

School of Software Engineering, USTC (Suzhou)
Final Term Exam Paper for Academic Year 2022-2023-1
Open or Close: Open

Course: Formal Methods
Student Name: _____
Class: _____

Time: Feb 20th, 2023
Student No. _____
Score: _____

I: Propositional Logic

Given the following inference rules for propositional logic:

$$\begin{array}{ll} \frac{}{\Gamma, P \vdash P} (Var) & \frac{}{\Gamma \vdash T} (\top) \\ \frac{\Gamma \vdash \perp}{\Gamma \vdash P} (\perp E) & \frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash P \wedge Q} (\wedge I) \\ \frac{\Gamma \vdash P \wedge Q}{\Gamma \vdash P} (\wedge E_1) & \frac{\Gamma \vdash P \wedge Q}{\Gamma \vdash Q} (\wedge E_2) \\ \frac{\Gamma \vdash P}{\Gamma \vdash P \vee Q} (\vee I_1) & \frac{\Gamma \vdash Q}{\Gamma \vdash P \vee Q} (\vee I_2) \\ \frac{\Gamma, P \vdash Q}{\Gamma \vdash P \rightarrow Q} (\rightarrow I) & \frac{\Gamma \vdash P \rightarrow Q \quad \Gamma \vdash P}{\Gamma \vdash Q} (\rightarrow E) \\ \frac{\Gamma, P \vdash \perp}{\Gamma \vdash \neg P} (\neg I) & \frac{\Gamma \vdash P \quad \Gamma \vdash \neg P}{\Gamma \vdash \perp} (\neg E) \\ \frac{\Gamma \vdash P \vee Q \quad \Gamma, P \vdash R \quad \Gamma, Q \vdash R}{\Gamma \vdash R} (\vee E) & \frac{\Gamma \vdash \neg \neg P}{\Gamma \vdash P} (\neg \neg E) \end{array}$$

1. [6 points] Prove the validity of the following judgment, by drawing the proof tree:

$$\vdash (P \rightarrow Q) \wedge (Q \rightarrow R) \rightarrow (P \rightarrow R)$$

II: Constructive Logic

2. [6 points] Given the following proposition:

$$\vdash (P \rightarrow Q) \rightarrow (\neg Q \rightarrow \neg P)$$

Does this proposition hold in constructive logic? Explain your conclusion.

III: SAT

Here are the rules for eliminating implication:

$$\begin{aligned}\mathcal{E}(\top) &= \top \\ \mathcal{E}(\perp) &= \perp \\ \mathcal{E}(p) &= p \\ \mathcal{E}(P \wedge Q) &= \mathcal{E}(P) \wedge \mathcal{E}(Q) \\ \mathcal{E}(P \vee Q) &= \mathcal{E}(P) \vee \mathcal{E}(Q) \\ \mathcal{E}(P \rightarrow Q) &= \mathcal{E}(\neg P) \vee \mathcal{E}(Q) \\ \mathcal{E}(\neg P) &= \neg \mathcal{E}(P)\end{aligned}$$

Rules for conversion into NNF (Negation Normal Form):

$$\begin{aligned}\mathcal{N}(\top) &= \top \\ \mathcal{N}(\perp) &= \perp \\ \mathcal{N}(p) &= p \\ \mathcal{N}(\neg P) &= \neg \mathcal{N}(P) \\ \mathcal{N}(\neg \neg P) &= \mathcal{N}(P) \\ \mathcal{N}(P \wedge Q) &= \mathcal{N}(P) \wedge \mathcal{N}(Q) \\ \mathcal{N}(P \vee Q) &= \mathcal{N}(P) \vee \mathcal{N}(Q) \\ \mathcal{N}(\neg(P \wedge Q)) &= \mathcal{N}(\neg P) \vee \mathcal{N}(\neg Q) \\ \mathcal{N}(\neg(P \vee Q)) &= \mathcal{N}(\neg P) \wedge \mathcal{N}(\neg Q)\end{aligned}$$

Rules for converting into CNF (Conjunction Normal Form):

$$\begin{aligned}\mathcal{C}(\top) &= \top \\ \mathcal{C}(\perp) &= \perp \\ \mathcal{C}(p) &= p \\ \mathcal{C}(\neg p) &= \neg \mathcal{C}(p) \\ \mathcal{C}(P \wedge Q) &= \mathcal{C}(P) \wedge \mathcal{C}(Q) \\ \mathcal{C}(P \vee Q) &= \mathcal{D}(\mathcal{C}(P), \mathcal{C}(Q)) \\ \mathcal{D}(P_1 \wedge P_2, Q) &= \mathcal{D}(P_1, Q) \wedge \mathcal{D}(P_2, Q) \\ \mathcal{D}(P, Q_1 \wedge Q_2) &= \mathcal{D}(P, Q_1) \wedge \mathcal{D}(P, Q_2) \\ \mathcal{D}(P, Q) &= P \vee Q\end{aligned}$$

3. [10 points] Suppose we have proposition F as following:

$$\neg((p \rightarrow q) \wedge (q \rightarrow r)) \wedge (p \rightarrow r)$$

Questions:

1. Please eliminate implications in the proposition F , by using the above rules.
2. Please convert your answer in question 1 to NNF, by using the above rules.
3. Please convert your answer in question 2 to CNF, by using the above rules.

4. [6 points] Some modern satisfiability engines for propositional logic are based on the Davis-Putnam-Logemann-Loveland algorithm (DPLL), which decides the satisfiability of propositions in CNF. The basic implementation of DPLL can be described by the following pseudo-code:

```

1 DPLL(F){
2   newF = BCP(F)
3   if(newF == ⊤)
4     return sat;
5   if(newF == ⊥)
6     return unsat;
7
8   if(DPLL(newF[x ↦ ⊤]))
9     return sat;
10  return DPLL(newF[x ↦ ⊥])
11 }
```

The BCP() method at line 2 stands for Boolean Constraint Propagation, which is based on unit resolution. Unit resolution deals with one unit clause, which must be p or $\neg p$, and one clause contains the negation of the unit clause. Then unit resolution is the deduction:

$$\frac{p \quad C(\neg p)}{C[\perp]} \quad (\text{UNIT-RESOL})$$

In line 2 of the DPLL algorithm, the BCP() function will apply the above unit resolution as much as possible.

Describe the execution of DPLL on the following formula:

$$(p \vee q \vee r) \wedge (\neg p \vee q) \wedge (p \vee \neg q) \wedge (p \vee r) \wedge (\neg p \vee \neg r)$$

IV: Predicate Logic

Here are the inference rules for predicate logic (other rules are same with propositional logic in Section I):

$$\begin{array}{cc} \frac{\Gamma, x \vdash P}{\Gamma \vdash \forall x.P} (\forall I) & \frac{\Gamma \vdash \forall x.P}{\Gamma \vdash P[x \mapsto E]} (\forall E) \\ \frac{\Gamma \vdash P[x \mapsto E]}{\Gamma \vdash \exists x.P} (\exists I) & \frac{\Gamma \vdash \exists x.P \quad \Gamma, x, P \vdash Q}{\Gamma \vdash Q} (\exists E) \end{array}$$

5. [8 points] Please prove the validity of the following proposition, by drawing the proof tree :

$$\vdash \forall x.(P(x) \rightarrow Q(x)) \rightarrow (\exists x.P(x) \rightarrow \exists x.Q(x))$$

Here are the substitution rules for predicate logic:

$$\begin{aligned}
x[x \mapsto E] &= F \\
y[x \mapsto E] &= y, \text{ where } x \neq y \\
f(E_1, \dots, E_n)[x \mapsto E] &= f(E_1[x \mapsto E], \dots, E_n[x \mapsto E]) \\
r(E_1, \dots, E_n)[x \mapsto E] &= r(E_1[x \mapsto E], \dots, E_n[x \mapsto E]) \\
(P_1 \wedge P_2)[x \mapsto E] &= P_1[x \mapsto E] \wedge P_2[x \mapsto E] \\
(P_1 \vee P_2)[x \mapsto E] &= P_1[x \mapsto E] \vee P_2[x \mapsto E] \\
(P_1 \rightarrow P_2)[x \mapsto E] &= P_1[x \mapsto E] \rightarrow P_2[x \mapsto E] \\
(\forall x.P)[x \mapsto E] &= \forall x.P \\
(\forall y.P)[x \mapsto E] &= (\forall z.P[y \mapsto z])[x \mapsto E], \text{ where } z \text{ is fresh} \\
(\exists x.P)[x \mapsto E] &= \exists x.P \\
(\exists y.P)[x \mapsto E] &= (\exists z.P[y \mapsto z])[x \mapsto E], \text{ where } z \text{ is fresh}
\end{aligned}$$

6. [7 points] Given the following proposition F

$$\exists x.(P(x, y) \wedge Q(x, z)) \rightarrow \forall z.(P(x, y, z) \wedge \forall x.(P(y, z) \wedge Q(x, z)))$$

where both P and Q are predicate symbols with two arguments.

Questions:

1. Please write down both the bound and free variable sets for the proposition F .
2. Please write down the result of the substitution

$$F[y \mapsto z].$$

V: Theory for EUF

7. [8 points] One important application of the EUF theory is proving program equivalence. In the following, we present two implementations of the same algorithm, one is:

```

1  int fun_1(int data[]){
2      int i, out_a;
3      out_a = *data;
4      for (i = 0; i < 2; i++){
5          data = data + 1;
6          out_a = out_a + *data;
7      }
8      return out_a;
9  }
```

and the other one is:

```

1  int fun_2(int data[]){
2      int out_b = 0;
3      out_b = *data + *(data + 1) + *((data + 1) + 1);
4      return out_b;
5  }
```

Questions:

1. Please describe the basic idea to prove these two algorithms are equivalent, by using EUF theory. Please write down the logical proposition F you need to prove.
2. Bob wants to prove the above proposition F , by using the Z3 solver, the code he wrote looks like:

```
1 solver = Solver()
2 solver.add(F)
3 print(solver.check())
```

Bob ran Z3 on this code, and got the result **sat**. Did Bob successfully prove that two algorithms are equivalent? If yes, please give your reason; if not, please write down the correct code.

VI: Linear Arithmetic

8. [10 points] Given the following linear inequalities with five variables x, y, z, m, n and eight constraints:

$$\left\{ \begin{array}{l} 3x - 2y + n \geq 1 \\ x + y + m = 3 \\ y + 4m - n \leq 4 \\ 3m - 2n + z \geq 5 \\ 4x - 3m \leq 1 \\ x \leq 1 \\ y \geq -2 \\ n \leq 1 \end{array} \right.$$

Question: Use Fourier-Motzkin variable elimination algorithm to determine whether the linear inequalities can be satisfied, please write down the detailed procedures. And if it is satisfied, give a solution.

VII: Theories for Data Structures

9. [9 points] The most commonly used decision procedure for bit-vector arithmetic is called *bit-blasting*. The following algorithm implements this technique. For a given bit-vector arithmetic formula ϕ , the algorithm computes an equisatisfiable propositional formula β , which is then passed to a SAT solver.

```
1 bitBlast(P){
2   // convert the proposition to atomic bools
3   blastProp(P);
4   // generate constraints
5   genConsProp(P);
6 }
```

Questions: Assuming that x, y , and z are all 2-bit bit vectors, please write the final constraint logic expression of the formula $(x \neq 2) \wedge (y \& 2 = z) \wedge (x | 2 = 3)$ according to the bit-blasting algorithm.

10. [10 points] Logic with pointers can be converted into EUF problem, by eliminating pointers through encoding their semantics using the store function S and heap function H . To simplify things, we assume that the heap only contains values of integer type, and the address is also of integer type:

$$S : \text{int} \rightarrow \text{int}$$

$$H : \text{int} \rightarrow \text{int}$$

The rules to eliminate a pointer T are:

$$\llbracket x \rrbracket = H(S(x))$$

$$\llbracket T + E \rrbracket = \llbracket T \rrbracket + \llbracket E \rrbracket$$

$$\llbracket \&x \rrbracket = S(x)$$

$$\llbracket \&*T \rrbracket = \llbracket T \rrbracket$$

$$\llbracket *T \rrbracket = H(\llbracket T \rrbracket)$$

$$\llbracket \text{NULL} \rrbracket = 0$$

The rules to eliminate an expression E are:

$$\llbracket n \rrbracket = n$$

$$\llbracket x \rrbracket = H(S(x))$$

$$\llbracket E + E \rrbracket = \llbracket E \rrbracket + \llbracket E \rrbracket$$

$$\llbracket E - E \rrbracket = \llbracket E \rrbracket - \llbracket E \rrbracket$$

$$\llbracket *T \rrbracket = H(\llbracket T \rrbracket)$$

The rules to eliminate a relation R are:

$$\llbracket E = E \rrbracket = \llbracket E \rrbracket = \llbracket E \rrbracket$$

$$\llbracket E \neq E \rrbracket = \llbracket E \rrbracket \neq \llbracket E \rrbracket$$

$$\llbracket E < E \rrbracket = \llbracket E \rrbracket < \llbracket E \rrbracket$$

$$\llbracket T = T \rrbracket = \llbracket T \rrbracket = \llbracket T \rrbracket$$

$$\llbracket T \neq T \rrbracket = \llbracket T \rrbracket \neq \llbracket T \rrbracket$$

$$\llbracket T < T \rrbracket = \llbracket T \rrbracket < \llbracket T \rrbracket$$

The rules to eliminate a proposition P are:

$$\llbracket P \rightarrow Q \rrbracket = \llbracket P \rrbracket \rightarrow \llbracket Q \rrbracket$$

$$\llbracket P \wedge Q \rrbracket = \llbracket P \rrbracket \wedge \llbracket Q \rrbracket$$

$$\llbracket \neg R \rrbracket = \neg \llbracket R \rrbracket$$

Questions:

1. Translate the proposition F

$$(*q = \&a) \wedge (a[1] = 1) \rightarrow *(*q + 1) = 1.$$

with pointers to EUF theory proposition $F1$ by using the above rules.

2. If we extend our memory model by introducing a new sort of memory

$$R : \text{int} \rightarrow \text{int}$$

which store pure variables, and we can introduce a new elimination rule

$$\llbracket x \rrbracket = R(x).$$

Try to translate the proposition F to EUF theory proposition F2 with the extended memory model.

3. If we assume that the heap contains two type of values: address type and integer type, then we will have two heap function:

$$H_a : \text{addr} \rightarrow \text{addr}$$

$$H_i : \text{addr} \rightarrow \text{int}$$

where the function H_a can get address type value from heap and the function H_i can get integer type value from heap. Try to translate the proposition F to EUF proposition F3 with the extended memory model.

VIII: Theory Combination

11. [10 points] Consider the formula F :

$$x_1 \geq 0 \wedge x_1 \leq 2 \wedge f(x_3) = f(x_1) \wedge (x_2 = 2 \vee x_2 = 0) \wedge x_1 = \text{store}[A, x_0, 0][x_0] \wedge f(x_1) - f(x_2) = x_3$$

Question: Use DPLL(T) algorithm to decide sat of the formula F , write down the steps and result.

IX: Symbolic Execution

12. [10 points] Given the function f in C language :

```

1  int f(int x, int y, int z) {
2      while (x <= 2){
3          x++;
4      }
5      int m = x*x*x;
6      if (m == y){
7          x = y/z;
8      }
9      return x;
10 }
```

Questions: Suppose we do the concolic execution on the function f to trigger the error. Write down the memory and path conditions the concolic execution engine will generate with the initial input:

$$x = -2, y = 2, z = 2$$