

JONAS AMROUCHE



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PROFIL

I'm 20 years old, self-taught, I like to work alone and as part of a team. I've been coding since I was 11 and have always enjoyed learning new things.

HOBBIES

- Digital design
- Climbing
- Motorsport
- Cinema

SKILLS

- English B2
- French (native)
- Adaptability
- Reactivity, dynamism
- Git

EDUCATION

BACCALAURÉAT

Lycée Touchard Washington

2019 - 2022

BAFA (STAGE DE BASE)

2021


COMPUTER SCIENCE "LICENCE" (L1)


Université d'Amiens

2024

PROJECTS


 Desktop Apps en C# et Java.


 Bots (Twitter, Discord et Tiktok) Api communication.


 Custom kotlin plugin for Godot Engine linking it to Android, using machine learning.

 Video game prototypes made in Unreal Engine.

 Video game prototypes made in Godot Engine.

 6 games released in GDScript (derived from python) on Godot Engine

 Multiplayer web game written in javascript and nodeJS.

 1 major game project with over 1000 hours of work started in 2022.

WORK EXPERIENCE

INTERIM - 24H OF LE MANS - LE MANS CLASSIC

Automobile Club de l'Ouest

June - July 2023

- Track control and staking agent.

LEISURE CENTER ANIMATOR

Le Mans Métropole

2022

- Animator at three different centers.
- Work over 2 weeks, 1 month, and Wednesdays for a period.
- Accompanied children throughout the day.
- Creation and animation of activities.