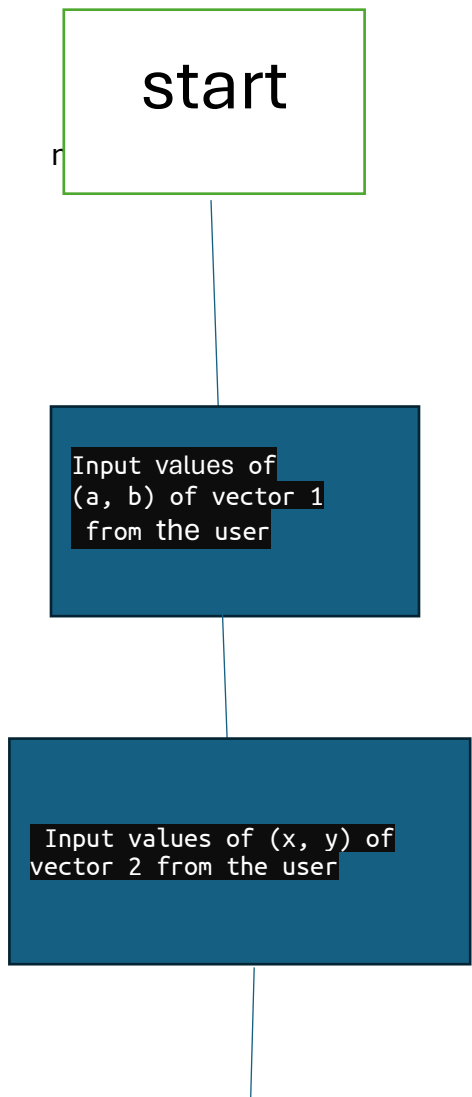


1. Start
2. Input values of (a, b) of vector 1 from the user.
3. Input values of (x, y) of vector 2 from the user.
4. Multiply 'ax' with 'bx'.
5. Multiply 'ay' with 'by'.
6. Add the results from steps 4 and 5.
7. If result equals to '0'
8. Print "The vectors are orthogonal."
- Else:
9. Print "The vectors are not orthogonal."
8. End



Multiply 'ax'  
with  
'bx'

Multiply 'ay'  
with  
'by'