Name: Homework 4

```
1. What syntax follows the case statement?
A. :
B. ;
C. -
D. A newline
2. What keyword is required to avoid falling through from one case to the next?
A. end;
B. break;
C. stop;
D. quit;
3. What keyword covers unhandled case possibilities?
A. all
B. contingency
C. default
D. other
4. What is the result of the following code?
int x = 1;
switch(x)
 case 1: printf( "Help" );
 case 0: printf( "Me" );
         break;
 case 2: printf( "Hello World" );
}
A. HelpMe
B. Help
C. Help Me
D. Hello World
5. What is the final value of x after the code statements below are run?
for (x=0; x<10; x++)
{code statements}
A. 10
в. 9
C. 0
D. 1
6. When will the code block below execute?
while (x<100)
{code block}
A. When x is less than one hundred
B. When x is greater than one hundred
C. When x is equal to one hundred
D. Always
7. Which is not a loop structure?
A. for
B. do-while
C. while
D. repeat-until
```

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8. How many times is a do-while loop guaranteed to loop?
B. Infinitely
C. 1
D. Variable
9. Can case conditions use test conditions?
A. yes
B. no
10. What is wrong with this case statement \rightarrow case (x > 2):
A. cases can't have a test condition
B. cases must be capitalized
C. cases must use a ; and not a :
11. What is wrong with this case statement -> case 2:
A. cases must be capitalized
B. cases must use a ; and not a :
C. nothing
12. True or false, cases must use curly braces like other test condition statements
A. true
B. false
13. Which loop structure always uses a semicolon after the test condition?
B. do-while
C. while
14. Which for loop syntax is correct?
A. for \{i=0, i<10, i++\}
      {code block}
B. for (i=0; i<10; i++);
       {code block}
C. for (i=0; i<10; i++)
       {code block}
15. Which for loop will not execute?
A. for (i=0; i<5; i++)
B. for (i=5; i <= 10; i++)
C. for (i=5; i==10; i++)
16. Does every loop structure require curly braces?
A. yes
B. no
17. Which do-while loop structure is correct?
A. do
   code block
} while (condition);
B. do
  code block
} while (condition)
C. do
  code block
} while (condition):
```

Analyze the code snippet below and write the statement(s) that are printed on the screen after a 'B' is inputted.

```
char selection;
printf("Enter A, B, or C \n");
scanf("%c",&selection);
switch(selection)
{    case 'A' : printf("Rt = R1 + R2\n");
    case 'B' : printf("It = Vt / Rt\n");
    case 'C' : printf("Pt = Vt * It\n");
    default : printf("That was not a correct selection!");
}
```

Analyze the two programs shown below and determine if both programs can be made to perform the same function of counting from 1 through 5. If so, what needs to be changed in each program? If not, why can't they be made to work the same?

```
void main(void)
{
    int count;
    for(count = 1; count <= 5; count = count + 1);
    printf("Count = %d \n", count);
}

void main(void)
{
    int count = 1;
    while(count <= 5)
    {
        printf("Count = %d\n", count);
        ++count;
     }
}</pre>
```

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     Convert the following "if ... else if ... else" code snippet into a switch/case code
snippet.
void main(void)
      char selection;
      printf("Use OHM's Law to solve for A = Voltage, B = Current, C = Resistance\n ");
      printf("Enter your selection (A, B, or C) => ");
      scanf("%c",&selection);
      if(selection == 'A')
           printf("V = I * R");
      else if(selection == 'B')
           printf("I = V / R");
      else if(selection == 'C')
          printf("R = V / I");
      else
           printf("That was not a proper selection.");
}
```