

# Gas Accounting on ZILLIQA

[Draft version 0.1]

Subject to changes

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April 1, 2020

## 1 Storage

Gas consumed for storage (presented in Table 1) depends on the type of literal being stored. In the table below,  $\ell$  denotes the literal and  $litGas(\ell)$ , the gas consumed for storing it. Note that for certain literal types such as **Message**, **Map** and **ADT**,  $litGas(\ell)$  is recursively computed.

Table 1: Gas for storage of literals.

Literal Type	$litGas(\ell)$	Remarks
<b>String</b>	$\begin{cases} 20, & \text{if } len(\ell) \leq 20, \\ len(\ell), & \text{else} \end{cases}$	$len(\cdot)$ computes the length of an input string, e.g., $len("Hello") = 5$ .
<b>Int32, UInt32</b>	4	Gas consumed is equal to the size of integer in bytes.
<b>Int64, UInt64</b>	8	
<b>Int128, UInt128</b>	16	
<b>Int256, UInt256</b>	32	
<b>BNum</b>	64	Internally represented as an unsigned BigNum.
<b>ByStrX, ByStr</b>	$width(\ell)$	$width(\cdot)$ returns the number of bytes needed to represent the hexadecimal input, e.g., $width(0x1cd2) = 2$ .
<b>Message</b>	For $\ell = \{s_1 : v_1; s_2 : v_2; \dots, s_n : v_n\}$ : $\begin{cases} 0, & \text{if } n = 0, \\ litGas(\{s_2 : v_2; \dots, s_n : v_n\}) \\ + litGas(s_1) + litGas(v_1), & \text{else} \end{cases}$	As a <b>Message</b> literal is an associative array between a <b>String</b> literal (denoted $s_i$ ) and a value literal (denoted $v_i$ ), $litGas$ is recursively computed by summing up over each $s_i : v_i$ .
<b>Map</b>	For $\ell = \{(k_1 \rightarrow v_1), \dots, (k_n \rightarrow v_n)\}$ : $\begin{cases} 0, & \text{if } n = 0, \\ \sum_{(k \rightarrow v) \in \ell} litGas(k) + litGas(v), & \text{else} \end{cases}$	As a <b>Map</b> literal maps a key literal ( $k_i$ ) to a value literal ( $v_i$ ), $litGas$ is recursively computed by summing up over each $k_i \rightarrow v_i$ .
<b>ADT</b> (e.g., <b>Bool</b> , <b>Option</b> , <b>List</b> )	For $\ell = \text{cname}\{\text{types}\}t_1t_2\dots t_n$ : $\begin{cases} 1, & \text{if } n = 0, \\ \sum_i litGas(t_i), & \text{else} \end{cases}$	An <b>ADT</b> literal takes a constructor name ( $\text{cname}$ ), types of the arguments ( $\text{types}$ ) and arguments denoted by $t_1, t_2, \dots, t_n$ . $litGas$ is recursively computed by summing up the gas required over each $t_i$ .

## 2 Computation

In this section, we present the gas required to perform computations in a contract using SCILLA *expressions*. Expressions handle purely mathematical computations and do not have any side-effects.

Gas consumed for a computation via an expression can be divided into two parts: the static part associated with employing a specific expression and the dynamic part that takes into account the cost that can only be estimated at run time. Some expressions do not entail any dynamic gas consumption.

### 2.1 Static Cost for Expressions

Every expression has a static gas associated with it. Table 2 lists the gas for each expression supported in SCILLA. In the table below,  $e$  denotes the expression and  $statExprCost(e)$  the static gas associated with using  $e$ .

Table 2: Static gas for expressions.

Expression	$statExprGas(e)$	Remarks
<b>Literal</b>	1	
<b>Var</b>		
<b>Let</b>		
<b>Message</b>		
<b>Fun</b>		A function declaration, e.g., <b>fun</b> ( $x : T$ ) $\Rightarrow e$ .
<b>App</b>		A function application, e.g., <b>f</b> $\langle x.i \rangle$ .
<b>TFun</b>		A type function of the form: <b>tfun</b> $\alpha \Rightarrow e$ .
<b>TApp</b>		A type instantiation: <b>@x</b> <b>T</b> .
<b>Constr</b>		Constructors.
<b>MatchExpr</b>	$nbClauses(e)$	$nbClauses(\cdot)$ returns the number of clauses in the pattern match.
<b>Fixpoint</b>	1	Rest of the gas is accounted during recursive evaluation.
<b>Builtin</b>	0	Purely dynamic gas accounting. For more details see Table 4.

### 2.2 Executing Statements

State changes and other operations that entail side-effects such as reading the current state of the blockchain or invoking message calls to other contracts are performed via SCILLA *statements*. Table 3 presents the gas consumed for statements. In the table,  $l$  is the literal being handled and  $stateGas(l)$  is the required gas. Note that the  $litGas(\cdot)$  function used below comes from Table 1.

Table 3: Gas for statements.

Statement ( $l$ )	$stateGas(l)$	Remarks
<b>G_Load</b>	$litGas(l)$	
<b>G_Store</b>	$\max\{litGas(l_{old}), litGas(l_{new})\} + litGas(l_{new}) - litGas(l_{old})$	$l_{old}$ is the existing literal, while, $l_{new}$ is the new literal to be stored. Note that gas for the store statement can be 0.
<b>G_Bind</b>	1	
<b>G_MatchStmt</b>	$nbclauses(l)$	
<b>G_ReadFromBC</b>	1	Gas to read current blockchain values such as <b>BLOCKNUMBER</b> (previous block number).
<b>G_AcceptPayment</b>	1	
<b>G_SendMsgs</b>	For $t = [\{s_1^1 : v_1^1, \dots, s_n^1 : v_n^1\}, \{s_1^2 : v_1^2, \dots, s_n^2 : v_n^2\}, \dots, \{s_1^m : v_1^m, \dots, s_n^m : v_n^m\}]$ : $\sum_{\ell \in t} litGas(l)$	<b>G_SendMsgs</b> takes a list of <b>Message</b> as an input. Hence, gas required is the sum of $litGas(\cdot)$ for each individual <b>Message</b> in the list.
<b>G_CreateEvent</b>	$litGas(l)$	

## 2.3 Builtins

In Table 4, we present the dynamic gas associated with **Builtin** operators in SCILLA. The gas consumed often depends on the operator and operand types, etc. In the table below, we group **Builtin** in categories which are self-explanatory.

Table 4: Gas required for Builtin operations.

Category	Operation	<i>builtinGas</i>	Remarks
<b>String</b>	<b>eq</b>	For <b>eq</b> $s_1 s_2$ : $\min\{\text{len}(s_1), \text{len}(s_2)\}$	$\text{len}(\cdot)$ computes the length of an input string, e.g., $\text{len}(\text{"Hello"}) = 5$ .
	<b>concat</b>	For <b>concat</b> $s_1 s_2$ : $\text{len}(s_1) + \text{len}(s_2)$	
	<b>substr</b>	For <b>substr</b> $s i_1 i_2$ : $i_1 + \min\{\text{len}(s) - i_1, i_2\}$	
<b>Hashing</b>	<b>eq</b>	For <b>eq</b> $d_1 d_2$ : $\text{width}(d_i)$	$\text{width}(\cdot)$ returns the size in number of bytes of the input. Note that the operator expects two inputs of the same size.
	<b>dist</b>	32	<b>dist</b> computes the distance between two <b>ByStr32</b> values.
	<b>ripemd160hash</b>	For <b>ripemd160hash</b> $x$ : $10 \times \left\lceil \frac{\text{size}(x)}{64} \right\rceil$	$\text{size}(\cdot)$ returns the size of the serialized input in bytes. Gas consumed is dependent on the input size and the block size of the hash function. Block sizes of <b>ripemd160hash</b> , <b>sha256hash</b> and <b>keccak256hash</b> are 64, 64 and 136 bytes respectively.
	<b>sha256hash</b>	For <b>sha256hash</b> $x$ : $15 \times \left\lceil \frac{\text{size}(x)}{64} \right\rceil$	
	<b>keccak256hash</b>	For <b>keccak256hash</b> $x$ : $15 \times \left\lceil \frac{\text{size}(x)}{136} \right\rceil$	
<b>Signing</b>	<b>schnorr_gen_key_pair</b>	20	Signing requires computing hash of the input message and other parameters (of size 66 bytes). The constant cost of 350 is for elliptic curve operations and other base field operations.
	<b>schnorr_sign</b>	For <b>schnorr_sign</b> $k_{priv} k_{pub} m$ : $350 + 15 \times \left\lceil \frac{66 + \text{size}(m)}{64} \right\rceil$	

( To be continued)

Category	Operation	<i>builtinGas</i>	Remarks
	<b>schnorr_verify</b>	For <b>schnorr_verify</b> $k_{pub} m sig$ : $250 + 15 \times \left\lceil \frac{66 + size(m)}{64} \right\rceil$	Verification also requires computing hash of the input message and other parameters (of size 66 bytes). The constant cost of 250 is for elliptic curve operations and other base field operations. Verification is cheaper than signing.
<b>ByStrX</b>	<b>to_bystr</b>	$width(a)$	<b>to_bystr</b> is a conversion utility to convert from <b>ByStrX</b> to <b>ByStr</b> . $width(\cdot)$ returns the number of bytes represented by the input.
<b>Map</b>	<b>contains, get</b>	1	Requires constant time.
	<b>put, remove, to_list, size</b>	$1 + lenOfMap$	$lenOfMap$ is the number of keys in the map.
<b>Nat</b>	<b>to_nat</b>	For <b>to_nat</b> $i$ : $i$	
<b>Int32, UInt32</b>	<b>mul, div, rem</b>	20	
	<b>eq, lt, add, sub, to_int32, to_uint32, to_int64, to_uint64, to_int128, to_uint128, to_int256, to_uint256, to_nat</b>	4	
<b>Int64, UInt64</b>	<b>mul, div, rem</b>	20	
	<b>eq, lt, add, sub, to_int32, to_uint32, to_int64, to_uint64, to_int128, to_uint128, to_int256, to_uint256, to_nat</b>	4	
<b>Int128, UInt128</b>	<b>mul, div, rem</b>	40	
	<b>eq, lt, add, sub, to_int32, to_uint32, to_int64, to_uint64, to_int128, to_uint128, to_int256, to_uint256, to_nat</b>	8	
<b>Int256, UInt256</b>	<b>mul, div, rem</b>	80	
	<b>eq, lt, add, sub, to_int32, to_uint32, to_int64, to_uint64, to_int128, to_uint128, to_int256, to_uint256, to_nat</b>	16	
<b>BNum</b>	<b>eq, blt, badd</b>	32	

### 3 Contract Deployment

In addition to the above gas, there is an upfront cost for contract deployment and transition invocations. The goal of these costs is to prevent spam attacks.

At the time of contract deployment, an end user will provide two input files: one containing the contract (a `.scilla` file) and the other containing the value of the immutable parameters (a JSON file).

The upfront gas consumed for contract deployment comes in two parts:

- An amount of gas equal to the size (in bytes) of the SCILLA file plus that of the JSON file.
- An amount of gas based on the work required to typecheck the contract. This amount is charged because the size of a SCILLA type may be exponential in the size of the contract code.

The gas charge for typechecking is calculated for each use of the **TApp** operator (`@`), which applies a type function **tfun**  $\alpha \Rightarrow e$  to a type  $\tau$ , and thus replaces all (free) occurrences of  $\alpha$  with  $\tau$  in the type of  $e$ .

Each time a type function  $\alpha \Rightarrow e$  is applied to a type  $\tau$ , the following (recursively computed) gas is charged:

Table 5: Gas for typechecking of expressions.

Type of $e$	$typGas(\tau)$	Remarks
Primitive type ( <b>String</b> , <b>IntX</b> , <b>BNum</b> , <b>ByStrX</b> , <b>Messsage</b> , etc.),	1	
<b>ADT</b> $n \ \tau_1 \dots \tau_k$	$1 + \sum_{i \in 1 \dots k} typGas(\tau_i)$	An abstract datatype such as <b>Pair</b> may be parameterised with other types $\tau_1 \dots \tau_k$ . Substitution needs to happen inside those types as well.
<b>MapType</b> $\tau_{key} \ \tau_{val}$	$1 + typGas(\tau_{key}) + typGas(\tau_{val})$	
<b>FunType</b> $\tau_{arg} \ \tau_{body}$	$1 + typGas(\tau_{arg}) + typGas(\tau_{body})$	
<b>PolyFun</b> $\alpha' \ \tau_{body}$	$1 + typGas(\tau_{body})$	The typechecker ensures that $\alpha'$ is different from $\alpha$ , so that no unwanted variable capture takes place.
<b>TypeVar</b> $\alpha'$	$\begin{cases}  \tau , & \text{if } \alpha = \alpha', \\ 1, & \text{else} \end{cases}$	$ \tau $ is the size of the type being substituted, which is calculated using the same table, except that the size of a <b>TypeVar</b> is always 1.

## 4 Transition Invocation

When a transition is invoked on a deployed contract by an end user (as a part of a transaction), the user supplies a JSON file containing information on which transition needs to be invoked and the parameters to pass. Gas associated with such transition calls is equal to the size of this JSON file.

If the invocation causes the contract to invoke another transition (by sending a message either to itself or to another contract), this causes additional gas to be charged based on the size of the JSON file of the new message, as well as for the execution of the next transition. All gas expended through such chain calls will be charged to the end user who invoked the first transition in the chain.