Lesson Overview

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / LESSON OVERVIEW

Hi there! I hope you're doing well. What about the project from the last lesson? Have you done it yet? If not, let us know, we will help you. In last lesson you have learned while loops we can dive in lesson 5.

In this lesson we will discuss:

- ranges addition to our collection data types,
- **for loop** this is a new type of loop and will greatly expand the possibilities of working with loops:)

REVIEW EXERCISES

Prepend

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / REVIEW EXERCISES / PREPEND

Write a Python program, called **prepend.py**, that will accept a string as input. The script should prepend string "However," to the front of the input string.

The word that was originally the first in the sentence, has to be converted to lower case. If the input string already begins with "However," then return the string unchanged.

Example of running the program:

```
Osnova

Osnova

is Bob.
```

Online Python Editor

1

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / REVIEW EXERCISES / FIND A WORD

Create a script that will ask for two inputs:

- String to be searched in
- · Word we want to search for in the previous input

The program should return the index at which the input has been encountered. Otherwise -1

```
~/PythonBeginner/Lesson3 $ python find_word.py
Please enter the sentence to be searched: I do not want to work today.
Please enter the word you would like to search for: want
I have found this string at the index: 9
```

Online Python Editor

1

Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

Find the bug #1

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / REVIEW EXERCISES / FIND THE BUG #1

There are some problems in the code below, try to find them and repair them. You will know, that the bugs are fixed, when the program prints the sum of the numbers listed in the list nums.

```
1  nums = ['421',867,65, '93', 45, 82]
2  i = 0
3  result = 0
4  while i < count(nums):
5    result = result + nums[i]
6
7  print(result)</pre>
```

Osnova spustit kód

Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution



Find the bug #2

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / REVIEW EXERCISES / FIND THE BUG #2

There are some bugs in the code below, try to find them and repair them. You will know, that the bugs are fixed, when the program values **True** or **False** based on the user input.

```
1 letter = input('Please enter a letter')
2 vowels = list('aeiouy')
3 if type(letter)==str and len(something)==1:
4 print(letter in vowels)
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

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ONSITE EXERCISES

Today

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / TODAY

Today our main goal will be to introduce new type of loop - **for loop**. We will understand:

- 1 How does it work
- 2. When to use it instead of while loop
- 3. What are some tips and tricks using for loops

Along the way we will meet so called **dictionary views** and new data type - range.

For Loop Syntax

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / FOR LOOP SYNTAX

Bellow we can see the **general syntax** of for loop, followed by an **example**. To visualize for loop we can use <u>Python Tutor</u>.





Using For Loop

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / USING FOR LOOP

We already know while loop. But when to use while and when for loop?

- For loops are best used on finite collections of data.
- While loops are best used in scenarios, when we do not know in advance, when the loop will be terminated.

So let's say we have the following list: names = ['Jakub', 'Jana', 'Petr', 'Klara']. What we would like to do with it is to:

- 1. print all the names in the list,
- 2. print only names beginning with the letter "J"
- 3. and calculate the total number of letters that these names contain.
- 1 names = []'Jakub', 'Jana', 'Petr', 'Klara']

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

What can be iterated using for loop?

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / WHAT CAN BE ITERATED USING FOR LOOP?

1 # Numbers?
2 for item in 1234567:
3 print(item)

Output

```
j 'abcdefghi':
     Osnova
            \mathcal{L}(\mathbf{n})
Output
1 # Tuples?
2 for item in (1,2,3,4,5):
       print(item)
Output
1 # Sets?
2 for item in {1,2,3,4,5}:
3
       print(item)
Output
1 # Dictionaries?
2 for item in {'name': 'Bob', 'age': 23, 'job':'plumber'}:
       print(item)
3
Output
1 # Ranges??
  for item in range(10):
       print(item)
```



PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / RANGE DATA TYPE

We could meet ranges in elementary school's math classes. For example, we were checking whether a number belonged to an interval of numbers. **In Python, range:**

- range is a standalone data type,
- it consists of a sequence (ordered collection) of numbers,
- the distance between these values is by default 1 (but we can change that),
- the direction of **ordering can be changed** (we can generate ascending or descending sequences of numeric values).

We can create all kinds of ranges:

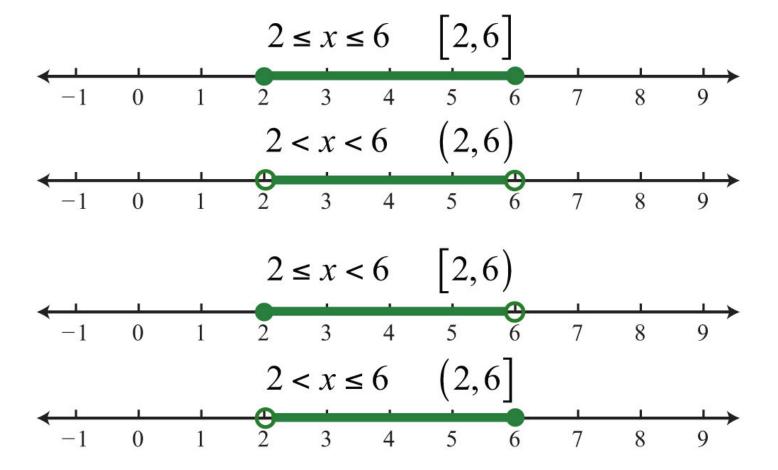
```
# Numbers 0,1,2,3,4
 2
    r = range(5)
 3
    # Numbers 2,3,4,5
    r = range(2,6)
 5
 6
 7
    # Numbers 2,4,6,8
    r = range(2,9,2)
 8
9
10
   # Numbers 4,3,2,1
    r = range(4,0,-1)
11
12
13
   # Even numbers 8,6,4,2??
14 r = range(8,1,-2)
```

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Therefore, we can defined 3 parameters when creating a range object:

range(start, stop, step)

- What if Step == 0?
- What if Step > 0 and Start > Stop?
- What if Step < 0 and Start < Stop?





PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / FOR LOOP VS RANGE

Most basic example:

```
1 for num in range(5):
2  print(num)

Output
```

We usually use range() in for loop, to generate numbers later used as **indexes**:

```
1 names = ['Helmut', 'Helga', 'Harold', 'Hammet', 'Hetfield']
2
3 for index in range(len(names)):
4  print(names[index])
```

```
Output
```

However, and you know what's about to come, the above example is **not very Pythonic**. This is plausible for other programming languages, but in Python we do not need to generate index numbers - for that we have while loop. Therefore we can simply write the for loop as follows:

```
1 names = ['Helmut', 'Helga', 'Harold', 'Hammet', 'Hetfield']
2
3 for name in names:
4  print(name)
```

```
Output
```

```
Output
```

If we need to work with both the **sequence item and its index**, we use a built-in function **enumerate()**:

```
1 numbers = [321,45,32,12,54]
2 for index, number in enumerate(numbers):
3    if index % 2 == 0:
4        print(number, ':', number**2)
```

```
Output
```

Searching for words

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / SEARCHING FOR WORDS

Create a program that will ask the user for any word and will then begin to search for the word in the text we have attached bellow. If the word is found, the program should print the number representing **word's position** (order) in the given string:

```
text = '''
Situated about 10 miles west of Kemmerer,
Fossil Butte is a ruggedly impressive
topographic feature that rises sharply
some 1000 feet above Twin Creek Valley
```

```
or: 30" and the Union Pacific Railroad,
Osnova
```

Example:

```
SEARCH WORD: miles
POSITION: 4
```

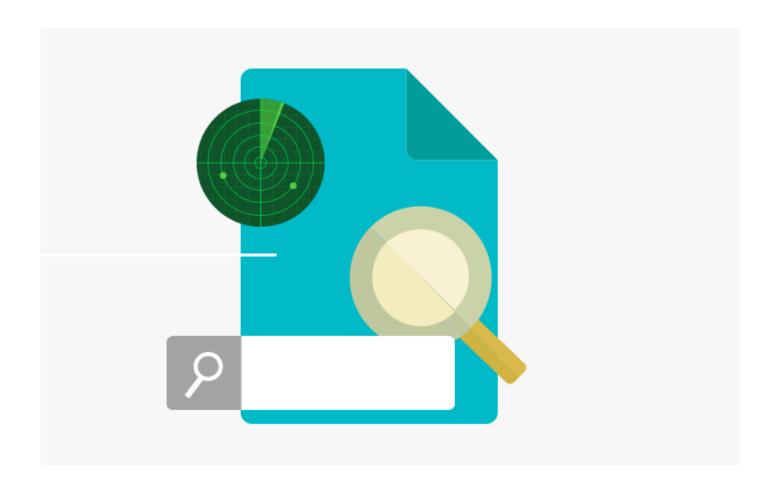
```
SEARCH WORD: milesss
NO SUCH WORD
```

Code Tasks

- 1. create the program
- 2. adjust the program for cases when there are **multiples occurrences of a given string.**

```
1 text = '''
2 Situated about 10 miles west of Kemmerer,
3 Fossil Butte is a ruggedly impressive
4 topographic feature that rises sharply
5 some 1000 feet above Twin Creek Valley
6 to an elevation of more than 7500 feet
7 above sea level. The butte is located just
8 north of US 30N and the Union Pacific Railroad,
9 which traverse the valley.'''
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution



For loop vs Dictionaries

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / FOR LOOP VS DICTIONARIES

''"er' 'vant to access:

Keys

If we wanted to loop over dictionary keys, we could just use the name of dictionary:

```
1 for k in employee:
2  print(k)

...or we could use the method .keys()

1 for k in employee.keys():
2  print(k)

Output
```

Values

In the case of values, and as we will see also in the case of pairs key:value, we must use a method:

```
1 for v in employee.values():
2  print(v)

Output
```

Both keys and values

```
1 for k,v in employee.items():
2  print(k,v)
```

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PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / NESTED LOOPS

We have data parsed out of the csv file. There are rows and columns and we need to iterate over values in the first two rows. How would we print each value on a separate line?

```
1 data = [['ID','Name', 'Price', 'Amount', 'Supplier'],
2          ['321','Ibalgin', 40.50, 2841, 'Zentiva'],
3          ['534','Paralen', 19.90, 3229, 'Zentiva'],
4          ['327','Smecta', 68.00, 2709, 'Sipsen'],
5          ['242','Uniclophen', 76.00, 476, 'UNIMED']]
```

Code Tasks

- 1. What is the total price of our inventory?
- 2. What is the total amount of items in our warehouse?
- 3. How many items do we have from the company called Zentiva?
- 4. Let's transfer the above table into a dictionary of dictionaries. How would we do that?

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution



Chessboard

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / ONSITE EXERCISES / CHESSBOARD

We would like to have a program that will prompt for one number NUM and then generates a chess board of size NUM x NUM

Example of board with size 10 x 10:

1

Osnova

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

- Character of the following actions:
 Osnova
 - 1. Create table
 - 2. Insert new row into the given table
 - 3. Insert new column into the given table
 - 4. Update a cell in the table
 - 5. Calculate total for a selected column
 - 6. Calculate total for a selected row
 - 7. Print the whole table or selected rows
 - 8. Export the table into a dictionary

The program should run in a loop until the user tells it to terminate. We recommend you do this exercise in your computer as our Online Python Editor might be unsuitable for it;).

An example of program running:

```
Osnova
Press enter to repeat or q to quit:
What do we want to do? Enter the number
    1-Create table | 2-Insert new row | 3-Insert new column |
    4-Update a cell | 5-Column Total | 6-Row Total |
    7-Print Table | 8-Export do List of Dicts |
OPTION: 2
ROW NUMBER: 3
Enter the comma separated values (e.g. Bob, 23, bob@abc.com):
Bob, 23, bob@abc.com
Press enter to repeat or q to quit:
What do we want to do? Enter the number
    1-Create table | 2-Insert new row | 3-Insert new column |
   4-Update a cell | 5-Column Total | 6-Row Total |
    7-Print Table | 8-Export do List of Dicts |
OPTION: 3
COLUMN NAME: Job
ENTER VALUE: Ann 43 ann@abc.com Manager
ENTER VALUE: Bob 23 bob@abc.com Plumber
Press enter to repeat or q to quit:
What do we want to do? Enter the number
    1-Create table | 2-Insert new row | 3-Insert new column |
    4-Update a cell | 5-Column Total | 6-Row Total |
    7-Print Table | 8-Export do List of Dicts |
OPTION: 7
FROM ROW: 0
```

Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Press enter to repeat or q to quit: q

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RANGE

Osnova) principle

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / CREATION AND PRINCIPLE

Range is **immutable** data type similarly to string, bytes, tuple. The only way, we can create a range object is by using the **range()** constructor. Range belong among sequence data types (str, tuple, list).

Range Arguments

There are 3 ways, how a range can be created:

```
1. range(stop)
```

- 2. range(start, stop)
- 3. range(start, stop, step)

The range() constructor arguments have to be integers:

- **Stop** is the number at which the generation of integer sequence should stop. The stop number will not be generated. Range begins to generate the sequence at int 0 if no start argument specified. That way range(10) is a sequence of numbers from 0 to 9 including (but excluding 10).
- **Start** if specified, also the stop argument has to be included. Range sequence does not have to begin at 0, but can begin at any integer specified by the Start argument.
- **Step** allows to generate every nth integer between Start and Stop. For example we can generate every 2nd item in the sequence btw. 0 and 10 by writing range(0,10,2). If step is a negative integer, the sequence is generated backwards: range(10,0,-1) generates numbers from 10 to 1.

```
>>> r1 = range(10)
>> r1
range(0, 10)
```

If we want to get printed the numbers generated by range() constructor, we have to input the

```
>>> tuple(range(10))
(0, 1, 2, 3, 4, 5, 6, 7, 8, 9)
```

Creating range(start, stop)

```
>>> tuple(range(5,10))
(5, 6, 7, 8, 9)
```

Creating range(start, stop, step)

```
>>> tuple(range(5,10,2))
(5, 7, 9)
```

Principle

Range generates the numbers "on demand" and not at once. If we wanted to generate them all at once we can use list() or tuple() constructors. That is why we will not see the whole sequence if we pass range object to the **print()** function. Why this is so is discussed in the module covering the concept of Generators. Meanwhile we should be aware of the fact that printing bare range() object will not print the sequence of items it generates.

Experimenting with range() arguments

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / EXPERIMENTING WITH RANGE() ARGUMENTS

Before you run the code bellow, try to guess the outputs. These examples will help you understand the nature of this data type further:

```
1  # 1. start > stop
2 print("1.", list(range(5,1)))
4 \# 2. \text{ stop} == 0
   nrint(") " list(range(A)))
```

```
op and step < 0
      Osnova
                 _st(range(10,0,-1)))
11
12
   # 5. step > 2
13
    print("5.", list(range(0,10,3)))
14
15
   # 6. step < -1
16
    print("6.", list(range(10,0,-2)))
17
18
19 # 7. step == 0
   print("7.", list(range(1,10,0)))
20
```

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Number of range() arguments matters

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / NUMBER OF RANGE() ARGUMENTS MATTERS

Range determines, what argument it receives based on the number of arguments provided:

Case	Example	Input Significance	Result
1 argument	range(5)	always STOP	0,1,2,3,4
2 arguments	range(3,5)	always START & STOP	3,4
3 arguments	range(3,12,2)	always START & STOP & STEP	3,5,7,9,11

- 1. The range 0 19 Osnova
- 2. Find every element in the range 15 19
- 3. Print every third element in the range 10 19
- 4. Create a list **nums** of every number divisible by 5 in range btw. 1 and 100
- 1 # 1. 2 3 # 2. 4 5 # 3. 6 7 # 4.

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Osnova : Yions - Indexing

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / RANGE OPERATIONS - INDEXING

Just like in the case of string, list, or tuple, range also supports the operation of indexing. To revise indexing you can go back to <u>Lesson 1 - Indexing</u>.

Examples for range:

```
>>>range(10)[0]
0
>>>range(10)[5]
5
```

Range operations - Slicing & Striding

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / RANGE OPERATIONS - SLICING & STRIDING

In the case of <u>slicing</u>, we can cut slices from a range object.

```
>>> range(10)[2:6]
range(2, 6)
```

Or for striding, we can cut out every nth item from a range:

```
>>> list(range(10)[::3])
[0, 3, 6, 9]
```

Range operations - Membership

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / RANGE OPERATIONS - MEMBERSHIP

```
>> Te/T)
Osnova
```

Range operations - Conversion

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / RANGE OPERATIONS - CONVERSION

Range is specific in that it accepts only integers as arguments and so does not really allow for converting from another data type into range:

```
range([1,2,3])
Traceback (most recent call last):
   File "<stdin>", line 1, in <module>
   TypeError: 'list' object cannot be interpreted as an integer
```

Operations NOT supported

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / OPERATIONS NOT SUPPORTED

Try to guess the output of the following code:

1. Concatenation: range(15,20) + range(20,25)



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Output

Osnova I

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / RANGE / RANGE USAGE

Range objects are most often used to generate sequences of integers. Such sequences of integers are later used in **for loop** for example.

```
1 for number in range(10):
2 print(number)
```

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Syntax

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / SYNTAX

For loop allows to step through sequence of objects. For loops work only on so called iterable Python objects - for example collections like tuples, lists, dictionaries, strings, ranges etc.

```
1 for item in iterable:
2  statements
```

Loop header consists of:

- for keyword
- variable name (in our example called num)
- in keyword
- iterable object object which we walk through (range(10))



Before you run the following code, try to guess the output:

1 for num in range(10): 2 print(num)

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Loop principle

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / LOOP PRINCIPLE

• For loop steps through items in item order (in case of sequences) or in arbitrary order (sets

- Osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from iterable per cycle is stored in the osnova one item from items of the osnova one item from items of the osnova one item from items of the osnova one item
- The item stored inside the header variable (char) can then be used inside the loop's body (we convert each letter into upper or lower case).
- There are only as many repetitions as many items are there inside the iterable object in the loop header we will only step through each letter in the string 'Python' and then the loop will automatically terminate.

```
1 converted_word = ''
2 for char in 'Python':
3    if char.isupper():
4         converted_word = converted_word + char.lower()
5    else:
6         converted_word = converted_word + char.upper()
7
8 print(converted_word)
```

Output:

```
pYTHON
```

You can use <u>Python Tutor</u> to visualize the above code execution. Just paste it inside the edit pane and click "Visualize Execution".

The example above can be translated as follows: **for** each character (temporarily stored in the variable **char**) inside the string **'Python'** convert the character to lower or upper case.

Iterating over range() object

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / ITERATING OVER RANGE() OBJECT

```
34% z Lekce 6
```

In the code above, we generate range from 0 up to the last index number of my_str using the len() function. However, range(len(object)) is not very Pythonic! It would be better if we wrote the above for loop this way, without using range:

Python knows, how to step through the collection of data in $\mbox{my_str}$, therefore we do not have to provide it with index numbers.

Osnova) other sequences & sets

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / ITERATING OVER OTHER SEQUENCES & SETS

If iterating over lists, tuples, sets, ranges or strings, the for loop header should contain only 1 variable to store the items in:

```
1 for number in range(10):
2 print(number,number**2)
```

If we provide more variables (number , i) than necessary, error will be raised:

```
1 for number,i in range(10):
2 print(number,number**2)
```

Output:

```
Traceback (most recent call last):

File "<stdin>", line 1, in <module>

TypeError: 'int' object is not iterable
```

Trick

However, tuple of 2-item tuples can be iterated this way - by providing 2 header variables:

```
>>> data = (('Age',43),('Name','John'),('Surname','Smith'))
>>> for category, value in data:
... print(category,':',value)
...
Age : 43
Name : John
Surname : Smith
```

You can use Python Tutor to visualize the above code execution.

The use case of the above 2-item tuples would be a collection of (x,y) coordinates referring to a position of a pixel in an image. This way, we would be able to collect both x and y coordinates in

```
34% z Lekce 6
```



Would it be possible to iterate over a tuple that consists of 3-item tuples? How should we do that?

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Click to see our solution

```
Osnova '5. FOR LOOPS & RANGES / FOR LOOP / ITERATING OVER DICTIONARIES
```

```
We have a dictionary: employees = {'First_Name': 'John', 'Last_Name': 'Smith',
'Age':43}
```

We will now use our knowledge of so called <u>dictionary views</u> to iterate only over keys, values or both.

Only Keys

We want to use the for loop to **go over dictionary keys** and print them to the terminal. We do this as follows:

```
>>> for category in employees:
... print(category)
...
Age
First_Name
Last_Name
```

That means, the looping is done on dictionary keys by default.

Only Values

After we know how to loop over dictionary keys, we should learn how to go over the **dictionary** values. For that purpose we have to use the **dict.values()** method in the for loop header:

```
>>> for value in employees.values():
... print(value)
...
43
John
Smith
```

Both Keys & Values

- Osnova os in the for loop header to store the key and value inside
- use usc.items() method on the iterated dictionary

```
>>> for key,value in employees.items():
... print(key,value)
...
Age 43
First_Name John
Last_Name Smith
```

Iterating backwards

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / ITERATING BACKWARDS

It is pretty clear, how to iterate over an iterable forwards. But how to do that backwards?

This may be the first thought how to do it:

```
>>> my_string = 'Python'
>>> for index in range(len(my_string)-1,-1,-1):
>>> char = my_string[index]
>>> print(char, end='')
nohtyP
```

But that is **not Pythonic.** Instead, we should use the built-in **reversed** function:

```
>>> my_string = 'Python'
>>> for char in reversed(my_string):
>>> print(char, end='')
nohtyP
```

It is more readable, saves space and typing and it is faster because the **reversed()** function is optimized for this kind of job. The **reversed()** function orders the original collection backwards.

note, that the **print()** function now contains a new input - **end=''**.

Shows at the **printed on the same line** and not on a new one.

Code Task

Write a loop that will print the string 'New York' reversed on the same line.

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Nested Loops

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / NESTED LOOPS

Let's imagine we have a table in an Excel file. Each table has rows and columns. To refer to any of the table cells, we need to use the number of the row and the number of the column it is located in. These two numbers can be called coordinates.

If we wanted (and this is actually done so), we could represent any table as a list of lists. Let's take the following item table and convert it into a list of lists:



The above table can be represented in a list of lists (each row represented as a separate list). In order to visit each item in each list, we will need to use two for loops, nested within each other. This code will print each item of the above code:

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Continue & Break

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / CONTINUE & BREAK

Loops do not have to run till the end - this can be controlled by the use of **continue** and **break** statements. Both statements are used usually in connection with some conditional statement (if a test returns **True**, then ...):

- we can send the program execution back to the top of the loop (continue) or
- just jump out of the loop immediately and execute the code that follows the loop block (break)

Osnova on them.

Continue Statement

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / CONTINUE STATEMENT

Once encountered in a loop, continue statement causes the loop execution to jump to the header of the loop:

- in for loop Python goes to the next item in the iterated collection
- in while loop Python returns to the loop header and evaluates its test

Below we have 2 equivalent examples using for and while loops:

Continue in for loop

```
1 for number in range(20):
2   if number % 2 == 0:
3      continue
4   print(number)
```

Continue in while loop

```
1  number = -1
2
3  while number < 20:
4    number += 1
5    if number % 2 == 0:
6       continue
7    print(number)</pre>
```

While loop needs explicit adjustment of the loop variable, meanwhile in the for loop Python does



Guess what would happen if we did not wrap the continue statement inside a conditional statement?

So the **for loop** would look like this:

```
1 for number in range(20):
2   continue
3   print(number)
```

Click to see our solution

As for while loop:

```
1 number = -1
2 while number < 20:
3     continue
4     number += 1
5     print(number)</pre>
```

Click to see our solution

Break Statement

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / BREAK STATEMENT

Break statement **terminates the loop** and moves the program execution to the code following the loop body. Similarly to continue statement, once encountered inside a loop, the lines following **break** will not get executed inside the loop.

```
Osnova or "tional statement.
```

Break in for loop

```
1     for number in range(100):
2
3         if 40 < number < 60:
4             break
5         print(number)
6
7     print('END')</pre>
```

Break in while loop

```
1 number = 0
2 while number < 100:
3
4     if 40 < number < 60:
5         break
6     print(number)
7
8     number += 1
9
10 print('END')</pre>
```

Only numbers 0 to 40 will be printed by the above loops. Once the variable **number** will be equal to 41, the condition **if 40 < number < 60:** will be true and **break** will be executed followed by **print('END')**

Else Block

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / ELSE BLOCK

'ah' 'ed if the loop it is part of, have terminated normally - that means, without of the loop it is part of the l

Else and for loop

If the letters have not been found, the **break** will never be reached, and **print('There are no letters "xz" inside the string')** statement will be executed:

```
checked_string = 'Python Loop Statements'
for letter in checked_string:
    if letter in 'xz':
        break
else:
    print('There are no letters "xz" inside the string')
```

Output:

```
There are no letters "xz" inside the string
```

If letters 'x' or 'z' were encountered in the searched string, the statement print('We have found it') will be executed:

```
checked_string = 'Python Loop x Statements'
for letter in checked_string:
    if letter in 'xz':
        print('We have found it')
        break
else:
    print('There are no letters "xz" inside the string')
```

Output:

```
We have found it
```

Else and while loop

Output:

```
There are no letters "xz" inside the string
```

Function enumerate()

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / FOR LOOP / FUNCTION ENUMERATE()

In the section about for loop using <code>range()</code> object we showed a way, how to loop over a sequence generating indexes using <code>range()</code>. Subsequently we used the index number to access the item in a given sequence:

```
1 some_string = 'For loops support iteration protocol'
2    for index in range(len(some_string)):
3         char = some_string[index]
4         if index % 2 == 0:
5             char = char.upper()
6             print(char, end = '')
```

Output:

```
FoR LoOpS SuPpOrT ItErAtIoN PrOtOcOl
```

Using this technique is however less Pythonic. Prefered way how to use the for loop is to iterate over items, not over indexes. That way we save few lines of code. And if we need to make decision based on item's index number, we should use built-in function **enumerate()** which

Instead of calculating the length of the sequence and then generating the another sequence in form of range object, we have used the enumerate function which returns 2-item tuples of (item index, item) values:

```
>>> list(enumerate('For loops support iteration protocol'))

[(0, 'F'), (1, 'o'), (2, 'r'), (3, ' '), (4, 'l'), (5, 'o'), (6, 'o'),
(7, 'p'), (8, 's'), (9, ' '), (10, 's'), (11, 'u'), (12, 'p'), (13, 'p'),
(14, 'o'), (15, 'r'), (16, 't'), (17, ' '), (18, 'i'), (19, 't'), (20,
'e'), (21, 'r'), (22, 'a'), (23, 't'), (24, 'i'), (25, 'o'), (26, 'n'),
(27, ' '), (28, 'p'), (29, 'r'), (30, 'o'), (31, 't'), (32, 'o'), (33,
'c'), (34, 'o'), (35, 'l')]
```

Or prettier:

```
1 some_string = 'For loops support iteration protocol'
2 for index, char in enumerate(some_string):
3 print(index, "->", char)
```

Output:

```
0 -> F

1 -> o

2 -> r

3 ->

4 -> 1

...

34 -> o

35 -> 1
```

When iterating over the enumerate object, a tuple of two items is returned on each cycle. The first item of the tuple, is the order number (index) of the item and the second is the item itself.

```
Osnova

ar. J. at 0x7f6800e50ab0>
```

Range

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / QUIZ / RANGE

1/11

What is the main use case for range objects?

A. Concretion of a range of float numbers or integers Osnova
B. Generation of a range of integers
C. Generation of random integers between the start and the stop point
D. Generation of random floats between the start and the stop point

For Loop

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / QUIZ / FOR LOOP

1/10
Which of the following for loop headers is correct if we wanted to loop over the string
'Python' stored in variable my_str?

A. for in letter my_str:

B. letter in for my_str:

C. for my_str in letter:

D. for letter in my_str:

String to list

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / STRING TO LIST

Write a Python program which prompts and accepts a string of comma-separated numbers from a user and generates a list of those individual numeric strings converted into numbers.

The program should print the resulting list to the terminal.

Also take care of possible spaces that could be located at the beginning or the end of the string. In case you do not know, how to get rid of blank spaces at the beginning or end of a string.

Example of running the program:

Osnova : 76

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution



PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / SUM THE DIGITS

Write a Python script that will calculate the sum of digits for every number in the list: [1, 22, 321, 64221, 5657, 8321]. The result of this operation should be stored in a new list and printed out to the terminal.

Example running the program (using list [123, 345, 67]):

```
~/PythonBeginner/Lesson3 $ python sum_digits.py
[6, 12, 13]
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.



04:53			

Vowels & Consonants

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / VOWELS & CONSONANTS

Write a Python program that will count how many vowels and consonants are in a given string. The program should count the number of consonants and vowels inside the sentence: 'a speech sound that is produced by comparatively open configuration of the vocal tract'

- and be the number specifying the number of consonants in the sentence
- vower_count should be the number specifying the number of vowels in the sentence

Example of running the program:

```
~/PythonBeginner/Lesson3 $ python count_vow_cons.py
No. consonants: 43 | No. vowels: 30
```

To solve this task you will need the following knowledge:

- Membership testing
- String Methods
- Dict Characteristics Insert new value
- Nested Loops

If you decide to generate the whole alphabet programmatically, you will probably want to

- use your knowledge of sets Mutable Set Operations
- look up information about built-in function chr() resp. ord()

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

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Divisor

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / DIVISOR

Write a program that will work with three inputs:

- integer **start**
- integer stop
- integer divisor

All of them should be provided by the user.

The program should:

• generate a collection of integers in range between **start** (including) and **stop** (included in the collection)

Example of running the program:

```
~/PythonBeginner/Lesson5 $ python divisible.py
START: 3
STOP: 9
DIVISOR: 3
Numbers in range(3,10) divisible by 3:
[3,6,9]
```

```
~/PythonBeginner/Lesson5 $ python divisible.py

START: 3

STOP: 9

DIVISOR: 0

Cannot divide by zero
```

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We should basically perform two levels of checks:

- 1. Whether the user input is not 0
- 2. Whether a number is divisible by divisor
- 1

spustit kód

Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

Count the letters

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / COUNT THE LETTERS

At the beginning, we have a sample sentence: 'It was a bright, sunny day in May, and the church bell was just ringing'

Your program will calculate how many times each letter occurs in a sentence

The output should looks like:

```
~/PythonBeginner/Lesson3 $ python letters.py {'B': 1, 'y': 3, 'l': 4, ...
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

Loads of numbers

Osnova

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The will generate a list of length and width specified by the user. The length of the user should be prompted only for one number.

Example of such a list of size 10 can be seen below:

```
[[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9],
```

Example of running the program:

```
~/PythonBeginner/Lesson5 $ python numbers.py

Grid Size: 5

[[0, 1, 2, 3, 4],

[0, 1, 2, 3, 4],

[0, 1, 2, 3, 4],

[0, 1, 2, 3, 4],

[0, 1, 2, 3, 4]]
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution



Our own sorting program

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / OUR OWN SORTING PROGRAM

Let's create a program that will sort any list of strings according to alphabetical order. It is not permitted to use methods and functions as **sort()** or **sorted()**.

To test your program, use the following list of names:

```
Osnova program:
```

```
~/PythonBeginner/Lesson5 $ python sorter.py
['Honza', 'Honza', 'Iva', 'Jana', 'Klara', 'Lukas', 'Matej', 'Michal',
'Michal', 'Milan', 'Pavel', 'Pepa', 'Vasek']
```

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Code Solution

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Odd - Even

PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / ODD - EVEN

Write a Python program that will prompt user for a number and then will determine, whether the number is odd or even. You should use ternary operator to solve this task.

Example of running the task:

```
~/PythonBeginner/Lesson3 $ python odd_even.py
Please, enter a number: 35
ODD
```

```
~/PythonBeginner/Lesson3 $ python odd_even.py
Please, enter a number: 36
EVEN
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

02:47



PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / GET COUNTS [H]

Create a program that will print out how many times does every object occur inside any list, tuple or a string (for string we want to get counts of individual characters).

The program output should be a dictionary consisting of the following key - value pairs:

- **key** string representation of the counted item
- value integer reflecting the number of occurrence of the counted item

If the **input** sequence looks like this:

```
[1,21,5,3,5,8,321,1,2,2,32,6,9,1,4,6,3,1,2]
```

We want the **output** look like this:

```
{'1': 4, '8': 1, '321': 1, '4': 1, '3': 2, '6': 2, '21': 1, '32': 1, '5': 2, '2': 3, '9': 1}
```

Example of running the code:

```
~/PythonBeginner/Lesson3 $ python get_counts.py {'1': 4, '8': 1, '321': 1, '4': 1, '3': 2, '6': 2, '21': 1, '32': 1, '5': 2, '2': 3, '9': 1}
```

You will probably need the knowledge of:

- conditions
- sequences
- dictionaries
- for loops

Ronus

table with nicely aligned numbers ordered from the most frequent requent occurrence.

Example of running the code depicting the above dictionary printed to the terminal:

```
~/PythonBeginner/Lesson3 $ python get_counts.py
 Item | Count
_____
 1
         4
 2
          3
 3
          2
 5
          2
 6
 32
          1
          1
 321
          1
          1
 9
          1
 21
          1
```

Here you will probably use knowledge of:

- String Methods String Positioning
- Dictionary methods: .keys(), .values(), .items()

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

04:44



PYTHON ACADEMY / 5. FOR LOOPS & RANGES / HOME EXERCISES / CONNECT [H]

Write a Python program that will:

- 1. split the input strings into separate words,
- 2. then collect the lengths of each word from the original string
- 3. and extract 1st character from each of these strings.
- 4. These characters should be then concatenated together based on lengths of the original words in the sentence and separate newly created words by space.

Example of our original string: 'Today is a nice day on Australian beach.'

- 2. so collecting lengths of each word in the sentence: 5, 2, 1, 4, 3, 2, 10, 6
- 3. then extracting first characters from each word: T, i, a, n, d, o, A, b
- 4. The resulting string will contain only 3 words, because there is not enough extracted letters to fill all the **lengths**: **'Tiand oA b'** the first word should contain 5 characters, second 2 and third 1

Here is the **input** string you should be working with:

The Czech Republic also known as Czechia, is a nation state in Central Europe bordered by Germany to the west, Austria to the south, Slovakia to the east and Poland to the northeast.[12] The Czech Republic covers an area of 78,866 square kilometres (30,450 sq mi) with mostly temperate continental climate and oceanic climate. It is a unitary parliamentary republic, has 10.5 million inhabitants and the capital and largest city is Prague, with over 1.2 million residents. The Czech Republic includes the historical territories of Bohemia, Moravia, and Czech Silesia.

And here is the expected **output**:

```
Osnova i o 1mrTCRi th toB MaCS'
```

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Code Solution

Use dropdown feature below if you want to see, how we wrote the code.

Click to see our solution

07:19

DALŠÍ LEKCE