用PIN对程序中的分支情况进行分析

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编译环境

下载 PIN 源码后,拷贝 MyPinTool 出来,修改 makefile 中加入 PIN_ROOT 变量,指向 PIN 源码目录即可编译。

BranchPredictor 和 BP_Info

根据PPT, 我们只要编写以上两个类或者数据结构即可, 代码如下:

```
struct BP_Info
    bool Taken = false;
    ADDRINT predTarget = 0;
    int takenCount = 0;
};
class BranchPredictor
private:
    std::map<ADDRINT, struct BP_Info> predictMap;
public:
    BP_Info GetPrediction(ADDRINT PC)
        BP_Info result;
        result.Taken = false;
        result.predTarget = -1;
        result.predTarget = predictMap[PC].predTarget;
        if (predictMap[PC].takenCount > 1)
            result.Taken = true;
        return result;
    void Update(ADDRINT PC, bool BrTaken, ADDRINT targetPC)
        if (predictMap[PC].predTarget != 0)
            // taken
            if (pred.predTarget == targetPC && BrTaken)
                if (pred.takenCount < 4)</pre>
                    pred.takenCount++;
```

```
}
           else
           {
               if (pred.takenCount > 0)
               {
                  pred.takenCount--;
               if (pred.takenCount ==0 && BrTaken)
                  // 这里加了一点逻辑,如果takenCount为0,且预测地址跟实际地址不匹配
                  // 则更新跳转地址,实际测试可以提高一点点准确率
                  pred.predTarget = targetPC;
           }
       }
       else
           BP_Info newInfo;
           newInfo.predTarget = targetPC;
           if (BrTaken)
               newInfo.takenCount = 3;
           }
           else
               newInfo.takenCount = 0;
           predictMap[PC] = newInfo;
       }
   }
};
```

总体逻辑

总体逻辑基本参考PPT,加了一些统计变量

```
static UINT64 directionMispredictedCount = 0;
static UINT64 targetMispredictedCount = 0;
static UINT64 allBranchCount = 0;

BranchPredictor myBPU;

VOID ProcessBranch(ADDRINT PC, ADDRINT targetPC, bool BrTaken)
{
    BP_Info pred = myBPU.GetPrediction(PC);

    // std::cout << pred.Taken << ", " << pred.takenCount << std::endl;

if (pred.Taken != BrTaken)
{
    // Direction Mispredicted
    directionMispredictedCount++;
}
if (pred.predTarget != targetPC)
{
    // Target Mispredicted
    targetMispredictedCount++;
}</pre>
```

```
allBranchCount++;
    myBPU.Update(PC, BrTaken, targetPC);
}
// Pin calls this function every time a new instruction is encountered
VOID Instruction(INS ins, VOID *v)
    if (INS_IsBranch(ins) && INS_HasFallThrough(ins))
    {
        INS_InsertCall(ins,
                       IPOINT_BEFORE,
                       (AFUNPTR) ProcessBranch,
                       IARG_ADDRINT,
                       INS_Address(ins),
                       IARG_ADDRINT,
                       INS_DirectControlFlowTargetAddress(ins),
                       IARG_BRANCH_TAKEN,
                       IARG_END);
}
// ...
int main(int argc, char *argv[])
{
    // Initialize pin
    if (PIN_Init(argc, argv))
        return Usage();
    OutFile.open(KnobOutputFile.Value().c_str());
    // Register Instruction to be called to instrument instructions
    INS_AddInstrumentFunction(Instruction, 0);
    // Register Fini to be called when the application exits
    PIN_AddFiniFunction(Fini, 0);
    // Start the program, never returns
    PIN_StartProgram();
    return 0;
}
```

结果

直接 make 之后,产生 obj-intel64 文件夹下 MyPinTool.so 文件,运行命令为:

```
~/pin-3.13/pin -t ./obj-intel64/MyPinTool.so -- tar zxf ~/pin-3.13-98189-g60a6ef199-gcc-linux.tar.gz
```

这里直接测试解压 pin 源码,结果如下:

```
zyh@WIN-HOME:~/MeasuringComputerPerformance/hw10/MyPinTool$ ~/pin-3.13/pin -t ./obj-intel64/MyPinTool.so -- tar zxf ~/pin-3
.13-98189-g60a6ef199-gcc-linux.tar.gz
zyh@WIN-HOME:~/MeasuringComputerPerformance/hw10/MyPinTool$ cat inscount.out
Direction Mispredicted 560634
Target Mispredicted 3718
All Branch Count 8711097
```

参考文献

https://www.cnblogs.com/linhaostudy/p/9193162.html

https://software.intel.com/sites/landingpage/pintool/docs/98189/Pin/html/index.html#EXAMPLES