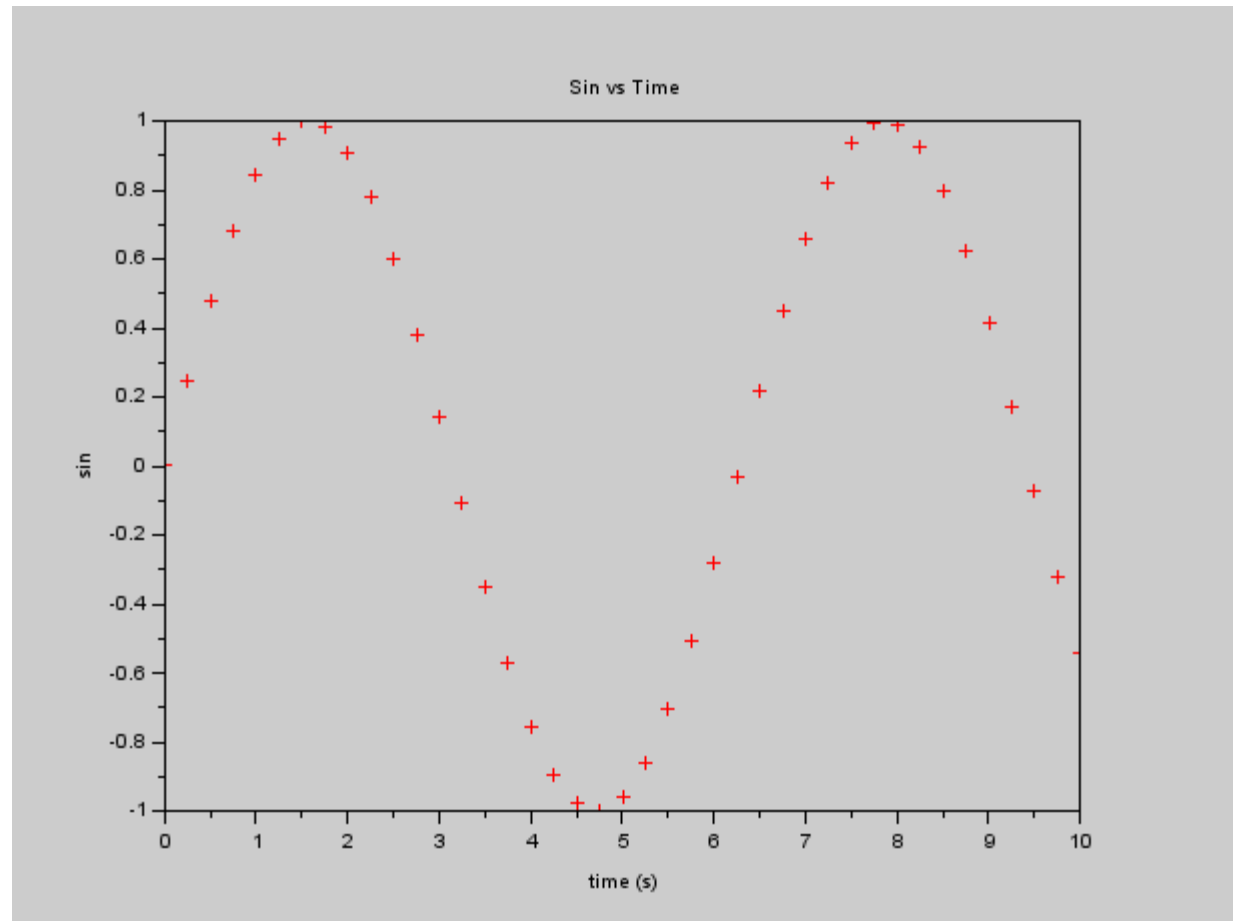
```
legend('sin','cos')
```



## Graphics

### Assigning title and name to the axes

```
t=0:0.25:10;  
y=sin(t);  
plot(t,y,'r+')  
title('Sin vs Time')  
xlabel('time (s)')  
ylabel('sin')
```



## Graphics on different screens

**Figure (i)** - adding new screens.

Example:

```
x = [0:0.1:2*%pi];
```

```
y = sin(x);
```

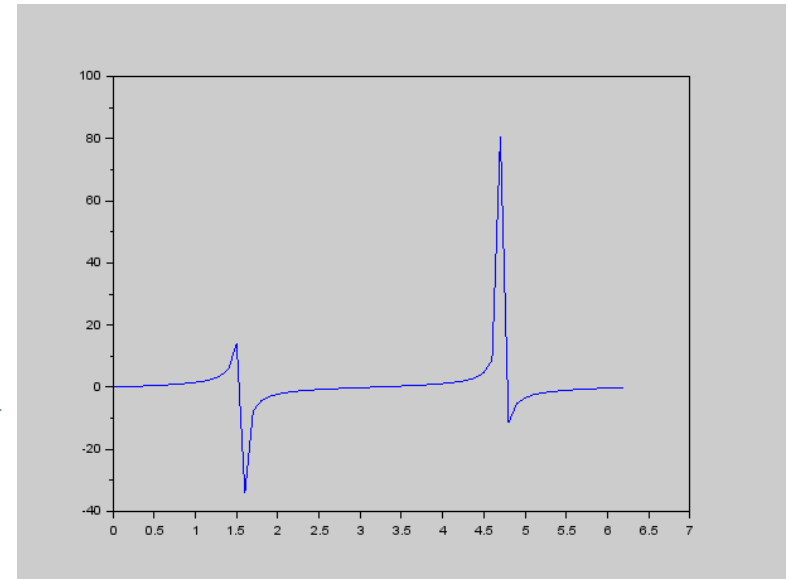
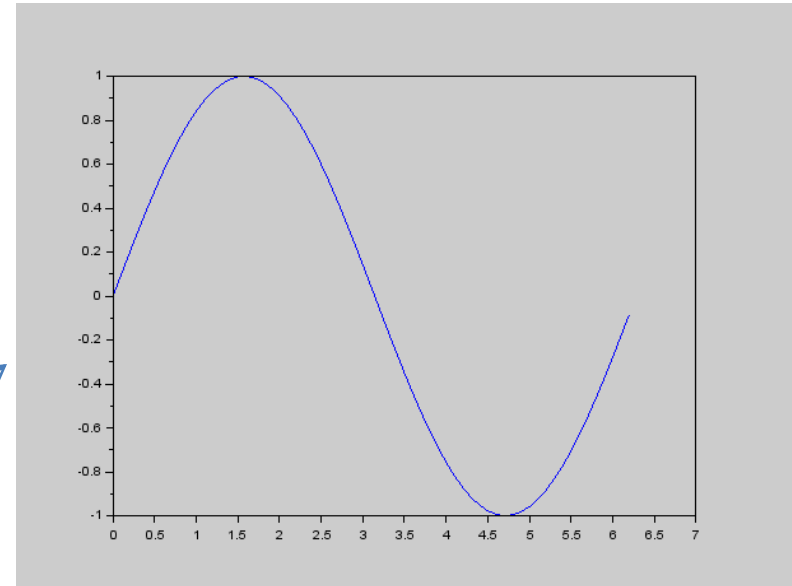
```
z = tan(x);
```

```
figure(1);
```

```
plot (x,y);
```

```
figure(2);
```

```
plot (x,z);
```



## Subplot command

- divides the screen into different graphics.

Example:

```
x=0:(2*%pi)/100:2*%pi;
```

```
subplot(2,2,1)
```

```
plot(x,sin(x))
```

```
subplot(2,2,2)
```

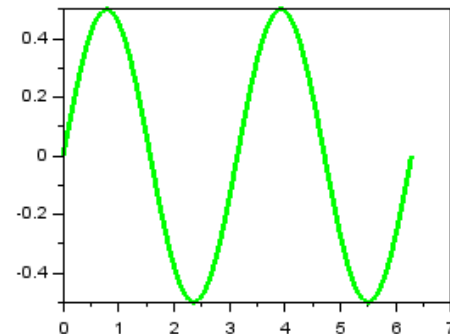
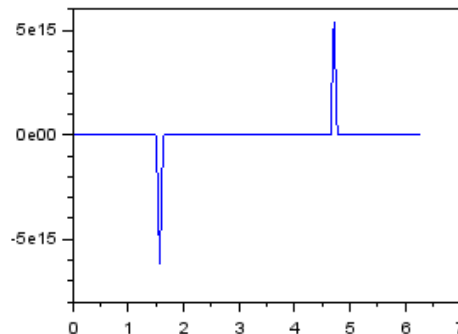
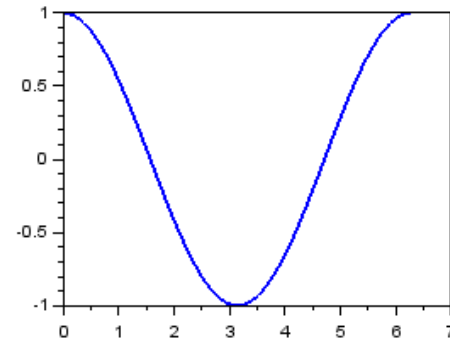
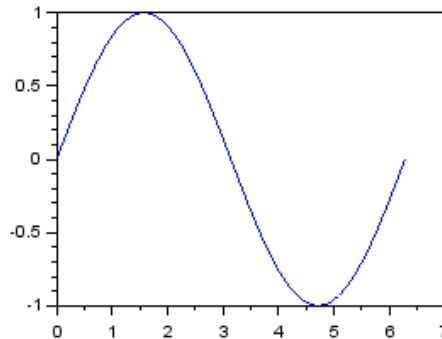
```
plot(x,cos(x),'LineWidth',2)
```

```
subplot(2,2,3)
```

```
plot(x,tan(x),'LineWidth',1)
```

```
subplot(2,2,4)
```

```
plot(x,sin(x).*cos(x) , 'g-','LineWidth',3)
```





## 3D Graphics

mesh: generates graphics in 3 dimensions

Example:

```
[X,Y]=meshgrid(-5:1:5,-4:1:4);
```

```
Z=X.^2-Y.^2;
```

```
mesh(X,Y,Z);
```

