## Knowledge Base Index Compression via Dimensionality and Precision Reduction

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1. 
$$Z = \underset{d \in D}{\operatorname{arg top-k}} \operatorname{rel.}(q, d)$$

Retrieve top k documents

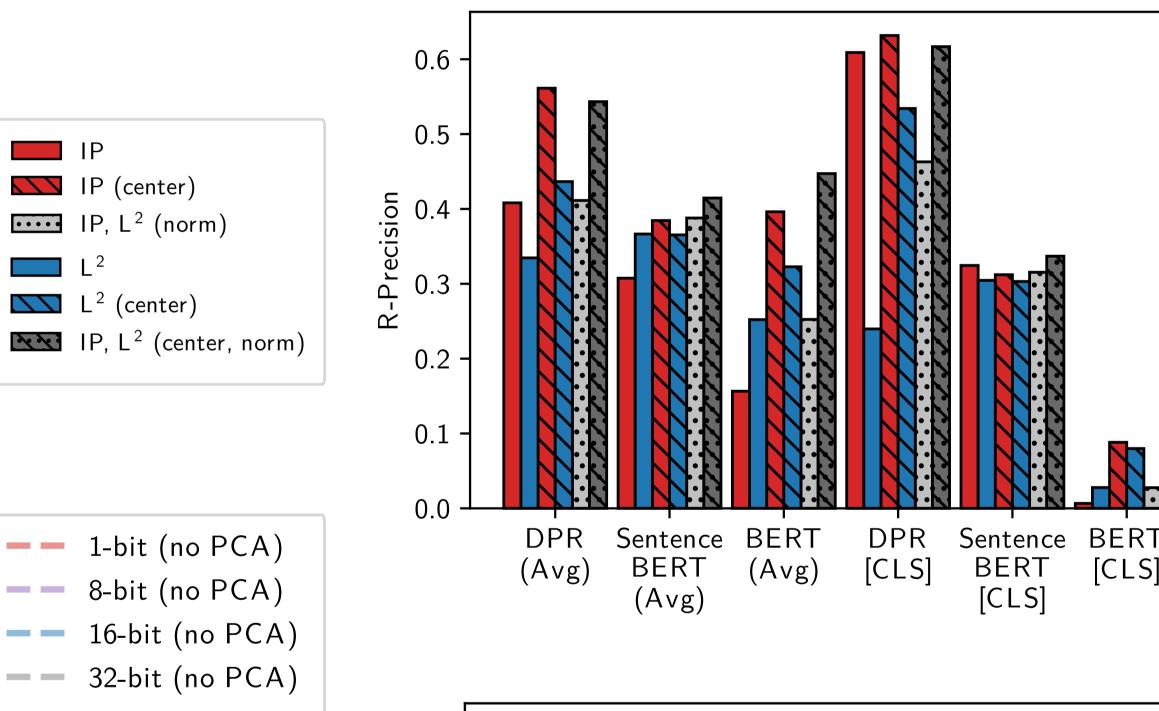
2.  $\operatorname{rel.}(q, d) \approx \operatorname{sim}(f_Q(q), f_D(d))$ 

Approximate relevancy by vector similarity on embeddings from Bert/SentenceBert/DPR

3.  $\approx sim(r_Q(f_Q(q)), r_D(f_D(d)))$ 

Reduce embedding dimensionality using functions  $r_Q$ ,  $r_D$  (queries and docs)

Method	Compression	Original		Center + Norm.
		IP	L <sup>2</sup>	${IP, L^2}$ (% original)
Original	1  imes	0.609	0.240	0.618 (100%)
Sparse Projection (128)	6×	0.398	0.448	0.457 (74%)
Dimension Dropping (128)	$6 \times$	0.426	0.466	0.478 (77%)
Greedy Dimension Dropping (128)	$6\times$	0.447	0.478	0.504 (82%)
PCA (128)	6×	0.577	0.562	0.579 (94%)
PCA (128, scaled top 5)	$6 \times$	0.586	0.572	0.592 (96%)
Autoencoder (128, single layer)	6×	0.585	0.569	0.588 (95%)
Autoencoder (128, shallow decoder)	$6 \times$	0.599	0.582	0.599 (97%)
Autoencoder (128, single layer) $+$ L $_1$	$6 \times$	0.600	0.587	0.601 (97%)
Autoencoder (128, shallow decoder) $+$ L $_1$	$6\times$	0.601	0.591	0.601 (97%)
Precision 16-bit	$2\times$	0.612	0.610	0.615 (100%)
Precision 8-bit	$4\times$	0.613	0.610	0.614 (99%)
Precision 1-bit (offset 0 5)	$32 \times$	0 559	0 556	0 561 (91%)
PCA $(245)$ + Precision 1-bit (offset 0.5)	100×	0.459	0.458	0.461 (75%)
PCA $(128)$ + Precision 8-bit	$24\times$	0.558	0.553	0.567 (92%)





PCA + 1-bit

PCA + 8-bit

PCA + 16-bit

PCA + 32-bit

- 0. Always center & normalize before & after dimension reduction
- 1. PCA: quick and good-enough solution requiring little data
- 2. Autoencoder: slightly better, less stable, larger data requirements
- 3. 8/16-bit precision: almost no performance loss

