

# ECS 32B - Recursion

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*Aaron Kaloti*

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# Overview

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- **recursion:** a function calls itself.
  - A function that calls itself *recurses* or is *recursive*.
- Alternative to iteration (loops).
  - Sometimes makes problem easier or cleaner to solve.

# Example: Calculate List's Sum<sup>1</sup>

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## Iterative Implementation

```
def listsum(numList):  
    theSum = 0  
    for i in numList:  
        theSum = theSum + i  
    return theSum
```

## Recursive Implementation

```
def listsum(numList):  
    if len(numList) == 1:  
        return numList[0]  
    else:  
        return numList[0] + listsum(numList[1:])
```

# Example: Calculate List's Sum

## Recursive Implementation

```
def listsum(numList):  
    if len(numList) == 1:  
        return numList[0]  
    else:  
        return numList[0] + listsum(numList[1:])
```

## Step-by-Step Example

listsum([1,3,5,7,9])

= 1 + listsum([3,5,7,9])

= 1 + 3 + listsum([5,7,9])

= 1 + 3 + 5 + listsum([7,9])

= 1 + 3 + 5 + 7 + listsum([9])

= 1 + 3 + 5 + 7 + 9

# Two Important Parts of Recursive Function

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1. Base case(s).
2. Something that brings us closer to the base case.
  - Prevents infinite recursion.

## Recursive Implementation

```
def listsum(numList):  
    if len(numList) == 1:  
        return numList[0]  
    else:  
        return numList[0] + listsum(numList[1:])
```

# Infinite Recursion

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## Example

```
def foo():  
    print("Hi")  
    foo()  
  
foo()
```

## Output

```
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
Hi  
... and so on ...
```

# Example: Factorial

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## Iterative Implementation

```
def fact(n):  
    prod = 1  
    while n > 1:  
        prod *= n  
        n -= 1  
    return prod
```

## Recursive Implementation

```
def fact(n):  
    if n == 0 or n == 1:  
        return 1  
    return n * fact(n - 1)
```

## Output

```
>>> fact(3)  
6  
>>> fact(5)  
120
```

# Example: Prompt until Valid Integer

## Iterative Implementation

```
def get_int():  
    while True:  
        try:  
            val = int(input("Enter integer: "))  
            return val  
        except:  
            print("That's not an integer.")
```

## Recursive Implementation

```
def get_int():  
    try:  
        val = int(input("Enter integer: "))  
        return val  
    except:  
        print("That's not an integer.")  
        return get_int()
```

## Output

```
>>> get_int()  
Enter integer: 5  
5  
>>> get_int()  
Enter integer: blah  
That's not an integer.  
Enter integer: hi there  
That's not an integer.  
Enter integer: 33  
33
```



# Maintaining Local Variables

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## Example

```
def foo(n, k):  
    if n == 1:  
        return  
    print("n={}, k={}".format(n,k))  
    foo(n - 1, k - 2)  
    print("n={}, k={}".format(n,k))  
  
foo(5, 3)
```

```
n=5, k=3  
n=4, k=1  
n=3, k=-1  
n=2, k=-3  
n=2, k=-3  
n=3, k=-1  
n=4, k=1  
n=5, k=3
```

# Maintaining Local Variables

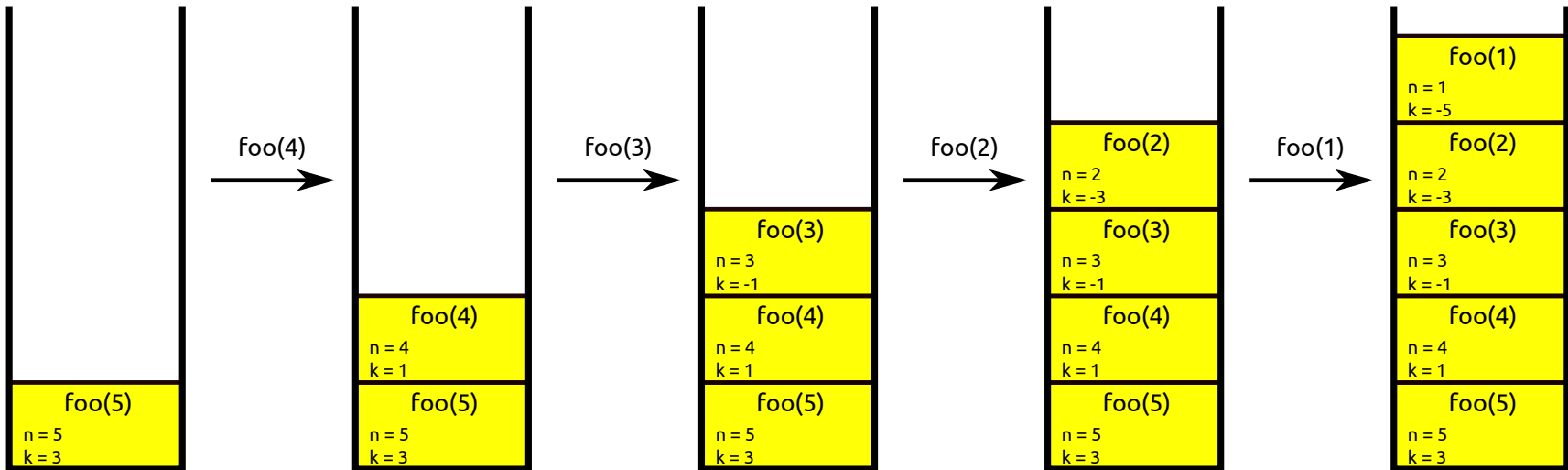
## Activation Stack<sup>1</sup>

- Can think of "state" (*activation record*) of an unfinished function call as being in a stack.

### Example #1

```
def foo(n, k):  
    if n == 1:  
        return  
    print("n={}, k={}".format(n,k))  
    foo(n - 1, k - 2)  
    print("n={}, k={}".format(n,k))  
  
foo(5, 3)
```

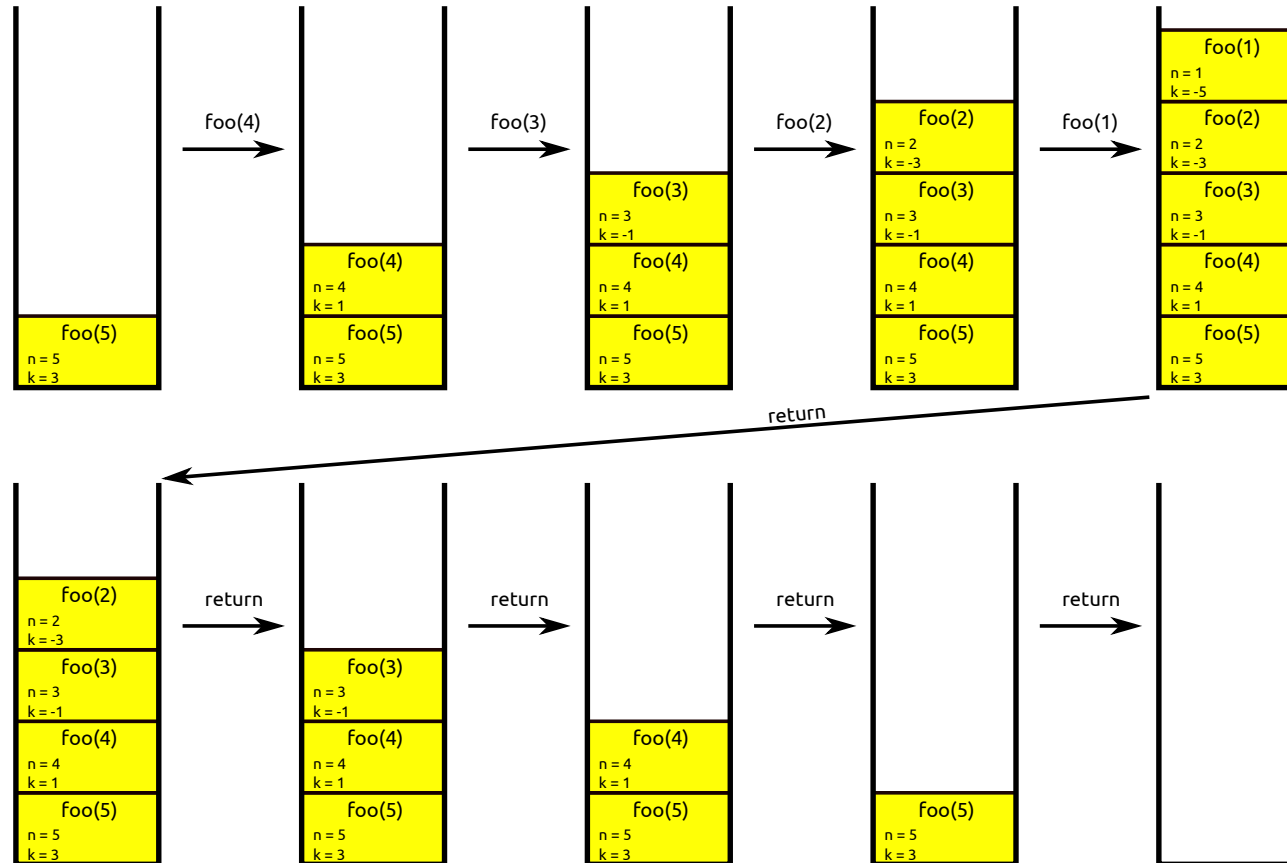
```
n=5, k=3  
n=4, k=1  
n=3, k=-1  
n=2, k=-3  
n=2, k=-3  
n=3, k=-1  
n=4, k=1  
n=5, k=3
```



# Maintaining Local Variables

## Activation Stack

### Example #1: The Entirety



`n=5, k=3`  
`n=4, k=1`  
`n=3, k=-1`  
`n=2, k=-3`  
`n=2, k=-3`  
`n=3, k=-1`  
`n=4, k=1`  
`n=5, k=3`

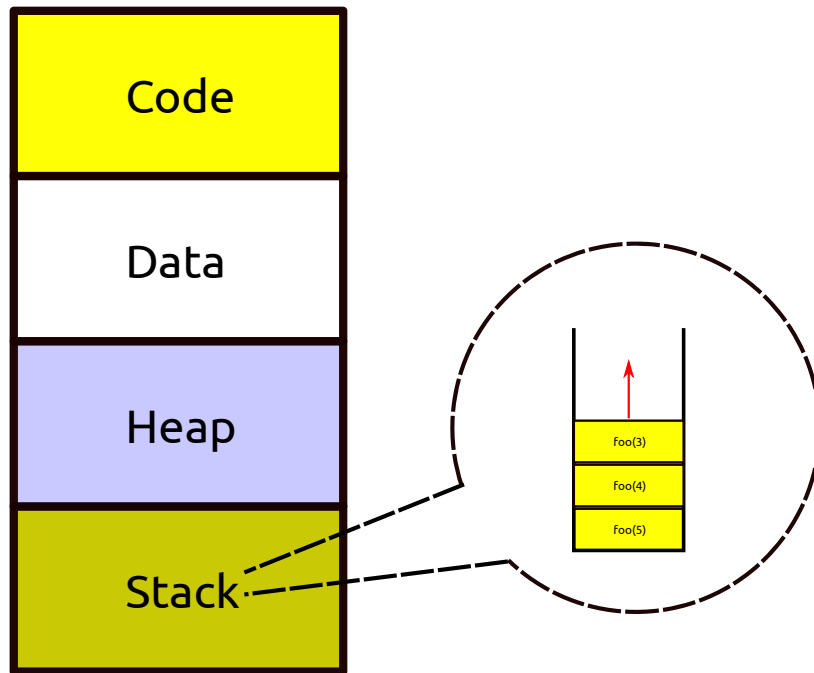
```
def foo(n, k):  
    if n == 1:  
        return  
    print("n={}, k={}".format(n,k))  
    foo(n - 1, k - 2)  
    print("n={}, k={}".format(n,k))
```

# Maintaining Local Variables

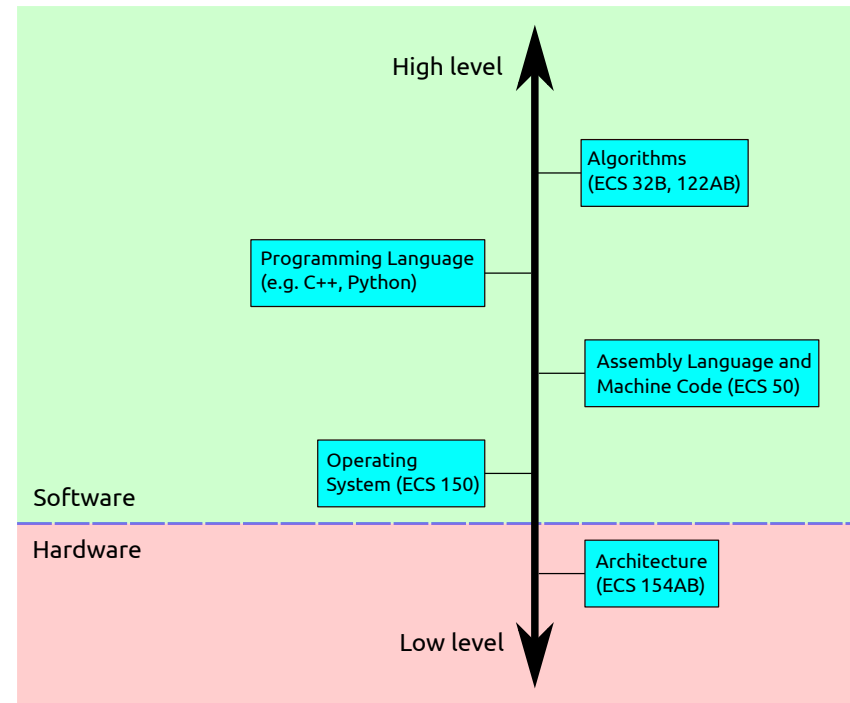
## Activation Stack - Perspective of Operating System (OS)

- Activation stack is implicitly managed by your program and the operating system; you needn't worry about it.

### Layout of Process Memory



### Hardware/Software Stack



# Example: Linear Search

## Iterative Implementation

```
def lin_search(lst, target):  
    for i in range(len(lst)):  
        if lst[i] == target:  
            return True  
    return False
```

### Example #1

```
lin_search([14, -7, 15, 10], 15)  
= lin_search([-7, 15, 10], 15)  
= lin_search([15, 10], 15)  
= True
```

## Recursive Implementation

```
def lin_search(lst, target):  
    if len(lst) == 0:  
        return False  
    elif lst[0] == target:  
        return True  
    else:  
        return lin_search(lst[1:],  
                           target)
```

### Example #2

```
lin_search([18, 2, -3, 14, 7], -15)  
= lin_search([2, -3, 14, 7], -15)  
= lin_search([-3, 14, 7], -15)  
= lin_search([14, 7], -15)  
= lin_search([7], -15)  
= lin_search([], -15)  
= False
```

# Example: Binary Search

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## Iterative Implementation

```
def binarySearch(alist, item):  
    first = 0  
    last = len(alist)-1  
    found = False  
  
    while first<=last and not found:  
        midpoint = (first + last)//2  
        if alist[midpoint] == item:  
            found = True  
        else:  
            if item < alist[midpoint]:  
                last = midpoint-1  
            else:  
                first = midpoint+1  
  
    return found
```

# Example: Binary Search

## Recursive Implementation #1

```
def bin_search_rec(alist, item):
    if len(alist) == 0:
        return False
    first = 0
    last = len(alist) - 1
    midpoint = (first + last) // 2
    if alist[midpoint] == item:
        return True
    else:
        if item < alist[midpoint]:
            return bin_search_rec(alist[:midpoint], item)
        else:
            return bin_search_rec(alist[midpoint+1:], item)
```

### Example

```
bin_search_rec([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64)
= bin_search_rec([60, 64, 100, 101, 105], 64)
= bin_search_rec([60, 64], 64)
= bin_search_rec([64], 64)
= True
```

# Example: Binary Search

## Recursive Implementation #2: More for C/C++<sup>1</sup>

```
def bin_search_rec(alist, item):
    return bin_search_aux(alist, item, 0, len(alist)-1)

def bin_search_aux(alist, item, first, last): # @end is included
    if first > last:
        return False
    midpoint = (first + last) // 2
    if alist[midpoint] == item:
        return True
    else:
        if item < alist[midpoint]:
            return bin_search_aux(alist, item, first, midpoint-1)
        else:
            return bin_search_aux(alist, item, midpoint+1, last)
```

```
bin_search_rec([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64)
= bin_search_aux([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64, 0, 10)
= bin_search_aux([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64, 6, 10)
= bin_search_aux([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64, 6, 7)
= bin_search_aux([8, 20, 35, 42, 44, 57, 60, 64, 100, 101, 105], 64, 7, 7)
= True
```

1. These languages don't support splicing.



# References / Further Reading

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- **Primary textbook:** Chapter 5 of *Problem Solving with Algorithms and Data Structures using Python* by Brad Miller and David Ranum.
- Topics we won't cover:
  - Tail recursion.
  - Divide-and-conquer. (ECS 122A)
  - Dynamic programming. (ECS 122A)