

**UCLA Math151A Fall 2021**

**Lecture 13**

**20211022**

**More on High Order  
Interpolation Issues,  
Piecewise Polynomials**

## Issues with High Order Polynomial Interpolations

### Theorem 10.2 (Error of Lagrangian Polynomial Interpolation).

Let  $\{x_0, x_1, \dots, x_n\} \in [a, b]$  be distinct. Let  $f \in C^{n+1}([a, b])$ ,  
 $P(x) = \sum_{i=0}^n f(x_i)L_i(x)$ , then  $\forall x \in [a, b], \exists \xi(x) \in (a, b)$  s.t.

$$\begin{aligned} f(x) &= P(x) + \frac{f^{(n+1)}(\xi)}{(n+1)!}(x - x_0)(x - x_1)\dots(x - x_n) \\ &= P(x) + \frac{f^{(n+1)}(\xi)}{(n+1)!}\prod_{k=0}^n (x - x_k) \end{aligned}$$

□

$$f(x) = P(x) + \frac{f^{(n+1)}(\xi)}{(n+1)!} \prod_{k=0}^n (x - x_k).$$

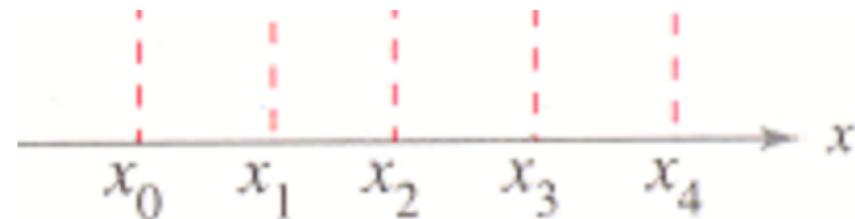
## Remark

if we can bound the  $n+1$  derivative,  $\exists M > 0$  s.t.  $\max_{a \leq x \leq b} |f^{(n+1)}(x)| \leq M$ , then

$$|f(x) - P(x)| \leq \frac{M}{(n+1)!} |\prod_{k=0}^n (x - x_k)|$$


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Suppose now  $x'_i$ 's are equispaced. E.g.,  $x_i = x_0 + ih$ ,  $h = \frac{b-a}{n}$ .



Then we can bound  $\max_{a \leq x \leq b} |\prod_{k=0}^n (x - x_k)| \leq \frac{1}{4} h^{n+1} \cdot n!$

We'll skip the proof. See extra reading (not required).

$$\Rightarrow \max_{a \leq x \leq b} |f(x) - P(x)| \leq \frac{M}{(n+1)!} \frac{1}{4} h^{n+1} \cdot n! = \frac{1}{4} \frac{M}{n+1} h^{n+1}$$

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*What's the point?*

For some nice functions, decreasing  $h$  (i.e., increasing  $n$ ) will decrease the error.

**Example 13.1.**  $f(x) = e^{-x}, x \in [0, 1]$ .

If we want  $\max_{0 \leq x \leq 1} |f(x) - P(x)| < 10^{-6}$ ,

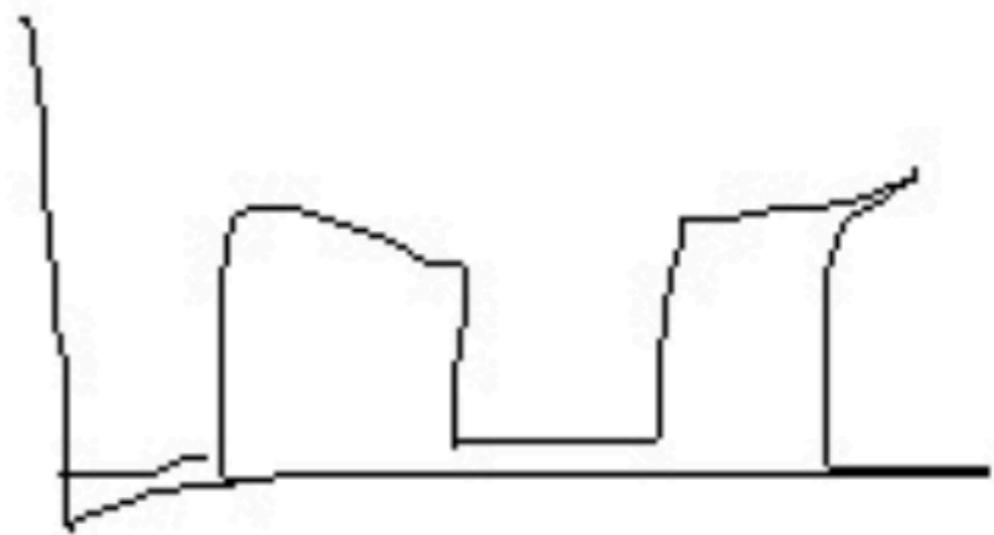
One can show that, using the bound, we need at least  $n + 1 = 7$  data points ( $n = 6$ )

Increasing the points will further decrease the error.

Key  
observation

$e^{-x} \in C^\infty([0, 1])$  and its derivatives are bounded.

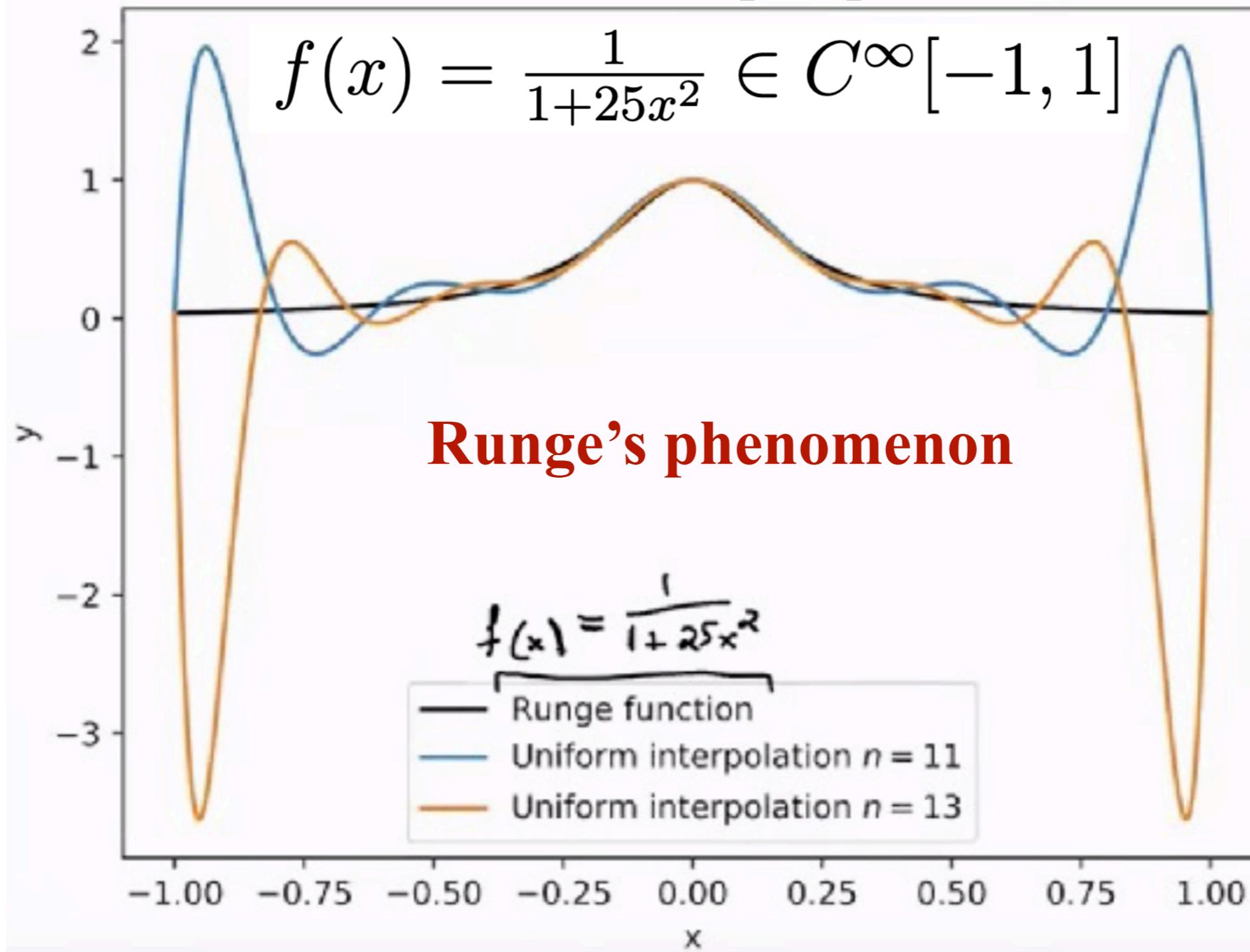
Recall in previous lecture



theorem requires  $f \in C^{n+1}([a, b]) \Rightarrow$  using high order polynomials will fail.

# Runge function.

L.P. with equilspaced nodes is used.



If we increase  $n$  further, oscillation will have higher magnitude.

## Runge's phenomenon: Why do they occur?

3 slides ago: for equispaced nodes,

$$\max_{a \leq x \leq b} |f(x) - P(x)| \leq \frac{M}{(n+1)!} \frac{1}{4} h^{n+1} \cdot n! = \frac{1}{4} \frac{M}{n+1} h^{n+1}$$

(let  $[a, b] = [-1, 1]$ )

$$\max_{-1 \leq x \leq 1} |f(x) - P(x)| \leq \frac{1}{4} \frac{M}{n+1} h^{n+1} \quad M = \max_{-1 \leq x \leq 1} |f^{(n+1)}(x)|$$

The trouble is that for  $f(x) = \frac{1}{1+25x^2}$ ,  $M \rightarrow \infty$  as  $n \rightarrow \infty$ .

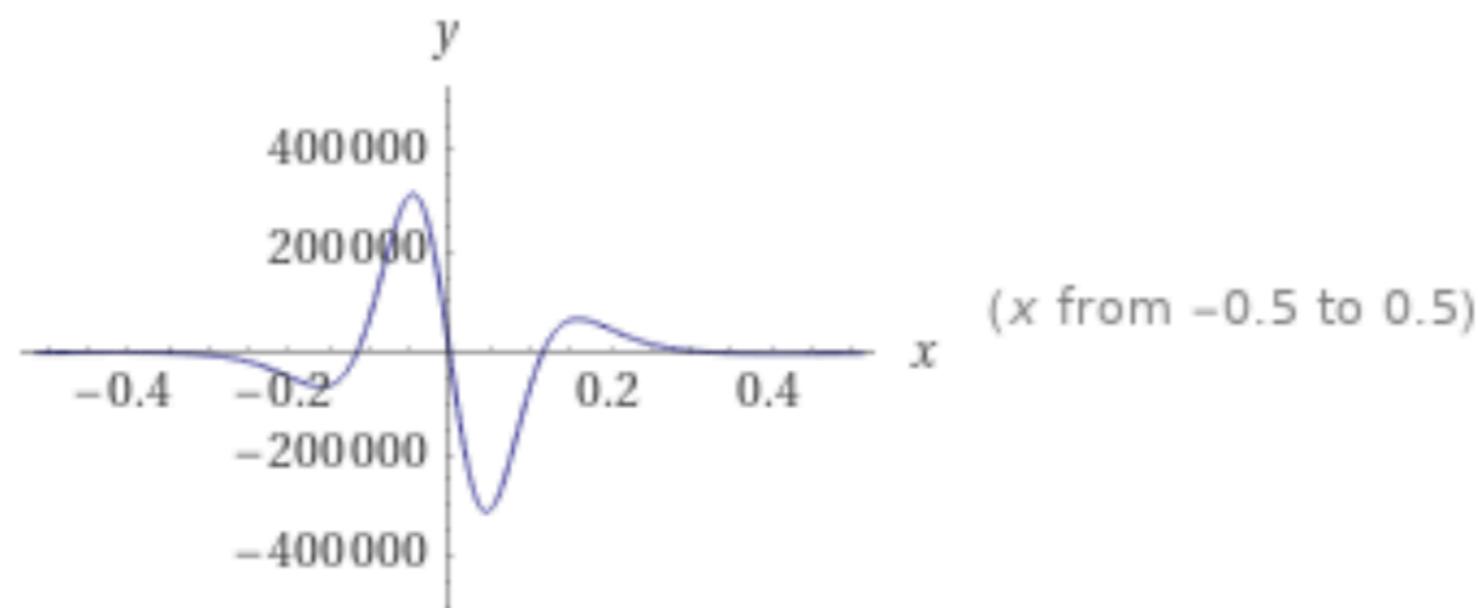
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### Derivative

$$\frac{d^5}{dx^5} \left( \frac{1}{1+25x^2} \right) = -\frac{11250000x}{(25x^2+1)^4} - \frac{37500000000x^5}{(25x^2+1)^6} + \frac{1500000000x^3}{(25x^2+1)^5}$$

### Plots



# Dealing with Runge's Phenomenon

In general, one can :

- Avoid using equispaced points.

We can cleverly choose  $\{x_i\}$  to minimize error,

Chebyshev polynomials of the first kind:

$$T_0(x) = 1$$

$$T_1(x) = x$$

$$T_{n+1}(x) = 2x T_n(x) - T_{n-1}(x).$$

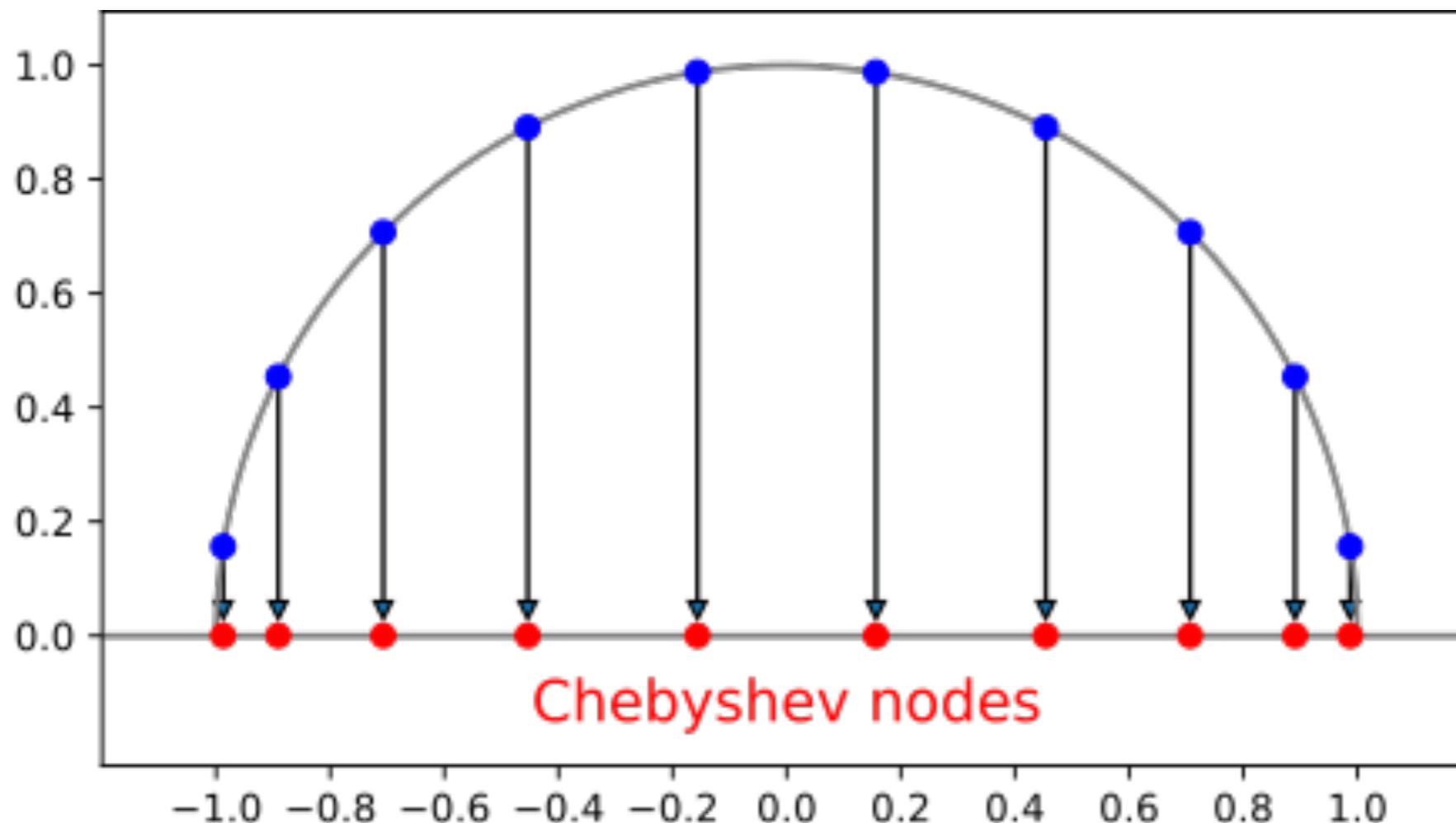
For a given positive integer n the Chebyshev nodes in the interval  $(-1, 1)$  are

$$x_k = \cos\left(\frac{2k-1}{2n}\pi\right), \quad k = 1, \dots, n.$$

These are the roots of the Chebyshev polynomial of the first kind of degree n.

$$x_k = \cos\left(\frac{2k-1}{2n}\pi\right), \quad k = 1, \dots, n.$$

The roots of the polynomials are the projection onto x axis of equal pieces on the circle.



The resulting interpolation polynomial minimizes the effect of Runge's phenomenon.

# Dealing with Runge's Phenomenon

If we cannot easily pick points (e.g., doing an experiment).  
another option is to approximate  $f(x)$  with something other than  
polynomials

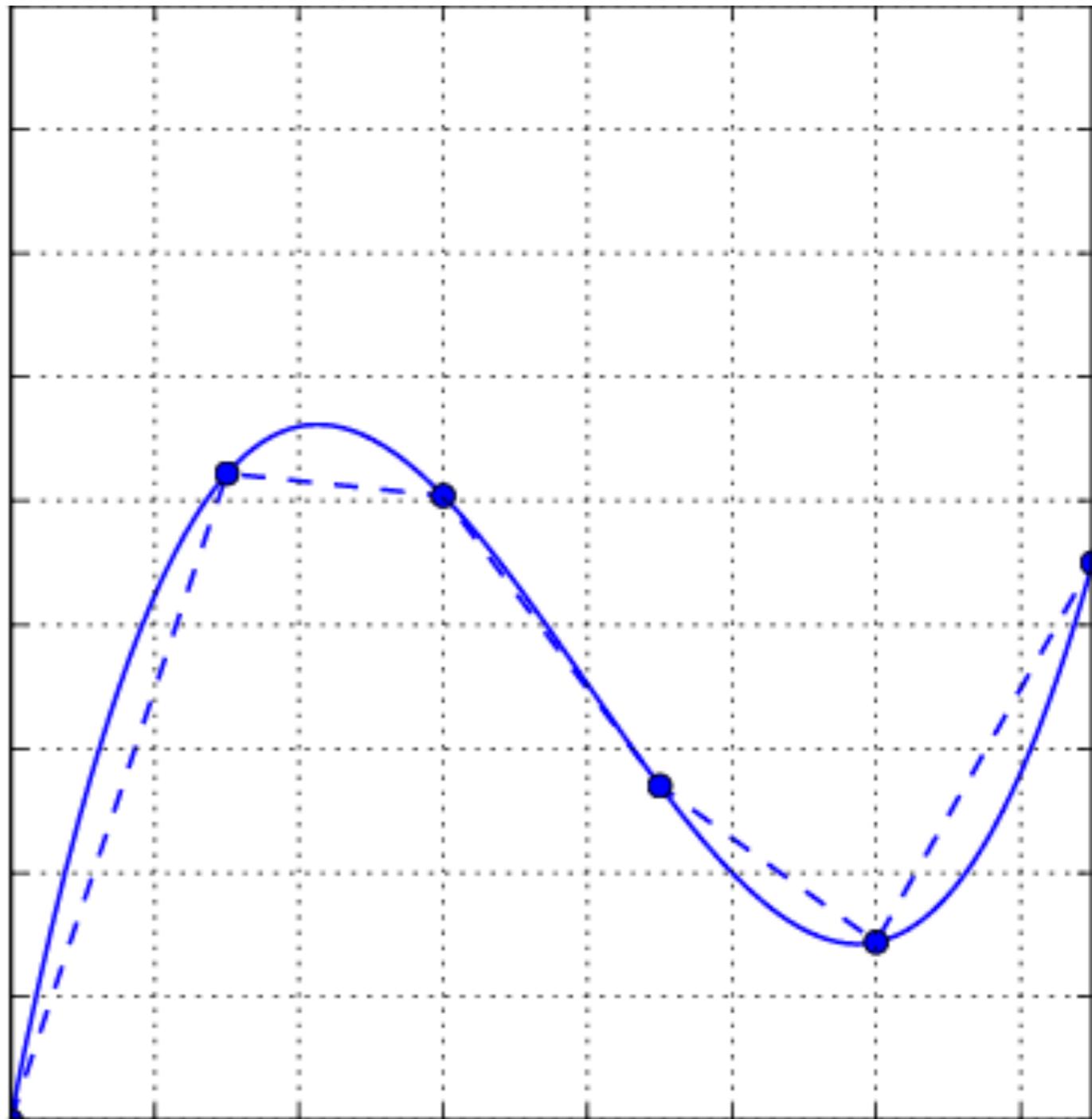
e.g., Fourier (approximating a function with sines and cosines at  
different frequencies).

Another option:

Use piecewise polynomial approximation.

# Piecewise Polynomials

E.g., piecewise linear.

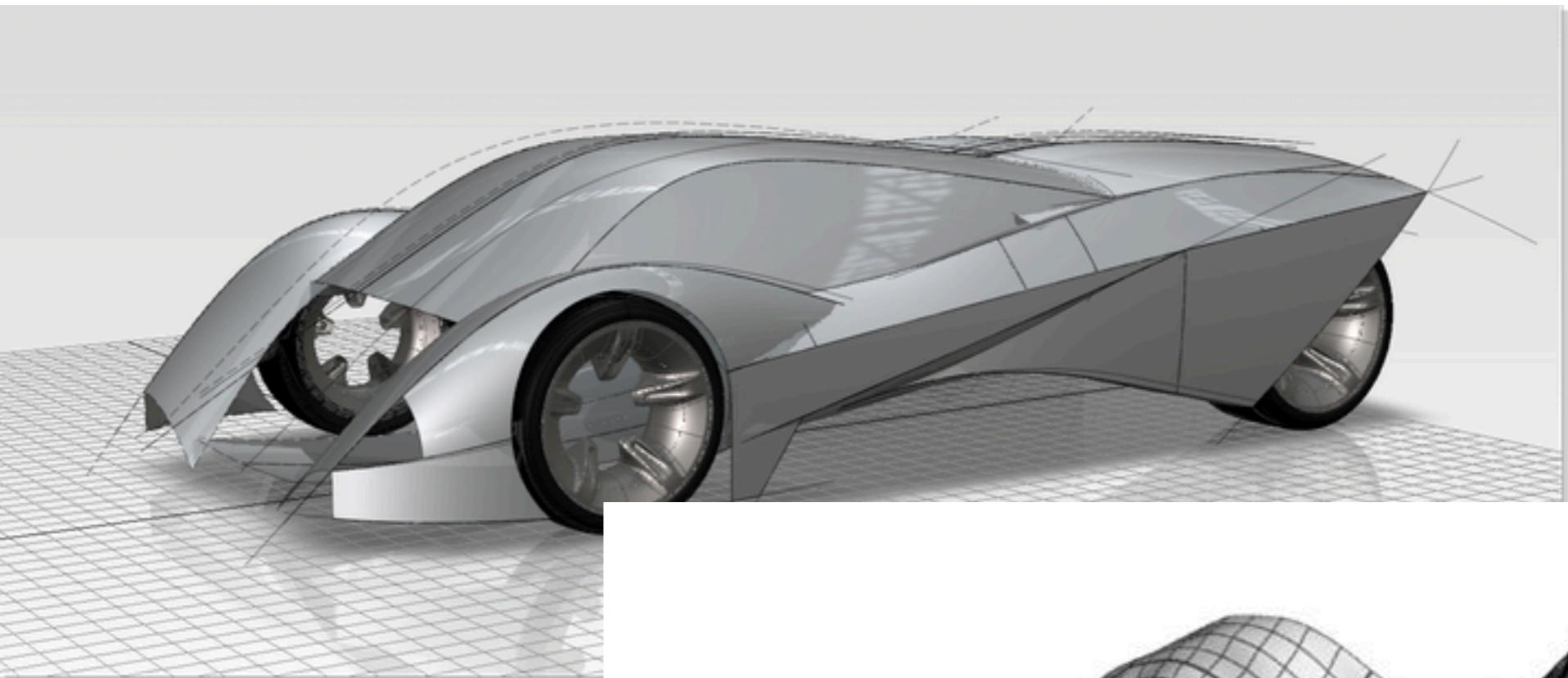


Or, can use higher order piecewise polynomials.

**Cubic polynomials** are popular.

These are often called splines and are very powerful.

They are useful in computer graphics, and numerical solutions to PDEs.

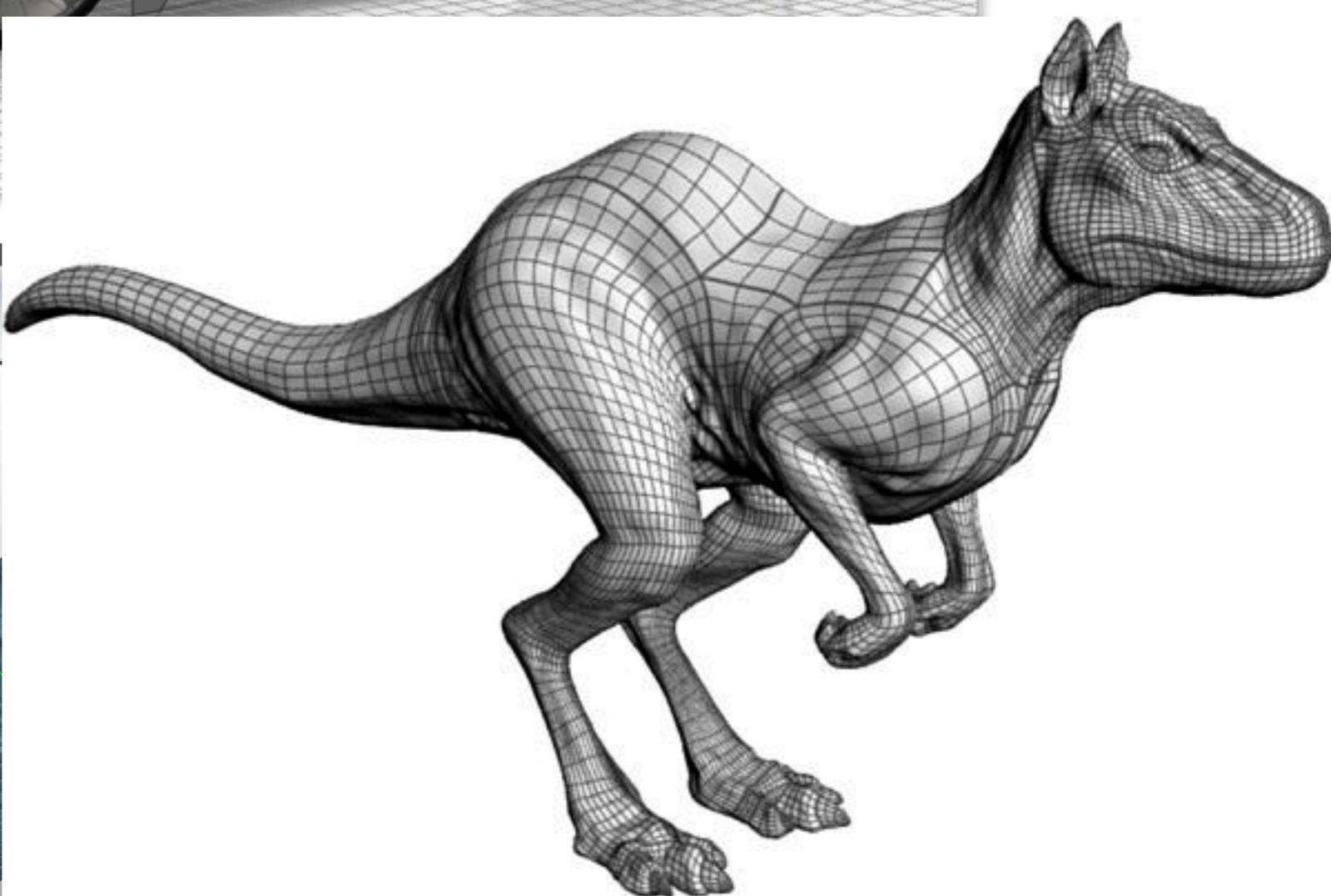


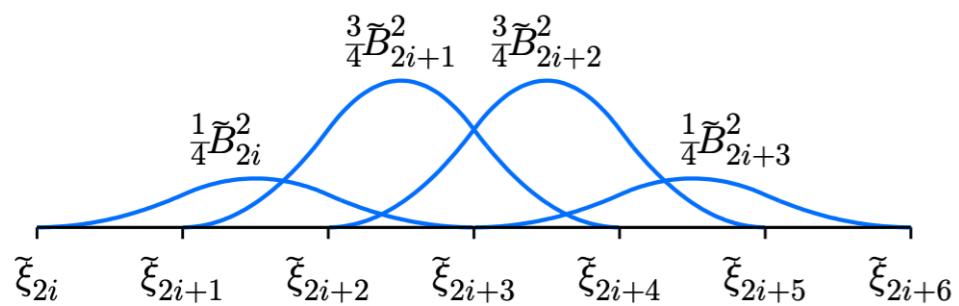
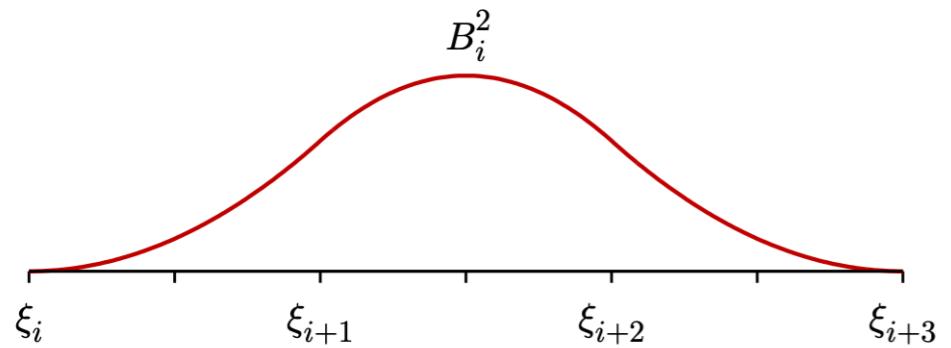
Просмотр и выделение Совмещение сканов и построение 3D модели Обработка сканов и 3D модели

Отделить Упрощение Отсечение и Выравнивание Масштабирование Удаление  
шум модели выравнивание маркеров подложки

Средства обработки

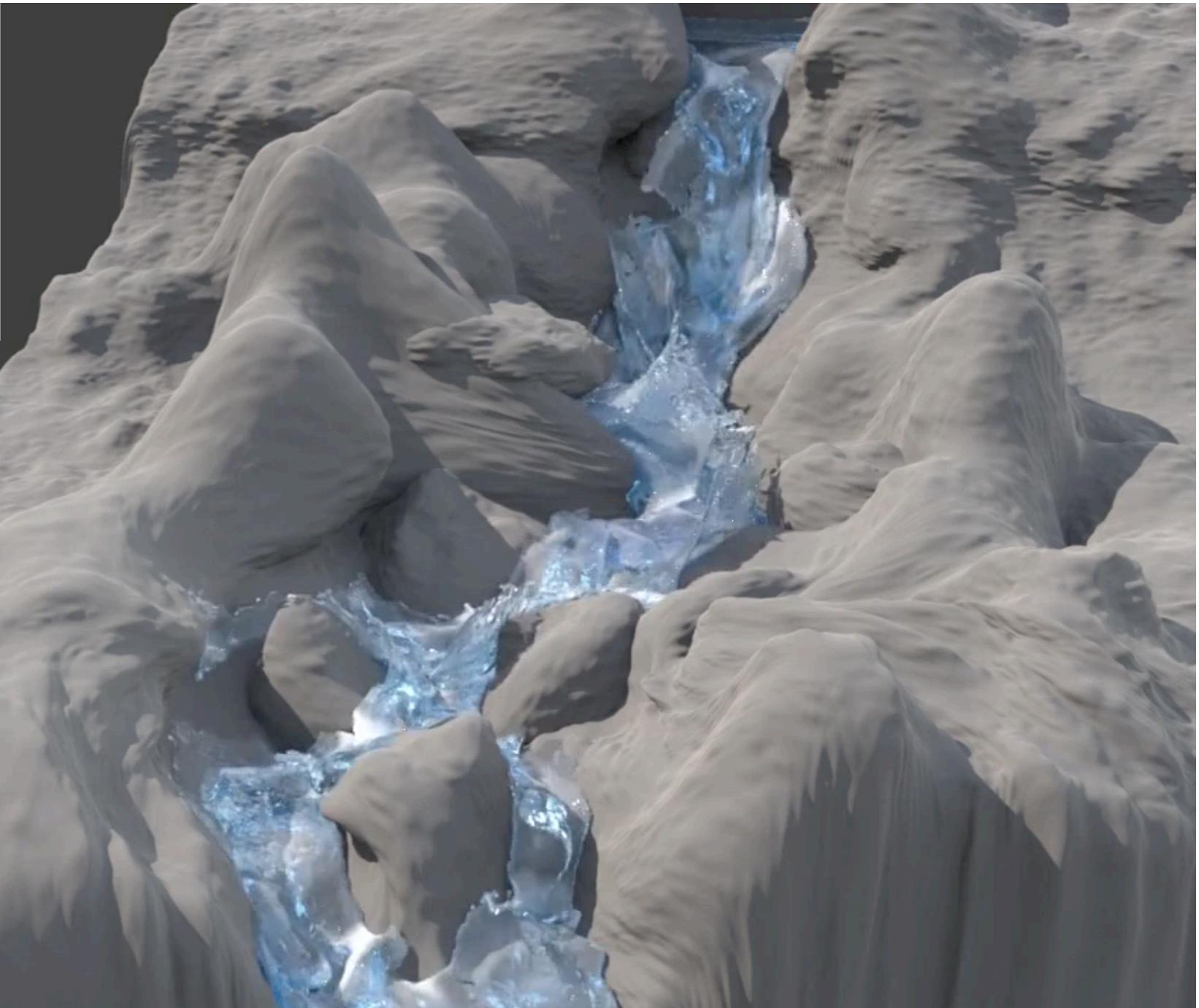
Объект	Цвет	Кол-во треугольников
Scene		
*SNEAKER	group(17.374)	
*Group_0000	group(10.845)	
*Mesh_0000	1.636.243	
*Mesh_0002	965.177	
*Mesh_0003	1.464.082	
*Mesh_0004	1.670.700	
*Mesh_0005	1.607.019	
*Mesh_0006	1.722.725	
*Mesh_0007	1.779.118	
*Group_0001	group(6.529.0)	
*Mesh_0001	1.517.082	
*Mesh_0010	683.795	
*SceneObject001	2.365.420	
*SceneObject002	8.663.610	
SceneObject003	1.299.540	





$$\frac{\rho^f \mathbf{v}^{f,n+1}}{\Delta t} + \nabla p^{f,n+1} = \frac{\rho^f \mathbf{v}^{f,n}}{\Delta t} + \mathbf{f}^{sf,n+1} + \mathbf{f}^{w,n+1},$$

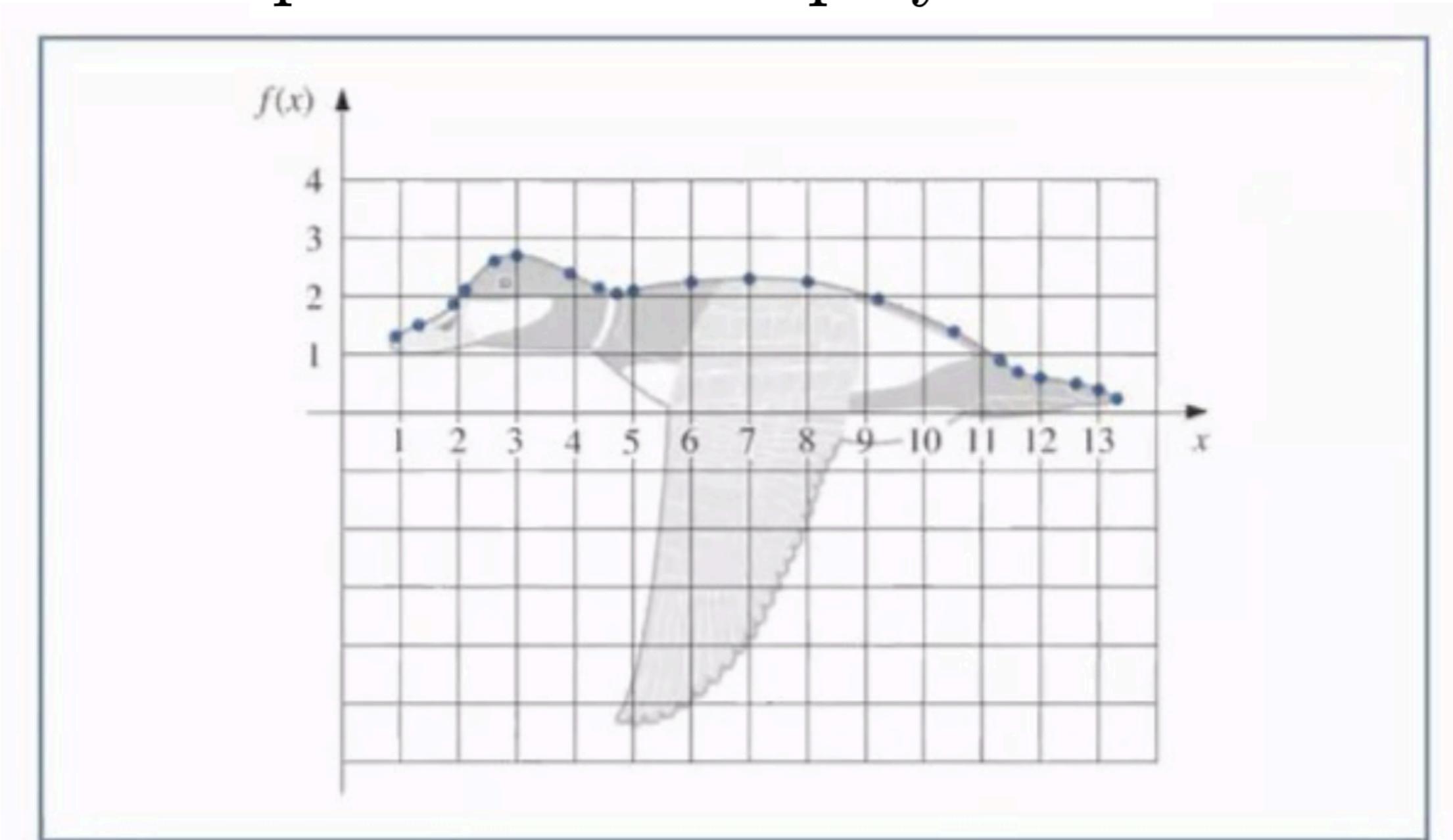
$$\nabla \cdot \mathbf{v}^{f,n+1} = 0,$$



**Table 3.18**

$x$	0.9	1.3	1.9	2.1	2.6	3.0	3.9	4.4	4.7	5.0	6.0	7.0	8.0	9.2	10.5	11.3	11.6	12.0	12.6	13.0	13.3
$f(x)$	1.3	1.5	1.85	2.1	2.6	2.7	2.4	2.15	2.05	2.1	2.25	2.3	2.25	1.95	1.4	0.9	0.7	0.6	0.5	0.4	0.25

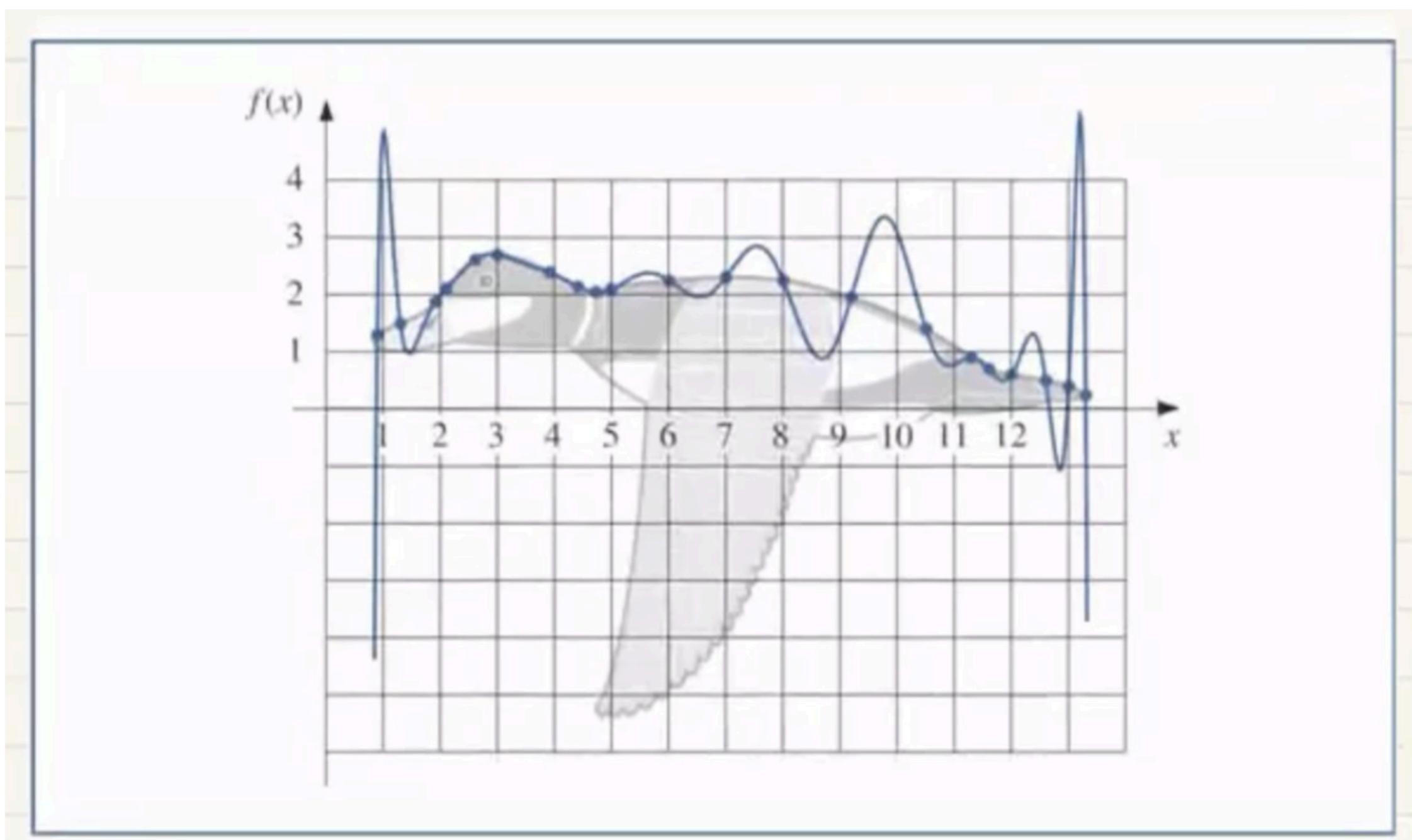
piecewise cubic polynomials



**Table 3.18**

$x$	0.9	1.3	1.9	2.1	2.6	3.0	3.9	4.4	4.7	5.0	6.0	7.0	8.0	9.2	10.5	11.3	11.6	12.0	12.6	13.0	13.3
$f(x)$	1.3	1.5	1.85	2.1	2.6	2.7	2.4	2.15	2.05	2.1	2.25	2.3	2.25	1.95	1.4	0.9	0.7	0.6	0.5	0.4	0.25

## High order polynomial



## Definition 13.1 (Cubic Spline Interpolant).

Given  $f$  defined on  $[a, b]$ ,  $\{x_j\}_{j=0}^n \in [a, b]$

$$a = x_0 < x_1 < x_2 < \cdots < x_{n-1} < x_n = b.$$

The **spline** is a function  $S(x)$  that satisfies:

1. On each sub-interval  $[x_j, x_{j+1}]$ ,  $j = 0, \dots, n - 1$ ,  $S(x)$  is a cubic polynomial:  
$$S(x) = S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3$$
2.  $S(x)$  interpolates  $f$  at each  $x_j$ . I.e.,  $S(x_j) = f(x_j)$ .
3. Continuity:  $S \in C([a, b])$ .
4. Differentiability:  $S \in C^2([a, b])$ .

We can use the properties 2,3,4 (and some extra conditions) to determine coefficients in 1.

**Example**

(1, 2), (2, 3), and (3, 5).

$$[1, 2], \quad S_0(x) = a_0 + b_0(x - 1) + c_0(x - 1)^2 + d_0(x - 1)^3,$$

$$[2, 3] \quad S_1(x) = a_1 + b_1(x - 2) + c_1(x - 2)^2 + d_1(x - 2)^3.$$

$$2 = f(1) = a_0, \quad 3 = f(2) = a_0 + b_0 + c_0 + d_0, \quad 3 = f(2) = a_1, \quad \text{and}$$

$$5 = f(3) = a_1 + b_1 + c_1 + d_1. \quad \text{property 2 and 3}$$

$$S'_0(2) = S'_1(2) : \quad b_0 + 2c_0 + 3d_0 = b_1$$

$$S''_0(2) = S''_1(2) : \quad 2c_0 + 6d_0 = 2c_1 \quad \text{property 4}$$

$$S''_0(1) = 0 : \quad 2c_0 = 0$$

natural boundary condition

$$S''_1(3) = 0 : \quad 2c_1 + 6d_1 = 0.$$

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$$S(x) = \begin{cases} 2 + \frac{3}{4}(x - 1) + \frac{1}{4}(x - 1)^3, & \text{for } x \in [1, 2] \\ 3 + \frac{3}{2}(x - 2) + \frac{3}{4}(x - 2)^2 - \frac{1}{4}(x - 2)^3, & \text{for } x \in [2, 3] \end{cases}$$

Next time:

General ways of cubic spline construction, and some theoretical results (uniqueness etc.)