MANE 6710 - Numerical Design Optimization Lab $5\,$

Human 6966

December 18 2024

Table of Contents:

E :	xecut	tive Su	mmery	3
1	Intr	oducti	on	3
2	Met	thodol	ogy	3
3	Tes	ting ar	nd Results	5
4	Con	clusio	ns	6
\mathbf{R}	efere	nces		6
5	Арр	pendix		7
	5.1	Optim	ization Algorithm Test Case Output	7
		5.1.1	One Dimentional Polynomial	7
		5.1.2	Two Dimentional Polynomial	8
		5.1.3	Shifted Two Dimentional Polynomial	9
		5.1.4	Two Dimentional Rosenbrock Function	10
		5.1.5	Two Dimentional Polynomial with Multiple Minima	11
		5.1.6	Three Dimentional Polynomial	
	5.2	Code		
		5.2.1	BFGS Algorithm	
		5.2.2	Line Search Algorithm	
		5.2.3	Zoom algorithm	

Executive Summery

Unconstrained optimization algorithms are powerful tools for engineers, as they form a basic method of solving complex multivariable optimization problems found across engineering disciplines. The purpose of this lab was for us to implement an unconstrained optimization problem from scratch to learn more about how they work. The algorithm I implemented was the Broyden–Fletcher–Goldfarb–Shanno algorithm, which is a nonlinear multivariable Quasi-Newton algorithm, that is relatively efficient for medium to large smooth optimization problems. I was successfully able to implement this algorithm in Python, which runs with reasonable efficiency and accuracy.

1 Introduction

Optimization algorithms are an important tool for engineers as they enable us to numerically determine a viable solution to a complex problem that balances various design criteria (such as weight, cost, or strength). Optimization algorithms solve these problems by numerically solving a given input equation set (called the objective function) for a local minimum. These algorithms use various methods to solve for these local minimums, which have different strengths and weaknesses.

For example, genetic algorithms can solve nonlinear equations that have a discontinuous first derivative as it rellies solly on the objective function. However, the downside of this paticular method is its computational cost as sampling the objective function several times each iteration to determine the best movement diretion takes more time and power than other methods like the Broyden–Fletcher–Goldfarb–Shanno algorithm (BFGS).

The BFGS algorithm is a non-linear Quasi-Newton optimization algorithm that is significantly more efficient than the genetic algorithm. This is because it uses derivative and approximated second derivative information to reduce the number of function calls and iterations used to determine a local minimum. However, the downside to using this and other Quasi-Newton methods is they rely on the function having a continuous, easily computed first derivative. This means that there are problems the genetic algorithm is capable of solving that the BFGS algorithm cannot.

2 Methodology

The BFGS algorithm I implemented in this project is from algorithms 6.1, 3.5, and 3.6 [1] shown in Figures 1, 2, and 3 respectively.

My implementation of this algorithm works by using the complex step method to calculate the gradient (∇f_k) at the current position (x_k) using a step size of 10^{-30} . Then my code calculates the step direction (p_k) from the gradient and the current approximation of the hessian (H_k) using the equation $p_k = -H_k \nabla f_k$. From this and the given objective function (f(x)), an anonymous scalar function is defined as $\phi(\alpha) = f(x_k + \alpha p_k)$ and an anonymous function for the derivative is defined as $\phi'(\alpha) = \nabla \phi(\alpha)$, which are given to the line search algorithm to solve for a minimum in the search direction.

The Line Search algorithm iterates through values of α until it either finds values on both sides of the directional minimum, finds an increasingly positive first derivative, or runs out of allowed iterations. In the first case, the line search method calls the Zoom algorithm, passing it the two endpoints and the scalar functions, and returns its output. In the second case, the function returns the current value of α and in the third case the algorithm throws a runtime error.

The Zoom algorithm performs a bisection search on the given interval of the scalar function, checking if the current α satisfies the strong Wolfe conditions for each iteration. When the strong Wolfe conditions are satisfied, the algorithm returns the current step length ($\alpha_{\text{current step}} = 0.5(\alpha_{\text{high bound}} + \alpha_{\text{low bound}})$). In iterations where the strong Wolf conditions aren't met, the algorithm sets the high bound of the interval to the current step if the sufficient decrease condition ($\phi(\alpha_{\text{current step}}) < \phi(0)$)

```
Algorithm 6.1 (BFGS Method).

Given starting point x_0, convergence tolerance \epsilon > 0, inverse Hessian approximation H_0;

k \leftarrow 0;

while \|\nabla f_k\| > \epsilon;

Compute search direction

p_k = -H_k \nabla f_k;

Set x_{k+1} = x_k + \alpha_k p_k where \alpha_k is computed from a line search procedure to satisfy the Wolfe conditions (3.6);

Define s_k = x_{k+1} - x_k and y_k = \nabla f_{k+1} - \nabla f_k;

Compute H_{k+1} by means of (6.17);

k \leftarrow k + 1;

end (while)
```

Figure 1: Algorithm 6.1: BFGS Method

```
Algorithm 3.5 (Line Search Algorithm).

Set \alpha_0 \leftarrow 0, choose \alpha_{\max} > 0 and \alpha_1 \in (0, \alpha_{\max}); i \leftarrow 1; repeat

Evaluate \phi(\alpha_i); if \phi(\alpha_i) > \phi(0) + c_1\alpha_i\phi'(0) or [\phi(\alpha_i) \geq \phi(\alpha_{i-1}) \text{ and } i > 1]
\alpha_* \leftarrow \mathbf{zoom}(\alpha_{i-1}, \alpha_i) \text{ and stop};
Evaluate \phi'(\alpha_i); if |\phi'(\alpha_i)| \leq -c_2\phi'(0)
\mathbf{set} \ \alpha_* \leftarrow \alpha_i \text{ and stop};
if \phi'(\alpha_i) \geq 0
\mathbf{set} \ \alpha_* \leftarrow \mathbf{zoom}(\alpha_i, \alpha_{i-1}) \text{ and stop};
Choose \alpha_{i+1} \in (\alpha_i, \alpha_{\max}); i \leftarrow i+1; end (repeat)
```

Figure 2: Algorithm 3.5: BFGS Line Search Method

 $c_1\alpha_{\text{current step}}\phi'(0)$) isn't satisfied and the low bound of the interval to the current step if the sufficient decrease condition is met but the flatness condition $(|\phi'(.\alpha_{\text{current step}})| \leq -c_2\phi'(0))$. Note: c_1 and c_2 were chosen to be 0.0001 and 0.9 respectively based on the advice from the textbook [1].

Once the Zoom and Line Search algorithms return the current step length (α) , the BFGS algorithm updates the current position, gradient, and Hessian estimate. The Hessian estimate update equation is given in Equation 1 [1] (y_k , and s_k , and ρ_k are given in Equations 2, 3, and 4 respectively). Then the current step statistics are printed to the terminal and the ending condition ($||\nabla f(x_k)||$ < Error Tolerance) is checked to determine if the algorithm needs another iteration and, if not, returns the final position.

$$H_{k+1} = (I - \rho_k s_k y_k^T) H_k (I - \rho_k y_k s_k^T) + \rho_k s_k s_k^T$$
(1)

$$y_k = \nabla f(x_{k+1}) - \nabla f(x_k) \tag{2}$$

```
Algorithm 3.6 (zoom).

repeat

Interpolate (using quadratic, cubic, or bisection) to find a trial step length \alpha_j between \alpha_{lo} and \alpha_{hi};

Evaluate \phi(\alpha_j);

if \phi(\alpha_j) > \phi(0) + c_1 \alpha_j \phi'(0) or \phi(\alpha_j) \ge \phi(\alpha_{lo}) \alpha_{hi} \leftarrow \alpha_j;

else

Evaluate \phi'(\alpha_j);

if |\phi'(\alpha_j)| \le -c_2 \phi'(0) Set \alpha_* \leftarrow \alpha_j and stop;

if \phi'(\alpha_j)(\alpha_{hi} - \alpha_{lo}) \ge 0 \alpha_{hi} \leftarrow \alpha_{lo};

\alpha_{lo} \leftarrow \alpha_j;

end (repeat)
```

Figure 3: Algorithm 3.6: BFGS Zoom Method

$$s_k = \alpha p_k \tag{3}$$

$$\rho_k = \frac{1}{y_k^T s_k} \tag{4}$$

3 Testing and Results

Once I implemented the algorithm in Python, the algorithm needed to be tested to ensure it worked. The test cases and the algorithm's results are summarized in Table 1. I chose a scalar function for the first test case, as it is a special case that isn't affected by matrix algebra errors while still testing the different algorithms and their integration. Once I ensured the algorithm was running as intended with the scalar case, I chose to implement two simple two-dimensional polynomial cases to test the matrix algebra implementation and how the code handles vectors. There were several matrix algebra errors due to how the Numpy library handles arrays that were fixed using these test cases. The final set of test cases I chose to test the algorithm's ability to handle more complex problems. The Two-dimensional Rosenbrock function was suggested by the instructor as a good single-objective optimization test case used in research. The fifth test case tested how the algorithms reacted to multimodal cases and the sixth tested the algorithm's ability to handle higher dimensional problems. See Table 2 for the initial conditions used in each test case.

As is shown in Table 1, the algorithm I implemented was able to consistently find a minimum within a reasonable time frame (the largest number of iterations used being 34 in the used test cases). While there is some error between the calculated and actual minima locations, particularly in cases with unequal scaling. As shown in the Appendix section for each test case, the First-order Optimality (magnitude of the gradient) decreased by at least nine orders of magnitude demonstrating a properly functioning optimization algorithm converging on a viable solution. Between the low error in the results and the convergence history, my implementation of the BFGS algorithm is shown to work in all of the test cases.

Table 1: Test Cases and Algorithm Results

Test Case	Actual Minima Location	Calculated Minima Location	Apendix
$-x^2$	0	0,0	5.1.1
$x_1^4 + x_2^2$	(0,0)	(1.28e-3,-2.10e-8),(1.28e-3,-2.10e-8)	5.1.2
$(x_1-1)^4+(x_2+2)^2$	(1,-2)	(0.999, -1.9999), (1.001, -1.99999)	5.1.3
two dimensional Rosenbrock	(1,1)	(1,1)	5.1.4
$x_1^4 + x_2^4 - 17x_2^3 + 45x_2^2$	(1,3), (1,13.6342)	(1.0002,3), (0.9972,13.6342)	5.1.5
$(x_1-1)^4 + (x_2+2)^2 + 1 + 5(x_3-3)^4$	(1,-2,3)	(0.9996, -2, 3), (1.0015, -2, 3)	5.1.6

Table 2: Initial Conditions for Test Cases

Test Case	x_0	H_0
$-x^2$	10,-10	0.1I
$x_1^4 + x_2^2$	(10,10),(-10,-10)	0.1I
$(x_1-1)^4+(x_2+2)^2$	(4,4),(-7,-7)	0.05I
two dimensional Rosenbrock	(1,1)	0.1I
$x_1^4 + x_2^4 - 17x_2^3 + 45x_2^2$	(4,4),(-7,-7)	0.1I
$(x_1-1)^4 + (x_2+2)^2 + 1 + 5(x_3-3)^4$	(4,4,4),(-7,-7,-7)	0.1I

4 Conclusions

I was able to successfully implement the nonlinear unconstrained optimization algorithm BFGS. As shown in the results, the implemented algorithm was able to handle simple and complex smooth nonlinear multivariable optimization problems efficiently. However, my implementation of the BFGS algorithm has significant limitations. Firstly, it only handles unconstrained optimization algorithms. This limits the potential applications for this algorithm as most problems in engineering have constraints. This can be somewhat mitigated by adding barrier functions to the objective function, however, it will likely be less efficient and accurate than an algorithm designed for handling constraints. Secondly, the algorithm only works with deterministic functions that are 'smooth' and have a continuous first derivative. Thirdly, this implementation is less efficient for linear optimization problems than purpose-made algorithms. Finally, this algorithm doesn't handle functions that go to negative infinity well (it usually throws an error), so it should only be used on functions with real minima.

References

[1] S. W. Jorge Nocedal, Numerical optimization second edition, Book, 2006.

5 Appendix

5.1 Optimization Algorithm Test Case Output

5.1.1 One Dimentional Polynomial



Figure 4: Function output for one dimensional polynomial from two starting points

5.1.2 Two Dimentional Polynomial

Iterations:	grad	Iterations:	grad
1	65.58403483318178	1	65.58403483318178
2	51.680716658179655	2	51.680716658179655
3	15.290466011992974	3	15.290466011992974
4	12.394032704204294	4	12.394032704204294
5	9.477798608410072	5	9.477798608410072
6	5.178661875102632	6	5.178661875102632
7	2.1773968474436325	7	2.1773968474436325
8	0.8221514143987172	8	0.8221514143987172
9	0.454889195063089	9	0.454889195063089
10	0.2857348166513772	10	0.2857348166513772
11	0.13584582547710278	11	0.13584582547710278
12	0.0464531951190135	12	0.0464531951190135
13	0.023335755179815895	13	0.023335755179815895
14	0.01747223023161133	14	0.01747223023161133
15	0.008776985597580767	15	0.008776985597580767
16	0.002147450337541808	16	0.002147450337541808
17	0.0015736080969060552	17	0.0015736080969060552
18	0.0014467020121639686	18	0.0014467020121639686
19	0.0006259883329915933	19	0.0006259883329915933
20	7.49960770268807e-05	20	7.49960770268807e-05
21	0.00016772994998276555	21	0.00016772994998276555
22	0.00013212992776993662	22	0.00013212992776993662
23	4.261952044649142e-05	23	4.261952044649142e-05
24	8.982231749875275e-06	24	8.982231749875275e-06
25	1.9101024019070267e-05	25	1.9101024019070267e-05
26	1.156345652089891e-05	26	1.156345652089891e-05
27	2.318783372309847e-06	27	2.318783372309847e-06
28	1.7494845845582582e-06	28	1.7494845845582582e-06
29	2.0258010729966285e-06	29	2.0258010729966285e-06
30	9.257729385853145e-07	30	9.257729385853145e-07
31	4.274642526164209e-08	31	4.274642526164209e-08
bfgs[-1.282375	509e-03 -2.09529297e-08]	bfgs[1.282375	09e-03 2.09529297e-08]

Figure 5: Function output for two dimensional polynomial from two starting points

5.1.3 Shifted Two Dimentional Polynomial

Iterations:	grad	Iterations:	grad
1	56.340816607500486	1	442.47820629834433
2	8.975456017530629	2	64.99383329095672
3	6.806647524875654	3	38.73384423230395
4	0.14184863330781683	4	12.508293226775423
5	0.0009714744472591841	5	5.621957850248754
6	0.00013065326931259422	6	3.3311886758200204
7	0.00015399075436447785	7	2.5168181853149805
8	0.0005565454995007706	8	1.5894162989075442
9	0.0005638851609230319	9	0.7803443511994075
10	0.00024382693631504204	10	0.24323989043595762
11	1.3841268955275838e-05	11	0.0955112574814264
12	5.1579251356273843e-05	12	0.0810742678993822
13	4.828845594752732e-05	13	0.06356240622723838
14	1.8009211663722587e-05	14	0.033153143446662
15	1.1317081371780335e-06	15	0.007823257469121702
16	5.779569120065623e-06	16	0.0048387151658952085
17	4.1401531711586605e-06	17	0.005123317104651325
18	1.0917889818202174e-06	18	0.0028512099436148177
19	3.9756649753852955e-07	19	0.0005466242011692326
20	6.212506800217101e-07	20	0.00042434541697837887
21	3.2924237491447375e-07	21	0.0004814519071360643
22	4.199133178057899e-08	22	0.00023268283105266655
bfgs[0.9993471	-1.99999998]	23	2.3110256159098433e-05
Iterations:	grad	24	5.053119100994786e-05
1	442.47820629834433	25	4.621663701041531e-05
2	64.99383329095672	26	1.7414490196882007e-05
3	38.73384423230395	27	1.3515939120023806e-06
4	12.508293226775423	28	6.051021320554987e-06
5	5.621957850248754	29	4.216913487507347e-06
6	3.3311886758200204	30	1.1102194694811617e-06
7	2.5168181853149805	31	4.4165021324450455e-07
8	1.5894162989075442	32	6.709111904820717e-07
9	0.7803443511994075	33	3.55566553371198e-07
10	0.24323989043595762	34	4.674735595228893e-08
11	0.0955112574814264	bfgs[1.00072178	3 -1.9999998]

Figure 6: Function output for two dimensional polynomial from two starting points

5.1.4 Two Dimentional Rosenbrock Function

Iterations:	grad	Iterations:	grad
1	65.58403483318178	1	65.58403483318178
2	51.680716658179655	2	51.680716658179655
_ 3	15.290466011992974	3	15.290466011992974
4	12.394032704204294	4	12.394032704204294
5	9.477798608410072	5	9.477798608410072
6	5.178661875102632	6	5.178661875102632
7	2.1773968474436325	7	2.1773968474436325
8	0.8221514143987172	8	0.8221514143987172
9	0.454889195063089	9	0.454889195063089
10	0.2857348166513772	10	0.2857348166513772
11	0.13584582547710278	11	0.13584582547710278
12	0.0464531951190135	12	0.0464531951190135
13	0.023335755179815895	13	0.023335755179815895
14	0.01747223023161133	14	0.01747223023161133
15	0.008776985597580767	15	0.008776985597580767
16	0.002147450337541808	16	0.002147450337541808
17	0.0015736080969060552	17	0.0015736080969060552
18	0.0014467020121639686	18	0.0014467020121639686
19	0.0006259883329915933	19	0.0006259883329915933
20	7.49960770268807e-05	20	7.49960770268807e-05
21	0.00016772994998276555	21	0.00016772994998276555
22	0.00013212992776993662	22	0.00013212992776993662
23	4.261952044649142e-05	23	4.261952044649142e-05
24	8.982231749875275e-06	24	8.982231749875275e-06
25	1.9101024019070267e-05	25	1.9101024019070267e-05
26	1.156345652089891e-05	26	1.156345652089891e-05
27	2.318783372309847e-06	27	2.318783372309847e-06
28	1.7494845845582582e-06	28	1.7494845845582582e-06
29	2.0258010729966285e-06	29	2.0258010729966285e-06
30	9.257729385853145e-07	30	9.257729385853145e-07
31	4.274642526164209e-08	31	4.274642526164209e-08
bfgs[-1.282375	09e-03 -2.09529297e-08]	bfgs[1.2823750	99e-03 2.09529297e-08]

Figure 7: Function output for two dimensional Rosenbrock Function from one starting point

5.1.5 Two Dimentional Polynomial with Multiple Minima

Iterations:	grad	Iterations:	grad
1	7.039391029514307	1	593.3935263992481
2	0.12004658381253484	2	319.545937420049
3	0.08533043356255114	3	473.8574794033544
4	0.2120188355121932	4	418.86976790550654
5	0.3061268958883217	5	139.28932091766006
6	0.24986420826773392	6	66.1096109011661
7	0.084396360063551	7	30.966000339939256
8	0.008266180032129837	8	13.742972535708395
9	0.027488657118786147	9	4.511687908107179
10	0.022357723969299387	10	1.967816628197473
11	0.007168978343351536	11	0.8339069908811855
12	0.0011358951261645814	12	0.3584670399901734
13	0.0029053581940634977	13	0.15417390831930014
14	0.0019573841005107746	14	0.06631074550623645
15	0.000468341081580844	15	0.028524865867473246
16	0.0002137114339111993	16	0.01227008769633971
17	0.0003069119577110067	17	0.005278116286219785
18	0.00016073866662605544	18	0.0022704296340439224
19	1.972859591231157e-05	19	0.000976647846380209
20	3.1915001661787985e-05	20	0.0004201144698644053
21	3.0503928730416796e-05	21	0.00018071633162249212
22	1.1924910273030958e-05	22	7.773688236734789e-05
23	6.577248836736022e-07	23	3.34392750698766e-05
24	4.02999940591284e-06	24	1.4384228771538615e-05
25	2.800042786074979e-06	25	6.187515672800093e-06
26	7.406320693787607e-07	26	2.661619939565364e-06
27	3.02775543023223e-07	27	1.1449216589576383e-06
28	4.508901751938955e-07	28	4.92499167601005e-07
29	2.3417408605071746e-07	29	2.118532986312597e-07
30	2.8304108422669455e-08	30	9.113075333215174e-08
bfgs[1.00025018	3.	bfgs[0.9971651	2 13.63418126]

Figure 8: Function output for two dimensional polynomial from two starting points

5.1.6 Three Dimentional Polynomial

Iterations:	grad	Iterations:	grad
1	65.58403483318178	1	65.58403483318178
2	51.680716658179655	2	51.680716658179655
3	15.290466011992974	3	15.290466011992974
4	12.394032704204294	4	12.394032704204294
5	9.477798608410072	5	9.477798608410072
6	5.178661875102632	6	5.178661875102632
7	2.1773968474436325	7	2.1773968474436325
8	0.8221514143987172	8	0.8221514143987172
9	0.454889195063089	9	0.454889195063089
10	0.2857348166513772	10	0.2857348166513772
11	0.13584582547710278	11	0.13584582547710278
12	0.0464531951190135	12	0.0464531951190135
13	0.023335755179815895	13	0.023335755179815895
14	0.01747223023161133	14	0.01747223023161133
15	0.008776985597580767	15	0.008776985597580767
16	0.002147450337541808	16	0.002147450337541808
17	0.0015736080969060552	17	0.0015736080969060552
18	0.0014467020121639686	18	0.0014467020121639686
19	0.0006259883329915933	19	0.0006259883329915933
20	7.49960770268807e-05	20	7.49960770268807e-05
21	0.00016772994998276555	21	0.00016772994998276555
22	0.00013212992776993662	22	0.00013212992776993662
23	4.261952044649142e-05	23	4.261952044649142e-05
24	8.982231749875275e-06	24	8.982231749875275e-06
25	1.9101024019070267e-05	25	1.9101024019070267e-05
26	1.156345652089891e-05	26	1.156345652089891e-05
27	2.318783372309847e-06	27	2.318783372309847e-06
28	1.7494845845582582e-06	28	1.7494845845582582e-06
29	2.0258010729966285e-06	29	2.0258010729966285e-06
30	9.257729385853145e-07	30	9.257729385853145e-07
31	4.274642526164209e-08	31	4.274642526164209e-08
bfgs[-1.2823750	99e-03 -2.09529297e-08]	bfgs[1.2823750	9e-03 2.09529297e-08]

Figure 9: Function output for three dimensional polynomial from two starting points

5.2 Code

5.2.1 BFGS Algorithm

```
from lineSearch import lineSearch
  import numpy as np
  def bfgs (funcs, x0, H0, e, maxIterations = 1000):
          # initialize variables
6
           h=np.array(H0);
           xk=np.array(x0);
           \dim=\max(\text{np.shape}(H0));
           fk = grad(funcs, xk, isfk = 1);
10
           count = 0;
11
12
          # print out headers
13
           print("Iterations:\t|grad|")
15
          # loop through until the norm of the gradient is less than e or
16
              the maximum number of iterations is reached
           while count<maxIterations and np.linalg.norm(fk)>e:
17
                   #calculate search direction
18
                   pk=np.array(1);
19
                   if \dim ==1:
20
                           pk=np.array(-1*h*fk);
21
                           pk=pk[:,0];
22
23
                   else:
24
                           pk=np.zeros(dim);
25
                           c = 0:
26
                            for i in -1*np.matmul(h, fk):
27
                                    pk[c] = i[0];
28
                                    c+=1;
29
30
                   #create scalar function in direction pk
31
                   phi=lambda \ a: funcs(xk+a*pk)[0];
32
33
                   #create anonomous function for getting the derivative
34
                   der=lambda a: phi(complex(a
35
                      36
                   #compute line search
37
                   a=lineSearch (1, phi, der, maxIterations=1000000);
38
39
                   #calc xk+1
40
                   xk1=xk+a*pk;
                   #calc sk
43
                   sk=a*pk;
44
```

```
#calc yk
45
                                                          yk=grad (funcs, xk1)-grad (funcs, xk);
46
                                                         #calc rho k
47
                                                          rhok = 1/((yk) @cols(sk)) [0]
48
49
                                                         #calc Hk+1
                                                         #eqn 6.17
51
                                                          if \dim ==1:
52
                                                                                  h = ((np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk))*h*(np.eye(dim)-rhok*(sk*np.transpose(yk)))*h*(
53
                                                                                             \cdot \operatorname{eye}(\dim) - \operatorname{rhok} *(\operatorname{yk*np} \cdot \operatorname{transpose}(\operatorname{sk}))) + \operatorname{rhok} *(\operatorname{sk})
                                                                                            *np.transpose(sk));
                                                          else:
54
                                                                                   a1=rhok*mult(cols(sk),sk)
55
                                                                                  # print(a1)
56
                                                                                   a21=np.eye(dim)-rhok*mult(cols(sk),yk)
57
                                                                                   a22=np.eye(dim)-rhok*mult(cols(yk),(sk))
58
                                                                                   a2=a21@(h@a22)
59
                                                                                  h=a2+a1;
60
61
                                                         # iterate count
62
                                                          count +=1;
64
                                                         # update gradient
65
                                                          fk = grad(funcs, xk1, isfk = 1);
66
67
                                                         # update position
68
                                                          xk=xk1;
69
                                                         # print step info
71
                                                          print(str(count)+' \setminus t \setminus t'+str(np.linalg.norm(fk)))
72
73
                                # print warning if maximum number of iterations are reached
74
                                 if count>=maxIterations:
75
                                                          print("warning max maxIterations reached");
76
                                # return final position
                                 return xk
79
80
81
82
        83
                                 """use complex step to calculate function gradient
84
85
                                 Inputs:
86
                                                          func - the function to calculate gradient of
87
                                                          x - the point to evaluate at
88
                                                          step - (optional) the imaginary step size to use
89
                                 Output:
90
                                                          the complex step approximation of the gradient"""
91
```

92

```
# initialize complex inputs
93
            y=np.zeros(np.shape(x), dtype=complex)
94
            for i in range(np.size(y)):
95
                     y[i]=x[i];
96
97
                     initialize outputs
            z=np.zeros(np.shape(y))
99
100
   # iterate through the input directions and get derivative in each
101
       direction using complex step
            for i in range (np. size (z)):
102
                     # keep indicies in correct bounds
103
                     if i = np. size(x):
104
                              break;
105
                     # add complex step to correct input direction
106
                     y[i] = complex(x[i], step)
107
                     # calculate derivative in that direction
108
                     z[i] = func(y)[0].imag/step;
109
                     # remove the complex step from the variable
110
                     y[i] = x[i]
111
            # convert to column vector if needed
112
            if isfk:
113
                     z = cols(z)
114
     return output
115
            return z
116
117
   def cols(x):
118
            """ define a row numpy array as a column matrix. Note this was
119
               implamented due to native python methods/python libraries
                acting oddly
120
            Inputs:
121
                     x - the array to transpose
122
            Output:
123
                     z - the transposed array"""
124
            y=np.zeros((np.size(x),1));
125
            cont = 0;
            for i in x:
127
                     y [cont, 0] = i;
128
                     cont += 1;
129
            return y;
130
   def mult(x,y):
131
            """ define a row numpy array as a column matrix. Note this was
132
               implamented due to native python methods/python libraries
                acting oddly
133
            Inputs:
134
                     x - the first array to multiply
135
                     y - the second array to multiply
136
137
            Output:
```

```
z - the matrix resulting from the multiplication""
138
                           z=np. zeros((np. shape(x)[0], np. shape(x)[0]))
139
                           for i in range (np.size(x)):
140
                                               for j in range (np. size (x)):
141
                                                                  z[i,j]=x[i][0]*y[j]
142
                                              # print(z)
                           return z
144
145
                                           test casses
146
147
       # one dimentional quadratic
148
       func=lambda x: np.array(x*x);
149
       h0=np.array(np.eye(1))*.1
       x0=10*np.ones(1);
       print ("bfgs"+str (bfgs (func, x0, h0,.000001)))
152
       x0 = -10*np.ones(1);
153
       print ("bfgs"+str (bfgs (func, x0, h0,.000001)))
154
155
       # two dimensional polynomial
156
       func = lambda x: np. array([x[0]*x[0]*x[0]*x[0]+x[1]*x[1]))
       h0=np. array (np. eve (2)) *.1;
       x0=10*np.ones(2);
159
       print ("bfgs"+str (bfgs (func, x0, h0,.0000001)))
160
       x0 = -10*np.ones(2);
161
       print ("bfgs"+str (bfgs (func, x0, h0, .0000001)))
162
163
       #two dimensional polynomial non-zeros minimum/position
164
       func = lambda x: np. array([(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)+(x[1]+2)*(x[0]-1)+(x[1]+2)*(x[0]-1)+(x[1]+2)*(x[0]-1)+(x[0]-1)+(x[0]-1)*(x[0]-1)+(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*
165
              x[1]+2)+1
       h0=np. array (np. eye (2)) * .1;
166
       x0=4*np.ones(2);
167
       print ("bfgs"+str (bfgs (func, x0, h0, .0000001)))
168
       x0 = -7*np.ones(2);
169
       print ("bfgs"+str (bfgs (func, x0, h0,.0000001)))
170
171
       # two dimensional rosenbrock function
172
       func = lambda x: np.array([(((1-x[0])*(1-x[0]))+100*((x[1]-(x[0]*x[0]))*(
              x[1] - (x[0] * x[0])))))
       h0=np.array(np.eye(2))*.05;
174
       x0=0*np.ones(2);
175
       print ("bfgs"+str (bfgs (func, x0, h0,.0000001)))
176
177
       # two dimensional polynomial, multiple minima
       func = lambda x: np.array([(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)+ 45*(x[0]-1))
               [1]-3)*(x[1]-3)+(x[1]-3)*(x[1]-3)*(x[1]-3)*(x[1]-3)-17*(x[1]-3)*(x[1]-3)
               [1]-3)*(x[1]-3)
       h0=np. array (np. eye (2)) *.1;
180
       x0=4*np.ones(2);
181
       print ("bfgs"+str (bfgs (func, x0, h0,.0000001)))
       x0 = -7*np.ones(2);
```

```
print("bfgs"+str(bfgs(func,x0,h0,.0000001)))
184
185
                 #three dimensional polynomial
186
187
                   func = lambda x: np.array([(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)+(x[1]+2)*(x[0]-1)*(x[0]-1)+(x[1]+2)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(x[0]-1)*(
                                     x[1]+2)+1+5*(x[2]-3)*(x[2]-3)+(x[2]-3)*(x[2]-3)*(x[2]-3)*(x[2]-3)]
                  h0=np.array(np.eye(3))*.1;
189
                   x0=4*np.ones(3);
190
                   print("bfgs"+str(bfgs(func,x0,h0,.0000001)))
191
                   x0 = -7*np.ones(3);
192
                   print("bfgs"+str(bfgs(func,x0,h0,.0000001)))
193
```

5.2.2 Line Search Algorithm

```
from zoom import zoom;
  import numpy as np;
   def line Search (amax, phi, phiprime, c1=0.0001, c2=.9, maxIterations=100000):
5
            ai = 1.0
           # print (amax)
           # initialize variables
            ai2 = 0.0:
9
           count = 0:
10
           # print("eval0: "+str(phi(0)))
11
           # print (" deval0: "+str (phiprime (0)))
12
           # print("eval1: "+str(phi(ai)))
           # print("deval1: "+str(phiprime(ai)))
14
            while count<maxIterations:
15
16
                    # print(str(c1*phiprime(0)));
17
                    # check sufficient decrease
18
                    if (phi(ai)>(phi(0)+c1*ai*phiprime(0))) or ((phi(ai)>=phi(ai))
19
                        ai2)) and (count>0):
                             # print("zoooominggg"+str(count))
20
                                      # call zoom and return value
21
                             return zoom (ai2, ai, phi, phiprime, c1, c2);
22
                             #check curavture condition
23
                    # print(abs(phiprime(ai)))
24
                    # print (-1*c2*phiprime(0))
25
                    # break
26
                    if (abs(phiprime(ai)) \le (-1*c2*phiprime(0))):
                             # print("succssesss")
28
                             #return current value
29
                             return ai;
30
                             #if phi increasing
31
                    if phiprime(ai) >= 0:
32
                             #call zoom and return
33
                             return zoom (ai, ai2, phi, phiprime, c1, c2);
                    #reset ai2
35
                    ai2=ai;
36
                    count +=1;
37
38
                    # interpolate ai
39
                    ai *= 1.1;
40
41
                    # if viable point not found print warning and return Null
            print("Warning: max number of itterations reached"+ai);
43
            return None;
44
```

5.2.3 Zoom algorithm

```
import numpy as np;
2
3
   def zoom(a0, ahi, phi, phiPrime, c1, c2, maxIterations=100000):
           # print(a0)
           # print(ahi)
           alo=a0;
           count = 0;
9
           aj = 0;
10
           # print("eval0: "+str(phi(0)))
11
           # print (" deval0: "+str (phiPrime (0)))
12
           # print("eval1: "+str(phi(ahi)))
           # print("deval1: "+str(phiPrime(ahi)))
14
           # while number of itterations < some max number (to prevent
15
               infinite loops)
           while count<maxIterations:
16
                    count+=1;
17
                    # interpolate aj
                    aj = (ahi + alo)/2
                    # print(ahi)
20
                    # print(aj)
21
                    # print(alo)
22
                    # print("evalj: "+str(phi(aj)))
23
                    # print("devalj: "+str(phiPrime(aj)))
24
                    # check sufficient decrease condition
25
                    if((phi(aj)>phi(0)+c1*(aj)*phiPrime(0))) or (phi(aj)>=phi
26
                        (alo))):
                            # if not viable move upper bound
27
                             ahi=aj;
28
29
                    else:
30
                             # evaluate flatness condition
31
                             if abs(phiPrime(aj)) \le -c2*phiPrime(0):
32
                                     # if flat enough return aj
                                      return aj;
34
                             if phiPrime(aj)*(ahi-alo)>=0:
35
                                      # enforce phi(ahi)>phi(alo)
36
                                      ahi=alo;
37
                                     # print(ahi)
38
                             # if sufficient decrease satisfied but not
39
                                flatness, update alo
                             alo=aj;
                            # print(alo)
41
                    \# if count>10:
42
                    #
                             return
43
           # if viable point not found print warning and return Null
44
           print("Warning: max number of itterations reached -z"+str(aj));
45
```

return a0;