

```
#include "passwordFile.h"
```

```
int main(int argc, char* argv) {
```

```
    PasswordFile passfile("password.txt");  
    passfile.AddPassword("dbotting", "123qwe");  
    passfile.AddPassword("egomez", "qwerty");  
    passfile.AddPassword("tongyu", "liberty");  
    passfile.AddPassword("dbotting", "DOH!");  
    passfile.PrintFile();
```

```
    if (passfile.CheckPassword("dbotting", "123qwe")) {  
        printf("works\n");  
    }
```

```
    return 0;
```

```
}
```

```
#ifndef PASSWORDFILE_H
```

```
#define PASSWORDFILE_H
```

```
#include <fstream>
```

```
#include <string>
```

```
#include <iostream>
```

```
#include <vector>
```

```
#include <iterator>
```

```
#include <algorithm>
```

```
class PasswordFile {
```

```
public:
```

```
    PasswordFile(std::string filename); // opens the file and reads the names/passwords in  
    the vectors user and password.
```

```
    void AddPassword(std::string newuser, std::string newpassword); //this adds a new  
    user/password to the vectors and writes the vectors to the file filename
```

```
    bool CheckPassword(std::string user, std::string passwd); // returns true if user  
    exists and password matches
```

```
    static void NewSalt(int ns);
```

```
    void PrintFile();
```

```
private:
```

```
    std::string filename; // the file that contains password information
```

```
    std::vector<std::string> user; // the list of usernames
```

```
    std::vector<std::string> password; // the list of passwords
```

```
    void SynchFile(); // writes the user / password vectors to the password file
```

```
    static int salt;
```

```
    std::string Encrypt(std::string s);
```

```
    //std::string Decrypt(std::string s);
```

```
};
```

```
#endif // !PASSWORDFILE_H
```

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CSE 461

Microsoft Visual Studio Debug Console

```
user: A, pass: B  
user: C, pass: D  
user: dbotting, pass: 123qwe  
user: egomez, pass: qwerty  
user: tongyu, pass: liberty  
user: dbotting, pass: DOH!  
works
```

```

#include "passwordFile.h"

int PasswordFile::salt;

PasswordFile::PasswordFile(std::string filename) {
    salt = 1;

    std::fstream inFile;
    this->filename = filename;
    inFile.open(this->filename, std::ios::in | std::ios::out);

    std::string inData;

    while (!inFile.eof()) {
        inFile >> inData;
        user.push_back(inData);
        inFile >> inData;
        password.push_back(inData);
    }
    user.pop_back();
    password.pop_back();
    inFile.close();
}

void PasswordFile::AddPassword(std::string newuser, std::string newpassword) {

    user.push_back(newuser);
    password.push_back(newpassword);
    SynchFile();
}

bool PasswordFile::CheckPassword(std::string user, std::string passwd) {
    for (int i = 0; i < user.size(); i++) {
        if (this->user[i].c_str() == user && this->password[i].c_str() == passwd) {
            return true;
        }
    }
    return false;
}

void PasswordFile::PrintFile() {
    for (int i = 0; i < user.size(); i++) {
        printf("user: %s, pass: %s\n", user[i].c_str(), password[i].c_str());
    }
}

void PasswordFile::NewSalt(int ns) {
    salt = ns;
}

std::string PasswordFile::Encrypt(std::string s) {
    for (int i = 0; i < s.size(); i++) {
        s[i] += salt;
    }
    return s;
}

```

```
void PasswordFile::SynchFile() {
    std::fstream inFile;
    inFile.open(filename, std::ios::out);

    for (int i = 0; i < user.size(); i++) {
        inFile << user[i].c_str() << " ";
        inFile << password[i].c_str() << " \n";
    }
    inFile.close();
}
```