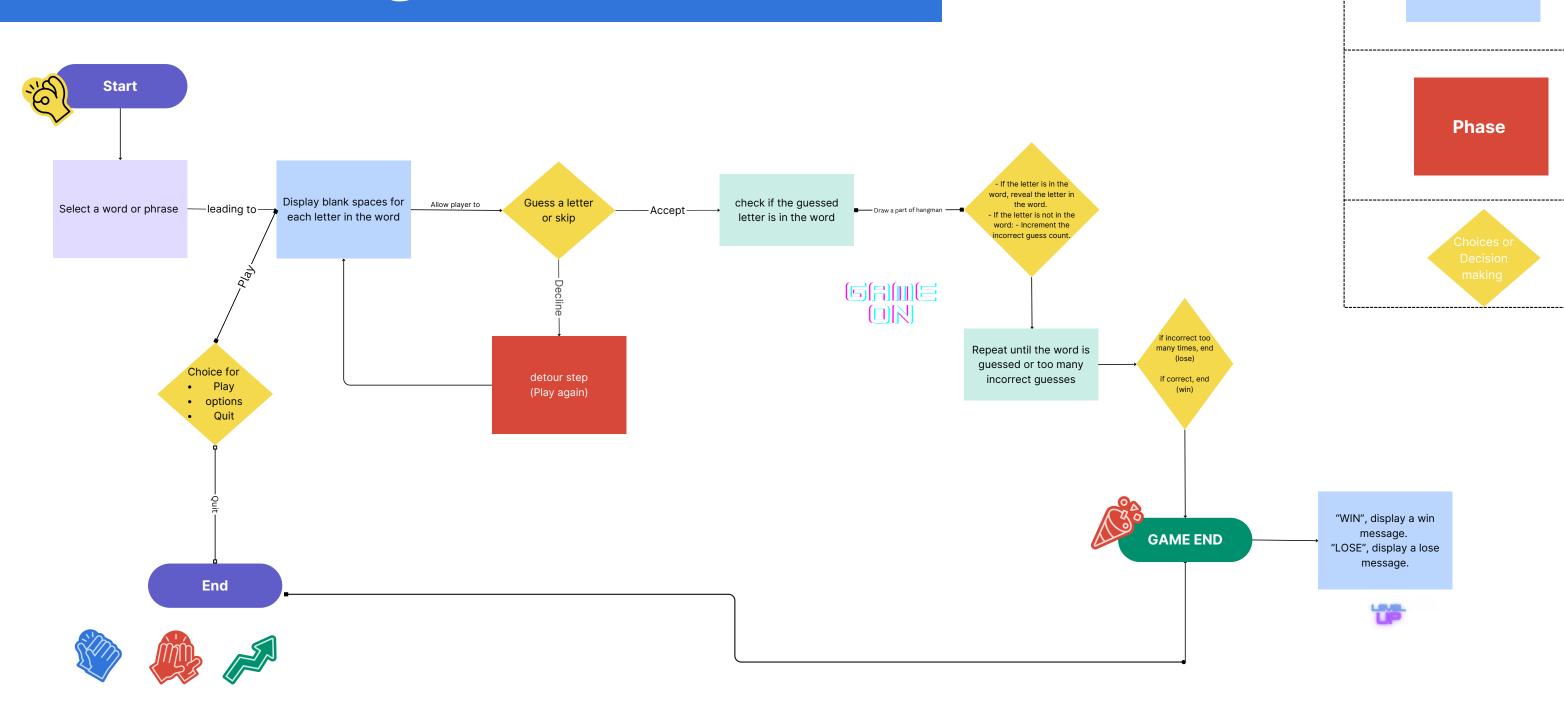






## Workflow Diagram

High-level Design for the Hangman game



End points

Display