## The GPML Matlab Library

# This is a short tutorial on the Gaussian Processes for Machine Learning (GPML) Matlab library

- Companion code to Rasmussen and Williams's book
- For documentation and downloading the code, see
   http://www.gaussianprocess.org/gpml/code/matlab/doc/
- I have also posted the code on the LMS

#### The Exact Function

We will use our favorite polynomial as the exact or "truth" function:

$$f(x) = (x-3)x^3(x-6)^4$$
.

Open a new script in the same directory as the GPML library, and define this function as follows

```
clear all; close all;

define the function to be sampled

fe = @(x) (x - 3).*(x.^3).*((x - 6).^4);
```

## Sample the Function

Next, we sample the function at the points

$$\{x^{(k)}\}_{k=1}^5 = \{1, 2, 3.5, 5.25, 7\}$$

Continuing in the script

#### **Select the Covariance function**

We need to tell the library the form of the covariance function  $K(x, x') = \sigma^2 \phi(\|x - x'\|)$ .

- We will use the squared-exponential covariance
- We will set ln(I) = 0.0 and  $ln(\sigma) = 0.0$ .

```
% set the squared exponential covariance function
covfunc = @covSEiso;
hyp.cov = [0; 0]; % hyp.cov = [log(1); log(sigma)]
```

#### **Define the Likelihood Function**

We discussed one likelihood function, but there are others

- We need to indicate which one we want
- We will use a Guassian likelihood with zero noise

## Find the Hyperparameters

Next, we maximize the likelihood to find suitable hyperparameters

```
% minimize the negative log likelihood function

hyp = minimize(hyp, @gp, -100, @infExact, ...

[], covfunc, likfunc, x, y);
```

### Sample and Plot

Finally, we can sample the resulting GP and plot it.

```
17
       % now sample the GP
       z = linspace(0, 7.5, 125)';
18
       [m s2] = gp(hyp, @infExact, [], covfunc, ...
19
20
                    likfunc, x, v, z);
       % ...and plot
21
       f = [m+1.96*sqrt(s2); ...
22
             flipdim (m-1.96*sqrt(s2),1);
23
       fill([z; flipdim(z,1)], f, [7 7 7]/8)
24
       hold on:
25
       plot(z, m):
26
       plot(x, y, '+');
27
```