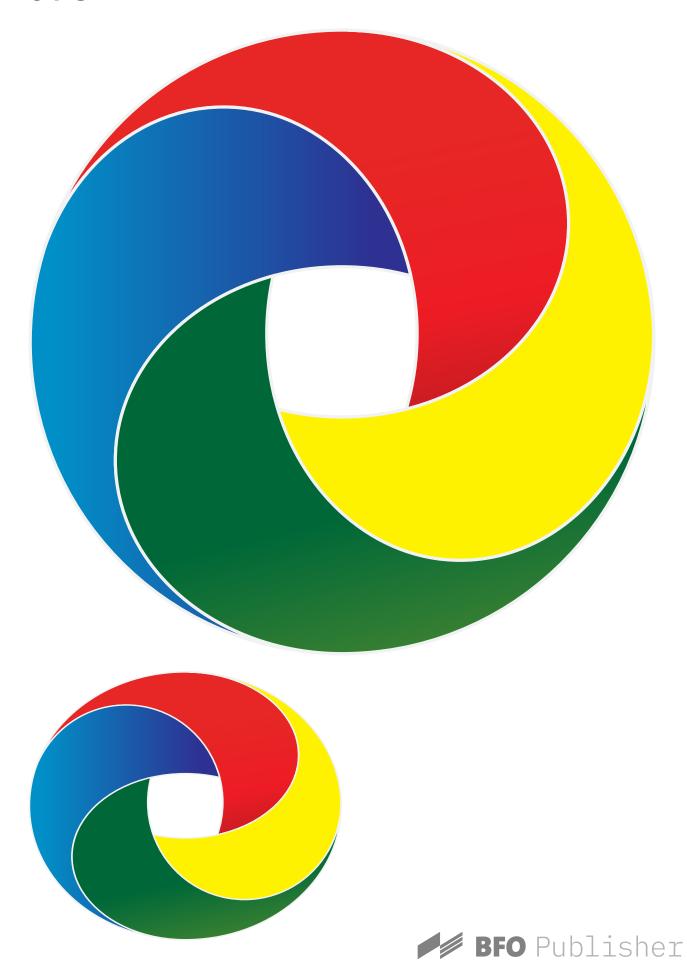
## **Bitmap**

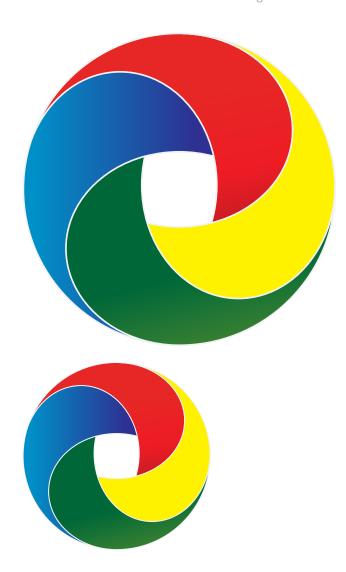


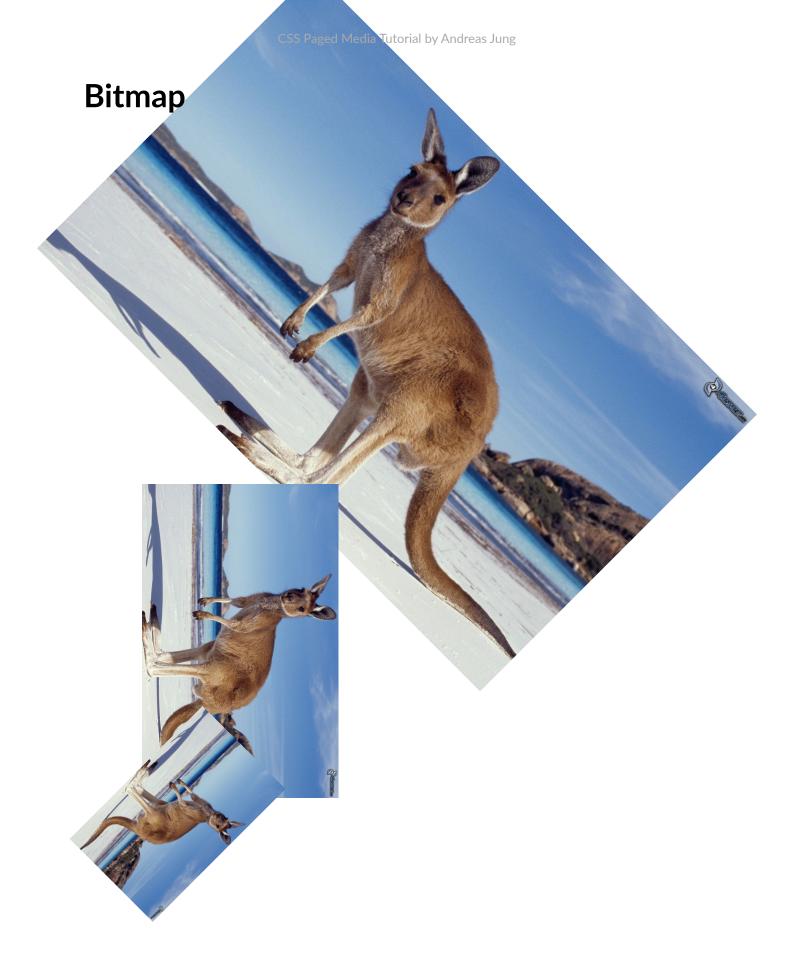




## SVG













## Rounded portrait

