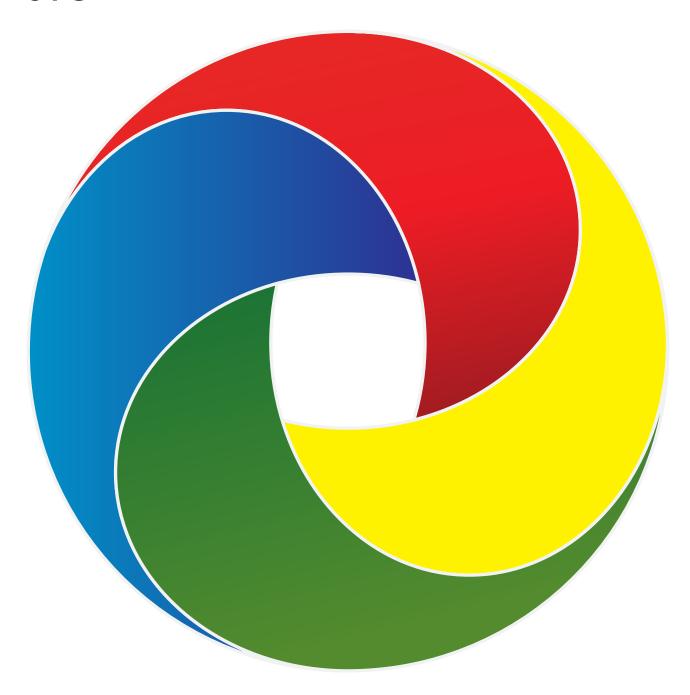
## **Bitmap**

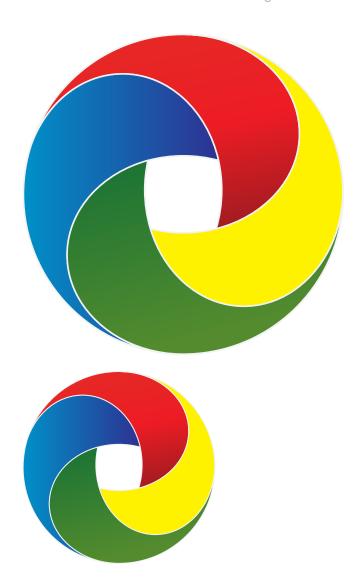


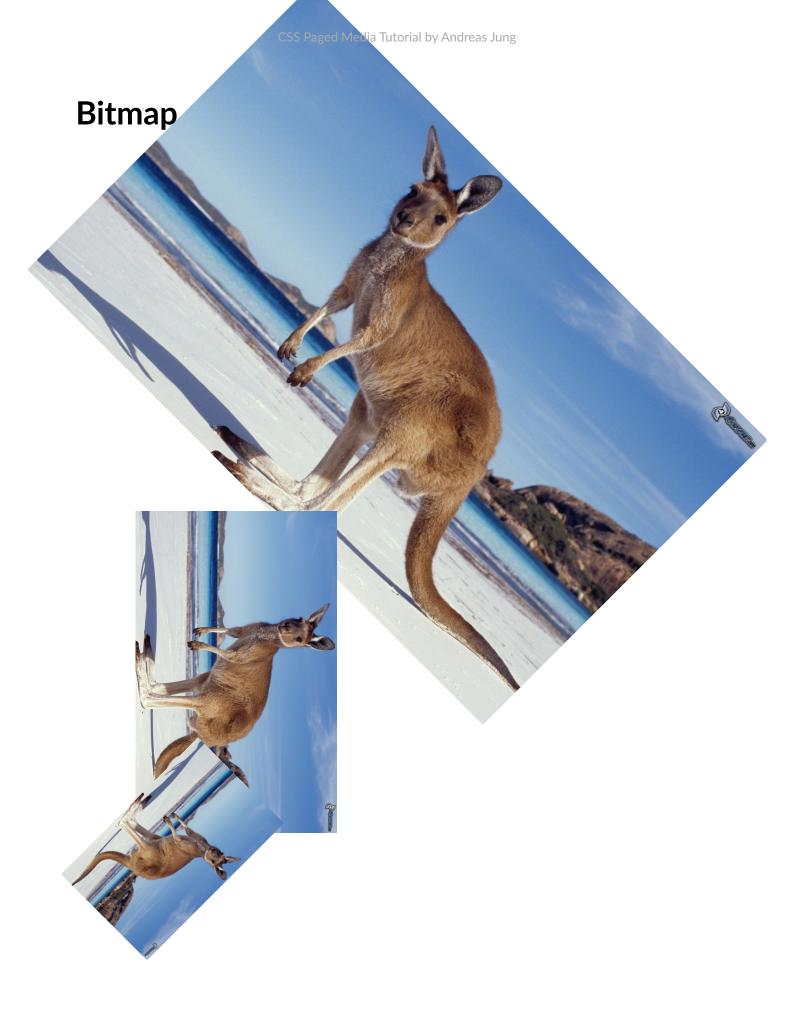


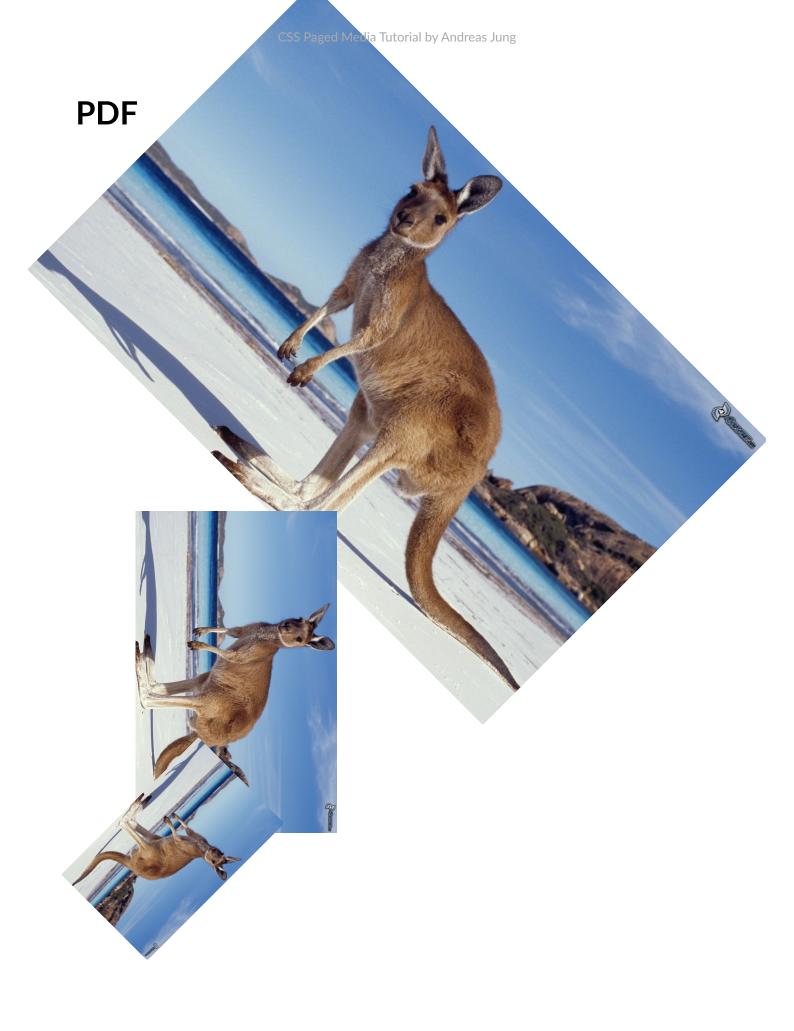


## **SVG**









## Rounded portrait

