

Game Project

by Dark Ducks

Team

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¹<http://www.teamnames.net/>

Game Overview

- Theme:
 - The Price of Freedom
- Idea:
 - A 2(.5)D steampunk styled action game with a obscure storyline.

Tetrad

- Story:
 - Retrospective Storytelling
 - Background: Surface destroying Magitech war
 - Underwater living
- Aesthetics:
 - Steampunk (There will be Zeppelins)
 - <3D
 - Inside areals

Tetrad

- Mechanics:
 - Real time fight
 - Gestures
 - WASD + Mouse
 - Fight on distance

Technologie

- Programming Language
 - Actionscript
 - Javascript
- Libraries
 - Allegro
 - Pygame