

# Generalised Computability and Complexity in Set-Theoretic Contexts

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# Outline

- 1 New Notions of Generalised (Relative) Computability
  - Computation on Arbitrary Sets
  - Restricting Abstract State Machines
  - The Result
- 2 Degrees of Small Extensions and Complexity of Local Methods
  - Degrees of Small Extensions
  - Local Method Definitions
  - Results
- 3 Conclusion

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# Conventional Computations

- Turing machines are the de facto abstract models.
- Inputs and outputs of computations are typically finite strings.
- These strings can be coded as natural numbers, and so have hereditarily finite set-theoretic representations.
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# Computing with Larger Objects

- What if we want to “compute” things that require more than finite information and/or time-steps?
- For example, one may ask the question  
*“Is the Stone-Cech compactification of  $\mathbb{R}$  computable from  $\mathbb{R}$ ?”*
- This question does not make sense if we interpret “computable” according to convention.
- We are thus motivated to extend the notion of computation to sets far larger than finite strings and natural numbers.

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# Abstract State Machines: History

- Gurevich introduced abstract state machines (ASMs) in 2000 as a formalisation of algorithms.
- ASMs are extremely general and flexible, and have no *a priori* size limitations.
- Captures the high-level design of an algorithm, unlike other abstract models of generalised computation.
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  - a collection of states, including initial and final states,
  - a transition function mapping one state to another.
- Every state in an ASM is a first-order structure with a finite signature.
- The transition function of an ASM
  - cannot alter the base set of a state,
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# Abstract State Machines: Intuition

- States are analogous to Turing machine configurations.
- An initial state corresponds to a starting configuration upon receiving an input.
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# An Example

- Let  $A$  and  $B$  be any two sets, and choose an infinite cardinal  $\kappa$  large enough such that  $A \cup B \subset V_\kappa$ . Define

$$s_1 := (V_\kappa; \in, A, 0)$$

$$s_2 := (V_\kappa; \in, B, 1)$$

$$\text{Set of states} := \{s_1, s_2\}$$

$$\text{Set of initial states} := \{s_1\}$$

$$\text{Transition function} := \{(s_1, s_2), (s_2, s_2)\},$$

where  $A, B$  interpret a unary relation symbol and  $0, 1$  interpret a constant symbol.

- This is a valid ASM.
- Morally, it says we can compute  $B$  from  $A$ .

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# The Main Issue

- We can then compute any set from any other set.
- In particular, we can compute any set from  $\emptyset$ .
- “Everything is computable.”
- This is worrying because in mathematics (esp. set theory) there are things that ought to be non-constructive and non-constructible.
- Intuitively, computability is weaker than constructibility, so ASMs are too encompassing a notion for set computation.

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# Constraints to the Transition Function

- We want to talk about local features between two states.
- Since they are first-order structures with the same signature and base set, local features are synonymous with properties given through the truth predicate  $\models$ .
- We modify the predicate into  $\models_2$  so that we can talk about any two such structures simultaneously.
- Every ASM has its transitions governed by a transition formula: transition from  $s_1$  to  $s_2$  iff  $(s_1, s_2) \models_2 \phi$  for transition formula  $\phi$ .

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# Collection of States is not Arbitrary

- To shift the burden of programming to the definition of the transition formula, we streamline the definitions of other components of an ASM.
- We use the language of *theories with constraints in interpretation* (TCIs) to define the collection of an ASM's states.
- Basically, TCIs incorporate set bounds that are not first-order definable into first-order theories.
- They generalise a number of constructions in logic.
- Here, they are used to declare the base set, variables and parameters, all of which we require to be uniform across states.



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# Ordinal Base Sets

- We specify the base set of any state to be a limit ordinal.
- This simplification is inspired by the fact that every set can be coded as a set of ordinals.
- The base set being an ordinal also fits the basic intuition of sequential memory when one thinks about computation.

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# Input/Output Paradigm

- The interpretation of “computing  $B$  from  $A$ ” is implicit in an ASM.
- We strive to make it explicit.
- Every state interprets unary relation symbols  $\text{In}$  and  $\text{Out}$ , representing the input and output tapes respectively.
- A machine computes  $B$  from  $A$  iff it has a run with  $A$  interpreting  $\text{In}$  in an initial state and  $B$  interpreting  $\text{Out}$  in a final state.

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# Transfinite Runs

- Runs are usually presumed to be finite in an ASM.
- Even with our restrictions, one can easily compress a finite run into a single step.
- If we allow transfinite inputs and outputs, it makes sense to allow transfinite runs.
- The transition formula dictates what happens at successor time-steps; what about limit time-steps?

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# Restricted Abstract State Machines with Parameters

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# Relative Computability Relations

- $B \leq_{\kappa}^{P,s} A$  iff some RASMP with base set  $\kappa$  computes  $B$  from  $A$  in less than  $\kappa$  time-steps.
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- If  $R$  is one of the above relations, then
  - $R$  is transitive,
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- We show that  $B \leq^P A$  iff  $B \in L[A]$ , where  $L[A]$  is Gödel's constructible universe relative to  $A$ .
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- We do we mean by sets outside  $V$ ? Isn't  $V$  the entire set-theoretic universe?
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Let  $U_1$  and  $U_2$  be CTMs.  $U_2$  is an outer model of  $U_1$  iff

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$$(\{\text{small extensions of } V\}, \subset) \cong (\mathcal{G} / \equiv^S, \leq^S / \equiv^S),$$

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- Call  $(\mathcal{G} / \equiv^S, \leq^S / \equiv^S)$  the degrees of small extensions of  $V$  with its standard partial ordering.
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$$(\{\text{small extensions of } V\}, \subset) \cong (\mathcal{G} / \equiv^S, \leq^S / \equiv^S),$$

so in many contexts we can interchange “small extension(s)” and “degree(s) of small extensions”.



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# Talking about Small Extensions in $V$

- Often it is useful to refer to small extensions of  $V$  within  $V$ .
- Such references in general cannot isolate any non-trivial small extension.
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# TCIs Again

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- TCIs and their models are a natural formalisation of this idea.
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- A TCI  $\mathfrak{T} \in V$  is consistent iff it has a model in some outer model of  $V$ .
- If  $X$  and  $Y$  are local method definitions of  $V$ ,  $X \leq^M Y$  denotes the statement  
“there is a function  $F : X \rightarrow Y$  definable in  $V$  such that  $\emptyset \neq \text{Eval}^V(F(\mathfrak{T})) \subset \text{Eval}^V(\mathfrak{T})$  for all consistent  $\mathfrak{T} \in X$ ”.
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# The Local Method Hierarchy

- We define the complexity of a TCI to be the maximal complexity of sentences in its first-order theory.
- For example, a  $\Sigma_n$  TCI has a first-order theory containing only  $\Sigma_n$  sentences.
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# Set Forcing is $\Pi_2$

- We show that  $\text{Fg} \equiv^M \Pi_2$ , where  $\Pi_2$  is the local method definition containing precisely the  $\Pi_2$  TCIs.
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# Computability-theoretic Analogues

- A few results linking generic reals — an oft-studied topic in computability theory — with models of countable  $\Pi_2$  TCI's.
- These results can be proven within  $V$ .
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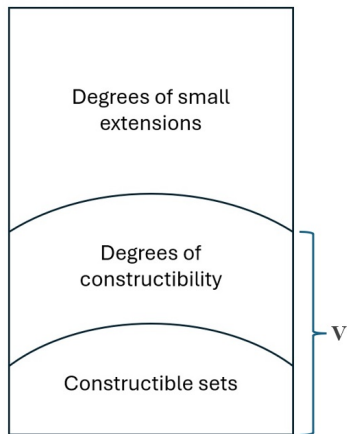
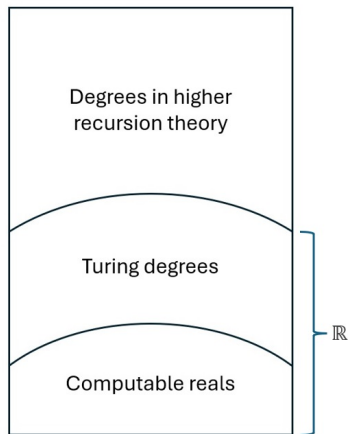
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